# Lecture 7: Training Neural Networks, Part I

# Administrative: Project Proposal

Due yesterday, 4/19 on GradeScope

1 person per group needs to submit, but tag all group members

# Personal announcement

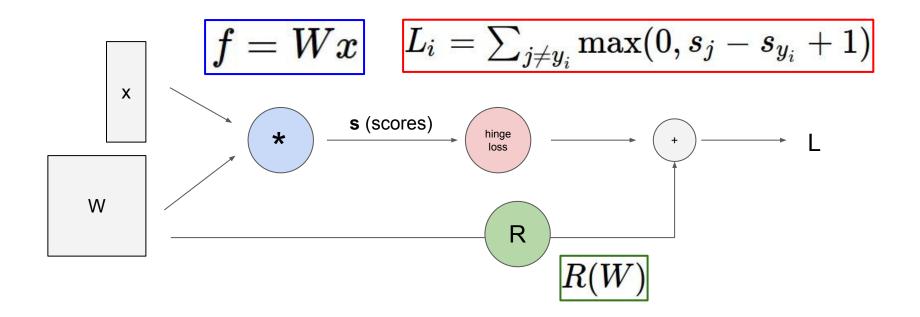
# Ranjay:

- I am defending my PhD on Friday, April 23rd at 1pm PST.
- Stanford CS defenses are public events.
- Join CS 547's seminar if you want to watch it.
- If you are unable to find the zoom link to watch it and want to, send me an email by Thursday 3pm.

# Administrative: A2

A2 is out, due Wednesday April 30th, 11:59pm

# **Computational graphs**



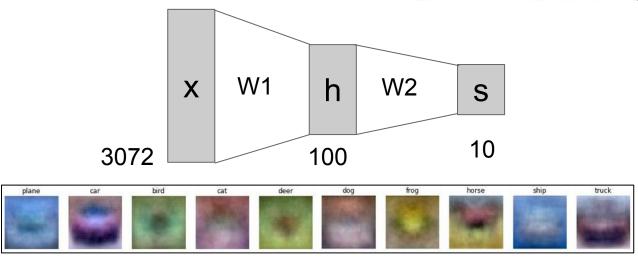
# **Neural Networks**

Linear score function:

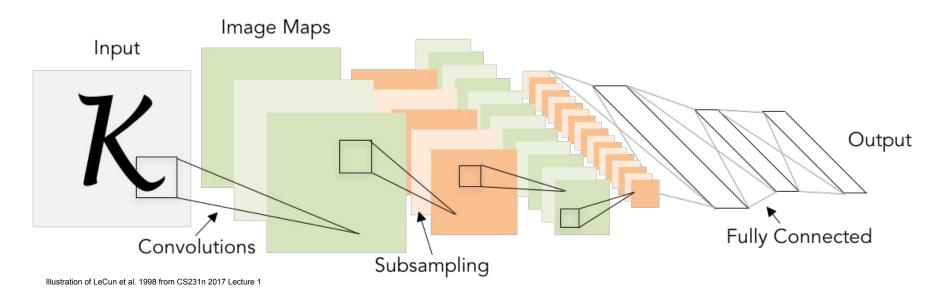
f = Wx

2-layer Neural Network

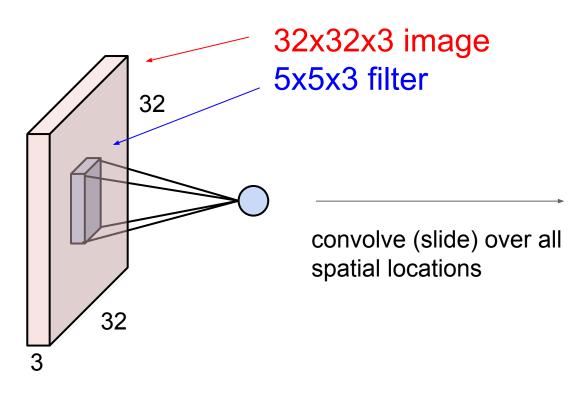
 $f = W_2 \max(0, W_1 x)$ 



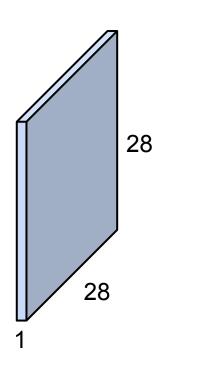
# **Convolutional Neural Networks**



# **Convolutional Layer**



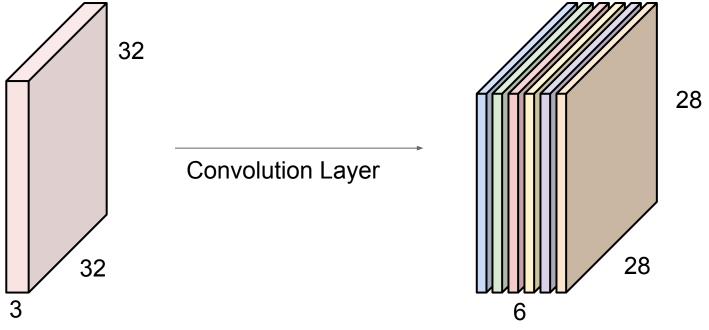
### activation map



Convolutional Layer

For example, if we had 6 5x5 filters, we'll get 6 separate activation maps:

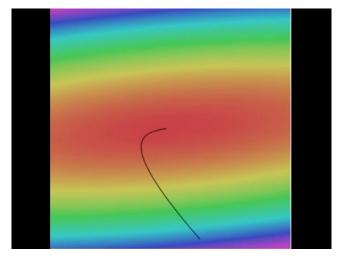
# activation maps



We stack these up to get a "new image" of size 28x28x6!

