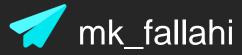
Proactive Cyber Defence Solutions

Whoami

√ Kazem Fallahi











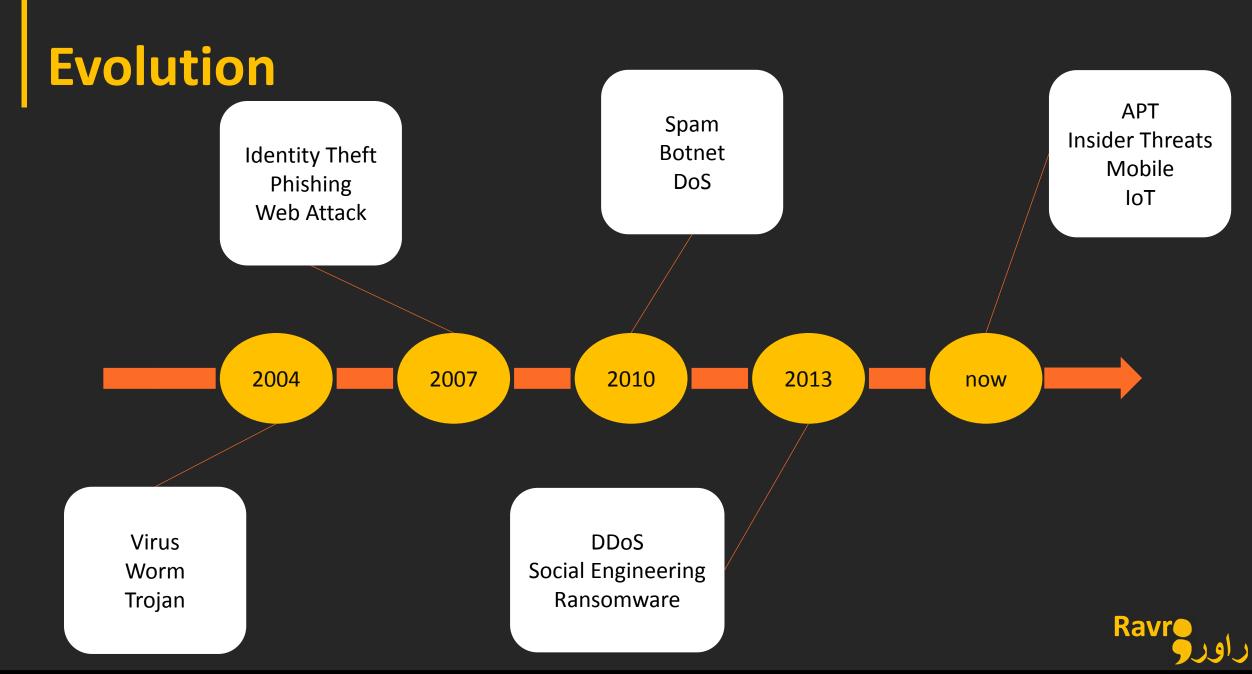
Agenda

- ✓ Attack History
- ✓ Dwell Time
- ✓ Cyber Defence Evolution
- ✓ Threat Hunting
- ✓ Red Teaming





History



Data is the new oil





APT Silent but EVIL





APT

- Advanced
- Complex
- Remain in network for long period
- Don't destroy systems
- Don't interrunpt normal operation
- Usually sponsored by nations or very large organizations
- Motivation: financial gain or political espionage
- Final Goal: steal government or industrial secrets





APT Example

- Cloud Look
- Inception Framework (2014)
- Sykipot (2006)
- GhostNet (2009)
- STUXNET (2010)
- Red October (2012)
- APTs





