

Application of DFS: Topological Sort

Definition 1. A *topological ordering* on the vertices is a total ordering assigning them numbers $1, \dots, n$ such that only edges $(i, j) \in E$ where $i < j$ in the ordering.

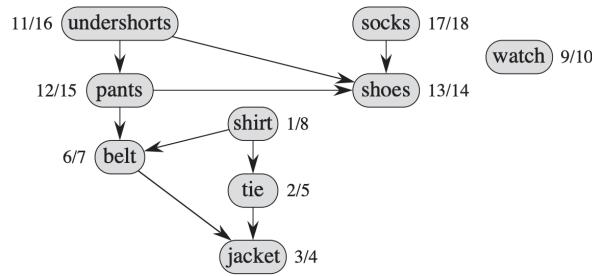


Figure 1: Top sort example graph from CLRS.

Theorem 1. G has a topological order $\iff G$ is a DAG.

Topological Sort Algorithm:

Theorem 2. If the tasks are scheduled by decreasing postorder number, then all precedence constraints are satisfied.

Breadth-First Search

Algorithm 1 BFS(G, s)

Input: Graph $G = (V, E)$ and starting vertex s .
 initialize: (1) array $dist$ of length n , (2) queue q , (3) linked list L of sets, (4) tree $T = (\{s\}, \emptyset)$
 $dist[s] = 0$
 $L[0] = \{s\}$
 enqueue s to q
 mark s as discovered and all other v as undiscovered
while $\text{size}(q) > 0$ **do**
 $v = \text{dequeue}(q)$
for $(v, w) \in E$ **do**
 if w is undiscovered **then**
 enqueue w in q
 mark w as discovered
 $dist(w) = dist(v) + 1$
 add w to $L[dist(w)]$
 add (v, w) to T
 end if
end for
end while
return T, L

What happens when we run $\text{BFS}(G, 1)$ where G is the graph below?

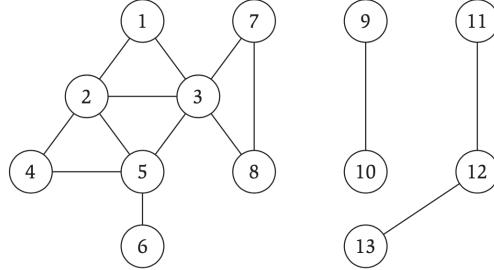


Figure 2: Example graph G . From Kleinberg Tardos.

What is BFS doing? BFS labels each vertex with the distance from s , or the number of edges in the shortest path from s to the vertex. (**Exercise:** Prove this!)

Runtime:

Claim 1. Let T be a breadth-first search tree, let x and y be nodes in T belonging to layers L_i and L_j respectively, and let (x, y) be an edge of G . Then i and j differ by at most 1.

Proof.