Base R
Cheat Sheet

Getting Help

Accessing the help files

?mean
Get help of a particular function.

help.search('weighted mean')
Search the help files for a word or phrase.

help(package = 'dplyr')
Find help for a package.

More about an object

str(iris)
Get a summary of an object's structure.

class(iris)
Find the class an object belongs to.

Using Packages

install.packages('dplyr')
Download and install a package from CRAN.

library(dplyr)
Load the package into the session, making all its functions available to use.

dplyr::select
Use a particular function from a package.

data(iris)
Load a built-in dataset into the environment.

Working Directory

getwd()
Find the current working directory (where inputs are found and outputs are sent).

setwd('C://file/path')
Change the current working directory.

Use projects in RStudio to set the working directory to the folder you are working in.

Vectors

Creating Vectors

`c(2, 4, 6)`	`2 4 6`	Join elements into a vector
`2:6`	`2 3 4 5 6`	An integer sequence
`seq(2, 3, by=0.5)`	`2.0 2.5 3.0`	A complex sequence
`rep(1:2, times=3)`	`1 2 1 2 1 2`	Repeat a vector
`rep(1:2, each=3)`	`1 1 1 2 2 2`	Repeat elements of a vector

Vector Functions

sort(x)
Return x sorted.

rev(x)
Return x reversed.

table(x)
See counts of values.

unique(x)
See unique values.

Selecting Vector Elements

By Position

`x[4]`	The fourth element.
`x[-4]`	All but the fourth.
`x[2:4]`	Elements two to four.
`x[-(2:4)]`	All elements except two to four.
`x[c(1, 5)]`	Elements one and five.

By Value

`x[x == 10]`	Elements which are equal to 10.
`x[x < 0]`	All elements less than zero.
`x[x %in% c(1, 2, 5)]`	Elements in the set 1, 2, 5.

Named Vectors

`x['apple']`	Element with name 'apple'.

Programming

For Loop

```
for (variable in sequence){
   Do something
}
```

Example

```
for (i in 1:4){
   j <- i + 10
   print(j)
}
```

While Loop

```
while (condition){
   Do something
}
```

Example

```
while (i < 5){
   print(i)
   i <- i + 1
}
```

If Statements

```
if (condition){
   Do something
} else {
   Do something different
}
```

Example

```
if (i > 3){
   print('Yes')
} else {
   print('No')
}
```

Functions

```
function_name <- function(var){
   Do something
   return(new_variable)
}
```

Example

```
square <- function(x){
   squared <- x*x
   return(squared)
}
```

Reading and Writing Data

Also see the **readr** package.

Input	Ouput	Description
`df <- read.table('file.txt')`	`write.table(df, 'file.txt')`	Read and write a delimited text file.
`df <- read.csv('file.csv')`	`write.csv(df, 'file.csv')`	Read and write a comma separated value file. This is a special case of read.table/ write.table.
`load('file.RData')`	`save(df, file = 'file.Rdata')`	Read and write an R data file, a file type special for R.

Conditions

`a == b`	Are equal	`a > b`	Greater than	`a >= b`	Greater than or equal to	`is.na(a)`	Is missing
`a != b`	Not equal	`a < b`	Less than	`a <= b`	Less than or equal to	`is.null(a)`	Is null

Types

Converting between common data types in R. Can always go from a higher value in the table to a lower value.

`as.logical`	`TRUE, FALSE, TRUE`	Boolean values (TRUE or FALSE).
`as.numeric`	`1, 0, 1`	Integers or floating point numbers.
`as.character`	`'1', '0', '1'`	Character strings. Generally preferred to factors.
`as.factor`	`'1', '0', '1', levels: '1', '0'`	Character strings with preset levels. Needed for some statistical models.

Maths Functions

`log(x)`	Natural log.	`sum(x)`	Sum.
`exp(x)`	Exponential.	`mean(x)`	Mean.
`max(x)`	Largest element.	`median(x)`	Median.
`min(x)`	Smallest element.	`quantile(x)`	Percentage quantiles.
`round(x, n)`	Round to n decimal places.	`rank(x)`	Rank of elements.
`signif(x, n)`	Round to n significant figures.	`var(x)`	The variance.
`cor(x, y)`	Correlation.	`sd(x)`	The standard deviation.

Variable Assignment

```
> a <- 'apple'
> a
[1] 'apple'
```

The Environment

`ls()`	List all variables in the environment.
`rm(x)`	Remove x from the environment.
`rm(list = ls())`	Remove all variables from the environment.

You can use the environment panel in RStudio to browse variables in your environment.

Matrices

`m <- matrix(x, nrow = 3, ncol = 3)`
Create a matrix from x.

`m[2, ]` - Select a row

`m[ , 1]` - Select a column

`m[2, 3]` - Select an element

`t(m)`
Transpose

`m %*% n`
Matrix Multiplication

`solve(m, n)`
Find x in: m * x = n

Lists

`l <- list(x = 1:5, y = c('a', 'b'))`
A list is a collection of elements which can be of different types.

`l[[2]]`	`l[1]`	`l$x`	`l['y']`
Second element of l.	New list with only the first element.	Element named x.	New list with only element named y.

Also see the **dplyr** package.

Data Frames

`df <- data.frame(x = 1:3, y = c('a', 'b', 'c'))`
A special case of a list where all elements are the same length.

x	y
1	a
2	b
3	c

List subsetting

`df$x`

`df[[2]]`

Understanding a data frame

`View(df)`	See the full data frame.
`head(df)`	See the first 6 rows.

Matrix subsetting

`df[ , 2]`

`df[2, ]`

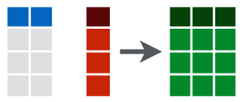
`df[2, 2]`

`nrow(df)`
Number of rows.

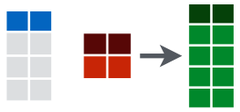
`ncol(df)`
Number of columns.

`dim(df)`
Number of columns and rows.

`cbind` - Bind columns.



`rbind` - Bind rows.



Strings

Also see the **stringr** package.

`paste(x, y, sep = ' ')`	Join multiple vectors together.
`paste(x, collapse = ' ')`	Join elements of a vector together.
`grep(pattern, x)`	Find regular expression matches in x.
`gsub(pattern, replace, x)`	Replace matches in x with a string.
`toupper(x)`	Convert to uppercase.
`tolower(x)`	Convert to lowercase.
`nchar(x)`	Number of characters in a string.

Factors

`factor(x)`
Turn a vector into a factor. Can set the levels of the factor and the order.

`cut(x, breaks = 4)`
Turn a numeric vector into a factor by 'cutting' into sections.

Statistics

`lm(y ~ x, data=df)`
Linear model.

`glm(y ~ x, data=df)`
Generalised linear model.

`summary`
Get more detailed information out a model.

`t.test(x, y)`
Perform a t-test for difference between means.

`pairwise.t.test`
Perform a t-test for paired data.

`prop.test`
Test for a difference between proportions.

`aov`
Analysis of variance.

Distributions

	Random Variates	Density Function	Cumulative Distribution	Quantile
Normal	`rnorm`	`dnorm`	`pnorm`	`qnorm`
Poisson	`rpois`	`dpois`	`ppois`	`qpois`
Binomial	`rbinom`	`dbinom`	`pbinom`	`qbinom`
Uniform	`runif`	`dunif`	`punif`	`qunif`

Plotting

Also see the **ggplot2** package.

`plot(x)`
Values of x in order.

`plot(x, y)`
Values of x against y.

`hist(x)`
Histogram of x.

Dates

See the **lubridate** package.

Get an Overview with overviewR: : CHEAT SHEET

Generate Tables

overview_tab generates a data frame that collapses the time condition for each id by taking into account potential gaps in the time frame

id	time	Var1	Var2
A	1990		
A	1991		
A	1992		
B	1990		

→

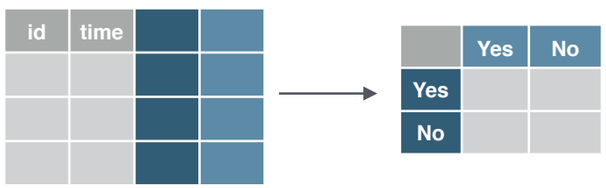
id	time
A	1990 - 1992
B	1990

```
output_table <-
overview_tab(
  dat = toydata,
  id = ccode,
  time = year)
```

add data frame

define your time and scope variables

overview_crosstab generates a cross table that divides the data based on two conditions




```
output_crosstab <-
overview_crosstab(
    dat = toydata,
    cond1 = gdp,
    cond2 = population,
    threshold1 = 25000,
    threshold2 = 27000,
    id = ccode,
    time = year
  )
```

define your conditions with cond1 and cond2

set your thresholds

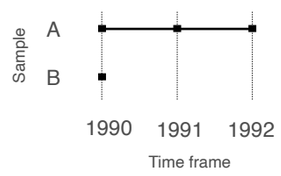
Note, if a data set is used that has multiple observations on the id-time unit, the function automatically aggregates the data set using the mean of condition 1 (**cond1**) and condition 2 (**cond2**).

If you store your results in an object, you can use **overview_print** to export them to a LaTeX output.

Generate Plots

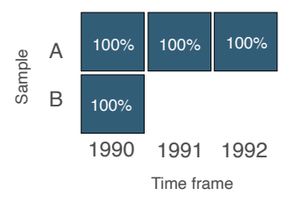
Sample overview

overview_plot illustrates the information that is generated in overview_table in a ggplot2 graphic




```
overview_plot(
     dat = toydata,
     id = ccode,
     time = year)
```

overview_heat is similar to overview_plot but presents the frequency of data points by id-time-unit in a heat map



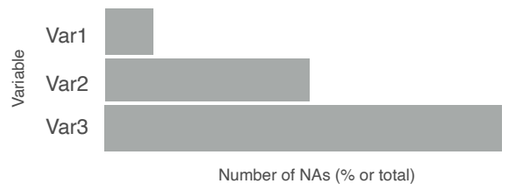

```
overview_heat(
     dat = toydata,
     id = ccode,
     time = year,
     perc = TRUE,
     exp_total = 12)
```

displays percentage

max observations by id-time unit

Missing values (NAs)

overview_na returns a horizontal ggplot2 bar plot that indicates the amount of missing data (NAs) for each variable




```
overview_na(toydata_with_na)
```

relative distribution

```
overview_na(toydata_with_na,
            perc = FALSE)
```

FALSE gives total number

Export Results

Tables

overview_print generates a LaTeX output (works with both overview_tab and overview_crosstab output)

```
overview_print(
     obj = output_table)
```

```
overview_print(
     obj = output_crosstab,
     crosstab = TRUE)
```

TRUE for cross tables

The table can be modified with the **title**, **id**, **time**, **cond1**, and **cond2** arguments to replace default names

It also allows to save your output in a .tex file

```
overview_print(
   obj = output_table,
   save_out = TRUE,
   path = "SET-YOUR-PATH",
   file = "output.tex")
```

define where your output should be stored

The outputs of **overview_tab** and **overview_crosstab** are also compatible with other packages and functions such as **xtable**, **flextable**, or **kable** from **knitr**.

To generate a table in Rmarkdown with **knitr::kable**:

```
knitr::kable(output_table)
```

Plots

As the plots are based on ggplot2, plots can be stored with **ggplot2::ggsave**

```
ggplot2::ggsave(
     output_plot,
     filename = "FILENAME.png")
```

add plot object

add filename

Alternatively, storing the object also works this way:

```
png("FILENAME.png")

output_plot

dev.off()
```

R Syntax Comparison : : **CHEAT SHEET**

Dollar sign syntax

`goal(data$x, data$y)`

SUMMARY STATISTICS:

one continuous variable:
```
mean(mtcars$mpg)
```

one categorical variable:
```
table(mtcars$cyl)
```

two categorical variables:
```
table(mtcars$cyl, mtcars$am)
```

one continuous, one categorical:
```
mean(mtcars$mpg[mtcars$cyl==4])
mean(mtcars$mpg[mtcars$cyl==6])
mean(mtcars$mpg[mtcars$cyl==8])
```

PLOTTING:

one continuous variable:
```
hist(mtcars$disp)

boxplot(mtcars$disp)
```

one categorical variable:
```
barplot(table(mtcars$cyl))
```

two continuous variables:
```
plot(mtcars$disp, mtcars$mpg)
```

two categorical variables:
```
mosaicplot(table(mtcars$am, mtcars$cyl))
```

one continuous, one categorical:
```
histogram(mtcars$disp[mtcars$cyl==4])
histogram(mtcars$disp[mtcars$cyl==6])
histogram(mtcars$disp[mtcars$cyl==8])

boxplot(mtcars$disp[mtcars$cyl==4])
boxplot(mtcars$disp[mtcars$cyl==6])
boxplot(mtcars$disp[mtcars$cyl==8])
```

WRANGLING:

subsetting:
```
mtcars[mtcars$mpg>30, ]
```

making a new variable:
```
mtcars$efficient[mtcars$mpg>30] <- TRUE
mtcars$efficient[mtcars$mpg<30] <- FALSE
```

Formula syntax

`goal(y~x|z, data=data, group=w)`

SUMMARY STATISTICS:

one continuous variable:
```
mosaic::mean(~mpg, data=mtcars)
```

one categorical variable:
```
mosaic::tally(~cyl, data=mtcars)
```

two categorical variables:
```
mosaic::tally(cyl~am, data=mtcars)
```

one continuous, one categorical:
```
mosaic::mean(mpg~cyl, data=mtcars)
```

tilde

PLOTTING:

one continuous variable:
```
lattice::histogram(~disp, data=mtcars)

lattice::bwplot(~disp, data=mtcars)
```

one categorical variable:
```
mosaic::bargraph(~cyl, data=mtcars)
```

two continuous variables:
```
lattice::xyplot(mpg~disp, data=mtcars)
```

two categorical variables:
```
mosaic::bargraph(~am, data=mtcars, group=cyl)
```

one continuous, one categorical:
```
lattice::histogram(~disp|cyl, data=mtcars)

lattice::bwplot(cyl~disp, data=mtcars)
```

The variety of R syntaxes give you many ways to "say" the same thing

read **across** the cheatsheet to see how different syntaxes approach the same problem

Tidyverse syntax

`data %>% goal(x)`

SUMMARY STATISTICS:

one continuous variable:
```
mtcars %>% dplyr::summarize(mean(mpg))
```

one categorical variable:
```
mtcars %>% dplyr::group_by(cyl) %>%
dplyr::summarize(n())
```

the pipe

two categorical variables:
```
mtcars %>% dplyr::group_by(cyl, am) %>%
dplyr::summarize(n())
```

one continuous, one categorical:
```
mtcars %>%  dplyr::group_by(cyl) %>%
   dplyr::summarize(mean(mpg))
```

PLOTTING:

one continuous variable:
```
ggplot2::qplot(x=mpg, data=mtcars, geom = "histogram")

ggplot2::qplot(y=disp, x=1, data=mtcars, geom="boxplot")
```

one categorical variable:
```
ggplot2::qplot(x=cyl, data=mtcars, geom="bar")
```

two continuous variables:
```
ggplot2::qplot(x=disp, y=mpg, data=mtcars, geom="point")
```

two categorical variables:
```
ggplot2::qplot(x=factor(cyl), data=mtcars, geom="bar") +
       facet_grid(.~am)
```

one continuous, one categorical:
```
ggplot2::qplot(x=disp, data=mtcars, geom = "histogram") +
       facet_grid(.~cyl)

ggplot2::qplot(y=disp, x=factor(cyl), data=mtcars,
              geom="boxplot")
```

WRANGLING:

subsetting:
```
mtcars %>% dplyr::filter(mpg>30)
```

making a new variable:
```
mtcars <- mtcars %>%
dplyr::mutate(efficient = if_else(mpg>30,  TRUE, FALSE))
```

R Syntax Comparison : : **CHEAT SHEET**

Syntax is the set of rules that govern what code works and doesn't work in a programming language. Most programming languages offer one standardized syntax, but R allows package developers to specify their own syntax. As a result, there is a large variety of (equally valid) R syntaxes.

The three most prevalent R syntaxes are:

1. The **dollar sign syntax,** sometimes called **base R syntax**, expected by most `base` R functions. It is characterized by the use of `dataset$variablename`, and is also associated with square bracket subsetting, as in `dataset[1,2]`. Almost all R functions will accept things passed to them in dollar sign syntax.
2. The **formula syntax**, used by modeling functions like `lm()`, `lattice` graphics, and `mosaic` summary statistics. It uses the tilde (~) to connect a response variable and one (or many) predictors. Many base R functions will accept formula syntax.
3. The **tidyverse syntax** used by `dplyr`, `tidyr`, and more. These functions expect data to be the first argument, which allows them to work with the "pipe" (%>%) from the `magrittr` package. Typically, `ggplot2` is thought of as part of the tidyverse, although it has its own flavor of the syntax using plus signs (+) to string pieces together. `ggplot2` author Hadley Wickham has said the package would have had different syntax if he had written it after learning about the pipe.

Educators often try to teach within one unified syntax, but most R programmers use some combination of all the syntaxes.

Internet research tip:

If you are searching on google, StackOverflow, or another favorite online source and see code in a syntax you don't recognize:

- Check to see if the code is using one of the three common syntaxes listed on this cheatsheet
- Try your search again, using a keyword from the syntax name ("tidyverse") or a relevant package ("mosaic")

❗ Sometimes particular syntaxes work, but are considered dangerous to use, because they are so easy to get wrong. For example, passing variable names without assigning them to a named argument.

Even **more** ways to say the same thing

Even within one syntax, there are often variations that are equally valid. As a case study, let's look at the `ggplot2` syntax. `ggplot2` is the plotting package that lives within the tidyverse. If you read **down** this column, all the code here produces the same graphic.

read down this column for many pieces of code in one syntax that look different but produce the same graphic

quickplot

`qplot()` stands for quickplot, and allows you to make quick plots. It doesn't have the full power of `ggplot2`, and it uses a slightly different syntax than the rest of the package.

```
ggplot2::qplot(x=disp, y=mpg, data=mtcars, geom="point")
```

```
ggplot2::qplot(x=disp, y=mpg, data=mtcars)  ❗
```

```
ggplot2::qplot(disp, mpg, data=mtcars)  ❗ ❗
```

ggplot

To unlock the power of `ggplot2`, you need to use the `ggplot()` function (which sets up a plotting region) and add `geoms` to the plot.

```
ggplot2::ggplot(mtcars) +
    geom_point(aes(x=disp, y=mpg))
```

```
ggplot2::ggplot(data=mtcars) +
    geom_point(mapping=aes(x=disp, y=mpg))
```

plus adds layers

```
ggplot2::ggplot(mtcars, aes(x=disp, y=mpg)) +
    geom_point()
```

```
ggplot2::ggplot(mtcars, aes(x=disp)) +
    geom_point(aes(y=mpg))
```

ggformula

The "third and a half way" to use the formula syntax, but get ggplot2-style graphics

```
ggformula::gf_point(mpg~disp, data= mtcars)
```

formulas in base plots

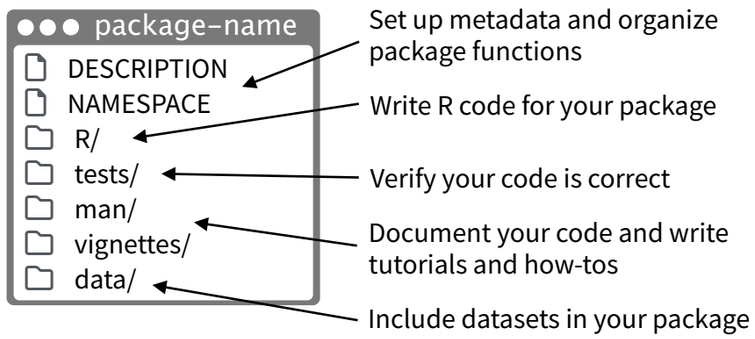
Base R plots will also take the formula syntax, although it's not as commonly used

```
plot(mpg~disp, data=mtcars)
```

Package Development : : **CHEAT SHEET**

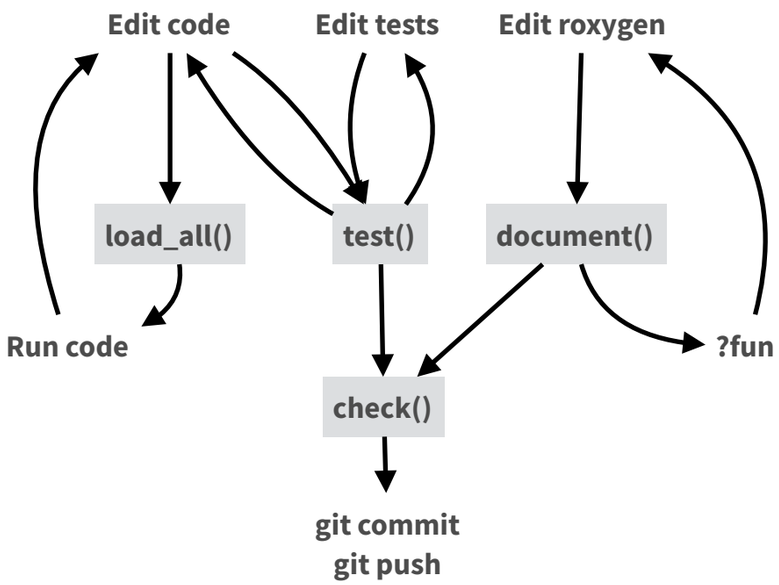
Package Structure

A package is a convention for organizing files into directories. This cheat sheet shows how to work with the 7 most common parts of an R package:



There are multiple packages useful to package development, including **usethis** which handily automates many of the more repetitive tasks. Install and load **devtools,** which wraps together several of these packages to access everything in one step.

Workflow



- **load_all()** (Ctrl/Cmd + Shift + L) — Load code
- **document()** (Ctrl/Cmd + Shift + D) — Rebuild docs and NAMESPACE
- **test()** (Ctrl/Cmd + Shift + T) — Run tests
- **check()** (Ctrl/Cmd + Shift + E) — Check complete package

Getting Started

Once per machine:

- Get set up with **use_r_profile()** so **devtools** is always loaded in interactive R sessions

```
if (interactive()) {
   require("devtools", quietly = TRUE)
   # automatically attaches usethis
}
```

- **create_github_token()** — Set up GitHub credentials
- **git_vaccinate()** — Ignores common special files

Once per package:

- **create_package()** — Create a project with package scaffolding
- **use_git()** — Activate git
- **use_github()** — Connect to GitHub
- **use_github_action()** — Set up automated package checks

Having problems with git? Get a situation report with **git_sitrep().**

R/

All of the R code in your package goes in R/. A package with just an R/ directory is still a very useful package.

- ☑ Create a new package project with **create_package(**"path/to/name"**).**
- ☑ Create R files with **use_r(**"file-name"**).**

- Follow the tidyverse style guide at **style.tidyverse.org**
- Click on a function and press **F2** to go to its definition
- Find a function or file with **Ctrl + .**

DESCRIPTION

The DESCRIPTION file describes your work, sets up how your package will work with other packages, and applies a license.

- ☑ Pick a license with **use_mit_license(), use_gpl3_license(), use_proprietary_license().**
- ☑ Add packages that you need with **use_package().**

Import packages that your package requires to work. R will install them when it installs your package.

use_package(x, type = "imports"**)**

Suggest packages that developers of your package need. Users can install or not, as they like.

use_package(x, type = "suggests"**)**

NAMESPACE

The NAMESPACE file helps you make your package self-contained: it won't interfere with other packages, and other packages won't interfere with it.

- ☑ Export functions for users by placing **@export** in their roxygen comments.
- ☑ Use objects from other packages with **package::object** or **@importFrom package object** (recommended) or **@import package** (use with caution).
- ☑ Call **document()** to generate NAMESPACE and **load_all()** to reload.

DESCRIPTION	NAMESPACE
Makes **packages** available	Makes **function** available
Mandatory	Optional (can use :: instead)
use_package()	**use_import_from()**

man/

The documentation will become the help pages in your package.

- ☑ Document each function with a roxygen block above its definition in R/. In RStudio, Code > Insert Roxygen Skeleton helps (Ctrl/Cmd + Alt + Shift + R).
- ☑ Document each dataset with roxygen block above the name of the dataset in quotes.
- ☑ Document the package with **use_package_doc().**
- ☑ Build documentation in man/ from Roxygen blocks with **document().**

vignettes/

- ☑ Create a vignette that is included with your package with **use_vignette().**
- ☑ Create an article that only appears on the website with **use_article().**
- ☑ Write the body of your vignettes in R Markdown.

Websites with pkgdown

- ☑ Use GitHub and **use_pkgdown_github_pages()** to set up pkgdown and configures an automated workflow using GitHub Actions and Pages.
- ☑ If you're not using GitHub, call **use_pkgdown()** to configure pkgdown. Then build locally with **pkgdown::build_site().**

tests/

- ☑ Set up test infrastructure with **use_testthat().**
- ☑ Create a test file with **use_test().**
- ☑ Write tests with **test_that()** and **expect_()**.
- ☑ Run all tests with **test()** and run tests for current file with **test_active_file().**
- ☑ See coverage of all files with **test_coverage()** and see coverage of current file with **test_coverage_active_file().**

ROXYGEN2

The **roxygen2** package lets you write documentation inline in your .R files with shorthand syntax.

- Add roxygen documentation as comments beginning with **#'**.
- Place a roxygen **@** tag (right) after **#'** to supply a specific section of documentation.
- Untagged paragraphs will be used to generate a title, description, and details section (in that order).

```
#' Add together two numbers
#'
#' @param x A number.
#' @param y A number.
#' @returns The sum of `x` and `y`.
#' @export
#' @examples
#' add(1, 1)
add <- function(x, y) {
  x + y
}
```

COMMON ROXYGEN TAGS

@description	@family	**@returns**
@examples	@inheritParams	@seealso
@examplesIf	**@param**	
@export	@rdname	

README.Rmd + NEWS.md

- ☑ Create a README and NEWS markdown files with **use_readme_rmd()** and **use_news_md().**

Expect statement	Tests
expect_equal()	Is equal? (within numerical tolerance)
expect_error()	Throws specified error?
expect_snapshot()	Output is unchanged?

```
test_that("Math works", {
  expect_equal(1 + 1, 2)
  expect_equal(1 + 2, 3)
  expect_equal(1 + 3, 4)
})
```

data/

- ☑ Record how a data set was prepared as an R script and save that script to data-raw/ with **use_data_raw().**
- ☑ Save a prepared data object to data/ with **use_data().**

Package States

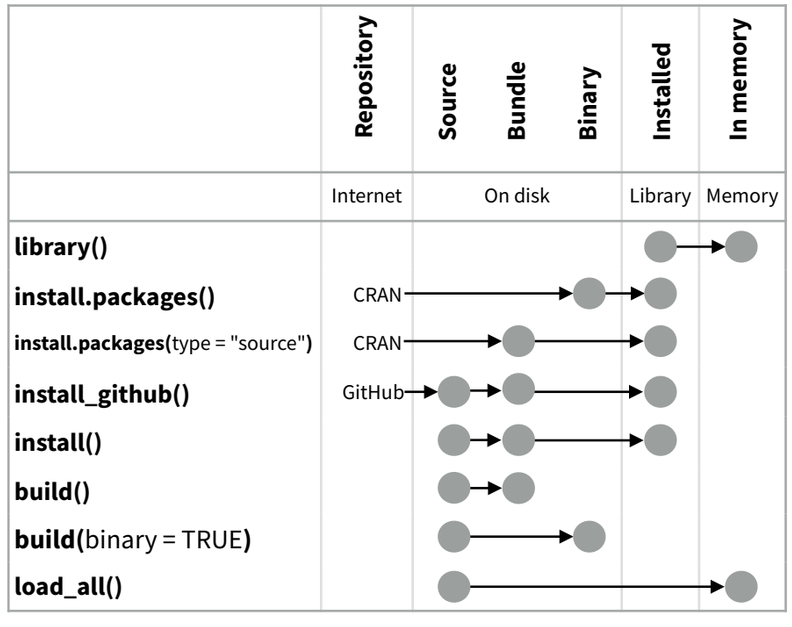
The contents of a package can be stored on disk as a:

- **source** - a directory with sub-directories (as shown in Package structure)
- **bundle** - a single compressed file (*.tar.gz*)
- **binary** - a single compressed file optimized for a specific OS

Packages exist in those states locally or remotely, e.g. on CRAN or on GitHub.

From those states, a package can be installed into an R library and then loaded into memory for use during an R session.

Use the functions below to move between these states.



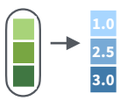
Visit **r-pkgs.org** to learn much more about writing and publishing packages for R.

Apply functions with purrr : : **CHEAT SHEET**

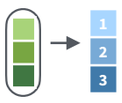
Map Functions

ONE LIST

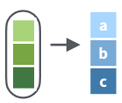
map(.x, .f, …**)** Apply a function to each element of a list or vector, and return a list.
x <- list(a = 1:10, b = 11:20, c = 21:30)
l1 <- list(x = c("a", "b"), y = c("c", "d"))
map(l1, sort, decreasing = TRUE)



map_dbl(.x, .f, …**)**
Return a double vector.
map_dbl(x, mean)



map_int(.x, .f, ...**)**
Return an integer vector.
map_int(x, length)



map_chr(.x, .f, …**)**
Return a character vector.
map_chr(l1, paste, collapse = "")

map_lgl(.x, .f, …**)**
Return a logical vector.
map_lgl(x, is.integer)

map_dfc(.x, .f, ...**)**
Return a data frame created by column-binding.
map_dfc(l1, rep, 3)

map_dfr(.x, .f, ..., .id = NULL**)**
Return a data frame created by row-binding.
map_dfr(x, summary)

walk(.x, .f, ...**)** Trigger side effects, return invisibly.
walk(x, print)

TWO LISTS

map2(.x, .y, .f, …**)** Apply a function to pairs of elements from two lists or vectors, return a list.
y <- list(1, 2, 3); z <- list(4, 5, 6); l2 <- list(x = "a", y = "z")
map2(x, y, ~ .x * .y)

map2_dbl(.x, .y, .f, …**)**
Return a double vector.
map2_dbl(y, z, ~ .x / .y)

map2_int(.x, .y, .f, …**)**
Return an integer vector.
map2_int(y, z, `+`)

map2_chr(.x, .y, .f, …**)**
Return a character vector.
map2_chr(l1, l2, paste, collapse = ",", sep = ":")

map2_lgl(.x, .y, .f, …**)**
Return a logical vector.
map2_lgl(l2, l1, `%in%`)

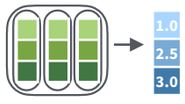
map2_dfc(.x, .y, .f, ...**)**
Return a data frame created by column-binding.
map2_dfc(l1, l2,
~ as.data.frame(c(.x, .y)))

map2_dfr(.x, .y, .f, ..., .id = NULL**)** Return a data frame created by row-binding.
map2_dfr(l1, l2,
~ as.data.frame(c(.x, .y)))

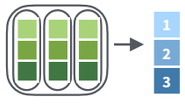
walk2(.x, .y, .f, ...**)** Trigger side effects, return invisibly.
walk2(objs, paths, save)

MANY LISTS

pmap(.l, .f, …**)** Apply a function to groups of elements from a list of lists or vectors, return a list.
pmap(list(x, y, z), ~ ..1 * (..2 + ..3))



pmap_dbl(.l, .f, …**)**
Return a double vector.
pmap_dbl(list(y, z), ~ .x / .y)



pmap_int(.l, .f, …**)**
Return an integer vector.
pmap_int(list(y, z), `+`)

pmap_chr(.l, .f, …**)**
Return a character vector.
pmap_chr(list(l1, l2), paste, collapse = ",", sep = ":")

pmap_lgl(.l, .f, …**)**
Return a logical vector.
pmap_lgl(list(l2, l1), `%in%`)

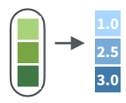
pmap_dfc(.l, .f, ...**)** Return a data frame created by column-binding.
pmap_dfc(list(l1, l2),
~ as.data.frame(c(.x, .y)))

pmap_dfr(.l, .f, ..., .id = NULL**)** Return a data frame created by row-binding.
pmap_dfr(list(l1, l2),
~ as.data.frame(c(.x, .y)))

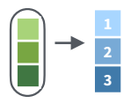
pwalk(.l, .f, ...**)** Trigger side effects, return invisibly.
pwalk(list(objs, paths), save)

LISTS AND INDEXES

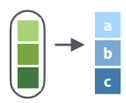
imap(.x, .f, ...**)** Apply .f to each element and its index, return a list.
imap(y, ~ paste0(.y, ": ", .x))



imap_dbl(.x, .f, …**)**
Return a double vector.
imap_dbl(y, ~ .y)



imap_int(.x, .f, ...**)**
Return an integer vector.
imap_int(y, ~ .y)



imap_chr(.x, .f, …**)**
Return a character vector.
imap_chr(y, ~ paste0(.y, ": ", .x))

imap_lgl(.x, .f, …**)**
Return a logical vector.
imap_lgl(l1, ~ is.character(.y))

imap_dfc(.x, .f, ...**)**
Return a data frame created by column-binding.
imap_dfc(l2,
~ as.data.frame(c(.x, .y)))

imap_dfr(.x, .f, ..., .id = NULL**)**
Return a data frame created by row-binding.
imap_dfr(l2,
~ as.data.frame(c(.x, .y)))

iwalk(.x, .f, ...**)** Trigger side effects, return invisibly.
iwalk(z, ~ print(paste0(.y, ": ", .x)))

Function Shortcuts

Use **~ .** with functions like **map()** that have single arguments.

map(l, ~ . + 2)
becomes
map(l, function(x) x + 2))

Use **~ .x .y** with functions like **map2()** that have two arguments.

map2(l, p, ~ .x +.y)
becomes
map2(l, p, function(l, p) l + p)

Use **~ ..1 ..2 ..3** etc with functions like **pmap()** that have many arguments.

pmap(list(a, b, c), ~ ..3 + ..1 - ..2)
becomes
pmap(list(a, b, c), function(a, b, c) c + a -b)

Use **~ .x .y** with functions like **imap()**. .x will get the list value and .y will get the index, or name if available.

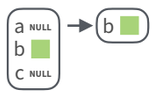
imap(list(a, b, c), ~ paste0(.y, ": ", .x)
outputs **"index: value"** for each item

Use a **string** or an **integer** with any map function to index list elements by name or position. **map(l, "name")** becomes **map(l, function(x) x[["name"]])**

Work with Lists

Filter

keep(.x, .p, …**)**
Select elements that pass a logical test.
Conversely, **discard()**.
keep(x, is.numeric)



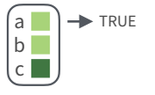
compact(.x, .p = identity**)**
Drop empty elements.
compact(x)

head_while(.x, .p, …**)**
Return head elements until one does not pass.
Also **tail_while()**.
head_while(x, is.character)

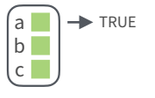
detect(.x, .f, ..., dir = c("forward", "backward"), .right = NULL, .default = NULL**)**
Find first element to pass.
detect(x, is.character)

detect_index(.x, .f, ..., dir = c("forward", "backward"), .right = NULL**)** Find index of first element to pass.
detect_index(x, is.character)

every(.x, .p, …**)**
Do all elements pass a test?
every(x, is.character)

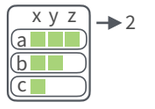


some(.x, .p, …**)**
Do some elements pass a test?
some(x, is.character)



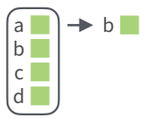
none(.x, .p, …**)**
Do no elements pass a test?
none(x, is.character)

has_element(.x, .y**)**
Does a list contain an element?
has_element(x, "foo")

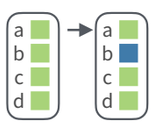


pluck_depth(x**)**
Return depth (number of levels of indexes).
pluck_depth(x)

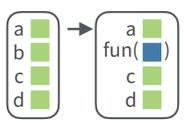
Index



pluck(.x, ..., .default=NULL**)**
Select an element by name or index. Also **attr_getter()** and **chuck()**.
pluck(x, "b")
x |> pluck("b")

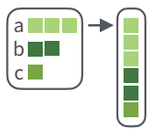


assign_in(x, where, value**)**
Assign a value to a location using pluck selection.
assign_in(x, "b", 5)
x |> assign_in("b", 5)



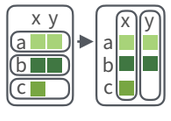
modify_in(.x, .where, .f**)**
Apply a function to a value at a selected location.
modify_in(x, "b", abs)
x |> modify_in("b", abs)

Reshape

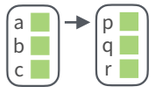


flatten(.x**)** Remove a level of indexes from a list.
Also **flatten_chr()** etc.
flatten(x)

array_tree(array, margin = NULL**)** Turn array into list.
Also **array_branch()**.
z <- array(1:12, c(2,2,2))
array_tree(x, margin = 3)



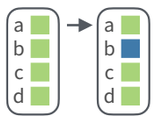
transpose(.l, .names = NULL**)**
Transposes the index order in a multi-level list.
transpose(x)



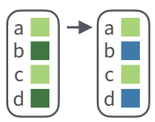
set_names(x, nm = x**)**
Set the names of a vector/list directly or with a function.
set_names(x, c("p", "q", "r"))
set_names(x, tolower)

Modify

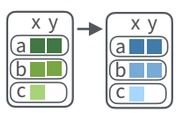
modify(.x, .f, ...**)** Apply a function to each element. Also **modify2()**, and **imodify()**.
modify(x, ~.+ 2)



modify_at(.x, .at, .f, ...**)** Apply a function to selected elements. Also **map_at()**.
modify_at(x, "b", ~.+ 2)



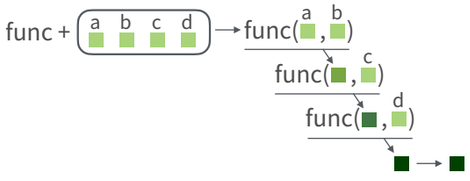
modify_if(.x, .p, .f, ...**)** Apply a function to elements that pass a test. Also **map_if()**.
modify_if(x, is.numeric,~.+2)



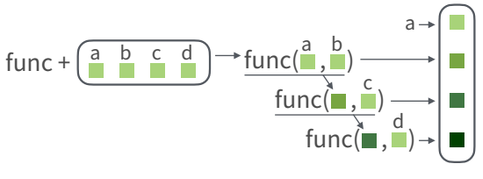
modify_depth(.x, .depth, .f, ...**)** Apply function to each element at a given level of a list. Also **map_depth()**.
modify_depth(x, 1, ~.+ 2)

Reduce

reduce(.x, .f, ..., .init, .dir = c("forward", "backward")**)** Apply function recursively to each element of a list or vector. Also **reduce2()**.
reduce(x, sum)



accumulate(.x, .f, ..., .init**)** Reduce a list, but also return intermediate results. Also **accumulate2()**.
accumulate(x, sum)



List-Columns

max	seq
3	<int [3]>
4	<int [4]>
5	<int [5]>

List-columns are columns of a data frame where each element is a list or vector instead of an atomic value. Columns can also be lists of data frames. See **tidyr** for more about nested data and list columns.

WORK WITH LIST-COLUMNS

Manipulate list-columns like any other kind of column, using **dplyr** functions like **mutate()** and **transmute()**. Because each element is a list, use **map functions** within a column function to manipulate each element.

map(), **map2()**, or **pmap()** return lists and will **create new list-columns**.

```
starwars |>
  transmute(ships = map2(vehicles, starships, append))
```
list function, return list — list-columns — column function

Suffixed map functions like **map_int()** return an atomic data type and will **simplify list-columns into regular columns**.

```
starwars |>
  mutate(n_films = map_int(films, length))
```
list function, return int — column function — list-column

datacamp

R For Data Science
data.table Cheat Sheet

Learn data.table online at www.DataCamp.com

data.table

data.table is an R package that provides a high-performance version of base R's data.frame with syntax and feature enhancements for ease of use, convenience and programming speed.

Load the package:

```
> library(data.table)
```

> Creating A data.table

```
> set.seed(45L) #Create a data.table and call it DT
> DT ← data.table(V1=c(1L,2L),
                  V2=LETTERS[1:3],
                  V3=round(rnorm(4),4),
                  V4=1:12)
```

> Subsetting Rows Using i

```
> DT[3:5,] #Select 3rd to 5th row
> DT[V2=="A"] #Select all rows that have value A in column V2
> DT[V2 %in% c("A","C")] #Select all rows that have value A or C in column V2
```

> Manipulating on Columns in j

```
> DT[,V2] Return V2 as a vector
 [1] "A" "B" "C" "A" "B" "C" ...
> DT[,.(V2,V3)] #Return V2 and V3 as a data.table
> DT[,sum(V1)] #Return the sum of all elements of V1 in a vector
 [1] 18
#Return the sum of all elements of V1 and the std. dev. of V3 in a data.table
> DT[,.(sum(V1),sd(V3))]
    V1 V2
 1: 18 0.4546055
> DT[,.(Aggregate=sum(V1), #The same as the above, with new names
        Sd.V3=sd(V3))]
    Aggregate Sd.V3
 1: 18        0.4546055
#Select column V2 and compute std. dev. of V3, which returns a single value & gets recycled
> DT[,.(V1,Sd.V3=sd(V3))]
> DT[,.(print(V2), #Print column V2 and plot V3
        plot(V3),
        NULL)]
```

> Chaining

```
> DT ← DT[,.(V4.Sum=sum(V4)), by=V1]  #Calculate sum of V4, grouped by V1
    V1   V4.Sum
 1: 1    36
 2: 2    42
> DT[V4.Sum>40] #Select that group of which the sum is >40
> DT[,.(V4.Sum=sum(V4)), #Select that group of which the sum is >40 (chaining)
        by=V1][V4.Sum>40]
    V1   V4.Sum
 1: 2    42
> DT[,.(V4.Sum=sum(V4)), by=V1][order(-V1)] Calculate sum of V4, grouped by ordered on V1
    V1   V4.Sum
 1: 2    42
 2: 1    36
```

> Doing j by Group

```
> DT[,.(V4.Sum=sum(V4)),by=V1] #Calculate sum of V4 for every group in V1 Sum
    V1 V4.
 1: 1 36
 2: 2 42
> DT[,.(V4.Sum=sum(V4)), by=.(V1,V2)] #Calculate sum of V4 for every group in V1 and V2
> DT[,.(V4.Sum=sum(V4)), by=sign(V1-1)]  #Calculate sum of V4 for every group in sign(V1-1)
   sign V4.Sum
1: 0    36
2: 1    42
#The same as the above, with new name for the variable you're grouping by
> DT[,.(V4.Sum=sum(V4)), by=.(V1.01=sign(V1-1))]
#Calculate sum of V4 for every group in V1 after subsetting on the first 5 rows
> DT[1:5,.(V4.Sum=sum(V4)), by=V1]
> DT[,.N,by=V1] #Count number of rows for every group in V1
```

General form: DT[i, j, by] "Take DT, subset rows using i, then calculate j grouped by by"

> Adding/Updating Columns By Reference in j Using :=

```
> DT[,V1:=round(exp(V1),2)] #V1 is updated by what is after :=
> DT Return the result by calling DT
    V1      V2     V3          V4
 1: 2.72    A     -0.1107      1
 2: 7.39    B     -0.1427      2
 3: 2.72    C     -1.8893      3
 4: 7.39    A     -0.3571      4
 ...
> DT[,c("V1","V2"):=list(round(exp(V1),2), #Columns V1 & V2 are updated by what is after :=
                         LETTERS[4:6])]
#Alternative to the above one. With [], you print the result to the screen
> DT[,':='(V1=round(exp(V1),2),
           V2=LETTERS[4:6])][]
    V1       V2     V3          V4
 1: 15.18    D     -0.1107      1
 2: 1619.71  E     -0.1427      2
 3: 15.18    F     -1.8893      3
 4: 1619.71  D     -0.3571      4
> DT[,V1:=NULL] Remove V1
> DT[,c("V1","V2"):=NULL] #Remove columns V1 and V2
> Cols.chosen=c("A","B")
> DT[,Cols.Chosen:=NULL] #Delete the column with column name Cols.chosen
> DT[,(Cols.Chosen):=NULL] #Delete the columns specified in the variable Cols.chosen
```

> set()-Family

set()

Syntax: for (i in from:to) set(DT, row, column, new value)

```
> rows ← list(3:4,5:6)
> cols ← 1:2
#Sequence along the values of rows, and for the values of cols,
set the values of those elements equal to NA (invisible)
> for(i in seq_along(rows))
 {set(DT,
 i=rows[[i]],
 j=cols[i],
 value=NA)}
```

setnames()

Syntax: setnames(DT,"old","new")[]

```
> setnames(DT,"V2","Rating") #Set name of V2 to Rating (invisible)
> setnames(DT, #Change 2 column names (invisible)
 c("V2","V3"),
 c("V2.rating","V3.DC"))
```

setcolorder()

Syntax: setcolorder(DT,"neworder")

```
> setcolorder(DT, #Change column ordering to contents of the specified vector (invisible)
              c("V2","V1","V4","V3"))
```

> Advanced Data Table Operations

```
> DT[.N-1] #Return the penultimate row of the DT
> DT[,.N] #Return the number of rows
> DT[,.(V2,V3)] #Return V2 and V3 as a data.table
> DT[,list(V2,V3)] #Return V2 and V3 as a data.table
#Return the result of j, grouped by all possible combinations of groups specified in by
> DT[,mean(V3),by=.(V1,V2)]
    V1     V2      V1
 1: 1      A       0.4053
 2: 1      B       0.4053
 3: 1      C       0.4053
 4: 2      A      -0.6443
 5: 2      B      -0.6443
 6: 2      C      -0.6443
```

.SD & .SDcols

```
> DT[,print(.SD),by=V2] #Look at what .SD contains
> DT[,.SD[c(1,.N)],by=V2] #Select the first and last row grouped by V2
> DT[,lapply(.SD,sum),by=V2] #Calculate sum of columns in .SD grouped by V2
> DT[,lapply(.SD,sum),by=V2, #Calculate sum of V3 and V4 in .SD grouped by V2
     .SDcols=c("V3","V4")]
    V2     V3          V4
 1: A      -0.478     22
 2: B      -0.478     26
 3: C      -0.478     30
> DT[,lapply(.SD,sum),by=V2, #Calculate sum of V3 and V4 in .SD grouped by V2
     .SDcols=paste0("V",3:4)]
```

> Indexing And Keys

```
> setkey(DT,V2) #A key is set on V2; output is returned invisibly
> DT["A"] Return all rows where the key column (set to V2) has the value A
    V1     V2     V3          V4
 1: 1      A      -0.2392     1
 2: 2      A      -1.6148     4
 3: 1      A       1.0498     7
 4: 2      A       0.3262     10
> DT[c("A","C")] #Return all rows where the key column (V2) has value A or C
> DT["A",mult="first"] #Return first row of all rows that match value A in key column V2
> DT["A",mult="last"] #Return last row of all rows that match value A in key column V2
> DT[c("A","D")] #Return all rows where key column V2 has value A or D
    V1    V2     V3          V4
 1: 1     A     -0.2392     1
 2: 2     A     -1.6148     4
 3: 1     A      1.0498     7
 4: 2     A      0.3262     10
 5: NA    D      NA          NA
> DT[c("A","D"),nomatch=0] #Return all rows where key column V2 has value A or D
    V1     V2     V3          V4
 1: 1       A     -0.2392      1
 2: 2       A     -1.6148      4
 3: 1       A      1.0498      7
 4: 2       A      0.3262      10
#Return total sum of V4, for rows of key column V2 that have values A or C
> DT[c("A","C"),sum(V4)]
#Return sum of column V4 for rows of V2 that have value A, sum(V4),
and anohter sum for rows of V2 that have value C
> DT[c("A","C"), by=.EACHI]
    V2     V1
 1: A       22
 2: C       30
> setkey(DT,V1,V2) #Sort by V1 and then by V2 within each group of V1 (invisible)
#Select rows that have value 2 for the first key (V1) &
the value C for the second key (V2)
> DT[.(2,"C")]
    V1     V2     V3          V4
 1: 2      C      0.3262      6
 2: 2      C     -1.6148      12
Select rows that have value 2 for the first key (V1) &
within those rows the value A or C for the second key (V2)
> DT[.(2,c("A","C"))]
    V1    V2     V3          V4
 1: 2     A     -1.6148      4
 2: 2     A      0.3262      10
 3: 2     C      0.3262      6
 4: 2     C     -1.6148      12
```

Data import with the tidyverse : : **CHEATSHEET**

Read Tabular Data with readr

read_*(file, col_names = TRUE, col_types = NULL, col_select = NULL, id = NULL, locale, n_max = Inf, skip = 0, na = c("", "NA"), guess_max = min(1000, n_max), show_col_types = TRUE) See **?read_delim**

A|B|C
1|2|3
4|5|NA

A	B	C
1	2	3
4	5	NA

read_delim("file.txt", delim = "|"**)** Read files with any delimiter. If no delimiter is specified, it will automatically guess.
To make file.txt, run: write_file("A|B|C\n1|2|3\n4|5|NA", file = "file.txt")

A,B,C
1,2,3
4,5,NA

A	B	C
1	2	3
4	5	NA

read_csv("file.csv"**)** Read a comma delimited file with period decimal marks.
write_file("A,B,C\n1,2,3\n4,5,NA", file = "file.csv")

A;B;C
1,5;2;3
4,5;5;NA

A	B	C
1.5	2	3
4.5	5	NA

read_csv2("file2.csv"**)** Read semicolon delimited files with comma decimal marks.
write_file("A;B;C\n1,5;2;3\n4,5;5;NA", file = "file2.csv")

A B C
1 2 3
4 5 NA

A	B	C
1	2	3
4	5	NA

read_tsv("file.tsv"**)** Read a tab delimited file. Also **read_table()**.
read_fwf("file.tsv", fwf_widths(c(2, 2, NA))**)** Read a fixed width file.
write_file("A\tB\tC\n1\t2\t3\n4\t5\tNA\n", file = "file.tsv")

USEFUL READ ARGUMENTS

A	B	C
1	2	3
4	5	NA

No header
read_csv("file.csv", col_names = FALSE)

x	y	z
A	B	C
1	2	3
4	5	NA

Provide header
read_csv("file.csv",
col_names = c("x", "y", "z"))

Read multiple files into a single table
read_csv(c("f1.csv", "f2.csv", "f3.csv"),
id = "origin_file")

1	2	3
4	5	NA

Skip lines
read_csv("file.csv", skip = 1)

A	B	C
1	2	3

Read a subset of lines
read_csv("file.csv", n_max = 1)

A	B	C
NA	2	3
4	5	NA

Read values as missing
read_csv("file.csv", na = c("1"))

A;B;C
1,5;2;3,0

Specify decimal marks
read_delim("file2.csv", locale =
locale(decimal_mark = ","))

Save Data with readr

write_*(x, file, na = "NA", append, col_names, quote, escape, eol, num_threads, progress)

A	B	C
1	2	3
4	5	NA

A,B,C
1,2,3
4,5,NA

write_delim(x, file, delim = " "**)** Write files with any delimiter.

write_csv(x, file**)** Write a comma delimited file.

write_csv2(x, file**)** Write a semicolon delimited file.

write_tsv(x, file**)** Write a tab delimited file.

One of the first steps of a project is to import outside data into R. Data is often stored in tabular formats, like csv files or spreadsheets.

The front page of this sheet shows how to import and save text files into R using **readr**.

The back page shows how to import spreadsheet data from Excel files using **readxl** or Google Sheets using **googlesheets4**.

OTHER TYPES OF DATA

Try one of the following packages to import other types of files:

- **haven** - SPSS, Stata, and SAS files
- **DBI** - databases
- **jsonlite** - json
- **xml2** - XML
- **httr** - Web APIs
- **rvest** - HTML (Web Scraping)
- **readr::read_lines()** - text data

Column Specification with readr

Column specifications define what data type each column of a file will be imported as. By default readr will generate a column spec when a file is read and output a summary.

spec(x**)** Extract the full column specification for the given imported data frame.

```
spec(x)
# cols(
#   age = col_integer(),
#   edu = col_character(),
#   earn = col_double()
# )
```

age is an integer
edu is a character
earn is a double (numeric)

COLUMN TYPES

Each column type has a function and corresponding string abbreviation.

- **col_logical()** - "l"
- **col_integer()** - "i"
- **col_double()** - "d"
- **col_number()** - "n"
- **col_character()** - "c"
- **col_factor(**levels, ordered = FALSE**)** - "f"
- **col_datetime(**format = ""**)** - "T"
- **col_date(**format = ""**)** - "D"
- **col_time(**format = ""**)** - "t"
- **col_skip()** - "-", "_"
- **col_guess()** - "?"

USEFUL COLUMN ARGUMENTS

Hide col spec message
read_*(file, show_col_types = FALSE)

Select columns to import
Use names, position, or selection helpers.
read_*(file, col_select = c(age, earn))

Guess column types
To guess a column type, read_ *() looks at the first 1000 rows of data. Increase with **guess_max**.
read_*(file, guess_max = Inf)

DEFINE COLUMN SPECIFICATION

Set a default type

```
read_csv(
  file,
  col_type = list(.default = col_double())
)
```

Use column type or string abbreviation

```
read_csv(
  file,
  col_type = list(x = col_double(), y = "l", z = "_")
)
```

Use a single string of abbreviations

```
# col types: skip, guess, integer, logical, character
read_csv(
  file,
  col_type = "_?ilc"
)
```

Import Spreadsheets

with readxl

READ EXCEL FILES

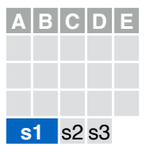
	A	B	C	D	E
1	x1	x2	x3	x4	x5
2	x		z	8	
3	y	7		9	10
	s1				

→

x1	x2	x3	x4	x5
x	NA	z	8	NA
y	7	NA	9	10

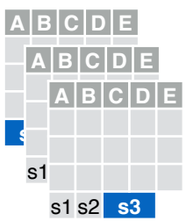
read_excel(path, sheet = NULL, range = NULL**)**
Read a .xls or .xlsx file based on the file extension. See front page for more read arguments. Also **read_xls()** and **read_xlsx()**.
read_excel("excel_file.xlsx")

READ SHEETS



read_excel(path, **sheet = NULL)** Specify which sheet to read by position or name.
read_excel(path, sheet = 1)
read_excel(path, sheet = "s1")

excel_sheets(path**)** Get a vector of sheet names.
excel_sheets("excel_file.xlsx")



To **read multiple sheets:**

1. Get a vector of sheet names from the file path.
2. Set the vector names to be the sheet names.
3. Use purrr::map() and purrr::list_rbind() to read multiple files into one data frame.

```
path <- "your_file_path.xlsx"
path |>
  excel_sheets() |>
  set_names() |>
  map(read_excel, path = path) |>
  list_rbind()
```

READXL COLUMN SPECIFICATION

Column specifications define what data type each column of a file will be imported as.

Use the **col_types** argument of **read_excel()** to set the column specification.

Guess column types
To guess a column type, read_ excel() looks at the first 1000 rows of data. Increase with the **guess_max** argument.
read_excel(path, guess_max = Inf)

Set all columns to same type, e.g. character
read_excel(path, col_types = "text")

Set each column individually
```
read_excel(
  path,
  col_types = c("text", "guess", "guess","numeric")
)
```

COLUMN TYPES

logical	numeric	text	date	list
TRUE	2	hello	1947-01-08	hello
FALSE	3.45	world	1956-10-21	1

- skip
- guess
- logical
- numeric
- text
- date
- list

Use **list** for columns that include multiple data types. See **tidyr** and **purrr** for list-column data.

with googlesheets4

READ SHEETS

	A	B	C	D	E
1	x1	x2	x3	x4	x5
2	x		z	8	
3	y	7		9	10
	s1				

→

x1	x2	x3	x4	x5
x	NA	z	8	NA
y	7	NA	9	10

read_sheet(ss, sheet = NULL, range = NULL**)**
Read a sheet from a URL, a Sheet ID, or a dribble from the googledrive package. See front page for more read arguments. Same as **range_read()**.

SHEETS METADATA

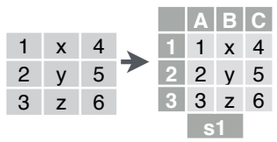
URLs are in the form:
https://docs.google.com/spreadsheets/d/
SPREADSHEET_ID/edit#gid=**SHEET_ID**

gs4_get(ss**)** Get spreadsheet meta data.

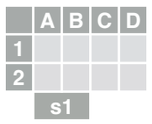
gs4_find(...) Get data on all spreadsheet files.

sheet_properties(ss**)** Get a tibble of properties for each worksheet. Also **sheet_names()**.

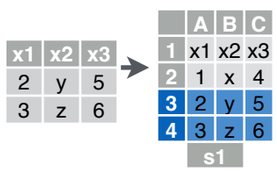
WRITE SHEETS



write_sheet(data, ss = NULL, sheet = NULL**)**
Write a data frame into a new or existing Sheet.



gs4_create(name, ..., sheets = NULL**)** Create a new Sheet with a vector of names, a data frame, or a (named) list of data frames.



sheet_append(ss, data, sheet = 1**)** Add rows to the end of a worksheet.

GOOGLESHEETS4 COLUMN SPECIFICATION

Column specifications define what data type each column of a file will be imported as.

Use the **col_types** argument of **read_sheet()/ range_read()** to set the column specification.

Guess column types
To guess a column type read_sheet()/ range_read() looks at the first 1000 rows of data. Increase with **guess_max**.
read_sheet(path, guess_max = Inf)

Set all columns to same type, e.g. character
read_sheet(path, col_types = "c")

Set each column individually
```
# col types: skip, guess, integer, logical, character
read_sheets(ss, col_types = "_?ilc")
```

COLUMN TYPES

l	n	c	D	L
TRUE	2	hello	1947-01-08	hello
FALSE	3.45	world	1956-10-21	1

- skip - "_" or "-"
- guess - "?"
- logical - "l"
- integer - "i"
- double - "d"
- numeric - "n"
- date - "D"
- datetime - "T"
- character - "c"
- list-column - "L"
- cell - "C" Returns list of raw cell data.

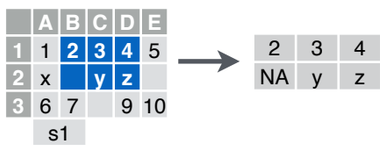
Use list for columns that include multiple data types. See **tidyr** and **purrr** for list-column data.

OTHER USEFUL EXCEL PACKAGES

For functions to write data to Excel files, see:
- **openxlsx**
- **writexl**

For working with non-tabular Excel data, see:
- **tidyxl**

CELL SPECIFICATION FOR READXL AND GOOGLESHEETS4



Use the **range** argument of **readxl::read_excel()** or **googlesheets4::read_sheet()** to read a subset of cells from a sheet.
read_excel(path, range = "Sheet1!B1:D2")
read_sheet(ss, range = "B1:D2")

Also use the range argument with cell specification functions **cell_limits()**, **cell_rows()**, **cell_cols()**, and **anchored().**

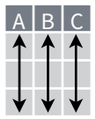
FILE LEVEL OPERATIONS

googlesheets4 also offers ways to modify other aspects of Sheets (e.g. freeze rows, set column width, manage (work)sheets). Go to **googlesheets4.tidyverse.org** to read more.

For whole-file operations (e.g. renaming, sharing, placing within a folder), see the tidyverse package **googledrive** at **googledrive.tidyverse.org**.

Data tidying with tidyr : : **CHEAT SHEET**

Tidy data is a way to organize tabular data in a consistent data structure across packages.
A table is tidy if:

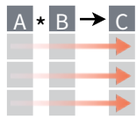


Each **variable** is in its own **column**

&

Each **observation**, or **case**, is in its own row

Access **variables** as **vectors**



Preserve **cases** in vectorized operations

Tibbles

AN ENHANCED DATA FRAME

Tibbles are a table format provided by the **tibble** package. They inherit the data frame class, but have improved behaviors:

- **Subset** a new tibble with], a vector with [[and $.
- **No partial matching** when subsetting columns.
- **Display** concise views of the data on one screen.

options(tibble.print_max = n, tibble.print_min = m, tibble.width = Inf**)** Control default display settings.

View() or **glimpse()** View the entire data set.

CONSTRUCT A TIBBLE

tibble(…**)** Construct by columns.
tibble(x = 1:3, y = c("a", "b", "c"))

tribble(…**)** Construct by rows.
tribble(~x, ~y,
1, "a",
2, "b",
3, "c")

Both make this tibble

```
A tibble: 3 × 2
      x     y
  <int> <chr>
1     1     a
2     2     b
3     3     c
```

as_tibble(x, …**)** Convert a data frame to a tibble.

enframe(x, name = "name", value = "value"**)** Convert a named vector to a tibble. Also **deframe()**.

is_tibble(x**)** Test whether x is a tibble.

Reshape Data - Pivot data to reorganize values into a new layout.

table4a

country	1999	2000
A	0.7K	2K
B	37K	80K
C	212K	213K

→

country	year	cases
A	1999	0.7K
B	1999	37K
C	1999	212K
A	2000	2K
B	2000	80K
C	2000	213K

pivot_longer(data, cols, names_to = "name", values_to = "value", values_drop_na = FALSE**)**

"Lengthen" data by collapsing several columns into two. Column names move to a new names_to column and values to a new values_to column.

pivot_longer(table4a, cols = 2:3, names_to ="year", values_to = "cases")

table2

country	year	type	count
A	1999	cases	0.7K
A	1999	pop	19M
A	2000	cases	2K
A	2000	pop	20M
B	1999	cases	37K
B	1999	pop	172M
B	2000	cases	80K
B	2000	pop	174M
C	1999	cases	212K
C	1999	pop	1T
C	2000	cases	213K
C	2000	pop	1T

→

country	year	cases	pop
A	1999	0.7K	19M
A	2000	2K	20M
B	1999	37K	172M
B	2000	80K	174M
C	1999	212K	1T
C	2000	213K	1T

pivot_wider(data, names_from = "name", values_from = "value"**)**

The inverse of pivot_longer(). "Widen" data by expanding two columns into several. One column provides the new column names, the other the values.

pivot_wider(table2, names_from = type, values_from = count)

Split Cells - Use these functions to split or combine cells into individual, isolated values.

table5

country	century	year
A	19	99
A	20	00
B	19	99
B	20	00

→

country	year
A	1999
A	2000
B	1999
B	2000

unite(data, col, …, sep = "_", remove = TRUE, na.rm = FALSE**)** Collapse cells across several columns into a single column.

unite(table5, century, year, col = "year", sep = "")

table3

country	year	rate
A	1999	0.7K/19M
A	2000	2K/20M
B	1999	37K/172M
B	2000	80K/174M

→

country	year	cases	pop
A	1999	0.7K	19M
A	2000	2K	20M
B	1999	37K	172
B	2000	80K	174

separate(data, col, into, sep = "[^[:alnum:]]+", remove = TRUE, convert = FALSE, extra = "warn", fill = "warn", …**)** Separate each cell in a column into several columns. Also **extract()**.

separate(table3, rate, sep = "/", into = c("cases", "pop"))

table3

country	year	rate
A	1999	0.7K/19M
A	2000	2K/20M
B	1999	37K/172M
B	2000	80K/174M

→

country	year	rate
A	1999	0.7K
A	1999	19M
A	2000	2K
A	2000	20M
B	1999	37K
B	1999	172M
B	2000	80K
B	2000	174M

separate_rows(data, …, sep = "[^[:alnum:].]+", convert = FALSE**)** Separate each cell in a column into several rows.

separate_rows(table3, rate, sep = "/")

Expand Tables

Create new combinations of variables or identify implicit missing values (combinations of variables not present in the data).

x

x1	x2	x3
A	1	3
B	1	4
B	2	3

→

x1	x2
A	1
A	2
B	1
B	2

expand(data, …**)** Create a new tibble with all possible combinations of the values of the variables listed in … Drop other variables.
expand(mtcars, cyl, gear, carb)

x

x1	x2	x3
A	1	3
B	1	4
B	2	3

→

x1	x2	x3
A	1	3
A	2	NA
B	1	4
B	2	3

complete(data, …, fill = list()**)** Add missing possible combinations of values of variables listed in … Fill remaining variables with NA.
complete(mtcars, cyl, gear, carb)

Handle Missing Values

Drop or replace explicit missing values (NA).

x

x1	x2
A	1
B	NA
C	NA
D	3
E	NA

→

x1	x2
A	1
D	3

drop_na(data, …**)** Drop rows containing NA's in … columns.
drop_na(x, x2)

x

x1	x2
A	1
B	NA
C	NA
D	3
E	NA

→

x1	x2
A	1
B	1
C	1
D	3
E	3

fill(data, …, .direction = "down"**)** Fill in NA's in … columns using the next or previous value.
fill(x, x2)

x

x1	x2
A	1
B	NA
C	NA
D	3
E	NA

→

x1	x2
A	1
B	2
C	2
D	3
E	2

replace_na(data, replace**)** Specify a value to replace NA in selected columns.
replace_na(x, list(x2 = 2))

Nested Data

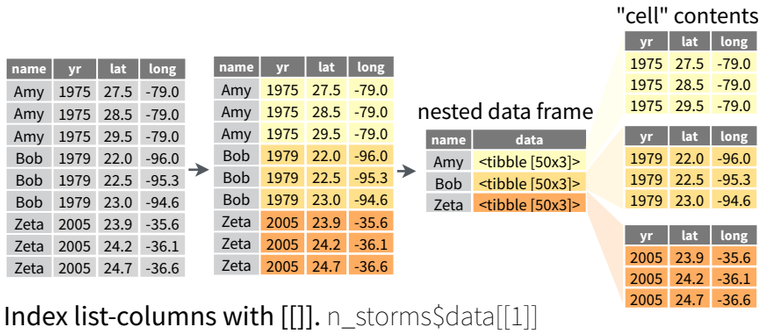
A **nested data frame** stores individual tables as a list-column of data frames within a larger organizing data frame. List-columns can also be lists of vectors or lists of varying data types. Use a nested data frame to:

- Preserve relationships between observations and subsets of data. Preserve the type of the variables being nested (factors and datetimes aren't coerced to character).
- Manipulate many sub-tables at once with **purrr** functions like map(), map2(), or pmap() or with **dplyr** rowwise() grouping.

CREATE NESTED DATA

nest(data, …**)** Moves groups of cells into a list-column of a data frame. Use alone or with dplyr::**group_by()**:

1. Group the data frame with **group_by()** and use **nest()** to move the groups into a list-column.
```
n_storms <- storms %>%
  group_by(name) %>%
  nest()
```
2. Use **nest(new_col = c(x, y))** to specify the columns to group using dplyr::**select()** syntax.
```
n_storms <- storms %>%
  nest(data = c(year:long))
```



Index list-columns with [[]]. n_storms$data[[1]]

CREATE TIBBLES WITH LIST-COLUMNS

tibble::**tribble(**…**)** Makes list-columns when needed.
```
tribble( ~max, ~seq,
          3,   1:3,
          4,   1:4,
          5,   1:5)
```

max	seq
3	<int [3]>
4	<int [4]>
5	<int [5]>

tibble::**tibble(**…**)** Saves list input as list-columns.
```
tibble(max = c(3, 4, 5), seq = list(1:3, 1:4, 1:5))
```

tibble::**enframe(**x, name="name", value="value"**)** Converts multi-level list to a tibble with list-cols.
```
enframe(list('3'=1:3, '4'=1:4, '5'=1:5), 'max', 'seq')
```

OUTPUT LIST-COLUMNS FROM OTHER FUNCTIONS

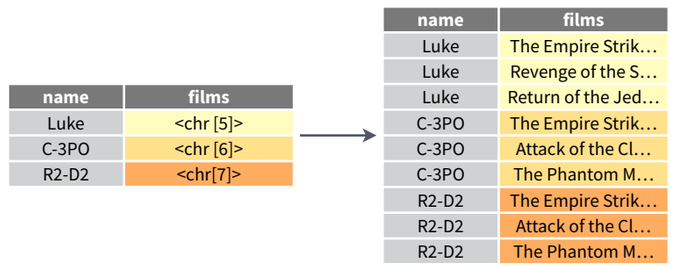
dplyr::**mutate()**, **transmute()**, and **summarise()** will output list-columns if they return a list.
```
mtcars %>%
  group_by(cyl) %>%
  summarise(q = list(quantile(mpg)))
```

RESHAPE NESTED DATA

unnest(data, cols, ..., keep_empty = FALSE**)** Flatten nested columns back to regular columns. The inverse of nest().
```
n_storms %>% unnest(data)
```

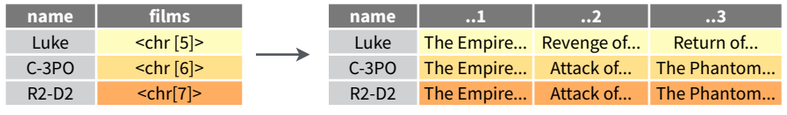
unnest_longer(data, col, values_to = NULL, indices_to = NULL**)** Turn each element of a list-column into a row.

```
starwars %>%
  select(name, films) %>%
  unnest_longer(films)
```



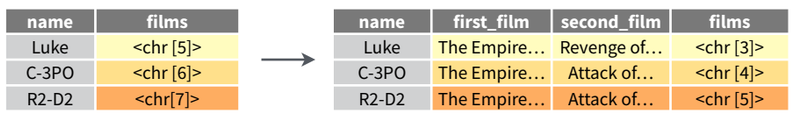
unnest_wider(data, col**)** Turn each element of a list-column into a regular column.

```
starwars %>%
  select(name, films) %>%
  unnest_wider(films)
```



hoist(.data, .col, ..., .remove = TRUE) Selectively pull list components out into their own top-level columns. Uses purrr::pluck() syntax for selecting from lists.

```
starwars %>%
  select(name, films) %>%
  hoist(films, first_film = 1, second_film = 2)
```



TRANSFORM NESTED DATA

A vectorized function takes a vector, transforms each element in parallel, and returns a vector of the same length. By themselves vectorized functions cannot work with lists, such as list-columns.

dplyr::**rowwise(**.data, …**)** Group data so that each row is one group, and within the groups, elements of list-columns appear directly (accessed with [[ ), not as lists of length one. **When you use rowwise(), dplyr functions will seem to apply functions to list-columns in a vectorized fashion.**

Apply a function to a list-column and **create a new list-column.**

```
n_storms %>%
  rowwise() %>%
  mutate(n = list(dim(data)))
```
dim() returns two values per row
wrap with list to tell mutate to create a list-column

Apply a function to a list-column and **create a regular column.**

```
n_storms %>%
  rowwise() %>%
  mutate(n = nrow(data))
```
nrow() returns one integer per row

Collapse **multiple list-columns** into a single list-column**.**

```
starwars %>%
  rowwise() %>%
  mutate(transport = list(append(vehicles, starships)))
```
append() returns a list for each row, so col type must be list

Apply a function to **multiple list-columns.**

```
starwars %>%
  rowwise() %>%
  mutate(n_transports = length(c(vehicles, starships)))
```
length() returns one integer per row

See **purrr** package for more list functions.

Data transformation with dplyr : : **CHEATSHEET**

dplyr functions work with pipes and expect **tidy data**. In tidy data:

Each **variable** is in its own **column**

&

Each **observation**, or **case**, is in its own **row**

pipes

x |> f(y)
becomes **f(x, y)**

Summarize Cases

Apply **summary functions** to columns to create a new table of summary statistics. Summary functions take vectors as input and return one value (see back).

summary function

summarize(.data, …**)**
Compute table of summaries.
mtcars |> summarize(avg = mean(mpg))

count(.data, …, wt = NULL, sort = FALSE, name = NULL**)** Count number of rows in each group defined by the variables in … Also **tally()**, **add_count()**, **add_tally()**.
mtcars |> count(cyl)

Group Cases

Use **group_by(**.data, …, .add = FALSE, .drop = TRUE**)** to create a "grouped" copy of a table grouped by columns in ... dplyr functions will manipulate each "group" separately and combine the results.

```
mtcars |>
  group_by(cyl) |>
  summarize(avg = mean(mpg))
```

Use **rowwise(**.data, …**)** to group data into individual rows. dplyr functions will compute results for each row. Also apply functions to list-columns. See tidyr cheat sheet for list-column workflow.

```
starwars |>
  rowwise() |>
  mutate(film_count = length(films))
```

ungroup(x, …**)** Returns ungrouped copy of table.

```
g_mtcars <- mtcars |> group_by(cyl)
ungroup(g_mtcars)
```

Manipulate Cases

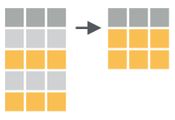
EXTRACT CASES

Row functions return a subset of rows as a new table.

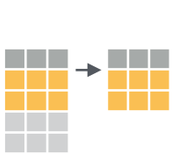
filter(.data, …, .preserve = FALSE**)** Extract rows that meet logical criteria.
mtcars |> filter(mpg > 20)

distinct(.data, …, .keep_all = FALSE**)** Remove rows with duplicate values.
mtcars |> distinct(gear)

slice(.data, …, .preserve = FALSE**)** Select rows by position.
mtcars |> slice(10:15)



slice_sample(.data, …, n, prop, weight_by = NULL, replace = FALSE**)** Randomly select rows. Use n to select a number of rows and prop to select a fraction of rows.
mtcars |> slice_sample(n = 5, replace = TRUE)



slice_min(.data, order_by, …, n, prop, with_ties = TRUE**)** and **slice_max()** Select rows with the lowest and highest values.
mtcars |> slice_min(mpg, prop = 0.25)

slice_head(.data, …, n, prop**)** and **slice_tail()** Select the first or last rows.
mtcars |> slice_head(n = 5)

Logical and boolean operators to use with filter()

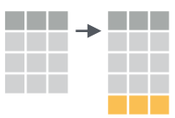
==	<	<=	is.na()	%in%	|	xor()
!=	>	>=	!is.na()	!	&	

See **?base::Logic** and **?Comparison** for help.