Adversaries Are already in your network





Dwell Time

Dwell Time

Based on Regions

99 75.5 Days Days



172 498
Days Days

20162017





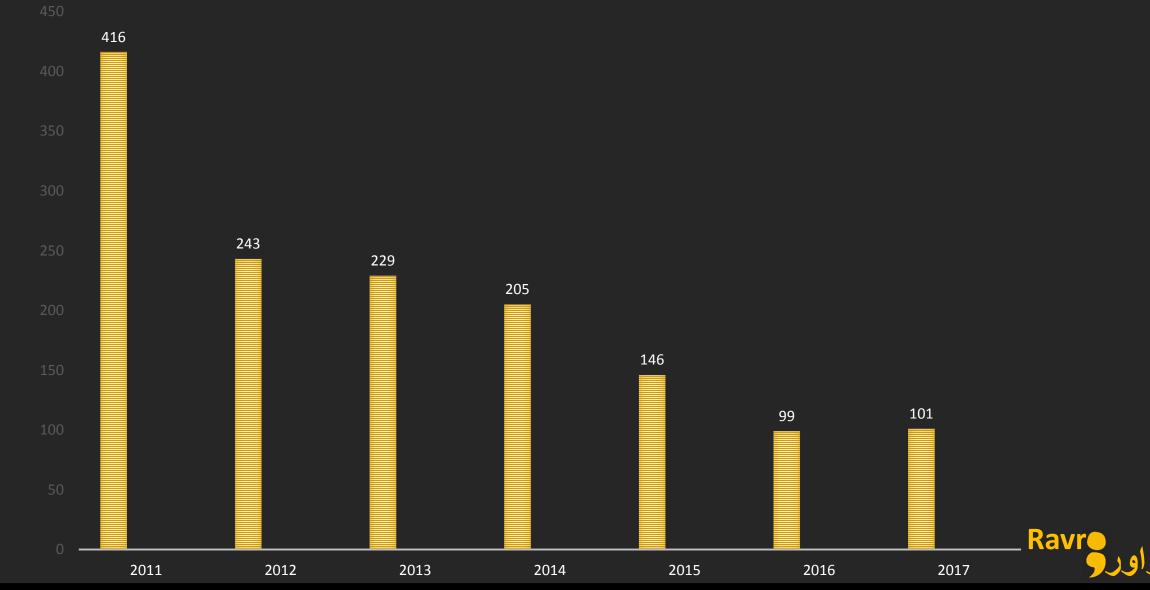
Dwell Time In The World





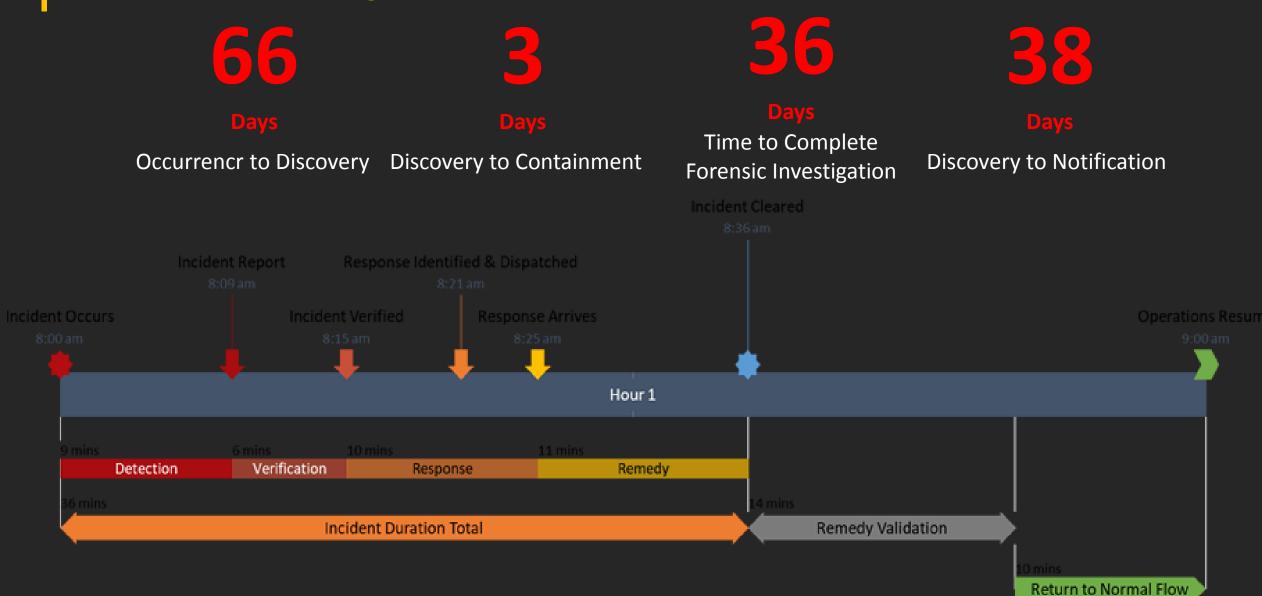


Dwell Time





Incident Response Timeline



Cyber Defence Evolution

Evolution

Log Mgmt Centralized monitoring

SIEM/SOC

Real-time monitoring of known threats **Hunt Teams**

Find unknown threats, understand new adversary TTPs

1995

2000

2003

2006

2013

Point Solution

monitoring per device console

Threat Intel

Track known adversary IOCs, TTPs, intent





Goal

Prevent Attackers From Achieving Their Goal

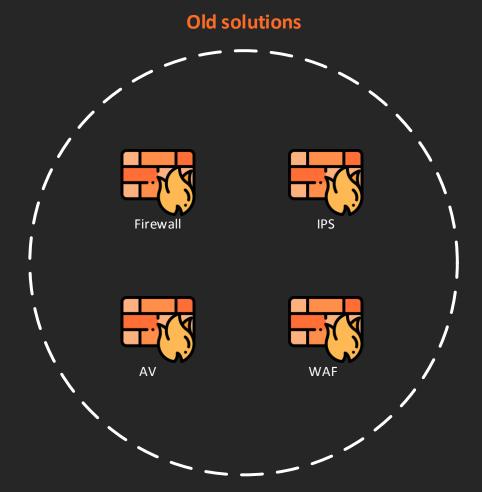
Reduce Attack Dwell Time

Change Mindset





NG Cyber Security Solutions



Focused on threat prevention

Next generation solutions



Focused on threat Hunting









Reactive Security VS Proactive Cyber Defence





Traditional vs Modern Defense

Traditional Defense

- Prevention is Core
- Perimeter Focused
- Mainly Reactive

Modern Defense

- Prevention is ideal but
 Detection & Response is Crucial
- Everywhere is your Perimeter
- Proactive Threat Hunting

SIEM is Dead!

John Linkous 2012





Why Traditional Solution Can't Stop Hackers

- Government support from hacking teams
- Hacking as a full-time job
- Government hackers have a high degree of expertise
- Hacking teams have high financial support





Focus Area To Reduce Dwell Time

- Fundamental security controls
- Granular visibility and correlated intelligence
- Continuous endpoint monitoring
- Actionable prediction of human behavior
- User awareness (user behavior analysis)





Threat Hunting

Why Hunting

- one of the hot topics at RSA 2018
- Rather than waiting for the inevitable data breach to happen, proactively scout around for and hunt down bad actors and malicious activity on your networks.
- Threat hunting combines the use of threat intelligence, analytics, and automated security tools with human smarts.
- Hunting consists of manual or machine-assisted techniques
- as opposed to relying only on automated systems like SIEMs





Goals of Threat Hunting

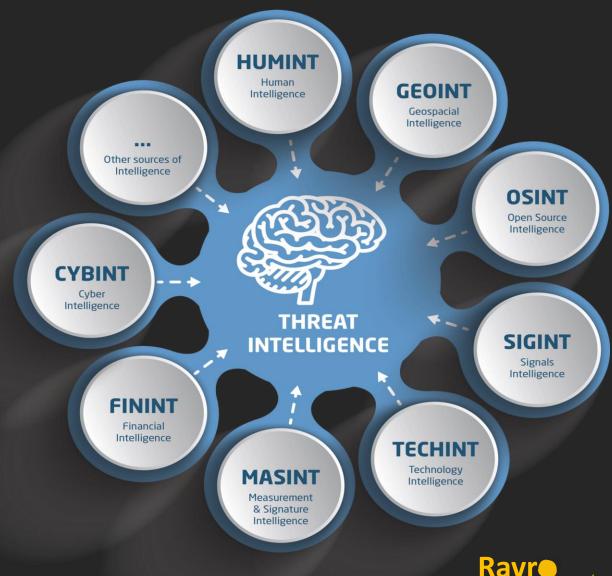
- Gaining better visibility into the organization's weaknesses
- Provide early and accurate detection
- Control and reduce impact and damage with faster response
- Improve defenses to make successful attacks increasingly difficult
- Tracking activity and looking for anomalies





Definition

Threat Hunting refers to proactively and iteratively searching through networks or datasets to detect and respond to advanced threats that evade traditional rule or signature-based security solutions.





Threat Hunting

- Known Bad
- Suspicious Behavior
- Unknown Bad





Keys to Successful Hunt

Planing, preparing, processing

skill, experience, efficiency

Tools, procedures, tech

Huntrs Skillsets

Cyber Security

- Intrusion Analysis
- Malware Analysis
- Threat Intelligence

Data Science

- Data Management
- Data Visualization
- Statistics
- Programming

Mindset

- Desire to learn
- Creative
- Analytical
- Red team





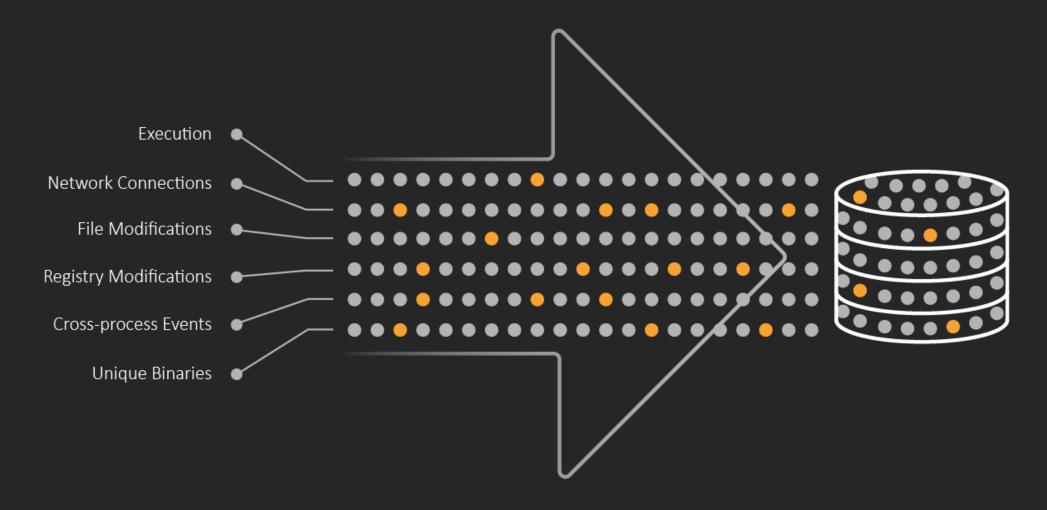
Threat Hunting Activities

- Understanding the threats
- Identifying critical data and business processes utilizing that data
- Intuition, hunches and hypotheses
- Behavioral analytics
- Complete Situational Awareness
- Analyzing all data
- Looking for anomalies





Data Collection & Analysis



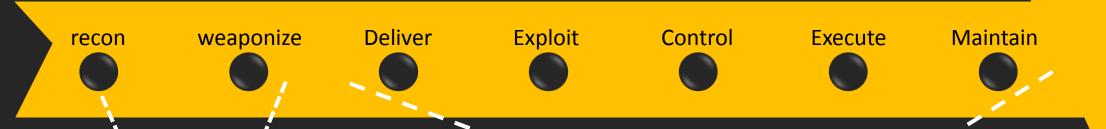




Cyber Kill Chain The Seven Phases of a Cyber Attack

- Reconnaissance
 - Harvesting email addresses, conference information, ...
- Weaponization
 - Coupling exploit with backdoor into deliverable payload
- Delivery
 - Delivering weaponized bundle to the victim via email, web, USB, ...
- Exploitation
 - Exploiting avulnerability to execute code on vitim's system
- Installation
 - Installing malware on the asset
- COMMAND & CONTROL
 - Command channel for the remote manipulation of victim
- Actions & Objectives
 - Intruders accomplish their original goals





PRE-ATT&CK

Priority Definition
Planing, Direction
Target Selection

Information Gathering

Technical, People, Organizational

Weakness Identification

Technical, People, Organizational

Adversary OpSec

Establish & Maintain Infrastructure

Persona Development

Biuld Capabilities

Test Capabilities

Stage Capabilities

• Enterprise ATT&CK

Initial Access

Execution

Persistence

Privilege Escalation

Defense Evasion

Credential Access

Discovery

Lateral Movement

Collection

Exfiltration

Comand & Control





MITRE Enterprise ATT&CK™ Framework

Persistence	Privilege Escalation	Defense Evasion	Credential Access	Discovery	Lateral Movement	Execution	Collection	Exfiltration	Command and Control
Image File Execution Options Injection Forced				Network Share Discovery	AppleScript		Man in the Browser	Exfiltration Over Physical	Multi-hop Proxy
Plist Modification			Hooking	System Time Discovery	Third-party Software		Browser Extensions	Medium	Domain Fronting
Valid Accounts			Password Filter DLL	Peripheral Device Discovery	Windows Remote Management		Video Capture	Exfiltration Over Command	Data Encoding
	DLL Search Order Hijacking			Account Discovery	SSH Hijacking	LSASS Driver	Audio Capture	and Control Channel	Remote File Copy
AppC	AppCert DLLs		Securityd Memory	File and Directory Discovery	Distributed Component	Dynamic Data Exchange	Automated Collection	Scheduled Transfer	Multi-Stage Channels
Hooking		Mshta	Private Keys	System Information	Object Model	Mshta	Clipboard Data	Data Encrypted	Web Service
Startup Items		Hidden Files and Directories	Keychain	Discovery	Pass the Ticket	Local Job Scheduling	Email Collection	Automated Exfiltration	Standard Non-Application Layer Protocol Communication Through
Launch Daemon		Launchetl	Input Prompt	Security Software Discovery	Replication Through Removable Media	Trap	Screen Capture Data Staged	Exfiltration Over Other Network Medium Exfiltration Over Alternative Protocol	
Dylib Hijacking		Space after Filename	Bash History			Source			
Application Shimming		LC_MAIN Hijacking	Two-Factor Authentication	System Network Connections Discovery	Windows Admin Shares	Launchetl	Input Capture		Removable Media
Applnit DLLs		HISTCONTROL	Interception		Remote Desktop Protocol	Space after Filename	Data from Network Shared Drive Data from Local System		Multilayer Encryption
We	Web Shell		Account Manipulation	System Owner/User Discovery	Pass the Hash	Execution through Module		Data Transfer Size Limits	Standard Application Layer Protocol
Service Registry Permissions Weakness		Clear Command History	Replication Through		Exploitation of Vulnerability	Load		Data Compressed	
Sched	Scheduled Task		Removable Media	System Network Configuration	Shared Webroot	Regsvcs/Regasm	Data from Removable Media		Commonly Used Port
New Service		Hidden Window	Input Capture	Discovery	Logon Scripts	InstallUtil			Standard Cryptographic
File System Pen	File System Permissions Weakness		Network Sniffing	Application Window	Remote Services	Regsvr32			Protocol
Path Interception		or Information	Credential Dumping	Discovery	Application Deployment	Execution through API			Custom Cryptographic
Accessibility Features		Trusted Developer Utilities	Brute Force	Network Service Scanning	Software	PowerShell			Protocol
Port Monitors		Regsvcs/Regasm	Credentials in Files	Query Registry	Remote File Copy	Rundil32			Data Obfuscation
Screensaver	Exploitation of Vulnerability		4.	Remote System Discovery	Taint Shared Content	Scripting			Custom Command and
LSASS Driver	Extra Window Memory Injection			Permission Groups		Graphical User Interface			Control Protocol
Browser Extensions	Access Token Manipulation			Discovery		Command-Line Interface			Connection Proxy
Local Job Scheduling	ng Bypass User Account Control			Process Discovery		Scheduled Task			Uncommonly Used Port
Re-opened Applications	pened Applications Process Injection			System Service Discovery		Windows Management			Multiband Communication
Rc.common	SID-History Injection	Component Object Model				Instrumentation			Fallback Channels
Login Item	Sudo	Hijacking				Trusted Developer Utilities			
LC_LOAD_DYLIB Addition	Setuid and Setgid	InstallUtil				Service Execution]		
Launch Agent		Regsvr32							
Hidden Files and Directories		Code Signing							

