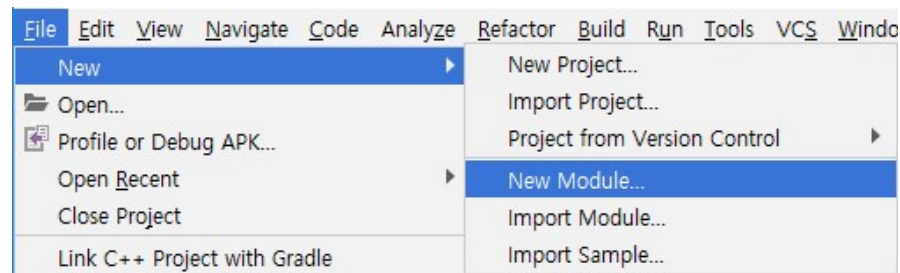
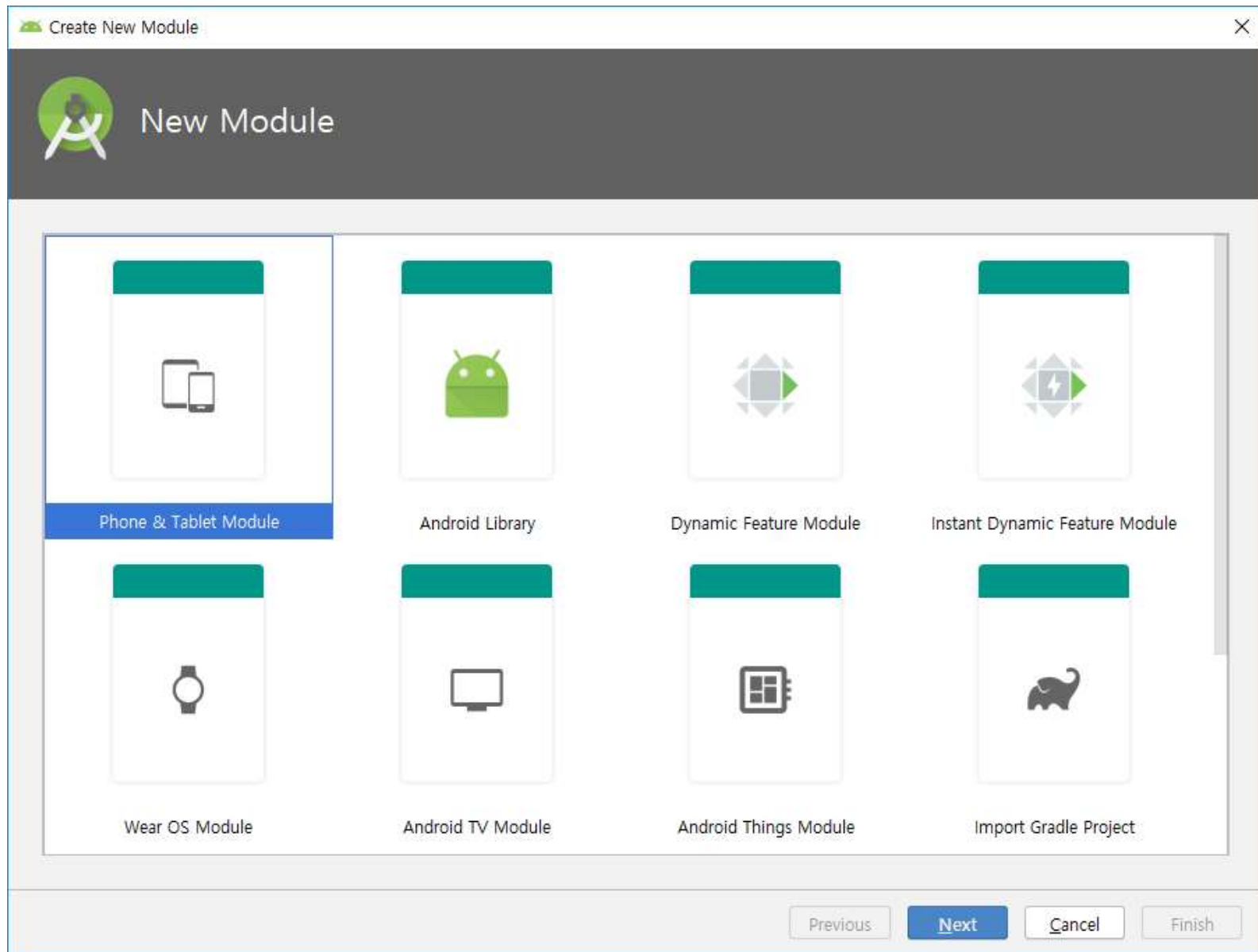