ARRANGE CASES

arrange(.data, …, .by_group = FALSE**)** Order rows by values of a column or columns (low to high), use with **desc()** to order from high to low.
mtcars |> arrange(mpg)
mtcars |> arrange(desc(mpg))

ADD CASES



add_row(.data, …, .before = NULL, .after = NULL**)** Add one or more rows to a table.
cars |> add_row(speed = 1, dist = 1)

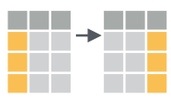
Manipulate Variables

EXTRACT VARIABLES

Column functions return a set of columns as a new vector or table.

pull(.data, var = -1, name = NULL, …**)** Extract column values as a vector, by name or index.
mtcars |> pull(wt)

select(.data, …**)** Extract columns as a table.
mtcars |> select(mpg, wt)



relocate(.data, …, .before = NULL, .after = NULL**)** Move columns to new position.
mtcars |> relocate(mpg, cyl, .after = last_col())

Use these helpers with select() and across()
e.g. mtcars |> select(mpg:cyl)

contains(match**)**	**num_range(**prefix, range**)**	**:**, e.g., mpg:cyl
ends_with(match**)**	**all_of(**x**)/any_of(**x, …, vars**)**	**!**, e.g., !gear
starts_with(match**)**	**matches(**match**)**	**everything()**

MANIPULATE MULTIPLE VARIABLES AT ONCE

```
df <- tibble(x_1 = c(1, 2), x_2 = c(3, 4), y = c(4, 5))
```

across(.cols, .funs, …, .names = NULL**)** Summarize or mutate multiple columns in the same way.
df |> summarize(across(everything(), mean))

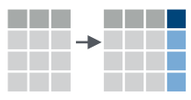
c_across(.cols**)** Compute across columns in row-wise data.

```
df |>
  rowwise() |>
  mutate(x_total = sum(c_across(1:2)))
```

MAKE NEW VARIABLES

Apply **vectorized functions** to columns. Vectorized functions take vectors as input and return vectors of the same length as output (see back).

vectorized function



mutate(.data, …, .keep = "all", .before = NULL, .after = NULL**)** Compute new column(s). Also **add_column()**.
mtcars |> mutate(gpm = 1 / mpg)
mtcars |> mutate(gpm = 1 / mpg, .keep = "none")

rename(.data, …**)** Rename columns. Use **rename_with()** to rename with a function.
mtcars |> rename(miles_per_gallon = mpg)

Vectorized Functions

TO USE WITH MUTATE ()

mutate() applies vectorized functions to columns to create new columns. Vectorized functions take vectors as input and return vectors of the same length as output.

vectorized function

OFFSET

dplyr::**lag()** - offset elements by 1
dplyr::**lead()** - offset elements by -1

CUMULATIVE AGGREGATE

dplyr::**cumall()** - cumulative all()
dplyr::**cumany()** - cumulative any()
cummax() - cumulative max()
dplyr::**cummean()** - cumulative mean()
cummin() - cumulative min()
cumprod() - cumulative prod()
cumsum() - cumulative sum()

RANKING

dplyr::**cume_dist()** - proportion of all values <=
dplyr::**dense_rank()** - rank w ties = min, no gaps
dplyr::**min_rank()** - rank with ties = min
dplyr::**ntile()** - bins into n bins
dplyr::**percent_rank()** - min_rank scaled to [0,1]
dplyr::**row_number()** - rank with ties = "first"

MATH

+, - , *, /, ^, %/%, %% - arithmetic ops
log(), log2(), log10() - logs
<, <=, >, >=, !=, == - logical comparisons
dplyr::**between()** - x >= left & x <= right
dplyr::**near()** - safe == for floating point numbers

MISCELLANEOUS

dplyr::**case_when()** - multi-case if_else()

```
starwars |>
  mutate(type = case_when(
    height > 200 | mass > 200 ~ "large",
    species == "Droid"        ~ "robot",
    TRUE                      ~ "other")
    )
```

dplyr::**coalesce()** - first non-NA values by element across a set of vectors
dplyr::**if_else()** - element-wise if() + else()
dplyr::**na_if()** - replace specific values with NA
pmax() - element-wise max()
pmin() - element-wise min()

Summary Functions

TO USE WITH SUMMARIZE ()

summarize() applies summary functions to columns to create a new table. Summary functions take vectors as input and return single values as output.

summary function

COUNT

dplyr::**n()** - number of values/rows
dplyr::**n_distinct()** - # of uniques
sum(!is.na()) - # of non-NAs

POSITION

mean() - mean, also **mean(!is.na())**
median() - median

LOGICAL

mean() - proportion of TRUEs
sum() - # of TRUEs

ORDER

dplyr::**first()** - first value
dplyr::**last()** - last value
dplyr::**nth()** - value in nth location of vector

RANK

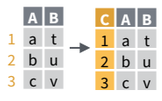
quantile() - nth quantile
min() - minimum value
max() - maximum value

SPREAD

IQR() - Inter-Quartile Range
mad() - median absolute deviation
sd() - standard deviation
var() - variance

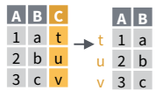
Row Names

Tidy data does not use rownames, which store a variable outside of the columns. To work with the rownames, first move them into a column.



tibble::**rownames_to_column()**
Move row names into col.

```
a <- mtcars |>
  rownames_to_column(var = "C")
```



tibble::**column_to_rownames()**
Move col into row names.

```
a |> column_to_rownames(var = "C")
```

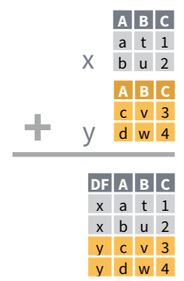
Also tibble::**has_rownames()** and tibble::**remove_rownames()**.

Combine Tables

COMBINE VARIABLES

bind_cols(…, .name_repair**)** Returns tables placed side by side as a single table. Column lengths must be equal. Columns will NOT be matched by id (to do that look at Relational Data below), so be sure to check that both tables are ordered the way you want before binding.

COMBINE CASES



bind_rows(…, .id = NULL**)** Returns tables one on top of the other as a single table. Set .id to a column name to add a column of the original table names (as pictured).

RELATIONAL DATA

Use a "**Mutating Join**" to join one table to columns from another, matching values with the rows that they correspond to. Each join retains a different combination of values from the tables.

left_join(x, y, by = NULL, copy = FALSE, suffix = c(".x", ".y"), …, keep = FALSE, na_matches = "na"**)** Join matching values from y to x.

right_join(x, y, by = NULL, copy = FALSE, suffix = c(".x", ".y"), …, keep = FALSE, na_matches = "na"**)** Join matching values from x to y.

inner_join(x, y, by = NULL, copy = FALSE, suffix = c(".x", ".y"), …, keep = FALSE, na_matches = "na"**)** Join data. Retain only rows with matches.

full_join(x, y, by = NULL, copy = FALSE, suffix = c(".x", ".y"), …, keep = FALSE, na_matches = "na"**)** Join data. Retain all values, all rows.

COLUMN MATCHING FOR JOINS

Use **by = c("col1", "col2", …)** to specify one or more common columns to match on.

```
left_join(x, y, by = "A")
```

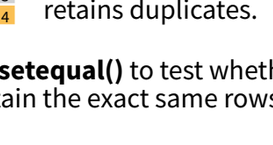

Use a named vector, **by = c("col1" = "col2")**, to match on columns that have different names in each table.

```
left_join(x, y, by = c("C" = "D"))
```


Use **suffix** to specify the suffix to give to unmatched columns that have the same name in both tables.

```
left_join(x, y, by = c("C" = "D"),
suffix = c("1", "2"))
```

Use a "**Filtering Join**" to filter one table against the rows of another.



semi_join(x, y, by = NULL, copy = FALSE, …, na_matches = "na"**)** Return rows of x that have a match in y. Use to see what will be included in a join.

anti_join(x, y, by = NULL, copy = FALSE, …, na_matches = "na"**)** Return rows of x that do not have a match in y. Use to see what will not be included in a join.

Use a "**Nest Join**" to inner join one table to another into a nested data frame.

nest_join(x, y, by = NULL, copy = FALSE, keep = FALSE, name = NULL, …**)** Join data, nesting matches from y in a single new data frame column.

SET OPERATIONS

intersect(x, y, …)
Rows that appear in both x and y.

setdiff(x, y, …)
Rows that appear in x but not y.

union(x, y, …)
Rows that appear in x or y, duplicates removed). **union_all()** retains duplicates.

Use **setequal()** to test whether two data sets contain the exact same rows (in any order).

Data Wrangling
with dplyr and tidyr
Cheat Sheet

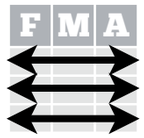
RStudio

Tidy Data - A foundation for wrangling in R

In a tidy data set:

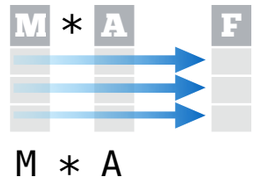
Each **variable** is saved in its own **column**

&



Each **observation** is saved in its own **row**

Tidy data complements R's **vectorized operations**. R will automatically preserve observations as you manipulate variables. No other format works as intuitively with R.



Syntax - Helpful conventions for wrangling

dplyr::**tbl_df(iris)**

Converts data to tbl class. tbl's are easier to examine than data frames. R displays only the data that fits onscreen:

```
Source: local data frame [150 x 5]

   Sepal.Length Sepal.Width Petal.Length
1           5.1         3.5          1.4
2           4.9         3.0          1.4
3           4.7         3.2          1.3
4           4.6         3.1          1.5
5           5.0         3.6          1.4
..          ...         ...          ...
Variables not shown: Petal.Width (dbl),
  Species (fctr)
```

dplyr::**glimpse(iris)**

Information dense summary of tbl data.

utils::**View(iris)**

View data set in spreadsheet-like display (note capital V).

iris

Filter

	Sepal.Length	Sepal.Width	Petal.Length	Petal.Width	Species
1	5.1	3.5	1.4	0.2	setosa
2	4.9	3.0	1.4	0.2	setosa
3	4.7	3.2	1.3	0.2	setosa
4	4.6	3.1	1.5	0.2	setosa
5	5.0	3.6	1.4	0.2	setosa
6	5.4	3.9	1.7	0.4	setosa
7	4.6	3.4	1.4	0.3	setosa
8	5.0	3.4	1.5	0.2	setosa

dplyr::**%>%**

Passes object on left hand side as first argument (or . argument) of function on righthand side.

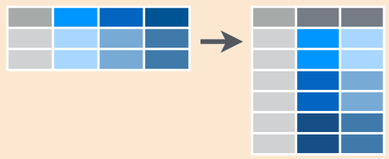
`x %>% f(y)` *is the same as* `f(x, y)`

`y %>% f(x, ., z)` *is the same as* `f(x, y, z )`

"Piping" with %>% makes code more readable, e.g.

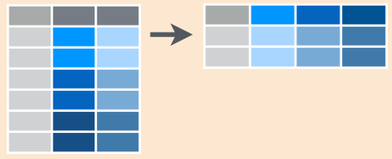
```
iris %>%
  group_by(Species) %>%
  summarise(avg = mean(Sepal.Width)) %>%
  arrange(avg)
```

Reshaping Data - Change the layout of a data set



tidyr::**gather(cases, "year", "n", 2:4)**

Gather columns into rows.



tidyr::**spread(pollution, size, amount)**

Spread rows into columns.

tidyr::**separate(storms, date, c("y", "m", "d"))**

Separate one column into several.

tidyr::**unite(data, col, ..., sep)**

Unite several columns into one.

dplyr::**data_frame(a = 1:3, b = 4:6)**

Combine vectors into data frame (optimized).

dplyr::**arrange(mtcars, mpg)**

Order rows by values of a column (low to high).

dplyr::**arrange(mtcars, desc(mpg))**

Order rows by values of a column (high to low).

dplyr::**rename(tb, y = year)**

Rename the columns of a data frame.

Subset Observations (Rows)

dplyr::**filter(iris, Sepal.Length > 7)**

Extract rows that meet logical criteria.

dplyr::**distinct(iris)**

Remove duplicate rows.

dplyr::**sample_frac(iris, 0.5, replace = TRUE)**

Randomly select fraction of rows.

dplyr::**sample_n(iris, 10, replace = TRUE)**

Randomly select n rows.

dplyr::**slice(iris, 10:15)**

Select rows by position.

dplyr::**top_n(storms, 2, date)**

Select and order top n entries (by group if grouped data).

Logic in R - ?Comparison, ?base::Logic

<	Less than	!=	Not equal to
>	Greater than	%in%	Group membership
==	Equal to	is.na	Is NA
<=	Less than or equal to	!is.na	Is not NA
>=	Greater than or equal to	&,|,!,xor,any,all	Boolean operators

Subset Variables (Columns)

dplyr::**select(iris, Sepal.Width, Petal.Length, Species)**

Select columns by name or helper function.

Helper functions for select - ?select

select(iris, contains("."))

Select columns whose name contains a character string.

select(iris, ends_with("Length"))

Select columns whose name ends with a character string.

select(iris, everything())

Select every column.

select(iris, matches(".t."))

Select columns whose name matches a regular expression.

select(iris, num_range("x", 1:5))

Select columns named x1, x2, x3, x4, x5.

select(iris, one_of(c("Species", "Genus")))

Select columns whose names are in a group of names.

select(iris, starts_with("Sepal"))

Select columns whose name starts with a character string.

select(iris, Sepal.Length:Petal.Width)

Select all columns between Sepal.Length and Petal.Width (inclusive).

select(iris, -Species)

Select all columns except Species.

devtools::install_github("rstudio/EDAWR") for data sets

Learn more with browseVignettes(package = c("dplyr", "tidyr")) • dplyr 0.4.0• tidyr 0.2.0 • Updated: 1/15

Summarise Data

dplyr::**summarise(iris, avg = mean(Sepal.Length))**
Summarise data into single row of values.

dplyr::**summarise_each(iris, funs(mean))**
Apply summary function to each column.

dplyr::**count(iris, Species, wt = Sepal.Length)**
Count number of rows with each unique value of variable (with or without weights).

Summarise uses **summary functions**, functions that take a vector of values and return a single value, such as:

dplyr::**first**
First value of a vector.

dplyr::**last**
Last value of a vector.

dplyr::**nth**
Nth value of a vector.

dplyr::**n**
of values in a vector.

dplyr::**n_distinct**
of distinct values in a vector.

IQR
IQR of a vector.

min
Minimum value in a vector.

max
Maximum value in a vector.

mean
Mean value of a vector.

median
Median value of a vector.

var
Variance of a vector.

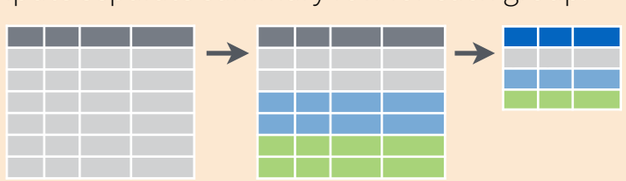
sd
Standard deviation of a vector.

Group Data

dplyr::**group_by(iris, Species)**
Group data into rows with the same value of Species.

dplyr::**ungroup(iris)**
Remove grouping information from data frame.

iris %>% group_by(Species) %>% summarise(…)
Compute separate summary row for each group.



Make New Variables

dplyr::**mutate(iris, sepal = Sepal.Length + Sepal. Width)**
Compute and append one or more new columns.

dplyr::**mutate_each(iris, funs(min_rank))**
Apply window function to each column.

dplyr::**transmute(iris, sepal = Sepal.Length + Sepal. Width)**
Compute one or more new columns. Drop original columns.

Mutate uses **window functions**, functions that take a vector of values and return another vector of values, such as:

dplyr::**lead**
Copy with values shifted by 1.

dplyr::**lag**
Copy with values lagged by 1.

dplyr::**dense_rank**
Ranks with no gaps.

dplyr::**min_rank**
Ranks. Ties get min rank.

dplyr::**percent_rank**
Ranks rescaled to [0, 1].

dplyr::**row_number**
Ranks. Ties got to first value.

dplyr::**ntile**
Bin vector into n buckets.

dplyr::**between**
Are values between a and b?

dplyr::**cume_dist**
Cumulative distribution.

dplyr::**cumall**
Cumulative `all`

dplyr::**cumany**
Cumulative `any`

dplyr::**cummean**
Cumulative `mean`

cumsum
Cumulative `sum`

cummax
Cumulative `max`

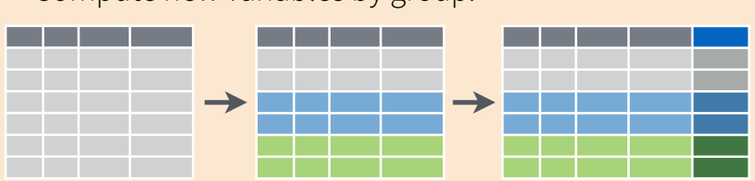
cummin
Cumulative `min`

cumprod
Cumulative `prod`

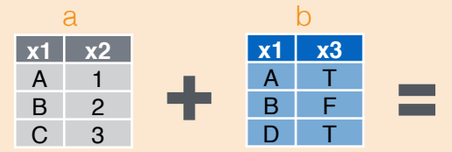
pmax
Element-wise `max`

pmin
Element-wise `min`

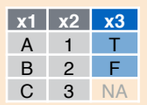
iris %>% group_by(Species) %>% mutate(…)
Compute new variables by group.



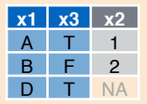
Combine Data Sets



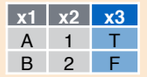
Mutating Joins



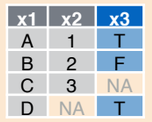
dplyr::**left_join(a, b, by = "x1")**
Join matching rows from b to a.



dplyr::**right_join(a, b, by = "x1")**
Join matching rows from a to b.

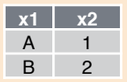


dplyr::**inner_join(a, b, by = "x1")**
Join data. Retain only rows in both sets.

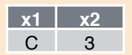


dplyr::**full_join(a, b, by = "x1")**
Join data. Retain all values, all rows.

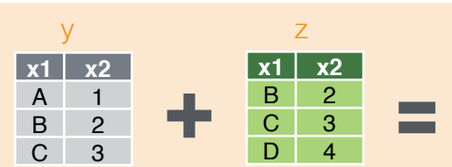
Filtering Joins



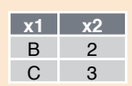
dplyr::**semi_join(a, b, by = "x1")**
All rows in a that have a match in b.



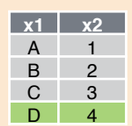
dplyr::**anti_join(a, b, by = "x1")**
All rows in a that do not have a match in b.



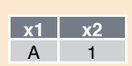
Set Operations



dplyr::**intersect(y, z)**
Rows that appear in both y and z.

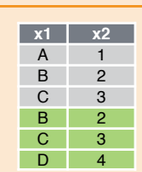


dplyr::**union(y, z)**
Rows that appear in either or both y and z.

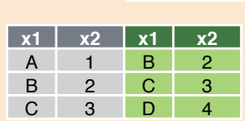


dplyr::**setdiff(y, z)**
Rows that appear in y but not z.

Binding



dplyr::**bind_rows(y, z)**
Append z to y as new rows.



dplyr::**bind_cols(y, z)**
Append z to y as new columns.
Caution: matches rows by position.

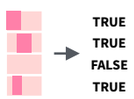
devtools::**install_github("rstudio/EDAWR")** for data sets

Learn more with **browseVignettes(package = c("dplyr", "tidyr"))** • dplyr 0.4.0• tidyr 0.2.0 • Updated: 1/15

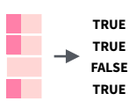
String manipulation with stringr : : **CHEATSHEET**

The **stringr** package provides a set of internally consistent tools for working with character strings, i.e. sequences of characters surrounded by quotation marks.

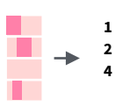
Detect Matches



str_detect(string, **pattern**, negate = FALSE**)** Detect the presence of a pattern match in a string. Also **str_like()**. str_detect(fruit, "a")

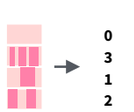


str_starts(string, **pattern**, negate = FALSE**)** Detect the presence of a pattern match at the beginning of a string. Also **str_ends()**. str_starts(fruit, "a")



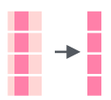
str_which(string, **pattern**, negate = FALSE**)** Find the indexes of strings that contain a pattern match. str_which(fruit, "a")

str_locate(string, **pattern**) Locate the positions of pattern matches in a string. Also **str_locate_all()**. str_locate(fruit, "a")

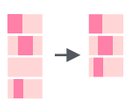


str_count(string, **pattern**) Count the number of matches in a string. str_count(fruit, "a")

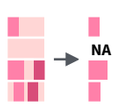
Subset Strings



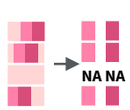
str_sub(string, start = 1L, end = -1L**)** Extract substrings from a character vector. str_sub(fruit, 1, 3); str_sub(fruit, -2)



str_subset(string, **pattern**, negate = FALSE**)** Return only the strings that contain a pattern match. str_subset(fruit, "p")

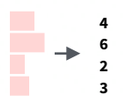


str_extract(string, **pattern**) Return the first pattern match found in each string, as a vector. Also **str_extract_all()** to return every pattern match. str_extract(fruit, "[aeiou]")

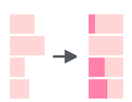


str_match(string, **pattern**) Return the first pattern match found in each string, as a matrix with a column for each ( ) group in pattern. Also **str_match_all()**. str_match(sentences, "(a|the) ([^ +])")

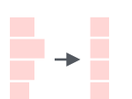
Manage Lengths



str_length(string**)** The width of strings (i.e. number of code points, which generally equals the number of characters). str_length(fruit)



str_pad(string, width, side = c("left", "right", "both"), pad = " "**)** Pad strings to constant width. str_pad(fruit, 17)

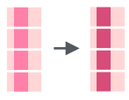


str_trunc(string, width, side = c("right", "left", "center"), ellipsis = "..."**)** Truncate the width of strings, replacing content with ellipsis. str_trunc(sentences, 6)

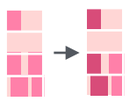
str_trim(string, side = c("both", "left", "right")**)** Trim whitespace from the start and/or end of a string. str_trim(str_pad(fruit, 17))

str_squish(string**)** Trim whitespace from each end and collapse multiple spaces into single spaces. str_squish(str_pad(fruit, 17, "both"))

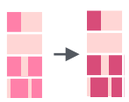
Mutate Strings



str_sub() <- value. Replace substrings by identifying the substrings with str_sub() and assigning into the results. str_sub(fruit, 1, 3) <- "str"



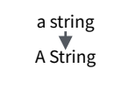
str_replace(string, **pattern**, replacement**)** Replace the first matched pattern in each string. Also **str_remove()**. str_replace(fruit, "p", "-")



str_replace_all(string, **pattern**, replacement**)** Replace all matched patterns in each string. Also **str_remove_all()**. str_replace_all(fruit, "p", "-")

str_to_lower(string, locale = "en"**)**[1] Convert strings to lower case. str_to_lower(sentences)

str_to_upper(string, locale = "en"**)**[1] Convert strings to upper case. str_to_upper(sentences)

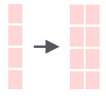


str_to_title(string, locale = "en"**)**[1] Convert strings to title case. Also **str_to_sentence()**. str_to_title(sentences)

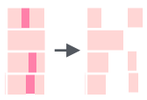
Join and Split

str_c(..., sep = "", collapse = NULL**)** Join multiple strings into a single string. str_c(letters, LETTERS)

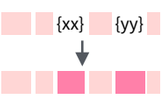
str_flatten(string, collapse = ""**)** Combines into a single string, separated by collapse. str_flatten(fruit, ", ")



str_dup(string, times**)** Repeat strings times times. Also **str_unique()** to remove duplicates. str_dup(fruit, times = 2)



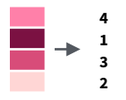
str_split_fixed(string, **pattern**, n**)** Split a vector of strings into a matrix of substrings (splitting at occurrences of a pattern match). Also **str_split()** to return a list of substrings and **str_split_n()** to return the nth substring. str_split_fixed(sentences, " ", n=3)



str_glue(..., .sep = "", .envir = parent.frame()**)** Create a string from strings and {expressions} to evaluate. str_glue("Pi is {pi}")

str_glue_data(.x, ..., .sep = "", .envir = parent.frame(), .na = "NA"**)** Use a data frame, list, or environment to create a string from strings and {expressions} to evaluate. str_glue_data(mtcars, "{rownames(mtcars)} has {hp} hp")

Order Strings

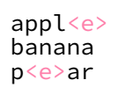


str_order(x, decreasing = FALSE, na_last = TRUE, locale = "en", numeric = FALSE, ...**)**[1] Return the vector of indexes that sorts a character vector. fruit[str_order(fruit)]

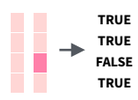
str_sort(x, decreasing = FALSE, na_last = TRUE, locale = "en", numeric = FALSE, ...**)**[1] Sort a character vector. str_sort(fruit)

Helpers

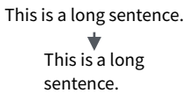
str_conv(string, encoding**)** Override the encoding of a string. str_conv(fruit,"ISO-8859-1")



str_view(string, **pattern**, match = NA**)** View HTML rendering of all regex matches. str_view(sentences, "[aeiou]")



str_equal(x, y, locale = "en", ignore_case = FALSE, ...**)**[1] Determine if two strings are equivalent. str_equal(c("a", "b"), c("a", "c"))



str_wrap(string, width = 80, indent = 0, exdent = 0**)** Wrap strings into nicely formatted paragraphs. str_wrap(sentences, 20)

[1] See **bit.ly/ISO639-1** for a complete list of locales.

 • info@posit.co • posit.co • Learn more at **stringr.tidyverse.org** • Diagrams from **@LVaudor** on Twitter • HTML cheatsheets at **pos.it/cheatsheets** • stringr 1.5.0 • Updated: 2023-07

Need to Know

Pattern arguments in stringr are interpreted as regular expressions *after any special characters have been parsed.*

In R, you write regular expressions as *strings*, sequences of characters surrounded by quotes (**""**) or single quotes(**''**).

Some characters cannot be represented directly in an R string . These must be represented as **special characters**, sequences of characters that have a specific meaning., e.g.

Special Character	Represents
\\	\
\"	"
\n	new line

Run **?"'"** to see a complete list

Because of this, whenever a \ appears in a regular expression, you must write it as \\ in the string that represents the regular expression.

Use **writeLines()** to see how R views your string after all special characters have been parsed.

```
writeLines("\\.")
# \.

writeLines("\\ is a backslash")
# \ is a backslash
```

INTERPRETATION

Patterns in stringr are interpreted as regexs. To change this default, wrap the pattern in one of:

regex(pattern, ignore_case = FALSE, multiline = FALSE, comments = FALSE, dotall = FALSE, ...**)** Modifies a regex to ignore cases, match end of lines as well of end of strings, allow R comments within regex's , and/or to have . match everything including \n.
str_detect("I", regex("i", TRUE))

fixed() Matches raw bytes but will miss some characters that can be represented in multiple ways (fast). str_detect("\u0130", fixed("i"))

coll() Matches raw bytes and will use locale specific collation rules to recognize characters that can be represented in multiple ways (slow).
str_detect("\u0130", coll("i", TRUE, locale = "tr"))

boundary() Matches boundaries between characters, line_breaks, sentences, or words.
str_split(sentences, boundary("word"))

Regular Expressions -

Regular expressions, or *regexps*, are a concise language for describing patterns in strings.

MATCH CHARACTERS

see <- function(rx) str_view("abc ABC 123\t.!?\\(){}\n", rx)

string (type this)	regexp (to mean this)	matches (which matches this)	example	
	a (etc.)	a (etc.)	see("a")	abc ABC 123 .!?\(){}
\\.	**\.**	.	see("\\.")	abc ABC 123 .!?\(){}
\\!	**\!**	!	see("\\!")	abc ABC 123 .!?\(){}
\\?	**\?**	?	see("\\?")	abc ABC 123 .!?\(){}
\\\\	****	\	see("\\\\")	abc ABC 123 .!?\(){}
\\(	**\(**	(	see("\\(")	abc ABC 123 .!?\(){}
\\)	**\)**	)	see("\\)")	abc ABC 123 .!?\(){}
\\{	**\{**	{	see("\\{")	abc ABC 123 .!?\(){}
\\}	**\}**	}	see("\\}")	abc ABC 123 .!?\(){}
\\n	**\n**	new line (return)	see("\\n")	abc ABC 123 .!?\(){}
\\t	**\t**	tab	see("\\t")	abc ABC 123 .!?\(){}
\\s	**\s**	any whitespace (**\S** *for non-whitespaces*)	see("\\s")	abc ABC 123 .!?\(){}
\\d	**\d**	any digit (**\D** *for non-digits*)	see("\\d")	abc ABC 123 .!?\(){}
\\w	**\w**	any word character (**\W** *for non-word chars*)	see("\\w")	abc ABC 123 .!?\(){}
\\b	**\b**	word boundaries	see("\\b")	abc ABC 123 .!?\(){}
	[:digit:][1]	digits	see("[:digit:]")	abc ABC 123 .!?\(){}
	[:alpha:][1]	letters	see("[:alpha:]")	abc ABC 123 .!?\(){}
	[:lower:][1]	lowercase letters	see("[:lower:]")	abc ABC 123 .!?\(){}
	[:upper:][1]	uppercase letters	see("[:upper:]")	abc ABC 123 .!?\(){}
	[:alnum:][1]	letters and numbers	see("[:alnum:]")	abc ABC 123 .!?\(){}
	[:punct:][1]	punctuation	see("[:punct:]")	abc ABC 123 .!?\(){}
	[:graph:][1]	letters, numbers, and punctuation	see("[:graph:]")	abc ABC 123 .!?\(){}
	[:space:][1]	space characters (i.e. \s)	see("[:space:]")	abc ABC 123 .!?\(){}
	[:blank:][1]	space and tab (but not new line)	see("[:blank:]")	abc ABC 123 .!?\(){}
	.	every character except a new line	see(".")	abc ABC 123 .!?\(){}

[1] Many base R functions require classes to be wrapped in a second set of [ ], e.g. **[[:digit:]]**

[:space:]
↵ new line

[:blank:]
space
tab

.

[:graph:]

[:punct:]
. , : ; ? ! / * @ #
- _ " ' [ ] { } ( )

[:symbol:]
| ` = + ^
~ < > $

[:alnum:]

[:digit:]
0 1 2 3 4 5 6 7 8 9

[:alpha:]

[:lower:]
a b c d e f
g h i j k l
m n o p q r
s t u v w x
y z

[:upper:]
A B C D E F
G H I J K L
M N O P Q R
S T U V W X
Y Z

ALTERNATES

alt <- function(rx) str_view("abcde", rx)

regexp	matches	example	
ab|d	or	alt("ab|d")	abcde
[abe]	one of	alt("[abe]")	abcde
[^abe]	anything but	alt("[^abe]")	abcde
[a-c]	range	alt("[a-c]")	abcde

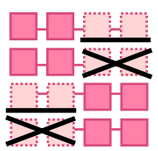
ANCHORS

anchor <- function(rx) str_view("aaa", rx)

regexp	matches	example	
^a	start of string	anchor("^a")	aaa
a**$**	end of string	anchor("a$")	aaa

LOOK AROUNDS

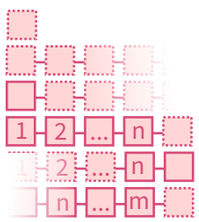
look <- function(rx) str_view("bacad", rx)



regexp	matches	example	
a**(?=**c**)**	followed by	look("a(?=c)")	bacad
a**(?!**c**)**	not followed by	look("a(?!c)")	bacad
(?<=b**)**a	preceded by	look("(?<=b)a")	bacad
(?<!b**)**a	not preceded by	look("(?<!b)a")	bacad

QUANTIFIERS

quant <- function(rx) str_view(".a.aa.aaa", rx)



regexp	matches	example	
a**?**	zero or one	quant("a?")	.a.aa.aaa
a*****	zero or more	quant("a*")	.a.aa.aaa
a**+**	one or more	quant("a+")	.a.aa.aaa
a**{n}**	exactly **n**	quant("a{2}")	.a.aa.aaa
a**{n, }**	**n** or more	quant("a{2,}")	.a.aa.aaa
a**{n, m}**	between **n** and **m**	quant("a{2,4}")	.a.aa.aaa

GROUPS

ref <- function(rx) str_view("abbaab", rx)

Use parentheses to set precedent (order of evaluation) and create groups

regexp	matches	example	
(ab|d)e	sets precedence	alt("(ab|d)e")	abcde

Use an escaped number to refer to and duplicate parentheses groups that occur earlier in a pattern. Refer to each group by its order of appearance

string (type this)	regexp (to mean this)	matches (which matches this)	example (the result is the same as ref("abba"))	
1	**\1** (etc.)	first () group, etc.	ref("(a)(b)\\2\\1")	abbaab

Data visualization with ggplot2 : : CHEATSHEET

Basics

ggplot2 is based on the **grammar of graphics**, the idea that you can build every graph from the same components: a **data** set, a **coordinate system**, and **geoms**—visual marks that represent data points.

To display values, map variables in the data to visual properties of the geom (**aesthetics**) like **size**, **color**, and **x** and **y** locations.

Complete the template below to build a graph.

```
ggplot (data = <DATA>) +                                  ] required
<GEOM_FUNCTION>(mapping = aes(<MAPPINGS>),
 stat =<STAT>, position =<POSITION>) +                    ] Not required, sensible defaults supplied
<COORDINATE_FUNCTION> +
<FACET_FUNCTION> +
<SCALE_FUNCTION> +
<THEME_FUNCTION>
```

ggplot(data = mpg, **aes(**x = cty, y = hwy**))** Begins a plot that you finish by adding layers to. Add one geom function per layer.

last_plot() Returns the last plot.

ggsave("plot.png", width = 5, height = 5**)** Saves last plot as 5' x 5' file named "plot.png" in working directory. Matches file type to file extension.

Aes

Common aesthetic values.

color and **fill** - string ("red", "#RRGGBB")

linetype - integer or string (0 = "blank", 1 = "solid", 2 = "dashed", 3 = "dotted", 4 = "dotdash", 5 = "longdash", 6 = "twodash")

size - integer (line width in mm)

shape - integer/shape name or a single character ("a")

Geoms

Use a geom function to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

GRAPHICAL PRIMITIVES

a <- ggplot(economics, aes(date, unemploy))
b <- ggplot(seals, aes(x = long, y = lat))

a + geom_blank() and **a + expand_limits()**
Ensure limits include values across all plots.

b + geom_curve(aes(yend = lat + 1, xend = long + 1), curvature = 1**)** - x, xend, y, yend, alpha, angle, color, curvature, linetype, size

a + geom_path(lineend = "butt", linejoin = "round", linemitre = 1**)**
x, y, alpha, color, group, linetype, size

a + geom_polygon(aes(alpha = 50)**)** - x, y, alpha, color, fill, group, subgroup, linetype, size

b + geom_rect(aes(xmin = long, ymin = lat, xmax = long + 1, ymax = lat + 1)**)** - xmax, xmin, ymax, ymin, alpha, color, fill, linetype, size

a + geom_ribbon(aes(ymin = unemploy - 900, ymax = unemploy + 900)**)** - x, ymax, ymin, alpha, color, fill, group, linetype, size

LINE SEGMENTS

common aesthetics: x, y, alpha, color, linetype, size

b + geom_abline(aes(intercept = 0, slope = 1)**)**
b + geom_hline(aes(yintercept = lat)**)**
b + geom_vline(aes(xintercept = long)**)**

b + geom_segment(aes(yend = lat + 1, xend = long + 1)**)**
b + geom_spoke(aes(angle = 1:1155, radius = 1)**)**

ONE VARIABLE continuous

c <- ggplot(mpg, aes(hwy)); c2 <- ggplot(mpg)

c + geom_area(stat = "bin"**)**
x, y, alpha, color, fill, linetype, size

c + geom_density(kernel = "gaussian"**)**
x, y, alpha, color, fill, group, linetype, size, weight

c + geom_dotplot()
x, y, alpha, color, fill

c + geom_freqpoly()
x, y, alpha, color, group, linetype, size

c + geom_histogram(binwidth = 5**)**
x, y, alpha, color, fill, linetype, size, weight

c2 + geom_qq(aes(sample = hwy)**)**
x, y, alpha, color, fill, linetype, size, weight

discrete

d <- ggplot(mpg, aes(fl))

d + geom_bar()
x, alpha, color, fill, linetype, size, weight

TWO VARIABLES both continuous

e <- ggplot(mpg, aes(cty, hwy))

e + geom_label(aes(label = cty), nudge_x = 1, nudge_y = 1**)** - x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust

e + geom_point()
x, y, alpha, color, fill, shape, size, stroke

e + geom_quantile()
x, y, alpha, color, group, linetype, size, weight

e + geom_rug(sides = "bl"**)**
x, y, alpha, color, linetype, size

e + geom_smooth(method = lm**)**
x, y, alpha, color, fill, group, linetype, size, weight

e + geom_text(aes(label = cty), nudge_x = 1, nudge_y = 1**)** - x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust

one discrete, one continuous

f <- ggplot(mpg, aes(class, hwy))

f + geom_col()
x, y, alpha, color, fill, group, linetype, size

f + geom_boxplot()
x, y, lower, middle, upper, ymax, ymin, alpha, color, fill, group, linetype, shape, size, weight

f + geom_dotplot(binaxis = "y", stackdir = "center"**)**
x, y, alpha, color, fill, group

f + geom_violin(scale = "area"**)**
x, y, alpha, color, fill, group, linetype, size, weight

both discrete

g <- ggplot(diamonds, aes(cut, color))

g + geom_count()
x, y, alpha, color, fill, shape, size, stroke

e + geom_jitter(height = 2, width = 2**)**
x, y, alpha, color, fill, shape, size

continuous bivariate distribution

h <- ggplot(diamonds, aes(carat, price))

h + geom_bin2d(binwidth = c(0.25, 500)**)**
x, y, alpha, color, fill, linetype, size, weight

h + geom_density_2d()
x, y, alpha, color, group, linetype, size

h + geom_hex()
x, y, alpha, color, fill, size

continuous function

i <- ggplot(economics, aes(date, unemploy))

i + geom_area()
x, y, alpha, color, fill, linetype, size

i + geom_line()
x, y, alpha, color, group, linetype, size

i + geom_step(direction = "hv"**)**
x, y, alpha, color, group, linetype, size

visualizing error

df <- data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2)
j <- ggplot(df, aes(grp, fit, ymin = fit - se, ymax = fit + se))

j + geom_crossbar(fatten = 2**)** - x, y, ymax, ymin, alpha, color, fill, group, linetype, size

j + geom_errorbar() - x, ymax, ymin, alpha, color, group, linetype, size, width
Also **geom_errorbarh()**.

j + geom_linerange()
x, ymin, ymax, alpha, color, group, linetype, size

j + geom_pointrange() - x, y, ymin, ymax, alpha, color, fill, group, linetype, shape, size

maps

data <- data.frame(murder = USArrests$Murder, state = tolower(rownames(USArrests)))
map <- map_data("state")
k <- ggplot(data, aes(fill = murder))

k + geom_map(aes(map_id = state), map = map**)**
+ expand_limits(x = map$long, y = map$lat**)**
map_id, alpha, color, fill, linetype, size

THREE VARIABLES

seals$z <- with(seals, sqrt(delta_long^2 + delta_lat^2)); l <- ggplot(seals, aes(long, lat))

l + geom_contour(aes(z = z)**)**
x, y, z, alpha, color, group, linetype, size, weight

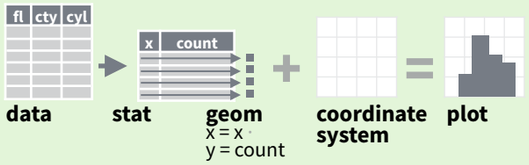
l + geom_contour_filled(aes(fill = z)**)**
x, y, alpha, color, fill, group, linetype, size, subgroup

l + geom_raster(aes(fill = z), hjust = 0.5, vjust = 0.5, interpolate = FALSE**)**
x, y, alpha, fill

l + geom_tile(aes(fill = z)**)**
x, y, alpha, color, fill, linetype, size, width

Stats An alternative way to build a layer.

A stat builds new variables to plot (e.g., count, prop).



Visualize a stat by changing the default stat of a geom function, **geom_bar(stat="count")** or by using a stat function, **stat_count(geom="bar")**, which calls a default geom to make a layer (equivalent to a geom function).
Use **after_stat(name)** syntax to map the stat variable **name** to an aesthetic.

geom to use | stat function | geommappings

i + stat_density_2d(aes(fill = after_stat(level)), geom = "polygon"**)**

variable created by stat

c + stat_bin(binwidth = 1, boundary = 10**)**
x, y | count, ncount, density, ndensity

c + stat_count(width = 1**) x, y** | count, prop

c + stat_density(adjust = 1, kernel = "gaussian"**)**
x, y | count, density, scaled

e + stat_bin_2d(bins = 30, drop = T**)**
x, y, fill | count, density

e + stat_bin_hex(bins = 30**) x, y, fill** | count, density

e + stat_density_2d(contour = TRUE, n = 100**)**
x, y, color, size | level

e + stat_ellipse(level = 0.95, segments = 51, type = "t"**)**

l + stat_contour(aes(z = z)**) x, y, z, order** | level

l + stat_summary_hex(aes(z = z), bins = 30, fun = max**)**
x, y, z, fill | value

l + stat_summary_2d(aes(z = z), bins = 30, fun = mean**)**
x, y, z, fill | value

f + stat_boxplot(coef = 1.5**)**
x, y | lower, middle, upper, width , ymin, ymax

f + stat_ydensity(kernel = "gaussian", scale = "area"**) x, y** | density, scaled, count, n, violinwidth, width

e + stat_ecdf(n = 40**) x, y** | x, y

e + stat_quantile(quantiles = c(0.1, 0.9), formula = y ~ log(x), method = "rq"**) x, y** | quantile

e + stat_smooth(method = "lm", formula = y ~ x, se = T, level = 0.95**) x, y** | se, x, y, ymin, ymax

ggplot() + xlim(-5, 5**) + stat_function(**fun = dnorm, n = 20, geom = "point"**) x** | x, y

ggplot() + stat_qq(aes(sample = 1:100)**)**
x, y, sample | sample, theoretical

e + stat_sum() x, y, size | n, prop

e + stat_summary(fun.data = "mean_cl_boot"**)**

h + stat_summary_bin(fun = "mean", geom = "bar"**)**

e + stat_identity()

e + stat_unique()

Scales Override defaults with **scales** package.

Scales map data values to the visual values of an aesthetic. To change a mapping, add a new scale.

n <- d + geom_bar(aes(fill = fl))

scale_ | aesthetic to adjust | prepackaged scale to use | scale-specific arguments

n + scale_fill_manual(
values = c("skyblue", "royalblue", "blue", "navy"),
limits = c("d", "e", "p", "r"), breaks =c("d", "e", "p", "r"),
name = "fuel", labels = c("D", "E", "P", "R")**)**

range of values to include in | title to use in legend/axis | labels to use in legend/axis | breaks to use in legend/axis

GENERAL PURPOSE SCALES

Use with most aesthetics

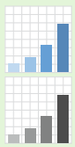
scale_*_continuous() - Map cont' values to visual ones.
scale_*_discrete() - Map discrete values to visual ones.
scale_*_binned() - Map continuous values to discrete bins.
scale_*_identity() - Use data values as visual ones.
scale_*_manual(values = c()**)** - Map discrete values to manually chosen visual ones.
scale_*_date(date_labels = "%m/%d"), date_breaks = "2 weeks"**)** - Treat data values as dates.
scale_*_datetime() - Treat data values as date times. Same as scale_*_date(). See ?strptime for label formats.

X & Y LOCATION SCALES

Use with x or y aesthetics (x shown here)

scale_x_log10() - Plot x on log10 scale.
scale_x_reverse() - Reverse the direction of the x axis.
scale_x_sqrt() - Plot x on square root scale.

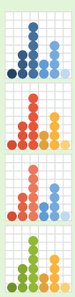
COLOR AND FILL SCALES (DISCRETE)



n + scale_fill_brewer(palette = "Blues"**)**
For palette choices:
RColorBrewer::display.brewer.all()

n + scale_fill_grey(start = 0.2, end = 0.8, na.value = "red"**)**

COLOR AND FILL SCALES (CONTINUOUS)



o <- c + geom_dotplot(aes(fill = x))

o + scale_fill_distiller(palette = "Blues"**)**

o + scale_fill_gradient(low="red", high="yellow"**)**

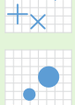
o + scale_fill_gradient2(low = "red", high = "blue", mid = "white", midpoint = 25**)**

o + scale_fill_gradientn(colors = topo.colors(6)**)**
Also: rainbow(), heat.colors(), terrain.colors(), cm.colors(), RColorBrewer::brewer.pal()

SHAPE AND SIZE SCALES

p <- e + geom_point(aes(shape = fl, size = cyl))

p + scale_shape() + scale_size()
p + scale_shape_manual(values = c(3:7)**)**



0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25

p + scale_radius(range = c(1,6)**)**
p + scale_size_area(max_size = 6**)**

Coordinate Systems

r <- d + geom_bar()

r + coord_cartesian(xlim = c(0, 5)**)** - xlim, ylim
The default cartesian coordinate system.

r + coord_fixed(ratio = 1/2**)**
ratio, xlim, ylim - Cartesian coordinates with fixed aspect ratio between x and y units.

r + coord_flip()
Flip cartesian coordinates by switching x and y aesthetic mappings.

r + coord_polar(theta = "x", direction=1**)**
theta, start, direction - Polar coordinates.

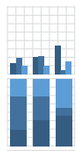
r + coord_trans(y = "sqrt"**)** - x, y, xlim, ylim
Transformed cartesian coordinates. Set xtrans and ytrans to the name of a window function.

π + coord_quickmap()
π + coord_map(projection = "ortho", orientation = c(41, -74, 0)**)** - projection, xlim, ylim
Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.).

Position Adjustments

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

s <- ggplot(mpg, aes(fl, fill = drv))



s + geom_bar(position = "dodge")
Arrange elements side by side.

s + geom_bar(position = "fill")
Stack elements on top of one another, normalize height.

e + geom_point(position = "jitter")
Add random noise to X and Y position of each element to avoid overplotting.

e + geom_label(position = "nudge")
Nudge labels away from points.

s + geom_bar(position = "stack")
Stack elements on top of one another.

Each position adjustment can be recast as a function with manual **width** and **height** arguments:
s + geom_bar(position = position_dodge(width = 1))

Themes

r + theme_bw()
White background with grid lines.

r + theme_gray()
Grey background (default theme).

r + theme_dark()
Dark for contrast.

r + theme_classic()

r + theme_light()

r + theme_linedraw()

r + theme_minimal()
Minimal theme.

r + theme_void()
Empty theme.

r + theme() Customize aspects of the theme such as axis, legend, panel, and facet properties.
r + ggtitle("Title") + theme(plot.title.postion = "plot")
r + theme(panel.background = element_rect(fill = "blue"))

Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.

t <- ggplot(mpg, aes(cty, hwy)) + geom_point()

t + facet_grid(. ~ fl)
Facet into columns based on fl.

t + facet_grid(year ~ .)
Facet into rows based on year.

t + facet_grid(year ~ fl)
Facet into both rows and columns.

t + facet_wrap(~ fl)
Wrap facets into a rectangular layout.

Set **scales** to let axis limits vary across facets.

t + facet_grid(drv ~ fl, scales = "free")
x and y axis limits adjust to individual facets:
"free_x" - x axis limits adjust
"free_y" - y axis limits adjust

Set **labeller** to adjust facet label:

t + facet_grid(. ~ fl, labeller = label_both)

fl: c	fl: d	fl: e	fl: p	fl: r

t + facet_grid(fl ~ ., labeller = label_bquote(alpha ^ .(fl)**))**

α^c α^d α^e α^p α^r

Labels and Legends

Use **labs()** to label the elements of your plot.

t + labs(x = "New x axis label", **y** = "New y axis label",
title ="Add a title above the plot",
subtitle = "Add a subtitle below title",
caption = "Add a caption below plot",
alt = "Add alt text to the plot",
<AES> = "New <AES> legend title"**)**

t + annotate(geom = "text", x = 8, y = 9, label = "A"**)**
Places a geom with manually selected aesthetics.

p + guides(x = guide_axis(n.dodge = 2)**)** Avoid crowded or overlapping labels with guide_axis(n.dodge or angle).

n + guides(fill = "none"**)** Set legend type for each aesthetic: colorbar, legend, or none (no legend).

n + theme(legend.position = "bottom"**)**
Place legend at "bottom", "top", "left", or "right".

n + scale_fill_discrete(name = "Title", labels = c("A", "B", "C", "D", "E")**)**
Set legend title and labels with a scale function.

Zooming

Without clipping (preferred):
t + coord_cartesian(xlim = c(0, 100), ylim = c(10, 20)**)**

With clipping (removes unseen data points):
t + xlim(0, 100**) + ylim(**10, 20**)**

t + scale_x_continuous(limits = c(0, 100)**) + scale_y_continuous(**limits = c(0, 100)**)**

 • info@posit.co • posit.co • Learn more at **ggplot2.tidyverse.org** • HTML cheatsheets at **pos.it/cheatsheets** • ggplot2 3.4.2 • Updated: 2023-07

Labelled data with labelled : : **CHEAT SHEET**

The **labelled** package provides a set of functions and methods to handle and to manipulate labelled data, as imported with **haven** package.

Basics

Labelled data is a common data structure in other statistical environment such as Stata, SAS or SPSS.

It consists of a set of additional attributes for numeric and character vectors (including columns of a data frame).

There are 3 types of attributes:

1. **Variable labels** (a short description of a variable)
2. **Value labels** (labels associated to specific values)
3. **Missing values**:
   - User-defined missing values (SPSS style)
   - Tagged NA (Stata and SAS style)

Variable labels

MANIPULATING A VECTOR

var_label(x) *or* **var_label**(df$v1)
Get the variable label associated to a vector x

var_label(x) <- "variable description“
Add/modify a variable label to x

var_label(x) <- NULL
Remove the variable label associated to x

MANIPULATING A DATA.FRAME

var_label(df)
List all variable labels associated with columns of df

var_label(df) <- list(v1 = "variable 1", v2 = "variable 2")
Update variable labels of some columns of df

df %>% **set_variable_labels**(v1 = "variable 1", v2 = "variable 2", v3 = NULL)
Update variable labels using dplyr syntax

df %>% **look_for**()
Return a data frame with all variable names and labels

df %>% **look_for**("s")
Search variables containing "s" in their name or label

df %>% **look_for**(details = TRUE)
Return additional details on each variable

Value labels

When value labels are attached to a numeric or character vector, the vector's class becomes **haven_labelled**. A major difference with a factor is that values of the vector are not changed and it is not mandatory to attach a label to each value.

MANIPULATING A VECTOR

val_label(x, value) *or* **val_label**(df$v1, value)
Get the label attached to a specific value of a vector

val_label(x, value) <- "label"
Set/Update the label attached to a specific value

val_label(x, value) <- NULL
Remove the label attached to a specific value

val_labels(x)
Get all value labels attached to a vector

val_labels(x) <- c(no = 0, yes = 1, maybe = 9)
Set/Update all value labels attached to a vector

val_labels(x) <- NULL
Remove all value labels attached to a vector

labelled(c("F", "F", "M"), c(Female = "F", Male = "M"))
Create a labelled vector

sort_val_labels(x, according_to = "values")
Sort value labels according to values (or labels)

drop_unused_value_labels(x)
Remove value labels not observed in the data

MANIPULATING A DATA.FRAME

df %>% **set_value_labels**(v1 = c(Yes = 1, No = 2), v2 = c(Male = "M", Female = "F"))
Define value labels of several variables

df %>% **add_value_labels**(v1 = c(Unknown = 9))
Add specific value labels to a variable (other already defined value labels remains unchanged)

df %>% **remove_value_labels**(v1 = 9)
Remove specific value labels to a variable

df %>% **set_value_labels**(v1 = NULL)
Remove all value labels attached to a variable

df %>% **drop_unused_value_labels**()
Remove value labels not observed in the data

Missing values

USER-DEFINED MISSING VALUES (SPSS STYLE)

Used to indicate that some values should be considered as missing. However, they will not be treated as NA as long as they are not converted to proper NA.

When missing values are attached to a numeric or character vector, the vector's class becomes **haven_labelled_spss**.

When importing a SPSS file, use the option *user_na = TRUE* to keep defined missing values (otherwise, they will be converted to NA).

na_values(x)
Get individual missing values attached to a vector

na_values(x) <- c(8, 9, 10)
df %>% **set_na_values**(v1 = c(8, 9, 10))
Set/Update individual missing values (NULL to remove)

na_range(x)
Get a range of missing values attached to a vector

na_range(x) <- c(8, 10)
df %>% **set_na_range**(v1 = c(8, 10))
Set/Update a range of missing values (NULL to remove)

user_na_to_na(x) *or* df %>% **user_na_to_na**()
Convert user-defined missing values to NA

is_na(x)
TRUE if NA or if a user-defined missing value

TAGGED NAs (STATA & SAS STYLE)

"Tagged" missing values work exactly like regular R missing values except that they store one additional byte of information: a tag, which is usually a letter ("a" to "z").

x <- c(1:5, tagged_na("a"), tagged_na("z"), NA)
tagged_na("a") generates a NA with a tag

is.na(x)
Tagged NAs work identically to regular NAs

is_tagged_na(x)
Test if it is a tagged NA

na_tag(x)
Display the tags associated to tagged NAs

format_tagged_na(x)
Convert x to a character vector showing the tagged NAs

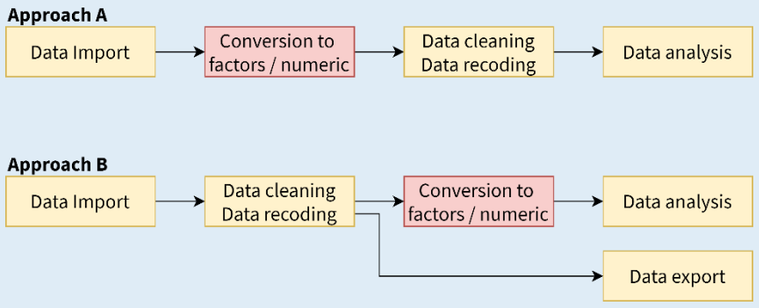
When using labelled data?

haven_labelled and *haven_labelled_spss* classes introduced in **haven** package allow to add metadata (variable labels, value labels and SPSS-style missing values) to vectors / data frame columns and to properly import these metadata from SAS, Stata or SPSS.