# Learning network parameters through optimization





```
# Vanilla Gradient Descent

while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```

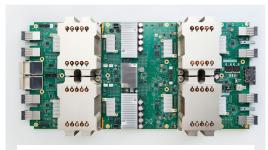
<u>Landscape image</u> is <u>CC0 1.0</u> public domain <u>Walking man image</u> is <u>CC0 1.0</u> public domain

# Mini-batch SGD

# Loop:

- 1. Sample a batch of data
- 2. Forward prop it through the graph (network), get loss
- 3. Backprop to calculate the gradients
- 4. Update the parameters using the gradient

# **Hardware + Software**



**PyTorch** 



**TensorFlow** 

# Today: Training Neural Networks

# Overview

# 1. One time setup

activation functions, preprocessing, weight initialization, regularization, gradient checking

# 2. Training dynamics

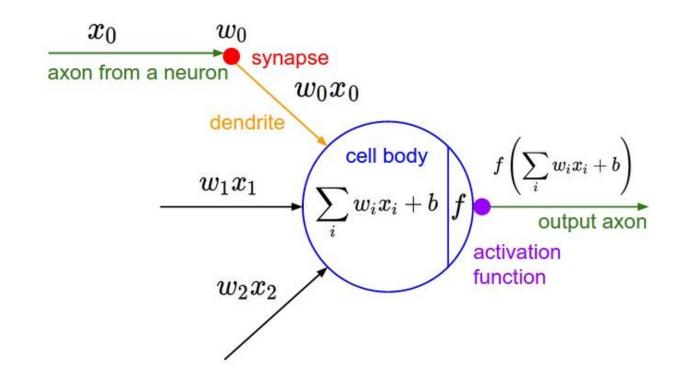
babysitting the learning process, parameter updates, hyperparameter optimization

### 3. Evaluation

model ensembles, test-time augmentation, transfer learning

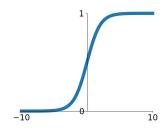
# Part 1

- Activation Functions
- Data Preprocessing
- Weight Initialization
- Batch Normalization
- Transfer learning

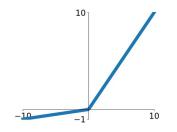


# **Sigmoid**

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

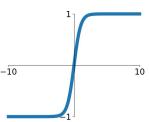


# Leaky ReLU $\max(0.1x, x)$



### tanh

tanh(x)

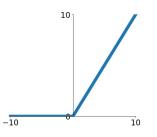


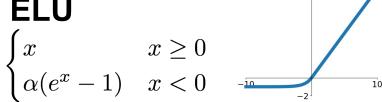
## **Maxout**

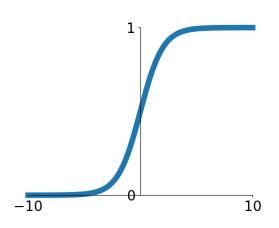
 $\max(w_1^T x + b_1, w_2^T x + b_2)$ 

# ReLU

 $\max(0,x)$ 

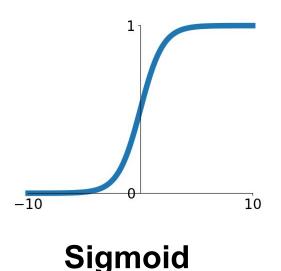






$$\sigma(x) = 1/(1 + e^{-x})$$

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

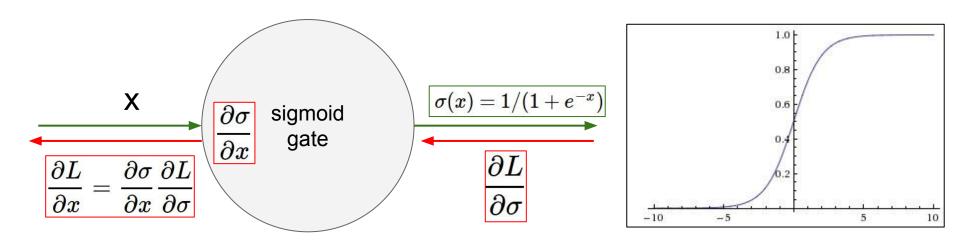


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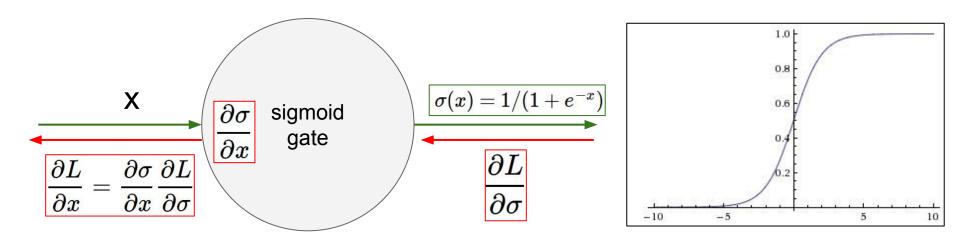
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### 3 problems:

Saturated neurons "kill" the gradients

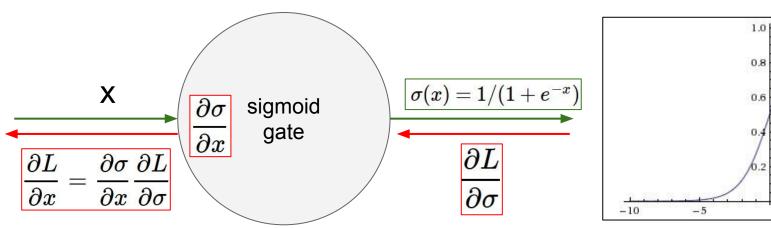


$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left( 1 - \sigma(x) \right)$$



What happens when x = -10?

$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left( 1 - \sigma(x) \right)$$



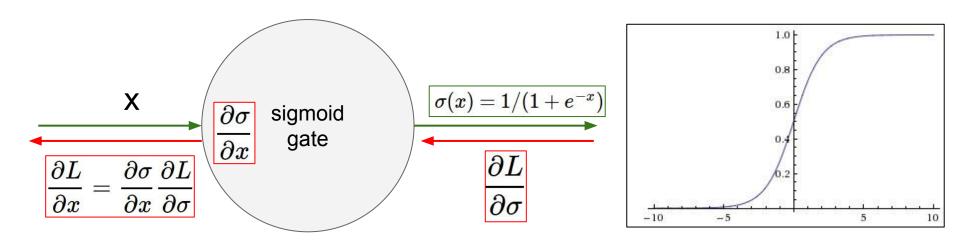
# 0.8

# What happens when x = -10?

$$\sigma(x) = -0$$

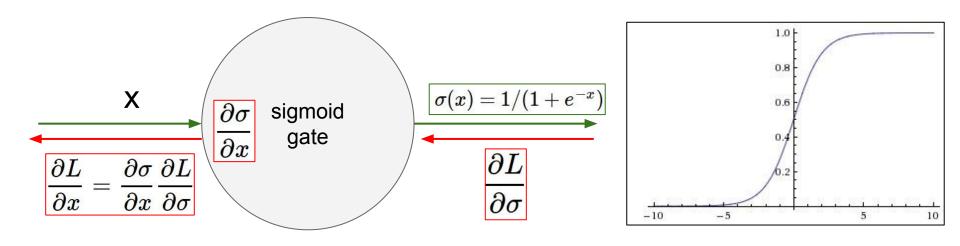
$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left( 1 - \sigma(x) \right) = 0 (1 - 0) = 0$$

$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) (1 - \sigma(x))$$



What happens when x = -10? What happens when x = 0?

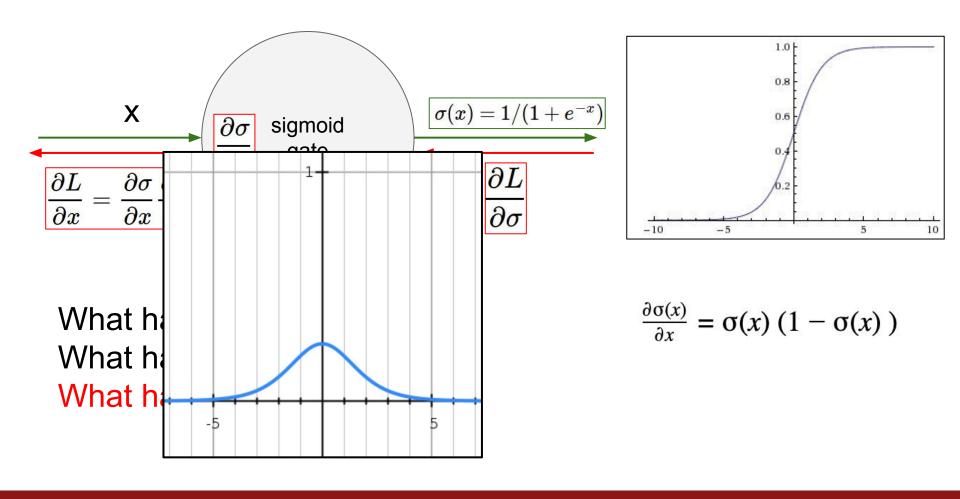
$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left( 1 - \sigma(x) \right)$$

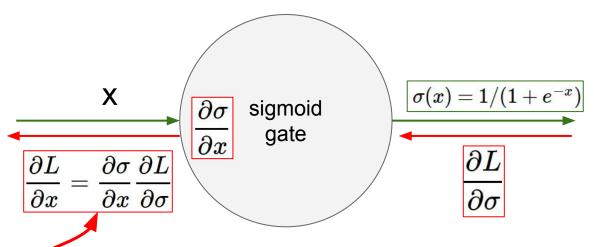


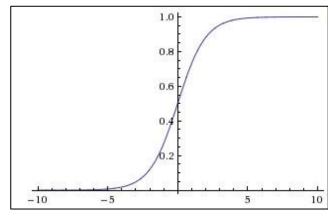
What happens when x = -10? What happens when x = 0? What happens when x = 10?

$$\sigma(x) = -1 \qquad \frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left(1 - \sigma(x)\right) = 1(1 - 1) = 0$$

$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left( 1 - \sigma(x) \right)$$



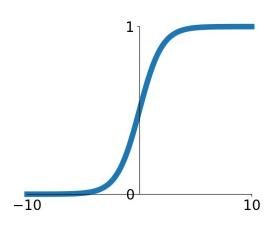




Why is this a problem?

If all the gradients flowing back will be zero and weights will never change

$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left( 1 - \sigma(x) \right)$$



$$\sigma(x) = 1/(1 + e^{-x})$$

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

### 3 problems:

- Saturated neurons "kill" the gradients
- 2. Sigmoid outputs are not zero-centered

Sigmoid

Consider what happens when the input to a neuron is always positive...  $\frac{x_0}{w_0}$ 

$$f\left(\sum_i w_i x_i + b
ight)$$

What can we say about the gradients on w?

Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b
