

Artyom Keydunov

Ruby/JS Developer

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Professional Experience

Senior Ruby Developer at [HappyNumbers](#)

March 2013 - Present

Fullstack Developer, responsibilities:

- Lead a team of 2 developers.
- Responsible for designing, developing and scaling Ruby on Rails web application.
- Implement upgrades, patches, code releases, and database changes.
- Participate in requirement gathering, analysis and technical architecture design.
- Coordinate with engineers in remote locations.
- Design and develop web app for first Moscow mathematical olympiad using Ember.js and Ruby on Rails.

Ruby Developer at [OnLife](#)

August 2012 - March 2013

Back-end Developer, responsibilities:

- Worked with following technologies: Goliath, EventMachine, Grape, Redis, MongoDB, AMQP, Faye.
- Built highload service-oriented architecture system.
- Designed and developed messaging service, file upload service and payment processing service.

Side Projects

[Lotshot](#)

Lotshot hosts ready to use tech researches, curated by experts. Technical co-founder, responsible for full

development cycle.

[SnowmanIO](#)

Opensource monitoring tool, collects metrics and schedule alerts.

Backend built with Ruby/Go, frontend: EmberJS.

[Inche](#)

iOS application, simple and effective unit converter.

[MBAR](#)

Developed, deployed and maintained e-commerce website, php with bitrix cms.

[Nakover](#)

Ruby on Rails e-commerce web application

[Buyforlike](#)

Full stack developer responsible for development and maintaince Ruby on Rails application.

[Bodyroom](#)

Fullstack ruby on rails developer.

Backend for mobile applications:

- [Fallster](#)
- [LIVE Interactive Magazine](#)

Technology Focus

Programming languages: Ruby, Javascript, Objective-C, Go, C++ Operating Systems: Linux (Debian, Ubuntu), Mac OS X

Programming Editor: Vim

Source Code Control: Git

Databases: PostgreSQL, Redis, MongoDB

Other: Node.js, Ember.js, Ruby on Rails