Functions and methods provided by **labelled** package are designed for easy manipulation of such labelled data.

It should be noted that **value labels** doesn't imply that your vectors should be considered as categorical or continuous. Therefore, value labels are not intended to be use for data analysis. For example, before performing modeling or plotting, you should convert vectors with value labels into factors or into classic numeric/character vectors.

Two main approaches could be considered:



In **approach A**, labelled vectors are converted into factors or into numeric/character vectors just after data import, using **unlabelled**(), **to_factor**() or **unclass**(). Then, data cleaning, data recoding and analysis are performed using classic **R** vector types.

In **approach B**, labelled vectors are kept for data cleaning and recoding, allowing to preserve original coding, in particular if data should be reexported after that step. Functions provided by **labelled** will be useful for managing value labels.

However, as in approach A, labelled vectors will have to be converted into classic factors or numeric vectors before data analysis as this is the way categorical and continuous variables should be coded for analysis.

Conversion

OF LABELLED VECTORS

If all value labels and user-defined missing values are removed from a labelled vector, the *haven_labelled* class will be removed and the vector will be transformed into a basic numeric or character vector. **Values of the vector will remain unchanged.**

remove_val_labels(x)
Remove value labels attached to a vector.

remove_user_na(x)
Remove user-defined (*na_values* and *na_range*) from a vector

unclass(x)
Remove the *haven_labelled* class. Therefore, the vector will be considered as a classical numeric or character vector. Value labels and user-defined missing values will still be visible as attributes attached to the vector.

When converting a labelled vector into a factor or a character vector of the value labels, be aware that **original values of the vector will be converted.**

to_character(x)
Convert into a character vector replacing values by their corresponding value label

to_factor(x)
Convert into a character vector replacing values by their corresponding value label

to_factor(x, levels = "prefixed")
Value labels will be prefixed with their original value

to_factor(x, strict = TRUE)
Convert into a factor only if all observed values have a value label

df %>% **to_factor**()
Convert all labelled vectors and only labelled vectors into factors

df %>% **to_factor**(labelled_only = FALSE)
Convert all columns (including non labelled vectors) into factors

unlabelled(x)
df %%>% **unlabelled**()
Labelled vectors will be converted into factors only if all observed values have a value label. Otherwise, they will be unclassed. Similar to df %>% to_factor(labelled_only = T, strict = T, unclass = T)

to_factor(x, drop_unused_labels = TRUE)
df %>% **unlabelled**(drop_unused_labels = TRUE)
Unused value labels will be dropped before conversion into factors

INTO LABELLED VECTORS

to_labelled(f)
Convert a factor into a numeric labelled vector.
Note that to_labelled(to_factor(x)) *and* x *will not be identitical (original coding will be lost).*

to_labelled(df)
If df was imported with the **foreign** package or if it is a data set created with **memisc** package, meta data (variable labels, value labels and user-defined missing values) will be converted into **labelled** format.

If any value label or user-defined missing value is added to a numeric or a character vector,
it will be automatically converted into a labelled vector.
Values of the vector will remain unchanged.

Miscellaneous

nolabel_to_na(x) *or* df %>% **nolabel_to_na**()
For labelled vectors, values without a value label will be converted into NA

val_labels_to_na(x) *or* df %>% **val_labels_to_na**()
For labelled vectors, values with a value label will be converted into NA

df2 %>% **copy_labels_from**(df1)
Copy variable labels, values labels and user-defined missing values from df1 to df2 based on shared columns names. Useful when attributes are lost after some data manipulation.

recode(x, `2` = 1, `3` =2)
Apply dplyr::recode() to a labelled vector.
Attached value labels will remain unchanged.

recode(x, `2` = 1, .combine_value_labels = TRUE)
This option will combine value labels of original values merged together to produce new value labels.
It is recommended to check that the result is appropriate.

update_labelled(x) *or* df %>% **update_labelled**()
If x/df was imported/created using an older version of **haven** or **labelled**, you may encounter some unexpected results. update_labelled() will update all labelled vectors to be consistent with the current implementation.

Data Science in Spark with *sparklyr* : : CHEAT SHEET

Intro

***sparklyr* is an R interface for Apache Spark™.**
It enables us to write all of our analysis code in R, but have the actual processing happen inside Spark clusters. Easily manipulate and model large-scale using R and Spark via *sparklyr.*

Import
- From R (**copy_to()**)
- Read a file (**spark_read_**)
- Read Hive table (**tbl()**)

Wrangle
- **dplyr** verb
- **tidyr** commands
- Feature transformer (**ft_**)
- Direct Spark SQL (**DBI**)

Visualize
- Collect result, plot in R

Model
- Spark MLlib (**ml_**)
- H2O Extension

Communicate
Collect results into R share using **RMarkdown**

R for Data Science, Grolemund & Wickham

Import

Import data into Spark, not R

READ A FILE INTO SPARK

Arguments that apply to all functions:
sc, name, path, options=list(), repartition=0, memory=TRUE, overwrite=TRUE

CSV	**spark_read_csv(** header = TRUE, columns=NULL, infer_schema=TRUE, delimiter = ",", quote= "\"", escape = "\\", charset = "UTF-8", null_value = NULL**)**
JSON	**spark_read_json()**
PARQUET	**spark_read_parquet()**
TEXT	**spark_read_text()**
ORC	**spark_read_orc()**
LIBSVM	**spark_read_libsvm()**
DELTA	**spark_read_delta()**
AVRO	**spark_read_avro()**

R DATA FRAME INTO SPARK

dplyr::**copy_to(**dest, df, name**)**

Apache Arrow accelerates data transfer between R and Spark. To use, simply load the library

```
library(sparklyr)
library(arrow)
```

FROM A TABLE IN HIVE

dplyr::**tbl(**scr, …**)** - Creates a reference to the table without loading it into memory

Wrangle

DPLYR VERBS

Translates into Spark SQL statements

```
copy_to(sc, mtcars) %>%
  mutate(trm = ifelse(am == 0,
         "auto", "man")) %>%
  group_by(trm) %>%
  summarise_all(mean)
```

TIDYR

pivot_longer() - Collapse several columns into two.

pivot_wider() - Expand two columns into several.

nest() / unnest() - Convert groups of cells into list-columns, and vice versa.

unite() / separate() - Split a single column into several columns, and vice versa.

fill() - Fill NA with the previous value

FEATURE TRANSFORMERS

ft_binarizer() - Assigned values based on threshold

ft_bucketizer() - Numeric column to discretized column

ft_count_vectorizer() - Extracts a vocabulary from document

ft_discrete_cosine_transform() - 1D discrete cosine transform of a real vector

ft_elementwise_product() - Element-wise product between 2 cols

ft_hashing_tf() - Maps a sequence of terms to their term frequencies using the hashing trick.

ft_idf() - Compute the Inverse Document Frequency (IDF) given a collection of documents.

ft_imputer() - Imputation estimator for completing missing values, uses the mean or the median of the columns.

ft_index_to_string() - Index labels back to label as strings

ft_interaction() - Takes in Double and Vector columns and outputs a flattened vector of their feature interactions.

ft_max_abs_scaler() - Rescale each feature individually to range [-1, 1]

ft_min_max_scaler() - Rescale each feature to a common range [min, max] linearly

ft_ngram() - Converts the input array of strings into an array of n-grams

ft_bucketed_random_projection_lsh()
ft_minhash_lsh() - Locality Sensitive Hashing functions for Euclidean distance and Jaccard distance (MinHash)

ft_normalizer() - Normalize a vector to have unit norm using the given p-norm

ft_one_hot_encoder()- Continuous to binary vectors

ft_pca() - Project vectors to a lower dimensional space of top k principal components.

ft_quantile_discretizer() - Continuous to binned categorical values.

ft_regex_tokenizer() - Extracts tokens either by using the provided regex pattern to split the text.

ft_robust_scaler() - Removes the median and scales according to standard scale.

ft_standard_scaler() - Removes the mean and scaling to unit variance using column summary statistics

ft_stop_words_remover() - Filters out stop words from input

ft_string_indexer() - Column of labels into a column of label indices.

ft_tokenizer() - Converts to lowercase and then splits it by white spaces

ft_vector_assembler() - Combine vectors into single row-vector

ft_vector_indexer() - Indexing categorical feature columns in a dataset of Vector

ft_vector_slicer() - Takes a feature vector and outputs a new feature vector with a subarray of the original features

ft_word2vec() - Word2Vec transforms a word into a code

Visualize

DPLYR + GGPLOT2

```
copy_to(sc, mtcars) %>%
  group_by(cyl) %>%
  summarise(mpg_m = mean(mpg)) %>%
  collect() %>%
  ggplot() +
    geom_col(aes(cyl, mpg_m))
```

Summarize in Spark
Collect results in R
Create plot

Data Science in Spark with *sparklyr* : : **CHEAT SHEET**

Modeling

REGRESSION

ml_linear_regression() - Linear regression.

ml_aft_survival_regression() - Parametric survival regression model named accelerated failure time (AFT) model

ml_generalized_linear_regression() - GLM

ml_isotonic_regression() - Currently implemented using parallelized pool adjacent violators algorithm. Only univariate (single feature) algorithm supported

ml_random_forest_regressor() - Regression using random forests.

CLASSIFICATION

ml_linear_svc() - Classification using linear support vector machines

ml_logistic_regression() - Logistic regression

ml_multilayer_perceptron_classifier() - Classification model based on the Multilayer Perceptron.

ml_naive_bayes() - It supports Multinomial NB which can handle finitely supported discrete data

ml_one_vs_rest() - Reduction of Multiclass Classification to Binary Classification. Performs reduction using one against all strategy.

TREE

ml_decision_tree_classifier()|**ml_decision_tree()**|**ml_decision_tree_regressor()** - Classification and regression using decision trees

ml_gbt_classifier()|**ml_gradient_boosted_trees()**|**ml_gbt_regressor()** - Binary classification and regression using gradient boosted trees

ml_random_forest_classifier() - Classification and regression using random forests.

ml_feature_importances() | **ml_tree_feature_importance()** - Feature Importance for Tree Models

CLUSTERING

ml_bisecting_kmeans() - A bisecting k-means algorithm based on the paper

ml_lda() | **ml_describe_topics()** | **ml_log_likelihood()** | **ml_log_perplexity()** | **ml_topics_matrix()** - LDA topic model designed for text documents.

ml_gaussian_mixture() - Expectation maximization for multivariate Gaussian Mixture Models (GMMs)

ml_kmeans() | **ml_compute_cost()** |**ml_compute_silhouette_measure()** - Clustering with support for k-means

ml_power_iteration() - For clustering vertices of a graph given pairwise similarities as edge properties.

FEATURE

ml_chisquare_test(x,features,label) - Pearson's independence test for every feature against the label

ml_default_stop_words() - Loads the default stop words for the given language

STATS

ml_summary() - Extracts a metric from the summary object of a Spark ML model

ml_corr() - Compute correlation matrix

RECOMMENDATION

ml_als() | **ml_recommend()** - Recommendation using Alternating Least Squares matrix factorization

EVALUATION

ml_clustering_evaluator() - Evaluator for clustering

ml_evaluate() - Compute performance metrics

ml_binary_classification_evaluator() | **ml_binary_classification_eval()** | **ml_classification_eval()** - A set of functions to calculate performance metrics for prediction models.

FREQUENT PATTERN

ml_fpgrowth() | **ml_association_rules()** | **ml_freq_itemsets()** - A parallel FP-growth algorithm to mine frequent itemsets.

ml_freq_seq_patterns() | **ml_prefixspan()** - PrefixSpan algorithm for mining frequent itemsets.

UTILITIES

ml_call_constructor() - Identifies the associated sparklyr ML constructor for the JVM

ml_model_data() - Extracts data associated with a Spark ML model

ml_standardize_formula() - Generates a formula string from user inputs, to be used in `ml_model` constructor

ml_uid() - Extracts the UID of an ML object.

ML Pipelines

*Easily create a formal Spark Pipeline models using R. Save the Pipeline in native Sacala. The saved model will have **no dependencies** on R.*

INITIALIZE AND TRAIN

ml_pipeline() - Initializes a new Spark Pipeline

ml_fit() - Trains the model, outputs a Spark Pipeline Model.

SAVE AND RETRIEVE

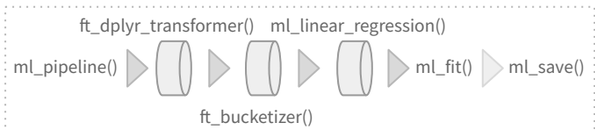
ml_save() - Saves into a format that can be read by Scala and PySpark .

ml_read() - Reads Spark object into sparklyr.

SQL AND DPLYR

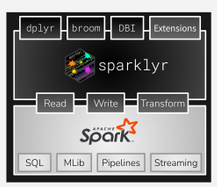
ft_sql_transformer() - Creates a Pipeline step based on the SQL statement passed to the command.

ft_dplyr_transformer() - Creates a Pipeline step based on one or several dplyr commands.



spark.rstudio.com/guides/pipelines

More Info



spark.rstudio.com

therinspark.com

Sessions

YARN CLIENT

1. Install RStudio Server on an edge node
2. Locate path to the cluster's Spark Home Directory, it normally is "/usr/lib/spark"
3. Basic configuration example

```
conf <- spark_config()
conf$spark.executor.memory <- "300M"
conf$spark.executor.cores <- 2
conf$spark.executor.instances <- 3
conf$spark.dynamicAllocation.enabled<-"false"
```

4. Open a connection

```
sc <- spark_connect(master = "yarn",
                    spark_home = "/usr/lib/spark/",
                    version = "2.1.0", config = conf)
```

YARN CLUSTER

1. Make sure to have copies of the **yarn-site.xml** and **hive-site.xml** files in the RStudio Server
2. Point environment variables to the correct paths

```
Sys.setenv(JAVA_HOME="[Path]")
Sys.setenv(SPARK_HOME ="[Path]")
Sys.setenv(YARN_CONF_DIR ="[Path]")
```

3. Open a connection

```
sc <- spark_connect(master = "yarn-cluster")
```

STANDALONE CLUSTER

1. Install RStudio Server on one of the existing nodes or a server in the same LAN
2. Open a connection

```
spark_connect(master="spark://host:port",
   version = "2.0.1",
   spark_home = [path to Spark])
```

LOCAL MODE

No cluster required. Use for learning purposes only

1. Install a local version of Spark: `spark_install()`
2. Open a connection

```
sc <- spark_connect(master="local")
```

KUBERNETES

1. Use the following to obtain the Host and Port

```
system2("kubectl", "cluster-info")
```

2. Open a connection

```
sc <- spark_connect(config =
    spark_config_kubernetes(
     "k8s://https://[HOST]>:[PORT]",
      account = "default",
      image = "docker.io/owner/repo:version"))
```

CLOUD

Databricks - `spark_connect(method = "databricks")`

Qubole- `spark_connect(method = "qubole")`

Machine Learning Modelling in R : : CHEAT SHEET

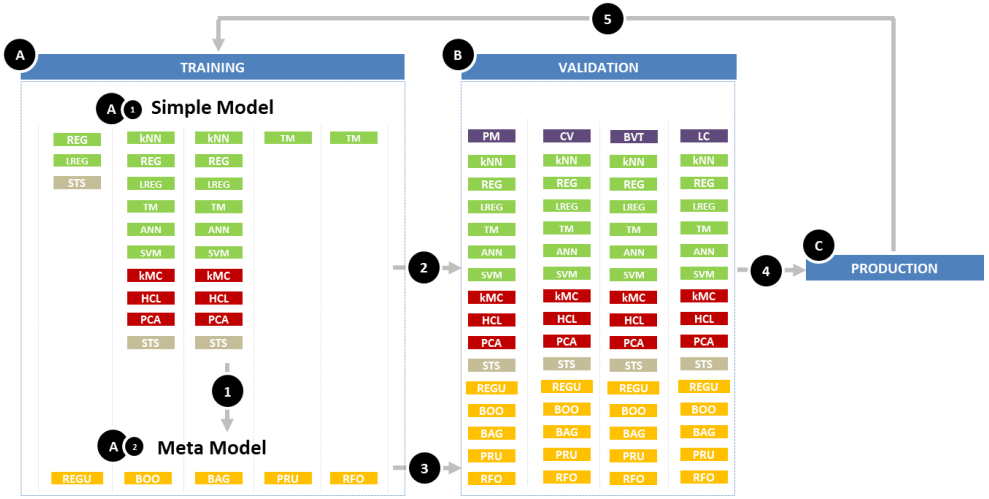
Supervised & Unsupervised Learning

	ALGORITHM	DESCRIPTION	R PACKAGE::FUNCTION	SAMPLE CODE
SUPERVISED LEARNING	NBC Naïve Bayes classifier	A classification technique based on Bayes' Theorem with an assumption of independence among predictors. In simple terms, a Naïve Bayes classifier assumes that the presence of a particular feature in a class is unrelated to the presence of any other feature	e1071::naiveBayes	naiveBayes(class ~ ., data = x)
	kNN k–Nearest Neighbours	A non-parametric method used for classification and regression. In both cases, the input consists of the k closest training examples in the feature space. The output depends on whether k-NN is used for classification or regression	class::knn	knn(train, test, cl, k = 1, l = 0, prob = FALSE, use.all = TRUE)
	REG Linear Regression	Model the linear relationship between a scalar dependant variable *Y* and one or more explanatory variables (or independent variables) denoted *X*	stats::lm	lm(dist ~ speed, data=cars)
	LREG Logistic Regression	Used to predict a binary outcome (1 / 0, Yes / No, True / False) given a set of independent variables.	stats::glm	glm(Y ~ ., family = binomial (link = 'logit'), data = X)
	TM Tree-Based Models	The idea is to consecutively divide (branch) the training dataset based on the input features until an assignment criterion with respect to the target variable into a "data bucket" (leaf) is reached	rpart::rpart	rpart(Kyphosis ~ Age + Number + Start, data = kyphosis)
	ANN Artificial Neural Network	Neural networks are built from units called perceptrons. Perceptrons have one or more inputs, an activation function and an output. An ANN model is built up by combining perceptrons in structured layers.	neuralnet::neuralnet	neuralnet(f,data=train_,hidden=c(5,3),linear.output=T)
	SVM Support Vector Machine	A data classification method that separates data using hyperplanes	e1071::svm	svm(formula, data = NULL, ..., subset, na.action = na.omit, scale = TRUE)
UNSUPERVISED LEARNING	PCA Principal Component Analysis	A procedure that uses an orthogonal transformation to convert a set of observations of possibly correlated variables into a set of values of linearly uncorrelated variables called principal components.	stats::prcomp stats::princomp FactoMineR::PCA ade4::dudi.pca amap::acp	**stats** : prcomp(formula, data = NULL, subset, na.action, ...) **stats** : princomp(formula, data = NULL, subset, na.action, ...) **FactoMineR** : PCA(decathlon, quanti.sup = 11:12, quali.sup=13) **ade4 :** dudi.pca(deug$tab, center = deug$cent, scale = FALSE, scan = FALSE) **amap :** acp(lubisch)
	KMC k-Mean Clustering	Aims at partitioning *n* observations into *k* clusters in which each observation belongs to the cluster with the nearest mean	stats::kmeans	kmeans(x, centers, iter.max = 10, nstart = 1, algorithm = c("Hartigan-Wong", "Lloyd", "Forgy", "MacQueen"), trace=FALSE)
	HCL Hierarchical Clustering	An approach which builds a hierarchy from the bottom-up, and doesn't require the number of clusters to be specified beforehand.	stats::hclust	hclust(d, method = "complete", members = NULL)

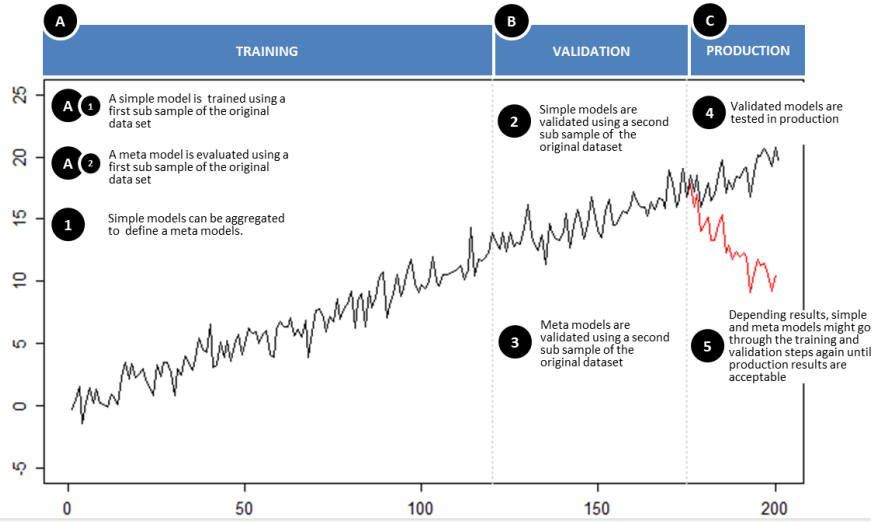
Meta-Algorithm, Time Series & Model Validation

	ALGORITHM	DESCRIPTION	R PACKAGE::FUNCTION	SAMPLE CODE
META ALGORITHM	REGU Regularisation L1 (Lasso) L2 (Ridge)	Regularization adds a penalty on the different parameters of a model to reduce the freedom of the model. Hence, the model will be less likely to fit the noise of the training data and will improve the generalization abilities of the model	glmnet::glmnet	**L1 :** glmnet(myMatrixA, myMatrixB , family = "gaussian", alpha = 1) **L2 :** glmnet(myMatrixA, myMatrixB , family = "gaussian", alpha = 0)
	BOO Boosting	A process of iteratively refining, e.g. by reweighting, of estimated regression and classification functions (though it has primarily been applied to the latter), in order to improve predictive ability.	**Parametric model** - mboost::glmboost	glmboost(Yen ~ ., data = curr1[trnidxs,])
	BAG Bagging	Bagging is a way to increase the power of a predictive statistical model by taking multiple random samples (with replacement) of the training data set, and using each of them to construct a separate model and separate predictions for the original test set	**All models**: foreach **Tree models**: ipred::bagging	**foreach :** d <- data.frame(x=1:10, y=rnorm(10)) s <- foreach(d=iter(d, by='row'), .combine=rbind) %dopar%d identical(s, d) **ipred :** bagging(formula, data, subset, na.action=na.rpart, \dots)
	PRU Pruning	Pruning is a technique that reduces the size of decision tree by removing sections of the tree that provide little power to classify instances. Pruning reduces the complexity of the final classifier and hence improves predictive accuracy by reducing overfitting	rpart::prune	prune(x, cp = 0.1)
	RFO Random Forrest	An ensemble learning method for classification, regression and other tasks, that operate by constructing a multitude of decision trees at training time and outputting the class that is the mode of the classes (classification) or mean prediction (regression)	randomForest::randomForest	randomForest(X ~ . , data = Y , subset = mySub)
TIME SERIES	STS Lead-lag analysis, Auto-correlation, Spectral analysis, Time series clustering, Seasonality, Trend....	Random sampling of observations for training and testing a model can be an issue when faced with a times dimension. Random sampling may either destroy serial correlation properties in the data which we would like to exploit	stats xts forecast spectral TTR	**Auto-correlation**: acf(x, lag.max = NULL, type = c("correlation", "covariance", "partial")) **Spectral Analysis**: spec.pgram(myTs, spans = NULL) **Seasonal Decomposition of Time Series** - stl(x, s.window = 7, t.window = 50, t.jump = 1) .....
MODEL VALIDATION	PM Performance metrics	Depends on the problem: • **Regression**: squared errors, outliers, error rate... • **Classification**: Accuracy, precision, recall, F-score...	**Regression**-stats::outlierTest, stats:: qqPlot .... **Classification**-ROCR:: **Tree**: caret:: confusionMatrix	**Regresion**: fit <- lm(Y~X,data=myData) outlierTest(fit) qqPlot(fit, main="QQ Plot")
	BVT Biais-Variance Tradeoff	• Simple models with few parameters are easier to compute but may lead to poorer fits (**high bias**). • Complex models may provide more accurate fits but may over-fit the data (**high variance**)	Tailored to the analysis	Tailored to the analysis
	CV Cross validation	Cross validation compares the test performances of different model realisations with different sets or values of parameters	caret::createDataPartition caret::createFolds	createDataPartition(classes, p = 0.8, list = FALSE)
	LC Learning Curves	Learning curves plot a model's training and test errors, or the chosen performance metric, depending on the training set size	caret:: learing_curve_dat	learing_curve_dat(dat, outcome = NULL, proportion = (1:10)/10, test_prop = 0, verbose = TRUE, ...)

Standard Modelling Workflow



Time Series View



Using Git and GitHub with RStudio: : CHEATSHEET

Version control control, also known as **source control**, is the practice of tracking and managing changes to software code.

Version control systems are software tools that help software teams manage changes to source code over time.

