

Bypassing Detection Mechanisms

Another use of dynamic analysis is bypassing security mechanisms that block debugging or tampering. This section focuses on bypassing root detection, Frida detection, and biometric authentication using Frida. Root detection, which we discussed in the [Android Application Static Analysis](#) module, is a common technique used to prevent applications from running on rooted devices. By hooking into and modifying the app's root detection methods with Frida, we can alter its behavior at runtime and allow it to run on rooted devices. The same approach applies to Frida detection, which is often implemented to block instrumentation and code analysis.

This section will also cover bypassing biometric authentication, a mechanism that provides a high level of security by verifying a user's identity through physical characteristics (e.g., Face ID, fingerprint). In the following examples, we'll demonstrate how to bypass biometric checks using dynamic code instrumentation with Frida.

To follow along, you'll need an Android Virtual Device (AVD) with the **Google APIs** system image. If you're using a physical or different emulated device, ensure that it is rooted. Let's start by connecting to the device via ADB and installing the application.

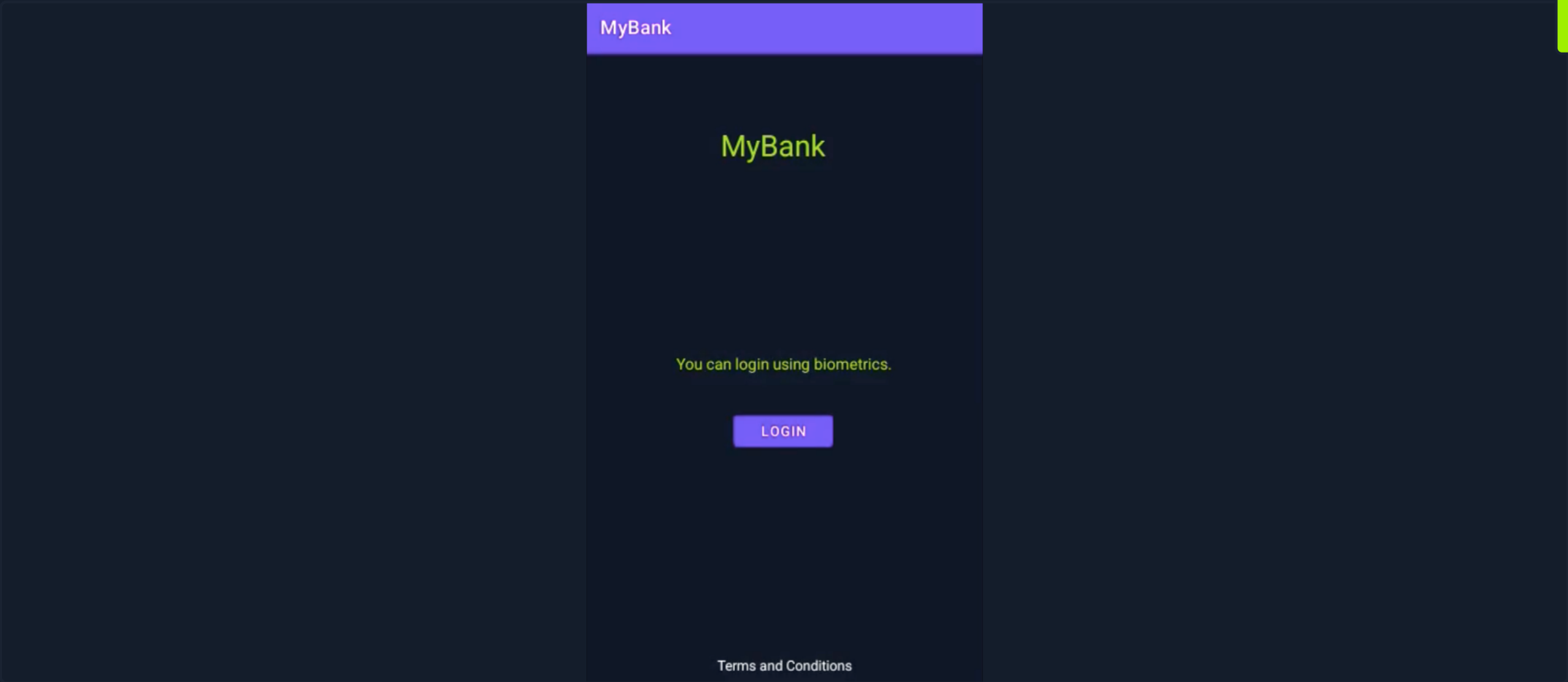
● ● ●

Bypassing Detection Mechanisms

```
r11k@htb[/htb]$ adb connect
r11k@htb[/htb]$ adb install myapp.apk

Performing Streamed Install
Success
```

Running the application, we see a banking app asking the user to log in using biometrics.

