# Facilitating Kernel UAF Vulnerability Exploitation: an idea

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#### Overview

**UAF vulnerability pattern:** 

UAF chunk size

certain bytes readable

certain bytes writable

#### Overview

Given an UAF vul pattern, I want to:

- identify candidate objects that can be sprayed to the UAF region
- figure out syscalls with proper arguments to perform the spray
- find proper approach to exploit

#### **UAF vulnerability pattern:**

UAF size: one kmalloc-32 chunk

readable bytes: none

writable bytes: the first 8 bytes

exploitation: *ldt\_struct* 

```
struct ldt_struct {
         * Xen requires page-aligned LDTs with special permissions. This is
         * needed to prevent us from installing evil descriptors such as
        * call gates. On native, we could merge the ldt_struct and LDT
         * allocations, but it's not worth trying to optimize.
       struct desc_struct
                                *entries:
       unsigned int
                               nr_entries;
         * If PTI is in use, then the entries array is not mapped while we're
        * in user mode. The whole array will be aliased at the addressed
         * given by ldt_slot_va(slot). We use two slots so that we can allocate
         * and map, and enable a new LDT without invalidating the mapping
         * of an older. still-in-use LDT.
         * slot will be -1 if this LDT doesn't have an alias mapping.
         */
       int
                                slot:
};
```

```
SYSCALL_DEFINE3(modify_ldt, int , func , void __user * , ptr ,
                unsigned long , bytecount)
        int ret = -ENOSYS:
        switch (func) {
        case 0:
                ret = read_ldt(ptr, bytecount);
                break:
        case 1:
                ret = write_ldt(ptr, bytecount, 1);
                break:
        case 2:
                ret = read_default_ldt(ptr, bytecount);
                break:
        case 0x11:
                ret = write_ldt(ptr, bytecount, 0);
                break:
         * The SYSCALL_DEFINE() macros give us an 'unsigned long'
         * return type, but tht ABI for sys_modify_ldt() expects
         * 'int'. This cast gives us an int-sized value in %rax
         * for the return code. The 'unsigned' is necessary so
         * the compiler does not try to sign-extend the negative
         * return codes into the high half of the register when
         * taking the value from int->long.
         */
        return (unsigned int)ret;
```

```
static int read_ldt(void __user *ptr, unsigned long bytecount)
        struct mm_struct *mm = current->mm;
        unsigned long entries_size;
        int retval;
        if (copy_to_user(ptr, mm->context.ldt->entries, entries_size)) {
                retval = -EFAULT;
                goto out_unlock;
```

two solves during the contest, both unintended:

- @Balsn gave a 1-day exp, unrelated to the vulnerability at all
- *@Organizor* gave a kernel ROP solve, too delicate and complicated to reproduce

conclusion: Identifying proper structs is vital for UAF exploitation



Q1: where do these structs come from?

#### **UAF vulnerability pattern:**

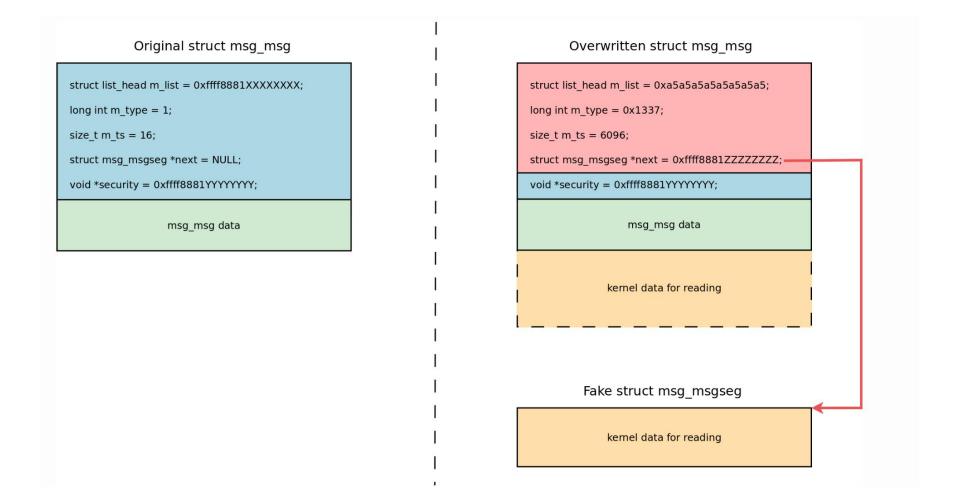
- UAF size: one kmalloc-64 chunk
- readable bytes: none
- writable bytes: 4 bytes at offset 40

the pointer *security* is at offset 40, and it will be passed to kfree() resulting to arbitrary free, and can be transformed into UAF

#### New UAF vulnerability pattern:

- UAF size: one kmalloc-64 chunk
- readable bytes: none
- writable bytes: the first 40 bytes

#### arbitrary read:



execution path around msg\_msg struct can be extended, achieving both arbitrary read and write (corCTF 2021 Finals - Fire of Salvation)

Q2: finding such execution path needs extensive expertise in kernel and intensive manual efforts. Can it be automatized?

#### **UAF vulnerability pattern:**

- UAF size: one kmalloc-0x400 chunk
- readable bytes: the first 0x60 bytes
- writable bytes: the first 0x60 bytes

#### a fancy function, available in kernels who enable multi-cpu support:

```
static void work_for_cpu_fn(struct work_struct *work)
{
    struct work_for_cpu *wfc = container_of(work, struct work_for_cpu, work);

    wfc->ret = wfc->fn(wfc->arg);
}
```

#### after compilation:

```
static void work_for_cpu_fn(size_t * args)
{
    args[6] = ((size_t (*) (size_t)) (args[4](args[5]));
}
```

perfect for us to execute commit\_creds(prepare\_kernel\_cred(0))

- hijack ioctl() of a tty struct to work\_for\_cpu\_fn()
- set tty\_struct[4]=prepare\_kernel\_cred, tty\_struct[5]=0
- invoke ioctl() and the new generated cred struct will be placed at tty\_struct[6], and we can read it
- do the trick again to invoke commit\_creds()

conclusion: execution path of exploit is not limited to syscall sequences, sometimes can be delicate.

Q3: Is it possible to identify more such fancy functions?

#### **Possible Solution**

Q1: where do these structs come from?

- manually create an UAF chunk
- trace kmalloc()
- fuzz the kernel until the UAF chunk is taken

#### **Possible Solution**

Q2: finding such execution path needs extensive expertise in kernel and intensive manual efforts. Can it be automatized?

#### one possible solution...

if we can identify all control flow related to the struct, we can symbolicly execute them until we meet instructions like

- call/jmp SYMBOLIC\_VALUE ----- control flow hijack
- mov [SYMBOLIC\_VALUE], rsi ----- arbitrary read
- •

#### **Possible Solution**

Q3: Is it possible to identify more such fancy functions?

heuristic rules

#### Related work

- Wu, W., Chen, Y., Xu, J., Xing, X., Gong, X., & Zou, W. (2018). FUZE: Towards
  facilitating exploit generation for kernel use-after-free vulnerabilities. Proceedings
  of the 27th USENIX Security Symposium, 781–797.
- Chen, Y., & Xing, X. (2019). Slake: Facilitating slab manipulation for exploiting vulnerabilities in the linux kernel. Proceedings of the ACM Conference on Computer and Communications Security, 1707–1722. https://doi.org/10.1145/3319535.3363212

### Thanks!