

Agenda

• Part I - General



- Angular architecture
- Testing principles
- What is a good test?



Agenda

• Part I - General



- Angular architecture
- Testing principles
- What is a good test?
- Part II Deep dive
 - Complicated stuff







Goal

- Learn unit testing with Angular
- Write good unit tests
- Understand Isolated vs integration tests





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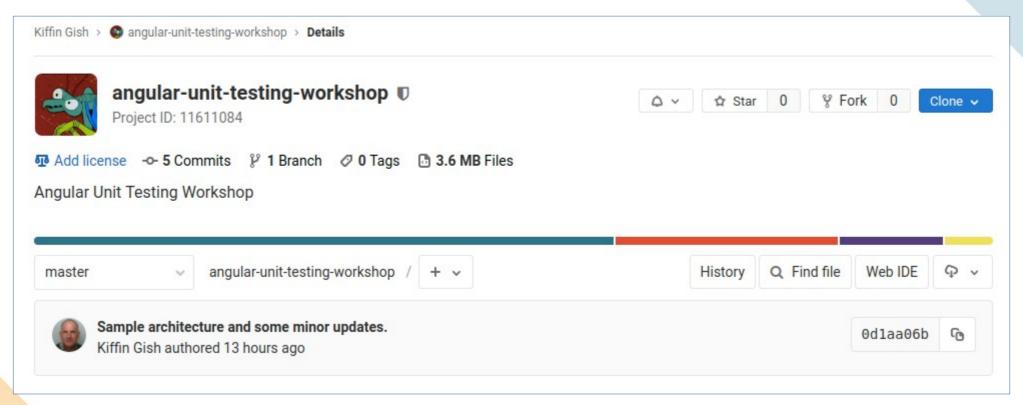
Not about

- End to end testing
- Testing tools
- Test Driven Development (TDD)



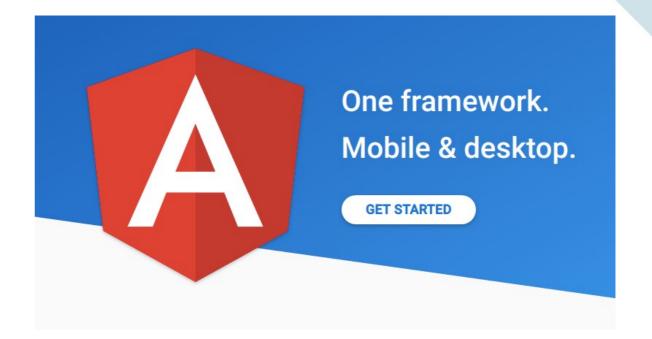
Repository

https://gitlab.com/kiffin/angular-unit-testing-workshop



Angular framework

- Single page application (SPA)
- Responsive
- Theming (Material Design)
- Advanced testing



Single page application (SPA)

- HTML templates served statically
- Client retrieves data from REST services
- Views dynamically rendered
- Application bootstrapped (runs) on the client
- Interactive, quick and snappy

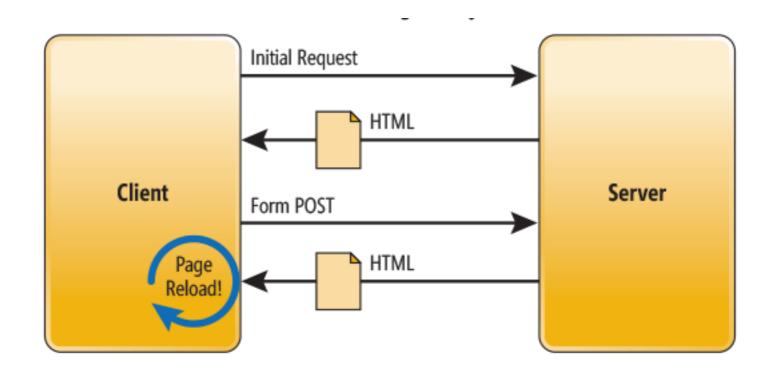
Single page application (SPA)

- Mobile-friendly
- More secure (HTTPS, HMAC and JWT)
- Deployment greatly simplified
- Easier to test!

