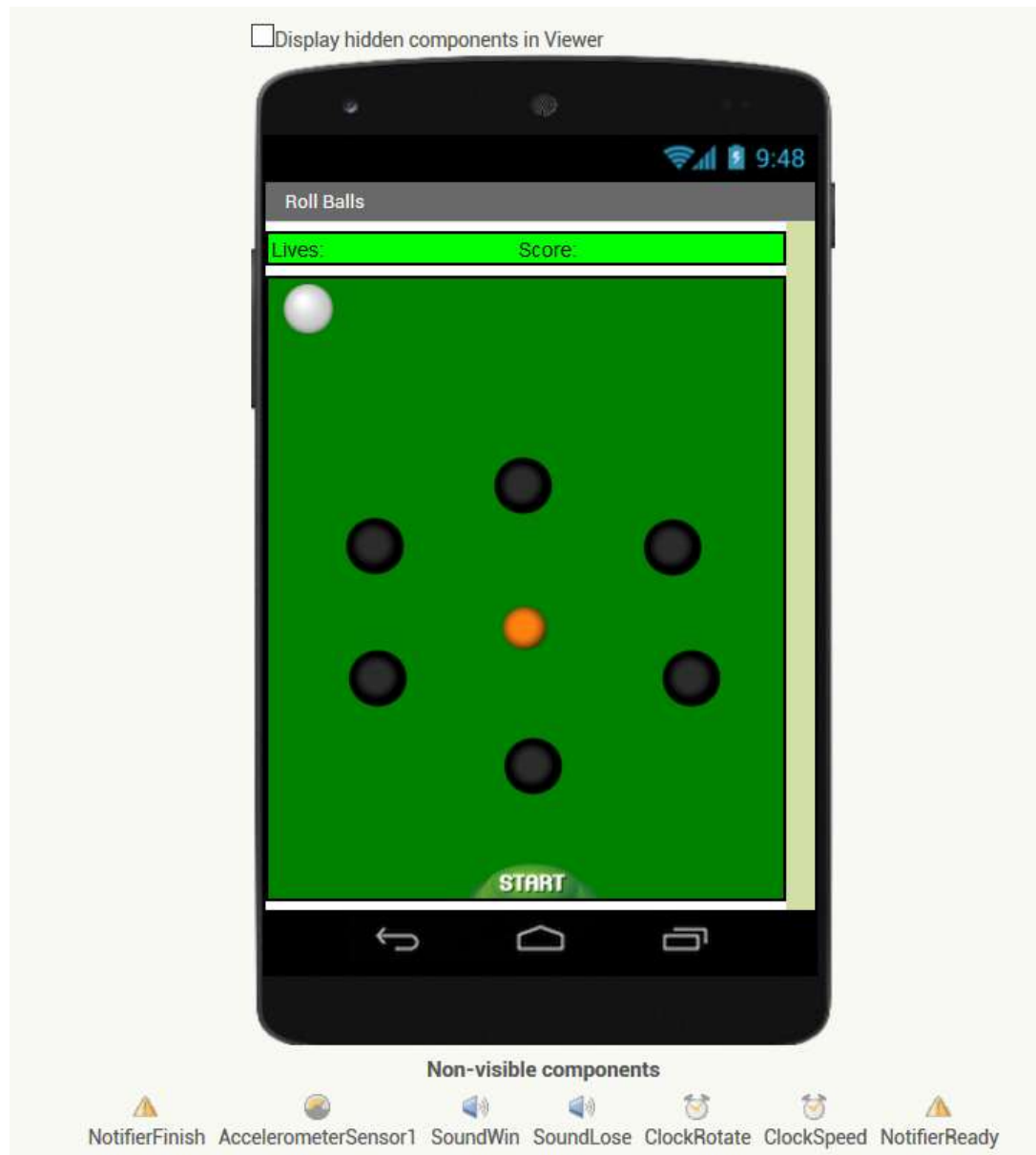
