1. How to Add a Library?

What are Libraries?

Libraries are a collection of code that makes it easy for you to connect to a sensor, display, module, etc.

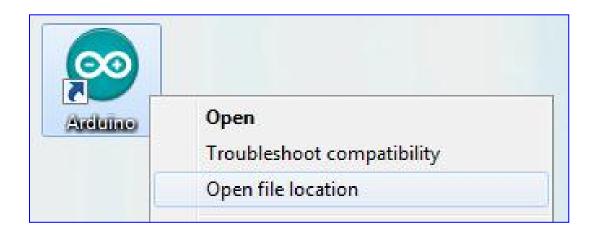
For example, the built-in LiquidCrystal library helps talk to LCD displays. There are hundreds of additional libraries available on the Internet for download.

The built-in libraries and some of these additional libraries are listed in the reference.

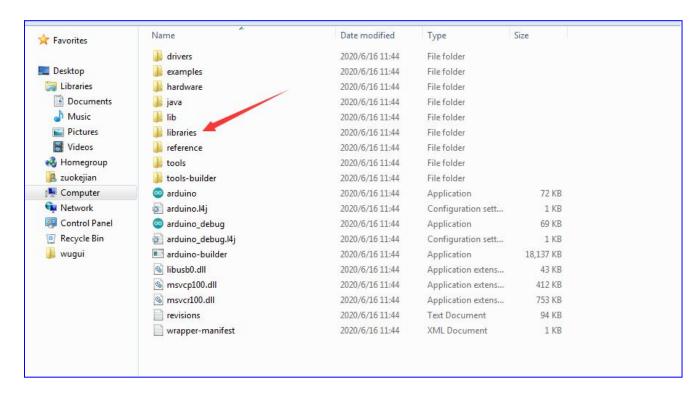
Here we will introduce the most simple way for you to add libraries .

Step 1: After downloading well the Arduino IDE, you can right-click the icon of Arduino IDE.

Find the option "Open file location" shown as below:

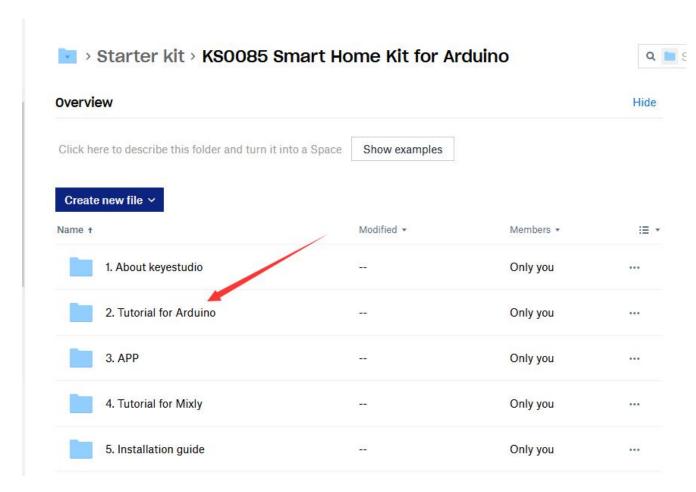


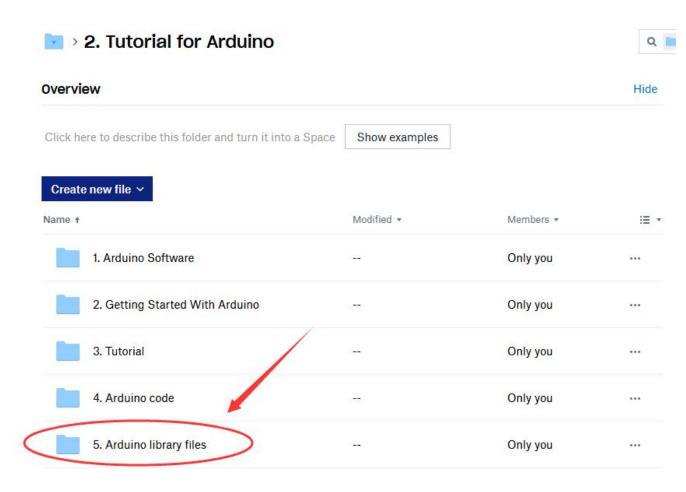
Step 2: Enter it to find out libraries folder which is the library file of Arduino.



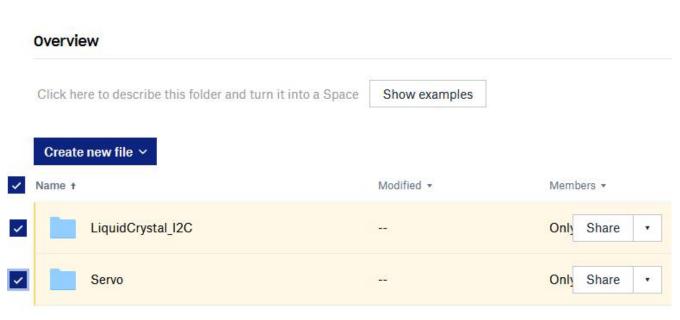
Step 3: Next to find out the "libraries" of smart home(seen in

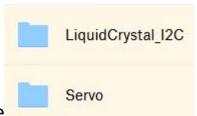
the link: https://fs.keyestudio.com/KS0085), as shown below:





> 2. Tutorial for Arduino > 5. Arduino library files





into

You just need to replicate and paste

the libraries folder of Arduino IDE.

The library of smart home is successfully installed, as shown below:

