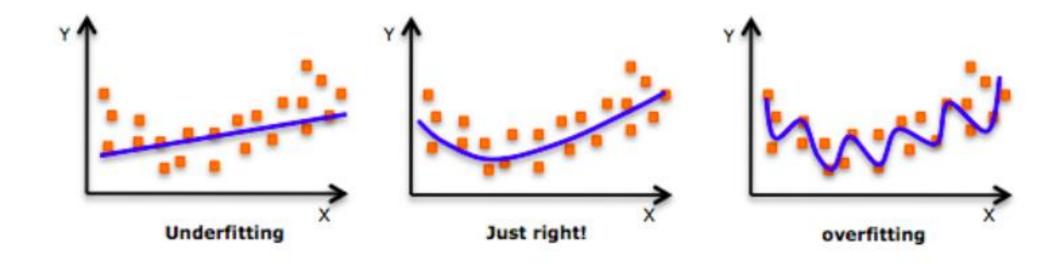
# Ch-3-Regularization and Optimization for Training Deep Models

Lecture slides by Prof. Sujata Pathak IT, KJSCE

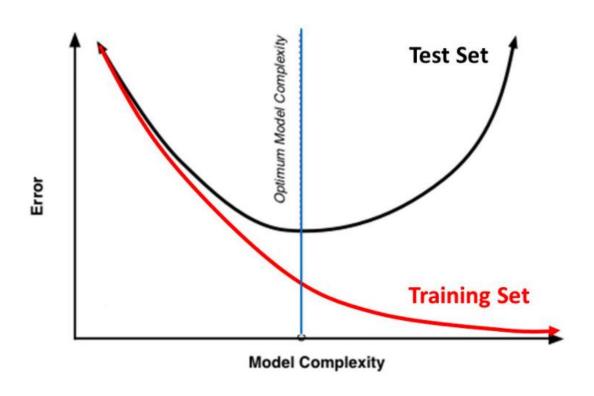
### What is regularization?



Overfitting causes the neural network model to perform very well during training, but the performance gets much worse during inference time when faced with brand new data.

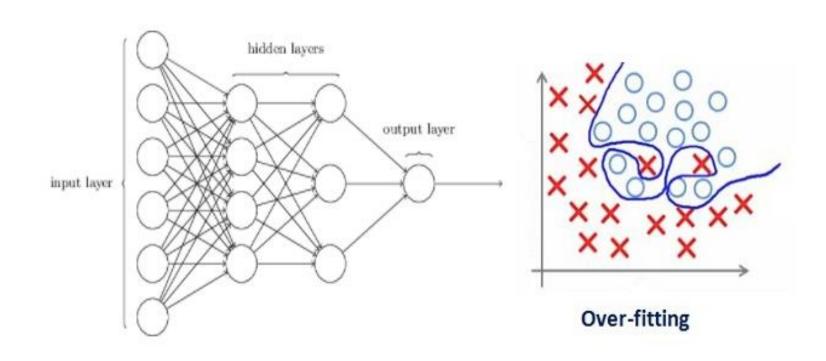
#### What is regularization?

#### **Training Vs. Test Set Error**



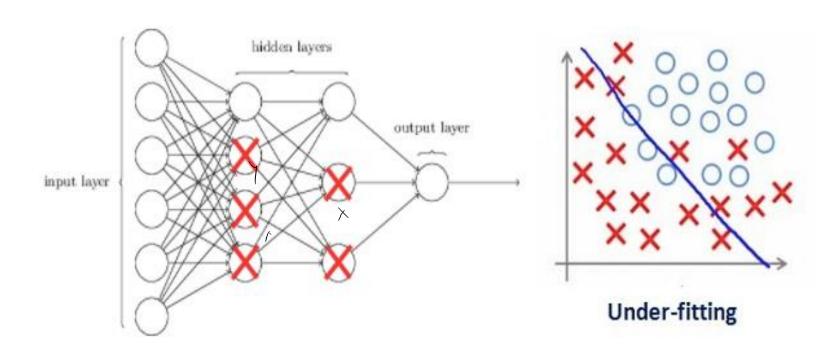
- Regularization is a technique which makes slight modifications to the learning algorithm such that the model generalizes better.
- Regularization refers to a set of different techniques that lower the complexity of a neural network model during training, and thus prevent the overfitting.
- This in turn improves the model's performance on the unseen data as well.

# How does Regularization help reduce Overfitting?



- Regularization penalizes the coefficients.
- In deep learning, it actually penalizes the weight matrices of the nodes.

# How does Regularization help reduce Overfitting?



- Assume that our regularization coefficient is so high that some of the weight matrices are nearly equal to zero.
- This will result in a much simpler linear network and slight underfitting of the training data
- Optimize the value of regularization coefficient in order to obtain a well-fitted model

#### Different Regularization techniques in Deep Learning

- L2 and L1 regularization
- Dropout
- Data augmentation
- Early stopping

- Most common type of all regularization techniques
- Also commonly known as weight decay or ridge regression or Tikhonov regularization.
- During the L2 regularization the loss function of the neural network as extended by a so-called regularization term, which is called here  $\Omega$

$$\Omega(\boldsymbol{\theta}) = \frac{1}{2} \|\boldsymbol{w}\|_2^2$$

- The regularization term  $\Omega$  is defined as
  - Euclidean Norm (or L2 norm) of the weight matrices, which is the sum over all squared weight values of a weight matrix.
- The regularization term is weighted by the scalar alpha divided by two and added to the regular loss function that is chosen for the current task.
- This leads to a new expression for the loss function:

$$\hat{\mathcal{L}}(W) = \frac{\alpha}{2} ||W||_2^2 + \mathcal{L}(W) = \frac{\alpha}{2} \sum_{i} \sum_{j} w_{ij}^2 + \mathcal{L}(W)$$

- Alpha is sometimes called as the regularization rate.
- Additional hyperparameter we introduce into the neural network and determines how much we regularize our model.
- Compute the gradient of the new loss function and put the gradient into the update rule for the weights:

$$\nabla_W \hat{\mathcal{L}}(W) = \alpha W + \nabla_W \mathcal{L}(W)$$

$$W_{new} = W_{old} - \epsilon(\alpha W_{old} + \nabla_W \mathcal{L}(W_{old}))$$

Gradient Descent during L2 Regularization.

 Reformulate the update rule leading to the expression similar to update rule for the weights during regular gradient descent:

$$W_{new} = (1 - \epsilon \alpha) W_{old} - \epsilon \nabla_W \mathcal{L}(W_{old})$$

- The only difference is that by adding the regularization term we introduce an additional subtraction from the current weights (first term in the equation).
- In other words independent of the gradient of the loss function we are making our weights a little bit smaller each time an update is performed.

- also knows as Lasso regression
- Simply use another regularization term  $\Omega$ .
- This term is the sum of the absolute values of the weight parameters in a weight matrix:

$$\Omega(\boldsymbol{\theta}) = ||\boldsymbol{w}||_1 = \sum_i |w_i|_1$$

 Multiply the regularization term by alpha and add the entire thing to the loss function.

$$\hat{\mathcal{L}}(W) = \alpha ||W||_1 + \mathcal{L}(W)_{\perp}$$

Loss function during La Regularization

 The derivative of the new loss function leads to the following expression, which the sum of the gradient of the old loss function and sign of a weight value times alpha.

$$\nabla_W \hat{\mathcal{L}}(W) = \alpha sign(W) + \nabla_W \mathcal{L}(W)$$

Gradient of the loss function during L1 Regularization.

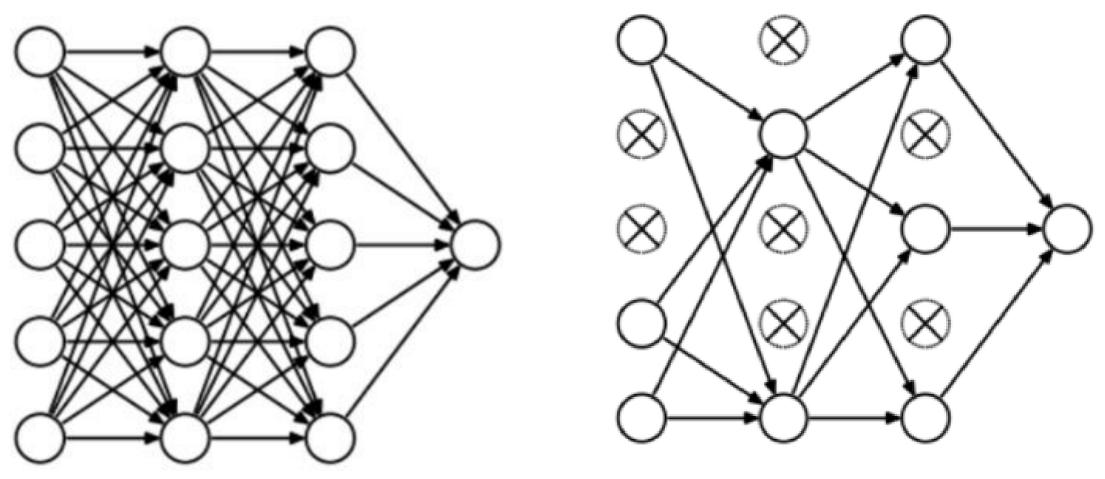
#### What does Regularization achieve?

- Performing L2 regularization encourages the weight values towards zero (but not exactly zero)
- Performing L1 regularization encourages the weight values to be zero

#### Selecting regularization term $\alpha$ .

- If alpha value is too high, model will be simple, but you run the risk of underfitting your data. Your model won't learn enough about the training data to make useful predictions.
- If alpha value is too low, model will be more complex, and you run the risk of overfitting your data. Your model will learn too much about the particularities of the training data, and won't be able to generalize to new data.

- Produces very good results
- Most frequently used regularization technique in the field of deep learning.
- During training with some probability P a neuron of the neural network gets turned off.
- Each iteration has a different set of nodes and this results in a different set of outputs.
- It can also be thought of as an ensemble technique in machine learning.



- Probability of choosing how many nodes should be dropped is the hyperparameter of the dropout function.
- Dropout can be applied to both the hidden layers as well as the input layers.
- Dropout is usually preferred when we have a large neural network structure in order to introduce more randomness.
- During dropout, some neurons get deactivated with a random probability P → Neural network becomes less complex → less overfitting

• In keras, implement dropout using the keras core layer.

```
from keras.layers.core import Dropout

model = Sequential([
   Dense(output_dim=hidden1_num_units, input_dim=input_num_units, activation='relu')
   Dropout(0.25),

Dense(output_dim=output_num_units, input_dim=hidden5_num_units, activation='softma
])
```

### Data Augmentation

- The simplest way to reduce overfitting is to increase the size of the training data.
- In machine learning- labeled data too costly.
- rotating the image, flipping, scaling, shifting, etc.



- This technique is known as data augmentation.
- Provides a big leap in improving the accuracy of the model.
- Can be considered as a mandatory trick in order to improve our predictions.

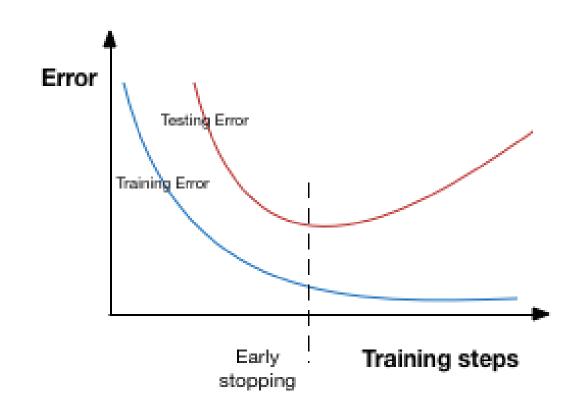
### Data Augmentation

• In *keras*, perform all of these transformations using ImageDataGenerator.

```
from keras.preprocessing.image import ImageDataGenerator
datagen = ImageDataGenerator(horizontal flip=True)
datagen.fit(train)
```

### Early stopping

- Kind of cross-validation strategy where we keep one part of the training set as the validation set.
- When we see that the performance on the validation set is getting worse, we immediately stop the training on the model.
- This is known as early stopping.
- In keras, apply early stopping using the callbacks function

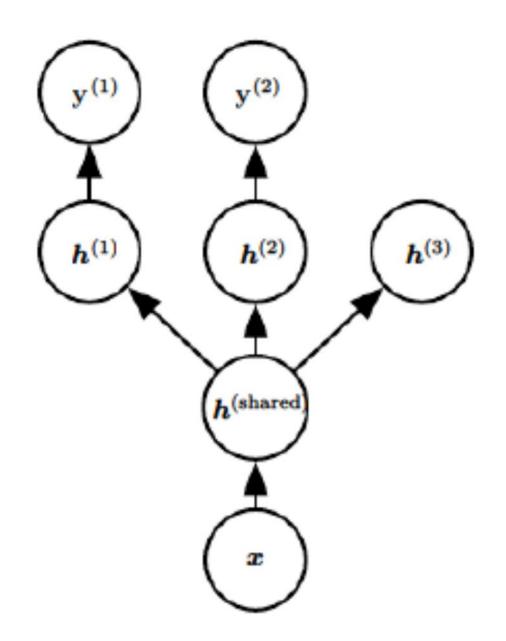


```
from keras.callbacks import EarlyStopping
EarlyStopping(monitor='val_err', patience=5)
```