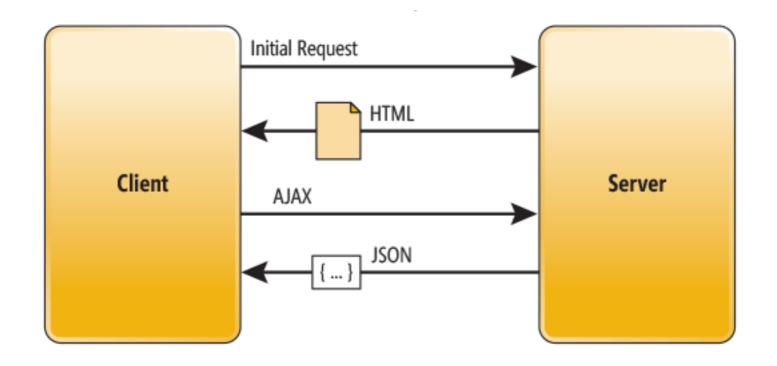


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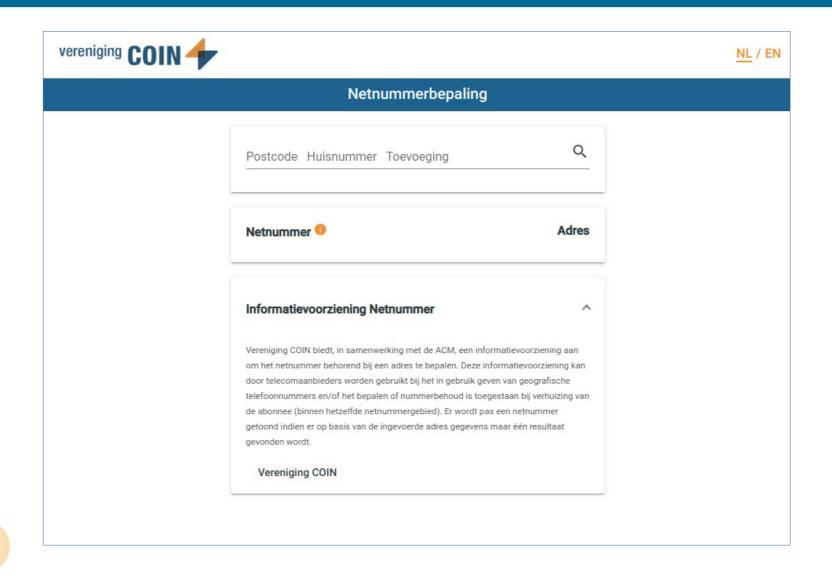
Traditional page lifecycle



