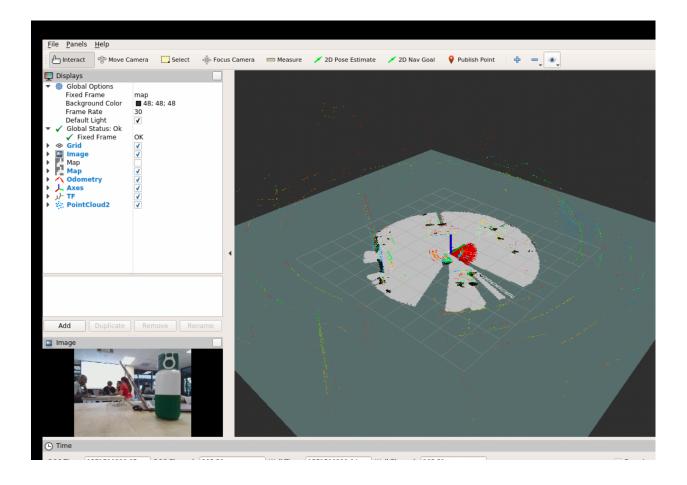
Problem 1: What topics are available?

```
/battery_state
/camera_relay/camera_info
/camera_relay/image/compressed
/clicked_point
/cmd vel
/cmd_vel_rc100
/detector/objects
/diagnostics
/firmware_version
/imu
/initialpose
/joint_states
/magnetic_field
/map
/map_metadata
/motor_power
/move_base_simple/goal
/odom
/raspicam_node/camera_info
/raspicam_node/image/compressed
/raspicam_node/image_raw
/raspicam_node/parameter_descriptions
/raspicam_node/parameter_updates
/reset
/rosout
/rosout_agg
/scan
/sensor_state
/sound
/tf
/tf_static
/turtlebot3_slam_gmapping/entropy
/velodyne_nodelet_manager/bond
/velodyne_nodelet_manager_cloud/parameter_descriptions
/velodyne_nodelet_manager_cloud/parameter_updates
/velodyne_nodelet_manager_driver/parameter_descriptions
/velodyne_nodelet_manager_driver/parameter_updates
/velodyne_nodelet_manager_laserscan/parameter_descriptions
/velodyne_nodelet_manager_laserscan/parameter_updates
/velodyne_packets
/velodyne_points
```

Problem 2:



Problem 3:

Panels:

- Class: rviz/Displays

Help Height: 78 Name: Displays

Property Tree Widget:

Expanded:

- /Global Options1

- /Status1

Splitter Ratio: 0.5

Tree Height: 363

- Class: rviz/Selection

Name: Selection

- Class: rviz/Tool Properties

Expanded:

- /2D Pose Estimate1
- /2D Nav Goal1
- /Publish Point1

Name: Tool Properties

Splitter Ratio: 0.588679016

- Class: rviz/Views

Expanded:

- /Current View1

Name: Views

Splitter Ratio: 0.5

- Class: rviz/Time

Experimental: false

Name: Time SyncMode: 0

SyncSource: Image

Toolbars:

toolButtonStyle: 2 Visualization Manager:

Class: "" Displays:

> - Alpha: 0.5 Cell Size: 1 Class: rviz/Grid

Color: 160; 160; 164

Enabled: true Line Style:

Line Width: 0.029999993

Value: Lines Name: Grid

Normal Cell Count: 0

Offset: X: 0 Y: 0 Z: 0

Plane: XY

Plane Cell Count: 10

Reference Frame: <Fixed Frame>

Value: true

- Class: rviz/Image

Enabled: true

Image Topic: /camera_relay/image

Max Value: 1

Median window: 5

Min Value: 0 Name: Image

Normalize Range: true

Queue Size: 2

Transport Hint: compressed

Unreliable: false

Value: true

- Alpha: 0.69999988

Class: rviz/Map Color Scheme: map Draw Behind: false Enabled: false

Name: Map Topic: ""

Unreliable: false

Use Timestamp: false

Value: false

- Alpha: 0.699999988

Class: rviz/Map

Color Scheme: map Draw Behind: false

Enabled: true Name: Map Topic: /map Unreliable: false

Use Timestamp: false

Value: true

- Angle Tolerance: 0.100000001

Class: rviz/Odometry

Covariance: Orientation: Alpha: 0.5

> Color: 255; 255; 127 Color Style: Unique

Frame: Local

Offset: 1

Scale: 1 Value: true Position:

Alpha: 0.300000012 Color: 204; 51; 204

Scale: 1 Value: true Value: true Enabled: true Keep: 100

Name: Odometry

Position Tolerance: 0.100000001

Shape: Alpha: 1

Axes Length: 1

Axes Radius: 0.100000001

Color: 255; 25; 0

Head Length: 0.300000012 Head Radius: 0.100000001

Shaft Length: 1

Shaft Radius: 0.0500000007

Value: Arrow Topic: /odom Unreliable: false Value: true

Class: rviz/AxesEnabled: trueLength: 1Name: Axes

Radius: 0.100000001

Reference Frame: <Fixed Frame>

Value: true
- Class: rviz/TF
Enabled: true

Frame Timeout: 15

Frames:

All Enabled: true base_footprint: Value: true camera:

```
Value: true
  map:
   Value: true
  odom:
   Value: true
  raspicam:
   Value: true
  velodyne:
   Value: true
 Marker Scale: 1
 Name: TF
 Show Arrows: true
 Show Axes: true
 Show Names: true
 Tree:
  map:
   odom:
    base_footprint:
      raspicam:
       camera:
        {}
      velodyne:
       {}
 Update Interval: 0
 Value: true
- Alpha: 1
 Autocompute Intensity Bounds: true
 Autocompute Value Bounds:
  Max Value: 10
  Min Value: -10
  Value: true
 Axis: Z
 Channel Name: intensity
 Class: rviz/PointCloud2
 Color: 255; 255; 255
 Color Transformer: Intensity
 Decay Time: 0
 Enabled: true
 Invert Rainbow: false
 Max Color: 255; 255; 255
```

Max Intensity: 142 Min Color: 0; 0; 0 Min Intensity: 0 Name: PointCloud2

Position Transformer: XYZ

Queue Size: 10 Selectable: true Size (Pixels): 3

Size (m): 0.00999999978

Style: Flat Squares
Topic: /velodyne_points

Unreliable: false

Use Fixed Frame: true

Use rainbow: true

Value: true Enabled: true Global Options:

Background Color: 48; 48; 48

Default Light: true Fixed Frame: map Frame Rate: 30

Name: root Tools:

- Class: rviz/Interact

Hide Inactive Objects: true - Class: rviz/MoveCamera

- Class: rviz/Select

- Class: rviz/FocusCamera

- Class: rviz/Measure

- Class: rviz/SetInitialPose

Topic: /initialpose - Class: rviz/SetGoal

Topic: /move_base_simple/goal

- Class: rviz/PublishPoint

Single click: true
Topic: /clicked_point

Value: true Views: Current:

Class: rviz/Orbit

Distance: 20.5244045 Enable Stereo Rendering:

Stereo Eye Separation: 0.0599999987

Stereo Focal Distance: 1 Swap Stereo Eyes: false

Value: false Focal Point:

X: 0 Y: 0 7: 0

Focal Shape Fixed Size: true Focal Shape Size: 0.0500000007

Invert Z Axis: false Name: Current View

Near Clip Distance: 0.00999999978

Pitch: 0.585398138

Target Frame: <Fixed Frame>

Value: Orbit (rviz) Yaw: 5.43540001

Saved: ~

Window Geometry:

Displays:

collapsed: false Height: 846

Hide Left Dock: false Hide Right Dock: true

Image:

collapsed: false QMainWindow State:

 $0000000ff0000000fd0000000400000000000156000002b6fc0200000009fb000\\0001200530065006c0065006300740069006f006e00000001e10000009b000000\\5c00ffffffb0000001e0054006f006f006c002000500072006f007000650072007400\\690065007302000001ed000001df00000185000000a3fb0000001200560069006\\50077007300200054006f006f02000001df000002110000018500000122fb00000\\0200054006f006f006c002000500072006f0070006500720074006900650073003\\203000002880000011d000002210000017afb000000100044006900730070006c\\006100790073010000003a000001f3000000c600ffffffb0000002000730065006c0\\065006300740069006f006e002000620075006600660065007202000001380000\\00aa0000023a00000294fb0000001400570069006400650053007400650072006\\5006f0200000e6000000d2000003ee0000030bfb000000c004b0069006e0065$

Selection:

collapsed: false

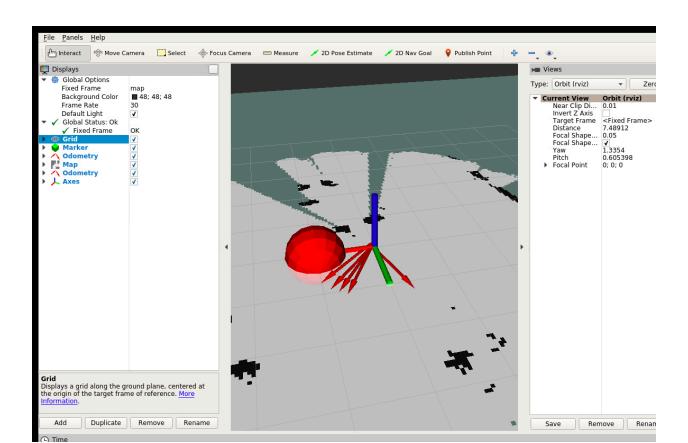
Time:

collapsed: false Tool Properties: collapsed: false

Views:

collapsed: true Width: 1200

X: 60 Y: 60



Problem 4: