

Structural Testing

Learning objectives

- Understand rationale for structural testing
 - How structural (code-based or glass-box) testing complements functional (black-box) testing
- Recognize and distinguish basic terms
 - Adequacy, coverage
- Recognize and distinguish characteristics of common structural criteria
- Understand practical uses and limitations of structural testing

Structural Testing

- Judging test suite thoroughness based on the *structure* of the program itself
 - Also known as “white-box”, “glass-box”, or “code-based” testing
 - To distinguish from functional (requirements-based, “black-box” testing)
 - “Structural” testing can still test product functionality against its specification.
 - But include test cases that may not be identified from specifications alone.
 - The measure of thoroughness (i.e., adequacy criteria) has changed.

Why structural (code-based) testing?

- One way of answering the question “What is *missing* in our test suite?”
 - If **part** of a program is not executed by any test case in the suite, faults in that part cannot be exposed
 - But what’s a “**part**”?
 - Typically, a control flow element or combination:
 - Statements (or CFG nodes), Branches (or CFG edges)
 - Fragments and combinations: Conditions, paths
- Complements functional testing: Another way to recognize cases that are treated differently
 - ❖ Recall fundamental rationale: Prefer test cases that are treated *differently* over cases treated the same

No guarantees

- Executing all control flow elements does not guarantee finding all faults
 - Execution of a faulty statement may not always result in a failure
 - The state may not be corrupted when the statement is executed with some data values
 - Corrupt state may not propagate through execution to eventually lead to failure (e.g., protection mechanism)
- What is the value of structural coverage?
 - Increases confidence in thoroughness of testing
 - Removes some obvious *inadequacies*

Structural testing *complements* functional testing

- Control flow testing includes cases that may not be identified from specifications alone
 - Typical case: implementation of a single item of the specification by multiple parts of the program
- Test suites that satisfy control flow adequacy criteria could fail in revealing faults that can be caught with functional criteria
 - Typical case: missing path faults

Structural testing in practice

- Create functional test suite first, then measure structural coverage to identify see what is missing
- Interpret unexecuted elements
 - may be due to natural differences between specification and implementation
 - or may reveal flaws of the software or its development process
 - inadequacy of specifications that do not include cases present in the implementation
 - coding practice that radically diverges from the specification
 - inadequate functional test suites
- Attractive because
 - coverage measurements are convenient progress indicators
 - sometimes used as a criterion of completion
 - use with caution: does not ensure *effective* test suites

Statement testing

- Adequacy criterion: each statement (or node in the CFG) must be executed at least once
- Coverage:
 - $\frac{\text{\# executed statements}}{\text{\# statements}}$
- Rationale: a fault in a statement can only be revealed by executing the faulty statement

Statements or blocks?

- Nodes in a control flow graph often represent basic blocks of multiple statements
 - Some standards refer to *basic block coverage* or *node coverage*
 - Difference in granularity, not in concept
 - A block has a single entry and a single exit
- Correspondence
 - 100% node coverage \leftrightarrow 100% statement coverage

Example

```
1 #include "hex_values.h"
2 /**
3 * @title cgi_decode
4 * @desc
5 *   Translate a string from the CGI encoding to plain ascii text
6 *   '+' becomes space, %xx becomes byte with hex value xx,
7 *   other alphanumeric characters map to themselves
8 *
9 * returns 0 for success, positive for erroneous input
10 *      1 = bad hexadecimal digit
11 */
12 int cgi_decode(char *encoded, char *decoded) {
13     char *eptr = encoded;
14     char *dptr = decoded;
15     int ok=0;
16     while (*eptr) {
17         char c;
18         c = *eptr;
```

