# Application of DFS: Topological Sort

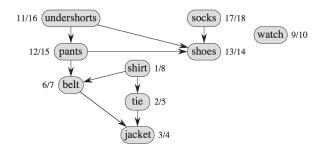


Figure 1: Top sort example graph from CLRS.

**Theorem 1.** G has a topological order  $\iff$  G is a DAG.

### Topological Sort Algorithm:

**Theorem 2.** If the tasks are scheduled by decreasing postorder number, then all precedence constraints are satisfied.

### **Breadth-First Search**

## **Algorithm 1** BFS(G, s)**Input:** Graph G = (V, E) and starting vertex s. initialize: (1) array dist of length n, (2) queue q, (3) linked list L of sets, (4) tree $T = (\{s\}, \emptyset)$ dist[s] = 0 $L[0] = \{s\}$ enqueue s to qmark s as discovered and all other v as undiscovered while size(q) > 0 do v = dequeue(q)for $(v, w) \in E$ do if w is undiscovered then enqueue w in q $\max w$ as discovered dist(w) = dist(v) + 1add w to L[dist(w)]add (v, w) to Tend if end for end while return T, L

What happens when we run BFS(G, 1) where G is the graph below?

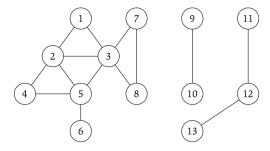


Figure 2: Example graph G. From Kleinberg Tardos.

What is BFS doing? BFS labels each vertex with the distance from s, or the number of edges in the shortest path from s to the vertex. (**Exercise:** Prove this!)

#### Runtime:

Claim 1. Let T be a breadth-first search tree, let x and y be nodes in T belonging to layers  $L_i$  and  $L_j$  respectively, and let (x, y) be an edge of G. Then i and j differ by at most 1.

Proof.