# SER 321 B Session

SI Session

Monday October 23rd 2023

4:00 - 5:00 pm MST

# Agenda

Running your Server

Running the "Real" Server

Sockets

Steps for use

The Client Socket

Assignment 3 GUI Intro

## SI Session Expectations

Thanks for coming to the **SER 321** SI session. We have a packed agenda and we are going to try to get through as many of our planned example problems as possible. This session will be recorded and shared with others.

- If after this you want to see additional examples, please visit the drop-in tutoring center.
- We will post the link in the chat now and at the end of the session.
  - tutoring.asu.edu
- Please keep in mind we are recording this session and it will be made available for you to review 24-48 hours after this session concludes.
- Finally, please be respectful to each other during the session.

### **Interact with us:**

### **Zoom Features**



#### **Zoom Chat**

- Use the chat feature to interact with the presenter and respond to presenter's questions.
- Annotations are encouraged





Were we able to get the WebServer in **Task 2** running?

[root@ip-172-31-47-54 WebServer]# gradle FunWebServer
<======---> 75% EXECUTING [4s]
> :FunWebServer

STEP ONE: gradle FunWebServer

Public IPv4 address

http://18.214.2.80:9000

STEP TWO: Open in browser

You will see this on a successful connection!

## You can make the following GET requests

- /file/sample.html -- returns the content of the file sample.html
- /json -- returns a json of the /random request
- /random -- returns index.html

## File Structure in www (you can use /file/www/FILENAME):

- index.html
- root.html

# SER 321 Assignment 2 WebServer

What about the "real" WebServer in **Task 2.4**?

```
server {
   listen
               80;
   listen
               [::]:80;
   /usr/share/nginx/html;
   root
   location / {
           proxy_pass http://localhost:9000/;
   # Load configuration files for the default server block.
   include /etc/nginx/default.d/*.conf;
   error_page 404 /404.html;
   location = /404.html {
   error_page 500 502 503 504 /50x.html;
   location = /50x.html {
```





STEP ONE: Setup and start nginx

What about the "real" WebServer in **Task 2.4**?





STEP ONE: Setup and start nginx

Do we remember how to work with nginx?

## systemctl status nginx

sudo systemctl restart nginx

What about the "real" WebServer in **Task 2.4**?





STEP ONE: Setup and start nginx

[root@ip-172-31-47-54 WebServer]# gradle FunWebServer

<=========--> 75% EXECUTING [3s]

> :FunWebServer

Do we remember how to work with nginx?

STEP TWO:

gradle FunWebServer

What about the "real" WebServer in Task 2.4?





STEP ONE:

Setup and start nginx

[root@ip-172-31-47-54 WebServer]# gradle FunWebServer

<==========--> 75% EXECUTING [3s]

> :FunWebServer

Do we remember how to work with nginx?

STEP TWO:

gradle FunWebServer

STEP THREE:

Open in browser

# SER 321 Sockets!

### Generic Steps for working with sockets:

Client

- 1.
- Socket sock
- 3.

Check out the recording for the solution!

- sock = new Socket(host, port: 8888);
- 5.
- 6.
- |7.
- 8. sock.close();

# SER 321 Sockets!

```
int port = Integer.parseInt(args[0]); Server
```

ServerSocket serv = new ServerSocket( port: 8888);

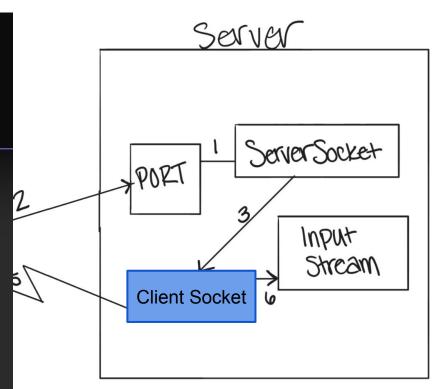
```
3.
  4.
  5.
Socket sock = serv.accept();
        sock.close();
  9.
```

Check out the recording for the solution!



Remember that the OS will dynamically allocate a new port for the Client Socket!

```
> Task :runClient
Connected to server at localhost:9099
String to send>
<========--> 75% EXECUTING [33s]
> :runClient
 > Task :runServer
  Server ready for connections
Server is listening on port: 9099
  Server waiting for a connection
Server connected to client
  Allocated Client Socket: 55436
  <=======---> 75% EXECUTING [53s]
 > :runServer
```



# SER 321 Working with Sockets

So the connection is established, now what?