Git is an **open-source** software for version control, originally developed in 2005 by Linus Torvalds, the creator of the Linux operating system kernel.

Git it is a version control tool to track the changes in the source code of a project.

GitHub is the most popular hosting service for collaborating on code using Git.

Requirements

1. R and RStudio installed
2. Git installed
3. Register a free GitHub account

Check that Git is installed

In the Terminal of RStudio, enter `which git` to request the path to your Git executable:

```
which git
## /usr/bin/git
```

and `git --version` to see its version:

```
git --version
## git version 2.34.1
```

Introduce yourself to Git

Open a shell from RStudio *Tools* > *Shell* and type each line separately by substituting your name and the email associated with your GitHub account:

```
git config --global user.name 'Jane Doe'
git config --global user.email
'jane@example.com'
```

Github Glossary

This glossary introduces common Git and GitHub terminology.

Basics

git init <directory>	Create empty Git repository in specified directory.
git clone <repository>	Clone a repository located at <repository> on your local machine.
git config user.name <username>	Define author name to be used for all commits in current repository.
git add <directory>	Stage all changes in <directory> for the next commit.
git commit -m <"message">	Commit the staged snapshot, but instead of launching a text editor, use <"message"> as the commit message.
git status	List which files are staged, unstaged, and untracked.
git log	Display the entire commit history using the default format.
git diff	Show unstaged changes between your index and working directory.

Remote Repositories

git remote add <name> <url>	Create a new connection to a remote repository. After adding a remote, you can use <name> as a shortcut for <url> in other commands.
git fetch <remote> <branch>	Fetches a specific <branch>, from the repository. Leave off <branch> to fetch all remote refs.
git pull <remote>	Fetch the specified remote's copy of current branch and **immediately** merge it into the local copy.
git push <remote> <branch>	Push the branch to <remote>, along with necessary commits and objects. Creates named branch in the remote repository if it doesn't exist.

Undoing Changes

git revert <commit>	Create new commit that undoes all of the changes made in <commit>, then apply it to the current branch.
git reset <file>	Remove <file> from the staging area but leave the working directory unchanged. This unstages a file without overwriting any changes.
git clean -n	Shows which files would be removed from working directory. Use the –f flag in place of the –n flag to execute the clean.

Rewriting Git History

git commit --amend	Replace the last commit with the staged changes and last commit combined. Use with nothing staged to edit the last commit's message.
git rebase <base>	Rebase the current branch onto <base>. <base> can be a commit ID, branch name, a tag, or a relative reference to HEAD.
git reflog	Show a log of changes to the local repository's HEAD. Add --relative-date flag to show date info or --all to show all refs.

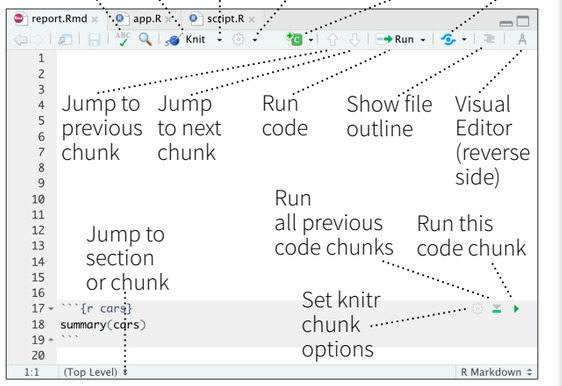
Git Branches

git branch	List all of the branches in your repo. Add a <branch> argument to create a new branch with the name <branch>.
git checkout –b <branch>	Create and check out a new named <branch>. Drop the –b flag to checkout an existing branch.
git merge <branch>	Merge <branch> into the current branch.

RStudio IDE : : **CHEATSHEET**

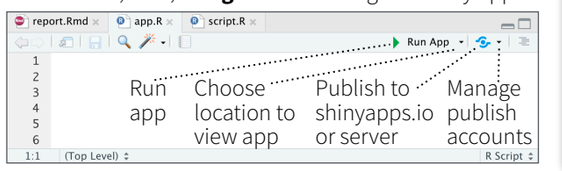
Documents and Apps

Open Shiny, R Markdown, knitr, Sweave, LaTeX, .Rd files and more in Source Pane

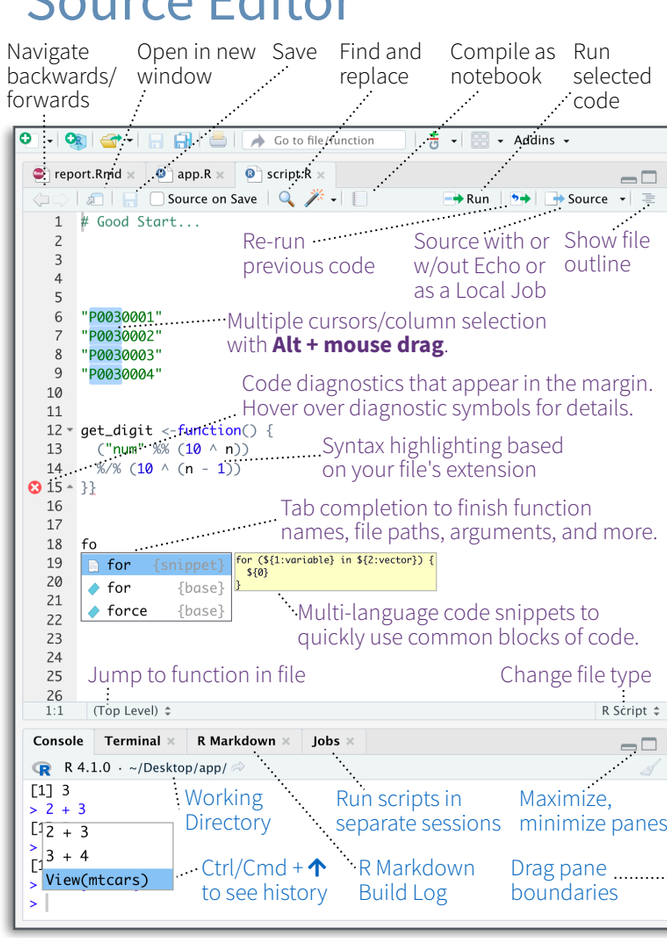


Access markdown guide at
Help > Markdown Quick Reference
See reverse side for more on **Visual Editor**

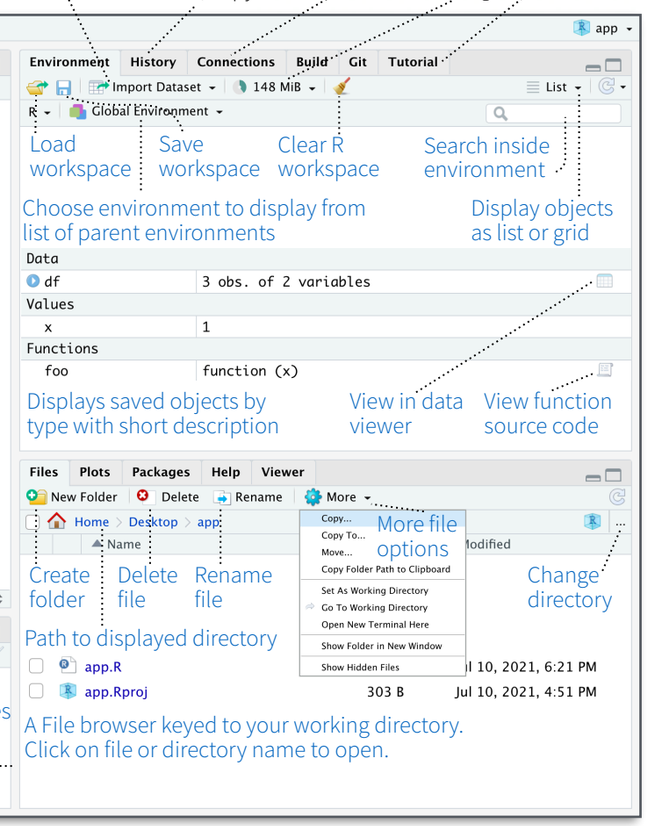
RStudio recognizes that files named **app.R**, **server.R**, **ui.R**, and **global.R** belong to a shiny app



Source Editor



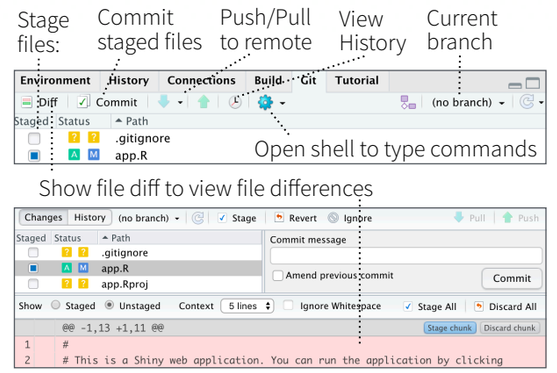
Tab Panes



Version Control

Turn on at **Tools > Project Options > Git/SVN**

A Added M Modified ? Untracked
D Deleted R Renamed



Debug Mode

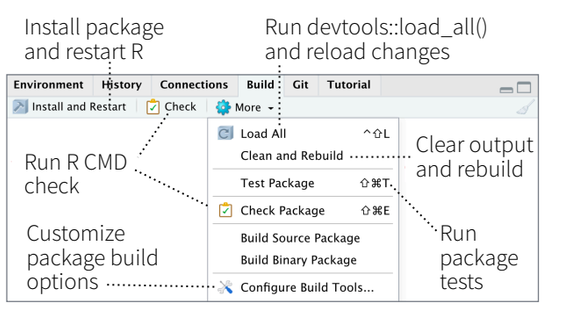
Use **debug(), browser(),** or a breakpoint and execute your code to open the debugger mode.

Package Development

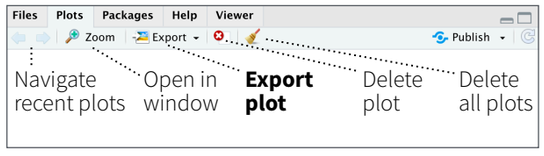
Create a new package with
File > New Project > New Directory > R Package
Enable roxygen documentation with
Tools > Project Options > Build Tools

Roxygen guide at **Help > Roxygen Quick Reference**

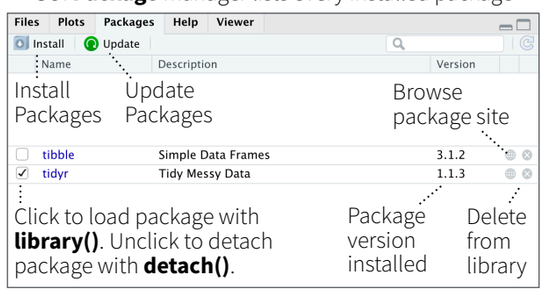
See package information in the **Build Tab**



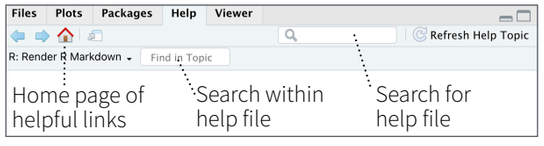
RStudio opens plots in a dedicated **Plots** pane



GUI **Package** manager lists every installed package

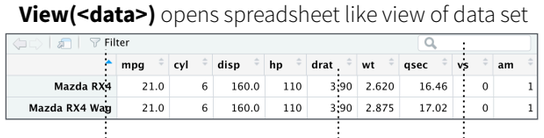


RStudio opens documentation in a dedicated **Help** pane

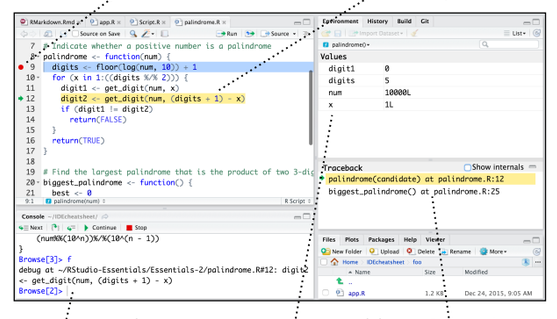


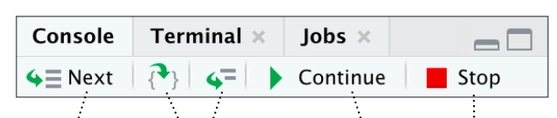
Viewer pane displays HTML content, such as Shiny apps, RMarkdown reports, and interactive visualizations

View(<data>) opens spreadsheet like view of data set



Click next to line number to add/remove a breakpoint.
Highlighted line shows where execution has paused





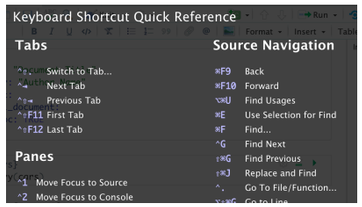
Keyboard Shortcuts

RUN CODE	Windows/Linux	Mac
Search command history	Ctrl+↑	Cmd+↑
Interrupt current command	Esc	Esc
Clear console	Ctrl+L	Ctrl+L
NAVIGATE CODE		
Go to File/Function	Ctrl+.	Ctrl+.
WRITE CODE		
Attempt completion	Tab or Ctrl+Space	Tab or Ctrl+Space
Insert <− (assignment operator)	Alt+-	Option+-
Insert |> or %>% (pipe operator)	Ctrl+Shift+M	Cmd+Shift+M
(Un)Comment selection	Ctrl+Shift+C	Cmd+Shift+C

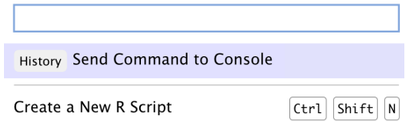
MAKE PACKAGES	Windows/Linux	Mac
Load All (devtools)	Ctrl+Shift+L	Cmd+Shift+L
Test Package (Desktop)	Ctrl+Shift+T	Cmd+Shift+T
Document Package	Ctrl+Shift+D	Cmd+Shift+D

DOCUMENTS AND APPS		
Knit Document (knitr)	Ctrl+Shift+K	Cmd+Shift+K
Insert chunk (Sweave & Knitr)	Ctrl+Alt+I	Cmd+Option+I
Run from start to current line	Ctrl+Alt+B	Cmd+Option+B
MORE KEYBOARD SHORTCUTS		
Keyboard Shortcuts Help	Alt+Shift+K	Option+Shift+K
Show Command Palette	Ctrl+Shift+P	Cmd+Shift+P

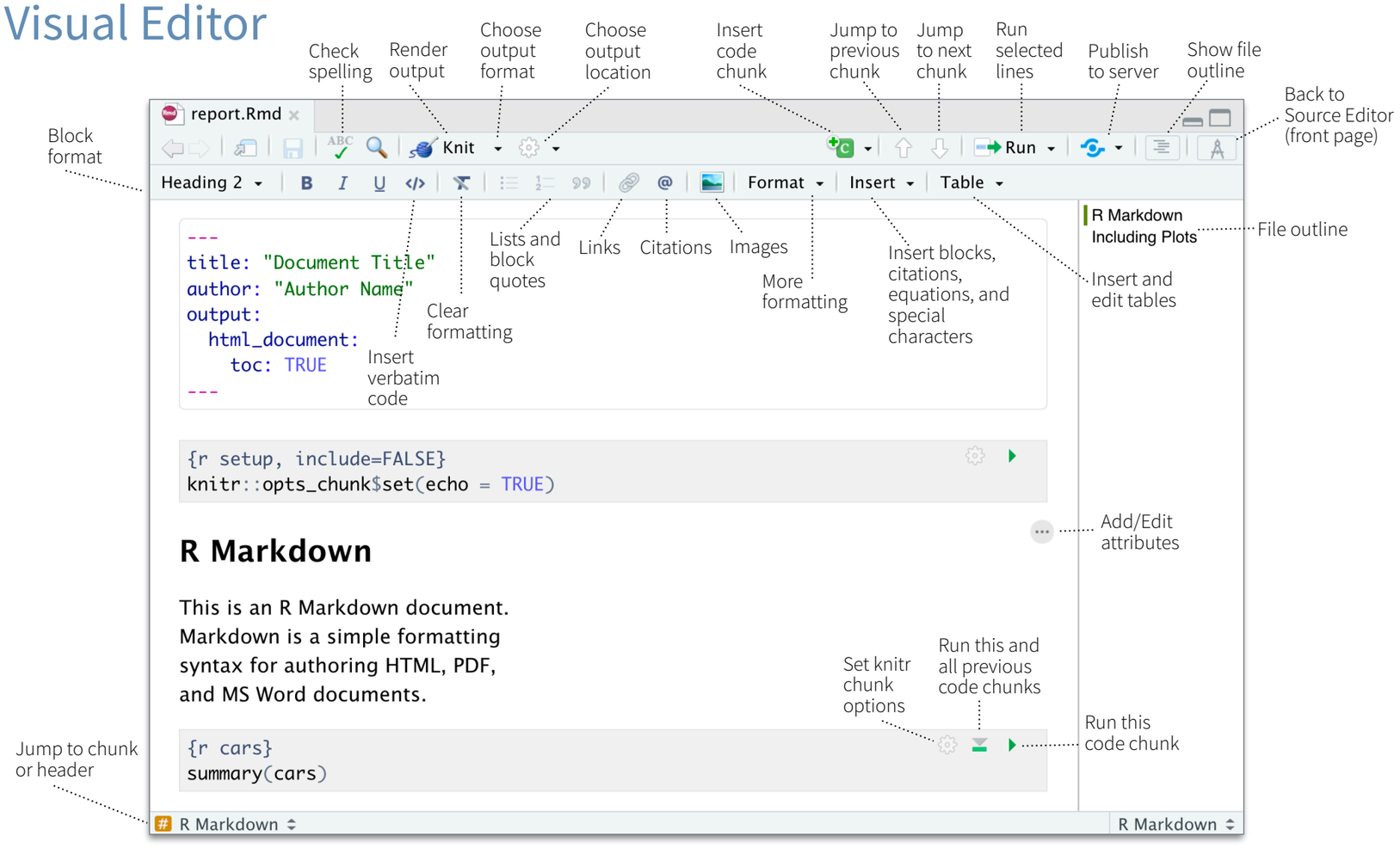
View the Keyboard Shortcut Quick Reference with **Tools > Keyboard Shortcuts** or **Alt/Option + Shift + K**



Search for keyboard shortcuts with **Tools > Show Command Palette** or **Ctrl/Cmd + Shift + P**.



Visual Editor



RStudio Workbench

WHY RSTUDIO WORKBENCH?

Extend the open source server with a commercial license, support, and more:

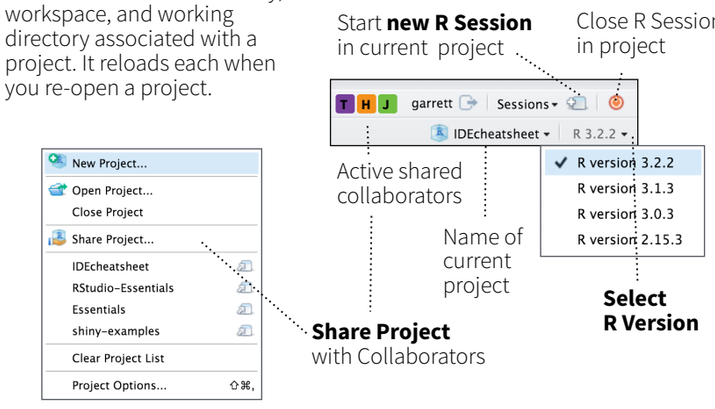
- open and run multiple R sessions at once
- tune your resources to improve performance
- administrative tools for managing user sessions
- collaborate real-time with others in shared projects
- switch easily from one version of R to a different version
- integrate with your authentication, authorization, and audit practices
- work in the RStudio IDE, JupyterLab, Jupyter Notebooks, or VS Code

Download a free 45 day evaluation at
www.rstudio.com/products/workbench/evaluation/

Share Projects

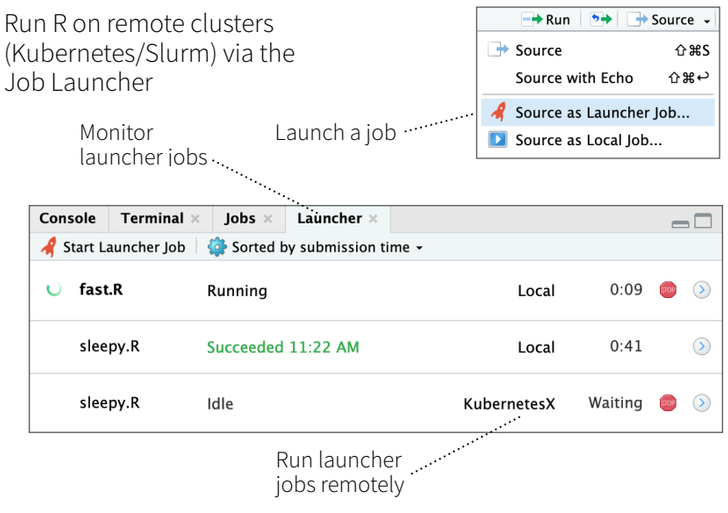
File > New Project

RStudio saves the call history, workspace, and working directory associated with a project. It reloads each when you re-open a project.



Run Remote Jobs

Run R on remote clusters (Kubernetes/Slurm) via the Job Launcher



Shiny : : CHEAT SHEET

Building an App

A **Shiny** app is a web page (**ui**) connected to a computer running a live R session (**server**).

Users can manipulate the UI, which will cause the server to update the UI's displays (by running R code).

Save your template as **app.R**. Keep your app in a directory along with optional extra files.

To generate the template, type **shinyapp** and press **Tab** in the RStudio IDE or go to **File > New Project > New Directory > Shiny Web Application**

In **ui** nest R functions to build an HTML interface

Customize the UI with **Layout Functions**

Add Inputs with ***Input()** functions

Add Outputs with ***Output()** functions

Tell the **server** how to render outputs and respond to inputs with R

Wrap code in **render*()** functions before saving to output

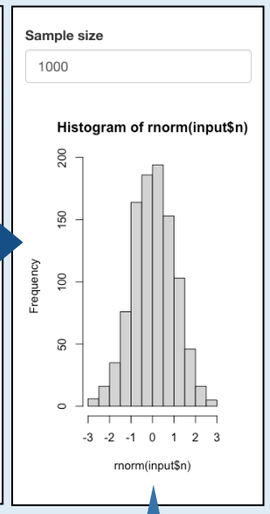
Refer to UI inputs with **input$<id>** and outputs with **output$<id>**

```
# app.R
library(shiny)

ui <- fluidPage(
  numericInput(inputId = "n",
    "Sample size", value = 25),
  plotOutput(outputId = "hist")
)

server <- function(input, output, session) {
  output$hist <- renderPlot({
    hist(rnorm(input$n))
  })
}

shinyApp(ui = ui, server = server)
```



Call **shinyApp()** to combine **ui** and **server** into an interactive app!

```
app-name
  app.R
  DESCRIPTION
  README
  R/
  www/
```

The directory name is the app name

(optional) used in showcase mode

(optional) directory of supplemental .R files that are sourced automatically, must be named "**R**"

(optional) directory of files to share with web browsers (images, CSS, .js, etc.), must be named "**www**"

Launch apps stored in a directory with **runApp(**<path to directory>**)**.

See annotated examples of Shiny apps by running **runExample(**<example name>**)**. Run **runExample()** with no arguments for a list of example names.

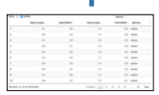
Share

Share your app in three ways:

1. **Host it on shinyapps.io**, a cloud based service from RStudio. To deploy Shiny apps:
   - Create a free or professional account at **shinyapps.io**
   - Click the Publish icon in RStudio IDE, or run: **rsconnect::deployApp(**"<path to directory>"**)**
2. **Purchase RStudio Connect**, a publishing platform for R and Python. **rstudio.com/products/connect/**
3. **Build your own Shiny Server** **rstudio.com/products/shiny/shiny-server/**

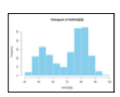
Outputs

render*() and *Output() functions work together to add R output to the UI.



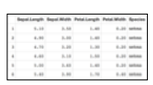
DT::**renderDataTable(**expr, options, searchDelay, callback, escape, env, quoted, outputArgs**)** — **dataTableOutput(**outputId**)**

renderImage(expr, env, quoted, deleteFile, outputArgs**)** — **imageOutput(**outputId, width, height, click, dblclick, hover, brush, inline**)**

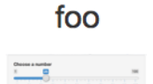


renderPlot(expr, width, height, res, …, alt, env, quoted, execOnResize, outputArgs**)** — **plotOutput(**outputId, width, height, click, dblclick, hover, brush, inline**)**

renderPrint(expr, env, quoted, width, outputArgs**)** — **verbatimTextOutput(**outputId, placeholder**)**



renderTable(expr, striped, hover, bordered, spacing, width, align, rownames, colnames, digits, na, …, env, quoted, outputArgs**)** — **tableOutput(**outputId**)**



renderText(expr, env, quoted, outputArgs, sep**)** — **textOutput(**outputId, container, inline**)**

renderUI(expr, env, quoted, outputArgs**)** — **uiOutput(**outputId, inline, container, …**)** **htmlOutput(**outputId, inline, container, …**)**

These are the core output types. See **htmlwidgets.org** for many more options.

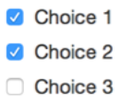
Inputs

Collect values from the user.