#### Multi-Task Learning

- Way to improve generalization by pooling the examples (which can be seen as soft constraints imposed on the parameters) arising out of several tasks.
- The model can generally be divided into two kinds of parts and associated parameters:
  - Task-specific parameters (which only benefit from the examples of their task to achieve good generalization). These are the upper layers of the neural network
  - Generic parameters, shared across all the tasks (which benefit from the pooled data of all the tasks). These are the lower layers of the neural network

#### Multi-Task Learning



#### Parameter Norm Penalties

- Many regularization approaches are based on limiting the capacity of models, such as neural networks, linear regression, or logistic regression, by adding a parameter norm penalty  $\Omega(\theta)$  to the objective function J .
- We denote the regularized objective function by J~:

$$\tilde{J}(\boldsymbol{\theta}; \boldsymbol{X}, \boldsymbol{y}) = J(\boldsymbol{\theta}; \boldsymbol{X}, \boldsymbol{y}) + \alpha \Omega(\boldsymbol{\theta})$$

where  $\alpha \in [0, \infty)$  is a hyperparameter that weights the relative contribution of the norm penalty term,  $\Omega$ , relative to the standard objective function J.

Setting  $\alpha$  to 0 results in no regularization.

Larger values of  $\alpha$  correspond to more regularization.

# Regularization and Under-Constrained Problems

#### Noise Robustness

- Noise applied to the inputs as a dataset augmentation strategy.
- Noise injection can be much more powerful than simply shrinking the parameters, especially when the noise is added to the hidden units
- Another way that noise has been used in the service of regularizing models is by adding it to the weights.
  - Used primarily in the context of recurrent neural networks
- Injecting Noise at the Output Targets-

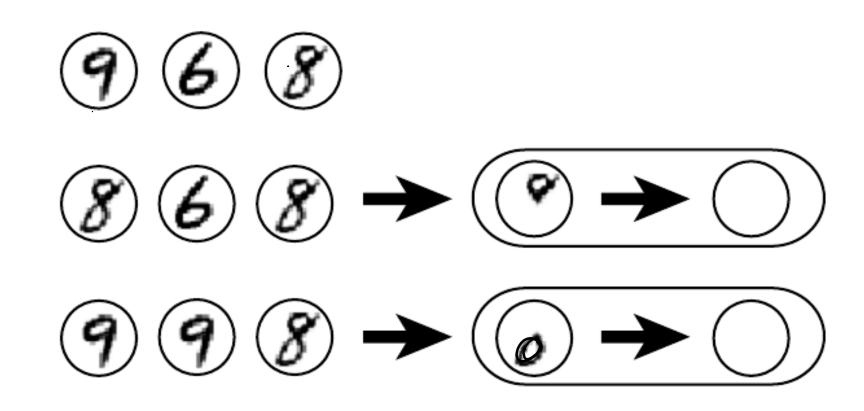
### Parameter Tying and Parameter Sharing

#### Sparse Representations

#### Bagging and Other Ensemble Methods

- Bagging (short for bootstrap aggregating) technique for reducing generalization error by combining several models.
- The idea is to train several different models separately, then have all of the models vote on the output for test examples.
- Example of a general strategy in machine learning called model averaging.
- Techniques employing this strategy are known as ensemble methods
- Bagging is a method that allows the same kind of model, training algorithm and objective function to be reused several times

### Bagging and Other Ensemble Methods



#### Adversarial Training

- Training on adversarially disturbed examples from the training set
- Adversarial training helps to illustrate the power of using a large function family in combination with aggressive regularization.

# Tangent Distance, Tangent Prop, and Manifold Tangent Classifier

# Optimization for Training Deep Models

#### Challenges in Neural Network Optimization

#### 1. Ill-Conditioning-

- Ill-conditioning can manifest by causing SGD to get "stuck" in the sense that even very small steps increase the cost function.
- From the literature if the below mentioned condition is True then we face the challenge of ill-conditioning in convex optimization.

$$(1/2)*learning rate^2*g^T*H*g>learning rate*g^T*g$$

where g is first order gradient,

H is second order derivative or Hessian matrix

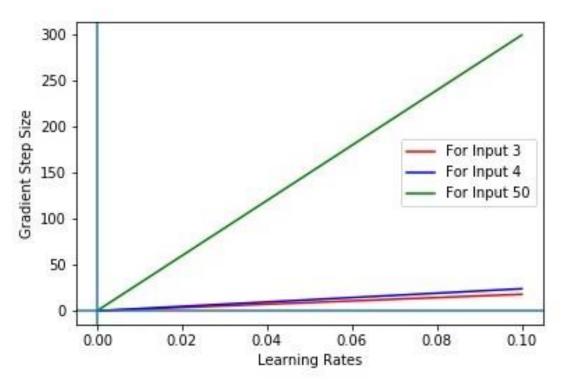
#### Challenges in Neural Network Optimization

