



**Experiment No. : 6**

**Title: Floyd-Warshall Algorithm using Dynamic programming approach**



Batch: A2

Roll No.: 16010421073

Experiment No.:6

**Aim:** To Implement All pair shortest path Floyd-Warshall Algorithm using Dynamic programming approach and analyse its time Complexity.

### Algorithm of Floyd-Warshall Algorithm:

```

FLOYD-WARSHALL( $W$ )
1   $n = W.rows$ 
2   $D^{(0)} = W$ 
3  for  $k = 1$  to  $n$ 
4      let  $D^{(k)} = (d_{ij}^{(k)})$  be a new  $n \times n$  matrix
5      for  $i = 1$  to  $n$ 
6          for  $j = 1$  to  $n$ 
7               $d_{ij}^{(k)} = \min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)})$ 
8  return  $D^{(n)}$ 

```

### Constructing Shortest Path:



We can give a recursive formulation of  $\pi_{ij}^{(k)}$ . When  $k = 0$ , a shortest path from  $i$  to  $j$  has no intermediate vertices at all. Thus,

$$\pi_{ij}^{(0)} = \begin{cases} \text{NIL} & \text{if } i = j \text{ or } w_{ij} = \infty, \\ i & \text{if } i \neq j \text{ and } w_{ij} < \infty. \end{cases} \quad (25.6)$$

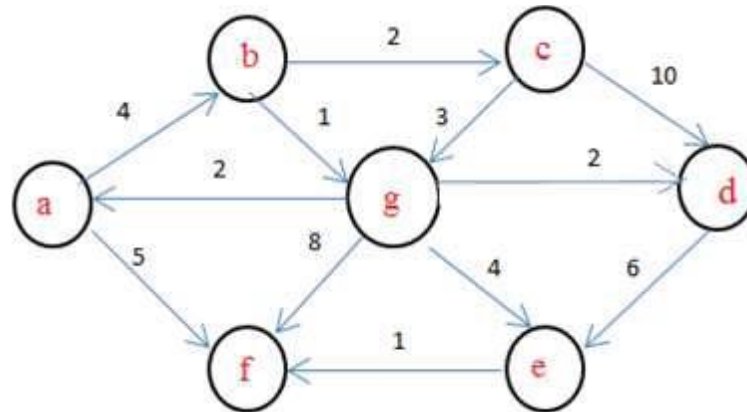
For  $k \geq 1$ , if we take the path  $i \rightsquigarrow k \rightsquigarrow j$ , where  $k \neq j$ , then the predecessor of  $j$  we choose is the same as the predecessor of  $j$  we chose on a shortest path from  $k$  with all intermediate vertices in the set  $\{1, 2, \dots, k-1\}$ . Otherwise, we choose the same predecessor of  $j$  that we chose on a shortest path from  $i$  with all intermediate vertices in the set  $\{1, 2, \dots, k-1\}$ . Formally, for  $k \geq 1$ ,

$$\pi_{ij}^{(k)} = \begin{cases} \pi_{ij}^{(k-1)} & \text{if } d_{ij}^{(k-1)} \leq d_{ik}^{(k-1)} + d_{kj}^{(k-1)}, \\ \pi_{kj}^{(k-1)} & \text{if } d_{ij}^{(k-1)} > d_{ik}^{(k-1)} + d_{kj}^{(k-1)}. \end{cases} \quad (25.7)$$

### Working of Floyd-Warshall Algorithm:

#### Problem Statement

Find Shortest Path for each source to all destinations using Floyd-Warshall Algorithm for the following graph



**Solution**

### Derivation of Floyd-Warshall Algorithm:

Time complexity Analysis

- Floyd Warshall Algorithm consists of three loops over all the nodes.
- The inner most loop consists of only constant complexity operations.
- Hence, the asymptotic complexity of Floyd Warshall algorithm is  $O(n^3)$ .
- Here,  $n$  is the number of nodes in the given graph.