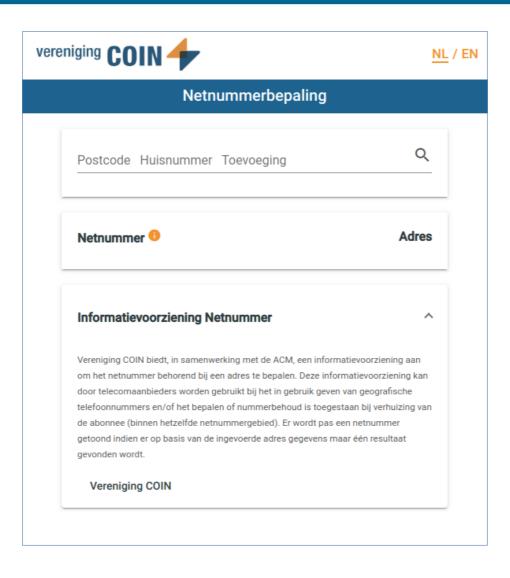
SPA lifecycle



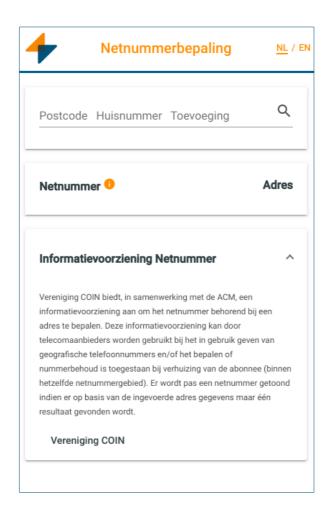
Responsive - desktop



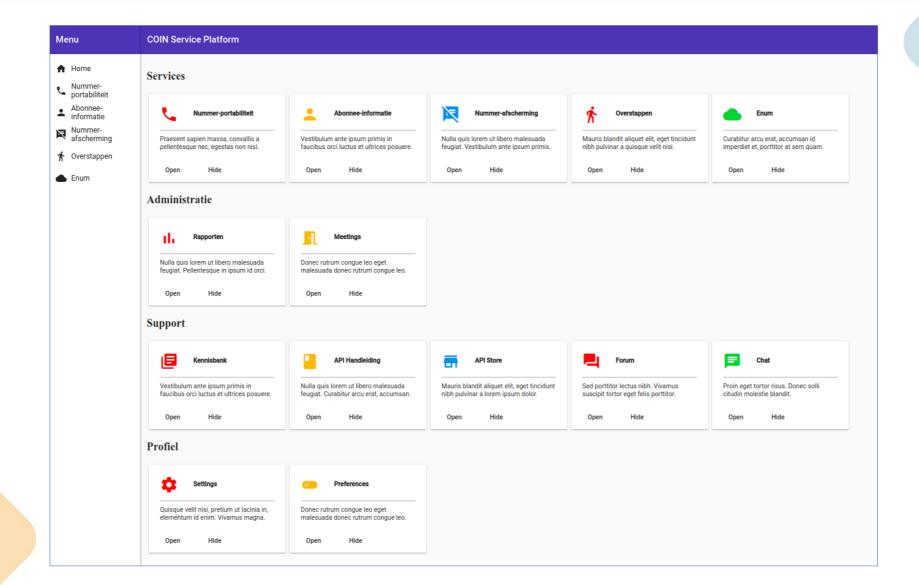
Responsive - tablet



Responsive - smartphone



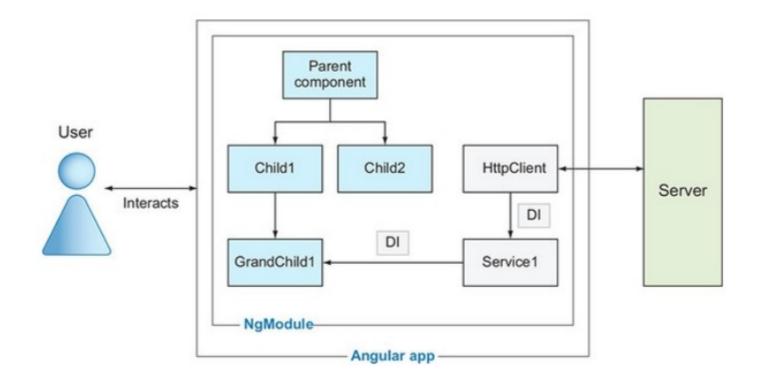
COIN Portal



Angular architecture

- Layered (separation of concerns)
- Modules and components
- Web components
- Templates, directives and data-binding
- Data down ↓, actions up ↑
- Services and Dependency Injection (DI)

Modules and components



Web components

- Custom elements
- Shadow DOM¹
- HTML Templates
- Composition and slots

```
<html>
    <my-component>
        <h1><slot name="title"></slot></h1>
        <slot name="description"></slot>
        </my-component>
        </html>
```

¹DOM - The Document Object Model is a programming interface for HTML and XML documents.

Web components

- Sub-class of HTML Element
- Constructor
- Properties (state)
- Methods

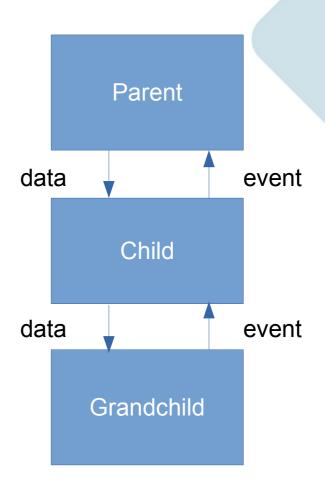
```
class MyComponent extends HTMLElement {
  count = 0
  constructor() {}
  addBy(n) {
    count += n
  }
}
```

Data down ↓ actions up ↑

- Consistent interfaces
- Reusable tests

```
class MyComponent extends HTMLElement {
  @Input stock
  @Output stockValueChange = new EventEmitter()

add(n) {
    stock += n
    StockValueChange.emit(stock)
}
}
```

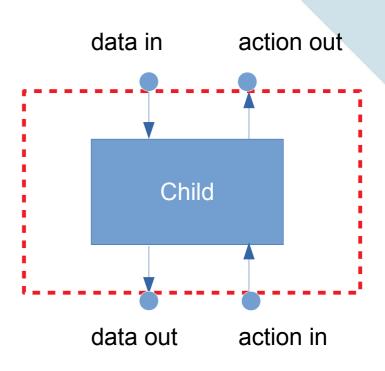


Data down ↓ actions up ↑

- Consistent interfaces
- Reusable tests

```
class MyComponent extends HTMLElement {
  @Input stock
  @Output stockValueChange = new EventEmitter()

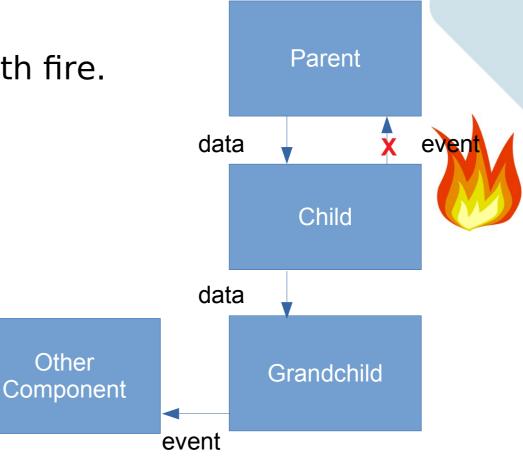
add(n) {
    stock += n
    StockValueChange.emit(stock)
  }
}
```



Data down ↓ actions up ↑

- Breaking this is like playing with fire.
- You will be punished!





Dependency injection (DI)

- Angular has its own DI framework
- Coding pattern for testing and maintainability
- Service injection, where service is:
 - Application state
 - Storage
 - Auth0 (refresh)
 - Messaging
 - HTTP

Dependency injection (DI)

- Angular has its own DI framework
- Coding pattern for testing and maintainability
- Dependencies from external source rather than creating itself

```
class MyComponent extends HTMLElement {
  constructor private myService: MyService)

doSomething() {
  this.myService.getById(42)
  ...
}
```

Dependency injection (DI)

- Angular has its own DI framework
- Coding pattern for testing and maintainability
- Dependencies from external source rather than creating itself

```
class MyComponent extends HTMLElement {
  constructor private mockService: MyService {}

  doSomething() {
    this.myService.getById(42)
    ...
  }
}
```

Testing with DI

Looks like a duck, walks like a duck and quacks like a duck ...



Testing with DI

Looks like a duck, walks like a duck and quacks like a duck ...

```
test('MyComponent') {
  mockService = new Object()
  component = new MyComponent(mockService)

  doSomething() {
    this.mockService.getById(42)
    ...
  }
}
```

Testing with DI

Looks like a duck, walks like a duck and quacks like a duck ...

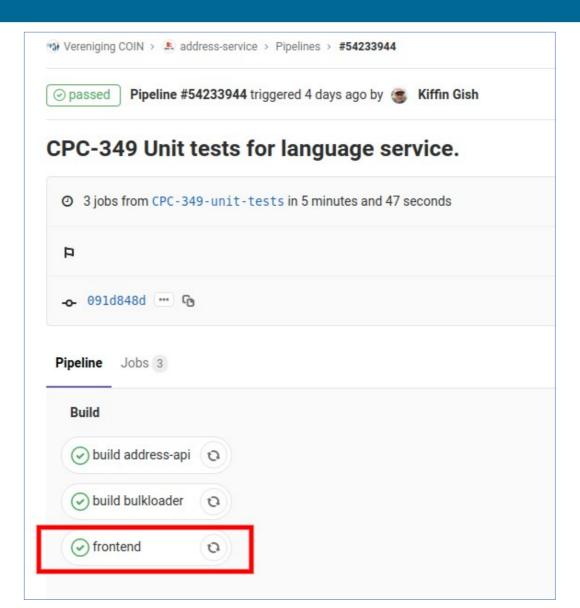
```
test('MyComponent') {
  mockService = new Object()
  component = new MyComponent [mockService)

  doSomething() {
    this.mockService.getById(42)
    ...
  }
}
```

Automated testing

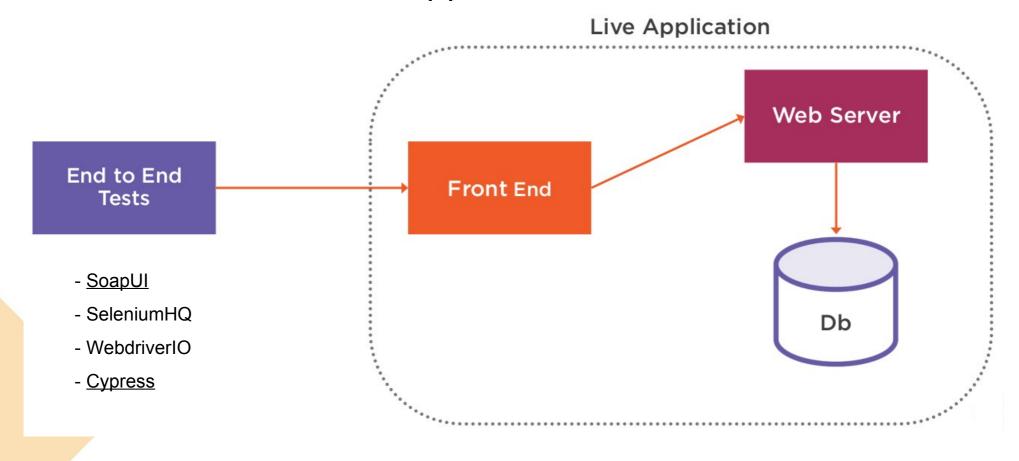
- Unit testing
- End to end testing
- Integration or functional testing

CI/CD pipeline



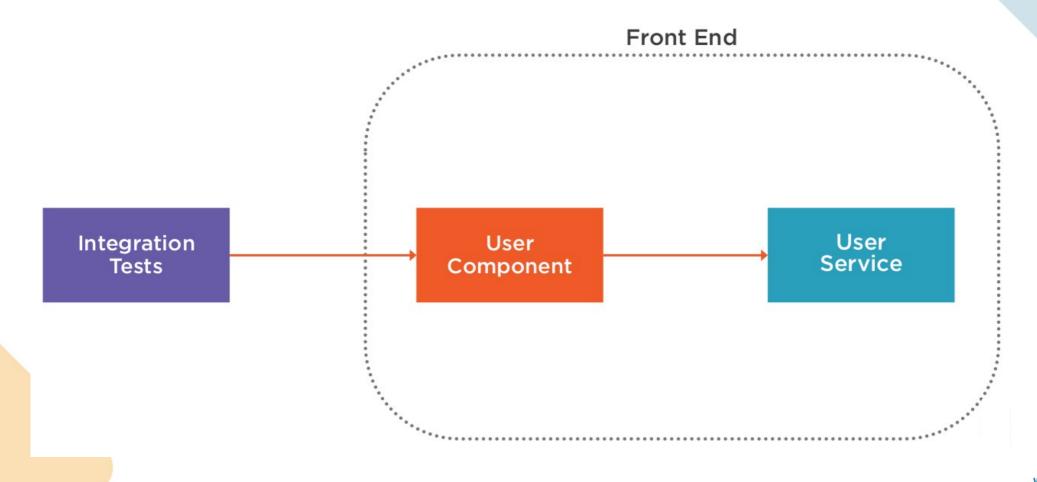
End to end testing (E2E)

- Live running application
- Tests exercise actual application



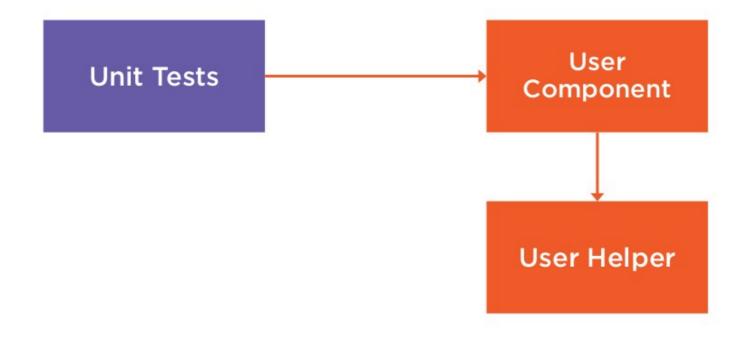
Integration and functional testing

More than a unit, less than the complete application

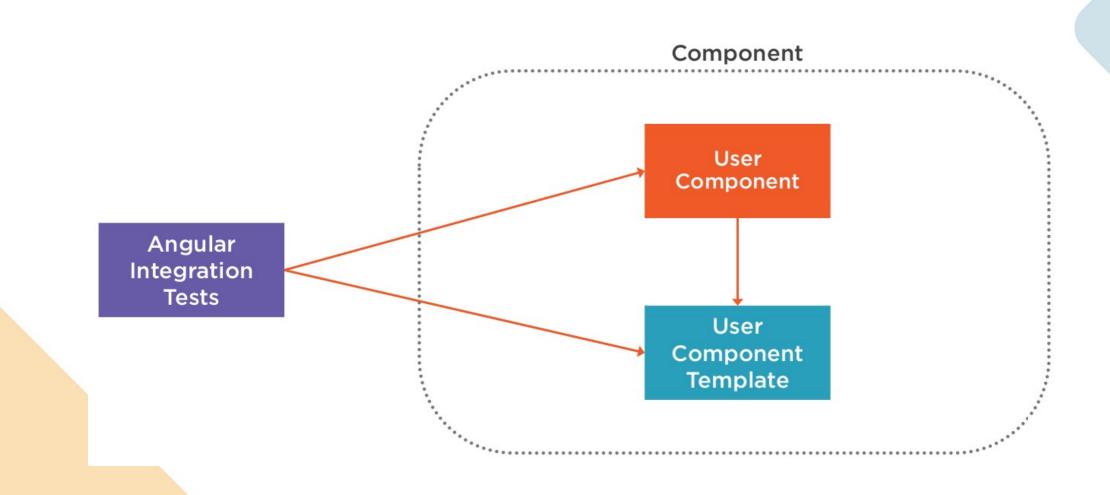


Unit testing

• A single unit of code



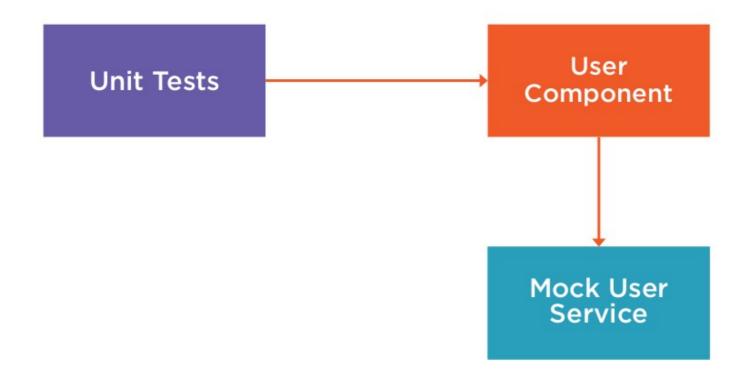
Angular integration testing



Mocking

- Instead of using the "real" service we provide a "mock" service
- A mock is a class that looks like the real class
- However, we can control what it does, what its methods return, and we can ask it questions about what methods were called during a test.

Mocking



Types of mocks

- Dummies just objects that do nothing
- Stubs object with controllable behavior
- Spies keeps track of methods called
- True mocks complex objects that verify being used exactly in a very specific way (HTTP).

Types of unit tests in Angular

- Isolated exercise a single unit of code
- Integration component in context of specific module
 - Shallow single component
 - Deep parent and child components

Angular tools

- Karma Test runner for browsers and devices
- Jasmine JavaScript testing framework

```
expect(array).toContain(member)
expect(fn).toThrow(string)
expect(fn).toThrowError(string)
expect(instance).toBe(instance)
expect(mixed).toBeDefined()
expect(mixed).toBeFalsy()
expect(mixed).toBeNull()
expect(mixed).toBeTruthy()
expect(mixed).toBeUndefined()
expect(mixed).toEqual(mixed)
expect(mixed).toMatch(pattern)
expect(number).toBeCloseTo(number, decimalPlaces)
expect(number).toBeGreaterThan(number)
expect(number).toBeLessThan(number)
expect(number).toBeNaN()
expect(spy).toHaveBeenCalled()
expect(spy).toHaveBeenCalledTimes(number)
expect(spy).toHaveBeenCalledWith(...arguments)
. . .
```

Other unit testing tools

- Jest
- Mocha, Chai
- Sinon
- TestDouble
- Wallaby
- Cypress
- Ad infinitum ...

