pkg

회원관리

채용 정보 관리

<<boundary>>
ShowMyEmploymentsUI

+ showMyEmployments() : void

<<boundary>>
ShowEmploymentsStatsUI

+ showMyEmploymentsStats() : void

<<boundary>>
AddEmploymentUI

+ createNewEmployment() : void

<<control>>
ShowMyEmployments

- CoporateMember : CoporateMember*

+ showEmployments() : void
+ showEmployments(CoporateMember : CoporateMember*) : void

<<control>>
ShowEmploymentsStats

- CoporateMember : CoporateMember*

+ showEmploymentsStats() : void
+ showEmploymentsStats(CoporateMember : CoporateMember*) : void

<<control>>
AddEmployment

- CoporateMember : CoporateMember*

+ addNewEmployment(part : string, NumberOfPeople : int, applicationDeadline : string)

지원 및 지원 정보 관리

<<boundary>>
ApplyUI

+ apply() : void

<<boundary>>
ShowApplicationUI

+ showApplication() : void

<<boundary>>
SearchEmploymentUI

+ searchEmployments(coporationName : string) : void

<<control>>
Apply

+ applyEmployment() : void

<<control>>
ShowApplication

+ showApplications() : void

<<control>>
SearchEmployment

+ showEmploymentList(coporationName : string) : void

<<boundary>>
CancelApplyUI

+ requestCancelApply(businessNum : int) : void

<<boundary>>
showMyStatsUI

+ showMyApplicationsStats() : void

<<control>>
CancelApply

+ cancelApply(businessNum : int) : void

<<control>>
showMyStats

+ showApplicationsStats() : void

Member

- id : int
- password : int
- address : int
- phoneNumber : int

+ getMember()

<<entity>>
GeneralMember

- name : int
- registrationNumber : int

+ deleteApplication() : void
+ getApplication()

CorporateMember

- coporationName : string
- businessNumber : int
- businessField : string

+ getEmploymentList()
+ getCorporateMember()
+ addNewEmployment()

ApplicationCollection

- Apps : Application[*]

EmploymentCollection

- Emps : Employment[*]

<<entity>>
Application

- part : string
- companyName : string
- NumberofPeople : int
- applicationDeadline : int

+ getTaskType() : void
+ getDetailApplication() : void
+ getApplication() : void
+ deleteApplicationDetail() : void
+ getApplicantDate() : void

<<entity>>
Employment

- part : string
- NumberofPeople : int
- applicationDeadline : string

+ getEmployment() : void
+ getDetailEmployment() : void
+ newApplication() : void
+ getDeadlineDate() : void
+ getCorporateName() : void
+ ModifyEmployment() : void
+ setEmploymentclose() : void