SQLite 실습

# Step 1 \_ 모듈 및 액티비티 생성





Create New Module

 Phone & Tablet Module

### Configure the new module

Application/Library name

Module name

Package name

com.example.user.lab06

Edit

Minimum SDK

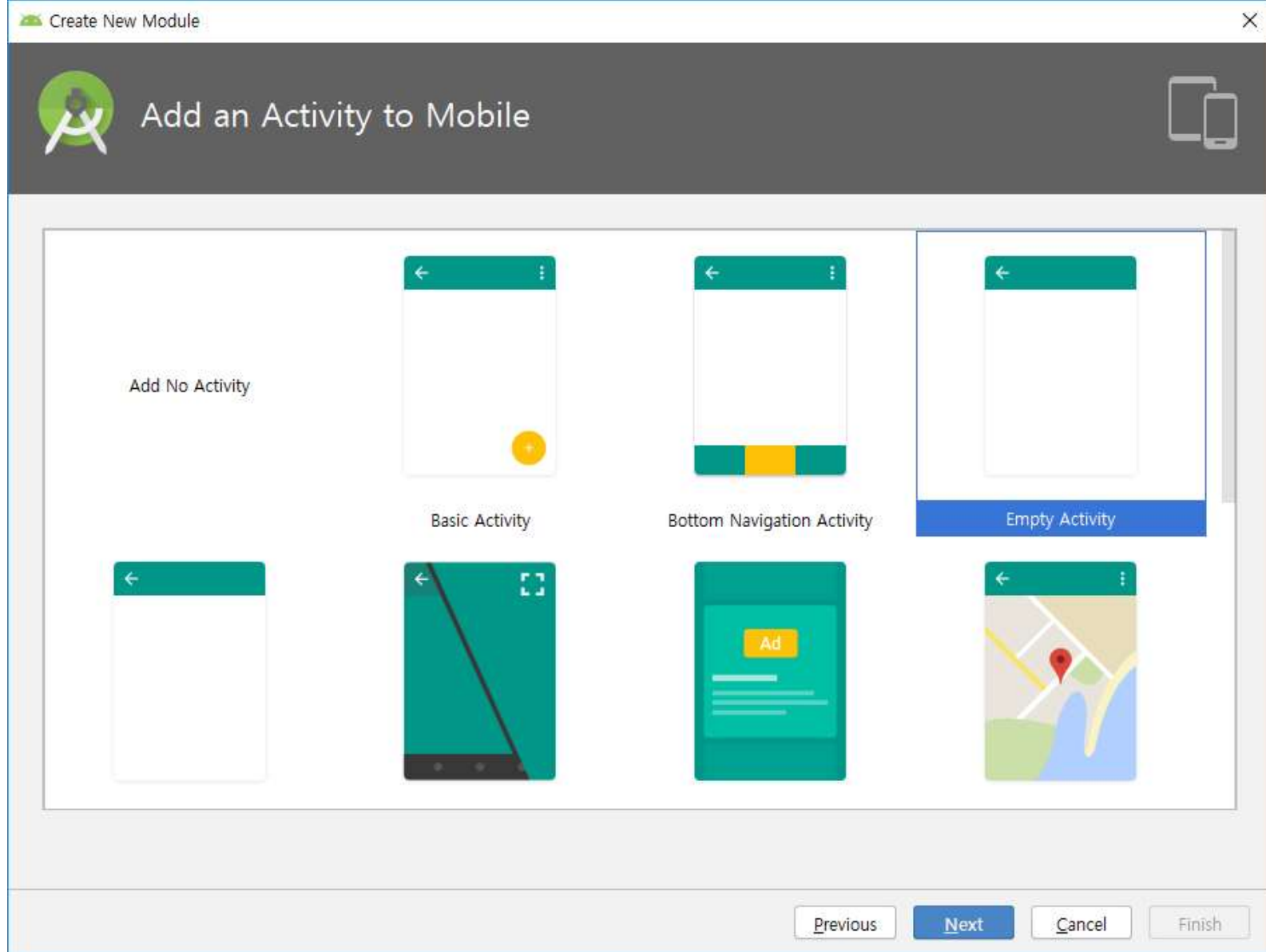
API 15: Android 4.0.3 (IceCreamSandwich) ▼

Previous


Next

Cancel


Finish



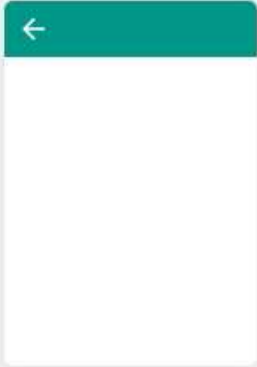
Create New Module



# Configure Activity



## Creates a new empty activity



Activity Name:

☒ Generate Layout File

Layout Name:

Source Language:

The name of the activity class to create

Previous

Next

Cancel

Finish

lab06

manifests

java

com.example.user.lab06

MainActivity

com.example.user.lab06 (androidTest)

com.example.user.lab06 (test)

generatedJava

res

Gradle Scripts

Build: Sync

AndroidLab: synced successfully at 201...

