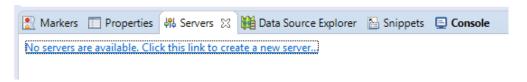
All data, which normally would be hold in a data base, for lab purpose will stay in the memory storage.

# Developer environment

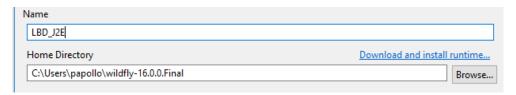
- Eclipse
- Server Wildfly 16 or newer

## Setup environment

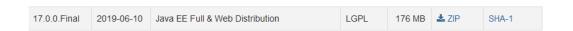
#### 1. Install server:



Select Wildfly 16.0 and proceed. Leave default settings and go to next page.



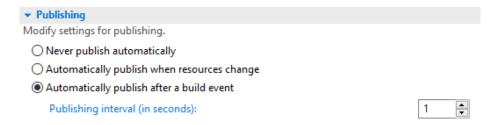
You can download server directly from eclipse or if something goes wrong you can download it from wildfly site ( <a href="https://wildfly.org/downloads/">https://wildfly.org/downloads/</a> and download Wildfly server 16.0 or higher ).



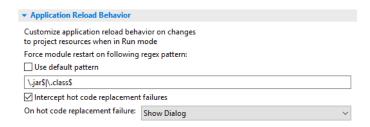
#### 2. Configure hot deployment on wildfly server:

Go to tab servers -> double click on installed server.

In newly opened window "Overview" find dropdown named "Publishing" and check third option:



Next go to dropdown "Application Reload Behavior", check use default pattern checkbox and edit the regex pattern to: "\.jar $|\cdot.class$ ".



#### 3. Install JBossTools

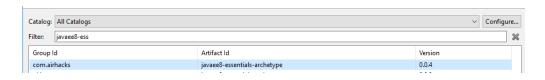
In eclipse go to "Help > Install New Software...". In field "Work with" paste: <a href="http://download.jboss.org/jbosstools/photon/stable/updates/">http://download.jboss.org/jbosstools/photon/stable/updates/</a>

#### Select all necessary:

Work with: JBoss Tools - http://download.jboss.org/jbosstools	/photon/stable/updates/	V Add
type filter text		
Name	Version	
> 🔲 👊 * Abridged JBoss Tools		
> 🔲 👊 * Additional JBoss Tools		
> DI III JBoss Application Development		
> JBoss Application Server Adapters		
> IIII JBoss Cloud And Container Development Tools		
> IIII JBoss Data Services Development		
> 🗹 👊 JBoss Maven Support		
> 🔲 👊 JBoss Mobile Development		
> 🗹 👊 JBoss Web and Java EE Development		
> 🗌 👊 Red Hat Fuse Tooling		

### 4. Add new Maven project:

Create new project by clicking: File > new > Maven Project In first window leave everything as default and proceed. In next window filter by **javaee8-essentials-archetype**Choose one with **com.airhacks** Group Id



Click next and as the Group Id set: "pl.fis.<name>.<last\_name>"

As Artifact Id set: "Ibd-jax-rs" **Example**: pl.fis.jan.kowalski.lbd

### 5. Run project

To start project click right mouse button on the your project in the Project Explorer Tab on the left. Select "Run As" -> "Run on server". Then choose an existing server. Select one you've already created go next and add you project into server deployments.

If everything goes right you should be able to see under address: <a href="http://127.0.0.1:8080/lbd-jax-rs/resources/ping/">http://127.0.0.1:8080/lbd-jax-rs/resources/ping/</a> Result string:

Enjoy Jakarta EE with MicroProfile 2+!

#### Warm up

All uris to the endpoints should have a form:

"http://<domain>/lbd-jax-rs/api/<endpoint>"

- 1. Create endpoint for http-GET method. Return a spaceship list using uri "/v1/spaceships".
- 2. Create endpoint for http-POST method adding "X-Wing" spaceship to the ship list. Use uri "/v1/spaceships".

Check using GET method the occurrence of added ship in the list.

#### **Endpoint – basics**

Implement space fleet management RESTful application that provides following functionality:

3. Provides spaceship list as xml representation. Use uri "/v2/spaceships". Response should looks like:

4. Provides spaceship list as json representation. Use uri "/v2/spaceships". Response should looks like:

```
{
    "spaceships": [
        "Battlestar Galactica",
        "Elysium",
        ...
]
```

5. Adding spaceship as xml to the ship list. Use uri "/v2/spaceships".

```
<ship>X-Wing</ship>
```

Check using GET method the occurrence of added ship in the list.

6. Adding spaceship as json to the ship list. Use uri "/v2/spaceships".

```
{ "spaceship": "B-Wing" }
```

Check operation result using GET method.

7. Removing specified spaceship from the ship list. Use uri "/v2/spaceships/<spaceship name>". Check removing operation result using GET method.

### **Binding**

Extending the application by using JSON binding.

8. Provide space fleet name with ship's list as a json representation. Use uri "/v3/space-fleet".

Response should be formatted as follows:

9. Add new spaceship to the space fleet passing its json representation to the server. To be added spaceship has a name and a speed. Use uri "/v3/space-fleet".

Check using GET method the occurrence of added ship in the list.

10. Get detail spaceship information using "/v3/ships/<spaceship name>". As an endpoint response an object should be used.

#### Validation and exception handling

1. Throw own ResourceNotFoundException on calling not existing spaceship detail information (eg. "B-Wing"). Use "/v4/space-fleet/<spaceship name>" uri. Implement generic solution that returns json instead of default error page.

```
{
    "status": "NOT_FOUND",
    "message": "resource '<spaceship name>' not found"
}
```

2. Extend spaceship representation by adding year-of-manufacturing field as java's LocalTime.

```
{
    "year-of-manufacturing": "2003-10-07",
    "name": "Elysium",
    "speed": 5
}
```

3. Get space fleet as a json representation. Use uri "/v4/space-fleet". Check operation result using GET method.

4. Add new spaceship to the space fleet passing its json representation to the server. Use uri "/v4/space-fleet".

Extend spaceship by adding fields:

```
year-of-manufacturing - optional but need to be in the past if present
name - required and need to be not blank
speed - required and need to be positive
```

Check spaceship information by calling "/v4/space-fleet/<spaceship name>".

5. On validation failure return a json error message containing validation error message as follow:

```
{
    "status": "BAD_REQUEST",
    "field-errors": [
    { "<field name>" : : "<here an error message>" },
    ...
    ]
}
```

### **API-Documentation (optional)**

1. Document and generate documentation of the v4-endpoints using openAPI/Swagger.

```
Initial spaceship list
"Battlestar Galactica", "Elysium", "Reapers", "USS Enterprise", "Spaceball One",
"Millennium Falcon", "Death Star", "Starkiller Base", "Tie Fighter", "USCSS
Prometheus"
```