

MIS 545 Data Mining Description

Predicting a Song's Genre



by

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Problem Description

With the popularity of digital music, there has been great interest in browsing, searching and organizing large music collections. Users become overwhelmed with the volume of music and desire recommendations for music they might like. In order to provide these predictions to users, first one must categorize music into types/genres and then into sub-genres. Many songs span several genres and consist of a combination of sub-genres. In order to categorize music in such a detailed way, it would be useful to have a computer program which could predict a song's genre. The goal of this project is determine if we can predict a song's top-level genre based upon a set of attributes and musical features contained in the database. Questions I will explore include:

- What elements of a song are similar among genres?
- Is it possible to predict a song's genre given the data within this database?
- How accurate can we be in our predictions?

Executive Summary of Results and Findings

Categorizing songs into genres is a difficult task. Often two people listening to a song can't agree on a song's genre, and there is a lot of crossover in music. Some pop songs will have elements of Jazz or Folk, vice versa. Using a computer program to predict a song's genre is no less complex. It requires a decent number of musical attributes and records, but does result in a prediction better than baseline. The decision tree proved to perform better than Naive Bayes in this project.

Project Dataset Description

For this project, I used the FMA (Free Music Archive) Database. It includes audio information for 106,574 tracks from 16,341 artists and 14,854 albums. It consists of 9 relational databases, and has a hierarchical structure of assigned genres that expands to 161 sub-genres. There are 17 different top-level genres. The database contains the full-length audio and related information to the track, artist and the album. The dataset also includes detailed features about the music that have been extracted using a program called libROSA. This python-based program has been run on each audio track and the database includes numerous musical features such as: spectral, rhythm, manipulation, inversion, bandwidth, flatness, roll-off frequency, tonnetz (tonal centroid), and many other special features such as chromagograms. These features are represented

as continuous attributes.

The data consists of the following csv files:

1. Tracks.csv
2. Features.csv
3. Echonest.csv
4. Genres.csv
5. Raw_albums.csv
6. Raw_artists.csv
7. Raw_echonest.csv
8. Raw_genres.csv
9. Raw_tracks.csv

The Tracks table contains 106,574 rows and 53 columns and contains information about the song, artist, title, bitrate, etc..

The Features table contains 106,574 rows 519 columns, which mostly consists of continuous values of musical features relating to: Chroma Energy Normalized” (CENS), Constant-Q chromagram, chromagram from a waveform, Mel-frequency cepstral coefficients (MFCCs), root-mean-square (RMS), spectral centroid, spectral bandwidth, spectral contrast, Spectral flatness (or tonality coefficient), roll-off frequency, tonal centroid features (tonnetz), etc.

The Echonest table contains interesting data, but only for a subset of the songs. I did extensive analysis including this data, but found that the attributes from the Features table were actually giving better accuracy ratings. Due to the fact that the Echonest table did not include all the songs and was not increasing accuracy, I decided not to use this table in my final analysis.

Data Preprocessing / Transformation

In order to make the data more manageable, I selected 3 genres to work with. I created a subset of the original data by selecting Folk, Classical and Hip-Hop music and the columns that were relevant to this project. I only selected songs that had a top-level genre and no missing data. There were 1230 Classical songs, 2803 Folk songs and 3552 Hip-Hop songs in my subset.

In the features data, I also created a subset of columns from 519 variables to 12. I merged these 2 tables based upon Track_ID. I chose the following continuous independent variables:

- Track bitrate

- Chroma Energy Normalized (chroma-CENS)
- Constant-Q chromagram (chroma-cqt),
- Chromagram from a waveform (chroma-stft)
- Mel-frequency cepstral coefficients (MFCCs),
- Root-mean-square (RMSE),
- Spectral centroid,
- Spectral bandwidth,
- Spectral contrast,
- zero-crossing rate (zcr),
- roll-off frequency,
- tonal centroid features (tonnetz)

<u>Table</u>	<u>Field Name</u>	<u>Variable Type</u>	<u>Data Format</u>	<u>Description</u>
Tracks.csv	Track_ID	IV	int	Unique identifier for each song. Used to merge tables.
Tracks.csv	Track_bitrate	IV	int	Number of bits per unit of time
Tracks.csv	Track_genre_top	DV	factor	Music genre category
Features.csv	Chroma_cens	IV	num	Chroma Energy Normalized
Features.csv	Chroma_cqt	IV	num	Constant-Q chromagram
Features.csv	Chroma_stft	IV	num	Chromagram from a waveform or power spectrogram
Features.csv	Mfcc	IV	num	Mel-frequency cepstral coefficients
Features.csv	Rmse	IV	num	Root-mean-square
Features.csv	Spectral_bandwidth	IV	num	Spectral bandwidth
Features.csv	Spectral_contrast	IV	num	Spectral contrast
Features.csv	Spectral_centroid	IV	num	Spectral centroid
Features.csv	Spectral_rolloff	IV	num	Spectral rolloff for each frame
Features.csv	Tonnetz	IV	num	tonal centroid features
Features.csv	zcr	IV	num	zero-crossing rate

Here is the structure and summary of the subset data:

```
> str(Song)
'data.frame': 7585 obs. of 26 variables:
 $ X.1          : int 1 2 3 4 5 6 7 8 9 10 ...
 $ track_ID     : int 2 3 5 134 139 140 141 142 188 189 ...
 $ X            : int 3 4 5 12 17 18 19 20 62 63 ...
 $ album_listens: int 6073 6073 6073 6073 1304 1300 1304 845 12333 894 ...
 $ album_title   : chr "AWOL - A Way Of Life" "AWOL - A Way Of Life" "AWOL - A Way Of Life" ...
 $ artist_name   : chr "AWOL" "AWOL" "AWOL" "AWOL" ...
 $ set_split     : chr "training" "training" "training" "training" ...
 $ set_subset    : chr "small" "medium" "small" "medium" ...
 $ track_bitrate: int 256000 256000 256000 256000 128000 128000 128000 128000 256000 256000 ...
 $ track_genre_top: Factor w/ 3 levels "Classical","Folk",...: 3 3 3 3 2 2 2 2 2 2 ...
 $ track_genres  : chr "[21]" "[21]" "[21]" "[21]" ...
 $ track_genres_all: chr "[21]" "[21]" "[21]" "[21]" ...
 $ track_interest: int 4656 1470 1933 1126 702 1593 839 1223 3137 730 ...
 $ track_listens : int 1293 514 1151 943 582 1299 725 848 1253 101 ...
 $ track_title   : chr "Food" "Electric Ave" "This World" "Street Music" ...
 $ chroma_cens   : num 7.1807 1.889 0.5276 0.9184 -0.0209 ...
 $ chroma_cqt    : num 4.518 -0.855 -0.605 -0.829 -0.436 ...
 $ chroma_stft   : num -1.006 -0.952 -0.795 -0.972 -0.278 ...
 $ mfcc          : num 3.86 4.3 2.62 1.56 5.04 ...
 $ rmse          : num 2.49986 -0.64396 0.00178 2.13323 1.45388 ...
 $ spectral_bandwidth: num 3.874 2.383 0.895 0.373 0.402 ...
 $ spectral_centroid: num 2.41 3.52 1.32 2.21 1.64 ...
 $ spectral_contrast: num 2.27 3.21 1.48 1.83 2.81 ...
 $ spectral_rolloff: num 0.841 2.379 -0.239 0.488 0.961 ...
 $ tonnetz        : num 2.303 2.004 10.772 3.829 0.437 ...
 $ zcr           : num 5.76 2.82 6.81 4.73 1.16 ...

> summary(Song)
      X.1       track_ID       X       album_listens   album_title
Min. : 1   Min. : 2   Min. : 3   Min. : -1   Length:7585
1st Qu.:1897 1st Qu.:33717 1st Qu.:21567 1st Qu.: 3704 Class :character
Median :3793 Median :69826 Median :47477 Median : 7611 Mode  :character
Mean   :3793 Mean  :73441 Mean  :49136 Mean  : 29036
3rd Qu.:5689 3rd Qu.:110928 3rd Qu.:73139 3rd Qu.: 18286
Max.  :7585 Max. :155306 Max. :106563 Max. :1193803
artist_name      set_split      set_subset      track_bitrate      track_genre_top
Length:7585      Length:7585      Length:7585      Min. : -1   Classical:1230
Class :character Class :character Class :character 1st Qu.:192000 Folk   :2803
Mode  :character Mode :character Mode :character Median :256000 Hip-Hop :3552
                                         Mean  :256883
                                         3rd Qu.:320000
                                         Max. :324221
track_genres      track_genres_all track_interest      track_listens   track_title
Length:7585      Length:7585      Min. : 25   Min. : 18   Length:7585
Class :character Class :character 1st Qu.: 542  1st Qu.: 274 Class :character
Mode  :character Mode :character Median : 1106 Median : 675 Mode  :character
                                         Mean  : 3296 Mean  : 2040
                                         3rd Qu.: 2559 3rd Qu.: 1657
                                         Max. :1038669 Max. :433992
chroma_cens      chroma_cqt      chroma_stft      mfcc          rmse
Min. :-1.7136  Min. :-1.7778  Min. :-1.8081  Min. :-1.7314  Min. :-1.6853
1st Qu.:-0.7451 1st Qu.:-1.0641 1st Qu.:-1.1624 1st Qu.: 0.2013 1st Qu.:-0.2160
Median :-0.3230 Median :-0.7130 Median :-0.8606 Median : 1.4552 Median : 0.5264
Mean   : 0.0006 Mean  :-0.3690 Mean  :-0.4130 Mean  : 3.2162 Mean  : 1.4832
3rd Qu.: 0.2826 3rd Qu.:-0.1613 3rd Qu.:-0.1395 3rd Qu.: 3.8507 3rd Qu.: 1.8563
Max.  :55.7586 Max. :37.4453 Max. :31.6291 Max. :986.1246 Max. :135.5881
spectral_bandwidth spectral_centroid spectral_contrast spectral_rolloff tonnetz
Min. :-1.720  Min. :-1.897  Min. :-0.9696 Min. :-1.8927 Min. :-1.2269
1st Qu.: 0.065 1st Qu.: 1.977 1st Qu.: 1.2803 1st Qu.: 0.0229 1st Qu.: 0.1297
Median : 1.592 Median : 6.794 Median : 1.9215 Median : 2.4889 Median : 0.4973
Mean   : 6.787 Mean  :26.121 Mean  :1.9417 Mean  :16.8848 Mean  : 1.2062
3rd Qu.: 6.070 3rd Qu.:21.763 3rd Qu.:2.5524 3rd Qu.:12.1243 3rd Qu.: 1.1537
Max.  :304.935 Max. :2439.780 Max. :18.5083 Max. :974.8627 Max. :111.9395
zcr
Min. : -1.773
1st Qu.: 4.690
Median : 11.431
Mean   : 26.807
3rd Qu.: 29.739
Max.  :1187.837
```

Feature Selection - Descriptive Analysis

I used linear regression for feature selection, converting my dependent variable to numeric. I used StepAIC both ways (forward and backward) in order to get the best results. The final model recommended 10 of the 12 independent variables, making it difficult to eliminate many attributes.

```
> steps$anova
Stepwise Model Path
Analysis of Deviance Table

Initial Model:
track_genre_top ~ track_bitrate + chroma_cens + chroma_cqt +
chroma_stft + mfcc + rmse + spectral_bandwidth + spectral_centroid +
spectral_contrast + spectral_rolloff + tonnetz + zcr

Final Model:
track_genre_top ~ track_bitrate + chroma_cens + chroma_cqt +
chroma_stft + rmse + spectral_bandwidth + spectral_centroid +
spectral_rolloff + tonnetz + zcr

Step Df Deviance Resid. Df Resid. Dev      AIC
1                7572  2412.111 -8663.908
2 - spectral_contrast  1 0.1859761    7573  2412.297 -8665.323
3       - mfcc        1 0.4388505    7574  2412.736 -8665.943
```

I also used the conditional random forest algorithm and the varimp() function to determine variable importance according to this method. I ran it with 50 trees max and with 500 and the results gave similar orders of variable importance.

```
> cfs = cforest(track_genre_top ~ . , data = S, control=cforest_unbiased(mtry=2, ntree=50))
> varimp(cfs)
  track_bitrate      chroma_cens      chroma_cqt      chroma_stft      mfcc
  0.040759798     0.014456008     0.007814328     0.027943623   0.012986888
  rmse  spectral_bandwidth  spectral_centroid  spectral_contrast  spectral_rolloff
  0.024430680     0.049199836     0.062526847     0.003763833   0.122026545
  tonnetz          zcr
  0.002253692     0.012142676
```

When I change ntry to a higher value (like 12), I get slightly different results in variable importance. Spectral bandwidth is more important and centroid less.

```
> cfs = cforest(track_genre_top ~ . , data = S, control=cforest_unbiased(mtry=12, ntree=50))
> varimp(cfs)
  track_bitrate      chroma_cens      chroma_cqt      chroma_stft      mfcc
  0.0432819778    0.0088355428    0.0079398065    0.0290433536   0.0106986743
  rmse  spectral_bandwidth  spectral_centroid  spectral_contrast  spectral_rolloff
  0.0137513436    0.0766606951    0.0139949839    0.0079899678   0.0790899319
  tonnetz          zcr
  0.0006234325    0.0115084199
```

Linear Regression and Random Forest give slightly different results. The random forest indicates that tonnetz is the least important, followed by chroma_cqt, spectral_contrast, , chroma_cens, mfcc, and zcr. They both seem to agree that spectral_contrast is lower in importance and possibly mfcc too.

Associated Rule Analysis

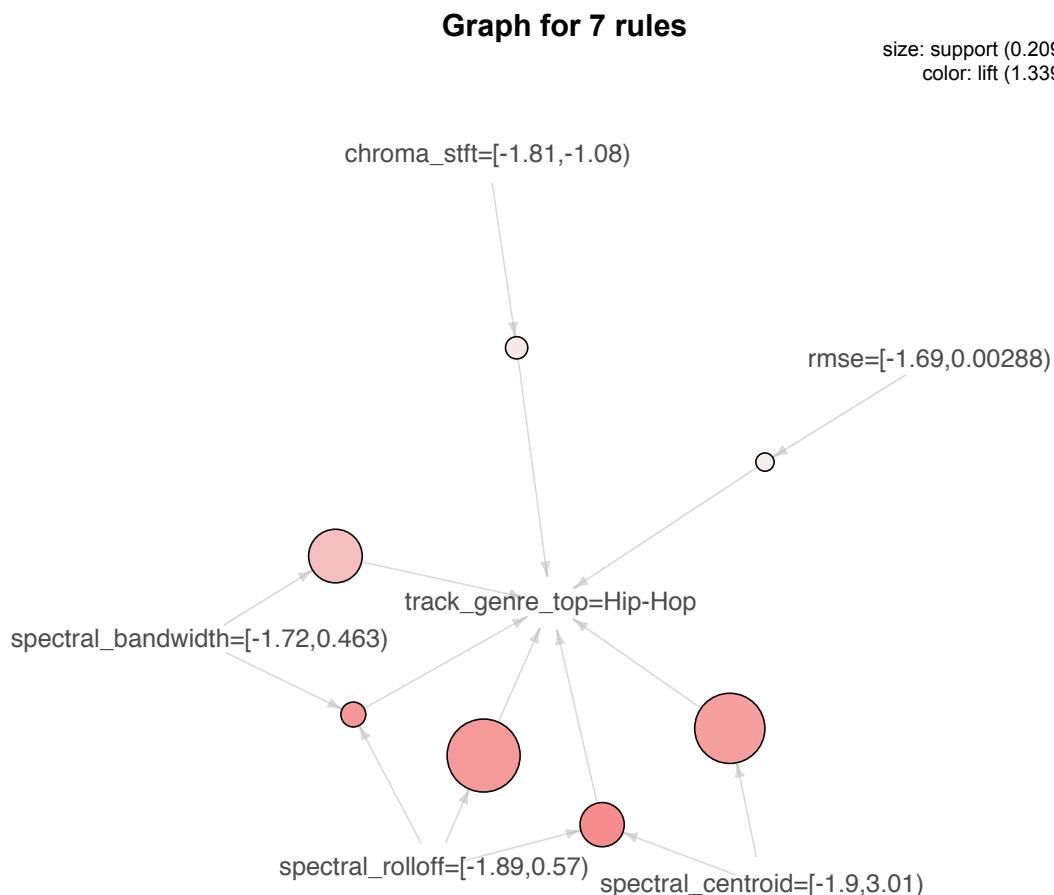
In order to use associated rule analysis and the apriori function, I needed to convert the continuous independent variables into categorical. I used the discretize function to do this.

The overall top 7 rules (sorted by support, confidence or lift) all indicated Hip Hop as the genre. Spectral_rolloff, Spectral_centroid, Spectral_Bandwidth are important indicators for Hip Hop. Also chroma_stft and rmse make an impact.

For the Folk genre, the top variables were chroma_cqt, chroma_stft, spectral_rolloff, and zcr. Spectral_bandwidth and spectral_centroid also make an impact.

For the Classical genre, spectral_bandwidth, spectral_centroid, spectral_rolloff and zcr are the biggest indicators.

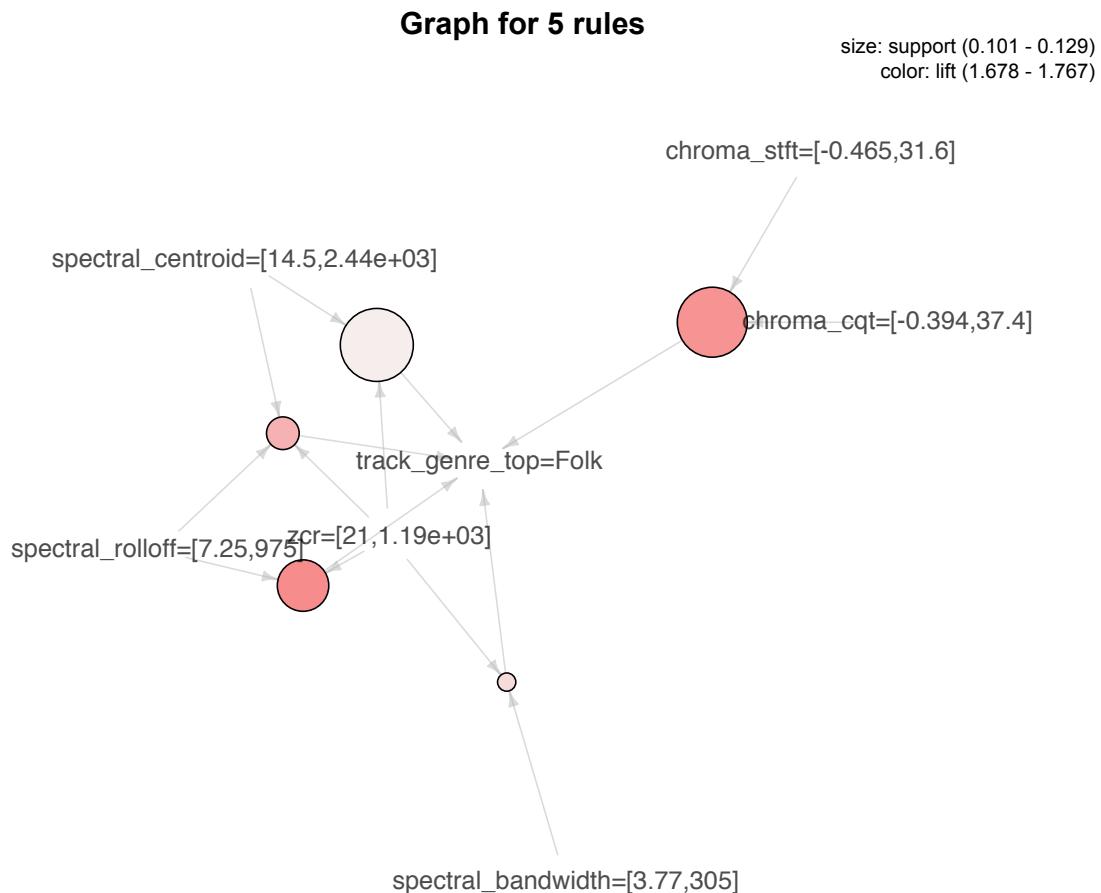
According to the association rules, chroma_cens and tonnetz do not make a big impact to any genre indication. Also, chroma_stft and rmse are less important.



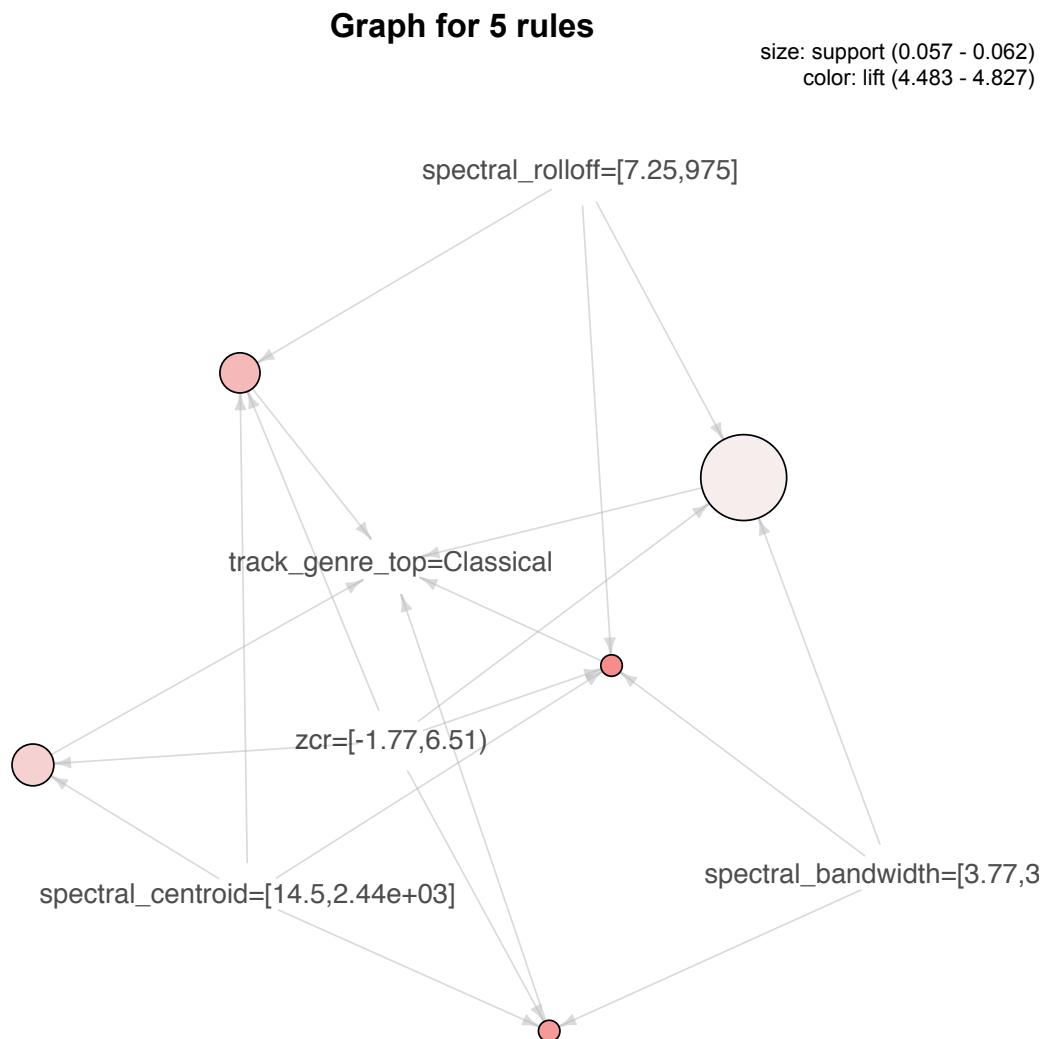
Top 7 overall rules:

```
> rules <- sort(rules, decreasing = TRUE, by = "support")
> inspect(rules[1:7])
   lhs                                rhs      support confidence      lift count
[1] {spectral_rolloff=[-1.89,0.57]}    => {track_genre_top=Hip-Hop} 0.2882004 0.8647152 1.846527 2186
[2] {spectral_centroid=[-1.9,3.01]}     => {track_genre_top=Hip-Hop} 0.2841134 0.8524525 1.820341 2155
[3] {spectral_bandwidth=[-1.72,0.463]}  => {track_genre_top=Hip-Hop} 0.2601187 0.7804589 1.666605 1973
[4] {spectral_centroid=[-1.9,3.01],
     spectral_rolloff=[-1.89,0.57]}    => {track_genre_top=Hip-Hop} 0.2465392 0.8900524 1.900633 1870
[5] {spectral_bandwidth=[-1.72,0.463],
     spectral_rolloff=[-1.89,0.57]}    => {track_genre_top=Hip-Hop} 0.2185893 0.8671548 1.851737 1658
[6] {chroma_stft=[-1.81,-1.08]}        => {track_genre_top=Hip-Hop} 0.2147660 0.6443829 1.376026 1629
[7] {rmse=[-1.69,0.00288]}           => {track_genre_top=Hip-Hop} 0.2089651 0.6269778 1.338859 1585
```

Top 5 rules for Folk music genre:



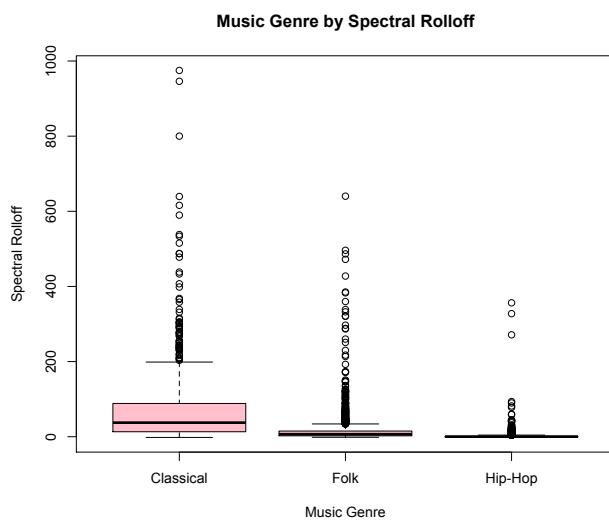
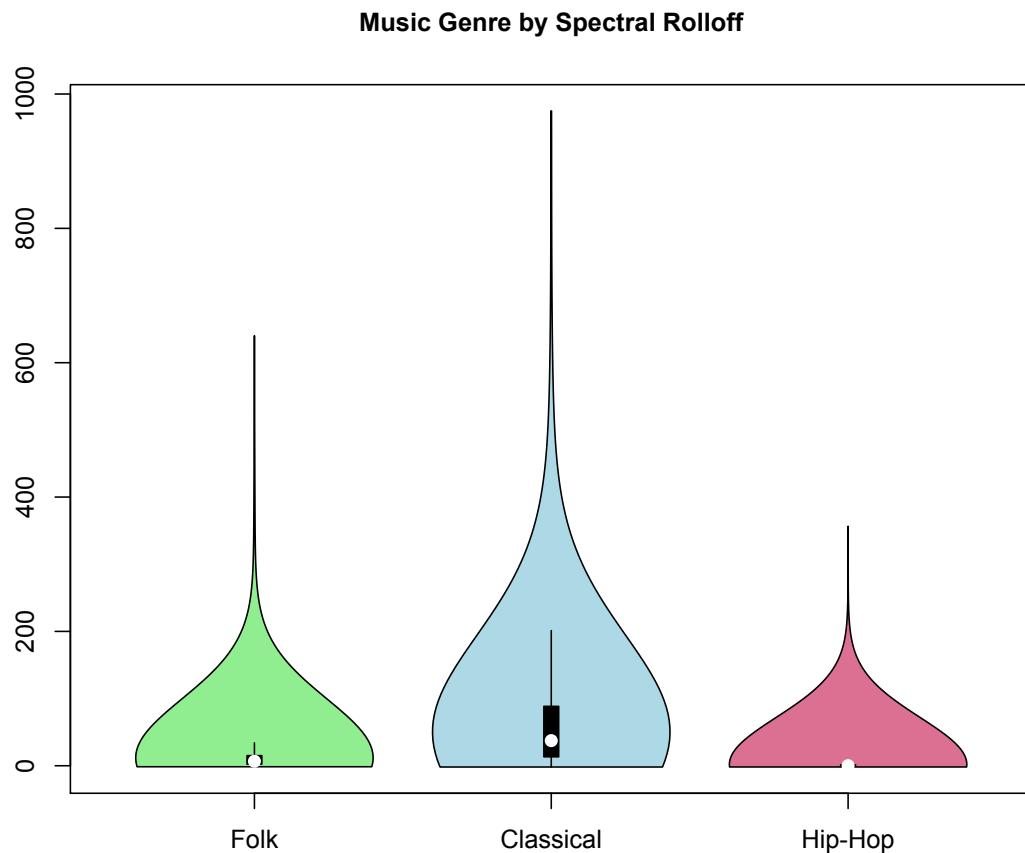
Top 5 rules for Classical music:



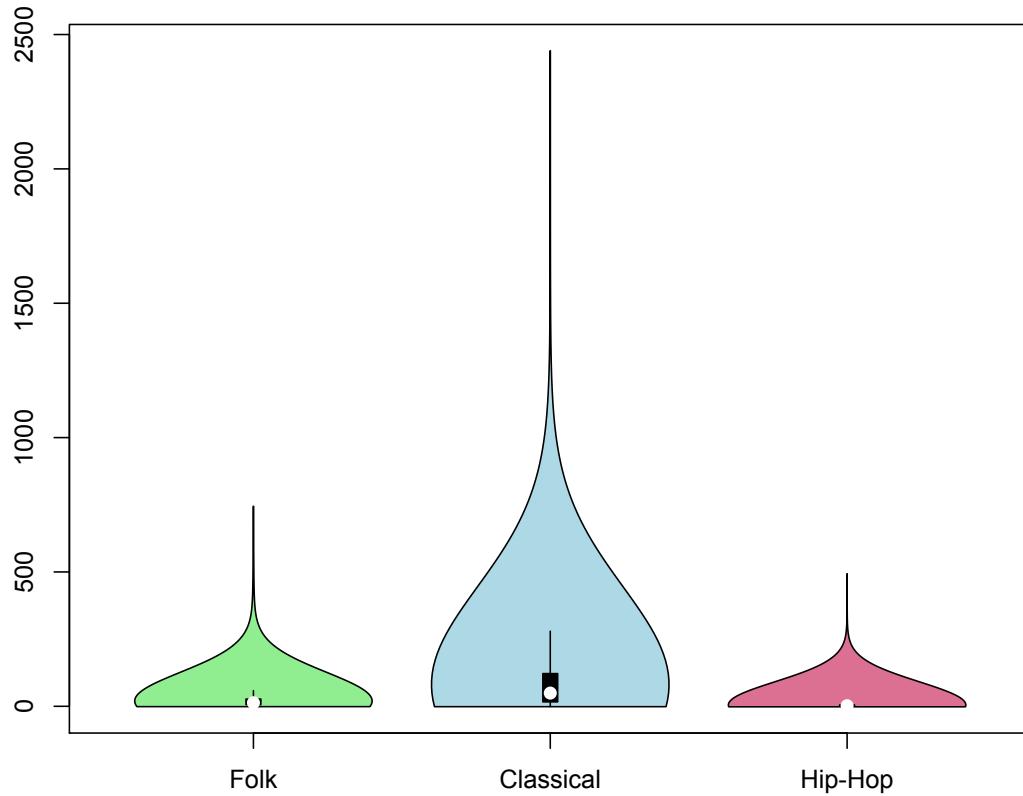
Feature Selection Exploratory Analysis

To analyze the data, I looked at relationships between genre and the individual attributes. No single attribute showed a strong exclusive relationship.

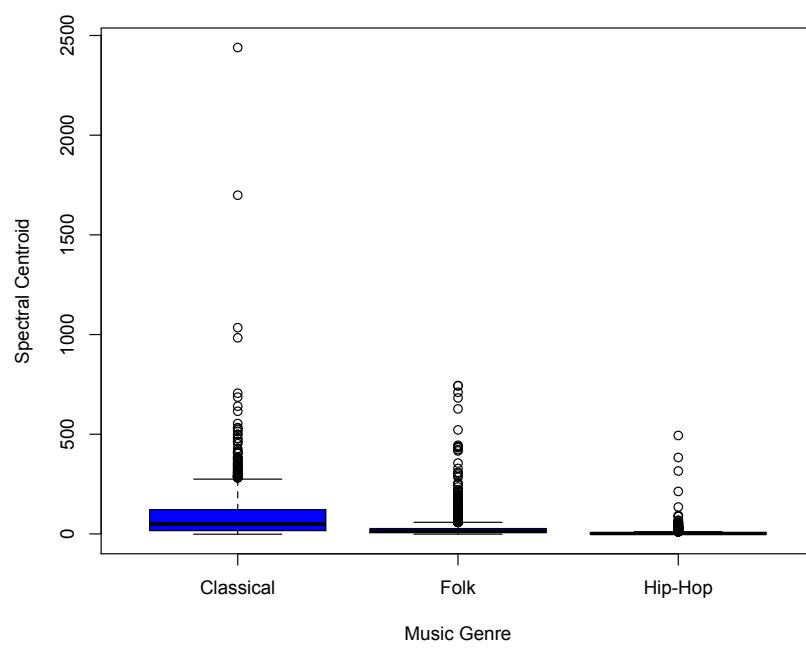
Here are some graphs showing how these values associate with the genres:



Music Genre by Spectral Centroid



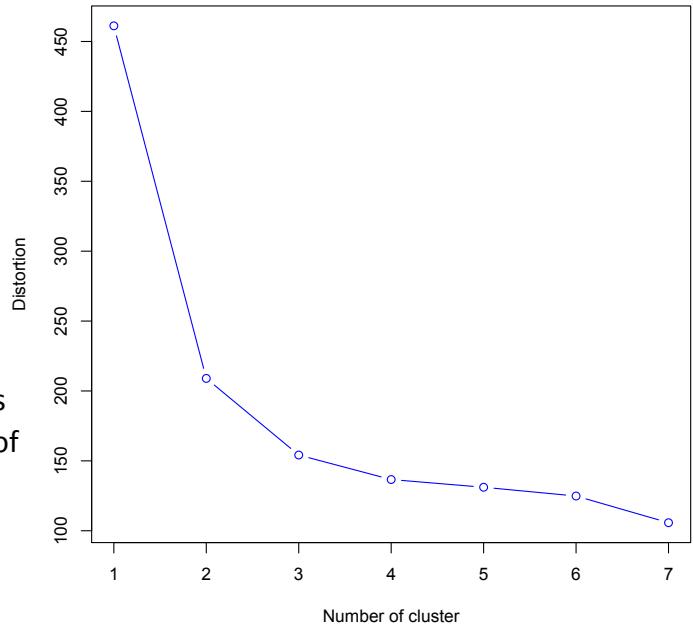
Music Genre by Spectral Centroid



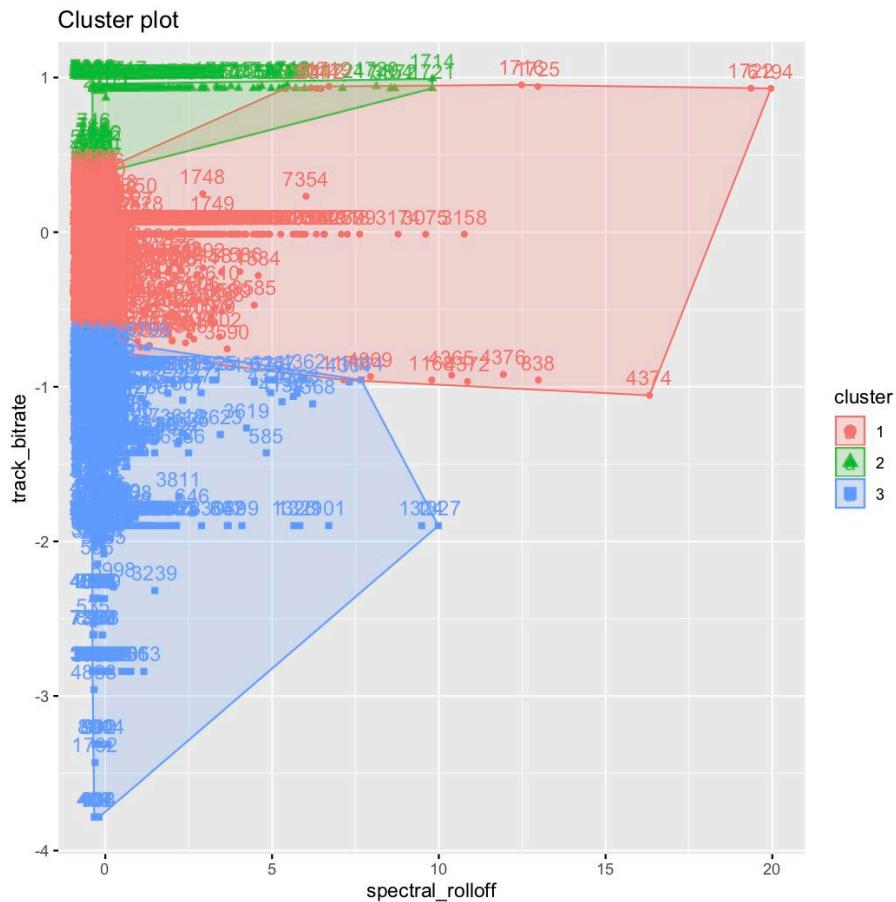
Descriptive Analysis with Clustering Analysis

I ran K-means clustering on all the continuous independent variables (normalized) to see if there are interesting relationships. Because my subset data has 3 genres and the elbow curve supports that value, I chose K=3 for the number of clusters.

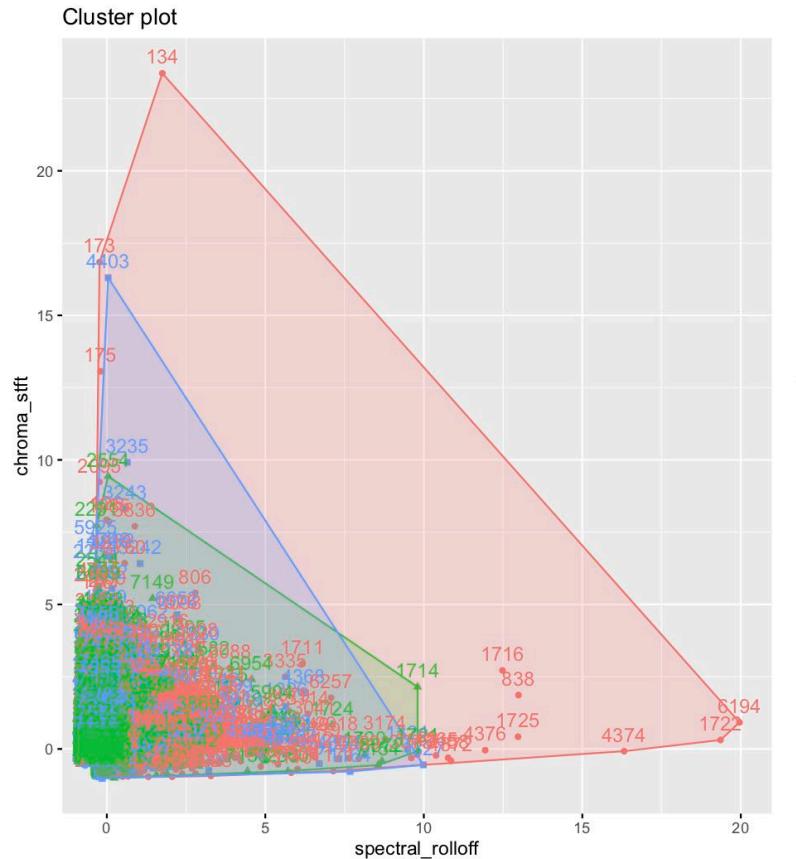
I used the fviz_cluster() function to visualize the clusters for all variables and was able to change the x and y coordinates to different variables in my dataset. Most of the clusters were nested, showing that K-means is not the best algorithm for this dataset. Hierarchical clustering may give better results.



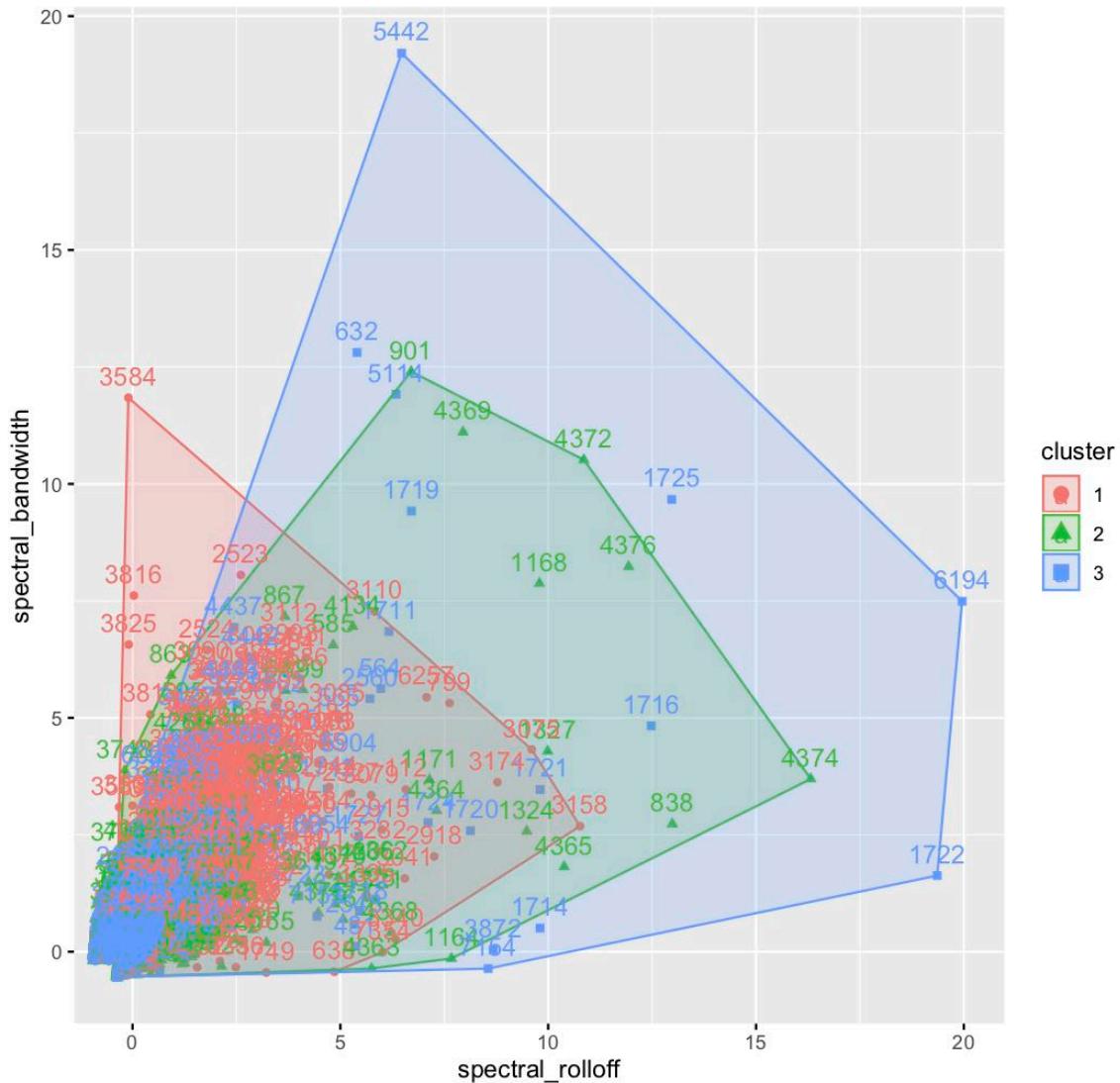
Spectral Rolloff and Bitrate had the best separated clusters.



Here are just a few of some examples of other clustering combinations, showing nesting:



Cluster plot



Descriptive Analysis with Hierarchical Clustering

I ran `hclust()` to see if hierarchical clustering could give more insight.

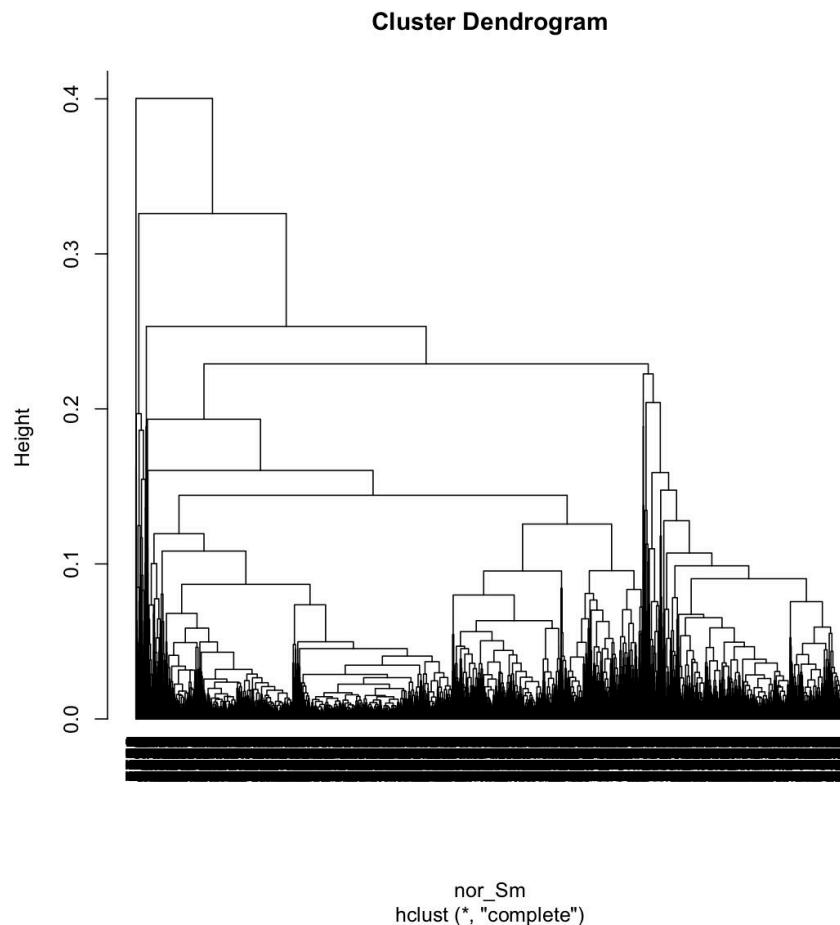
```
> nor_Sm = daisy(nor_Sm, metric = "gower")
> hc = hclust(nor_Sm)
> hc

Call:
hclust(d = nor_Sm)

Cluster method : complete
Number of objects: 7585

> summary(hc)
      Length Class Mode
merge     15168 -none- numeric
height     7584 -none- numeric
order     7585 -none- numeric
labels      0 -none- NULL
method       1 -none- character
call        2 -none- call
dist.method    0 -none- NULL
```

The resulting dendrogram is complex and shows the nesting nature of the attributes.



Predictive Analysis with Decision Tree

I created training data with an 80% random subset of data using all independent variables, and created testing data as the other 20% of records. I ran the decision tree on the training data and it created 57 sub-trees total.

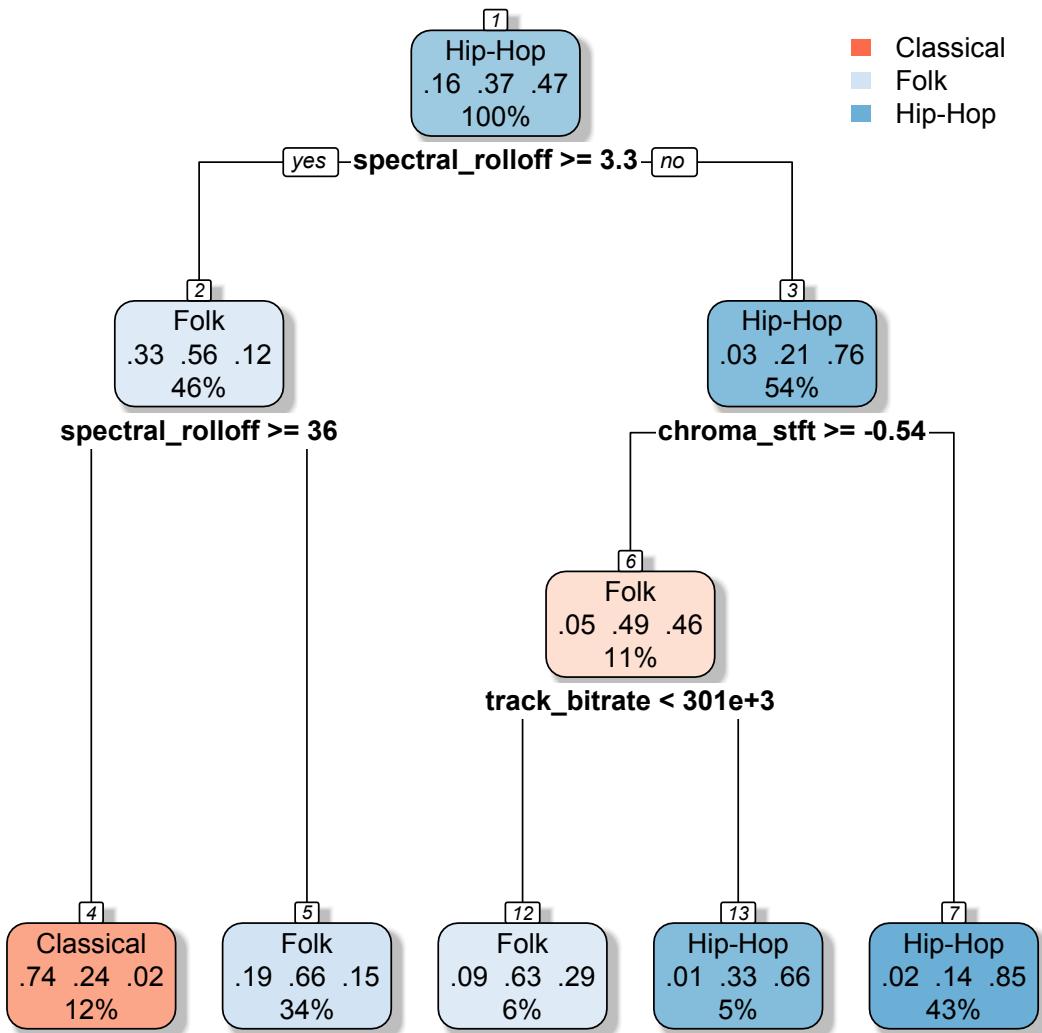
Evaluation on training data (6068 cases):

Decision Tree			
Size		Errors	
171	889(14.7%)	<<	
(a)	(b)	(c)	<-classified as
813	138	32	(a): class Classical
167	1745	318	(b): class Folk
13	221	2621	(c): class Hip-Hop

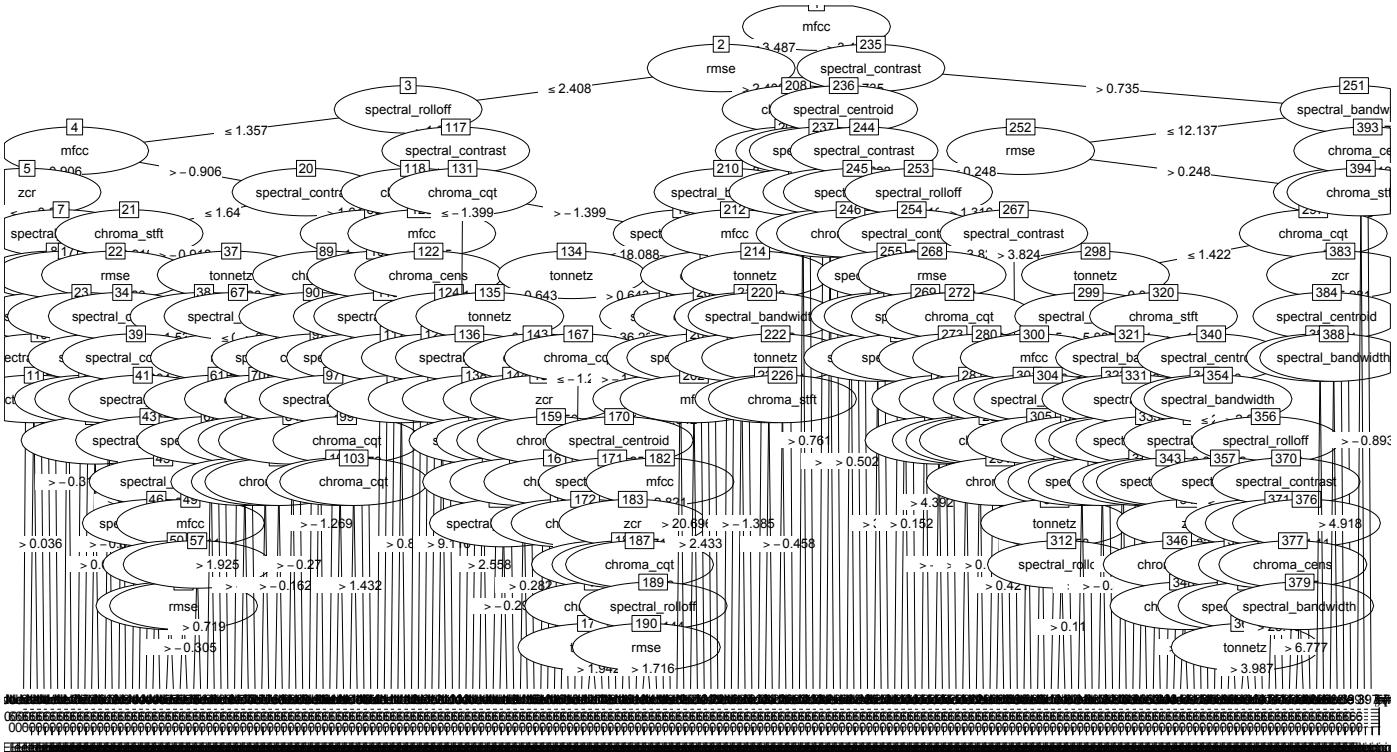
Attribute usage:

100.00%	spectral_rolloff
72.30%	chroma_stft
70.14%	mfcc
68.72%	track_bitrate
60.07%	rmse
49.16%	spectral_centroid
40.97%	chroma_cens
33.97%	zcr
23.62%	spectral_contrast
23.42%	chroma_cqt
12.28%	tonnetz
5.49%	spectral_bandwidth

Time: 0.1 secs



This high-level chart of the decision tree shows how the algorithm split the data at the top sub-trees, and shows that spectral rolloff, chroma stft, and track bitrate had the biggest impact.



The entire decision tree consists of 57 sub-trees and is complex to visualize.

Evaluation of the Decision Tree Model

I ran the prediction with the testing dataset, and compared whether the predicted genre matched the actual genre.

The decision tree accuracy was **74%** and here is the resulting confusion matrix showing the testing data.

```
> sum(dt_evaluation$correct) / nrow(dt_evaluation)
[1] 0.7376401
> table(dt_evaluation$track_genre_top, dt_evaluation$dt_pred)
```

	Classical	Folk	Hip-Hop
Classical	162	73	12
Folk	65	377	131
Hip-Hop	8	109	580

The Recall/True Positive Rate (True Positive for Class / Actual for Class):

Classical	66%	(162/247 = 66%)
Folk	66%	(377/573 = 66%)
Hip-Hop	83%	(580/697 = 83%)
Average Recall – 71.5%		

The Precision (True Positive for Class / Predicted for Class):

Classical	69%	(162/235 = 69%)
Folk	67%	(377/559 = 67%)
Hip-Hop	80%	(580/723 = 80%)
Average Precision – 72%		

These evaluation metrics for precision and recall show that the decision tree model is doing a fairly good job of predicting the genre. The Recall and Precision are balanced, so it has similar performance in predicting correctly and false predictions.

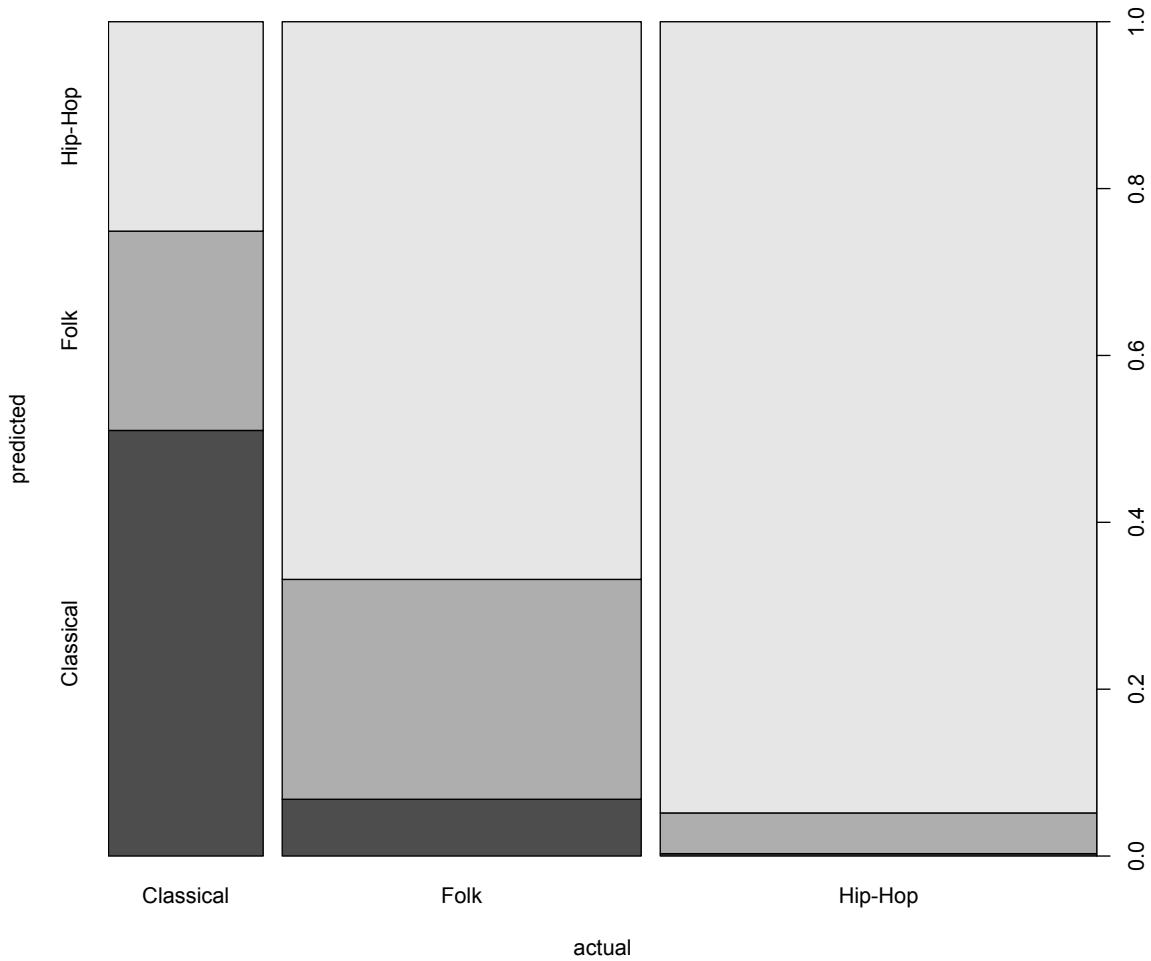
There are different ways to calculate the F1 score: macro, weighted and micro. Since we did not discuss the differences for multi-class situations in our class, I will use the simplest macro average calculation. F1 can be misleading for multi-class situations and favor the lower numbers.

F1 Score [$2 \times (\text{precision} \times \text{recall}) / (\text{precision} + \text{recall})$]:

Classical	67%
Folk	67%
Hip-Hop	82%
Overall Macro Average F1 Score – 72%	

Predictive Analysis with Naïve Bayes

I ran the Naïve Bayes algorithm on the training data with all independent variables and then ran prediction with the testing dataset.



This chart of the Naïve Bayes model shows that it was very successful in predicting Hip-Hop (hence the large light grey area), and fairly good at predicting Classical (hence the larger dark grey area). But, it struggled to predict Folk correctly; we would want the medium grey area to be the largest, but unfortunately it was incorrectly predicting Hip-Hop more often.

Evaluation Analysis of the Naïve Bayes Model

Comparing predicted genre with the actual genre gave an accuracy rating of **62%**, so the decision tree had better results.

```
> table(results)
      predicted
actual    Classical Folk Hip-Hop
Classical       126   59     62
Folk            39  151    383
Hip-Hop         2   34    661
```

The Recall/True Positive Rate (True Positive for Class / Actual for Class):

Classical 51%
Folk 26%
Hip-Hop 94%
Average Recall – 57%

The Precision (True Positive for Class / Predicted for Class):

Classical 75%
Folk 62%
Hip-Hop 60%
Average Precision – 66%

These evaluation metrics for precision and recall show that the Naïve Bayes algorithm is usually doing better at predicting than pure guessing, but had a large number of wrong predictions for Folk. It predicted Hip-Hop many times when it was a Folk song. It did a very good job at recognizing Hip-Hop songs when they were actually Hip-Hop; it just seemed to think many Folk songs were also Hip-Hop.

There are different ways to calculate the F1 score: macro, weighted and micro. Since we did not discuss the differences for multi-class situations in our class, I will use the simplest macro average calculation. F1 can be misleading for multi-class situations and favor the lower numbers.