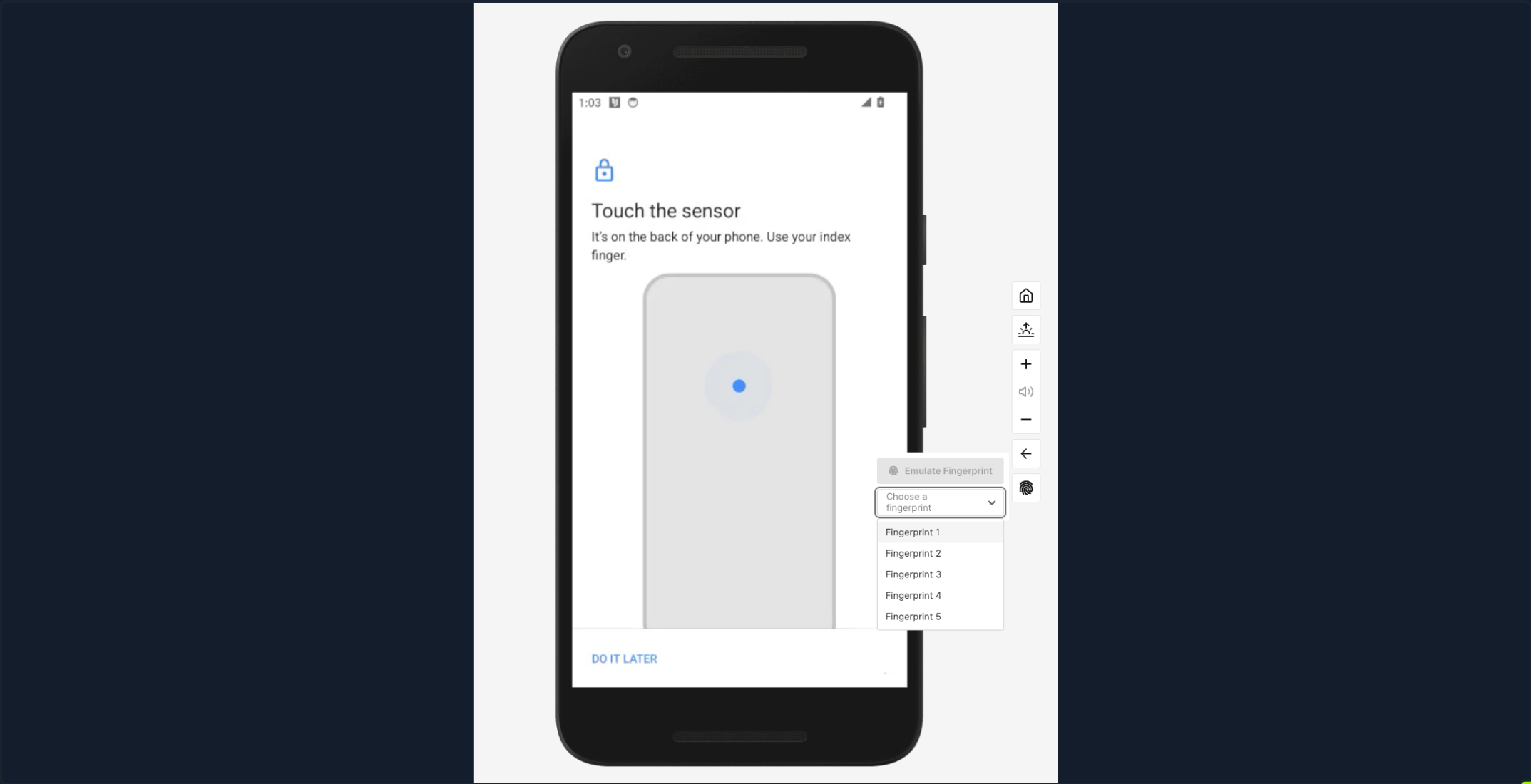


To enable and configure fingerprint authentication on the device, follow these steps:

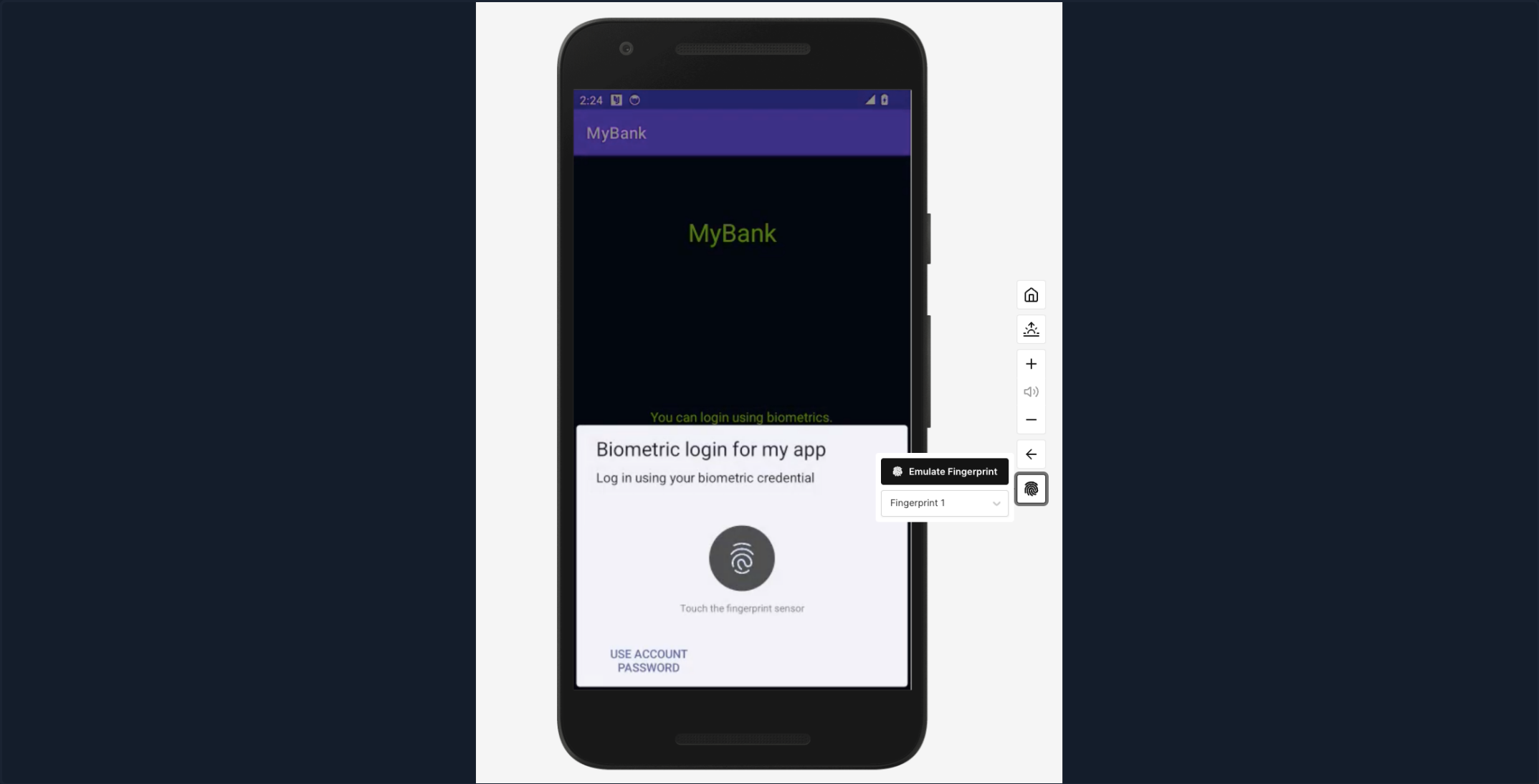
1. Open the device and navigate to:
Settings → **Security & privacy** → **Device unlock** → **Screen lock**.
2. Choose the **PIN** option and enter **1234** as the PIN. Tap **Enter**.
3. On the following screens:
 - Re-enter the same PIN (**1234**).
 - Tap **CONFIRM**, then **DONE**.
4. Return to the **Device unlock** screen and select **Face & Fingerprint**.
5. When prompted, enter the PIN (**1234**) again and tap **Enter**.

