

# Tic Tac Toe Html + CSS Plan

Tic Tac Toe ← title

a simple tic tac toe game } short  
made with html + css + js } description

Player 'O's turn  
player turn indicator

X	O	
O	X	X
		O

each box  
will have  
a data  
attribute so  
we can keep  
track of them

board/gammlay are a  
made with grid? or  
flexbox?

# Pseudo code for Game mechanics (JS)

let Player = 0

→ global player variable  
Player=0 = Player 1  
Player=1 = Player 2 etc...

when box clicked

→ If player is 0 then

box.textContent = x

get box position

Check if player meets -  
win condition

then set player val

to = 1

→ store the position  
in an array and  
keep pushing new  
values to that  
array?

← to switch to the  
next player

else if player is 1

{ do same }  
as before but  
for player 2

then set value  
of player back to 0