#### 1.III-Conditioning-

- Let us consider 3 inputs for x as 3.0, 4.0 and 50.0 and a weight function  $f(x) = 30x^2$ .
- From the function ,the first order derivative to be f'(x) = 60x and second order derivative to be f''(x) = 60.

#### Challenges in Neural Network Optimization

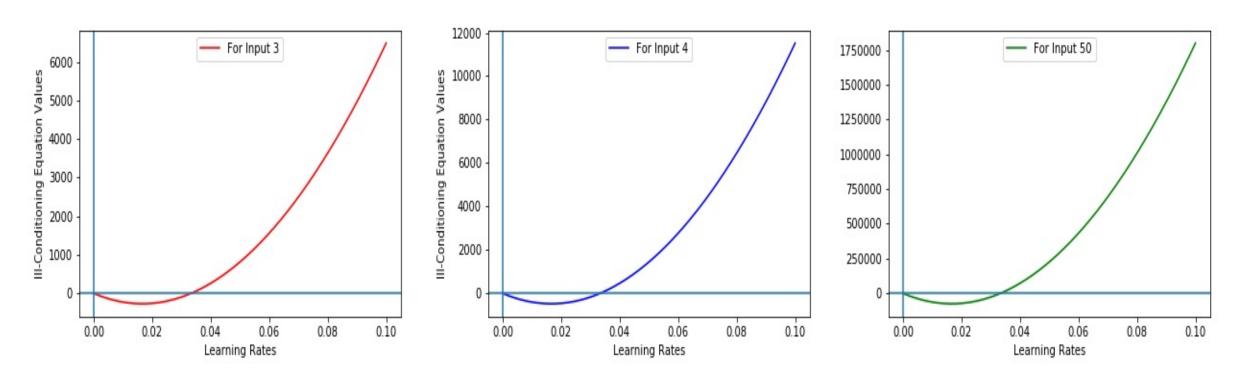
#### 1.Ill-Conditioning-



Weight Updates w.r.t Learning Rates

- Larger the size of the input the larger is the gradient step size.
- Find out the approximate learning rate which may lead to ill-conditioning.
- Obtain the values for the illconditioning equation and plot it.

#### 1.Ill-Conditioning-

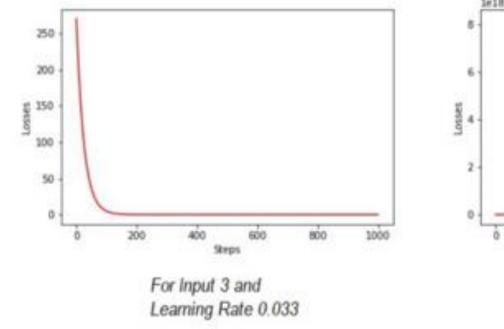


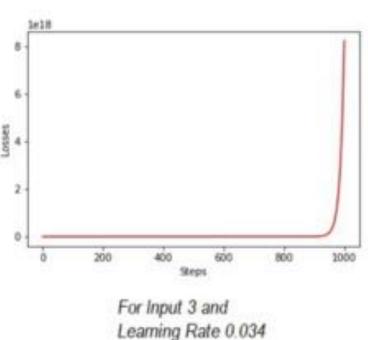
III-Conditioning Equation Values (if positive it leads to iII-conditioning)

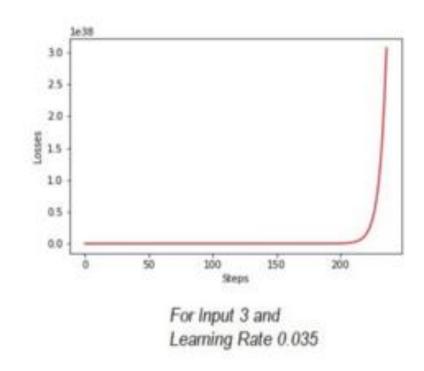
## Ill-Conditioning-

- Proof of Ill-Conditioning-
- To prove ill-conditioning take three scenarios.
  - No ill-conditioning learning rate
  - Learning rates on the border which may cause ill-conditioning if we let it run for a long time
  - Learning rate which will definitely cause ill-conditioning

### 1. Ill-Conditioning-







## 1. Ill-Conditioning-

Identifiers that there is Ill-conditioning-

- Loss values do not seem to decrease. This could mean that the loss function performs larger updates which leads the gradient to bounce around in the function.
- Sometimes NaN values can be observed in the loss values. One explanation for this is that the loss values could have exploded due to larger learning rates or larger weights. In addition to illconditioning, this can also be an indicator for exploding gradients problem.

