

How to Add Arduino Library ?

What are Libraries ?

Libraries are a collection of code that makes it easy for you to connect to a sensor, display, module, etc.

For example, the built-in LiquidCrystal library makes it easy to talk to character LCD displays. There are hundreds of additional libraries available on the Internet for download.

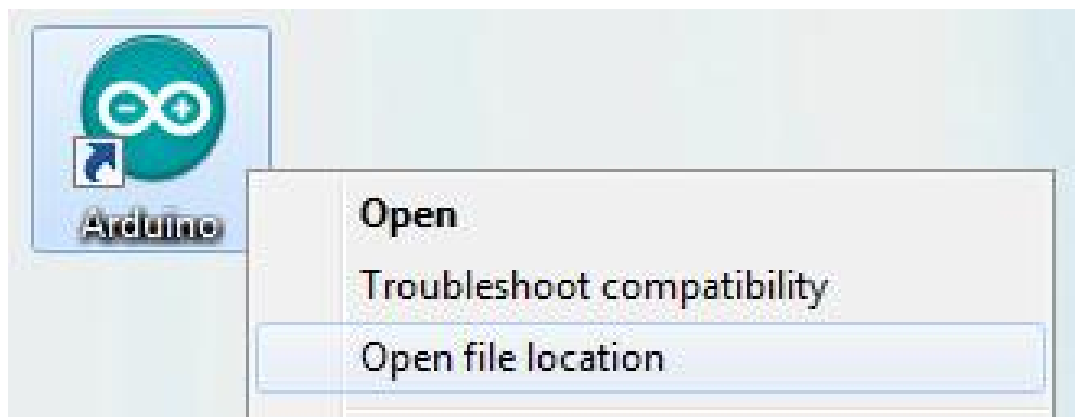
The built-in libraries and some of these additional libraries are listed in the reference. To use the additional libraries, you will need to install them.

How to Install a Library ?

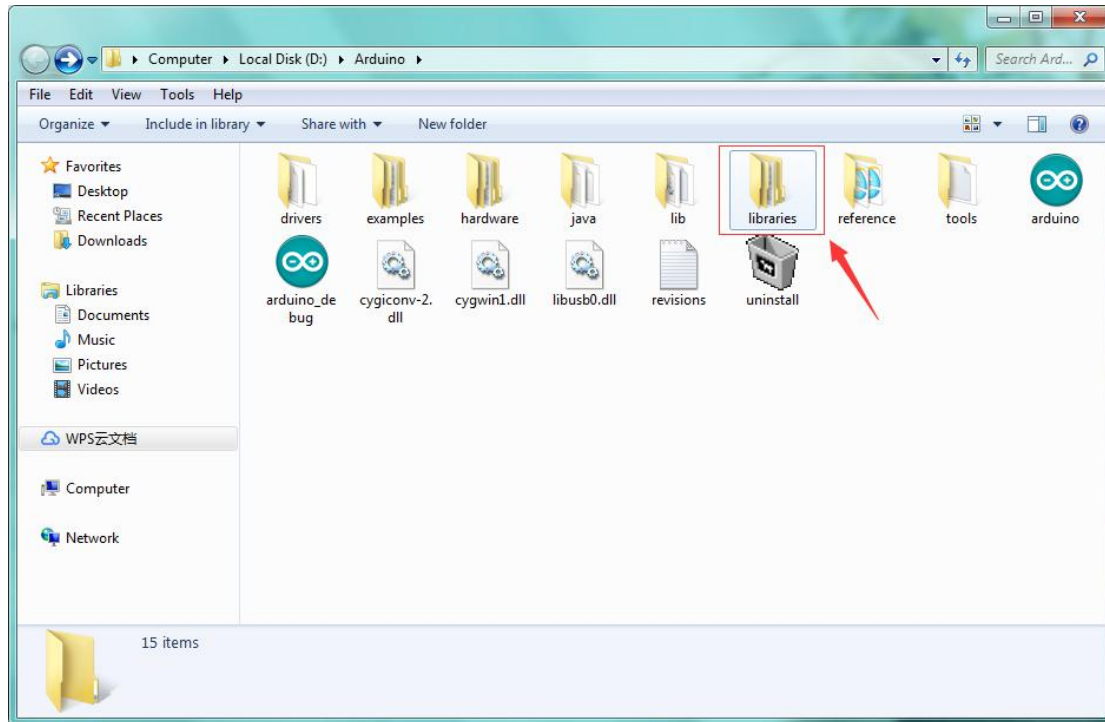
Here we will introduce the most simple way for you to add libraries

After download well the Arduino IDE, you can right-click the icon of Arduino IDE.