attack.mitre.org





.bash_profile and .bashrc

Trap

Launchetl

Office Application Startup

Create Account

External Remote Services

Authentication Package

Netsh Helper DLL

Component Object Model Hijacking

Redundant Access

Security Support Provider

Windows Management

Instrumentation Event Subscription

Registry Run Keys /

Start Folder

Change Default File Association

Component Firmware

Bootkit

Hypervisor

Modify Registry

Component Firmware

Redundant Access

File Deletion

Timestomp

NTFS Extended Attributes

Process Hollowing

Disabling Security Tools Rundli32

DLL Side-Loading

Indicator Removal on Host

Indicator Removal from Tools

Indicator Blocking

Software Packing

Masquerading

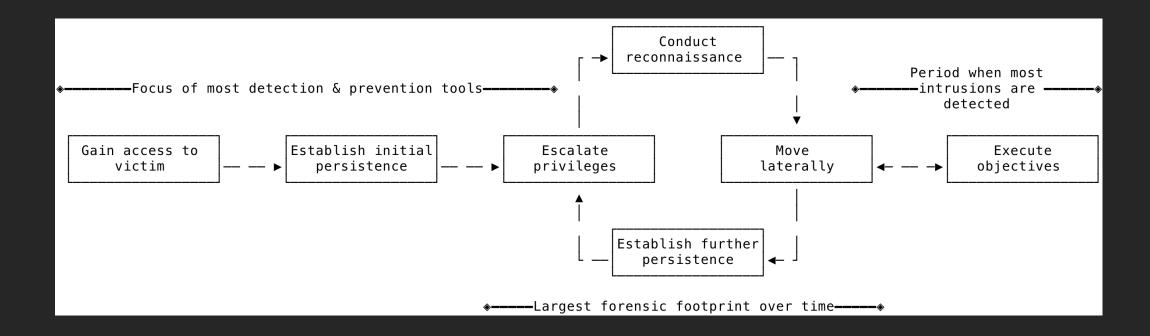
Obfuscated Files or Information

Binary Padding

Install Root Certificate

Network Share