## 1. Ill-Conditioning-

How to solve Ill-conditioning

- Using adaptive learning methods or SGD with annealing-SGD with a constant learning rate may or may not cause ill-conditioning as the gradient approaches the local minima. Adaptive learning rates like Adam and Adadelta have been observed to perform better than SGD.
- Pre-processing of the inputs-Even something simple as preprocessing could be a solution to the ill-conditioning problem.
  - normalization

## 2. Local Minima

- In convex optimization, problem is one of finding a local minimum
- Some convex functions have a flat region rather than a global minimum point
- Any point within the flat region is acceptable
- With non-convexity of neural nets many local minima are possible
- Many deep models are guaranteed to have an extremely large no. of local minima

### 2. Local Minima-

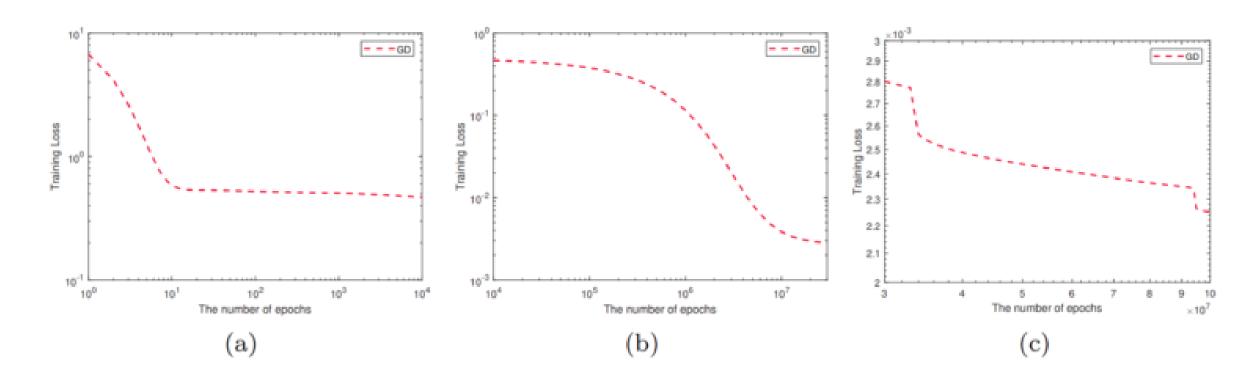
- Model Identifiability-
- Model is identifiable if large training sample set can rule out all but one setting of parameters
  - Models with latent variables are not identifiable
  - Because we can exchange latent variables
    - If we have m layers with n units each there are n!m ways of arranging the hidden units
  - This non-identifiability is weight space symmetry
- Another is scaling incoming weights and biases
  - By a factor  $\alpha$  and scale outgoing weights by  $1/\alpha$
- Even if a neural net has uncountable no. of minima, they are equivalent in cost
  - So not a problematic form of non-convexity

## 3. Plateaus, Saddle Points and Other Flat Regions-

More common than local minima/maxima are:

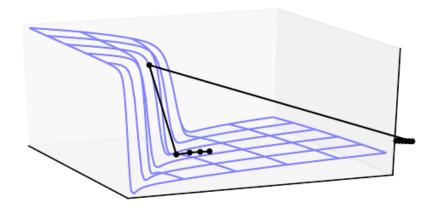
- Another kind of zero gradient points: saddle points
  - At saddle, Hessian has both positive and negative values
    - Positive: cost greater than saddle point
    - Negative values have lower value
- In low dimensions:
  - Local minima are more common
- In high dimensions:
  - Local minima are rare, saddle points more common

## Plateaus



## 4. Cliffs and Exploding Gradients-

- Neural networks with many layers often have extremely steep regions resembling cliffs
- These result from the multiplication of several large weights together.
- On the face of an extremely steep cliff structure, the gradient update step can move the parameters extremely far, usually jumping off of the cliff structure altogether.