Find the option "Open file location" shown as below.

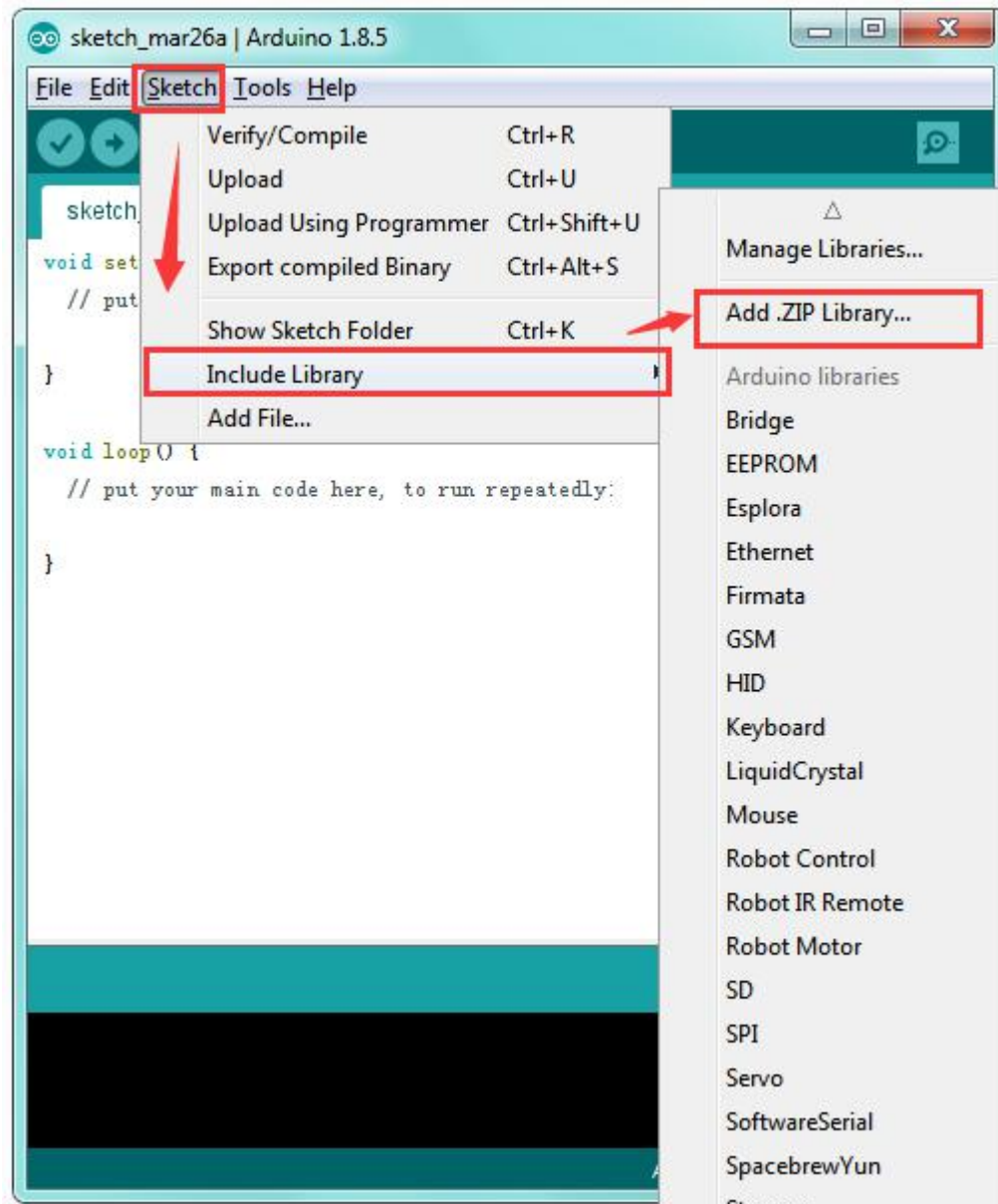


Then, click to open the libraries folder, you can directly add the libraries we provided inside the folder.



It is very simple for you to add the libraries in this way!

The second method is that you can directly add ZIP.library in the Arduino IDE.



You can click the link below to check out.

[http://wiki.keyestudio.com/index.php/How to Install Arduino Library](http://wiki.keyestudio.com/index.php/How_to_Install_Arduino_Library)

Thank you in advance!