SER 321 B Session

SI Session

Sunday, November 3rd 2024

7:00 pm - 8:00 pm MST

Agenda

OSI Review

Sockets!

Informal Steps

Formal Steps

Port Examination

SI Session Expectations

Thanks for coming to the **SER 321** SI session. We have a packed agenda and we are going to try to get through as many of our planned example problems as possible. This session will be recorded and shared with others.

- If after this you want to see additional examples, please visit the drop-in tutoring center.
- We will post the link in the chat now and at the end of the session.
 - tutoring.asu.edu
- Please keep in mind we are recording this session and it will be made available for you to review 24-48 hours after this session concludes.
- Finally, please be respectful to each other during the session.

Interact with us:

Zoom Features



Zoom Chat

- Use the chat feature to interact with the presenter and respond to presenter's questions.
- Annotations are encouraged

<mark>R 321</mark> Unit Model	Layer	talking about
Data	Application	
Data	Presentation	
Data	Session	
Segment	Transport	
Packet	Network	
Frame	Data Link	
Bits	Physical	

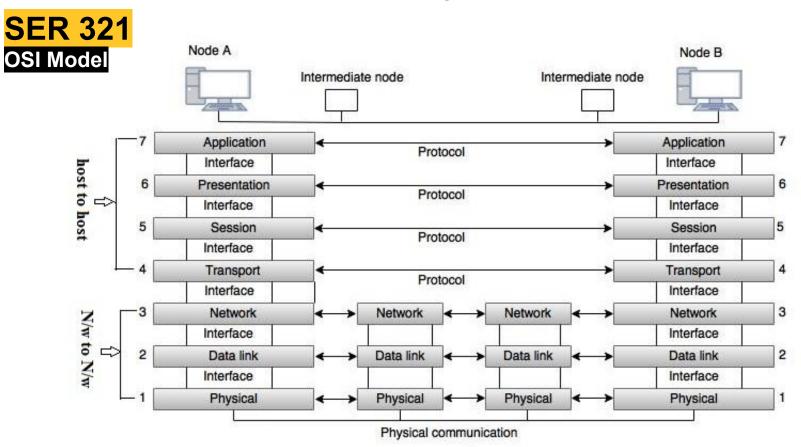


Fig: OSI Model

SER 321
TCP vs. UDP Matching

Unreliable

TCP

OR

UDP

SER 321
TCP vs. UDP Matching

Connection-Oriented

SER 321
TCP vs. UDP Matching

Uses Streams

SER 321
TCP vs. UDP Matching

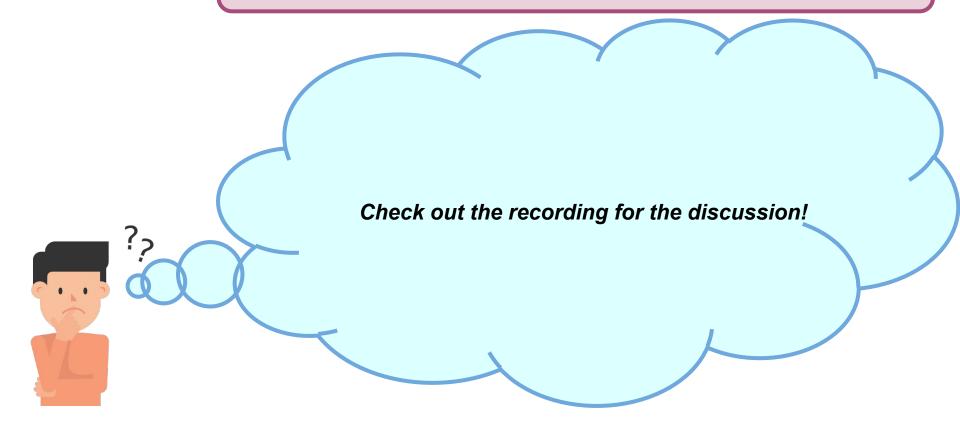
Has Less Overhead

SER 321
TCP vs. UDP Matching

Has Less Overhead



What do we need for a client/server connection?



Check out the recording for the discussion! **SER 321** Sockets allow our client and server to communicate! Sockets! Location Need to define 3 properties before usage Connection IP or DNS 142.251.46.206 www.google.com Semantics Connection TCP or UDP Connectionless Message Format Oriented **Protocol Specs Synchronous** Asynchronous Hello! **Stateless** Stateful Client Server Binary Text Welcome! Headers No Headers

Check out the recording for the discussion! **SER 321** Sockets allow our client and server to communicate! Sockets! Person Need to define **3 properties** before usage Conversation IP or DNS 142.251.46.206 www.google.com Flow Connection Conversation TCP or UDP Connectionless Oriented Content **Protocol Specs Synchronous** Asynchronous Hello! Stateless Stateful Binary Text Welcome! No Headers Headers

SER 321
Client Socket

Steps for the Client Socket

1.			
2.			
3.			

