Team Diary

Note:  
Most team interactions were held on an ad-hoc basis surrounding integration of components and what features each component needed for the other components to properly interact with it.

Along with this, most communication was done through an instant chat service called Discord. Where queries and quarrels were delt with when someone came online rather than at a set time in the day or a meeting during the week.

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| Date |  | ID |  |
| Attendees |  | | |
| Notes | | | |
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