sim_rrt

October 17, 2019

1 RRT Sampling-Based Motion Planning

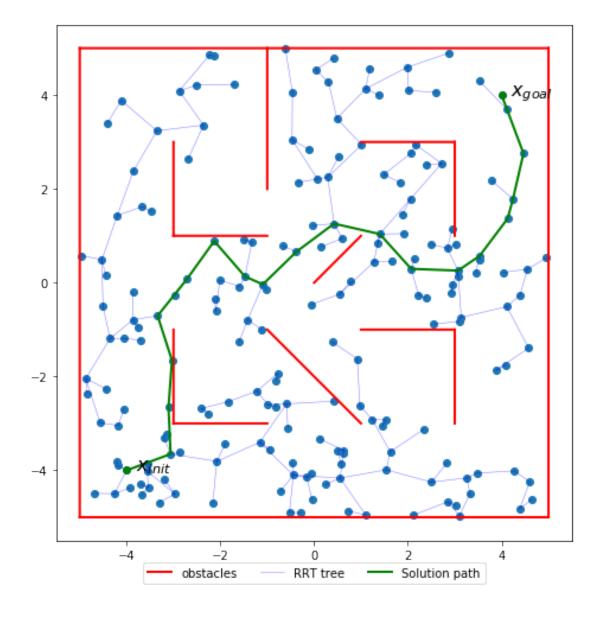
1.0.1 Set up workspace

```
In [13]: MAZE = np.array([
    ((5, 5), (-5, 5)),
    ((-5, 5), (-5, -5)),
     ((-5,-5), (5,-5)),
     ((5,-5), (5,5)),
     ((-3,-3), (-3,-1)),
     ((-3,-3), (-1,-3)),
     ((3, 3), (3, 1)),
     ((3,3),(1,3)),
     ((1,-1), (3,-1)),
     ((3,-1), (3,-3)),
     ((-1, 1), (-3, 1)),
     ((-3, 1), (-3, 3)),
     ((-1,-1), (1,-3)),
     ((-1, 5), (-1, 2)),
     ((0,0),(1,1))
])
```

```
# try changing these! x_{init} = [-4, -4] # reset to [-4, -4] when saving results for submission x_{goal} = [4, 4] # reset to [4, 4] when saving results for submission
```

1.1 Geometric Planning

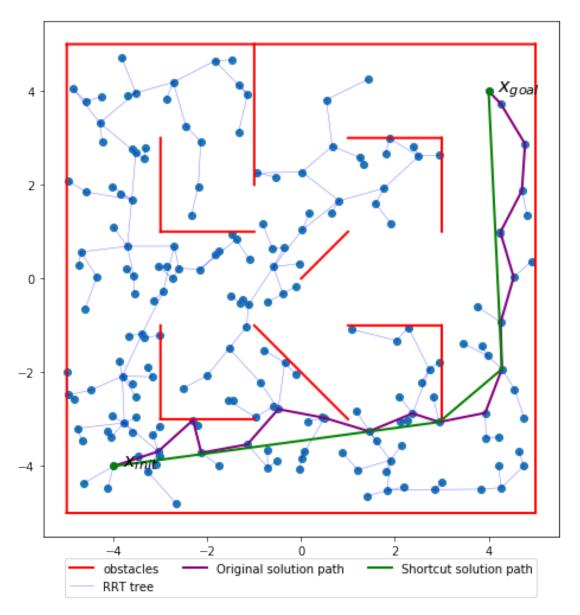
Out[14]: True



1.1.1 Adding shortcutting

In [15]: grrt.solve(1.0, 2000, shortcut=True)

Out[15]: True



1.2 Dubins Car Planning

Out[16]: True