6. Scroll to the bottom of the page and tap **I AGREE** to accept the terms.
7. On the right side of the emulator window, click the fingerprint icon in the vertical toolbar.
8. In the drop-down menu that appears, select **Fingerprint 1**.
9. Click **Emulate Fingerprint** multiple times until you see the message **Fingerprint added**.
10. Once the fingerprint is successfully added, tap **DONE**.

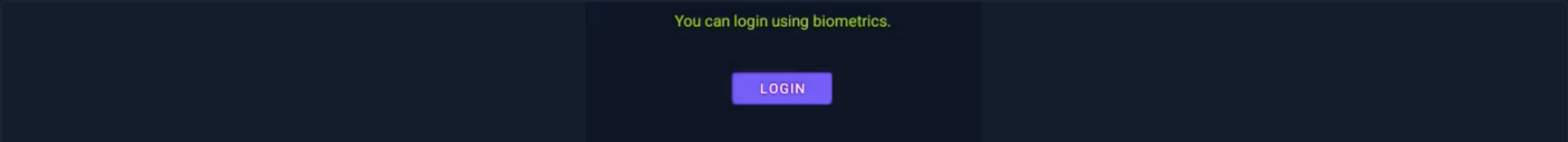
The device is now configured for fingerprint authentication.



Once fingerprint authentication is enabled, try to log in to the application. Open the app, click on the fingerprint icon from the vertical menu on the right of the device once again, and then click **Emulate Fingerprint**.



Unfortunately, the message **Wrong fingerprint!** is displayed.



Wrong fingerprint!

Terms and Conditions

Let's use JADX to read the application's source code.

Bypassing Detection Mechanisms

```
r1lk@htb[/htb]$ jadx-gui myapp.apk
```

com

google

hackthebox.myapp

databinding

HomeActivity

MainActivity

R

scottyab.rootbeer

kotlin

kotlinx.coroutines

org

Resources

APK signature

Summary

```
43  /* JADX INFO: Access modifiers changed from: protected */
44  @Override // androidx.fragment.app.FragmentActivity, androidx.activity.ComponentActivity, androidx.core.app.ComponentActivity, android
45  public void onCreate(Bundle savedInstanceState) {
46      super.onCreate(savedInstanceState);
47      setContentView(R.layout.activity_main);
48      this.btn_login = (Button) findViewById(R.id.btn_login);
49      tv_output = (TextView) findViewById(R.id.tv_output);
50      this.tv_title1 = (TextView) findViewById(R.id.tv_title1);
51      if (!isAppSignatureValid()) {
52          finish();
53          return;
54      }
55
56      this.executor = ContextCompat.getMainExecutor(this);
57      this.biometricPrompt = new BiometricPrompt(this, this.executor, new BiometricPrompt.AuthenticationCallback() {
58          // from class: com.hackthebox.myapp.MainActivity.1
59          @Override // androidx.biometric.BiometricPrompt.AuthenticationCallback
60          public void onAuthenticationError(int errorCode, CharSequence errString) {
61              super.onAuthenticationError(errorCode, errString);
62              Toast.makeText(MainActivity.this.getApplicationContext(), "Authentication error: " + ((Object) errString), 0).show();
63          }
64
65          @Override // androidx.biometric.BiometricPrompt.AuthenticationCallback
66          public void onAuthenticationSucceeded(BiometricPrompt.AuthenticationResult result) {
67              if (System.currentTimeMillis() - MainActivity.this.startTime > Integer.parseInt(MainActivity.this.n88b11())) {
68                  Toast.makeText(MainActivity.this.getApplicationContext(), "Wrong fingerprint!", 1).show();
69                  return;
70              }
71              super.onAuthenticationSucceeded(result);
72              Toast.makeText(MainActivity.this.getApplicationContext(), "Authentication succeeded!", 0).show();
73              Intent intent = new Intent(MainActivity.this, HomeActivity.class);
74              intent.putExtra("SECRET_KEY", MainActivity.this.h79j31());
75              MainActivity.this.startActivity(intent);
76          }
77
78          @Override // androidx.biometric.BiometricPrompt.AuthenticationCallback
79          public void onAuthenticationFailed() {
80              super.onAuthenticationFailed();
81              Toast.makeText(MainActivity.this.getApplicationContext(), "Authentication failed", 0).show();
82          }
83      });
84  }
```