## 5. Long-Term Dependencies-

- Another difficulty that neural network optimization algorithms must overcome arises when the computational graph becomes extremely deep.
- Feedforward networks with many layers have such deep computational graphs.
- Recurrent networks, construct very deep computational graphs by repeatedly applying the same operation at each time step of a long temporal sequence

### 6. Inexact Gradients-

- Most optimization algorithms are designed with the assumption that we have access to the exact gradient or Hessian matrix
- Use of surrogate loss function

Stochastic Gradient Descent-

**Algorithm 8.1** Stochastic gradient descent (SGD) update at training iteration k

**Require:** Learning rate  $\epsilon_k$ .

**Require:** Initial parameter  $\theta$ 

while stopping criterion not met do

Sample a minibatch of m examples from the training set  $\{x^{(1)}, \dots, x^{(m)}\}$  with corresponding targets  $y^{(i)}$ .

Compute gradient estimate:  $\hat{\boldsymbol{g}} \leftarrow +\frac{1}{m} \nabla_{\boldsymbol{\theta}} \sum_{i} L(f(\boldsymbol{x}^{(i)}; \boldsymbol{\theta}), \boldsymbol{y}^{(i)})$ 

Apply update:  $\boldsymbol{\theta} \leftarrow \boldsymbol{\theta} - \epsilon \hat{\boldsymbol{g}}$ 

### Momentum-

```
Algorithm 8.2 Stochastic gradient descent (SGD) with momentum
```

**Require:** Learning rate  $\epsilon$ , momentum parameter  $\alpha$ .

**Require:** Initial parameter  $\theta$ , initial velocity v.

while stopping criterion not met do

Sample a minibatch of m examples from the training set  $\{\boldsymbol{x}^{(1)},\ldots,\boldsymbol{x}^{(m)}\}$  with corresponding targets  $\boldsymbol{y}^{(i)}$ .

Compute gradient estimate:  $\boldsymbol{g} \leftarrow \frac{1}{m} \nabla_{\boldsymbol{\theta}} \sum_{i} L(f(\boldsymbol{x}^{(i)}; \boldsymbol{\theta}), \boldsymbol{y}^{(i)})$ 

Compute velocity update:  $\boldsymbol{v} \leftarrow \alpha \boldsymbol{v} - \epsilon \boldsymbol{g}$ 

Apply update:  $\theta \leftarrow \theta + v$ 

### Nesterov Momentum-

```
Algorithm 8.3 Stochastic gradient descent (SGD) with Nesterov momentum
```

**Require:** Learning rate  $\epsilon$ , momentum parameter  $\alpha$ .

**Require:** Initial parameter  $\theta$ , initial velocity v.

while stopping criterion not met do

Sample a minibatch of m examples from the training set  $\{x^{(1)}, \dots, x^{(m)}\}$  with corresponding labels  $y^{(i)}$ .

Apply interim update:  $\tilde{\boldsymbol{\theta}} \leftarrow \boldsymbol{\theta} + \alpha \boldsymbol{v}$ 

Compute gradient (at interim point):  $\boldsymbol{g} \leftarrow \frac{1}{m} \nabla_{\tilde{\boldsymbol{\theta}}} \sum_{i} L(f(\boldsymbol{x}^{(i)}; \tilde{\boldsymbol{\theta}}), \boldsymbol{y}^{(i)})$ 

Compute velocity update:  $\boldsymbol{v} \leftarrow \alpha \boldsymbol{v} - \epsilon \boldsymbol{g}$ 

Apply update:  $\boldsymbol{\theta} \leftarrow \boldsymbol{\theta} + \boldsymbol{v}$ 

# Parameter Initialization Strategies

- Delta-bar-delta algorithm
- 1. AdaGrad-

### Algorithm 8.4 The AdaGrad algorithm

Require: Global learning rate  $\epsilon$ 

Require: Initial parameter  $\theta$ 

Require: Small constant  $\delta$ , perhaps  $10^{-7}$ , for numerical stability

Initialize gradient accumulation variable r=0

while stopping criterion not met do

Sample a minibatch of m examples from the training set  $\{x^{(1)}, \dots, x^{(m)}\}$  with corresponding targets  $y^{(i)}$ .

