# CPSC 340 Lab # 4

The amazing race is the premise of the *queue programming assignment*. A number of teams are competing for the final million dollars. Your program must determine who has won the race.

#### **Details**:

Teams will all start at the same time. You will randomly generate the time it takes to get to the first pit stop. Once arriving at the first pit stop you will insert them into the queue. Now it is time to go to the next pit stop, you will dequeue them in order and once again randomly generate a time it takes to complete that leg of the race. You will continue this process until all pit stop have been process and at that point give away the million dollars. The team that arrives first to the last pit stop wins. In addition, for each pit stop, if you are the last team to arrive at the pit stop you have been eliminated

Your program should read in the pit stops from a file. The file should contain on pit stop per line.

For example:

**New York** 

**Madrid City** 

**Hong Kong** 

Sudan

Iraq

Asia

Your program should also read in the Team Names from a file. One name per line.

For Example:

Crazy TEams Sleep Deprived Go ToSleep Stop Talking Ihave aHeadache Ohmy Goodness

Stop It

**Urggg Urgg** 

### **Additional Notes:**

- The last city is the ending point.
- You must keep a record of every team's time for each city.
  - o It should take a team between 5 and 24 hours to reach each pit stop from the previous stop. Times should be in hours and minutes.
- At the end of the race you will print out a chart for each team that displays all the times (See the example below).
- A team should leave a pit stop 12 hours after they arrive at the current pit stop. For example:
  - If team 1 arrived at 6 am they leave at 6pm. Let's say they take 12 hours on the next leg of the race. Therefore, they arrive at the 6am.
  - If team 2 arrived at 7 am they leave at 7pm. Let's say they take 11 hours on the next leg of the race. Therefore they arrive at 6am with the first team.

## **Additional Coding Requirements:**

Your program should have a class to represent a team. The class should contain, at a minimum:

- The team name.
- A linked-list of arrival times to each pit stop (one node per city).

Your program should have a class to represent the game. The class should included, at a minimum:

- A linked-list of teams (see the above class description).
- A queue of teams (the teams are entered into the queue by the smallest randomly generate time each leg of the race). The queue should be implemented using a linked list, not an array.
- After you dequeue all teams meaning you have reached the next city a team is eliminated and new times are randomly generated for all the remaining teams and reinserted into the queue.

## Sample Run:

Enter team list file name: teams Enter city list file name: cities

The Go ToSleep were the last team to reach New York.

The Stop Talking were the last team to reach Madrid City.

The Stop It were the last team to reach Hong Kong.

The Sleep Deprived were the last team to reach Sudan.

The Ohmy Goodness were the last team to reach Iraq.

The Urggg Urgg were the last team to reach Asia.

The final three teams are: the Crazy TEams, and the Ihave aHeadache... and the winner of the million dollars is the Crazy TEams!!!

| TEAMS           | Round 1 | Round 2 | Round 3 | Round 4 | Round 5 | Round 6 |
|-----------------|---------|---------|---------|---------|---------|---------|
| Crazy TEams     | 17h 59m | 21h 9m  | 20h 1m  | 35h 36m | 5h 12m  | 18h 29m |
| Ihave aHeadache | 8h 18m  | 15h 14m | 35h 41m | 38h 45m | 40h 0m  | 31h 28m |
| Urggg Urgg      | 22h 19m | 30h 43m | 15h 39m | 28h 51m | 19h 17m | 38h 8m  |
| Ohmy Goodness   | 3h 22m  | 7h 18m  | 6h 24m  | 25h 16m | 45h 23m |         |
| Sleep Deprived  | 0h 21m  | 10h 33m | 11h 43m | 42h 23m |         |         |
| Stop It         | 3h 25m  | 20h 39m | 47h 37m |         |         |         |
| Stop Talking    | 39h 36m | 41h 44m |         |         |         |         |
| Go ToSleep      | 46h 23m |         |         |         |         |         |