The `MainActivity` class shown above reveals that the app uses the `BiometricPrompt` library for its fingerprint authentication. This is confirmed by the imported package at the top of the class: `import androidx.biometric.BiometricPrompt`.

android.support.v4

androidx

com

google

hackthebox.myapp

databinding

HomeActivity

MainActivity

R

scottyab.rootbeer

```
package com.hackthebox.myapp;

import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import androidx.biometric.BiometricPrompt;
import androidx.core.content.ContextCompat;
import java.util.concurrent.Executor;
```

The snippet also includes the statement `if (!isAppSignatureValid())`, which suggests that the application implements anti-patching signature verification. A quick search for `biometricprompt fingerprint bypass` returns the following as the second result.

Google

biometricprompt fingerprint bypass

×

🔍

GitHub

https://github.com › android-fingerprint-bypass

android-fingerprint-bypass

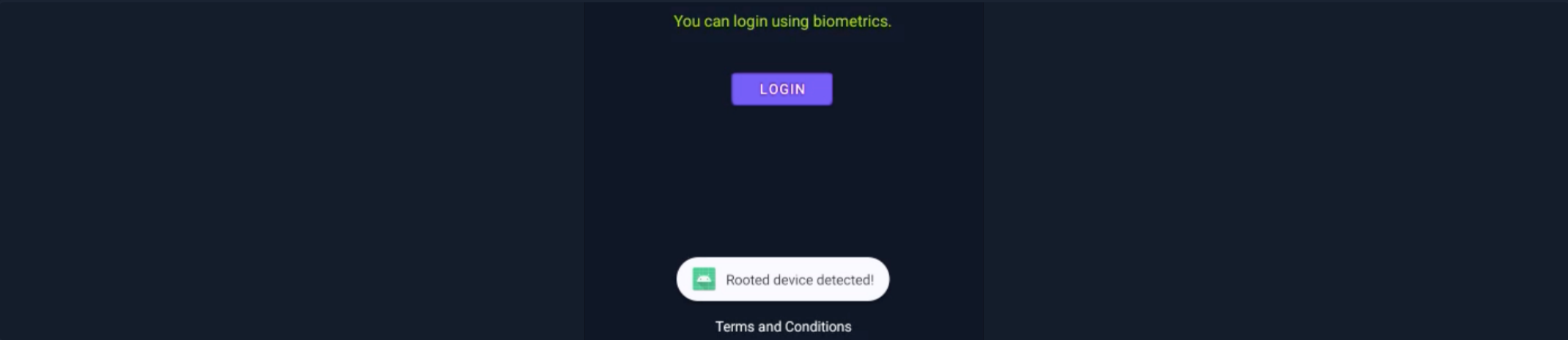
The code resolves `BiometricPrompt$AuthenticationResult` constructor args at runtime. It should work with any Android version. - ax/android-fingerprint-bypass.

Let's download the script, run it using Frida, and tap `LOGIN` once the app is launches.

Bypassing Detection Mechanisms

```
r1lk@htb[/htb]$ wget https://raw.githubusercontent.com/ax/android-fingerprint-bypass/main/fingerprint-bypass.js
r1lk@htb[/htb]$ frida -U -l fingerprint-bypass.js -f com.hackthebox.myapp
```

```
| ( _ | |
> _ | Commands:
/_/ | _| help -> Displays the help system
. . . . object? -> Display information about 'object'
. . . . exit/quit -> Exit
. . . .
. . . . More info at https://frida.re/docs/home/
. . . .
. . . . Connected to Android Emulator (id=emulator-5554)
Spawned `com.hackthebox.myapp`. Resuming main thread!
[Android Emulator::com.hackthebox.myapp ]-> Hooking BiometricPrompt.authenticate()...
Hooking BiometricPrompt.authenticate2()...
Hooking FingerprintManagerCompat.authenticate()...
Hooking FingerprintManager.authenticate()...
[BiometricPrompt.BiometricPrompt()]: cancellationSignal: android.os.CancellationSignal@8d06f3a, executor: , callback: android
[*] Overload number ind: 0
cryptoInst:, android.hardware.biometrics.BiometricPrompt$CryptoObject@af69948 class: android.hardware.biometrics.BiometricPro
[BiometricPrompt.BiometricPrompt()]: callback.onAuthenticationSucceeded(NULL) called!
```