4. 5. 6. 7. 8.

Assign 3-1 Starter Code

SER 321 Client Socket

```
    Define Params
    Create Socket
    C ONLY Create a struct for the address
    Establish Connection
    Send Message
    Receive Message
```

Repeat #5 and #6 as needed

Close Socket

8.

```
static ObjectOutputStream os: 4 usages
static DataInputStream in; 3 usages
public static void main (String args[]) {
 if (args.length != 2) {...}
   port = Integer.parseInt(args[1]);
  } catch (NumberFormatException nfe) {
   System.out.println("[Port|sleepDelay] must be an integer");
   System.exit( status: 2);
   System.out.println("Client connected to server.");
   boolean requesting = true;
    while (requesting) {
      System.out.println("What would you like to do: 1 - echo, 2 - add,
      Scanner scanner = new Scanner(System.in);
      int choice = Integer.parseInt(scanner.nextLine());
      JSONObject json = new JSONObject(); // request object
          System.out.println("Choose guit. Thank you for using our service
          requesting = false;
        case 1:
```

json.put("type", "echo");
json.put("data", message);

case 2:

class SockClient {

static Socket sock = null; 4 usages

static OutputStream out; 2 usages

static String host = "localhost"; 2 usages
static int port = 8888; 2 usages

```
os.writeObject(json.toString());
    os.flush();
    // TODO: handle the response
    // - not doing anything other than printing payload
   String i = (String) in.readUTF();
    JSONObject res = new JSONObject(i);
    System.out.println("Got response: " + res);
    if (res.getBoolean( key: "ok")){
      if (res.getString( key: "type").equals("echo")) {
        System.out.println(res.getString( key: "echo"));
      } else {
        System.out.println(res.getInt( key: "result"));
    else {
      System.out.println(res.getString( key: "message"));
} catch (Exception e) {
 e.printStackTrace();
```

if(!requesting) {

SER 321 Server Socket

Steps for the Server Socket

2. 3. Check out the recording for the discussion! 4. 5. 6. 8. 9.

SER 321 Scratch Space

Upcoming Events

SI Sessions:

- Tuesday, November 5th 2024 at 10:00 am MST
- Thursday, November 7th at 7:00 pm MST
- Sunday, November 10th at 7:00 pm MST CANCELLED Happy Veteran's Day!
- Tuesday, November 12th at 10:00 am MST

Review Sessions:

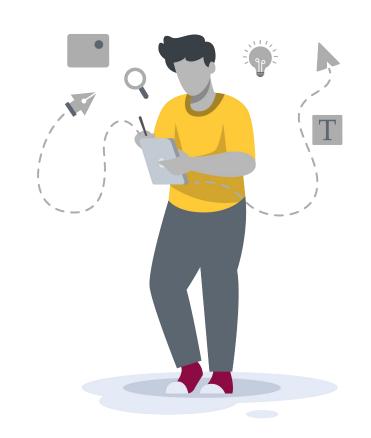
TBD - Waiting for approval

Questions?

Survey:

https://asuasn.info/ASNSurvey





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More Questions? Check out our other resources!

tutoring.asu.edu



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Services



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Need help using Zoom?

View the tutoring schedule

View digital resources

Go to Zoom



Writing Tutoring

Need help with undergraduate or graduate writing assignments? Schedule an in-person or online appointment, access your appointment link, or wait in our drop-in

Access your appointment link

Access the drop-in queue

Schedule Appointment



Online Study Hub

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Online Study Hub

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- 2. Click on 'View the tutoring schedule' to see when tutors are available for specific courses.

More Questions? Check out our other resources!

tutoring.asu.edu/online-study-hub

Select a subject
- Any -







Don't forget to check out the Online Study Hub for additional resources!

Expanded Writing Support Available

Including Grammarly for Education, at no cost!





tutoring.asu.edu/expanded-writing-support

^{*}Available slots for this pilot are limited

Additional Resources

- Course Repo
- Gradle Documentation
- GitHub SSH Help
- Linux Man Pages
- OSI Interactive
- MDN HTTP Docs
 - Requests
 - Responses
- JSON Guide
- org.json Docs
- javax.swing package API
- Swing Tutorials