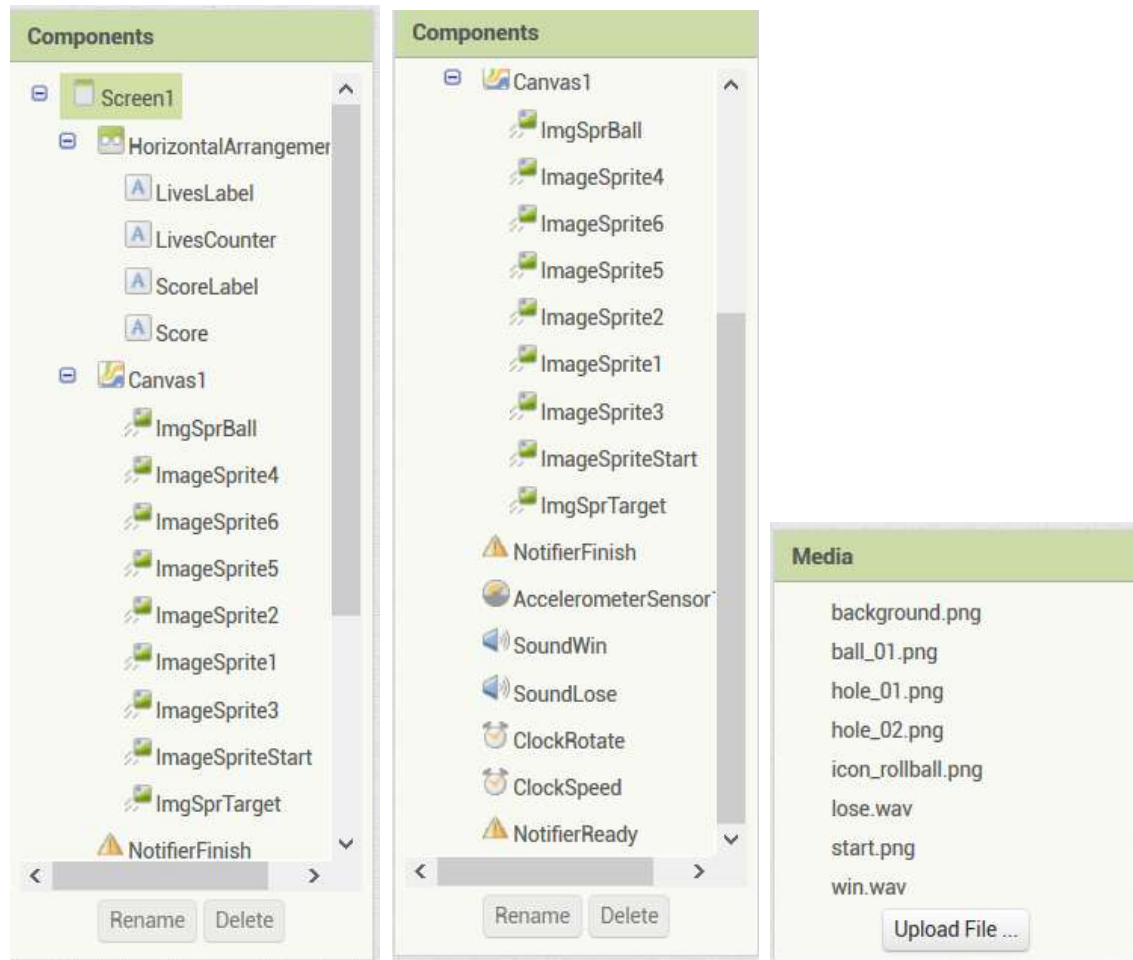


