

SER 321 A Session

SI Session

Thursday, February 20th 2025

7:00 pm - 8:00 pm MST

Agenda



Client Handling and Communication

Main and Worker

Peer to Peer

Assignment 5 PSA

Assignment 5 Example Walkthrough

SI Session Expectations

Thanks for coming to the **SER 321** SI session. We have a packed agenda and we are going to try to get through as many of our planned example problems as possible. This session will be recorded and shared with others.

- If after this you want to see additional examples, please visit the drop-in tutoring center.
- We will post the link in the chat now and at the end of the session.
 - tutoring.asu.edu
- Please keep in mind we are recording this session and it will be made available for you to review 24-48 hours after this session concludes.
- Finally, please be respectful to each other during the session.

Interact with us:

Zoom Features



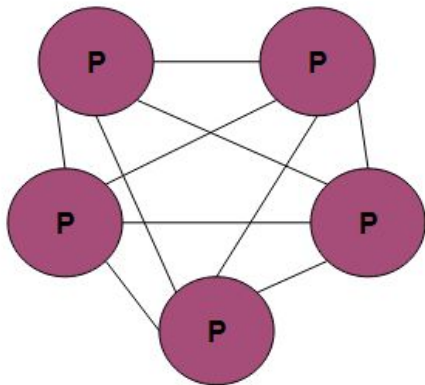
Zoom Chat

- Use the chat feature to interact with the presenter and respond to presenter's questions.
- Annotations are encouraged

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Distributed Systems

Communication!

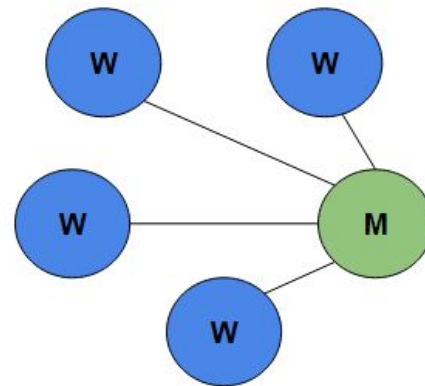


Pros:

- Peers can join or leave as needed
- Robust - no single point of failure

Cons:

- Communication is more *complex*
- Setup is not as straightforward
- Client connections are handled *differently*



Pros:

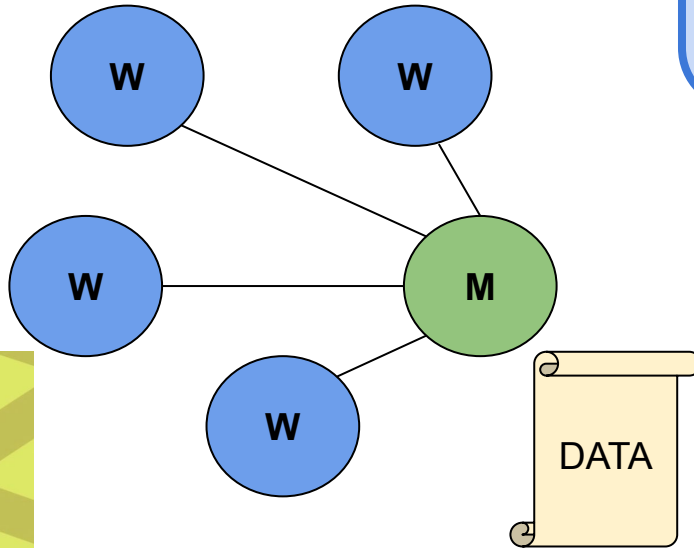
- Straightforward setup
- Logic is centralized
- Communication is linear

Cons:

- Single point of failure

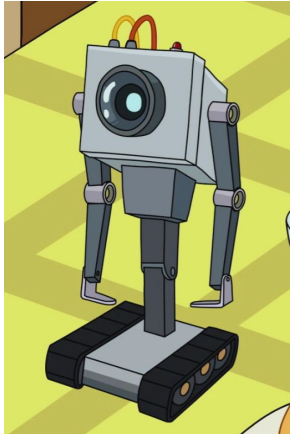
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Communication



Workers
only do
their task
then report
back

Think worker bees
or
specialized machinery

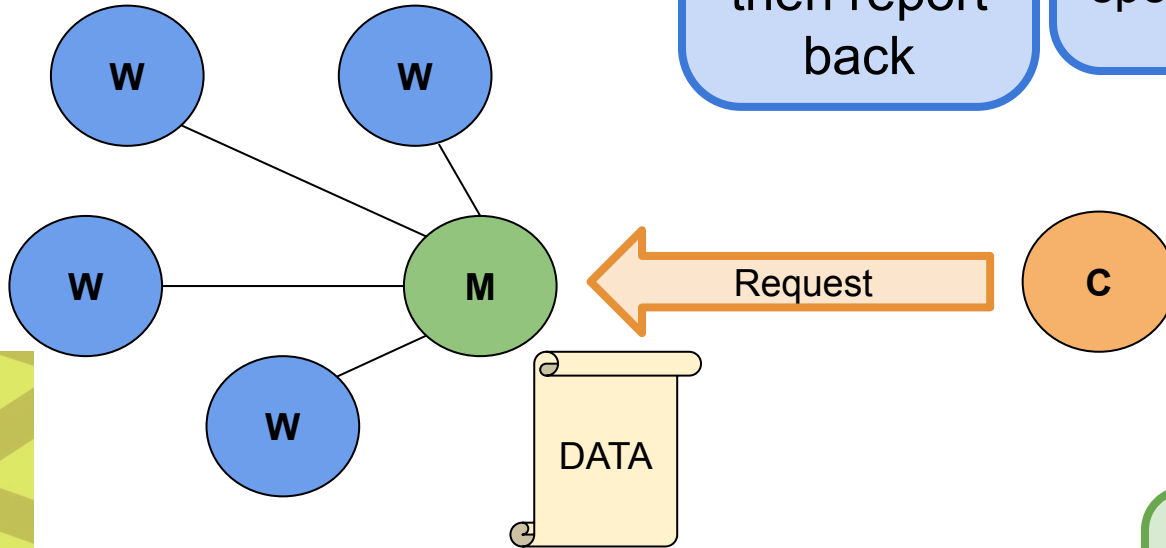


Main is in charge of everything

Similar to _____
in our previous
implementations

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Communication



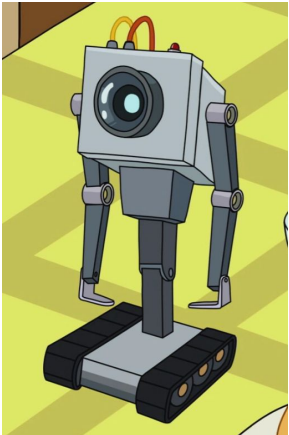
Workers
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Think worker bees
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What about
Client
Requests?

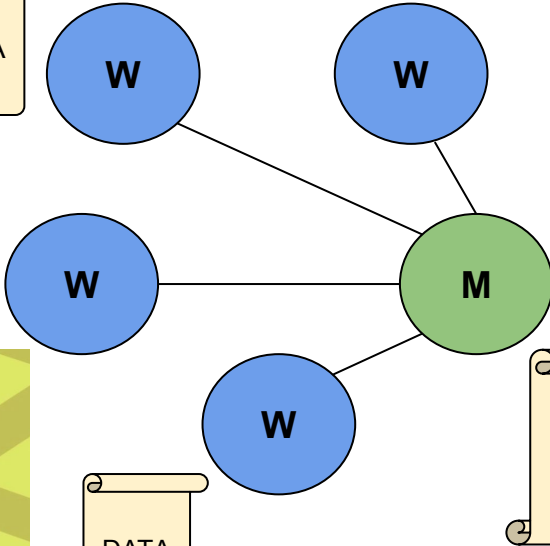
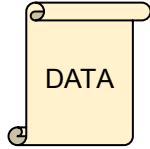
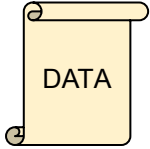
Main is in charge of everything

Similar to _____
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implementations



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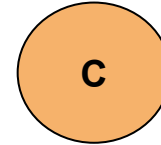
Communication



Workers
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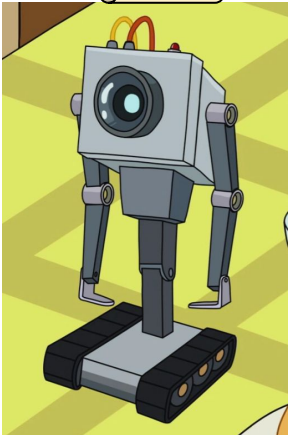
Think worker bees
or
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What about
Client
Requests?



Main is in charge of everything

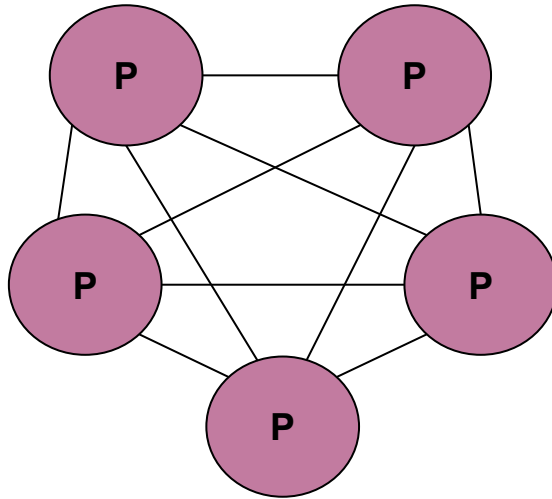
Similar to _____
in our previous
implementations



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Communication

How do we handle the client in a Peer to Peer system?



Request is sent to the
current leader

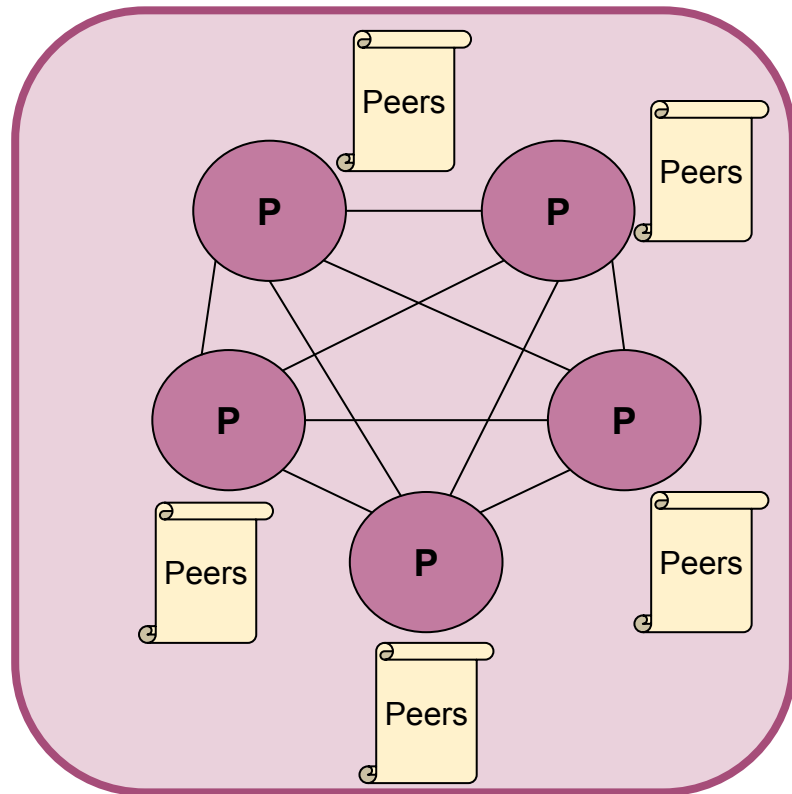
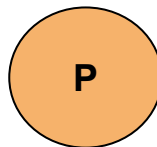
or

Peer that received the
request *acts as the leader*

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Communication

What about *adding* a Peer to the Cluster?



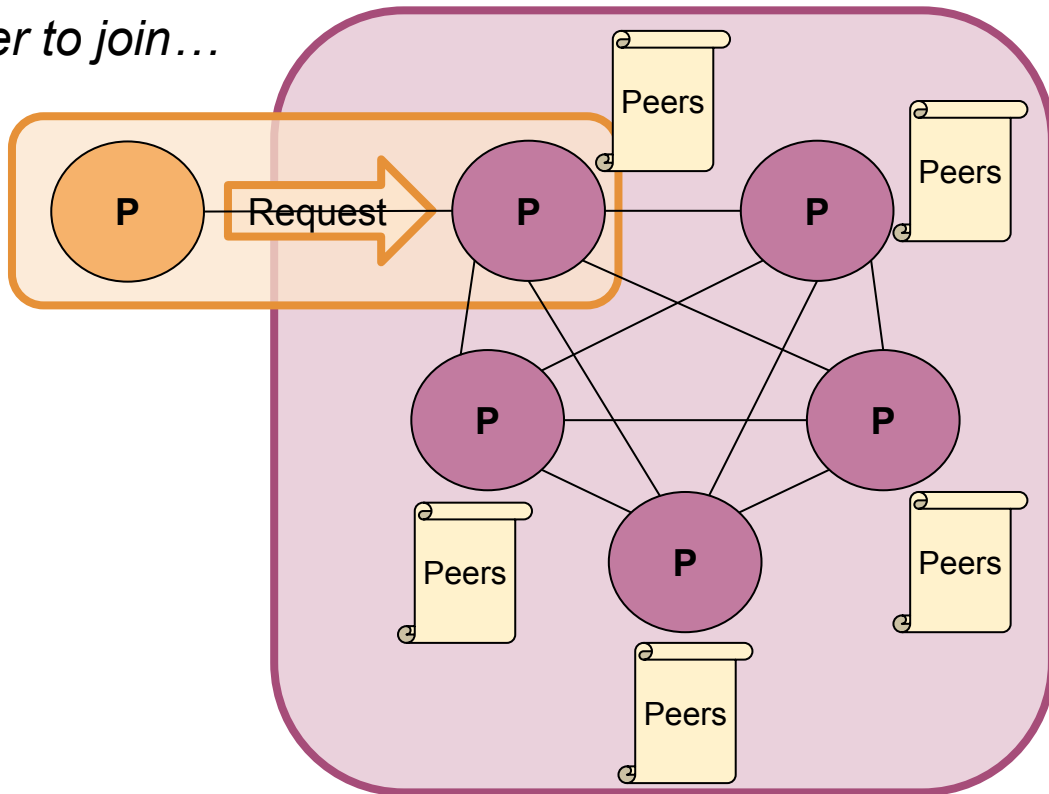
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Communication

What about **adding** a Peer to the Cluster?

Assuming we want to allow the peer to join...

Is that all?



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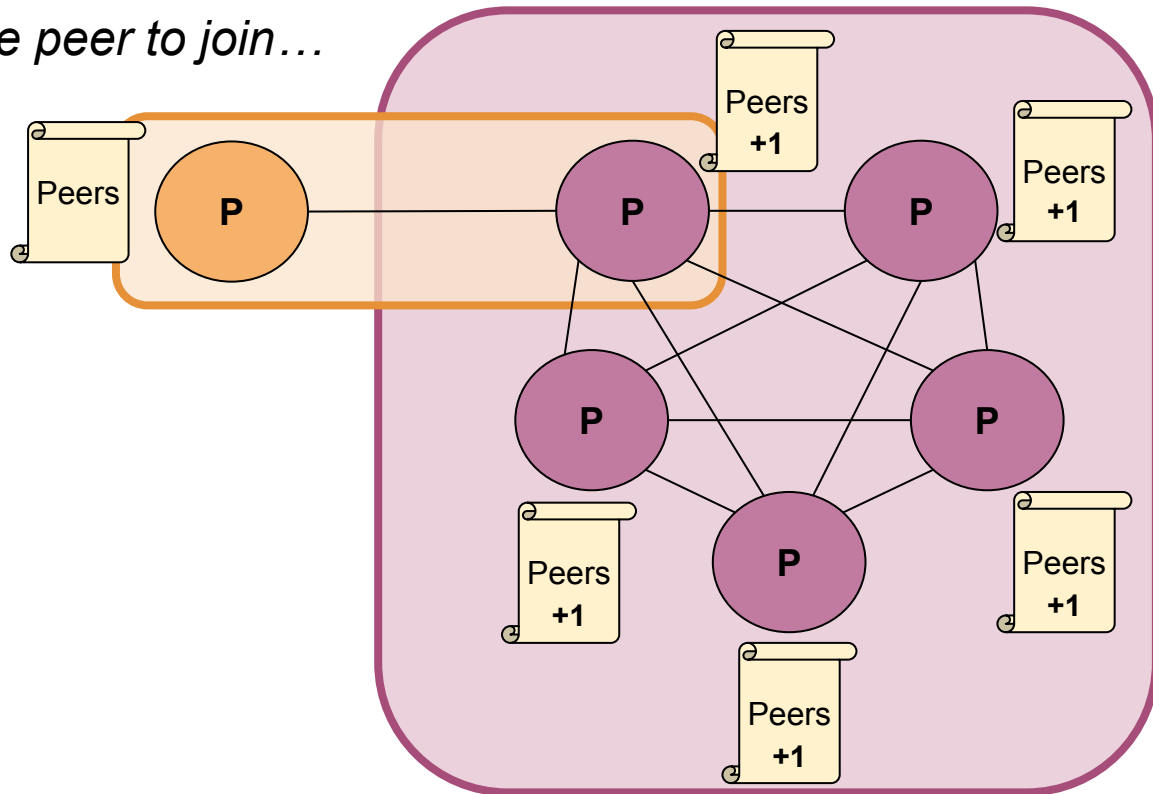
Communication

What about **adding** a Peer to the Cluster?

Assuming we want to allow the peer to join...

Three Additional Steps:

- 1.
- 2.
- 3.





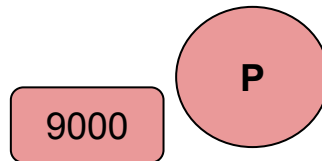
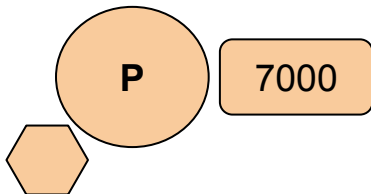
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Communication

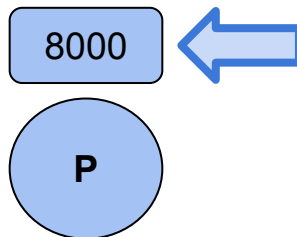
Remember that the OS allocates a new port for the client socket!

Run With:

```
gradle runPeer --args "Name Port"
```



We are going to take a closer look at the code in a moment!

