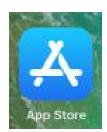


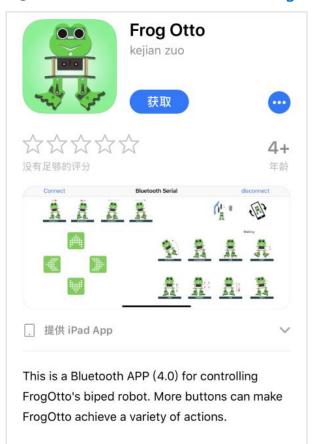
Using Bluetooth APP

For iOS system:

① Open the APP store

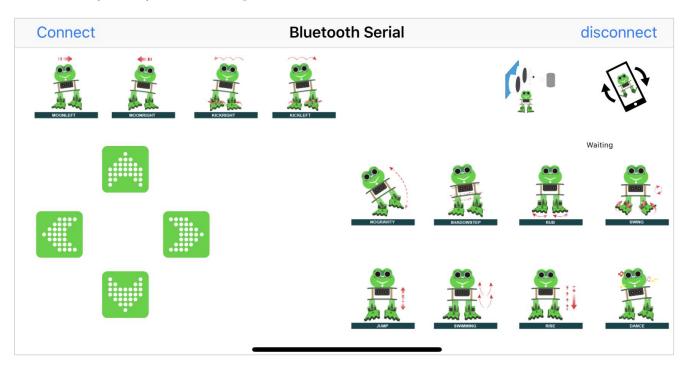


② Click to search the APP - Frog Otto

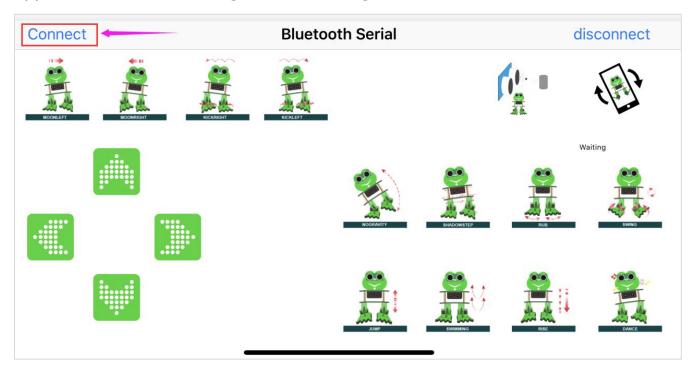




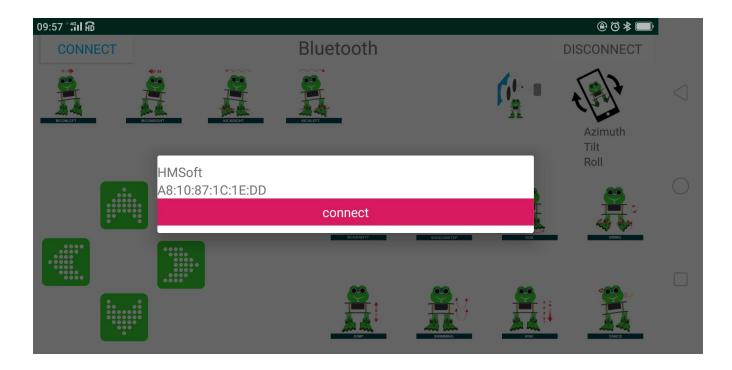
Tap to open the Frog Otto



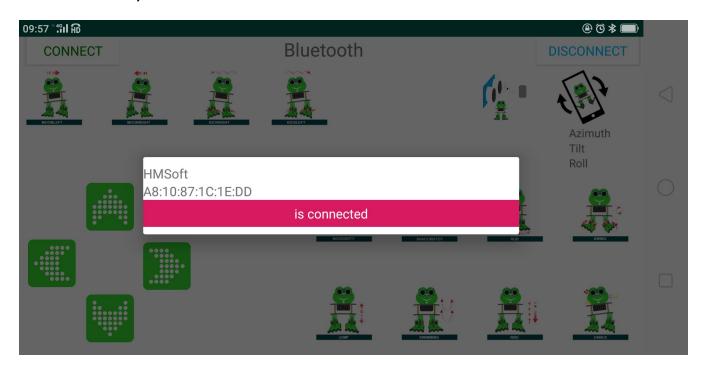
① Done uploading the code, connect the Bluetooth module, the LED on the Bluetooth module will flash. To open Bluetooth, click the "Connect" on the APP upper left corner, searching and connecting Bluetooth.





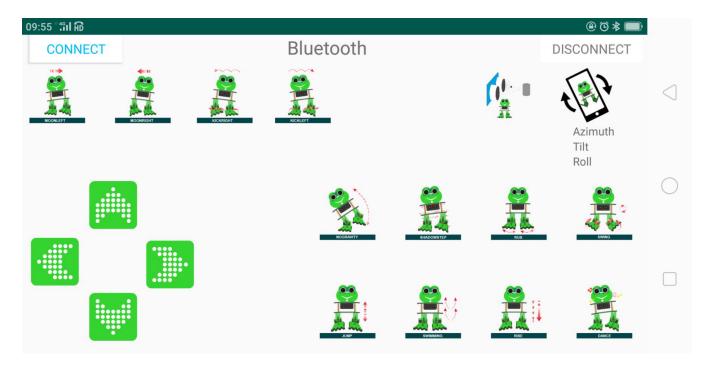


① Click to connect the Bluetooth. HMSoft connected, Bluetooth LED will turn on normally.





The Bluetooth APP interface is shown below:



Button	Function	
CONNECT	pair and connect HM-10 Bluetooth module	
Bluetooth	enter Bluetooth control interface	
DISCONNECT	disconnect the Bluetooth	
	Control character	Function
	Press: F	Press the button, robot goes front; release
	Release: S	to stop
	Press: B	Press the button, robot goes back; release
	Release: S	to stop
	Press: L	Press the button, robot turns left; release to
	Release: S	stop



	Press: R	Press the button, robot turns right; release
	Release: S	to stop
MOONLEFT	Press: 1	Press to wander left; release to stop
	Release: S	
MOONRIGHT	Press: 2	Press to wander right; release to stop
	Release: S	
KICKROHT	Press: 3	Press to kick right; release to stop
	Release: S	
NICKLEFT NICKLEFT	Press: 4	Press to kick left; release to stop
	Release: S	
NOGRAVITY	Press: 6	Tap to tilt right, then slowly turn back
	Release: S	
SHADOWSTEP	Press: 7	Tap for SHADOWSTEP
	Release: S	
RUB	Press: 8	Press to rub; release to stop
	Release: S	
SWING	Press: G	Press to swing left and right
	Release: S	
JUMP	Press: 9	Press to jump; release to stop
	Release: S	



SWIMMING	Press: H	Press to start swimming motion; release to
	Release: S	stop
PUSE	Press: J	Tap to slowly pick up feet and put it down
	Release: S	Tap to slowly pick up leet and put it down
DANCE	Press: P	Tan to dance
	Release: S	Tap to dance
	Tap once to send: U	Ctart ultraconic avoiding function
	Tap again to send: S	Start ultrasonic avoiding function
	1	Tap once to start the mobile gesture
	<i>1</i>	control; tap again to close