

```
C:\WINDOWS\system32\cmd.exe
Welcome to the Employee Tool. Begin by entering the employee's employee number.

Now please enter the employee's first name.
Mike
Now please enter the employee's last name.
Johnson
Lastly, please enter the employees total monthly sales.
50000
Employee number: Unknown
Employee name: Mike Johnson
Monthly Sales: $50000
Take Home Pay: $2970

Press any key to continue . . .
```

Name
-firstName: string -lastName: string
+Name() +Name(string,string) +Name(string firstname) +DisplayName(): void +SetLastName (string): void +SetFirstName (string): void +GetFirstName (string): void +GetLastName (string): void +FirstName: string +LastName: string +ToString(): string ~Name{}

Has-a Name

Employee
-employeeNum: string -employeeName: Name -monthlySalary: double
+Employee() +Employee(string, Name, double) +Employee(string, string double)

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+Employee(string, double)
+Employee(string, string, string, double)
+EmployeeName: Name
+TakeHome(double): double
+ToString(): string
```

namespace HW_9

```
{
    class Name
    {
        private string firstName;
        private string lastName;
        public Name()
        {
            firstName = "Unknown";
            lastName = "Unknown";
        }
        public Name(string fn, string ln)
        {
            firstName = fn;
            lastName = ln;
        }
        public Name(string fn)
        {
            firstName = fn;
            lastName = "Unknown";
        }
        public void DisplayName()
        {
            Console.WriteLine("The name is: {0} {1}", firstName, lastName);
        }
        //mutators
        public void SetLastName(string newLN)
        {
            lastName = newLN;
        }
        public void SetFirstName(string newFN)
        {
            firstName = newFN;
        }
        //Accessors
        public string GetFirstName()
        {
            return firstName;
        }
    }
}
```

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    }
    public string GetLastName()
    {
        return lastName;
    }
    //properties
    public string FirstName
    {
        get { return firstName; }
        set { firstName = value; }
    }
    public string LastName
    {
        get { return lastName; }
        set { lastName = value; }
    }
    public override string ToString()
    {
        return firstName + " " + lastName;
    }

    //destructor
    ~Name() { }
}
}

```

```

namespace HW_9
{
    class Employee
    {
        private string employeeNum;
        private Name employeeName;
        private double monthlySales;

        public Employee()
        {
            employeeNum = "123456";
            employeeName = new Name();
            monthlySales = 10000;
        }

        public Employee(string num, Name nm, double sal)
        {

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        employeeNum = num;
        employeeName = nm;
        monthlySales = sal;
    }

    public Employee(string fn, string ln, double sal)
    {
        employeeNum = "Unknown";
        employeeName = new Name(fn, ln);
        monthlySales = sal;
    }

    public Employee(string eNum, double sal)
    {
        employeeNum = eNum;
        employeeName = new Name();
        monthlySales = sal;
    }

    public Employee(string num, string fn, string ln, double sal)
    {
        employeeNum = num;
        employeeName = new Name(fn, ln);
        monthlySales = sal;
    }

    public Name EmployeeName
    {
        get { return employeeName; }
        set { employeeName = value; }
    }

    public double TakeHome(double monthlySale)
    {
        double taxedSal = monthlySale * 0.09;
        double actualMoney = taxedSal - (taxedSal * 0.18) - (taxedSal * 0.1) - (taxedSal * 0.06);
        actualMoney = Math.Round(actualMoney, 2);
        return actualMoney;
    }

    public override string ToString()
    {
        string outStr = "Employee number: " + employeeNum + "\n";
        outStr += "Employee name: " + employeeName.ToString() + "\n";
    }

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        outStr += "Monthly Sales: $" + monthlySales.ToString() + "\n";
        outStr += "Take Home Pay: $" + TakeHome(monthlySales).ToString() + "\n";
        return outStr;
    }
}

```

```

namespace HW_9

```

```

{
    class Program
    {
        static void Main(string[] args)
        {
            double monthlySales;
            Employee[] emp = new Employee[1];

            Console.WriteLine("Welcome to the Employee Tool. Begin by entering the employee's
employee number.");
            string eNum = Console.ReadLine();
            Console.WriteLine("Now please enter the employee's first name.");
            string fn = Console.ReadLine();
            Console.WriteLine("Now please enter the employee's last name.");
            string ln = Console.ReadLine();
            Console.WriteLine("Lastly, please enter the employees total monthly sales.");
            while (true)
            {
                string monthSale = Console.ReadLine();

                if (double.TryParse(monthSale, out monthlySales)&&monthlySales>=0)
                {

                    if (String.IsNullOrEmpty(eNum))
                    {
                        emp[0] = new Employee(fn, ln, monthlySales);
                        Console.WriteLine(emp[0].ToString());
                        break;
                    }

                    else if (String.IsNullOrEmpty(fn)&String.IsNullOrEmpty(ln))
                    {
                        emp[0] = new Employee(eNum, monthlySales);
                        Console.WriteLine(emp[0].ToString());
                    }
                }
            }
        }
    }
}

```

```
        break;
    }

    else
    {
        emp[0] = new Employee(eNum, fn, ln, monthlySales);
        Console.WriteLine(emp[0].ToString());
        break;
    }

}
else
{
    Console.WriteLine("Invalid input, please re-enter");
}
}

}
}
```