F1 Score [$2 \times (\text{precision} \times \text{recall}) / (\text{precision} + \text{recall})$]:

Classical 60%
Folk 37%
Hip-Hop 73%
Overall Macro Average F1 Score – 57%

Using R to calculate statistics of the Naïve Bayes Model:

```
> cm = confusionMatrix(results$predicted, results$actual)
> cm
Confusion Matrix and Statistics
```

Prediction	Reference		
	Classical	Folk	Hip-Hop
Classical	134	48	7
Folk	59	160	28
Hip-Hop	71	350	660

Overall Statistics

Accuracy : 0.6289

95% CI : (0.604, 0.6532)

No Information Rate : 0.4581

P-Value [Acc > NIR] : < 2.2e-16

Kappa : 0.3731

McNemar's Test P-Value : < 2.2e-16

Statistics by Class:

	Class: Classical	Class: Folk	Class: Hip-Hop
Sensitivity	0.50758	0.2867	0.9496
Specificity	0.95611	0.9093	0.4878
Pos Pred Value	0.70899	0.6478	0.6105
Neg Pred Value	0.90211	0.6866	0.9197
Prevalence	0.17403	0.3678	0.4581
Detection Rate	0.08833	0.1055	0.4351
Detection Prevalence	0.12459	0.1628	0.7126
Balanced Accuracy	0.73184	0.5980	0.7187
~			

Fine-Tuning Attributes

After combining all the analysis, I chose 5 top attributes (spectral_rolloff, track_bitrate, chromas_stft, spectral_bandwidth and spectral_centroid) and re-ran the Decision Tree receiving the same 74% accuracy and very similar RTree of the top attributes.

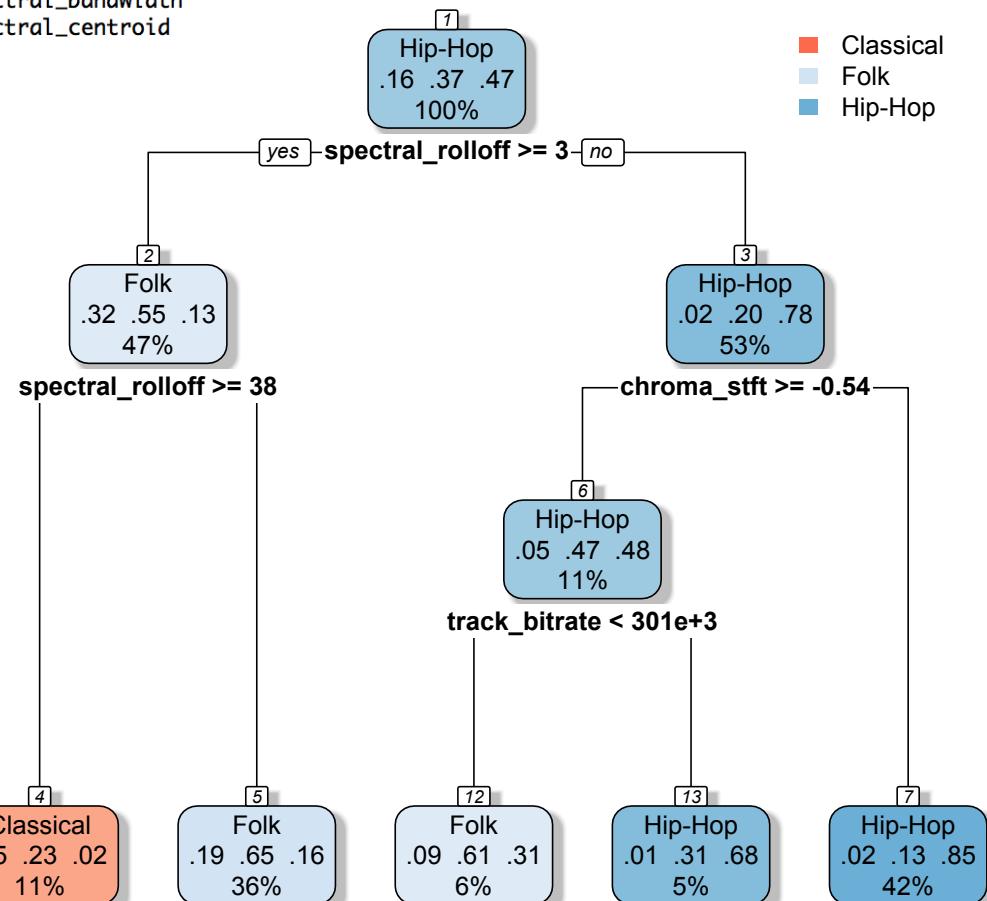
Evaluation on training data (6068 cases):

Decision Tree		
Size	Errors	
113	1101	(18.1%) <<
(a)	(b)	(c) <-classified as
650	296	46 (a): class Classical
118	1705	402 (b): class Folk
26	213	2612 (c): class Hip-Hop

Attribute usage:

100.00% track_bitrate
 100.00% spectral_rolloff
 69.87% chroma_stft
 50.64% spectral_bandwidth
 24.67% spectral_centroid

Time: 0.0 secs



Statistics of Decision Tree with top 5 attributes:

```
> cm = confusionMatrix(dt_evaluation$dt_pred, dt_evaluation$track_genre_top)
> cm
```

Confusion Matrix and Statistics

Prediction	Reference		
	Classical	Folk	Hip-Hop
Classical	136	54	10
Folk	89	386	84
Hip-Hop	13	138	607

Overall Statistics

```
Accuracy : 0.7442
95% CI : (0.7215, 0.766)
No Information Rate : 0.4621
P-Value [Acc > NIR] : < 2.2e-16
```

Kappa : 0.5793

McNemar's Test P-Value : 6.239e-05

Statistics by Class:

	Class: Classical	Class: Folk	Class: Hip-Hop
Sensitivity	0.57143	0.6678	0.8659
Specificity	0.94996	0.8158	0.8150
Pos Pred Value	0.68000	0.6905	0.8008
Neg Pred Value	0.92255	0.7996	0.8762
Prevalence	0.15689	0.3810	0.4621
Detection Rate	0.08965	0.2544	0.4001
Detection Prevalence	0.13184	0.3685	0.4997
Balanced Accuracy	0.76069	0.7418	0.8404

I also re-ran the Naïve Bayes model with the same top 5 attributes chosen and received similar accuracy at 62% and similar statistics.

```
> Balance.model = naiveBayes(track_genre_top ~ ., data = train)
> Balance.model
```

Naive Bayes Classifier for Discrete Predictors

Call:
naiveBayes.default(x = X, y = Y, laplace = laplace)

A-priori probabilities:

Y
Classical Folk Hip-Hop
0.1634806 0.3666777 0.4698418

Conditional probabilities:

track_bitrate
Y [,1] [,2]
Classical 228177.0 63079.78
Folk 240855.8 64359.56
Hip-Hop 280127.6 64623.12

chroma_stft
Y [,1] [,2]
Classical 0.12478538 1.5917108
Folk -0.05996469 1.5595827
Hip-Hop -0.90117312 0.5895883

spectral_bandwidth
Y [,1] [,2]
Classical 23.114598 26.104833
Folk 6.733016 12.188977
Hip-Hop 1.216702 6.786786

spectral_centroid
Y [,1] [,2]
Classical 89.836514 138.50083
Folk 25.612783 49.03236
Hip-Hop 5.088629 14.62509

spectral_rolloff
Y [,1] [,2]
Classical 65.53946 89.44267
Folk 15.24591 36.02310
Hip-Hop 1.52557 10.27318

Statistics for Naïve Bayes with top 5 attributes:

```
> sum(results$correct) / nrow(results)
[1] 0.619644
> cm = confusionMatrix(results$predicted, results$actual)
> cm
Confusion Matrix and Statistics

Reference
Prediction Classical Folk Hip-Hop
  Classical     83   21     2
    Folk        98 180    22
  Hip-Hop      57 377   677

Overall Statistics

  Accuracy : 0.6196
  95% CI : (0.5947, 0.6442)
  No Information Rate : 0.4621
  P-Value [Acc > NIR] : < 2.2e-16

  Kappa : 0.3388

  Mcnemar's Test P-Value : < 2.2e-16

  Statistics by Class:

          Class: Classical Class: Folk Class: Hip-Hop
Sensitivity           0.34874   0.3114   0.9658
Specificity            0.98202   0.8722   0.4681
Pos Pred Value         0.78302   0.6000   0.6094
Neg Pred Value         0.89015   0.6730   0.9409
Prevalence              0.15689   0.3810   0.4621
Detection Rate          0.05471   0.1187   0.4463
Detection Prevalence    0.06987   0.1978   0.7324
Balanced Accuracy       0.66538   0.5918   0.7170
```

Summary Conclusions

It is possible to predict music genre based upon attributes, but we don't get 100% accuracy. The Decision Tree performed the best at 74% accuracy, and the Naïve Bayes method had 62% accuracy

Each method used indicated different attributes as most important, however after combining all the results and choosing 5 top attributes, I was able to match similar performance in the two models as with 12 attributes.

In the future, I would recommend applying more hierarchical clustering methods to obtain more insight into the data, because it seems the attributes and relationships are nested. I would also like to compare the results from the Decision Tree and Naïve Bayes with Neural Network and SVM algorithms. Then I recommend taking the best performing model and run it on the full dataset with all the genres.