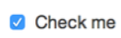
Access the current value of an input object with **input$<inputId>**. Input values are **reactive**.

actionButton(inputId, label, icon, width, …**)**

actionLink(inputId, label, icon, …**)**



checkboxGroupInput(inputId, label, choices, selected, inline, width, choiceNames, choiceValues**)**



checkboxInput(inputId, label, value, width**)**

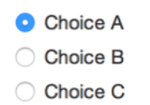
dateInput(inputId, label, value, min, max, format, startview, weekstart, language, width, autoclose, datesdisabled, daysofweekdisabled**)**

dateRangeInput(inputId, label, start, end, min, max, format, startview, weekstart, language, separator, width, autoclose**)**

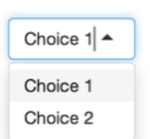
fileInput(inputId, label, multiple, accept, width, buttonLabel, placeholder**)**

numericInput(inputId, label, value, min, max, step, width**)**

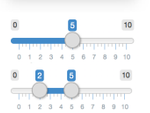
passwordInput(inputId, label, value, width, placeholder**)**



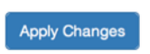
radioButtons(inputId, label, choices, selected, inline, width, choiceNames, choiceValues**)**



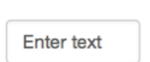
selectInput(inputId, label, choices, selected, multiple, selectize, width, size**)** Also **selectizeInput()**



sliderInput(inputId, label, min, max, value, step, round, format, locale, ticks, animate, width, sep, pre, post, timeFormat, timezone, dragRange**)**



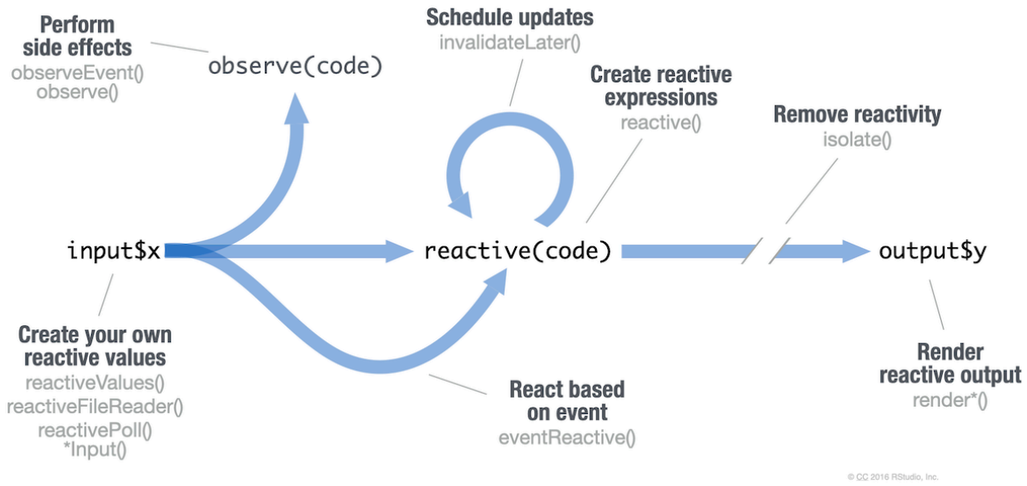
submitButton(text, icon, width**)** (Prevent reactions for entire app)



textInput(inputId, label, value, width, placeholder**)** Also **textAreaInput()**

Reactivity

Reactive values work together with reactive functions. Call a reactive value from within the arguments of one of these functions to avoid the error `Operation not allowed without an active reactive context.`



CREATE YOUR OWN REACTIVE VALUES

```
# *Input() example
ui <- fluidPage(
 textInput("a","","A")
)
```

```
#reactiveValues example
server <-
function(input,output){
 rv <- reactiveValues()
 rv$number <- 5
}
```

***Input() functions**
(see front page)

Each input function creates a reactive value stored as **input$<inputId>**.

reactiveValues(...)
Creates a list of reactive values whose values you can set.

CREATE REACTIVE EXPRESSIONS

```
library(shiny)
ui <- fluidPage(
 textInput("a","","A"),
 textInput("z","","Z"),
 textOutput("b"))

server <-
function(input,output){
 re <- reactive({
paste(input$a,input$z)})
 output$b <- renderText({
   re()
  })
}
shinyApp(ui, server)
```

reactive(x, env, quoted, label, domain**)**

Reactive expressions:
- **cache** their value to reduce computation
- can be called elsewhere
- notify dependencies when invalidated

Call the expression with function syntax, e.g. `re()`.

REACT BASED ON EVENT

```
library(shiny)
ui <- fluidPage(
 textInput("a","","A"),
 actionButton("go","Go"),
 textOutput("b")
)

server <-
function(input,output){
 re <- eventReactive(
  input$go,{input$a})
 output$b <- renderText({
   re()
  })
}
shinyApp(ui, server)
```

eventReactive(eventExpr, valueExpr, event.env, event.quoted, value.env, value.quoted, ..., label, domain, ignoreNULL, ignoreInit**)**

Creates reactive expression with code in 2nd argument that only invalidates when reactive values in 1st argument change.

RENDER REACTIVE OUTPUT

```
library(shiny)
ui <- fluidPage(
 textInput("a","","A"),
 textOutput("b")
)

server <-
function(input,output){
 output$b <-
  renderText({
   input$a
  })
}
shinyApp(ui, server)
```

render*() functions
(see front page)

Builds an object to display. Will rerun code in body to rebuild the object whenever a reactive value in the code changes.

Save the results to **output$<outputId>**.

PERFORM SIDE EFFECTS

```
library(shiny)
ui <- fluidPage(
 textInput("a","","A"),
 actionButton("go","Go")
)

server <-
function(input,output){
 observeEvent(input$go,{
   print(input$a)
  })
}

shinyApp(ui, server)
```

observeEvent(eventExpr, handlerExpr, event.env, event.quoted, handler.env, handler.quoted, ..., label, suspended, priority, domain, autoDestroy, ignoreNULL, ignoreInit, once**)**

Runs code in 2nd argument when reactive values in 1st argument change. See **observe()** for alternative.

REMOVE REACTIVITY

```
library(shiny)
ui <- fluidPage(
 textInput("a","","A"),
 textOutput("b")
)

server <-
function(input,output){
 output$b <-
  renderText({
   isolate({input$a})
  })
}

shinyApp(ui, server)
```

isolate(expr**)**

Runs a code block. Returns a **non-reactive** copy of the results.

UI - An app's UI is an HTML document.

Use Shiny's functions to assemble this HTML with R.

```
fluidPage(
  textInput("a","")
)
## <div class="container-fluid">
##  <div class="form-group shiny-input-container">
##     <label for="a"></label>
##     <input id="a" type="text"
##        class="form-control" value=""/>
##   </div>
## </div>
```

Returns HTML

Add static HTML elements with **tags**, a list of functions that parallel common HTML tags, e.g. **tags$a()**. Unnamed arguments will be passed into the tag; named arguments will become tag attributes.

Run **names(tags)** for a complete list.
`tags$h1("Header") -> <h1>Header</h1>`

The most common tags have wrapper functions. You do not need to prefix their names with **tags$**

```
ui <- fluidPage(
  h1("Header 1"),
  hr(),
  br(),
  p(strong("bold")),
  p(em("italic")),
  p(code("code")),
  a(href="", "link"),
  HTML("<p>Raw html</p>")
)
```

To include a CSS file, use **includeCSS()**, or
1. Place the file in the **www** subdirectory
2. Link to it with:

```
tags$head(tags$link(rel = "stylesheet",
  type = "text/css", href = "<file name>"))
```

To include JavaScript, use **includeScript()** or
1. Place the file in the **www** subdirectory
2. Link to it with:

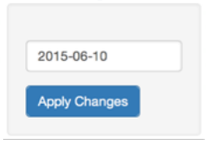
```
tags$head(tags$script(src = "<file name>"))
```

To include an image:
1. Place the file in the **www** subdirectory
2. Link to it with `img(src="<file name>")`

Layouts

Combine multiple elements into a "single element" that has its own properties with a panel function, e.g.

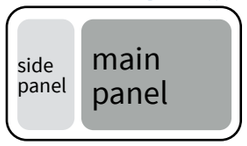
```
wellPanel(
  dateInput("a", ""),
  submitButton()
)
```



absolutePanel()
conditionalPanel()
fixedPanel()
headerPanel()
inputPanel()
mainPanel()
navlistPanel()
sidebarPanel()
tabPanel()
tabsetPanel()
titlePanel()
wellPanel()

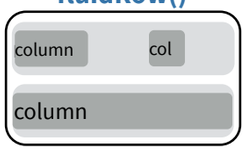
Organize panels and elements into a layout with a layout function. Add elements as arguments of the layout functions.

sidebarLayout()




```
ui <- fluidPage(
  sidebarLayout(
    sidebarPanel(),
    mainPanel()
  )
)
```

fluidRow()




```
ui <- fluidPage(
  fluidRow(column(width = 4),
           column(width = 2, offset = 3)),
  fluidRow(column(width = 12))
)
```

Also **flowLayout()**, **splitLayout()**, **verticalLayout()**, **fixedPage()**, **and fixedRow()**.

Layer tabPanels on top of each other, and navigate between them, with:

```
ui <- fluidPage( tabsetPanel(
    tabPanel("tab 1", "contents"),
    tabPanel("tab 2", "contents"),
    tabPanel("tab 3", "contents")))
```

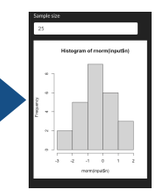
```
ui <- fluidPage( navlistPanel(
    tabPanel("tab 1", "contents"),
    tabPanel("tab 2", "contents"),
    tabPanel("tab 3", "contents")))
```

```
ui <- navbarPage(title = "Page",
    tabPanel("tab 1", "contents"),
    tabPanel("tab 2", "contents"),
    tabPanel("tab 3", "contents"))
```

Themes

Use the **bslib** package to add existing themes to your Shiny app ui, or make your own.

```
library(bslib)
ui <- fluidPage(
  theme = bs_theme(
    bootswatch = "darkly",
    ...
  )
)
```

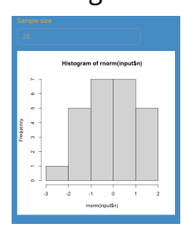


bootswatch_themes() Get a list of themes.

Build your own theme by customizing individual arguments.

bs_theme(bg = "#558AC5", fg = "#F9B02D", ...**)**

?bs_theme for a full list of arguments.



bs_themer() Place within the server function to use the interactive theming widget.

rmarkdown : : CHEAT SHEET

What is rmarkdown?

.Rmd files • Develop your code and ideas side-by-side in a single document. Run code as individual chunks or as an entire document.

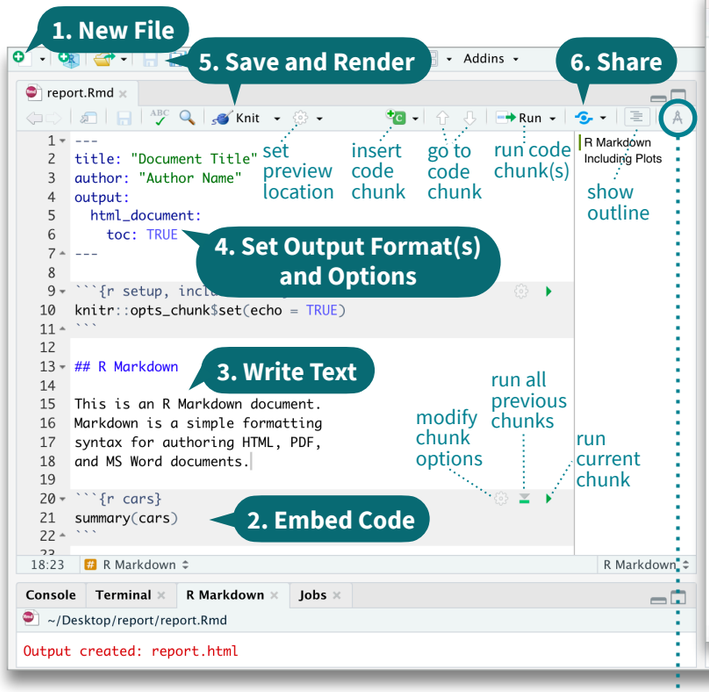
Dynamic Documents • Knit together plots, tables, and results with narrative text. Render to a variety of formats like HTML, PDF, MS Word, or MS Powerpoint.

Reproducible Research • Upload, link to, or attach your report to share. Anyone can read or run your code to reproduce your work.

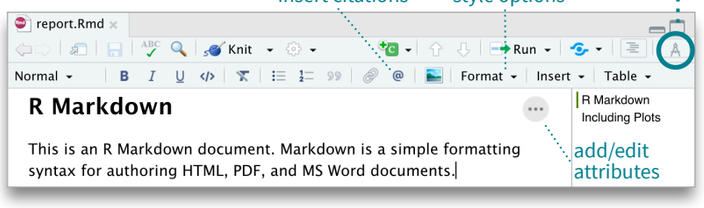
Workflow

1. Open a **new .Rmd file** in the RStudio IDE by going to *File > New File > R Markdown*.
2. **Embed code** in chunks. Run code by line, by chunk, or all at once.
3. **Write text** and add tables, figures, images, and citations. Format with Markdown syntax or the RStudio Visual Markdown Editor.
4. **Set output format(s) and options** in the YAML header. Customize themes or add parameters to execute or add interactivity with Shiny.
5. **Save and render** the whole document. Knit periodically to preview your work as you write.
6. **Share your work!**

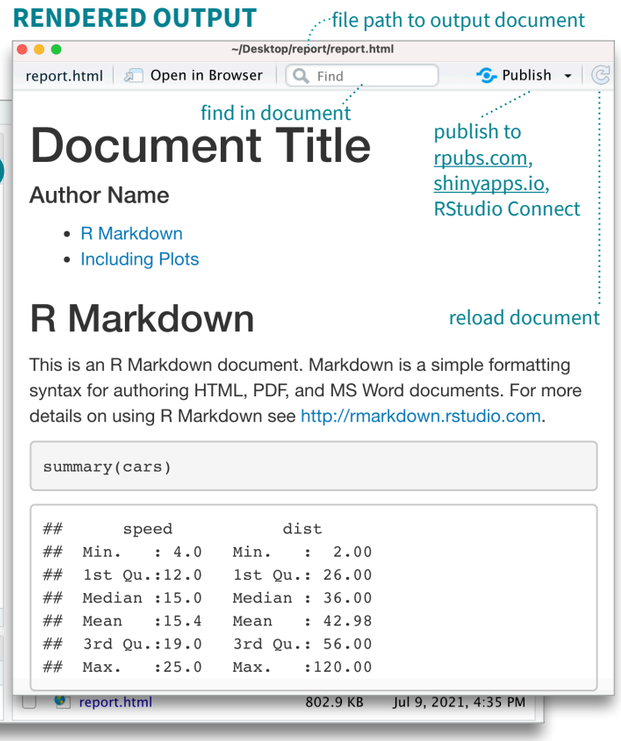
SOURCE EDITOR



VISUAL EDITOR



RENDERED OUTPUT



Insert Citations

Create citations from a bibliography file, a Zotero library, or from DOI references.

BUILD YOUR BIBLIOGRAPHY

- Add BibTeX or CSL bibliographies to the YAML header.

```
---
title: "My Document"
bibliography: references.bib
link-citations: TRUE
---
```

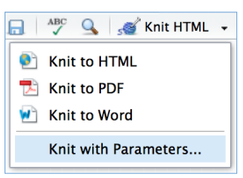
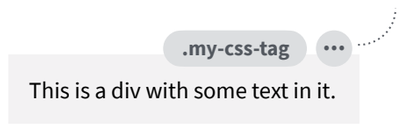
- If Zotero is installed locally, your main library will automatically be available.
- Add citations by DOI by searching "from DOI" in the **Insert Citation** dialog.

INSERT CITATIONS

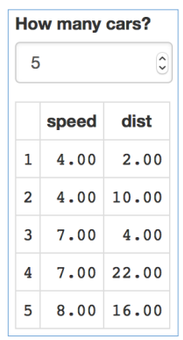
- Access the **Insert Citations** dialog in the Visual Editor by clicking the **@** symbol in the toolbar or by clicking **Insert > Citation**.
- Add citations with markdown syntax by typing **[@cite]** or **@cite**.

Insert Tables

Output data frames as tables using **kable(**data, caption**)**.

```
```{r}
data <- faithful[1:4, ]
knitr::kable(data,
             caption = "Table with kable")
```
```

Table with kable

eruptions	waiting
3.600	79
1.800	54
3.333	74
2.283	62

Other table packages include **flextable**, **gt**, and **kableExtra**.

Write with Markdown

The syntax on the left renders as the output on the right.

Plain text. End a line with two spaces to start a new paragraph. Also end with a backslash\ to make a new line.	Plain text. End a line with two spaces to start a new paragraph. Also end with a backslash to make a new line.
italics and **bold** superscript^2^/subscript~2~ ~~strikethrough~~ escaped: * _ \\ endash: --, emdash: ---	*italics* and **bold** superscript^2/subscript$_2$ ~~strikethrough~~ escaped: * _ \ endash: –, emdash: —
# Header 1 ## Header 2 ... ###### Header 6	**Header 1** **Header 2** ... **Header 6**
- unordered list - item 2 - item 2a (indent 1 tab) - item 2b 1. ordered list 2. item 2 - item 2a (indent 1 tab) - item 2b	• unordered list • item 2 • item 2a (indent 1 tab) • item 2b 1. ordered list 2. item 2 • item 2a (indent 1 tab) • item 2b
<link url> [This is a link.](link url) [This is another link][id]. At the end of the document: [id]: link url ![Caption](image.png) or ![Caption][id2] At the end of the document: [id2]: image.png	http://www.rstudio.com/ This is a link. This is another link.  Caption.
`verbatim code` ``` multiple lines of verbatim code ```	`verbatim code` multiple lines of verbatim code
> block quotes	block quotes
equation: $e^{i \pi} + 1 = 0$ equation block: $$E = mc^{2}$$	equation: $e^{i\pi} + 1 = 0$ equation block: $$E = mc^2$$
horizontal rule: ---	horizontal rule:
| Right | Left | Default | Center | |-------:|:------|----------|:--------:| | 12 | 12 | 12 | 12 | | 123 | 123 | 123 | 123 | | 1 | 1 | 1 | 1 |	Right / Left / Default / Center 12 / 12 / 12 / 12 123 / 123 / 123 / 123 1 / 1 / 1 / 1
HTML Tabsets # Results {.tabset} ## Plots text text ## Tables more text	**Results** Plots | Tables text

Embed Code with knitr

CODE CHUNKS

Surround code chunks with ```` ```{r} ```` and ```` ``` ```` or use the Insert Code Chunk button. Add a chunk label and/or chunk options inside the curly braces after **r**.

```
```{r chunk-label, include=FALSE}
summary(mtcars)
```
```

SET GLOBAL OPTIONS

Set options for the entire document in the first chunk.

```
```{r include=FALSE}
knitr::opts_chunk$set(message = FALSE)
```
```

INLINE CODE

Insert **`r <code>`** into text sections. Code is evaluated at render and results appear as text.

"Built with `` `r getRversion()` `` " --> "Built with 4.1.0"

OPTION	DEFAULT	EFFECTS
echo	TRUE	display code in output document
error	FALSE	TRUE (display error messages in doc) FALSE (stop render when error occurs)
eval	TRUE	run code in chunk
include	TRUE	include chunk in doc after running
message	TRUE	display code messages in document
warning	TRUE	display code warnings in document
results	"markup"	"asis" (passthrough results) "hide" (don't display results) "hold" (put all results below all code)
fig.align	"default"	"left", "right", or "center"
fig.alt	NULL	alt text for a figure
fig.cap	NULL	figure caption as a character string
fig.path	"figure/"	prefix for generating figure file paths
fig.width & fig.height	7	plot dimensions in inches
out.width		rescales output width, e.g. "75%", "300px"
collapse	FALSE	collapse all sources & output into a single block
comment	"##"	prefix for each line of results
child	NULL	files(s) to knit and then include
purl	TRUE	include or exclude a code chunk when extracting source code with knitr::purl()

See more options and defaults by running **str(knitr::opts_chunk$get())**

RStudio

Set Output Formats and their Options in YAML

Use the document's YAML header to set an **output format** and customize it with **output options**.

```
---
title: "My Document"
author: "Author Name"
output:
  html_document:
    toc: TRUE
---
```

Indent format 2 characters, indent options 4 characters

OUTPUT FORMAT	CREATES
html_document	.html
pdf_document*	.pdf
word_document	Microsoft Word (.docx)
powerpoint_presentation	Microsoft Powerpoint (.pptx)
odt_document	OpenDocument Text
rtf_document	Rich Text Format
md_document	Markdown
github_document	Markdown for Github
ioslides_presentation	ioslides HTML slides
slidy_presentation	Slidy HTML slides
beamer_presentation*	Beamer slides

* Requires LaTeX, use **tinytex::install_tinytex()**

Also see **flexdashboard**, **bookdown**, **distill**, and **blogdown**.

IMPORTANT OPTIONS	DESCRIPTION	HTML	PDF	MS Word	MS PPT
anchor_sections	Show section anchors on mouse hover (TRUE or FALSE)	X			
citation_package	The LaTeX package to process citations ("default", "natbib", "biblatex")		X		
code_download	Give readers an option to download the .Rmd source code (TRUE or FALSE)	X			
code_folding	Let readers to toggle the display of R code ("none", "hide", or "show")	X			
css	CSS or SCSS file to use to style document (e.g. "style.css")	X			
dev	Graphics device to use for figure output (e.g. "png", "pdf")	X	X		
df_print	Method for printing data frames ("default", "kable", "tibble", "paged")	X	X	X	X
fig_caption	Should figures be rendered with captions (TRUE or FALSE)	X	X	X	X
highlight	Syntax highlighting ("tango", "pygments", "kate", "zenburn", "textmate")	X	X	X	
includes	File of content to place in doc ("in_header", "before_body", "after_body")	X	X		
keep_md	Keep the Markdown .md file generated by knitting (TRUE or FALSE)	X	X	X	X
keep_tex	Keep the intermediate TEX file used to convert to PDF (TRUE or FALSE)		X		
latex_engine	LaTeX engine for producing PDF output ("pdflatex", "xelatex", or "lualatex")		X		
reference_docx/_doc	docx/pptx file containing styles to copy in the output (e.g. "file.docx", "file.pptx")			X	X
theme	Theme options (see Bootswatch and Custom Themes below)	X			
toc	Add a table of contents at start of document (TRUE or FALSE)	X	X	X	X
toc_depth	The lowest level of headings to add to table of contents (e.g. 2, 3)	X	X	X	X
toc_float	Float the table of contents to the left of the main document content (TRUE or FALSE)	X			

Use **?<output format>** to see all of a format's options, e.g. **?html_document**

Render

When you render a document, rmarkdown:

1. Runs the code and embeds results and text into an .md file with knitr.
2. Converts the .md file into the output format with Pandoc.

Save, then **Knit** to preview the document output. The resulting HTML/PDF/MS Word/etc. document will be created and saved in the same directory as the .Rmd file.

Use **rmarkdown::render()** to render/knit in the R console. See **?render** for available options.

Share

Publish on RStudio Connect

to share R Markdown documents securely, schedule automatic updates, and interact with parameters in real time.

rstudio.com/products/connect/

More Header Options

PARAMETERS

Parameterize your documents to reuse with new inputs (e.g., data, values, etc.).

1. **Add parameters** in the header as sub-values of params.

```
---
params:
  state: "hawaii"
---
```

2. **Call parameters** in code using params$<name>.

```
```{r}
data <- df[, params$state]
summary(data)
```
```

3. **Set parameters** with Knit with Parameters or the params argument of **render()**.



REUSABLE TEMPLATES

1. **Create a new package** with a inst/rmarkdown/templates directory.
2. **Add a folder** containing **template.yaml** (below) and **skeleton.Rmd** (template contents).

```
---
name: "My Template"
---
```

3. **Install** the package to access template by going to **File > New R Markdown > From Template**.

BOOTSWATCH THEMES

Customize HTML documents with Bootswatch themes from the **bslib** package using the theme output option.

Use **bslib::bootswatch_themes()** to list available themes.


```
---
title: "Document Title"
author: "Author Name"
output:
  html_document:
    theme:
      bootswatch: solar
---
```

CUSTOM THEMES

Customize individual HTML elements using bslib variables. Use **?bs_theme** to see more variables.

```
---
output:
  html_document:
    theme:
      bg: "#121212"
      fg: "#E4E4E4"
      base_font:
        google: "Prompt"
---
```

More on **bslib** at **pkgs.rstudio.com/bslib/**.

STYLING WITH CSS AND SCSS

Add CSS and SCSS to your document by adding a path to a file with the **css** option in the YAML header.

```
---
title: "My Document"
author: "Author Name"
output:
  html_document:
    css: "style.css"
---
```

Apply CSS styling by writing HTML tags directly or:

- Use markdown to apply style attributes inline.

Bracketed Span
A [green]{.my-color} word.

Fenced Div
::: {.my-color}
All of these words
are green.
:::

A green word.

All of these words are green.

- Use the Visual Editor. Go to **Format > Div/Span** and add CSS styling directly with Edit Attributes.



INTERACTIVITY

Turn your report into an interactive Shiny document in 4 steps:

1. Add **runtime: shiny** to the YAML header.
2. Call Shiny input functions to embed input objects.
3. Call Shiny render functions to embed reactive output.
4. Render with **rmarkdown::run()** or click **Run Document** in RStudio IDE.

```
---
output: html_document
runtime: shiny
---
```

```
```{r, echo = FALSE}
numericInput("n",
  "How many cars?", 5)

renderTable({
  head(cars, input$n)
})
```
```



	speed	dist
1	4.00	2.00
2	4.00	10.00
3	7.00	4.00
4	7.00	22.00
5	8.00	16.00

Also see Shiny Prerendered for better performance. **rmarkdown.rstudio.com/authoring_shiny_prerendered**

Embed a complete app into your document with **shiny::shinyAppDir()**. More at **bookdown.org/yihui/rmarkdown/shiny-embedded.html**.