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|----- MODULE Time -----|
EXTENDS Naturals
VARIABLES min, hr      Declare hour and minute as our state variables

    Some type definitions
    Hours       $\triangleq$  1 .. 12
    Minutes     $\triangleq$  0 .. 59

    time  $\triangleq$   $\langle hr, min \rangle$       time is a pair of hour and minute
                                we can use this definition in several ways

    TimeType  $\triangleq$ 
         $\wedge hr \in Hours$ 
         $\wedge min \in Minutes$ 

    minuteTick  $\triangleq min' = (min + 1) \% 60$ 

    HourTick  $\triangleq hr' = (hr \% 12) + 1$ 

    The CASE structure is just a multi-way if. Rather like those found in C and java
    Each 'case' starts with a predicate followed by an arrow  $\rightarrow$  The formula between the arrow and
    box  $\square$  is evaluated and is the value of the case expression
    Tick  $\triangleq$  CASE
        min = 59  $\rightarrow minuteTick \wedge HourTick \square$ 
        OTHER  $\rightarrow minuteTick \wedge UNCHANGED hr$ 

    Initial  $\triangleq$  Pick some non-deterministic starting point
         $\wedge hr \in Hours$ 
         $\wedge min \in Minutes$ 

|-----|

Clock  $\triangleq Initial \wedge \square[Tick]_{time}$ 

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