



PROGRAMMING IN JAVA

Assignment6

TYPE OF QUESTION: MCQ

Number of questions: 10

Total mark: $10 \times 1 = 10$

QUESTION 1:

Which of the following is NOT a method of the Thread class in Java?

- a. `isAlive()`
- b. `getPriority()`
- c. `getNames()`
- d. `sleep()`

Correct Answer: c

Detailed Solution:

`getName()` is a method in the pre-defined Java class Thread but not `getNames()`. Other methods like `isAlive()`, `getPriority()` and `sleep()` are defined in the Thread class.

QUESTION 2:

Which of the following method can be used to know the priority of a thread?

- a. `getPriority()`
- b. `priority()`
- c. `isRunning()`
- d. `getThreadPriority()`

Correct Answer: a

Detailed Solution:

`getPriority()` is the method, which is used to know the priority given to a thread.

QUESTION 3:

Which of the following can be used to create an instance of Thread?

- a. By implementing the `Runnable` interface.
- b. By extending the `Thread` class.
- c. By creating a new class named `Thread` and calling method `run()`.
- d. By importing the `Thread` class from package.

Correct Answer: a, b

Detailed Solution:

An application that creates an instance of `Thread` must provide the code that will run in that thread. There are two ways to do this:

- *Provide a `Runnable` object.* The `Runnable` interface defines a single method, `run`, meant to contain the code executed in the thread. The `Runnable` object is passed to the `Thread` constructor
- *Subclass `Thread`.* The `Thread` class itself implements `Runnable`, though its `run` method does nothing. An application can subclass `Thread`, providing its own implementation of `run`

Reference:<https://docs.oracle.com/javase/tutorial/essential/concurrency/runthread.html>

QUESTION 4:

Which of these keywords must be used to monitor for exceptions?

- a. `try`
- b. `finally`
- c. `throw`
- d. `catch`

Correct Answer: a

Detailed Solution:

A `try` block must be included in a Java program to make the program robust by handling exceptions properly.

QUESTION 5:

Which one of these keywords must be used to handle the exception thrown by try block in some rational manner?

- a. try
- b. finally
- c. throw
- d. catch

Correct Answer: d

Detailed Solution:

The catch block is responsible for handling the exceptions raised by try block.

QUESTION 6:

Which of the following will contain the body of the thread?

- a. `run()`;
- b. `start()`;
- c. `stop()`;
- d. `main()`;

Correct Answer: a

Detailed Solution:

The `run()` method of a thread is same as the `main()` method for an application. Starting the thread causes the object's run method to be called.

QUESTION 7:

The following is a simple program using the concept of thread.

```
public class Question7 extends Thread{
    public void run(){
        System.out.println("Thread started ...");
    }
    public static void main(String args[]){
        Question7 t1= new Question7();
        t1.start();
    }
}
```

How many threads will be there when the above program is in execution?

- a. 0
- b. 1
- c. 2
- d. 3

Correct Answer: c

Detailed Solution:

The main thread and t1 thread altogether count to 2 threads.

QUESTION 8:

For the program given below, what will be the output after its execution?

```
public class Question8{  
    public static void main(String[] args){  
        Thread thread=Thread.currentThread();  
        System.out.println(thread.isAlive());  
    }  
}
```

- a. 0
- b. true
- c. 1
- d. false

Correct Answer: b

Detailed Solution:

isAlive() returns a boolean value depending on whether a thread is alive or not.

QUESTION 9:

Which of the following is a correct constructor for a thread object?

- a. Thread(Runnable a, String str);
- b. Thread(Runnable a, int priority);
- c. Thread(Runnable a, ThreadGroup t);
- d. Thread(int priority);

Correct Answer: a

Detailed Solution:

Thread(Runnable a, String str) creates a new Thread object. The others are not valid constructors to create a thread object.

QUESTION 10:

Which of these keyword(s) is used to manually throw an exception?

- a. try
- b. finally
- c. throw
- d. catch

Correct Answer: c

Detailed Solution:

The throw keyword is used to manually throw an exception.

*****END*****