

# Doubly Compressed Sparse Column (DCSC) Storage

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# Need for Hypersparse Matrices

Matrix is hypersparse if number of non-zero elements is much less than the dimensions of the matrix

$$nnz < n$$

Hypersparse matrices arise after 2-dimensional block data decomposition of matrices for parallel processing like in SUMMA.

# Storage Complexity of Sparse Matrices for SUMMA

- 1 Blocks of size  $(n/\sqrt{p}) \times (n/\sqrt{p})$   
where  $n$  - matrix dim and  $p$  - number of processors
- 2 Storing each of these submatrices in CSC format  
 $O(n\sqrt{p} + nnz)$
- 3 Storing whole matrix  $O(n + nnz)$  on single processor
- 4 Storing matrix in DCSC format requires  $O(nnz)$

# Arrays in DCSC

- 1 JC in CSC allows fast access to columns but not rows
- 2 solution could be to store CSR as well but that doubles storage
- 3 information theoretic solution is to remove unnecessary repetitions from JC  $\Rightarrow$  CP array formed
- 4 CP array contains pointers to row indices of nnz elements
- 5 compressing JC array from  $n+1$  to  $nzc$  (number of columns containing atleast one non-zero element), leads to indexing issues
- 6 this  $\Rightarrow$  form an auxilliary array (AUX) to store pointers to nonzero columns

# DCSC Storage

Matrix A

	0	1	2	3	4	5
0	0	1	0	0	0	0
1	0	0	0	0	0	0
2	0	0	3	0	0	0
3	0	2	0	0	0	0
4	0	0	0	0	0	0
5	0	0	0	0	0	4

$$\begin{aligned}n &= 6, \text{nnz} = 4 \\[cf] &= n + 1/nzc = 7/3 = \\[2.33] &= 3 \\ \text{NUM} &= [1, 2, 3, 4] \\ \text{row idx (IR)} &= [0, 3, 2, 5]\end{aligned}$$

$$\text{JC from CSC} = [0, 0, 2, | 3, 3, 3, | 4]$$

$$\text{col idx} = [1, 1, 2, 5]$$

# DCSC Storage Walkthrough

Matrix A

	0	1	2	3	4	5
0	0	1	0	0	0	0
1	0	0	0	0	0	0
2	0	0	3	0	0	0
3	0	2	0	0	0	0
4	0	0	0	0	0	0
5	0	0	0	0	0	4

$$\text{NUM} = [1, 2]$$

$$\text{IR} = [0, 3]$$

$$\text{idx\_IR} = [0, 1]$$

CP stores ptrs to idx of IR when  
col changes

$$\text{CP} = [0]$$

JC stores column indices

$$\text{JC} = [1]$$

$$\text{idx\_JC} = [0, 1]$$

AUX stores one ptr to idx of JC  
for each chunk

$$\text{AUX} = [0]$$

# DCSC (contd. 1)

Matrix A

$$\begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 4 \end{pmatrix} \end{matrix}$$

$$\text{NUM} = [1, 2, 3]$$

$$\text{IR} = [0, 3, 2]$$

$$\text{idx\_IR} = [0, 1, 2]$$

CP stores ptrs to idx of IR when  
col changes

$$\text{CP} = [0, 2]$$

JC stores column indices

$$\text{JC} = [1, 2]$$

$$\text{idx\_JC} = [0, 1, 2]$$

AUX stores one ptr to idx of JC  
for each chunk

$$\text{AUX} = [0]$$

## DCSC (contd. 2)

	Matrix A					
	0	1	2	3	4	5
0	0	1	0	0	0	0
1	0	0	0	0	0	0
2	0	0	3	0	0	0
3	0	2	0	0	0	0
4	0	0	0	0	0	0
5	0	0	0	0	0	4

$$\text{NUM} = [1, 2, 3, \boxed{4}]$$

$$\text{IR} = [0, 3, 2, \boxed{5}]$$

$$\text{idx\_IR} = [0, 1, 2, \boxed{3}]$$

CP stores ptrs to idx of IR when  
col changes

$$\text{CP} = [0, 2, \boxed{3}]$$

JC stores column indices

$$\text{JC} = [1, 2, \boxed{5}]$$

$$\text{idx\_JC} = [0, 1, \boxed{2}, 3]$$

AUX stores one ptr to idx of JC  
for each chunk

$$\text{AUX} = [0, \boxed{2}]$$



## DCSC (contd. 3)

$$\begin{array}{c} \text{Matrix A} \\ \begin{array}{c} 0 \quad 1 \quad 2 \quad 3 \quad 4 \quad 5 \\ \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 4 \end{pmatrix} \end{array} \end{array}$$

End of matrix reached therefore,  
nnz added to CP and AUX

$$\text{NUM} = [1, 2, 3, 4]$$

$$\text{IR} = [0, 3, 2, 5]$$

$$\text{idx\_IR} = [0, 1, 2, 3]$$

CP stores ptrs to idx of IR when  
col changes

$$\text{CP} = [0, 2, 3, \boxed{4}]$$

JC stores column indices

$$\text{JC} = [1, 2, 5]$$

$$\text{idx\_JC} = [0, 1, 2, 3]$$

AUX stores one ptr to idx of JC  
for each chunk

$$\text{AUX} = [0, 2, 3, \boxed{4}]$$

# DCSC Discussion

- ① NUM, IR require nnz storage
- ② JC requires nzc
- ③ CP requires nzc+1
- ④ AUX is approximately of size nzc

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<sup>0</sup>[1] Buluc, A., & Gilbert, J. R. (2008). On the Representation and Multiplication of Hypersparse Matrices.  
<https://doi.org/10.1109/IPDPS.2008.4536313>

# Access element at $A(i,j)$

Pointers mean indices or location of value inside an array/vector. Not pointers to physical memory addresses of values.