Starting Gradle Daemon

Run build C:\Users\Wjwchoi\Android...

Load build

Configure build

Calculate task graph

protected void onCreate(Bundle savedInstanceState) {  
super.onCreate(savedInstanceState);  
setContentView(R.layout.activity\_main);  
}

New

Link C++ Project with Gradle

Cut Ctrl+X

Copy Ctrl+C

Copy Path Ctrl+Shift+C

Copy Reference Ctrl+Alt+Shift+C

Paste Ctrl+V

Find Usages Alt+F7

Find in Path... Ctrl+Shift+F

Replace in Path... Ctrl+Shift+R

Analyze

Refactor

Add to Favorites

Show Image Thumbnails Ctrl+Shift+T

Reformat Code Ctrl+Alt+L

Optimize Imports Ctrl+Alt+O

Delete... Delete

Run 'Tests in 'com.example.user.lab06' Ctrl+Shift+F10

Debug 'Tests in 'com.example.user.lab06'

Run 'Tests in 'com.example.user.lab06' with Coverage

Create 'Tests in 'com.example.user.lab06'...

Show in Explorer

Java Class

Kotlin File/Class

Android Resource File

Android Resource Directory

Sample Data Directory

File

Scratch File Ctrl+Alt+Shift+Insert

Package

C++ Class

C/C++ Source File

C/C++ Header File

Image Asset

Vector Asset

module-info.java

.editorconfig file

Kotlin Script

Singleton

Gradle Kotlin DSL Build Script

Gradle Kotlin DSL Settings

Edit File Templates...

AIDL

Activity

Gallery...

Android TV Activity (Requires minSdk >= 21)

Android Things Empty Activity (Requires minSdk >= 24)

Android Things Peripheral Activity (Requires minSdk >= 24)

Basic Activity

Blank Wear Activity (Requires minSdk >= 23)

Bottom Navigation Activity

Empty Activity

Fragment + ViewModel

Fullscreen Activity

Login Activity

Master/Detail Flow

Navigation Drawer Activity

Scrolling Activity

Settings Activity

Tabbed Activity

lab06

manifests

java

com.example.user.lab06

MainActivity

com.example.user.lab06 (androidTest)

com.example.user.lab06 (test)

generatedJava

res

Gradle Scripts

Build: Sync

AndroidLab: synced successfully at 201...

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Run build C:\Users\Wjwchoi\Android...

Load build

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protected void onCreate(Bundle savedInstanceState) {  
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setContentView(R.layout.activity\_main);  
}

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Link C++ Project with Gradle

Cut Ctrl+X

Copy Ctrl+C

Copy Path Ctrl+Shift+C

Copy Reference Ctrl+Alt+Shift+C

Paste Ctrl+V

Find Usages Alt+F7

Find in Path... Ctrl+Shift+F

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Add to Favorites

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Java Class

Kotlin File/Class

Android Resource File

Android Resource Directory

Sample Data Directory

File

Scratch File Ctrl+Alt+Shift+Insert

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Edit File Templates...

AIDL

Activity

Gallery...

Android TV Activity (Requires minSdk >= 21)

Android Things Empty Activity (Requires minSdk >= 24)

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Basic Activity

Blank Wear Activity (Requires minSdk >= 23)

Bottom Navigation Activity

Empty Activity

Fragment + ViewModel

Fullscreen Activity

Login Activity

Master/Detail Flow


Navigation Drawer Activity


Scrolling Activity

Settings Activity

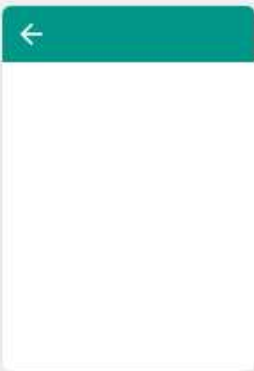
Tabbed Activity

New Android Activity

 **Configure Activity**  
Android Studio



### Creates a new empty activity



Activity Name:

☒ Generate Layout File

Layout Name:

☐ Launcher Activity

Package name:

Source Language:

The name of the activity class to create

Previous

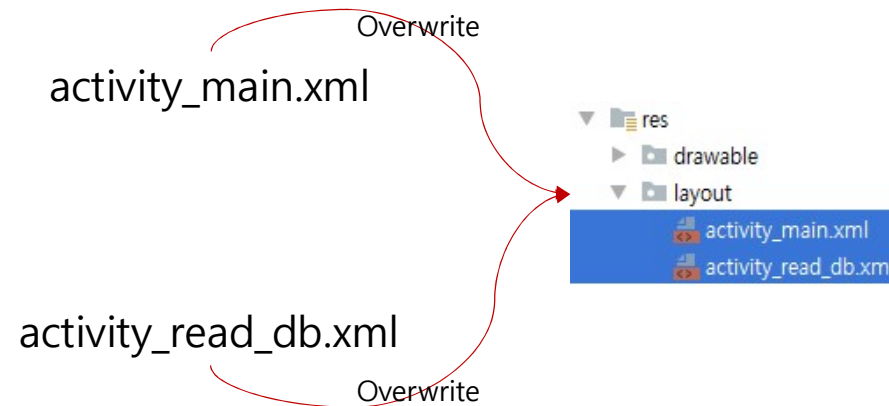
Next

Cancel

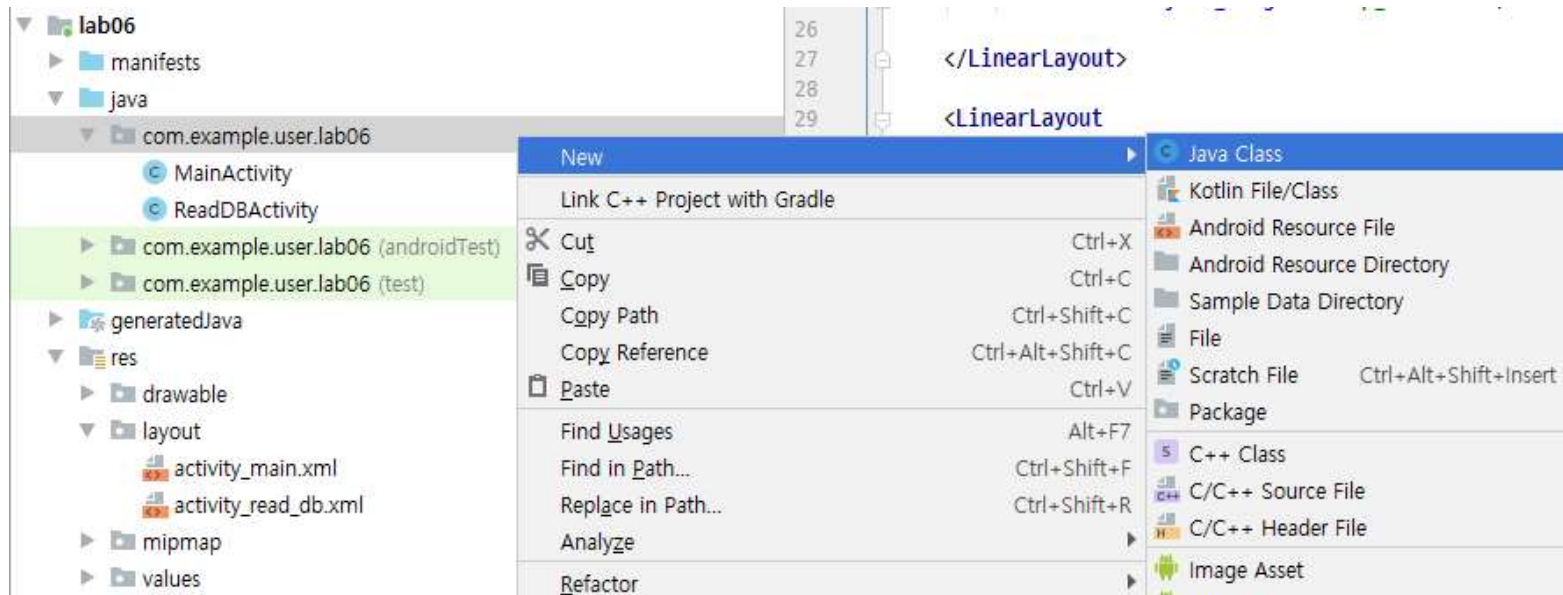
Finish



## Step 2 \_ 레이아웃 XML 파일 복사



## Step 3 \_ DBHelper 클래스 작성



Create New Class

Name: DBHelper

Kind: Class

Superclass: android.database.sqlite.SQLiteOpenHelper

Interface(s):