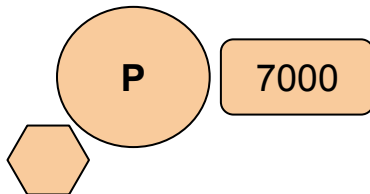


```
gradle runPeer --args "Peer8000 8000"
```

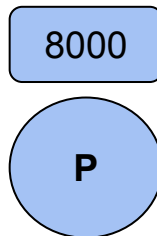
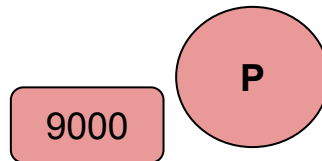
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Communication

```
gradle runPeer --args "Peer7000 7000"
```



```
> Task :runPeer
Hello Peer7000 and welcome! Your port will be 7000
> Who do you want to listen to? Enter host:port
<=====--> 75% EXECUTING [21s]
> :runPeer
█
```



```
> Task :runPeer
Hello Peer8000 and welcome! Your port will be 8000
> Who do you want to listen to? Enter host:port
<=====--> 75% EXECUTING [21s]
> :runPeer
█
```

```
gradle runPeer --args "Peer8000 8000"
```

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Communication

```
gradle runPeer --args "Peer7000 7000"
```

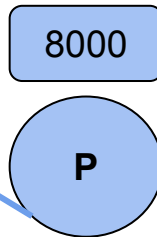
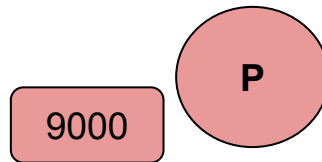
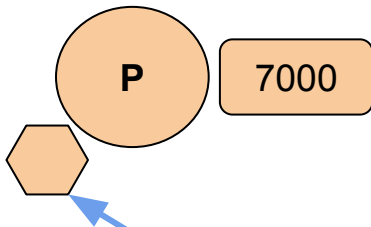
```
> Task :runPeer
```

```
Hello Peer7000 and welcome! Your port will be 7000
```

```
> Who do you want to listen to? Enter host:port
```

```
<=====--> 75% EXECUTING [21s]
```

```
> :runPeer
```



```
> Task :runPeer
```

```
Hello Peer8000 and welcome! Your port will be 8000
```

```
> Who do you want to listen to? Enter host:port
```

```
<<==<==<<==<==<=====----> 75% EXECUTING [1m 56s]
```

```
> You can now start chatting (exit to exit)
```

```
<=====--> 75% EXECUTING [2m 3s]
```

```
> :runPeer
```

SER 321 Communication

What will
happen?

```
> Task :runPeer
Hello Peer7000 and welcome! Your port will be 7000
> Who do you want to listen to? Enter host:port
<===== > 75% EXECUTING [21s]
> :runPeer
█
```

```
> Task :runPeer
Hello Peer8000 and welcome! Your port will be 8000
> Who do you want to listen to? Enter host:port
<===== > 75% EXECUTING [1m 56s]
> You can now start chatting (exit to exit)
<===== > 75% EXECUTING [3m 33s]
<===== > 75% EXECUTING [3m 37s]
hi 7000
```

```
PS C:\ASU\SER321\examples_repo\ser321examples\Sockets\S
Starting a Gradle Daemon, 1 busy and 1 stopped Daemons
```

```
> Task :runPeer
Hello Peer7000 and welcome! Your port will be 7000
> Who do you want to listen to? Enter host:port
<===== > 75% EXECUTING [2m 48s]
> :runPeer
█
```

Why?

