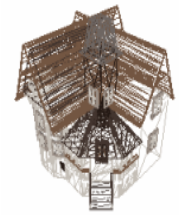


ASP – Answer Set Programming
An operational formalism *(Baral 2003)*

A program Π is a set of expression ρ

$$\rho : L_0 \; or \; L_1 \; or \; ... \; L_k \leftarrow L_{k+1}, L_{k+2}, ... L_m, not \; L_{m+1}, ..., not \; L_n$$

where

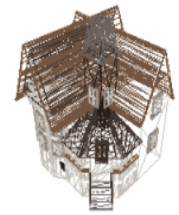
- the L_i are literals ***(atoms or atom negations)***
- The « not » is a negation by failure

Intuitive meaning: for all Herbrand interpretation such that

$\{L_{k+1}, L_{k+2}, ... , L_m\}$ is true

while $\{L_{m+1}, ..., L_n\}$ failed to be proved

one can derive $\{L_0, L_1, ... L_k\}$



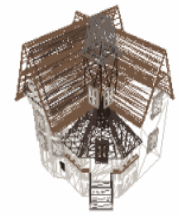
An Artificial Agent

*act(P,S,**G**,**A**)* ← *person(P),*
situation(S), goal(G), action(A),
*will(P, S, **G**),*
*solve_goal(P, S, G, **A**).*

← *act(P, S, G, A), act(P, S, G, B), A ≠ B.*

Autonomy

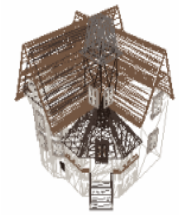
Intelligence



An Ethical Artificial Agent

*act(P,S,**G**,**A**)* ← *person(P),*
situation(S), goal(G), action(A),
*will(P, S, **G**),*
*solve_goal(P, S, G, **A**),*
moral(P, S, G, A).

← *act(P, S, G, A), act(P, S, G, B), A ≠ B.*



An "Aristotelian" Perspective

Predicates:

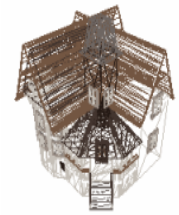
`csq(A,S,C)`: *consequence*

`worse(A,B)`: *comparison of action*

`worst_csq(A,S,C)`: *worst consequence*

*good(P,S,**G**,**A**)* ← *will(P, S, **G**),*
solve_goal(P,S,G,A),worst_csq(A,S,C),
will(P,S,U), solve_goal(P,S,U,B),
csq(B,S,D), worse(D,C).

*bad(P,S,**G**,**A**)* ← *will(P, S, **G**),*
solve_goal(P,S,G,A),worst_csq(A,S,C),
will(P,S,U), solve_goal(P,S,U,B), A ≠ B, csq(B,S,D),
***not** worse(D,C).*
The same action may be both good and bad!

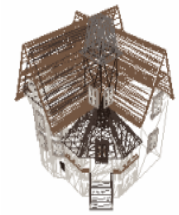


Moral and immoral

*moral(P,S,**G**,**A**)* ← ***not*** *bad(P,S,G,A).*

*moral(P,S,**G**,**A**)* ← *good(P,S,G,A),*
not *immoral(P,S,G,A).*

*immoral(P,S,**G**,**A**)* ← *bad(P,S,G,A),*
not *moral(P,S,G,A).*



The Lying Example

- Three persons: “I”, Peter and Paul
- Two possibilities: tell(P, truth) or tell(P, lie)
- Consequence: tell(“I”, truth) generates a murder

csq(A,S,A) ← .

csq(A,S,B) ← *csq(A,S,C), csq(C,S,B).*

csq(tell(“I”, truth),s0,murder) ←.

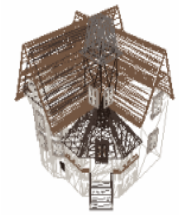
worse(A,B) ← *better(B,A),* ***not*** *better(A,B).*

worse(A,B) ← *worse(A,C), worse(C,B).*

better(A, tell(P, lie))←.

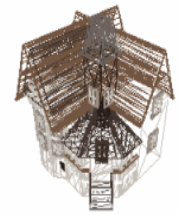
better(A, murder)←.

better(A,A) ←.