- 1 find out which column chunk the element belongs to using chunk sizes determined as  $\lceil cf \rceil = (n + 1)/nzc$
- 2 get index  $AUX[j/chunk].. + 1$  which returns subarray of nonzero columns in that chunk
- 3 Search this subarray of JC for  $j$ ; if found, store the index  $pos$
- 4 if found, we know right now that there is some nnz element in this row. Now we search for the specific row we need
- 5 Use  $CP[pos].. + 1$  to get subarray of all elements in a particular row
- 6 search subarray of IR for  $i$ ; if found, store index as  $posc$
- 7 Use index to get value at that position  $NUM[posc]$

```

1 start  $\leftarrow$  AUX[ $\lfloor j/chunk \rfloor$ ] ;
2 end  $\leftarrow$  AUX[ $\lfloor j/chunk \rfloor + 1$ ] ;
3 pos  $\leftarrow$  Search ( $j$ , JC[start... (end-1)]) ;
4 if pos = null then
5     return 0 ;
6 else
7     startc  $\leftarrow$  CP[pos] ;
8     endc  $\leftarrow$  CP[pos + 1] ;
9     posc  $\leftarrow$  Search ( $i$ , IR[startc... (endc-1) ]) ;
10    if posc = null then
11        return 0 ;
12    else
13        return NUM[posc] ;
14    end
15 end

```

**Algorithm 4.1: Indexing for  $A(i, j)$**

# Illustration of Indexing

$$\begin{array}{c} \text{Matrix A} \\ \begin{matrix} & 0 & 1 & 2 & 3 & 4 & 5 \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 4 \end{pmatrix} \end{matrix} \end{array}$$

$$n = 6, \text{nnz} = 4, \text{nzc} = 3$$
$$\lceil cf \rceil = n + 1/\text{nzc} = \lceil 2.33 \rceil$$

$$\therefore \lceil cf \rceil = 3$$

$$\text{Let } s = \lfloor j/cf \rfloor = \lfloor 2/3 \rfloor = \lfloor 0.66 \rfloor$$

$$\therefore s = 0$$

Search for  $A(i,j) = A(2,2)$

# Illustration of Indexing

Matrix A

	0	1	2	3	4	5
0	0	1	0	0	0	0
1	0	0	0	0	0	0
2	0	0	3	0	0	0
3	0	2	0	0	0	0
4	0	0	0	0	0	0
5	0	0	0	0	0	4

Search for  $A(i,j) = A(2,2)$

$AUX = [0, 2, 3, 4]$   
 $AUX[0] = 0$  and  $AUX[0+1] = 2$   
Search  $JC[0...(2-1)] = 1,2$  for  $j=2$   
where  $JC = [1, 2, 5]$   
Found!  
 $\therefore \text{pos} = \text{index of } JC \text{ where } j \text{ found}$   
 $\text{pos} = 1$

# Illustration of Indexing

Matrix A

	0	1	2	3	4	5
0	0	1	0	0	0	0
1	0	0	0	0	0	0
2	0	0	3	0	0	0
3	0	2	0	0	0	0
4	0	0	0	0	0	0
5	0	0	0	0	0	4

Let  $sc = CP[pos]$   
 where  $CP = [0, 2, 3, 4]$   
 $CP[1] = 2$  and  $CP[1+1] = 3$   
 Search  $IR[2...(3-1)] = 2$  for  $i=2$   
 where  $IR = [0, 3, 2, 5]$   
 Found!  
 $\therefore pos = \text{index of IR where } i \text{ found}$   
 $posc = 2$

Search for  $A(i,j) = A(2,2)$

# Illustration of Indexing

Matrix A

	0	1	2	3	4	5
0	0	1	0	0	0	0
1	0	0	0	0	0	0
2	0	0	3	0	0	0
3	0	2	0	0	0	0
4	0	0	0	0	0	0
5	0	0	0	0	0	4

$\text{NUM}[\text{posc}] = \text{NUM}[2]$   
where  $\text{NUM} = [1, 2, 3, 4]$   
 $\therefore$  value at  $A(2,2) = 3$

Search for  $A(i,j) = A(2,2)$



# Complexity of Search

- 1 The expected cost of column-wise indexing is constant assuming that nonzero columns (columns that contain at least one nonzero) are distributed evenly.
- 2 Worst-case performance of column-wise indexing is  $\log_{10}[cf]$

# References

- [1] Buluc, A., & Gilbert, J. R. (2008). On the Representation and Multiplication of Hypersparse Matrices.  
<https://doi.org/10.1109/IPDPS.2008.4536313>