

```

1: //Logger.c
2:
3: TFileHandle prepLog() {
4:     TFileHandle fout;
5:     openWritePC(fout, "log.txt");
6:     return fout;
7: }
8:
9:
10: void sendLog(TFileHandle logfile, int time, string mesg){
11:     writeLongPC(logfile, time);
12:     writeTextPC(logfile, "\t");
13:     writeTextPC(logfile, mesg);
14:     writeEndlPC(logfile);
15: }
16:
17: void sendLog(TFileHandle logfile, int time, string mesg, float &numarg){
18:     writeLongPC(logfile, time);
19:     writeTextPC(logfile, "\t");
20:     writeTextPC(logfile, mesg);
21:     writeTextPC(logfile, "\t");
22:     writeFloatPC(logfile, numarg);
23:     writeEndlPC(logfile);
24: }
25:
26: void sendLog(TFileHandle logfile, int time, string mesg, int &numarg){
27:     writeLongPC(logfile, time);
28:     writeTextPC(logfile, "\t");
29:     writeTextPC(logfile, mesg);
30:     writeTextPC(logfile, "\t");
31:     writeLongPC(logfile, numarg);
32:     writeEndlPC(logfile);
33: }
34:

```