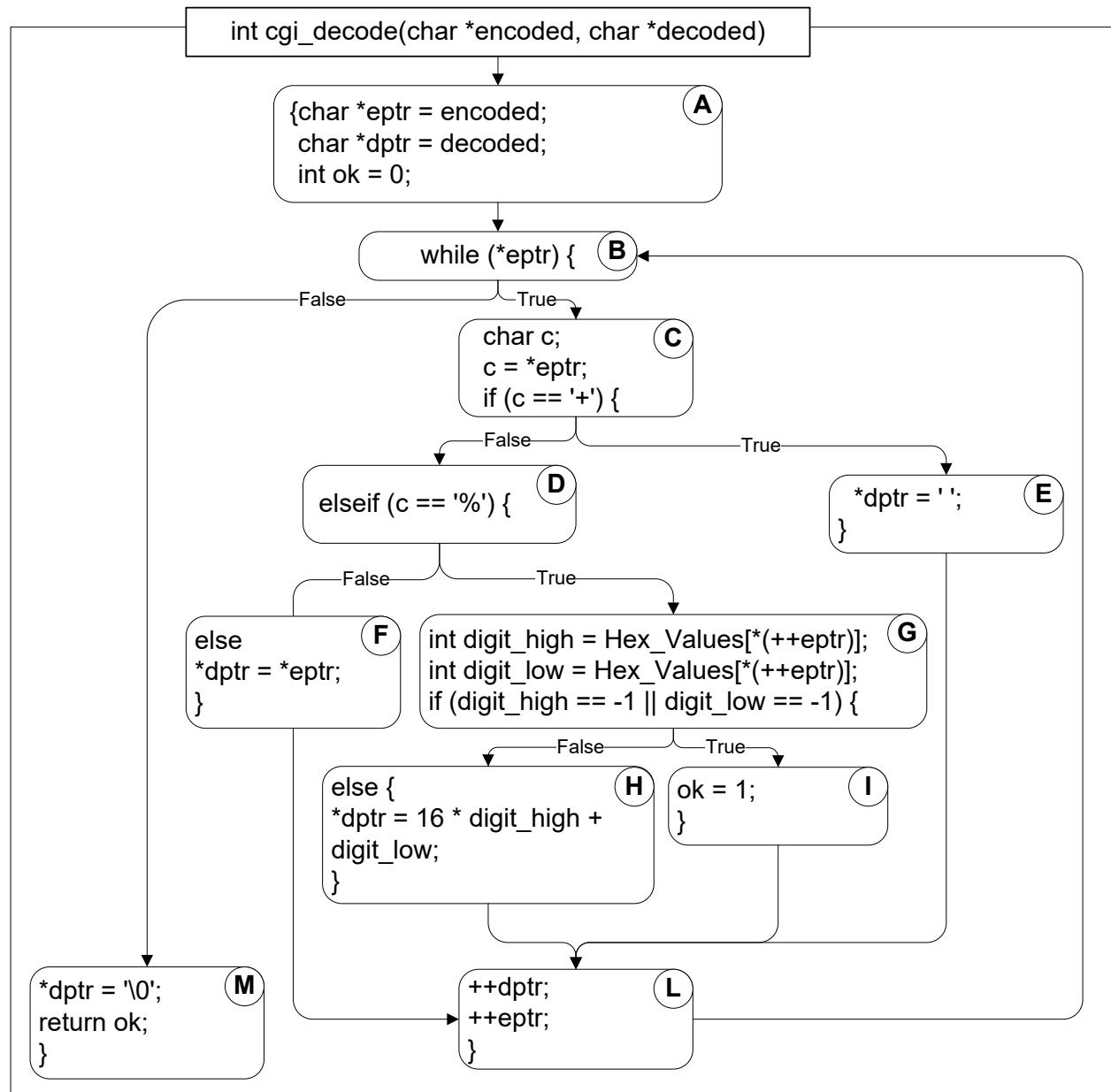
```
19     /* Case 1: '+' maps to blank */
20     if (c == '+') {
21         *dptr = ' ';
22     } else if (c == '%') {
23         /* Case 2: '%xx' is hex for character xx */
24         int digit_high = Hex_Values[*(++eptr)];
25         int digit_low = Hex_Values[*(++eptr)];
26         /* Hex_Values maps illegal digits to -1 */
27         if (digit_high == -1 || digit_low == -1) {
28             /* *dptr='?'; */
29             ok=1; /* Bad return code */
30         } else {
31             *dptr = 16* digit_high + digit_low;
32         }
33         /* Case 3: All other characters map to themselves */
34     } else {
35         *dptr = *eptr;
36     }
37     ++dptr;
38     ++eptr;
39 }
40 *dptr = '\0';           /* Null terminator for string */
41 return ok;
42 }
```

Example

$T_0 = \{ "", "test", "test+case%1Dadequacy" \}$
 $17/18 = 94\% \text{ Stmt Cov.}$