Lesson 7 – App Inventor – Rollball

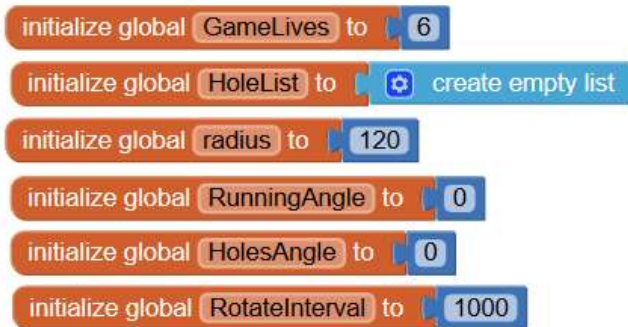
Layout



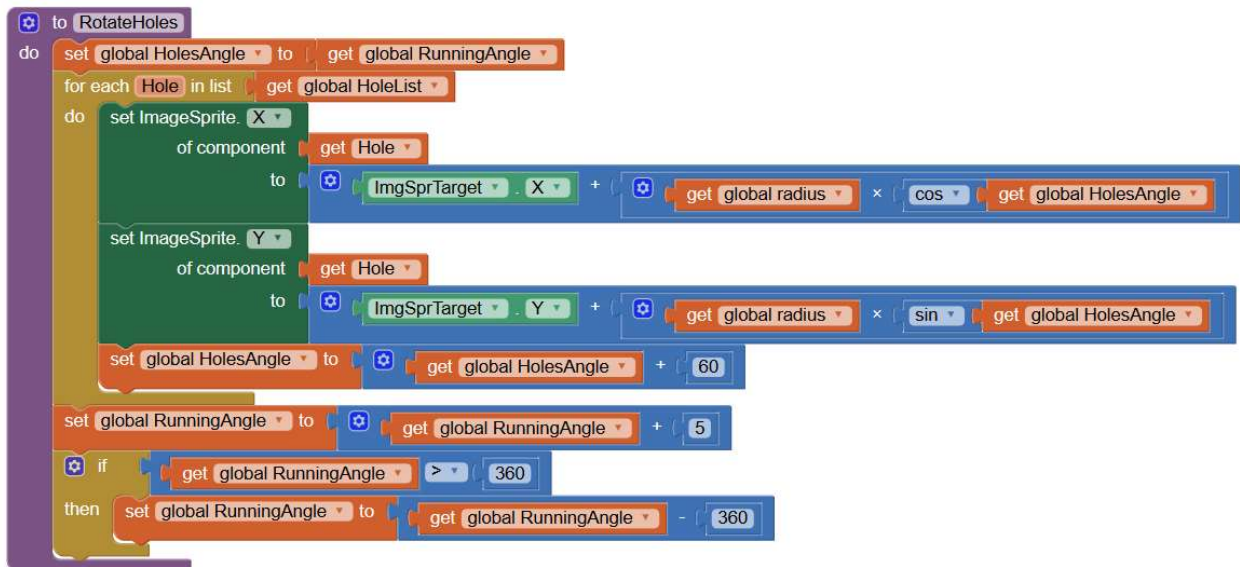


Blocks

Variables



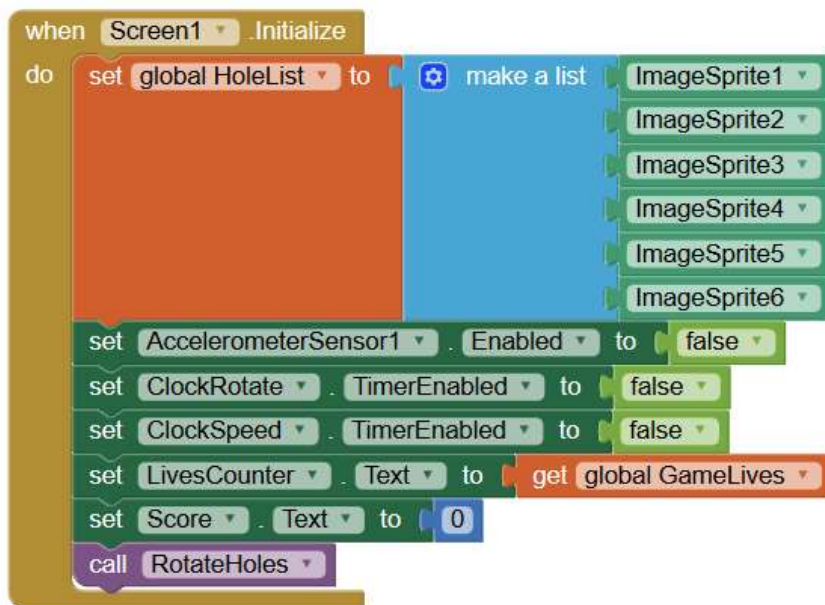
Rotate Holes



Rotate Holes every ? milliseconds



