

Sprint #1 Plan  
SlugApp  
Team SlugApp  
End of Sprint: 1/27/16

**Goal:**

In this sprint, our goals are to create a working interface where we can post events that are happening around campus. We also want to be able to display these events in an orderly manner.

**Tasks:**

1) As users, we want to be able to post events to the server.

- Backend event post/get in golang (6hr)
- Event post UI using Javascript and follows the Model View Controller architecture (3hr)
- Event post display/design (3hr)
- Overall event code cleaning and testing for backend (4hr)

Total for user story 1: 16 hr

2) As developers, we want to serve relevant data to users.

- Event listing display (3hr)

Total for user story 2: 3 hr

3) As developers, we want to be able to persistently store data.

- Find an appropriate location/database to store submitted events (5hr)

Total for user story 3: 5hr

4) As users, we want to be able to view a list of events with filters

- Backend, insert more fields that gather specific event info such as time, date, etc. (4hr)
- Integrating filters for events to make looking through them easier (3hr)

Total for user story 4: 7hr

**Team Roles:**

Simba: Product Owner

Isaiah: Scrum Master

Josef

Kyle

Andrew

Megan

## Initial Task Assignment:

Simba:

User Story 1, Overall event code cleaning and testing for backend

Additionally, working on dining scraper and loop bus API for later use in other sprints

Isaiah:

User Story 1, Backend event post/get in golang

Josef:

User Story 1, Event post ui using Javascript and follows the Model View Controller architecture

Kyle:

User Story 3, Find an appropriate location/database to store submitted events

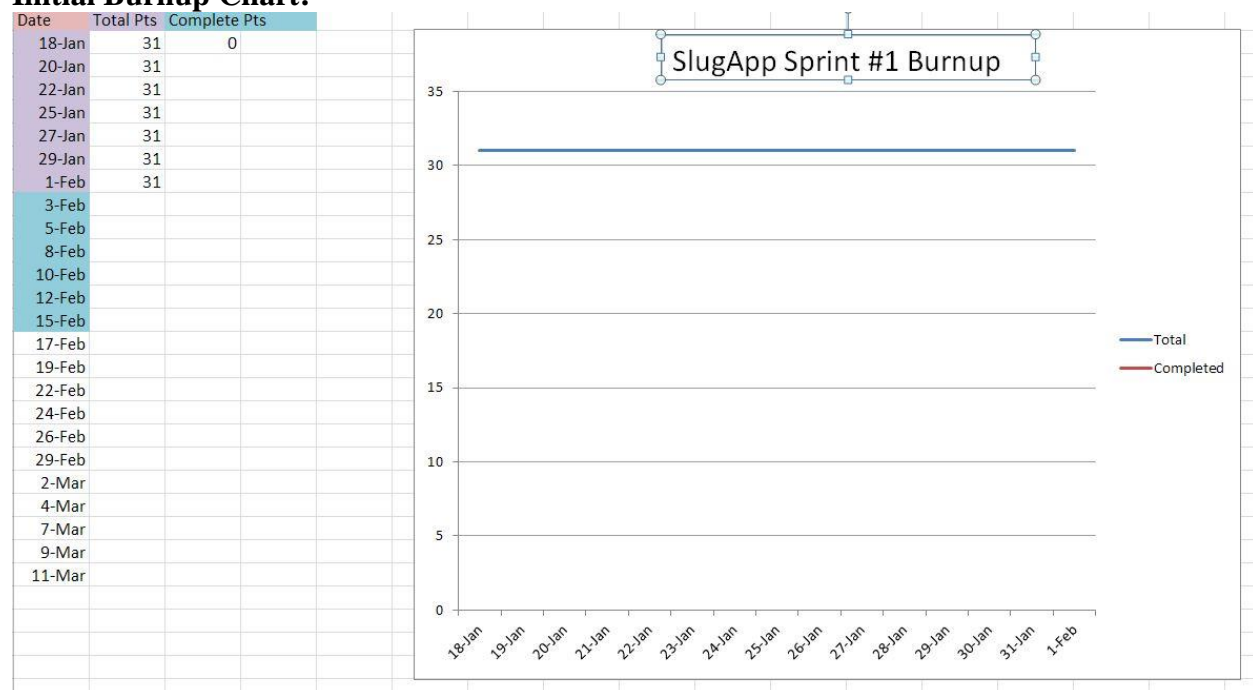
Andrew:

User Story 2, Event listing display

Megan:

User Story 1, Event post display/design

## Initial Burnup Chart:



## Scrum Times:

Meetings are every MWF at 2PM. Each Monday meeting, our TA Sriram will sit in on our talks.