$T_1 = \{"adequate+test%0Dexecuti on%7U"\}$
 $18/18 = 100\% \text{ Stmt Cov.}$

$T_2 = \{"%3D", "%A", "a+b", "test" \}$
 $18/18 = 100\% \text{ Stmt Cov.}$



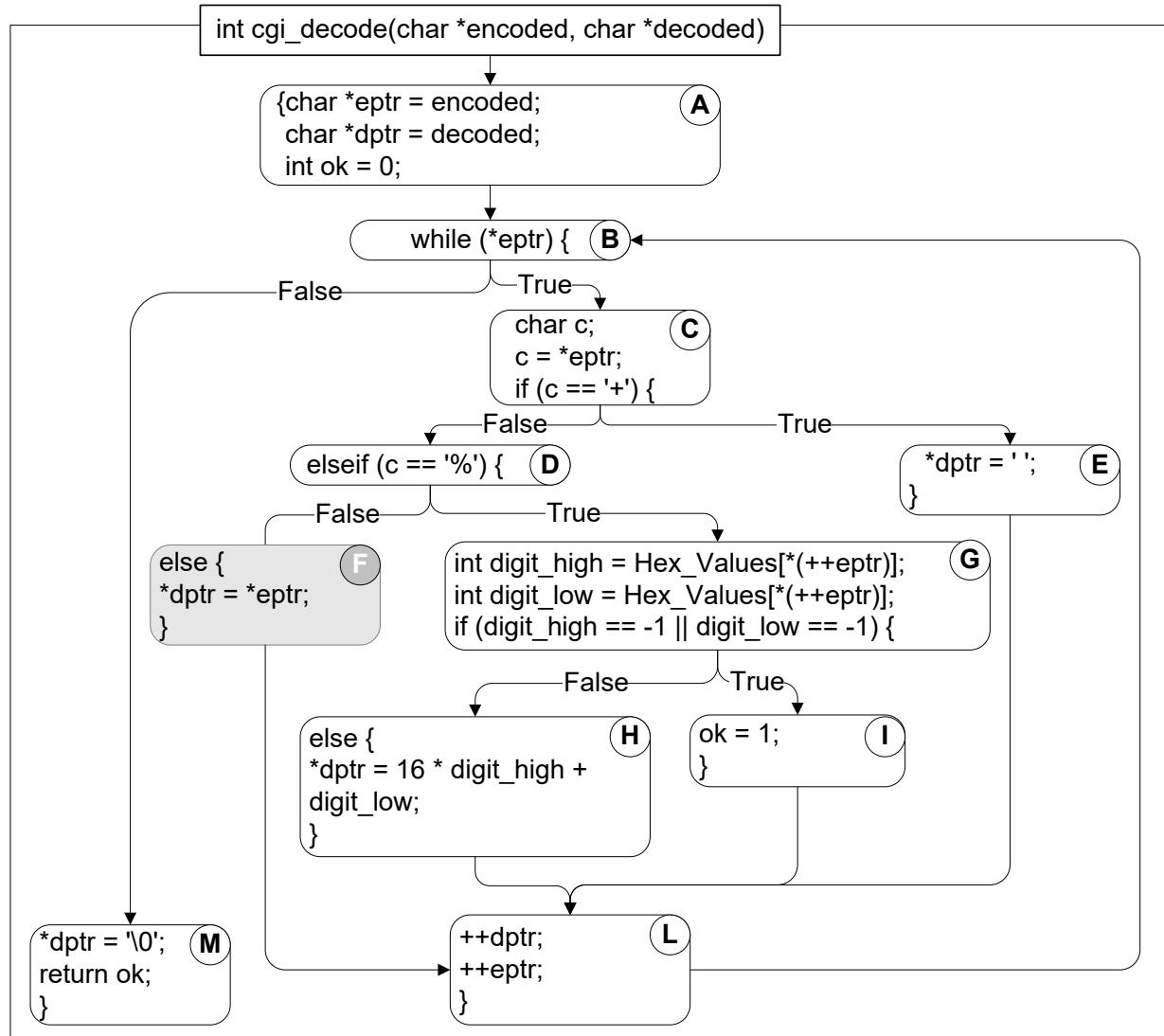
Coverage is not size

- Coverage does not depend on the number of test cases
 - $T_1 >_{\text{coverage}} T_0$ although T_1 contains more test cases than T_0
 - $T_2 =_{\text{coverage}} T_1$ although T_2 contains more test cases than T_1

"All statements" can miss some cases

- Complete statement coverage may not imply executing all branches in a program
- Example:
 - Suppose block F were taken out from the source code
 - Statement adequacy would not require *false* branch from D to L

$T_3 =$
 $\{ "", "+%0D+%4J"\}$
100% Stmt Cov.
No *false* branch from D



Branch testing

- Adequacy criterion: each branch (edge in the CFG) must be executed at least once
- Coverage:

executed branches

branches

$$T_3 = \{"", "+%0D+%4J"\}$$

100% Stmt Cov. 88% Branch Cov. (7/8 branches)

$$T_2 = {"%3D", "%A", "a+b", "test"}$$

100% Stmt Cov. 100% Branch Cov. (8/8 branches)