9000

P

8000

P

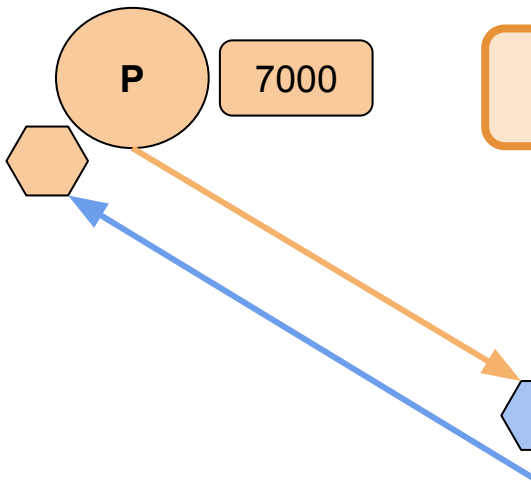
```
> Task :runPeer
Hello Peer8000 and welcome! Your port will be 8000
> Who do you want to listen to? Enter host:port
<===== > 75% EXECUTING [1m 56s]
> You can now start chatting (exit to exit)
<===== > 75% EXECUTING [3m 13s]
> :runPeer
hi 7000
```


Communication

```
> Task :runPeer  
Hello Peer8000 and welcome! Your port will be 8000  
> Who do you want to listen to? Enter host:port  
<====<<=====<=<=<=====-----> 75% EXECUTING [3m 4s]  
> You can now start chatting (exit to exit)  
[Peer7000]: Hi Peer8000!  
<=====-----> 75% EXECUTING [4m 4s]  
> :runPeer  

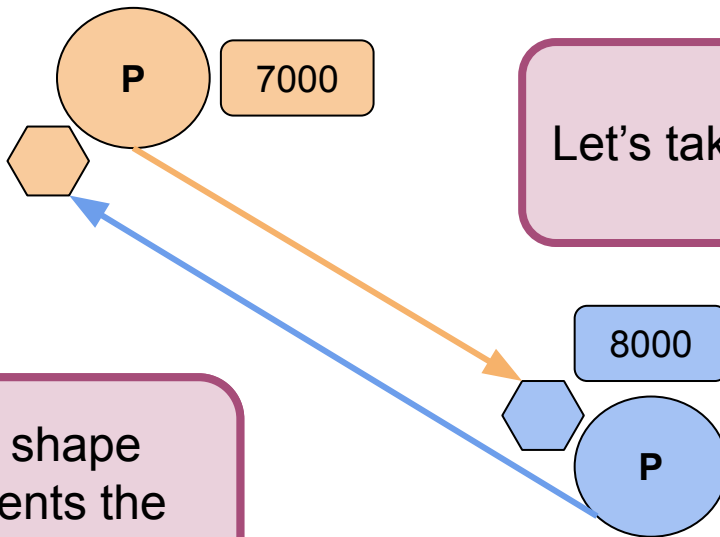
```

```
> Task :runPeer  
Hello Peer7000 and welcome! Your port will be 7000  
> Who do you want to listen to? Enter host:port  
<<====<==<===<=====-----> 75% EXECUTING [3m 43s]  
> You can now start chatting (exit to exit)  
<<<=<==<==<=<=====-----> 75% EXECUTING [3m 58s]  
<=====-----> 75% EXECUTING [4m 1s]  
Hi Peer8000!
```



Communication

localhost:8000



What shape represents the **ClientThread**?

```
> :runPeer
```

SimplePeerToPeer

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Communication

ServerThread

```
public class ServerThread extends Thread {
    2 usages
    private ServerSocket serverSocket;
    2 usages
    private Set<Socket> listeningSockets = new HashSet<>();

    1 usage
    public ServerThread(String portNum) throws IOException {
        serverSocket = new ServerSocket(Integer.valueOf(portNum));
    }

    | Starting the thread, we are waiting for clients wanting to talk to us, then save the socket in a list

    public void run() {
        try {
            while (true) {
                Socket sock = serverSocket.accept();
                listeningSockets.add(sock);
            }
        } catch (Exception e) {...}
    }

    | Sending the message to the OutputStream for each socket that we saved

    1 usage
    void sendMessage(String message) {
        try {
            for (Socket s : listeningSockets) {
                PrintWriter out = new PrintWriter(s.getOutputStream(), true);
                out.println(message);
            }
        } catch (Exception e) {...}
    }
}
```

```
public static void main (String[] args) throws Exception {
```

```
    BufferedReader bufferedReader = new BufferedReader(new InputStreamReader(System.in));
    String username = args[0];
    System.out.println("Hello " + username + " and welcome! Your port will be " + args[1]);

    // starting the Server Thread, which waits for other peers to want to connect
    ServerThread serverThread = new ServerThread(args[1]);
    serverThread.start();
    Peer peer = new Peer(bufferedReader, args[0], serverThread);
    peer.updateListenToPeers();
}
```

