

Kayla Griffith

Chicago, IL

Software Engineer

SUMMARY

Creative, detail-oriented, software engineer who is a proven problem solver and team builder who brings balanced technical and business perspectives to organizational challenges. Looking to leverage my diverse skillset to better people's lives and make prosperity in tech more equitable.

WORK EXPERIENCE

Principal Developer, GriffCodes, LLC

January 2022 — Present

- Creating custom websites employing various technologies (HTML, CSS, SASS, Bootstrap, JS, React, NodeJS, Sanity CMS)
- Tackling the entire development lifecycle—from interfacing with clients, building necessary site code, and deploying sites to hosting platforms

Software Engineering Apprentice at Creating Coding Careers, San Diego, CA (Remote)

July 2021 — December 2021

- Served as project technical lead driving agile workflow deliverables for frontend development of learning management system software
- Built full-stack applications following TDD principles (leveraging RESTful APIs, JS, React, Redux, CSS, SASS, NodeJS, and HTML)
- Modified client legacy codebases through iterative sprint cycles
- Mentored new agency apprentices by teaching relevant coding concepts

Software Engineering Fellow at GCode, Boston, MA (Remote)

October 2020 — December 2020

- Selected into highly competitive program covering the fundamentals of web development. Collaborated within teams to develop and launch custom websites (built in HTML, CSS, and JS), following web development best practices

EDUCATION

Full-stack Software Engineering Bootcamp 100devs, (Remote)

January 2021 — July 2021

BA in Communications from Northwestern University, Evanston, IL

Graduation June 2017

- Fulbright Scholar 2017 (Germany)

Recent Projects:

Oh, Where to Eat... (Web App) – A randomized restaurant picker that helps the indecisive eaters of the world. Built with HTML, vanilla CSS, and Javascript.

Jesus Campos Creative (Portfolio Site) – A creative portfolio built from scratch that employs a headless CMS so that future content updates can be completely handled by the client. Built using a combination of React, vanilla JS, and Sanity CMS.

CONTACT

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[@kgriffcodes](https://twitter.com/kgriffcodes)

SKILLS

HTML

CSS

SASS

Javascript

React

Redux

NodeJS

MySQL

NoSQL (MongoDB, Redis)

Github

Wordpress

Squarespace

Web Accessibility

Test-Driven Development

INTERESTS

Theatre

Baking