

1.
  - three arguments from the same class
  - objects of that class must be able to be copied by reference
2.
  - constructor of `CoordinateType` must accept an object of `OtherCoordinateType`
3.
  - assignment operator of `CoordinateType` must accept an object of `OtherCoordinateType`
4.
  - must be able to get a reference to an object of `CoordinateType`
5.
  - the other `Point` object must have the same `CoordinateType`
  - object of `CoordinateType` must support the “-” operator
  - result of “-” operator from `CoordinateType` must support “\*” and “+” operator