The message **Authentication succeeded!** is displayed, followed by the unfortunate the message **Rooted device detected**. Notice that although the login mechanism is bypassed, the login screen is still being displayed. This is likely due to the app detecting a rooted device. Examination of the `onCreate()` method in the `MainActivtiy` class (shown in the screenshot above) reveals that the user will be transferred to the `HomeActivity` on successful login. Reading its source code in JADX, we see the following.

```
com
├── google
├── hackthebox.myapp
│   ├── databinding
│   ├── HomeActivity
│   ├── MainActivity
│   └── R
├── scottyab.rootbeer
├── kotlin
├── kotlinx.coroutines
├── org
└── Resources
    ├── APK signature
    └── Summary

/* JADX INFO: Access modifiers changed from: protected */
@Override // androidx.fragment.app.FragmentActivity, androidx.activity.ComponentActivity, androidx.core.app.ComponentActivity, android
public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_home);
    this.textViewBalance = (TextView) findViewById(R.id.textViewBalance);
    if (!isAppSignatureValid()) {
        finish();
        return;
    }
    setColors();
    String stringExtra = getIntent().getStringExtra("SECRET_KEY");
    if (stringExtra == null || !stringExtra.equals(v66f24())) {
        Toast.makeText(getApplicationContext(), "Unauthorized attempt to start the App!", 0).show();
        finish();
    } else if (this.rootBeer.isRooted()) {
        Toast.makeText(this, "Rooted device detected!", 1).show();
        finish();
    } else if (isFridaDetected()) {
        Toast.makeText(this, "Frida detected!", 1).show();
        finish();
    }
}
```

There are two additional checks, along with the anti-patching signature check "`if (!isAppSignatureValid())`". The first checks if the device is rooted, and the second checks if the Frida tool is used. Ironically, we can bypass both of these security checks using Frida. Let's open the `fingerprint-bypass.js` file that we downloaded earlier and use it to bypass the login mechanism. Add the following snippet at the end of the file:

```
Code: js

// Hook RootBeer's isRooted method
function rootBypass() {
    var RootBeer = Java.use('com.scottyab.rootbeer.RootBeer');
    RootBeer.isRooted.overload().implementation = function () {
        console.log('\nRoot detection bypassed');
        return false; // Always return false to indicate the device is not rooted
    };
}
```

This script overrides the `isRooted` method of the `RootBeer` class, forcing it to always return `false` and effectively bypassing the root detection mechanism. Next, we add the function call `rootBypass()` within the `onCreate` method of the `MainActivity` class to ensure it executes alongside the

mechanism. Next, we add the function `canRootBypass();` within the `Java.perform(function () { ... })` block to ensure it executes alongside the other hooking functions. After these changes, the code snippet within `Java.perform(function () { ... })` should appear like so:

Code: `js`

```
Java.perform(function () {
    //Call in try catch as Biometric prompt is supported since api 28 (Android 9)
    try { hookBiometricPrompt_authenticate(); }
    catch (error) { console.log("hookBiometricPrompt_authenticate not supported on this android version") }
    try { hookBiometricPrompt_authenticate2(); }
    catch (error) { console.log("hookBiometricPrompt_authenticate not supported on this android version") }
    try { hookFingerprintManagerCompat_authenticate(); }
    catch (error) { console.log("hookFingerprintManagerCompat_authenticate failed"); }
    try { hookFingerprintManager_authenticate(); }
    catch (error) { console.log("hookFingerprintManager_authenticate failed"); }

    rootBypass();
});
```

Save the changes, run the Frida script again, and tap the `LOGIN` button.

