Preliminary Implementation

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Progress

- Host
- Sending and receiving flows
 - Configurable window size
- Links
- Statistics
- Static routing
 - Floyd-Warshall
- Passed test case 0

TODO

- Dynamic routing
 - o Bellman-Ford
- Congestion Control
 - Tahoe
 - FAST

Router

```
env, id
links:
   a dictionary {link.id: link object}
routing table:
   a dictionary {node.id: link object}
default link
```

Static Routing

- Configured by environment
- Global Floyd-Warshall
- Shortest path = least number of hops
- To be removed

Sending Flow (Last time)

```
send_packet()
recieve_ack()
```

Receiving Flow

```
send_ack()
recieve packet()
```

Flow

send_packet()

Sending Flow

run()

Receving Flow

run() - sends ack upon receiving data package

Environment (last time)

schedule periodic collect_data()

Main Function:

while env.peek():

env.step()

Environment (now)

Main function:

```
while cur time < duration:
   break time = min(cur time + interval, duration)
   env.run(until=break time)
   collect data()
   update plot()
```

Link (last time)

buffers (stores)

producer()
consumer()

Link (now)

buffers (queues)

enqueue:

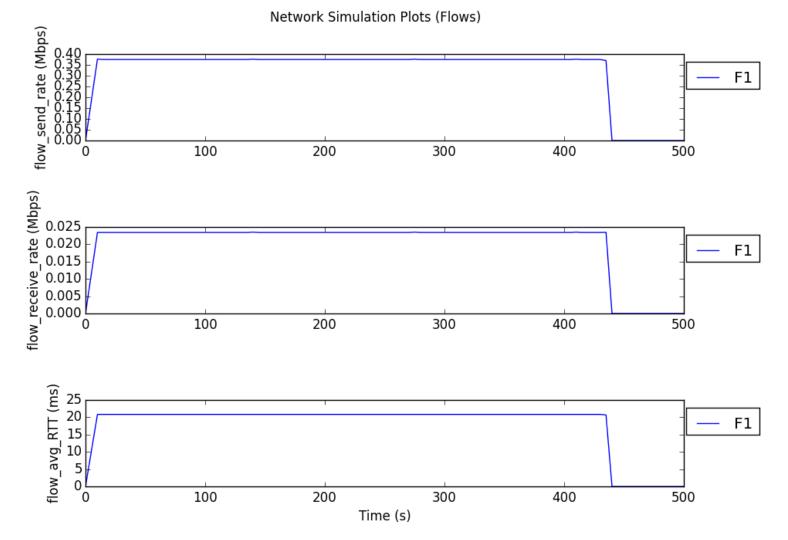
adding packets to the appropriate buffers

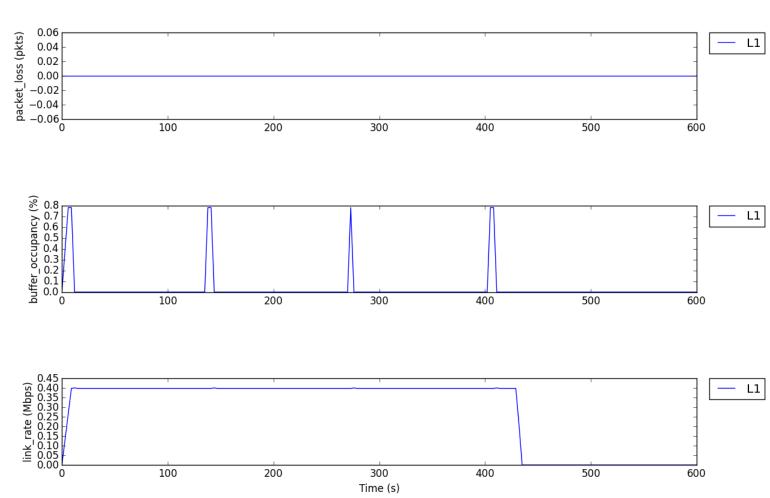
transmit:

send packets that arrived first in two buffer queues

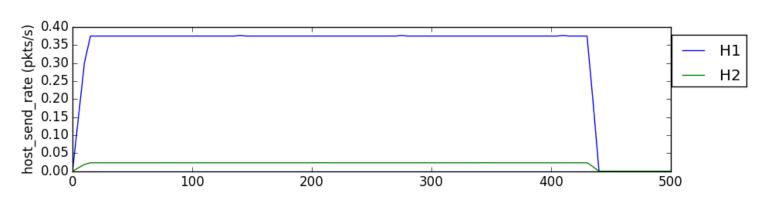
DEMO

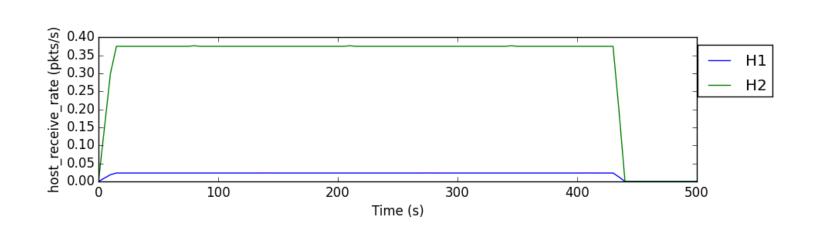
Test Case 0





Network Simulation Plots (Hosts)





Timeline

```
Week 8 (Xander):
  FAST, dynamic routing (test case 1)
Week 9:
  Tahoe, *additional goals
Week 10 (Aditya):
  final report
```