

Baturay Kafkas

Ankara, Türkiye | +90 507 100 06 41 | [linkedin.com/in/baturay-kafkas](https://www.linkedin.com/in/baturay-kafkas) | kfksbtry@gmail.com | github.com/kfksbtry

EDUCATION

Hacettepe University

Aug 2024 – Present

Bachelor of Science in Electrical and Electronics Engineering, GPA: **3.78/4**

- Achieved the highest GPA among the classmates.

Private Zafer College

Aug 2020 – Jun 2024

High School of Science, GPA: **98.89/100**.

PROFESSIONAL EXPERIENCE

Academic Peer

Oct 2025 – Present

Hacettepe University

- Taught 60+ engineering students calculus on campus within the syllabus under the Academic Peer Support Programme.
- Solved each question of the math exams held in the past using LaTeX and turned them into a book of 275 pages.

PROJECTS

Research: Effect of Coronavirus Disease on Lung Capacity | *Spirometry*

Oct 2022 – Jan 2023

- Conducted research for the 2204-A High School Students Research Projects Competition held by the Scientific and Technological Research Council of Türkiye (TÜBİTAK), aiming to find the effect of the disease on lung capacity.
- Related the disease and lung capacity using the spirometer device, plotting respiration graphs by examining 29 people.
- Compared Tidal Volume (TV), Inspiratory Reserve Volume (IRV), Expiratory Reserve Volume (ERV), Forced Vital Capacity (FVC), Total Lung Capacity (TLC) values obtained from the examinations.
- Inferred that participants who recovered from the disease took in less air when taking a deep, forced breath, and therefore, only the IRV values confirmed the hypothesis.

Computer Simulation: Smart Farming System | *Lua, Roblox*

Oct 2022 – Jan 2023

- Designed a system to simulate a greenhouse application for the 2204-A competition.
- Built a client-server architecture to manage user interactions and data flow, demonstrating principles of control systems.
- Utilized the physical constraints provided by the engine to handle the mobile components.

Developer Tools | *Lua, Roblox*

- Developed a plugin for programmers seeking the data of their code.
- Developed a plugin to adjust the borders of user interface objects for proper scaling.

SKILLS

Languages: Turkish (native), English (upper-intermediate), French (pre-intermediate)

Programming Languages: Lua, C, Luau

Markup Languages: LaTeX, HTML

TECHNICAL WRITING

Learning Lua Programming Language Syntax (*Sep 2023*)

- Published an in-depth article about the Lua syntax in Turkish, reaching 13.9K+ views.

Basic Data Types in Programming and Their Usage Areas (*Dec 2023*)

- Published an article about the Lua data types in Turkish, reaching 1.9K+ views.