Package: com.example.user.lab06

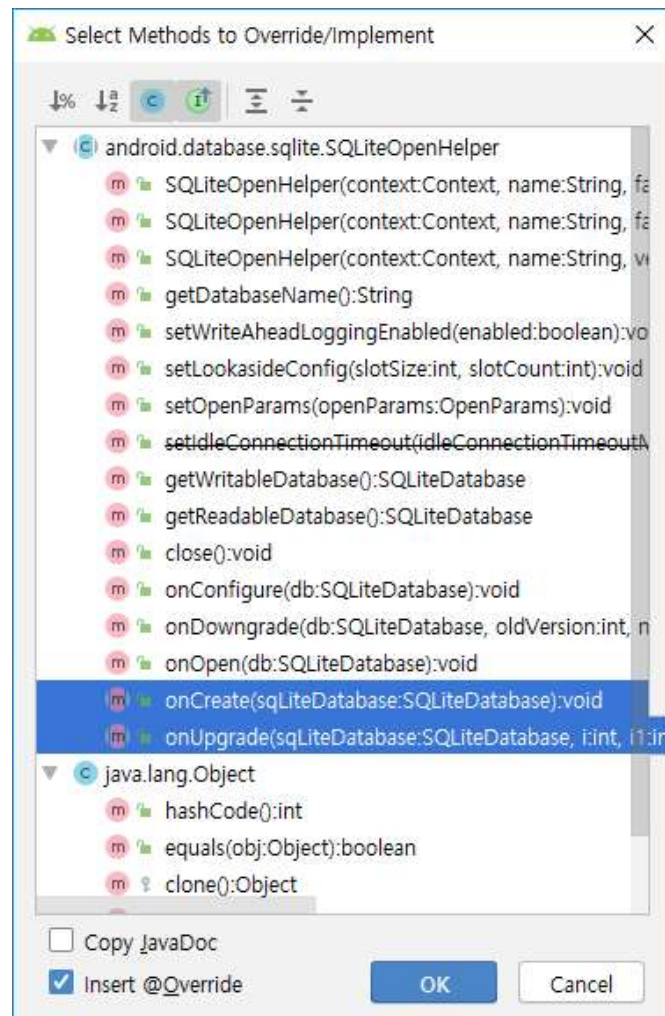
Visibility: ☒ Public ☐ Package Private

Modifiers: ☒ None ☐ Abstract ☐ Final

Show the dialog to select methods to override after creating the class.

☒ Show Select Overrides Dialog

OK Cancel Help



```
DBHelper.java x
1 package com.example.user.lab06;
2
3 import ...
4
5
6 public class DBHelper extends SQLiteOpenHelper {
7     @Override
8     public
9
10 }
11
12 @Override
13 public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
14
15 }
16 }
```

There is no default constructor available in 'android.database.sqlite.SQLiteOpenHelper'

```
public class DBHelper extends SQLiteOpenHelper {
```

```
    public static final int DATABASE_VERSION = 1;
```

```
    public DBHelper(Context context) {  
        super(context, "memodb", null, DATABASE_VERSION);  
    }
```

```
    @Override
```

```
    public void onCreate(SQLiteDatabase db) {  
        String memoSQL = "create table tb_memo (" +  
            "_id integer primary key autoincrement, " +  
            "title, " +  
            "content)";
```

- 앱이 설치된 후 SQLiteOpenHelper가 최초로 이용되는 순간 한 번 호출
- 대부분 테이블을 생성하는 코드를 작성

```
        db.execSQL(memoSQL);  
    }
```

oldVersion의 DB 파일을 연 SQLiteDatabase 객체

- SQLiteOpenHelper 클래스의 생성자에 전달되는 데이터베이스 버전 정보가 변경될 때마다 호출
- 테이블의 스키마 부분을 변경하기 위한 용도로 사용

```
    @Override
```

```
    public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {  
        if (newVersion == DATABASE_VERSION) {  
            db.execSQL("drop table tb_memo");  
            onCreate(db);  
        }
```

```
    }
```

```
}
```

## SQLiteOpenHelper

Added in API level 1



```
public SQLiteOpenHelper (Context context,  
                        String name,  
                        SQLiteDatabase.CursorFactory factory,  
                        int version)
```

Create a helper object to create, open, and/or manage a database. This method always returns very quickly. The database is not actually created or opened until one of `getWritableDatabase()` or `getReadableDatabase()` is called.

Parameters	
context	Context: to use for locating paths to the the database This value may be <code>null</code> .
name	String: of the database file, or null for an in-memory database This value may be <code>null</code> .
factory	SQLiteDatabase.CursorFactory: to use for creating cursor objects, or null for the default This value may be <code>null</code> .
version	int: number of the database (starting at 1); if the database is older, <code>onUpgrade(SQLiteDatabase, int, int)</code> will be used to upgrade the database; if the database is newer, <code>onDowngrade(SQLiteDatabase, int, int)</code> will be used to downgrade the database

