

SF - 333 4TH FLOOR

1. Layout nodes
2. Porte Pud by through nodes
Lo recursing search w/o dupes, can have circular
3. Showing directions
4. yething distances and directions?

Links
properties: distance of
xy coords or
nodes connected

Nates
properties: links
: destinations

plot on top of freas for multi Ploor navigation.

Only weed 2 images at most? not sure ...

1. Create a prey and 0,0 all of the flows.
7. Find some kind of mapping for weters sorpixels
3. Make nodes and edges with appropriate lengths
4. Add 44 coords for edges
5. Plot path mipped

how to At path Finding multiple flows?

| Lul3 |v|2 |v|1