Lab 2

Preparation

1. The **datapt** parameter is passed as a pointer to a memory location. It is an input parameter. It is call by reference. At the time of the call, **datapt** is located at 0x0A38?? (not sure)
2. Adsflkj
3. **MOV** instruction only copies the contents of one register to another while affecting no flags. The **MOVS** instruction additionally causes the result flags to be set.
4. **LDR** instruction