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What can we say about the gradients on w?

$$rac{\partial L}{\partial w} = \sigma(\sum_i w_i x_i + b)(1 - \sigma(\sum_i w_i x_i + b))x imes upstream\_gradient$$

Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b
ight)$$

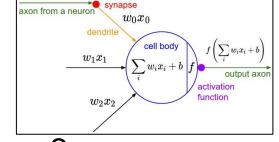
What can we say about the gradients on w?

We know that local gradient of sigmoid is always positive

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Consider what happens when the input to a neuron is always positive...

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What can we say about the gradients on w?

We know that local gradient of sigmoid is always positive We are assuming x is always positive

$$rac{\partial L}{\partial w} = \sigma(\sum_i w_i x_i + b)(1 - \sigma(\sum_i w_i x_i + b)) x imes upstream\_gradient$$

Consider what happens when the input to a neuron is always positive...  $\frac{x_0}{v_0}$ 

$$f\left(\sum_i w_i x_i + b
ight)$$

What can we say about the gradients on w?

We know that local gradient of sigmoid is always positive We are assuming x is always positive

So!! Sign of gradient for all w<sub>i</sub> is the same as the sign of upstream scalar gradient!

$$rac{\partial L}{\partial w} = \sigma(\sum_i w_i x_i + b)(1 - \sigma(\sum_i w_i x_i + b))x imes upstream\_gradient$$

Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_{\pmb{i}} w_{\pmb{i}} x_{\pmb{i}} + b\right)$$

What can we say about the gradients on **w**? Always all positive or all negative :(

allowed gradient update directions zig zag path allowed gradient update directions hypothetical optimal w vector

Consider what happens when the input to a neuron is always positive...

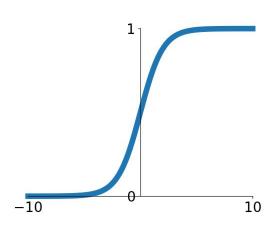
$$f\left(\sum_{\pmb{i}} w_{\pmb{i}} x_{\pmb{i}} + b
ight)$$

What can we say about the gradients on w?

Always all positive or all negative:(

(For a single element! Minibatches help)

allowed gradient update directions zig zag path allowed gradient update directions hypothetical optimal w vector



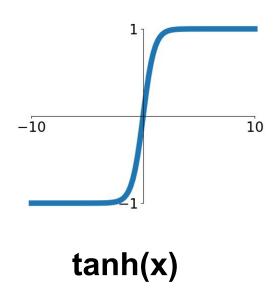
$$\sigma(x) = 1/(1 + e^{-x})$$

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

### 3 problems:

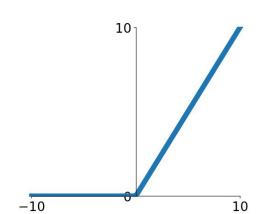
- Saturated neurons "kill" the gradients
- Sigmoid outputs are not zero-centered
- 3. exp() is a bit compute expensive

Sigmoid



- Squashes numbers to range [-1,1]
- zero centered (nice)
- still kills gradients when saturated :(

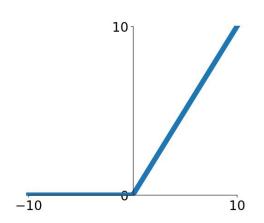
[LeCun et al., 1991]



- Computes f(x) = max(0,x)
- Does not saturate (in +region)
  - Very computationally efficient
  - Converges much faster than sigmoid/tanh in practice (e.g. 6x)

# **ReLU** (Rectified Linear Unit)

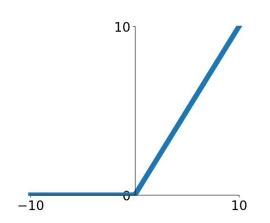
[Krizhevsky et al., 2012]



**ReLU** (Rectified Linear Unit)

- Computes f(x) = max(0,x)
- Does not saturate (in +region)
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Not zero-centered output

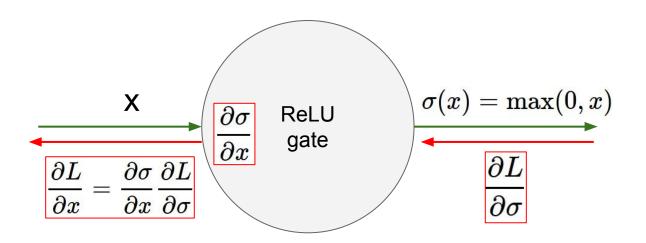


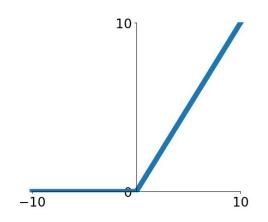
**ReLU** (Rectified Linear Unit)

- Computes f(x) = max(0,x)
- Does not saturate (in +region)
- Very computationally efficient
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- Not zero-centered output
- An annoyance:

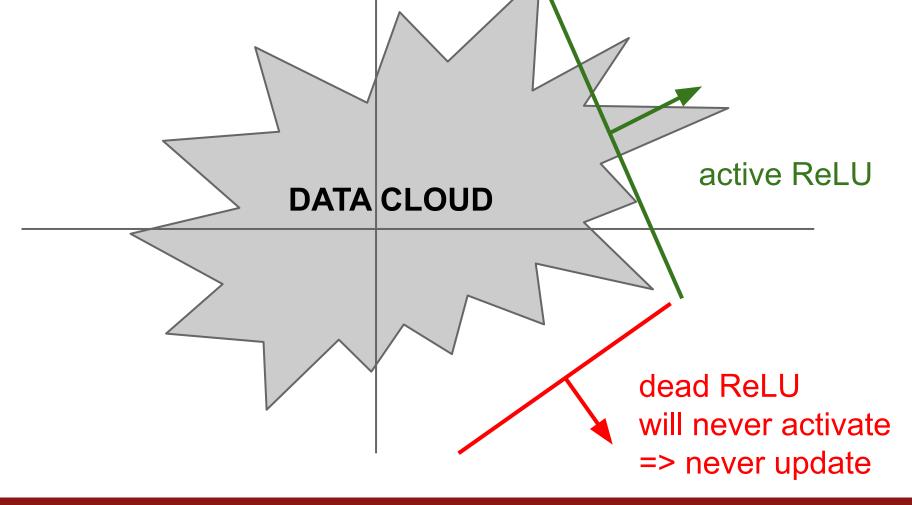
hint: what is the gradient when x < 0?

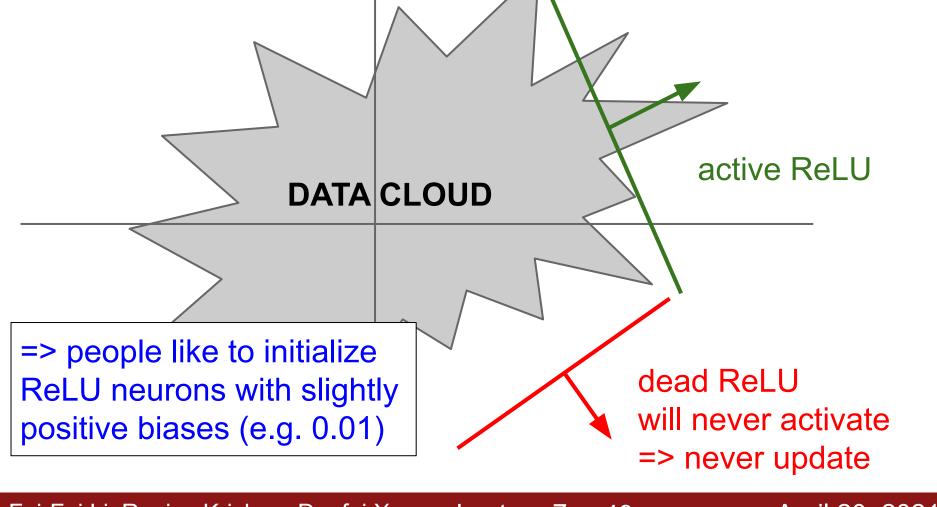


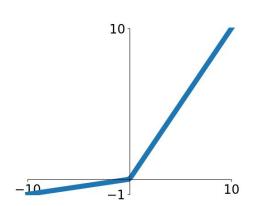


What happens when x = -10? What happens when x = 0?

What happens when x = 10?







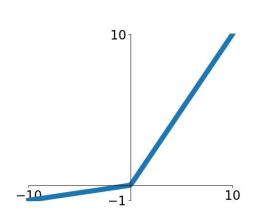
#### [Mass et al., 2013] [He et al., 2015]

- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- will not "die".

#### Leaky ReLU

$$f(x) = \max(0.01x, x)$$





- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
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#### Leaky ReLU

$$f(x) = \max(0.01x, x)$$

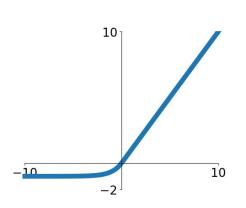
#### **Parametric Rectifier (PReLU)**

$$f(x) = \max(\alpha x, x)$$

backprop into \alpha / (parameter)

[Clevert et al., 2015]

#### **Exponential Linear Units (ELU)**

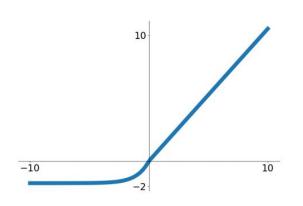


$$f(x) \ = \ \begin{cases} x & \text{if } x > 0 \\ \alpha \ (\exp(x) - 1) & \text{if } x \le 0 \end{cases}$$
 (Alpha default = 1)

- All benefits of ReLU
- Closer to zero mean outputs
- Negative saturation regime compared with Leaky ReLU adds some robustness to noise

Computation requires exp()

#### Scaled Exponential Linear Units (SELU)



$$f(x) = egin{cases} \lambda x & ext{if } x > 0 \ \lambda lpha(e^x - 1) & ext{otherwise} \end{cases}$$

- Scaled version of ELU that works better for deep networks
- "Self-normalizing" property;
- Can train deep SELU networks without BatchNorm
  - (will discuss more later)

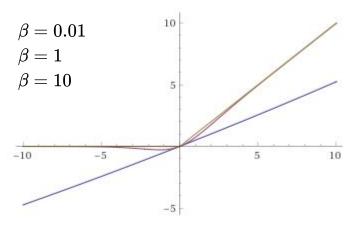
#### Maxout "Neuron"

- Does not have the basic form of dot product -> nonlinearity
- Generalizes ReLU and Leaky ReLU
- Linear Regime! Does not saturate! Does not die!

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

Problem: doubles the number of parameters/neuron:(

#### **Swish**

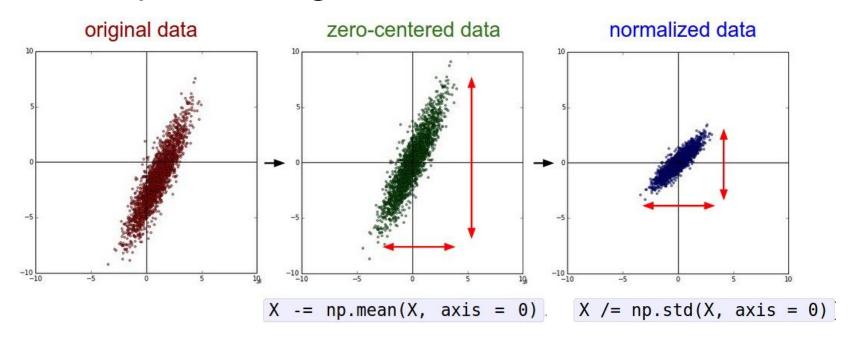


$$f(x) = x\sigma(\beta x)$$

- They trained a neural network to generate and test out different non-linearities.
- Swish outperformed all other options for CIFAR-10 accuracy

## **TLDR:** In practice:

- Use ReLU. Be careful with your learning rates
- Try out Leaky ReLU / Maxout / ELU / SELU
  - To squeeze out some marginal gains
- Don't use sigmoid or tanh



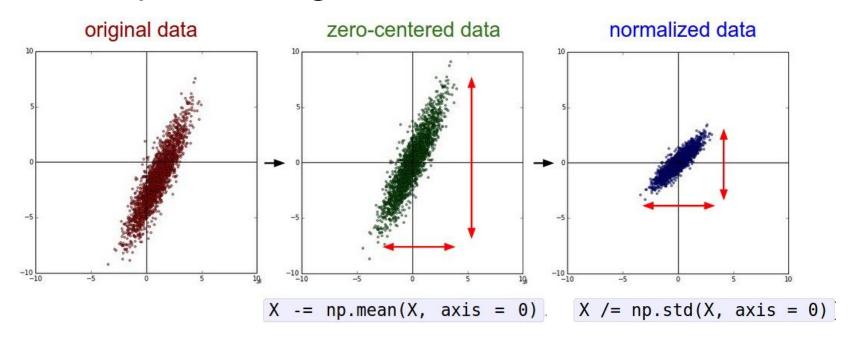
(Assume X [NxD] is data matrix, each example in a row)

Remember: Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_{\pmb{i}} w_{\pmb{i}} x_{\pmb{i}} + b
ight)$$

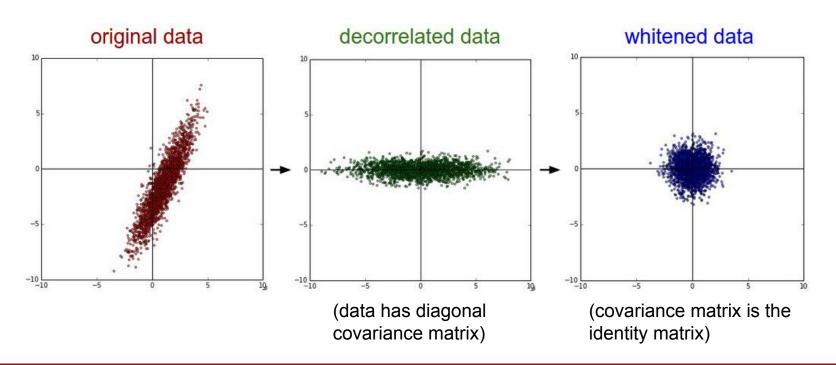
What can we say about the gradients on **w**? Always all positive or all negative :( (this is also why you want zero-mean data!)

allowed gradient update directions zig zag path allowed gradient update directions hypothetical optimal w vector



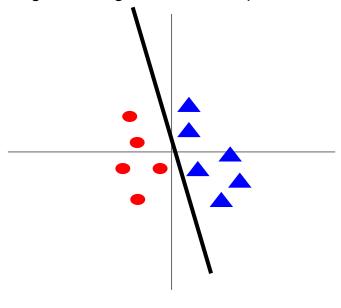
(Assume X [NxD] is data matrix, each example in a row)

In practice, you may also see PCA and Whitening of the data



**Before normalization**: classification loss very sensitive to changes in weight matrix; hard to optimize

**After normalization**: less sensitive to small changes in weights; easier to optimize



## TLDR: In practice for Images: center only

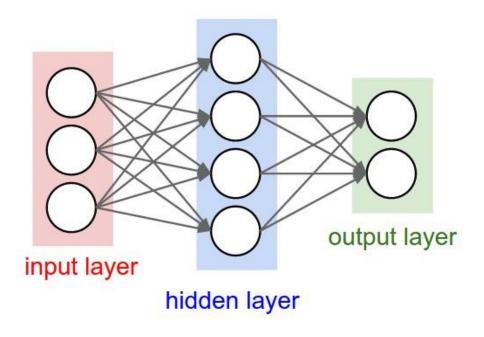
e.g. consider CIFAR-10 example with [32,32,3] images

- Subtract the mean image (e.g. AlexNet) (mean image = [32,32,3] array)
- Subtract per-channel mean (e.g. VGGNet)
   (mean along each channel = 3 numbers)
- Subtract per-channel mean and
   Divide by per-channel std (e.g. ResNet)
   (mean along each channel = 3 numbers)

Not common to do PCA or whitening

## Weight Initialization

- Q: what happens when W=constant init is used?



- First idea: **Small random numbers** (gaussian with zero mean and 1e-2 standard deviation)

W = 0.01 \* np.random.randn(Din, Dout)

- First idea: **Small random numbers** (gaussian with zero mean and 1e-2 standard deviation)

Works ~okay for small networks, but problems with deeper networks.

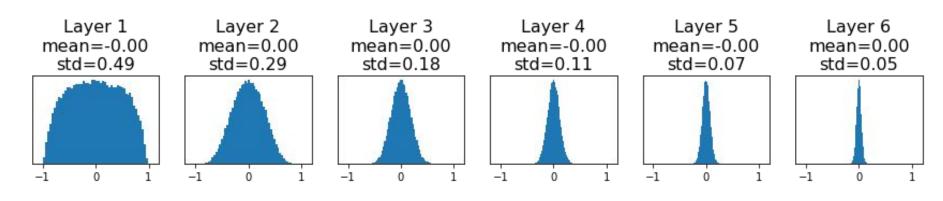
```
dims = [4096] * 7 Forward pass for a 6-layer
hs = [] net with hidden size 4096
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = 0.01 * np.random.randn(Din, Dout)
    x = np.tanh(x.dot(W))
    hs.append(x)
```

What will happen to the activations for the last layer?

```
dims = [4096] * 7 Forward pass for a 6-layer
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```

All activations tend to zero for deeper network layers

**Q**: What do the gradients dL/dW look like?

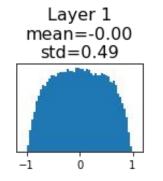


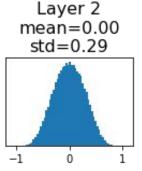
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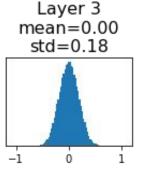
All activations tend to zero for deeper network layers

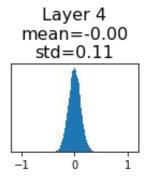
**Q**: What do the gradients dL/dW look like?

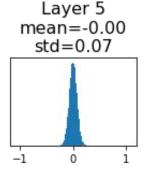
A: All zero, no learning =(

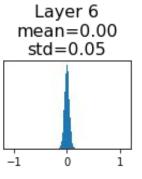








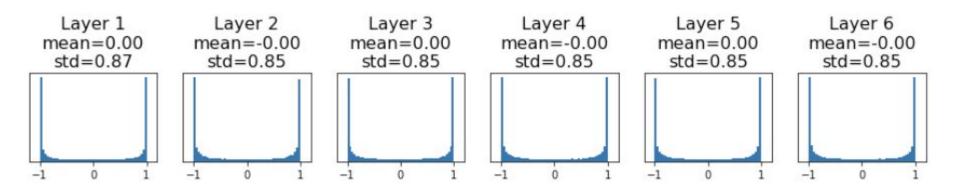




What will happen to the activations for the last layer?

All activations saturate

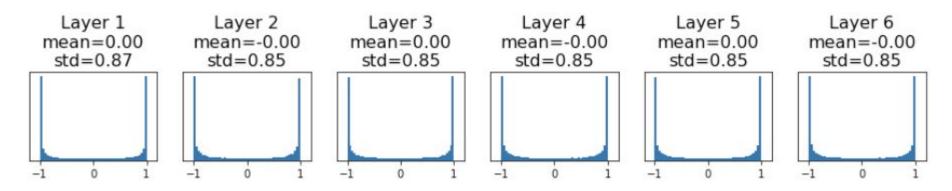
**Q**: What do the gradients look like?



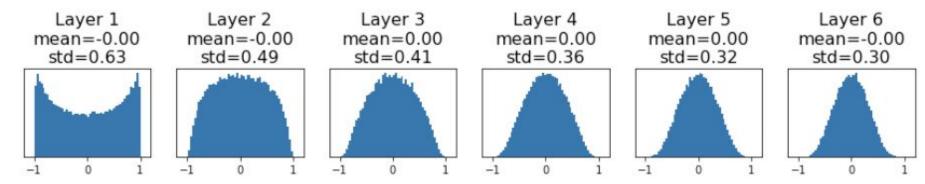
All activations saturate

**Q**: What do the gradients look like?

**A**: Local gradients all zero, no learning =(

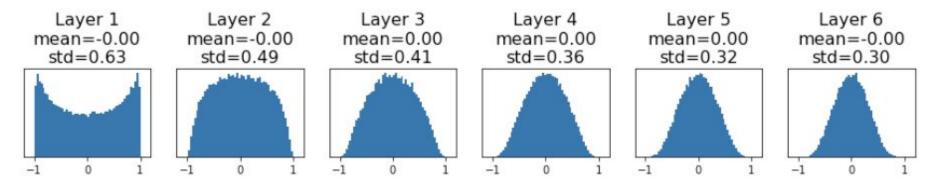


"Just right": Activations are nicely scaled for all layers!



"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter\_size<sup>2</sup> \* input\_channels



"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter\_size<sup>2</sup> \* input\_channels

**Let:** 
$$y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}$$

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter\_size<sup>2</sup> \* input\_channels

```
Let: y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}

Assume: Var(x_1) = Var(x_2) = ... = Var(x_{Din})
```

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter\_size<sup>2</sup> \* input\_channels

```
Let: y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}
```

**Assume:**  $Var(x_1) = Var(x_2) = ... = Var(x_{Din})$ 

**We want:**  $Var(y) = Var(x_i)$ 

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter\_size<sup>2</sup> \* input\_channels

```
Let: y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}

Assume: Var(x_1) = Var(x_2) = ... = Var(x_{Din})

We want: Var(y) = Var(x_i)
```

```
Var(y) = Var(x_1w_1 + x_2w_2 + ... + x_{Din}w_{Din})
[substituting value of y]
```

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter\_size<sup>2</sup> \* input\_channels

```
Let: y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}

Assume: Var(x_1) = Var(x_2) = ... = Var(x_{Din})

We want: Var(y) = Var(x_i)
```

$$Var(y) = Var(x_1w_1 + x_2w_2 + ... + x_{Din}w_{Din})$$

$$= Din Var(x_iw_i)$$
[Assume all x<sub>i</sub>, w<sub>i</sub> are iid]

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter\_size<sup>2</sup> \* input\_channels

```
Let: y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}

Assume: Var(x_1) = Var(x_2) = ... = Var(x_{Din})

We want: Var(y) = Var(x_i)
```

```
Var(y) = Var(x_1w_1 + x_2w_2 + ... + x_{Din}w_{Din})
= Din Var(x_iw_i)
= Din Var(x_i) Var(w_i)
[Assume all x<sub>i</sub>, w<sub>i</sub> are zero mean]
```

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter\_size<sup>2</sup> \* input\_channels

```
Let: y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}

Assume: Var(x_1) = Var(x_2) = ... = Var(x_{Din})

We want: Var(y) = Var(x_i)
```

```
Var(y) = Var(x_1w_1 + x_2w_2 + ... + x_{Din}w_{Din})
= Din Var(x_iw_i)
= Din Var(x_i) Var(w_i)
[Assume all x<sub>i</sub>, w<sub>i</sub> are iid]
```

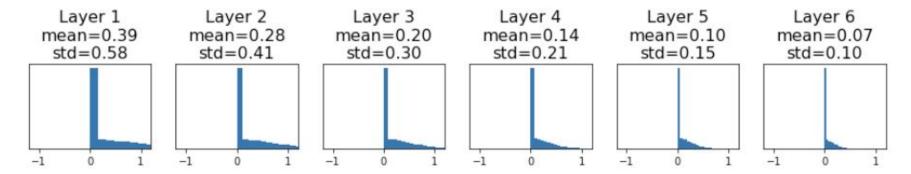
So, 
$$Var(y) = Var(x_i)$$
 only when  $Var(w_i) = 1/Din$ 

## Weight Initialization: What about ReLU?

## Weight Initialization: What about ReLU?

Xavier assumes zero centered activation function

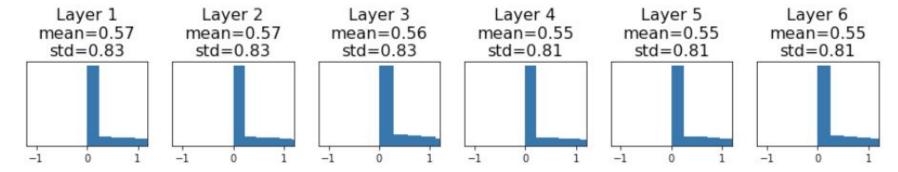
Activations collapse to zero again, no learning =(



## Weight Initialization: Kaiming / MSRA Initialization

```
dims = [4096] * 7
hs = []
x = np.random.randn(16, dims[0])
for Din. Dout in zip(dims[:-1], dims[1:]):
    W = np.random.randn(Din, Dout) * np.sqrt(2/Din)
    x = np.maximum(0, x.dot(W))
    hs.append(x)
```

"Just right": Activations are nicely scaled for all layers!