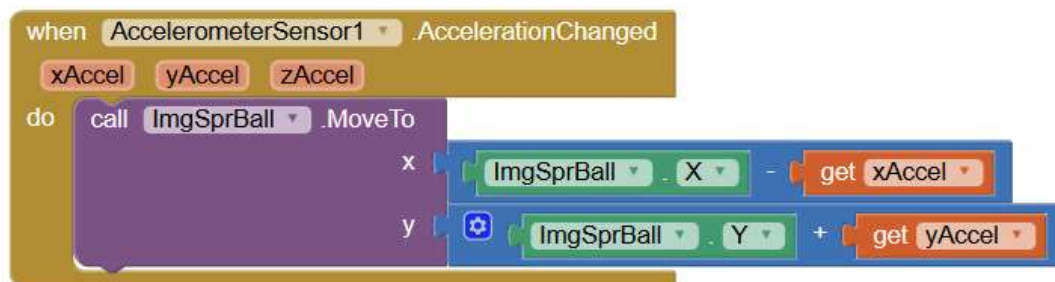
Initialization



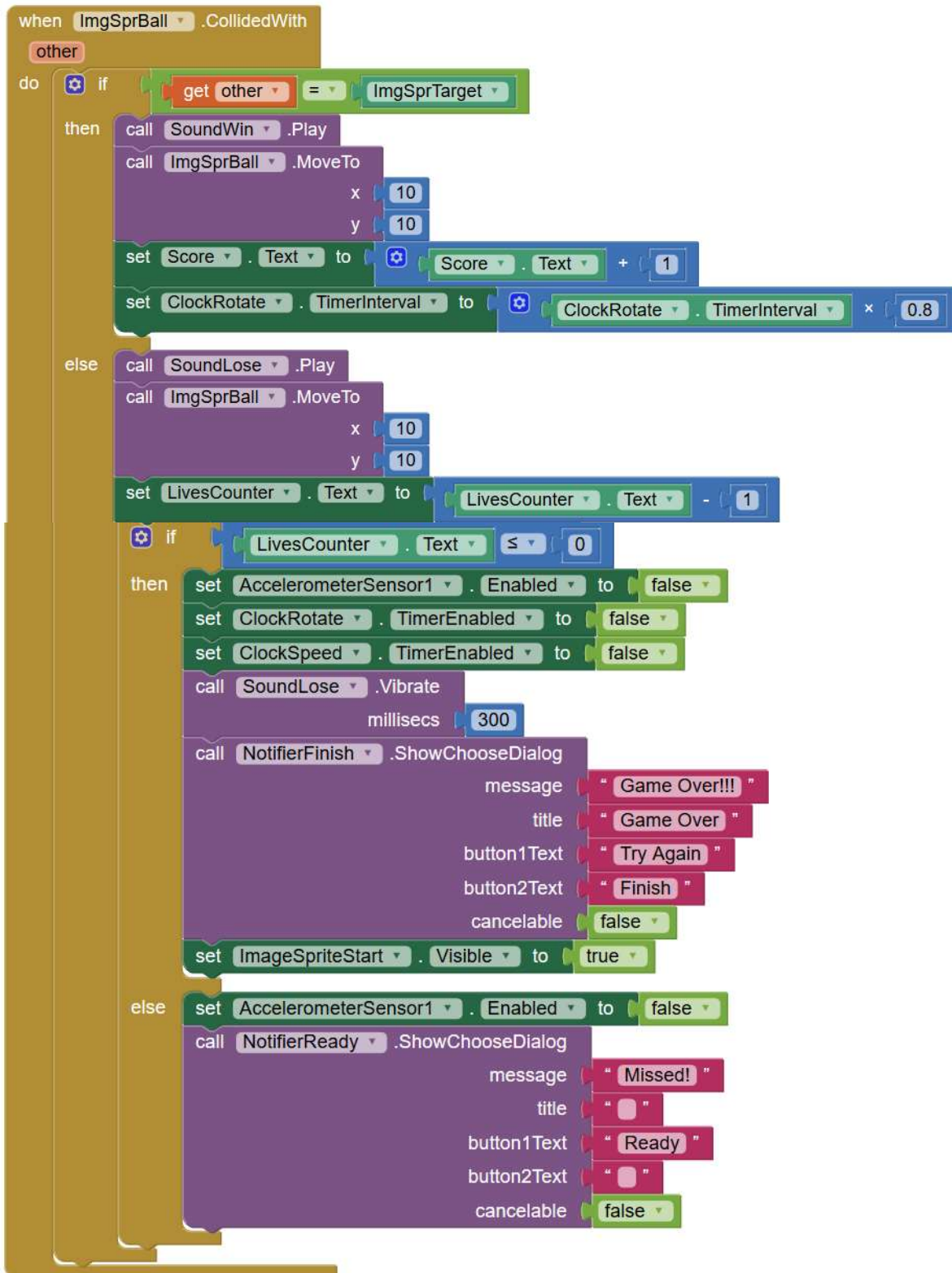
Game Start



Ball Move



Ball Collide



Make rotate faster



Game Over after choice



Turn on the ball moving after every ball failure