# Step 4 \_ MainActivity 작성

```
public class MainActivity extends AppCompatActivity implements View.OnClickListener {

    EditText titleView;
    EditText contentView;
    Button addBtn;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        titleView = findViewById(R.id.add_title);
        contentView = findViewById(R.id.add_content);
        addBtn = findViewById(R.id.add_btn);

        addBtn.setOnClickListener(this);
    }

    @Override
    public void onClick(View view) {
        String title = titleView.getText().toString();
        String content = contentView.getText().toString();

        DBHelper helper = new DBHelper(this);
        SQLiteDatabase db = helper.getWritableDatabase();
        db.execSQL("insert into tb_memo (title, content) values (?, ?)", new String[]{title, content});
        db.close();

        Intent intent = new Intent(this, ReadDBActivity.class);
        startActivity(intent);
    }
}
```



## getWritableDatabase


Added in API level 1

```
public SQLiteDatabase getWritableDatabase ()
```



Create and/or open a database that will be used for reading and writing. The first time this is called, the database will be opened and `onCreate(SQLiteDatabase)`, `onUpgrade(SQLiteDatabase, int, int)` and/or `onOpen(SQLiteDatabase)` will be called.

Once opened successfully, the database is cached, so you can call this method every time you need to write to the database. (Make sure to call `close()` when you no longer need the database.) Errors such as bad permissions or a full disk may cause this method to fail, but future attempts may succeed if the problem is fixed.

 Database upgrade may take a long time, you should not call this method from the application main thread, including from `ContentProvider.onCreate()`.

### Returns

`SQLiteDatabase`

a read/write database object valid until `close()` is called

### Throws

`SQLException`

if the database cannot be opened for writing

## getReadableDatabase

Added in API level 1



```
public SQLiteDatabase getReadableDatabase ()
```

Create and/or open a database. This will be the same object returned by `getWritableDatabase()` unless some problem, such as a full disk, requires the database to be opened read-only. In that case, a read-only database object will be returned. If the problem is fixed, a future call to `getWritableDatabase()` may succeed, in which case the read-only database object will be closed and the read/write object will be returned in the future.

⚠ Like `getWritableDatabase()`, this method may take a long time to return, so you should not call it from the application main thread, including from `ContentProvider.onCreate()`.

### Returns

<code>SQLiteDatabase</code>	a database object valid until <code>getWritableDatabase()</code> or <code>close()</code> is called.
-----------------------------	---

### Throws

<code>SQLException</code>	if the database cannot be opened
---------------------------	----------------------------------

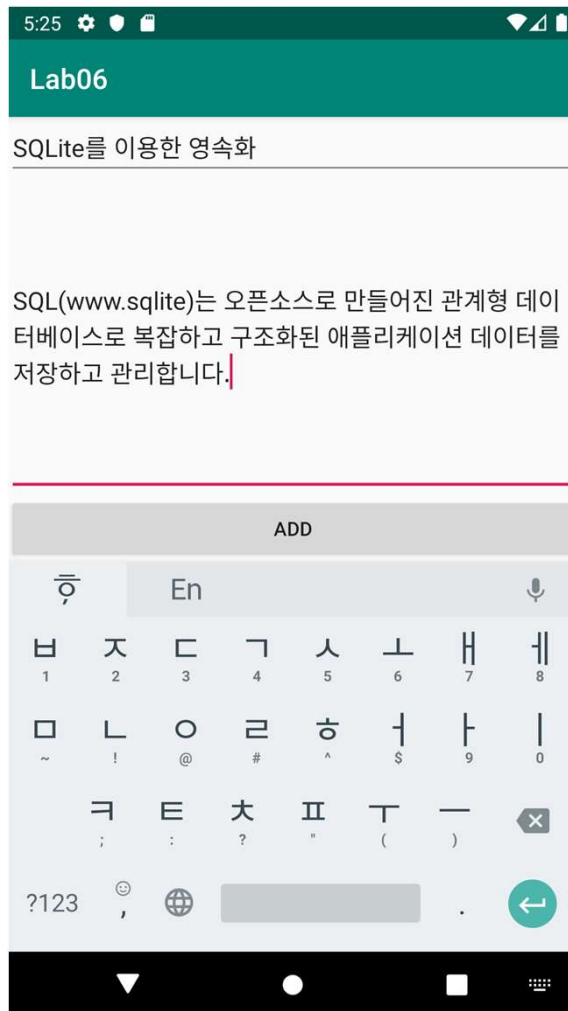
# Step 5 \_ ReadDBActivity 작성

```
public class ReadDBActivity extends AppCompatActivity {  
  
    @Override  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_read_db);  
  
        TextView titleView = findViewById(R.id.read_title);  
        TextView contentView = findViewById(R.id.read_content);  
  
        DBHelper helper = new DBHelper(this);  
        SQLiteDatabase db = helper.getWritableDatabase();  
        Cursor cursor = db.rawQuery("select title, content from tb_memo order by _id desc limit 1", null);  
        while (cursor.moveToNext()) {  
            titleView.setText(cursor.getString(0));  
            contentView.setText(cursor.getString(1));  
        }  
        db.close();  
    }  
}
```



selectionArgs	String[] : You may include ?s in where clause in the query, which will be replaced by the values from selectionArgs. The values will be bound as Strings.
---------------	---