Connection Removal





Cyber Kill Chain Case Study

RECONNAISSANCE

Recon, PHP and SQL fingerprinting

DELIVERY

VDI 🔿

EXPLOITATION

Delivery of SQL injection vlaavijtool &

Exploitation of injection attack

53

Command & Control

Establish and maintain C2

58

0

51

Recon data analyzed andHavijtool selected and configured for attack

46

WEAPONIZATION

55

Creation of accounts and installation of RAT

INSTALLATION

Data exfiltration

ACTIONS & OBJECTIVES

Public Disclosur Observed

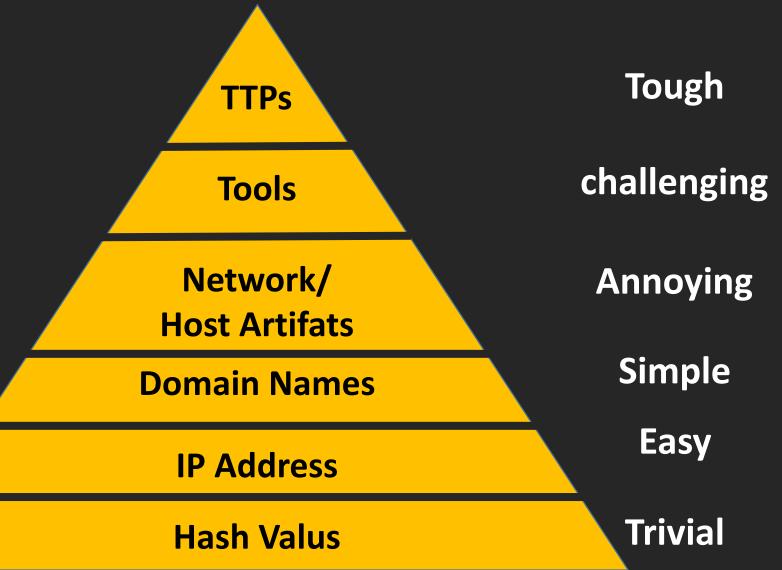
Identified Log

C

Ravr •



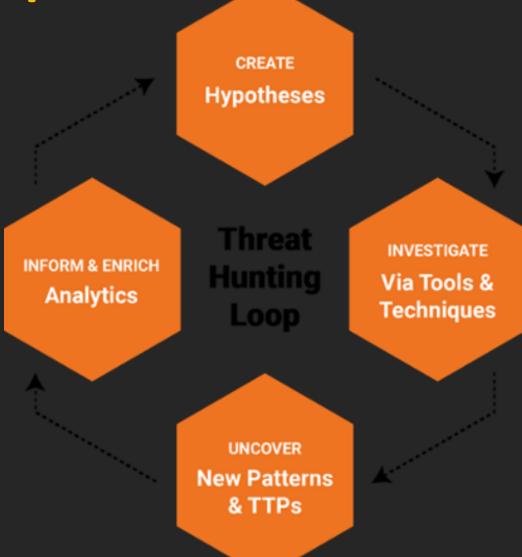
The Pyramid of Pain







The Hunting Loop

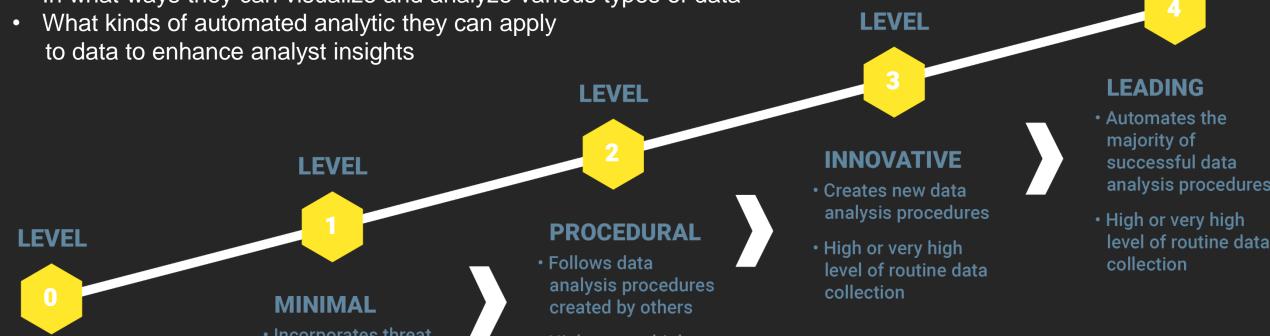






The Hunting Maturity Model

- The quantity and quality of the data they collect
- In what ways they can visualize and analyze various types of data