### **Need to get the Input and Output streams!**

```
String host = args[0];

Read from Server

Write to Server

Read from console

String host = args[0];

Socket server = new Socket(host, port);

System.out.println("Connected to server at " + host + ":" + port);

OutputStream input = server.getInputStream();

BufferedReader stdin = new BufferedReader(new InputStreamReader(System.in));

String host = args[0];

Socket server = new Socket(host, port);

System.out.println("Connected to server at " + host + ":" + port);

System.out.println("Connected to server at " + host + ":" + port);

String host = args[0];

Socket server = new Socket(host, port);

System.out.println("Connected to server at " + host + ":" + port);

System.out.println("Connected to server at " + host + ":" + port);

String host = args[0];
```

Need this in your gradle task if you want to read from the console!

# SER 321 Assignment 3 Part 1

Play around with the code first! Want to be familiar with it before you start!

Make sure your server is **robust**!

Does not crash!

Handles bad input

Handles client disconnect

### Keep the protocol handy at all times!

If you don't follow the protocol, the system won't know what you are talking about!

## SER 321

Assignment 3 Part 2

Let's take a quick peek at the UI in Assignment 3 Part 2

PicturePanel

OutputPanel



```
try {
    picturePanel.insertImage( fname: "img/hi.png", row: 0, col: 0); // hard coded to open this image
    // -- image (not path) should be read from server message
} catch (Exception e){
    System.out.println(e);
```

## SER 321

Assignment 3 Part 2

Let's take a quick peek at the UI in Assignment 3 Part 2

public void submitClicked()

Let's take a closer look together!



Current task: read the requirements

4

Current Points this round: 100

Submit

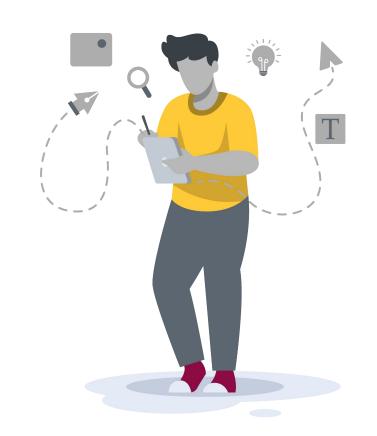
All in

Hello, please tell me your name. katie

## **Questions?**

## Survey:

https://bit.ly/asn\_survey



## **Upcoming Events**

## SI Sessions:

Thursday, October 26th 2023 at 7:00 pm MST

## **Review Sessions:**

TBD

# More Questions? Check out our other resources!

#### tutoring.asu.edu



Academic Support Network

★ Services ➤ Faculty and Staff Resources About Us ➤

### Academic Support

Academic Support Network (ASN) provides a variety of free services in-person and online to help currently enrolled ASU students succeed academically.

#### Services



#### **Subject Area Tutoring**

Need in-person or online help with math, science, business, or engineering courses? Just hop into our Zoom room or drop into a center for small group tutoring. We'll take it from there.

Need help using Zoom?

View the tutoring schedule

View digital resources

Go to Zoom



#### Writing Tutoring

Need help with undergraduate or graduate writing assignments? Schedule an in-person or online appointment, access your appointment link, or wait in our drop-in

Access your appointment link

Access the drop-in queue

Schedule Appointment



University College

#### Online Study Hub

Join our online peer communities to connect with your fellow Sun Devils. Engage with our tools to search our bank of resources, videos, and previously asked questions. Or, ask our Tutorbot questions.

Now supporting courses in Math, Science, Business, Engineering, and Writing.

Online Study Hub

1\_

#### Go to Zoom

2\_

Need help using Zoom?

View the tutoring schedule

View digital resources

- 1. Click on 'Go to Zoom' to log onto our Online Tutoring Center.
- Click on 'View the tutoring schedule' to see when tutors are available for specific courses.

# More Questions? Check out our other resources!

### tutoring.asu.edu/online-study-hub

Select a subject
- Any -







Don't forget to check out the Online Study Hub for additional resources!

## **Additional Resources**

### CoureRepo