Kyle Freed | UX & Product Designer KyleRFreed.com | dekyle@gmail.com | (224) 212-9234

SUMMARY

I am a user-experience designer fascinated with the intersection of psychology, technology and art. I am adept at translating user needs into effective designs for business objectives using user centered design.

WORK EXPERIENCE

ADURO

2017 - Present Seattle, WA

Senior UX Designer

- Develop design process and strategy
- Consult Product Managers and Designers on planning and process
- Lead design for biometric screening business
- Lead design sprints for new product initiatives
- Journey map client experiences

Alliance for the Great Lakes

2015 – 2016 Chicago, IL

Web Designer

- Designed website for campaign with MillerCoors
- Set up server and WordPress website deployment
- Integrated existing online marketing system

PROJECTS

Motive

MHCI+D

Project Manger / Researcher / Designer

I synthesized insights from background literature, physical therapists, and current patients as well as organized resonsibilties in our team. I concepted numerous ideas and prototyped our final design, as well as lead the final design communication.

Canvas LMS

MHCI+D

User Researcher / UX Designer

Concept to completion user centered design project for the the University of Washington's learning management system. User research drove concept direction, user flows, interactive wireframing, and final mockups.

Eos

MHCI+D

UX Designer / Prototyper / Programmer

Smart pillow using embedded LED strips and haptic motors to wake users comfortably. I designed wake sequence, clock functionality, circuits, and Arduino code.

FDUCATION

University of Washington

2015 - 2016 Seattle, WA

Masters of Human Computer Interaction and Design

Interdisciplinary program that draws on methodologies and frameworks from computer science, information science, human centered design and fine arts.

DePauw University

2009 - 2013 Greencastle, IN

B.A. in Psychology and Spanish

Focused on cognitive and experimental psychology.

TOOLS

Proficient with

Illustrator Photoshop Sketch Principle InDesign Invision

Experience with

After Effects Arduino Java

Familiar with

Javascript Python

METHODS

Design

Interaction Design Sketching Wireframing Information Architecture Rapid Prototyping Storyboarding Visual Design

Research

Contextual Inquiry Heuristic Evaluation Usability Testing User Interviews Personas/Scenarios