The Lying Example

- Half of the answser sets contain:
  act("I", answer("I"),s0, tell("I", truth)
- And half of the answser sets contain:
  act("I", answer("I"),s0, tell("I", lie)
- If we add *worse(murder, lie)* then all the answer sets that contain
  act("I", answer("I"),s0, tell("I", truth) are removed.



Torture example

- Three persons: “I”, Peter and Paul
- Two possibilities: interrogate(P, torture) or interrogate(P, soft)
- Consequence: interrogate(“I”, soft) generates an attack

csq(A,S,A) ← .

csq(A,S,B) ← *csq(A,S,C), csq(C,S,B).*

csq(interrogate(“I”, soft),s0,attack) ←.

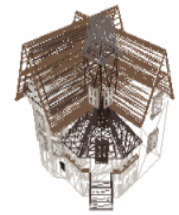
worse(A,B) ← *better(B,A),* ***not*** *better(A,B).*

worse(A,B) ← *worse(A,C), worse(C,B).*

better(A, interrogate(P, torture))←.

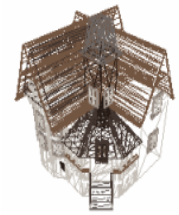
better(A, attack)←.

better(A,A) ←.



The Torture Example

- Half of the answser sets contain:
  act("I", question("I"),s0, interrogate("I", torture)
- And half of the answser sets contain:
  act("I", question("I"),s0, interrogate("I", soft)
- If we add *worse(attack, torture)* then all the answer sets that contain
  act("I", question("I"),s0, interrogate("I", soft) are removed.



A Kantian Machine

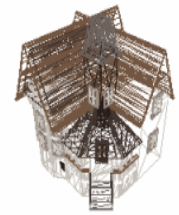
Requirements for a possible society

The maxim of my will has to be universalized – "categorical imperative"

- My acts have to obey to a law
- I must act *by the law* – and not just *in accordance to the law*
- My rule of behavior (my maxim) could be universal

If I adopt a right to lie (even in some conditions), I must conceive a world where everybody could act in the same way, which renders impossible to trust anyone.

In the same way, if I decide to suicide, because I am suffering to much, I must conceive a world…



The Kantian Perspective

$act(P,S,\mathbf{G},A) \leftarrow person(P),$

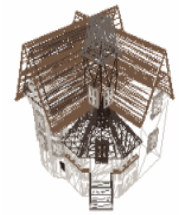
$situation(S),\ goal(G),\ action(A),$

$\mathbf{will(P,\ S,\ G)},$ ← "Prudence": pragmatic imperative

$\mathbf{solve\_goal(P,\ S,\ G,\ A)},$ ← "Habileté": problematic imperative

$\mathbf{maxim(P,\ S,\ A)}.$ ← Morality: moral imperative

$\leftarrow act(P,\ S,\ G,\ A),\ act(P,\ S,\ G,\ B),\ A \neq B.$



The Kantian Perspective

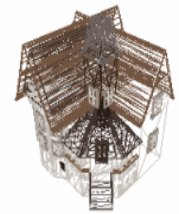
*act(P,S,**G**,**A**) ← person(P),*
situation(S), goal(G), action(A),
***will(P, S, G)**,* ← Prudence
***solve_goal(P, S, G, A)**,* ← "Habileté"
***maxim(P, S, A)**.* ← "Moralité"

← act(P, S, G, A), act(P, S, G, B), A ≠ B.

*The **categorical imperative (morality)***

maxim(P,S,A) ← maxim("I", S, B), bind("I", B, P, A).

bind(P, tell(P, U), Q, tell(Q, U)) ← .