INITIAL

- Relies primarily on automated alerting
- Little or no routine data collection

- Incorporates threat intelligence indicator searches
- Moderate or high level of routine data collections

 High or very high level of routine data collection



LEVEL



Why Hunting is difficult

- Incidents are non-linear
- adversaries continue to change their patterns
- Targeted intrusions often begin with opportunistic compromises
- Attackers can be erratic & unpredictable
- Evidence is often incomplete or insufficient
- Adapt to changes in behaviors
- learn how the adversary works
- Watch all behaviors of the adversary

Large environments = more noise = more false positives





Sharing

My detection becomes your prevention

- We need to close the gap between sharing speed and attack speed
- 75% of attacks spread from Victim 0 to Victim 1 within one day (24 hours).



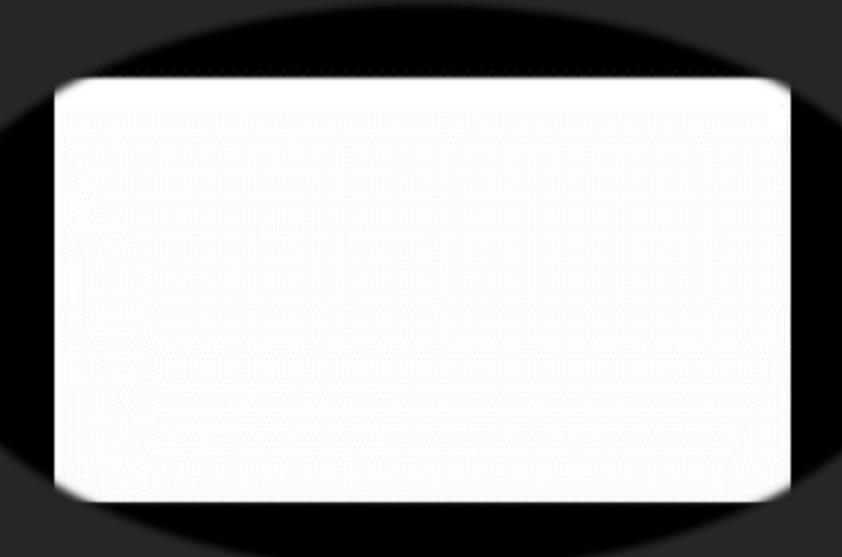


Threat Intelligence Evolving Security From Reaction To Prediction





Demo







Red Teaming

Red Teaming

- Provides more value than a Penetration Test
- Should be implemented into a regular schedule
- Helps train security personnel
- Helps make sure your boxes are tuned
- Using Weaknesses to find what is most valuable
- Goal Oriented
- Review attack
- Test how teams use services and how they are managed





Red Teaming Goals

- Model recent threats and trends
- Longer term
- Highlight Gaps in Security Controls, detection,...
- Escape and Evade for Persistence





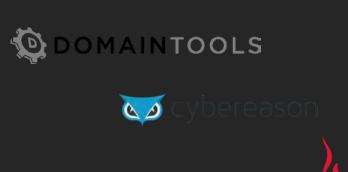
Blue Teaming Goals

- Detect Attack
- Respond and Recover
- Produce Actionable Intelligence
- Identify Gaps and investment needs





Tools





















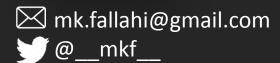




Team Members

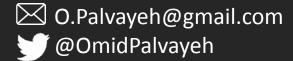


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