Repository: https://github.com/sfsu-csc-667-fall-2024-roberts/term-project-gitgetdone-c

Project Board: https://github.com/orgs/sfsu-csc-667-fall-2024-roberts/projects/4

#### Week's Accomplishments:

- Chose team name
- Created GitHub Repo
- Created GitHub project board
- Determined game, features, technologies to use, and priorities
- Assigned high-level responsibilities
- Created wireframe designs

#### Features and Functionality for Online Uno:

- 1. Game lobby
- 2. Persistent game state
- 3. Concurrent game play
- 4. Live chat (in game lobby and game room)
- 5. Account authentication
- 6. Real-time multiplayer game play
- 7. View cards in hand
- 8. Select specific card from hand to play
- 9. Take card/s from deck

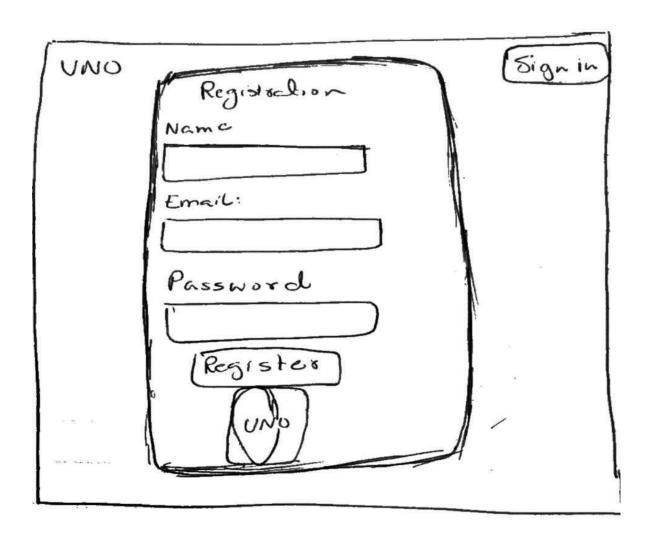
#### **Optional Features (if we have time):**

- 1. Leaderboard/Stats
- 2. User Profile

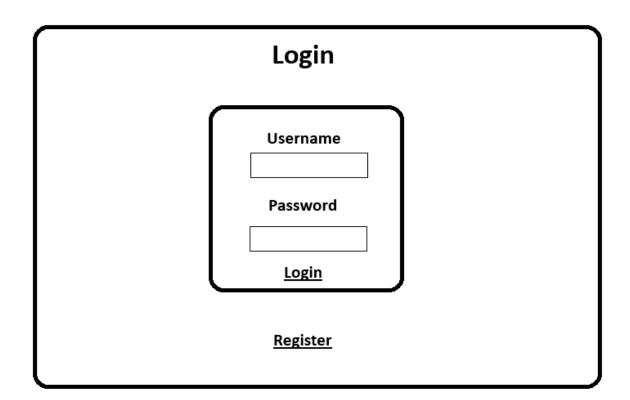
Technologies: Render, Node.js, Express.js, Postgres, Web Sockets

### Wire Frames:

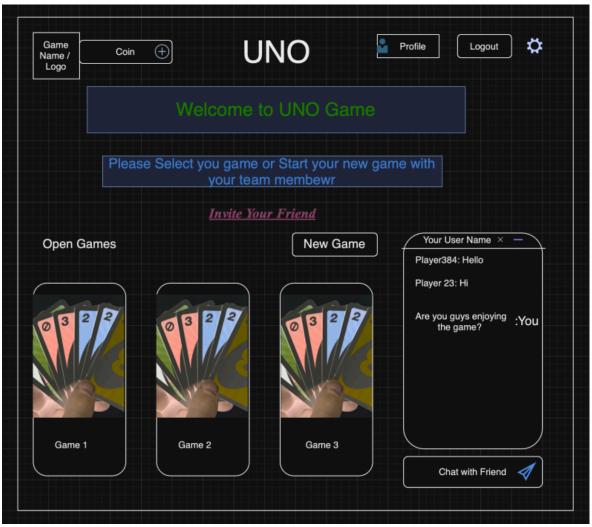
# **Registration Page**



# **Login Page**



### **Game Lobby Page**



## **Game Room Page**

