

KEN GRIER

FRONT-END DEV / DESIGNER

TECHNICAL SKILLS

HTML5, CSS3, SASS, JS, JSON, PHP, Bootstrap Framework, Adobe Creative Cloud, Sketch, Webflow, Invision, Wordpress, Procreate, GitHub

PASSIONS

Front-End Development, UI/UX, Illustration, Print Design, 3D Design, Boulderling, Coffee, Lots of Gradients, Improvising

WHAT I'M MOST PROUD OF

Development Communication

Gaining the talent to understand the needs of back-end developers/ engineers and translate those needs into guidelines for a front-end development process. Using creative problem solving to find well-designed solutions to UX/development needs.

Front-End Coding

Constantly improving my skill to code out front-end designs, think through development issues. and work within a design system efficiently.

EXPERIENCE

ASSOCIATE ART DIRECTOR

CORNETT / 2019-PRESENT

Responsible for managing a small team of designers to facilitated creative problem solving. Worked on multi-disciplinary concept development for new advertising initiatives and marketing campaigns.

INTERACTIVE DESIGNER

CORNETT / 2015-2019

Collaborated with multiple clients to bridge the gap between designers, back-end developers, and account planners. Responsible for art direction, front-end development, and QC of several web properties; this included emails, large-scale websites, landing pages, micro sites, and HTML5 ad production.

DESIGNER

OCULUS STUDIOS / 2015

Produced landing pages for various marketing campaigns, illustrations, and animation assets. Used Magento and Wordpress to build eCommerce platforms for clients.

DESIGNER

SILVEY+HUFFAKER / 2013-2015

Participated in discussions to clarify communication between sales, 3rd party developers, and vendors. Worked as a multi-faceted designer, responsible for brand creation, web development, and designing collateral.