Compute gradient:  $\boldsymbol{g} \leftarrow \frac{1}{m} \nabla_{\boldsymbol{\theta}} \sum_{i} L(f(\boldsymbol{x}^{(i)}; \boldsymbol{\theta}), \boldsymbol{y}^{(i)})$ 

Accumulate squared gradient:  $r \leftarrow r + g \odot g$ 

Compute update:  $\Delta \theta \leftarrow -\frac{\epsilon}{\delta + \sqrt{r}} \odot g$ . (Division and square root applied

element-wise)

Apply update:  $\theta \leftarrow \theta + \Delta \theta$ 

## 2. RMSProp-

```
Algorithm 8.5 The RMSProp algorithm
Require: Global learning rate \epsilon, decay rate \rho.
Require: Initial parameter \theta
Require: Small constant \delta, usually 10^{-6}, used to stabilize division by small
   numbers.
   Initialize accumulation variables r=0
   while stopping criterion not met do
      Sample a minibatch of m examples from the training set \{x^{(1)}, \dots, x^{(m)}\} with
      corresponding targets y^{(i)}.
      Compute gradient: \boldsymbol{g} \leftarrow \frac{1}{m} \nabla_{\boldsymbol{\theta}} \sum_{i} L(f(\boldsymbol{x}^{(i)}; \boldsymbol{\theta}), \boldsymbol{y}^{(i)})
      Accumulate squared gradient: \mathbf{r} \leftarrow \rho \mathbf{r} + (1 - \rho)\mathbf{g} \odot \mathbf{g}
      Compute parameter update: \Delta \theta = -\frac{\epsilon}{\sqrt{\delta + r}} \odot g. (\frac{1}{\sqrt{\delta + r}}) applied element-wise
      Apply update: \theta \leftarrow \theta + \Delta \theta
   end while
```

## • 2. RMSProp-

```
Algorithm 8.6 RMSProp algorithm with Nesterov momentum
Require: Global learning rate \epsilon, decay rate \rho, momentum coefficient \alpha.
Require: Initial parameter \theta, initial velocity v.
   Initialize accumulation variable r=0
   while stopping criterion not met do
       Sample a minibatch of m examples from the training set \{x^{(1)}, \dots, x^{(m)}\} with
       corresponding targets y^{(i)}.
       Compute interim update: \tilde{\boldsymbol{\theta}} \leftarrow \boldsymbol{\theta} + \alpha \boldsymbol{v}
       Compute gradient: \mathbf{g} \leftarrow \frac{1}{m} \nabla_{\tilde{\boldsymbol{\theta}}} \sum_{i} L(f(\mathbf{x}^{(i)}; \tilde{\boldsymbol{\theta}}), \mathbf{y}^{(i)})
       Accumulate gradient: \mathbf{r} \leftarrow \rho \mathbf{r} + (1 - \rho) \mathbf{g} \odot \mathbf{g}
       Compute velocity update: \mathbf{v} \leftarrow \alpha \mathbf{v} - \frac{\epsilon}{\sqrt{r}} \odot \mathbf{g}. (\frac{1}{\sqrt{r}} \text{ applied element-wise})
       Apply update: \theta \leftarrow \theta + v
```

## 3. Adam

```
Algorithm 8.7 The Adam algorithm
Require: Step size \epsilon (Suggested default: 0.001)
Require: Exponential decay rates for moment estimates, \rho_1 and \rho_2 in [0,1).
   (Suggested defaults: 0.9 and 0.999 respectively)
Require: Small constant \delta used for numerical stabilization. (Suggested default:
   10^{-8})
Require: Initial parameters \theta
   Initialize 1st and 2nd moment variables s = 0, r = 0
   Initialize time step t=0
   while stopping criterion not met do
      Sample a minibatch of m examples from the training set \{x^{(1)}, \dots, x^{(m)}\} with
      corresponding targets y^{(i)}.
      Compute gradient: \boldsymbol{g} \leftarrow \frac{1}{m} \nabla_{\boldsymbol{\theta}} \sum_{i} L(f(\boldsymbol{x}^{(i)}; \boldsymbol{\theta}), \boldsymbol{y}^{(i)})
      t \leftarrow t + 1
      Update biased first moment estimate: \mathbf{s} \leftarrow \rho_1 \mathbf{s} + (1 - \rho_1) \mathbf{g}
      Update biased second moment estimate: \mathbf{r} \leftarrow \rho_2 \mathbf{r} + (1 - \rho_2) \mathbf{g} \odot \mathbf{g}
      Correct bias in first moment: \hat{s} \leftarrow \frac{s}{1-\rho_1^t}
      Correct bias in second moment: \hat{r} \leftarrow \frac{r}{1-\rho_0^t}
      Compute update: \Delta \theta = -\epsilon \frac{\hat{s}}{\sqrt{\hat{r}} + \delta} (operations applied element-wise)
      Apply update: \theta \leftarrow \theta + \Delta \theta
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   end while
```

Batch Normalization

Coordinate Descent

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