Statements vs branches

- Traversing all edges of a graph causes all nodes to be visited
 - So test suites that satisfy the branch adequacy criterion for a program P also satisfy the statement adequacy criterion for the same program
- The converse is not true (see T_3)
 - A statement-adequate (or node-adequate) test suite may not be branch-adequate (edge-adequate)

“All branches” can still miss conditions

- Sample fault: if line 27 was replaced by the following faulty statement (missing negation):
`digit_high == 1 || digit_low == -1`
- Branch adequacy criterion could still be satisfied by varying only `digit_low`
 - The faulty sub-expression might never determine the result
 - We might never really test the faulty condition, even though we tested both outcomes of the branch

Condition testing

- Branch coverage exposes faults in how a computation has been decomposed into cases
 - intuitively attractive: check the programmer's case analysis; but only roughly: groups cases with the same outcome
- Condition coverage considers case analysis in more detail
 - also *individual conditions* in a compound Boolean expression
 - e.g., in “`digit_high == 1 || digit_low == -1`”
 - consider “`digit_high == 1`”, “`digit_high != 1`”, “`digit_low == -1`”, “`digit_low != 1`”

Basic condition testing

- Adequacy criterion: each basic condition must be executed at least once
- Coverage:

truth values taken by all basic conditions

$2 * \# \text{ basic conditions}$

Basic conditions vs branches

- Basic condition adequacy criterion can be satisfied without satisfying branch coverage

$T_4 = \{\text{"first+test\%9Ktest\%9"}\}$

satisfies basic condition adequacy

does not satisfy branch condition adequacy

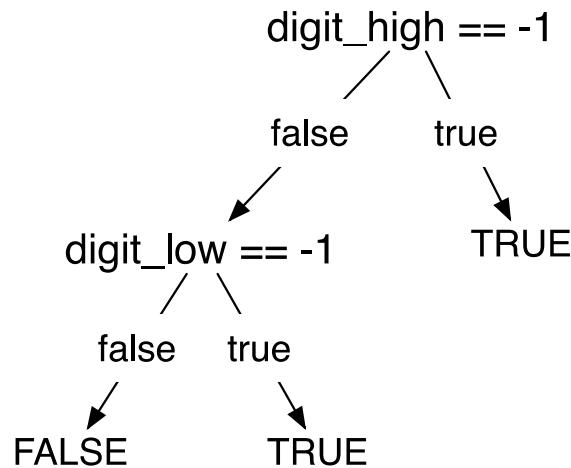
- “`digit_high == -1 || digit_low == -1`” is always true

Branch and basic condition are not comparable
(neither implies the other)

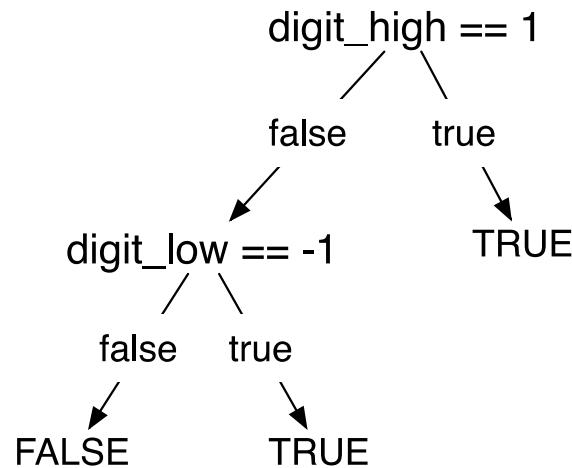
Covering branches and conditions

- Branch and condition adequacy:
 - cover all conditions and all decisions
- Compound condition adequacy:
 - Cover all possible evaluations of compound conditions
 - Cover all branches of a decision tree

Original version from page line 27,
figure 12.1, line 27



With hypothesized fault from page 219,
section 12.4



Compound conditions: Exponential complexity

`(((a || b) && c) || d) && e`

Test Case	a	b	c	d	e
(1)	T	—	T	—	T
(2)	F	T	T	—	T
(3)	T	—	F	T	T
(4)	F	T	F	T	T
(5)	F	F	—	T	T
(6)	T	—	T	—	F
(7)	F	T	T	—	F
(8)	T	—	F	T	F
(9)	F	T	F	T	F
(10)	F	F	—	T	F
(11)	T	—	F	F	—
(12)	F	T	F	F	—
(13)	F	F	—	F	—

- short-circuit evaluation often reduces this to a more manageable number, but not always