He et al, "Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification", ICCV 2015

#### Proper initialization is an active area of research...

Understanding the difficulty of training deep feedforward neural networks by Glorot and Bengio, 2010

Exact solutions to the nonlinear dynamics of learning in deep linear neural networks by Saxe et al, 2013

Random walk initialization for training very deep feedforward networks by Sussillo and Abbott, 2014

**Delving deep into rectifiers: Surpassing human-level performance on ImageNet classification** by He et al., 2015

Data-dependent Initializations of Convolutional Neural Networks by Krähenbühl et al., 2015

All you need is a good init, Mishkin and Matas, 2015

Fixup Initialization: Residual Learning Without Normalization, Zhang et al, 2019

The Lottery Ticket Hypothesis: Finding Sparse, Trainable Neural Networks, Frankle and Carbin, 2019

## **Batch Normalization**

#### **Batch Normalization**

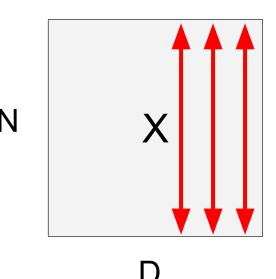
"you want zero-mean unit-variance activations? just make them so."

consider a batch of activations at some layer. To make each dimension zero-mean unit-variance, apply:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

this is a vanilla differentiable function...

Input:  $x: N \times D$ 

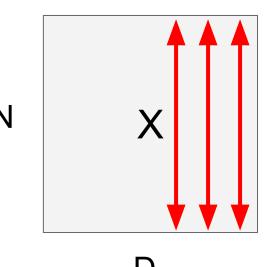


$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j} \quad \mbox{ Per-channel mean, shape is D}$$

$$\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2 \quad \text{Per-channel var,} \\ \text{shape is D}$$

$$\hat{x}_{i,j} = rac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + arepsilon}}$$
 Normalized x, Shape is N x D

Input:  $x: N \times D$ 



$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j} \quad \text{Per-channel mean,} \\ \text{shape is D}$$

$$\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2 \quad \mbox{Per-channel var,} \\ \mbox{shape is D}$$

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \varepsilon}} \qquad \text{Normalized x,} \\ \text{Shape is N x D}$$

Problem: What if zero-mean, unit variance is too hard of a constraint?

## **Batch Normalization**

[loffe and Szegedy, 2015]

Input:  $x: N \times D$ 

$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j} \quad \text{Per-channel mean,} \\ \text{shape is D}$$

## Learnable scale and shift parameters:

$$\gamma, \beta: D$$

Learning  $\gamma = \sigma$ ,  $\beta = \mu$  will recover the identity function!

$$\sigma_j^2=rac{1}{N}\sum_{i=1}^N(x_{i,j}-\mu_j)^2$$
 Per-channel var, shape is D  $x_{i,j}-\mu_j$ 

$$\hat{x}_{i,j} = rac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + arepsilon}}$$
 Normalized x, Shape is N x D

$$y_{i,j} = \gamma_j \hat{x}_{i,j} + \beta_j$$
 Output, Shape is N x D

### **Batch Normalization: Test-Time**

Estimates depend on minibatch; can't do this at test-time!

Input:  $x: N \times D$ 

## Learnable scale and shift parameters:

$$\gamma, \beta: D$$

Learning  $\gamma = \sigma$ ,  $\beta = \mu$  will recover the identity function!

$$\mu_j = rac{1}{N} \sum_{i=1}^N x_{i,j}$$
 Per-channel mean, shape is D

$$\sigma_j^2 = rac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2$$
 Per-channel var, shape is D

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_i^2 + \varepsilon}}$$
 Normalized x, Shape is N x D

$$y_{i,j} = \dot{\gamma_j} \hat{x}_{i,j} + \beta_j$$
 Output, Shape is N x D

### **Batch Normalization: Test-Time**

Input:  $x: N \times D$ 

$$\mu_j = {}^{ ext{(Running)}} \, {}_{ ext{values seen during training}}$$

Per-channel mean, shape is D

Per-channel var,

shape is D

## Learnable scale and shift parameters:

$$\gamma, \beta: D$$

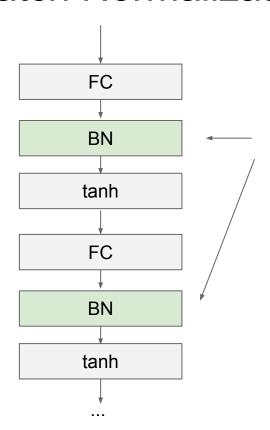
During testing batchnorm becomes a linear operator! Can be fused with the previous fully-connected or conv layer

$$\sigma_j^2 = {}^{ ext{(Running)}} \, {}^{ ext{average of values seen during training}}$$

$$\hat{x}_{i,j} = rac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + arepsilon}}$$
 Normalized x, Shape is N x D

$$y_{i,j} = \dot{\gamma_j} \hat{x}_{i,j} + \beta_j$$
 Output, Shape is N x D

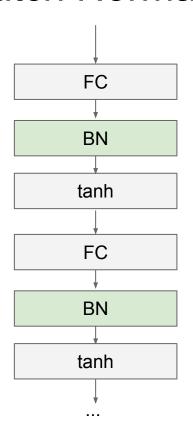
#### **Batch Normalization**



Usually inserted after Fully Connected or Convolutional layers, and before nonlinearity.

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

#### **Batch Normalization**



- Makes deep networks much easier to train!
- Improves gradient flow
- Allows higher learning rates, faster convergence
- Networks become more robust to initialization
- Acts as regularization during training
- Zero overhead at test-time: can be fused with conv!
- Behaves differently during training and testing: this is a very common source of bugs!

## Batch Normalization for ConvNets

Batch Normalization for fully-connected networks

$$x: N \times D$$
Normalize
$$\mu, \sigma: 1 \times D$$

$$y, \beta: 1 \times D$$

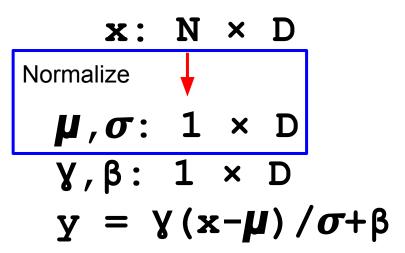
$$y = \frac{y(x-\mu)}{\sigma+\beta}$$

Batch Normalization for convolutional networks (Spatial Batchnorm, BatchNorm2D)

Normalize 
$$\mathbf{x}: \mathbf{N} \times \mathbf{C} \times \mathbf{H} \times \mathbf{W}$$
 $\mu, \sigma: \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1}$ 
 $\gamma, \beta: \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1}$ 
 $\gamma = \gamma(\mathbf{x} - \mu) / \sigma + \beta$ 

## **Layer Normalization**

**Batch Normalization** for fully-connected networks



Layer Normalization for fully-connected networks
Same behavior at train and test!
Can be used in recurrent networks