The Lying Example

- Categorical Imperative

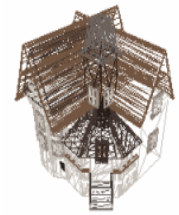
```
maxim_will(P, S, A) :-
          maxim_will("I", S, B),
          bind("I", B, P, A),
          not maxim_will(P, S, C),
          incompatible(A, C).
```

- Conséquences

```
consequence(A, S, A).
consequence(tell("I", truth), s0, murder).
consequence(tell(peter, truth), s0, murder).
```

- Situation

```
maxim_will(peter, S, tell(peter, lie)) :-
       consequence(tell(peter, truth), S, murder).
```



A Meta-Ethical Requirement

- In a given society, I need to trust at least one person…

  untrust(P) ← *maxim(P, S, tell(P, lie)).*

  trust(P) ← ***not*** *untrust(P).*

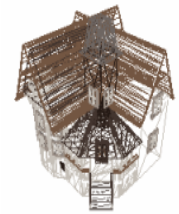
  possible_society ← *trust(P).*

  ←***not*** *possible_society.*

- The lying example:

  If Paul is lying, there is no real problem

  If I lie, there is no acceptable solution…because I cannot trust anyone in the society.



The Torture Example

- Categorical Imperative

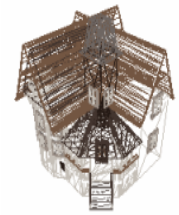
```
maxim_will(P, S, A) :- maxim_will(“I”, S, B),
          bind(“I”, B, P, A),
          not maxim_will(P, S, C), incompatible(A, C).
```

- Conséquences

```
consequence(A, S, A).
consequence(interrogate("I", soft), s0, attack).
consequence(interrogate(peter, soft), s0, attack).
```

- Situation

```
maxim_will(peter, S, interrogate(peter, torture) :-
   consequence(interrogate(peter, soft), S, attack).
```



A Meta-Ethical Requirement

- If P tortures, the tortured person is not considered as a subject, but as a mean to get the truth…

  instrumentalize_person(P) ←
  maxim(P, S, interrogate(P, torture)).

  *confidence(P) ← **not** instrumentalize_person(P).*

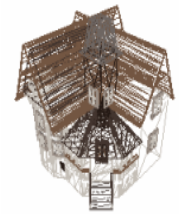
  possible_society ← confidence(P).

  *←**not** possible_society.*

- The torture example:

  If Paul tortures, there is no real problem (?)

  If I torture, there is no acceptable solution…because I cannot be in confidence with anyone in the society.



The Suicide Example

- Categorical Imperative

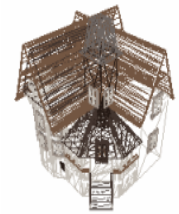
```
maxim_will(P, S, A) :- maxim_will("I", S, B),
          bind("I", B, P, A),
          not maxim_will(P, S, C), incompatible(A, C).
```

- Conséquences

```
consequence(A, S, A).
consequence(take_care("I"), s0, loose_dignity("I").
consequence(take_care(peter), s0, loose_dignity(peter)).
```

- Situation

```
maxim_will("I", S, take_care("I")).
maxim_will("I", S, keep_dignity("I")).
contradictory(keep_dignity(P), loose_dignity(P)).
```



Meta-ethical criteria

- Once being given Kantian requirements of a possible society, it is possible to define formal criteria, which ensure that a set of ethical axioms characterizing the maxims of will gives one (or more) solution(s).

Examples of such formal criteria: (Baral 2003)

Any stratified AnsProlog Program (*i.e. any program whose dependency graph does not contain any negative cycle*) has a unique answer set

Any signed AnsProlog Program has an answer set

Any order consistent AnsProlog Program has an answer set

B. Constant – System of Principles

*act(P,S,**G**,**A**)* ← *person(P),*
situation(S), goal(G), action(A),
*will(P, S, **G**),*
*solve_goal(P, S, G, **A**),*
principle(P, S, G, A).

← *act(P, S, G, A), act(P, S, G, B), A ≠ B.*

tell become a ternary term

answer a binary term

B. Constant – System of Principles

*principle(P,S,answer(P,Q),**tell(P,Q,truth**)) ←*
*   ***not** ¬principle(P,S,answer(P,Q), tell(P,Q,truth)).*

*principle(P,S,answer(P,Q),**tell(P,Q,lie**)) ←*
*   demerit(Q, tell(P,Q,truth)).*

*¬principle(P,S,answer(P,Q),**tell(P,Q,truth)**) ←*
*   principle(P,S,answer(P,Q),tell(P,Q,lie)).*

demerit(Q, tell(P,Q,truth)) ←
*   worst_csq(tell(P,Q,truth), C),*
*   worse(C, tell(P,Q,lie)).*