Path adequacy

- Decision and condition adequacy criteria consider individual program decisions
- Path testing focuses consider combinations of decisions along paths
- Adequacy criterion: each path must be executed at least once
- Coverage:
$$\frac{\text{\# executed paths}}{\text{\# paths}}$$

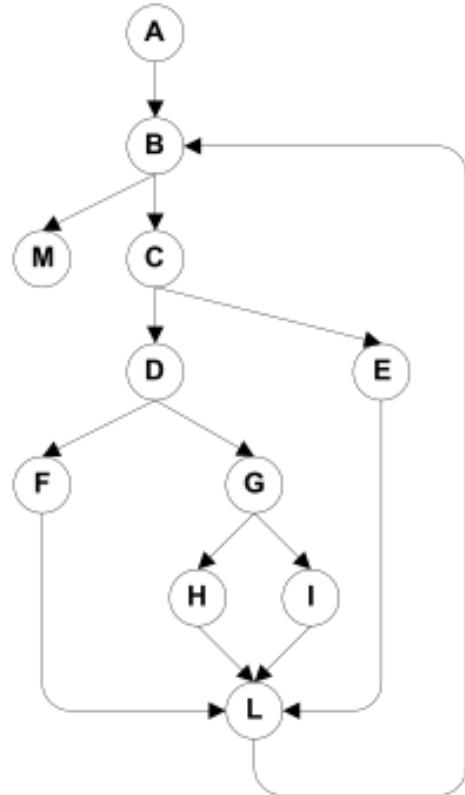
Practical path coverage criteria

- The number of paths in a program with loops is unbounded
 - the simple criterion is usually impossible to satisfy
- For a feasible criterion: Partition infinite set of paths into a finite number of classes
- Useful criteria can be obtained by limiting
 - the number of traversals of loops
 - the length of the paths to be traversed
 - the dependencies among selected paths

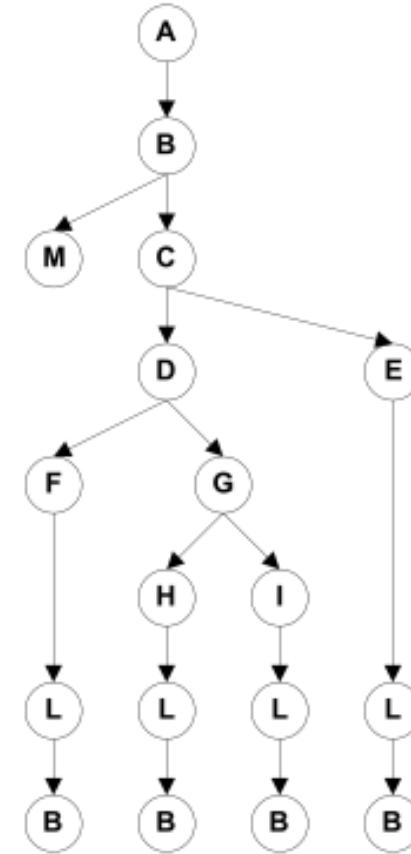
Boundary interior path testing

- Group together paths that differ only in the subpath they follow when repeating the body of a loop
 - Follow each path in the control flow graph up to the first repeated node
 - The set of paths from the root of the tree to each leaf is the required set of subpaths for boundary/interior coverage

Boundary interior adequacy for cgi-decode



(i)



(ii)

Limitations of boundary interior adequacy

- The number of paths can still grow exponentially

```
if (a) {  
    S1;  
}  
if (b) {  
    S2;  
}  
if (c) {  
    S3;  
}  
...  
if (x) {  
    Sn;  
}
```

- The subpaths through this control flow can include or exclude each of the statements S_i , so that in total N branches result in 2^N paths that must be traversed
- Choosing input data to force execution of one particular path may be very difficult, or even impossible if the conditions are not independent

Loop boundary adequacy

- Variant of the boundary/interior criterion that treats loop boundaries similarly but is less stringent with respect to other differences among paths
- Criterion: A test suite satisfies the loop boundary adequacy criterion iff for every loop:
 - In at least one test case, the loop body is iterated zero times
 - In at least one test case, the loop body is iterated once
 - In at least one test case, the loop body is iterated more than once
- Corresponds to the cases that would be considered in a formal correctness proof for the loop

Satisfying structural criteria

- Sometimes criteria may not be satisfiable
 - The criterion requires execution of
 - statements that cannot be executed as a result of
 - defensive programming
 - code reuse (reusing code that is more general than strictly required for the application)
 - conditions that cannot be satisfied as a result of
 - interdependent conditions
 - paths that cannot be executed as a result of
 - interdependent decisions