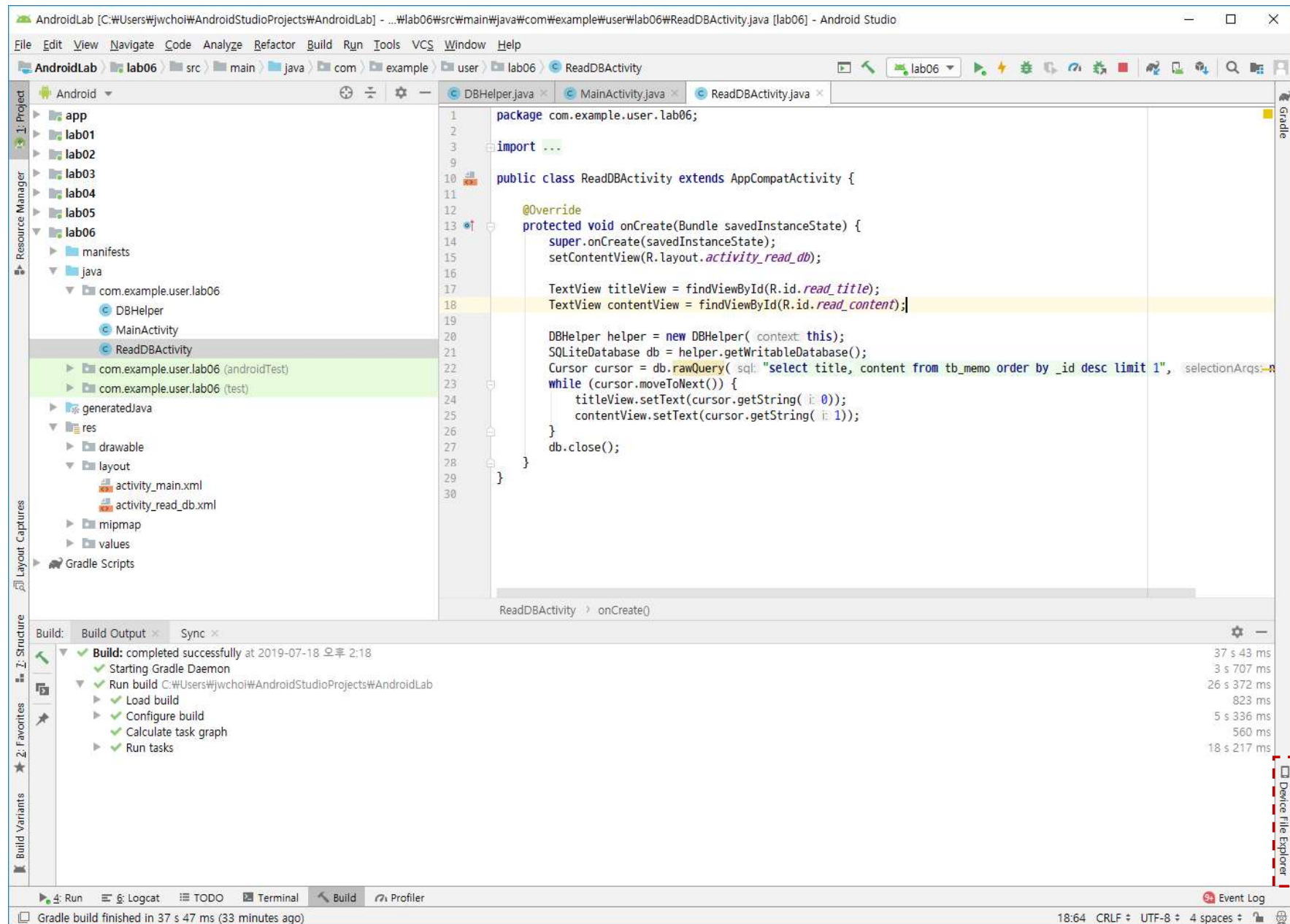
# Step 6 \_ 실행



# SQLite를 이용한 영속화

- SQLite ([www.sqlite.org](http://www.sqlite.org))는 오픈소스로 만들어진 관계형 데이터베이스
- 프로세스가 아닌 라이브러리를 이용하므로 데이터베이스는 애플리케이션의 일부로 통합됨
- SQLite를 이용한 데이터는 파일에 저장되며 다음과 같은 경로에 저장됨
  - `data/data/[package_name]/databases`