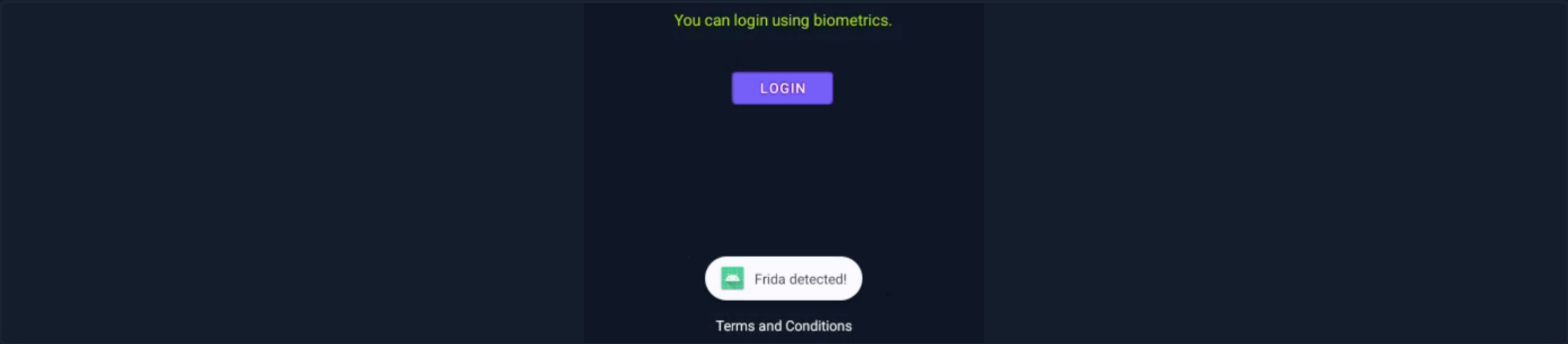
Bypassing Detection Mechanisms

r11k@htb[/htb]\$ frida -U -l fingerprint-bypass.js -f com.hackthebox.myapp2m 3s

<SNIPT>
[*] Overload number ind: 0
cryptoInst:, android.hardware.biometrics.BiometricPrompt\$CryptoObject@a14a35c class: android.hardware.biometrics.BiometricPro
[BiometricPrompt.BiometricPrompt()]: callback.onAuthenticationSucceeded(NULL) called!

Root detection bypassed

This time, the message `Root detection bypassed` is displayed in Frida's output, but the application's message has now changed to `Frida detected!`.



Let's add one more snippet of Javascript at the end of the `fingerprint-bypass.js` file to bypass the Frida detection mechanism.

Code: `js`

```
// Hook the isFridaDetected native method
function fridaBypass() {
    var MainActivity = Java.use('com.hackthebox.myapp.HomeActivity');
    MainActivity.isFridaDetected.implementation = function () {
        console.log('Frida detection bypassed');
        return false; // Always return false to indicate Frida is not detected
    };
}
```

Along with the corresponding function call `fridaBypass();`. Place it within the `Java.perform(function () { ... })` block to ensure it gets executed alongside the other hooking functions. After the changes, the code snippet within `Java.perform(function () { ... })` should look like this.

Code: `js`


```
Java.perform(function () {
    //Call in try catch as Biometric prompt is supported since api 28 (Android 9)
    try { hookBiometricPrompt_authenticate(); }
    catch (error) { console.log("hookBiometricPrompt_authenticate not supported on this android version") }
    try { hookBiometricPrompt_authenticate2(); }
    catch (error) { console.log("hookBiometricPrompt_authenticate not supported on this android version") }
    try { hookFingerprintManagerCompat_authenticate(); }
    catch (error) { console.log("hookFingerprintManagerCompat_authenticate failed"); }
    try { hookFingerprintManager_authenticate(); }
    catch (error) { console.log("hookFingerprintManager_authenticate failed"); }

    rootBypass();
    fridaBypass();
});
```

Finally, we run the script again and tap the **LOGIN** button.