### Program(s) of Floyd-Warshall Algorithm:

```

#include<iostream>
using namespace std;
#define V 4
#define INF 99999

void printSolution(int dist[][V]);

void floyd_Warshall(int graph[][V])
{
    int dist[V][V], i, j, k;
    for (i = 0; i < V; i++)
        for (j = 0; j < V; j++)
            dist[i][j] = graph[i][j];
    for (k = 0; k < V; k++) {
        for (i = 0; i < V; i++)
        {
            for (j = 0; j < V; j++)
            {
                if (dist[i][j] > (dist[i][k] + dist[k][j]) && (dist[k][j] != INF
&& dist[i][k] != INF))
                    dist[i][j] = dist[i][k] + dist[k][j];
            }
        }
    }
}
  
```

```

    }
}
}
printSolution(dist);
}

void printSolution(int dist[][V]){
    cout << "The following matrix shows the shortest distances between every pair
of vertices \n";
    for (int i = 0; i < V; i++) {
        for (int j = 0; j < V; j++) {
            if (dist[i][j] == INF)
                cout << "INF" << " ";
            else
                cout << dist[i][j] << " ";
        }
        cout << "\n";
    }
}

int main()
{
    int graph[V][V] = { { 0, 8, INF, 16 },
                        { INF, 0, 3, INF },
                        { INF, 7, 0, 12 },
                        { INF, INF, INF, 0 } };

    floyd_warshall(graph);
    return 0;
}

```

### Output(o) of Floyd-Warshall Algorithm:

```

The following matrix shows the shortest distances between every pair of vertices
0   8   11  16
INF 0   3   15
INF 7   0   12
INF INF INF 0

```

**Post Lab Questions:- Explain dynamic programming approach for Floyd-Warshall algorithm and write the various applications of it.**

The Floyd-Warshall algorithm is a classic example of a dynamic programming approach to finding the shortest path between all pairs of vertices in a graph.

It is based on the idea of solving subproblems and combining their solutions to obtain the optimal solution for the whole problem.

**The dynamic programming approach for Floyd-Warshall algorithm can be summarized as follows:**

1. We create a matrix  $D$  of size  $n \times n$ , where  $n$  is the number of vertices in the graph. The entry  $D[i][j]$  will hold the length of the shortest path from vertex  $i$  to vertex  $j$ .
2. We initialize the matrix  $D$  with the lengths of the edges in the graph. If there is no edge between two vertices, we set the length to infinity.
3. We then use a nested loop to update the matrix  $D$ . For each pair of vertices  $i$  and  $j$ , we consider all intermediate vertices  $k$  and check if the path from  $i$  to  $k$  and then from  $k$  to  $j$  is shorter than the current path from  $i$  to  $j$ . If it is, we update the value of  $D[i][j]$  to the new, shorter path.
4. After the nested loop has finished executing, the matrix  $D$  will hold the shortest path between all pairs of vertices in the graph.

**The Floyd-Warshall algorithm has several applications, including:**

- Finding the shortest path between all pairs of vertices in a graph.
- Detecting negative cycles in a graph.
- Finding the transitive closure of a directed graph.
- Solving the all-pairs shortest path problem in a weighted graph.
- Finding the shortest path in a weighted graph with negative edges.

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**Conclusion: (Based on the observations):**

**Thus we successfully implemented Floyd-Warshall Algorithm using Dynamic programming approach and analyse its time Complexity.**

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**Outcome:**

**CO2 :Implement Greedy and Dynamic Programming algorithms.**

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### References:

1. Richard E. Neapolitan, " Foundation of Algorithms ", 5th Edition 2016, Jones & Bartlett Students Edition
2. Harsh Bhasin , " Algorithms : Design & Analysis", 1st Edition 2013, Oxford Higher education, India

3. T.H. Cormen ,C.E. Leiserson,R.L. Rivest, and C. Stein, " Introduction to algorithms", 3rd Edition 2009, Prentice Hall India Publication
4. Jon Kleinberg, Eva Tardos, " Algorithm Design", 10th Edition 2013, Pearson India Education Services Pvt. Ltd.