<https://developer.android.com/training/data-storage/sqlite.html>





Device File Explorer				
Emulator Pixel_2_API_29 Android 10, API 29				
Name	Permissi...	Date	Size	
acct	dr-xr-xr-x	2019-07-11 02:2	0 B	
apex	drwxr-xr-x	2019-07-11 02:2	320 B	
bin	lrw-r--r--	2009-01-01 00:C	11 B	
cache	drwxrwx---	2009-01-01 00:C	4 KB	
config	drwxr-xr-x	2019-07-11 02:2	0 B	
d	lrw-r--r--	2009-01-01 00:C	17 B	
data	drwxrwx--x	2019-07-11 02:2	4 KB	
app	drwxrwx--x	2019-07-11 02:2	4 KB	
data	drwxrwx--x	2019-07-11 02:2	4 KB	
android	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.apps.tag	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.backupconfi	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.bips	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.bluetooth	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.bluetoothmi	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.bookmarkpr	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.callogbacku	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.camera2	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.captiveportal	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.carrierconfig	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.carrierdefault	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.cellbroadcast	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.certinstaller	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.chrome	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.companiond	drwxrwx--x	2019-07-11 02:2	4 KB	

Device File Explorer				
Emulator Pixel_2_API_29 Android 10, API 29				
Name	Permissi...	Date	Size	
com.android.theme.icon_	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.theme.icon_	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.theme.icon_	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.theme.icon_	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.timezone.up	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.traceur	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.vending	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.vpndialogs	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.wallpaper.liv	drwxrwx--x	2019-07-11 02:2	4 KB	
com.android.wallpaperbac	drwxrwx--x	2019-07-11 02:2	4 KB	
com.breel.wallpapers18	drwxrwx--x	2019-07-11 02:2	4 KB	
com.example.user.lab05	drwxrwx--x	2019-07-11 02:2	4 KB	
cache	drwxrws--x	2019-07-15 04:C	4 KB	
code_cache	drwxrws--x	2019-07-15 04:C	4 KB	
com.example.user.lab06	drwxrwx--x	2019-07-11 02:2	4 KB	
cache	drwxrws--x	2019-07-18 05:1	4 KB	
code_cache	drwxrws--x	2019-07-18 05:1	4 KB	
databases	drwxrwx--x	2019-07-18 05:2	4 KB	
memodb	-rw-rw----	2019-07-18 05:2	20 KB	
memodb-journal	-rw-rw----	2019-07-18 05:2	0 B	
com.google.android.angle	drwxrwx--x	2019-07-11 02:2	4 KB	
com.google.android.apps.	drwxrwx--x	2019-07-11 02:2	4 KB	
com.google.android.apps.	drwxrwx--x	2019-07-11 02:2	4 KB	
com.google.android.apps.	drwxrwx--x	2019-07-11 02:2	4 KB	
com.gooqle.android.apps.	drwxrwx--x	2019-07-11 02:2	4 KB	

# SQLiteDatabase 클래스

- 데이터베이스 열기

```
SQLiteDatabase db = openOrCreateDatabase("memodb", null);
```

<code>static SQLiteDatabase</code>	<code>openOrCreateDatabase(String path, SQLiteDatabase.CursorFactory factory)</code>
	Equivalent to <code>openDatabase(path, factory, CREATE_IF_NECESSARY)</code> .

- 데이터 삽입 (수정, 삭제)

```
db.execSQL("insert into tb_memo (title, content) values (?, ?)", new String[]{title, content});
```

insert, update 등 select 문이 아닌 나머지 SQL 수행

- 데이터 검색

<code>Cursor</code>	<code>rawQuery(String sql, String[] selectionArgs)</code>
	Runs the provided SQL and returns a <code>Cursor</code> over the result set.

```
Cursor cursor = db.rawQuery("select title, content from tb_memo order by _id desc limit 1", null);
```

select SQL 수행

Cursor는 선택된 행(row)의 집합 객체

- moveToNext(): 순서상으로 다음 행 선택
- moveToFirst(): 가장 첫 번째 행 선택
- moveToLast(): 가장 마지막 행 선택
- moveToPrevious(): 순서상으로 이전 행 선택

```
while (cursor.moveToNext()) {  
    titleView.setText(cursor.getString(0));  
    contentView.setText(cursor.getString(1));  
}
```



# SQLiteOpenHelper 클래스

- SQLiteDatabase와 Cursor 클래스만 사용해도 모든 SQL 문을 수행할 수 있음
- But
  - SQLiteOpenHelper 클래스를 사용하면 편리한 점이 많음
  - SQLiteOpenHelper: 데이터베이스 관리만을 목적으로 하는 클래스

SQLiteDatabase

데이터 저장이나 획득

SQLiteOpenHelper

테이블 생성이나 스키마 변경

# SQLiteOpenHelper 클래스