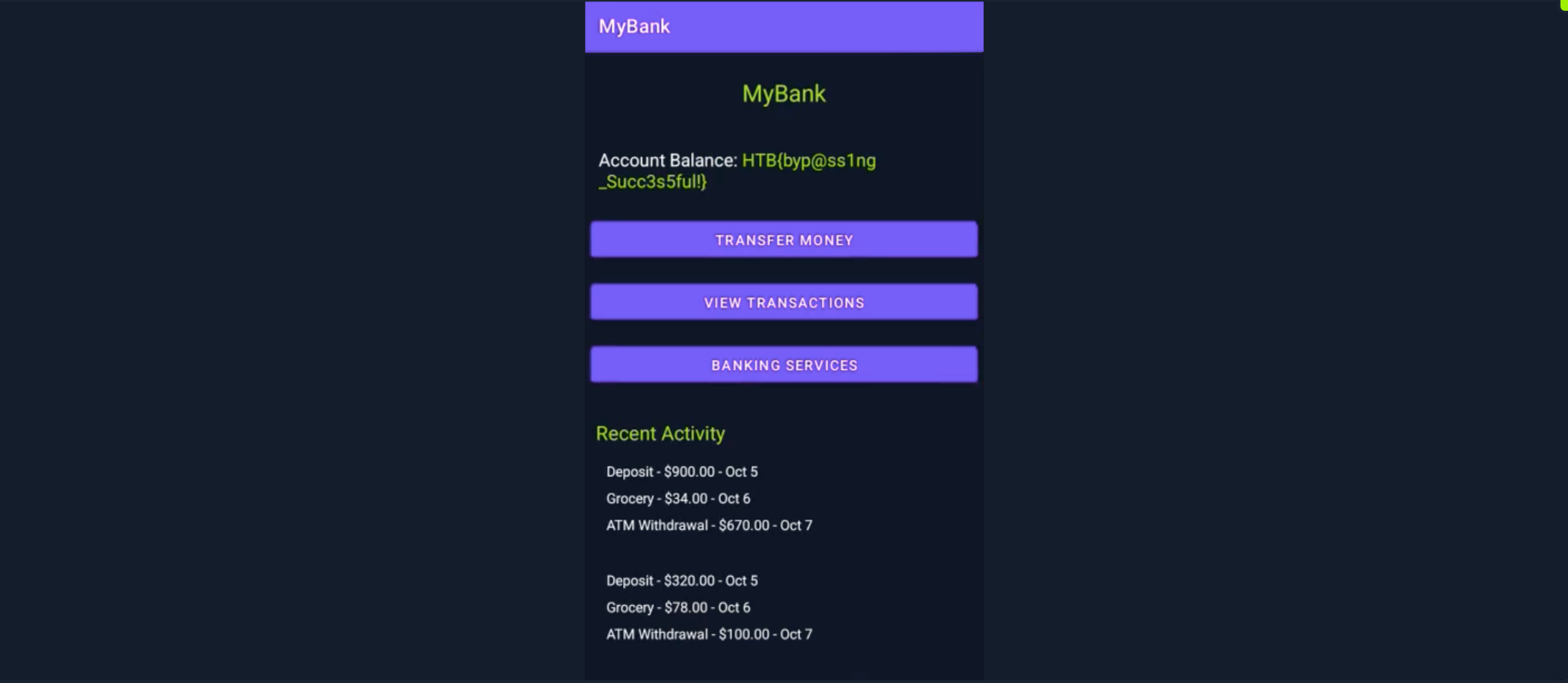
Bypassing Detection Mechanisms


rl1k@htb[/htb]\$ frida -U -l fingerprint-bypass.js -f com.hackthebox.myapp11m 22s

<SNIPT>
[*] Overload number ind: 0
cryptoInst:, android.hardware.biometrics.BiometricPrompt\$CryptoObject@8d06f3a class: android.hardware.biometrics.BiometricPrompt\$BiometricPrompt(): callback.onAuthenticationSucceeded(NULL) called!

Root detection bypassed
Frida detection bypassed

This time, the message **Frida detection bypassed** is also displayed in Frida's output, indicating that this security mechanism is successfully bypassed. Looking at the application, we can also see that the login is successful, and we are provided with a user overview screen.





Connect to Pwnbox
Your own web-based Parrot Linux instance to play our labs.

Pwnbox Location

UK

29ms

Terminate Pwnbox to switch location

Start Instance

∞ / 1 spawns left

Waiting to start...

☐ Enable step-by-step solutions for all questions ⓘ ✨

Questions

Answer the question(s) below to complete this Section and earn cubes!

Cheat Sheet

+ 5 Log in to the MyBank app. What is displayed as the Account Balance?

Submit your answer here...

+10 Streak pts

 Submit

📁 detection_bypass.zip

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 Cheat Sheet

?

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My Workstation

OFFLINE

 Start Instance

 / 1 spawns left