AAA Pattern

- **Arrange** all necessary preconditions and inputs
- **Act** on the object or class under tests
- Assert that the expected results have occurred

Code example

```
// Arrange
let repository = Substitute.For<IClientRepository>();
let client = new Client(repository);
client.deposit(1000);

// Act
client.charge(250);

// Assert
expect(client.amount()).toEqual(750);
```

DAMP versus DRY

- **DRY** (<u>D</u>on't <u>R</u>epeat <u>Y</u>ourself)
 - Remove all duplication
- **DAMP** (<u>Descriptive And Maintainable Procedures</u>)
 - Repeat yourself if necessary

App.component.spec.ts

```
describe( description: 'AppComponent', specDefinitions: () => {
  let app: AppComponent;
  let fixture: ComponentFixture<AppComponent>;
  beforeEach(async(fn:() => {
   TestBed.configureTestingModule( moduleDef: {
      // Options
   });
    fixture = TestBed.createComponent(AppComponent);
    app = fixture.debugElement.componentInstance;
  }));
 it( expectation: 'should create the app', assertion: () => {
    expect(app).toBeTruthy();
  });
 it( expectation: 'should have as title "API Dashboard"', assertion: () => {
    expect(app.title).toEqual( expected: 'API Dashboard');
 });
```

Tell the story

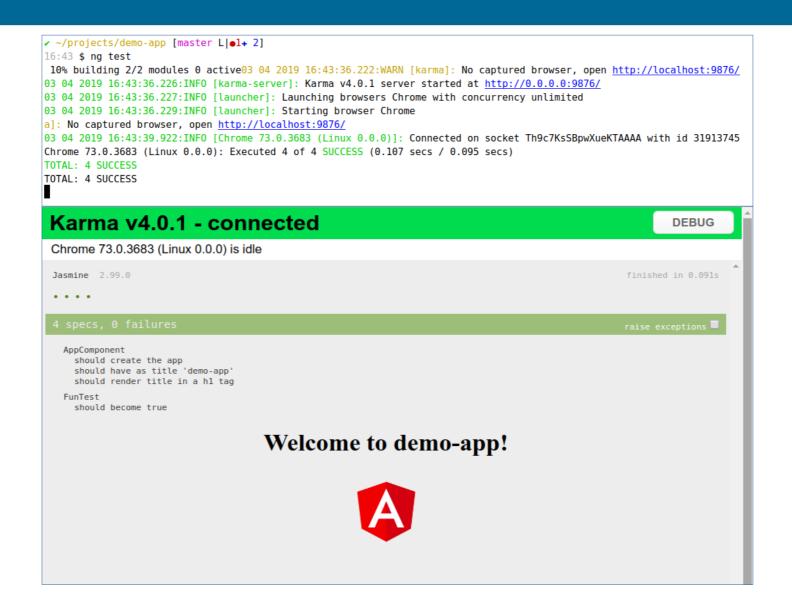
"First, we set up whatever we need to set up, then we make a change, and then we check that the change happened in the way that we expected..."

"Another way that we look at this is that we set an initial state, we change the state, and then we check to make sure that the new state is correct..."

Tell the story

- A test should be a complete story within the `it()`
- Shouldn't need to look around much to understand test
- Put less interesting setup within the `beforeEach()`
- Keep critical setup within the `it() `
- Use arrange, act and assert within the `it() `

Demo



Demo

```
describe( description: 'FunTest', specDefinitions: () => {
    let component: any;

beforeEach( action: () => {
    component = {};
    });

it( expectation: 'should become true', assertion: () => {
    // arrange
    component.b = false;

    // act
    component.b = true;

    // assert
    expect(component.b).toBeTruthy();
});

});

});

});
```

It works !!!

Thanks and good-bye ...

