Computer Science
Spring 2021 Lecture 22:
Greedy Algorithms:
Huffman Compression

Candidate Encodings

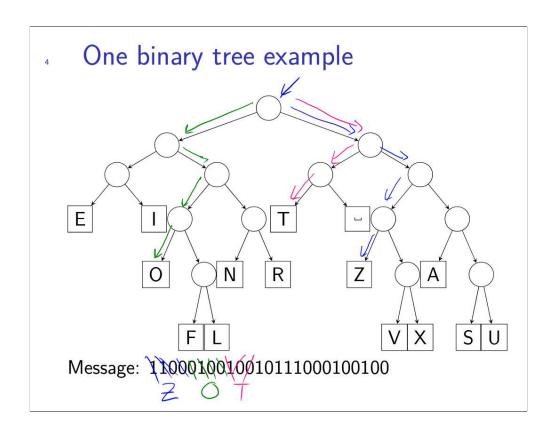
Suppose we want to encode only letters a ...z. Identify problems and inefficiencies with the following encodings.

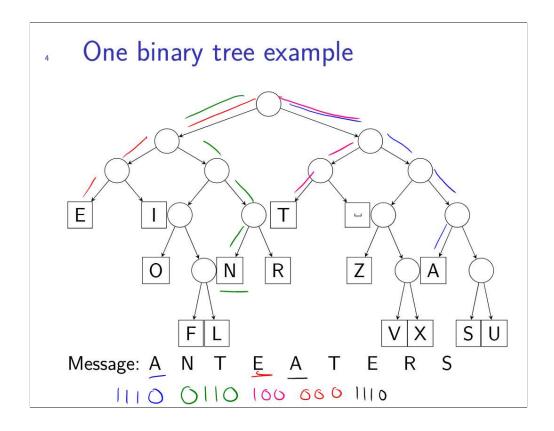
- ► a = 00000, b = 00001, c = 00010, ..., z = 11001
- ▶ a = 0, b = 1, c = 00, d = 01, e = 10, etc
- ightharpoonup a = 00000, b = 00001, ..., v = 10101, w = 1100, x = 1101, y = 1110, z = 1111

Using a tree for an encoding?

How could we use a binary tree to represent an encoding?

- ► Ensure no symbol has another as prefix? encoding: path root → leaf
- ► What part(s) of the tree should be symbols?
- ▶ What do left and right children mean?





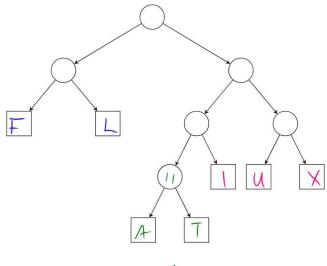
Why a binary tree?



Lemma 1: All internal nodes in the optimal tree have two children.

our goal: Efibi : total bits used to encode message

Where should the letters go?



 letter
 F
 I
 A
 T
 L
 U
 X

 frequency
 21
 18
 6
 5
 23
 12
 15

Why least frequent at max depth?

Lemma 2: The two characters with minimum frequency should be at maximum depth

$$f_c(d_e-d_c) *- f_e(-d_c+d_e)$$
= $(f_c-f_e)(d_e-d_c)$: change is

<0 >0 hegative, so cost

decreases

Let's build a tree for "engineering useless rings"

Step one: count the characters.

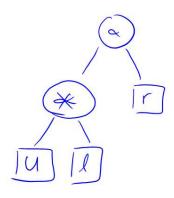
Steb o	ne.	Cou
char	СО	unt
е		
n		
g		
i	ž	
r		
u	2	
S		

we will do this we we we we we will do this and the will do the will do this and the weather of the weather of the weather of the weather will be a start o

Let's build a tree for "engineering useless rings"

Step two: Create leaf nodes and then build the tree.

	char	count	
	е	5	
	n	4 4 3	
	S	4	
	g	3	
	i	3	
	r_	2	
		2	
-	u	1	
		1	
	X	4	•



Why is this optimal?

Goal is to minimize $\sum_i f_i b_i$