LAB2

Lab2

• The deadline for lab2 submission is 15th March at 11:59 pm.

- Folder name : lab2
- Code name : p2-1.c, p2-2.c
- Each code will be tested by 5 different inputs (files).

Evaluation criteria

| Category | Evaluation | |
|----------|------------|--|
| 2-1 | 50 | |
| 2-2 | 50 | |
| Total | 100 | |

• Use GCC 9.3 version.

• No score will be given if the gcc version is different.

Lab 2-1. Dynamic allocation

Use a command line argument for the total number of students (n>2). In the standard input, get n(the number you input) names in a single line when the instruction "enter names:" is given. Use 2D dynamic allocation to store all names in one variable. Print your result in standard output.



Lab 2-1. Dynamic allocation

Command line sample

\$ filename arg1 arg2 arg3

int main(int argc, char *argv[])

| Filename | arg1 | arg2 | arg3 |
|----------|---------|---------|---------|
| argv[0] | argv[1] | argv[2] | argv[3] |

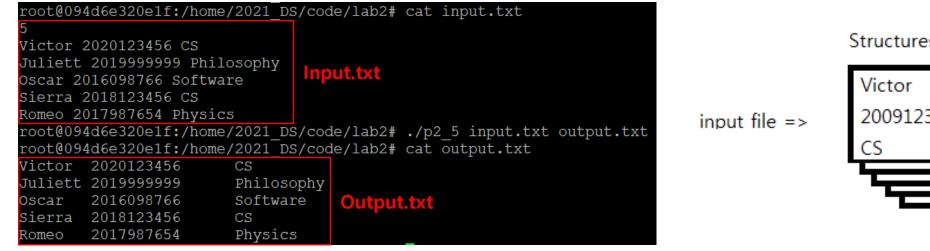
argc=4

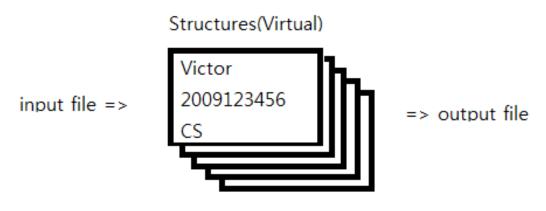
Lab 2-1. Dynamic allocation

- program name : p2_1.c
- data structure : array of pointers
- input : *n* names
- output : *n* names
- condition:
 - the number of students should be more than two.
 - use dynamic allocation to store names (malloc())
 - the length of the name should be up to 30 characters.
 - no blank space is allowed in the name.

Lab 2-2. Structure

Use a command line argument with a designated input file and your own output file. Read the first integer from the input file to figure out the number of students. Create an array of structures and put the information in it. Then print the structures in the output file.





Lab 2-2. Structure

• program name: p2_1.c

- data structure : structure
 typedef struct student{
 char *name;
 int student_id;
 char *major;
 }student;
- input : the number of students and their information
- output : all of the student information
- conditions:
 - the length of name and major should be up to 30 characters
 - no blank space is allowed in the name or major

Lab 2-2. Structure – sample code

```
#include < stdio.h >
#include < stdib.h >
#include < string.h >

typedef struct student{
    char *name;
    int student_id;
    char *major;
}student;
```

```
int main(int argc, char** args)
      char *input_path, *output_path;
      FILE *fi, *fo;
      int num;
      int i;
      student* students;
      input_path = args[1];
      output_path = args[2];
      fi = fopen(input_path, "r");
      fo = fopen(output_path, "w");
```