Normalize
$$\mu, \sigma: N \times D$$

$$\psi, \sigma: N \times 1$$

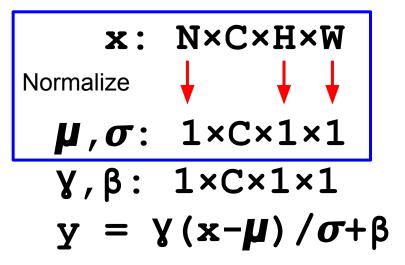
$$\psi, \beta: 1 \times D$$

$$\psi = \psi(x-\mu)/\sigma + \beta$$

Ba, Kiros, and Hinton, "Layer Normalization", arXiv 2016

## Instance Normalization

**Batch Normalization** for convolutional networks

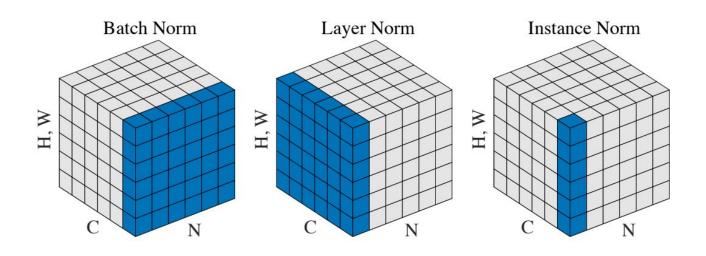


**Instance Normalization** for convolutional networks Same behavior at train / test!

$$x: N \times C \times H \times W$$
Normalize
 $\mu, \sigma: N \times C \times 1 \times 1$ 
 $y, \beta: 1 \times C \times 1 \times 1$ 
 $y = y(x-\mu)/\sigma + \beta$ 

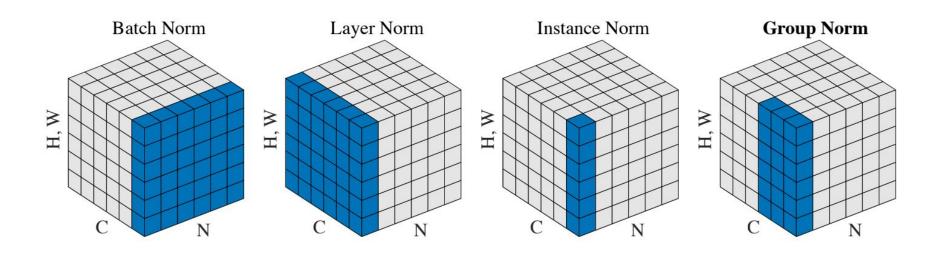
Ulyanov et al, Improved Texture Networks: Maximizing Quality and Diversity in Feed-forward Stylization and Texture Synthesis, CVPR 2017

## Comparison of Normalization Layers



Wu and He, "Group Normalization", ECCV 2018

## **Group Normalization**



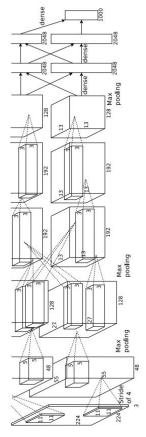
Wu and He, "Group Normalization", ECCV 2018

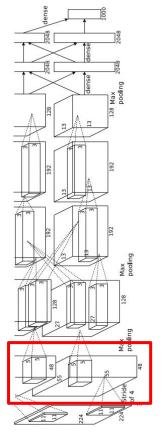
Transfer learning

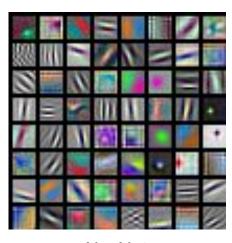
"You need a lot of a data if you want to train/use CNNs"

Lecture 7 - 97

"You need a lot of a catavir you want to train/use CNNs"

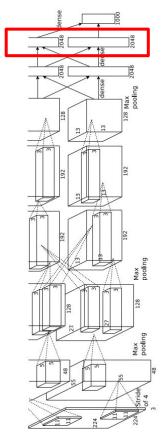






AlexNet: 64 x 3 x 11 x 11

(More on this in Lecture 13)

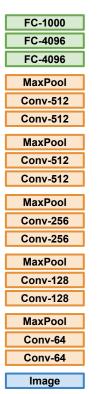


L2 Nearest neighbors in **feature** space Test image



(More on this in Lecture 13)

1. Train on Imagenet

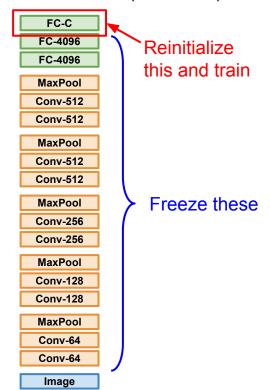


Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014 Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

1. Train on Imagenet

FC-1000 FC-4096 FC-4096 MaxPool Conv-512 Conv-512 MaxPool Conv-512 Conv-512 MaxPool Conv-256 Conv-256 MaxPool Conv-128 Conv-128 MaxPool Conv-64 Conv-64 **Image** 

2. Small Dataset (C classes)

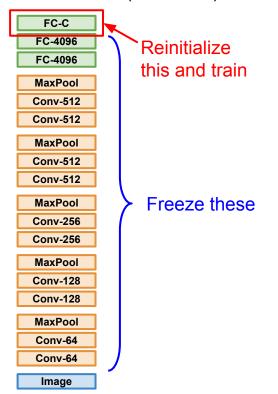


Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014 Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

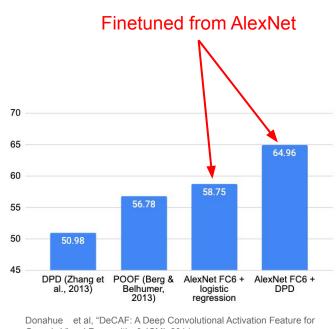
1. Train on Imagenet

FC-1000 FC-4096 FC-4096 MaxPool Conv-512 Conv-512 MaxPool Conv-512 Conv-512 MaxPool Conv-256 Conv-256 MaxPool Conv-128 Conv-128 MaxPool Conv-64 Conv-64 **Image** 

2. Small Dataset (C classes)



Donahue et al. "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014 Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014



1. Train on Imagenet

FC-1000 FC-4096 FC-4096 MaxPool Conv-512 Conv-512 MaxPool Conv-512 Conv-512 MaxPool Conv-256 Conv-256 MaxPool Conv-128 Conv-128 MaxPool Conv-64 Conv-64

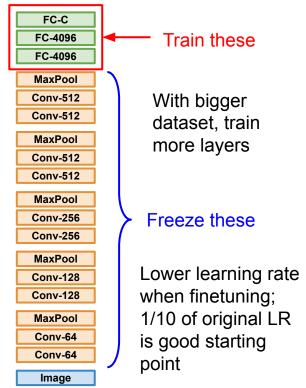
**Image** 

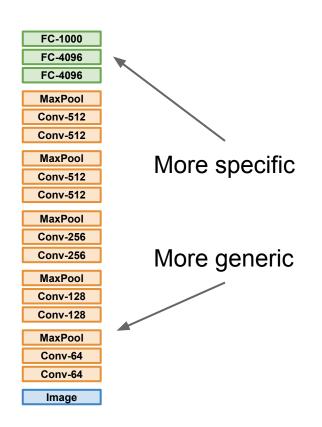
2. Small Dataset (C classes)



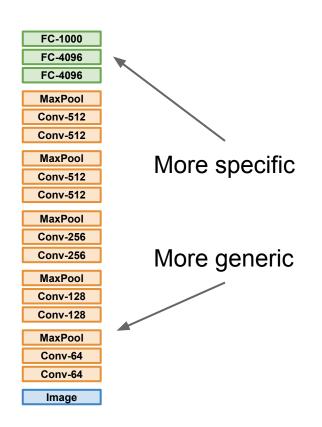
Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014 Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

3. Bigger dataset

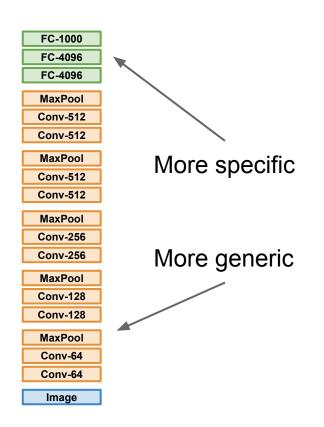




|                     | very similar<br>dataset | very different<br>dataset |
|---------------------|-------------------------|---------------------------|
| very little data    | ?                       | ?                         |
| quite a lot of data | ?                       | ?                         |



|                     | very similar<br>dataset                  | very different<br>dataset |
|---------------------|--|---------------------------|
| very little data    | Use Linear<br>Classifier on<br>top layer | ?                         |
| quite a lot of data | Finetune a few layers                    | ?                         |



|                     | very similar<br>dataset                  | very different<br>dataset                                     |
|---------------------|--|---|
| very little data    | Use Linear<br>Classifier on<br>top layer | You're in trouble Try linear classifier from different stages |
| quite a lot of data | Finetune a few layers                    | Finetune a larger number of layers                            |

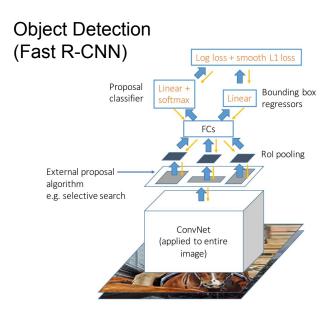
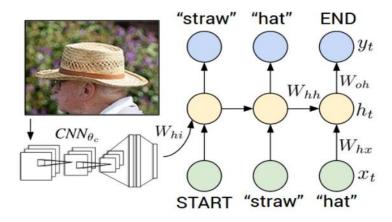
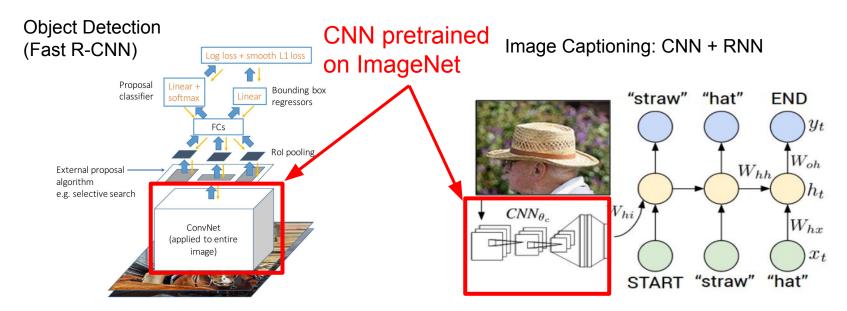


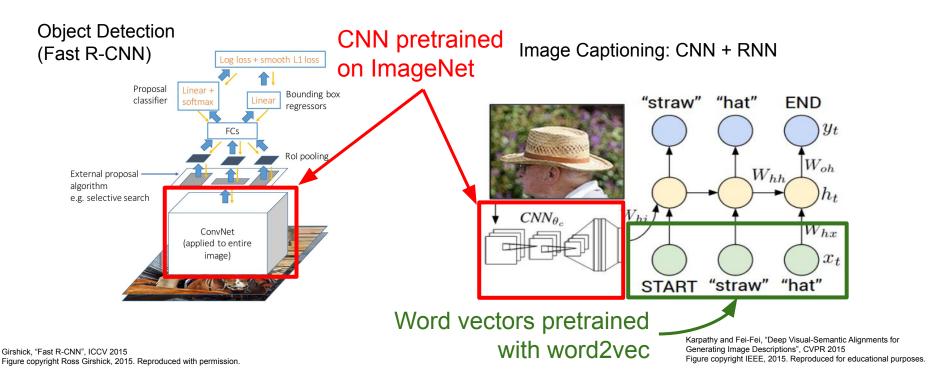
Image Captioning: CNN + RNN

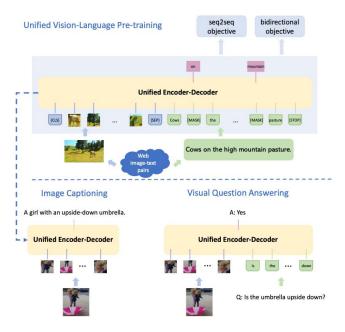


Girshick, "Fast R-CNN", ICCV 2015 Figure copyright Ross Girshick, 2015. Reproduced with permission. Karpathy and Fei-Fei, "Deep Visual-Semantic Alignments for Generating Image Descriptions", CVPR 2015 Figure copyright IEEE, 2015. Reproduced for educational purposes.



Girshick, "Fast R-CNN", ICCV 2015 Figure copyright Ross Girshick, 2015. Reproduced with permission. Karpathy and Fei-Fei, "Deep Visual-Semantic Alignments for Generating Image Descriptions", CVPR 2015 Figure copyright IEEE, 2015. Reproduced for educational purposes.





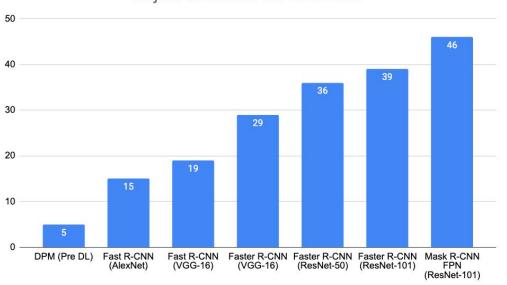
Zhou et al, "Unified Vision-Language Pre-Training for Image Captioning and VQA" CVPR 2020 Figure copyright Luowei Zhou, 2020. Reproduced with permission.

- Train CNN on ImageNet
- Fine-Tune (1) for object detection on Visual Genome
- 1. Train BERT language model on lots of text
- Combine(2) and (3), train for joint image / language modeling
- 3. Fine-tune (4) for image captioning, visual question answering, etc.

Krishna et al, "Visual genome: Connecting language and vision using crowdsourced dense image annotations" IJCV 2017 Devlin et al. "BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding" ArXiv 2018

## Transfer learning with CNNs - Architecture matters

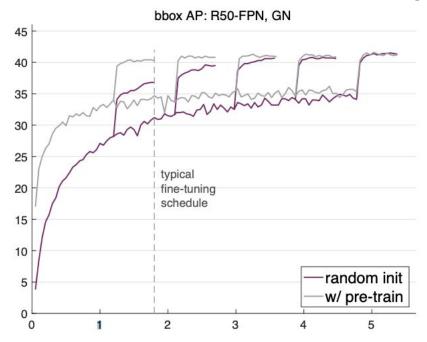
Object detection on MSCOCO



We will discuss different architectures in detail in two lectures

Girshick, "The Generalized R-CNN Framework for Object Detection", ICCV 2017 Tutorial on Instance-Level Visual Recognition

## Transfer learning with CNNs is pervasive... But recent results show it might not always be necessary!



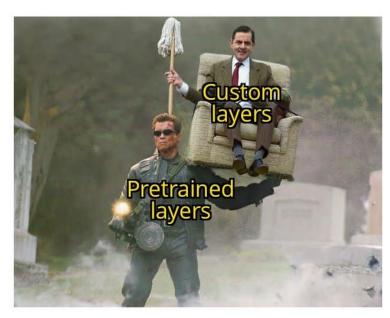
He et al, "Rethinking ImageNet Pre-training", ICCV 2019 Figure copyright Kaiming He, 2019. Reproduced with permission. Training from scratch can work just as well as training from a pretrained ImageNet model for object detection

But it takes 2-3x as long to train.

They also find that collecting more data is better than finetuning on a related task

## Takeaway for your projects and beyond:

Transfer learning be like



Source: AI & Deep Learning Memes For Back-propagated Poets

## Takeaway for your projects and beyond:

Have some dataset of interest but it has < ~1M images?

- 1. Find a very large dataset that has similar data, train a big ConvNet there
- 2. Transfer learn to your dataset

Deep learning frameworks provide a "Model Zoo" of pretrained models so you don't need to train your own

TensorFlow: <a href="https://github.com/tensorflow/models">https://github.com/tensorflow/models</a>

PyTorch: <a href="https://github.com/pytorch/vision">https://github.com/pytorch/vision</a>

## Summary

**TLDRs** 

We looked in detail at:

- Activation Functions (use ReLU)
- Data Preprocessing (images: subtract mean)
- Weight Initialization (use Xavier/He init)
- Batch Normalization (use this!)
- Transfer learning (use this if you can!)

# Next time: Training Neural Networks, Part 2

- Parameter update schemes
- Learning rate schedules
- Gradient checking
- Regularization (Dropout etc.)
- Babysitting learning
- Evaluation (Ensembles etc.)
- Hyperparameter Optimization
- Transfer learning / fine-tuning