Peer

ClientThread

```
public class ClientThread extends Thread {
    2 usages
    private BufferedReader bufferedReader;

    1 usage
    public ClientThread(Socket socket) throws IOException {
        bufferedReader = new BufferedReader(new InputStreamReader(socket.getInputStream()));
    }

    public void run() {
        while (true) {
            try {
                JSONObject json = new JSONObject(bufferedReader.readLine());
                System.out.println("[\" + json.getString(\"username\")+\"]: \" + json.getString(\"message\");
            } catch (Exception e) {...}
        }
    }
}
```

```
public class ClientThread extends Thread {  
    2 usages  
    private BufferedReader bufferedReader;  
  
    1 usage  
    public ClientThread(Socket socket) throws IOException {  
        bufferedReader = new BufferedReader(  
            (new InputStreamReader(socket.getInputStream()));  
        );  
    }  
    public void run() {  
        while (true) {  
            try {  
                JSONObject json =  
                    new JSONObject(bufferedReader.readLine());  
                System.out.println(  
                    "[" + json.getString("username") + "]: "  
                    + json.getString("message");  
            } catch (Exception e) {...}  
        }  
    }  
}
```

ClientThread

```
public static void main (String[] args) throws Exception {  
  
    BufferedReader bufferedReader = new BufferedReader(new InputStreamReader(System.in));  
    String username = args[0];  
    System.out.println("> Who do you want to listen to? Enter host:port");  
    // st  
    public void updateListenToPeers() throws Exception {  
        System.out.println("> Who do you want to listen to? Enter host:port");  
        String input = bufferedReader.readLine();  
        String[] setupValue = input.split(" ");  
        for (int i = 0; i < setupValue.length; i++) {  
            String[] address = setupValue[i].split(":");  
            Socket socket = null;  
            try {  
                socket = new Socket(address[0], Integer.valueOf(address[1]));  
                new ClientThread(socket).start();  
            } catch (Exception c) {  
                if (socket != null) {  
                    socket.close();  
                } else {  
                    System.out.println("Cannot connect, wrong input");  
                    System.out.println("Exiting: I know really user friendly");  
                    System.exit(0);  
                }  
            }  
        }  
    }  
    askForInput();  
}
```

Peer.updateListenToPeers

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Assignment 5 PSA

No starter code for this assignment



Don't panic - you have options!

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Assignment 5 PSA

No starter code for this assignment

Use a previous
assignment as a
starting point

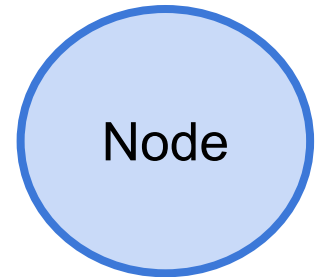
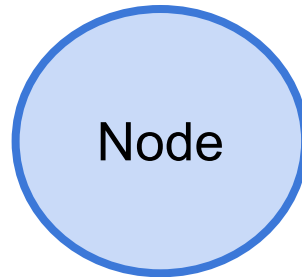
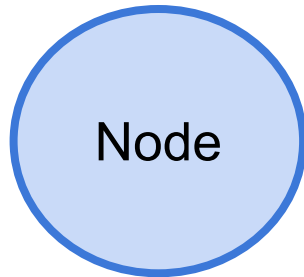
Use a repo
example as a
starting point

Build from scratch

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Assignment 5 Visualization

What does a 'node' represent in our structure?



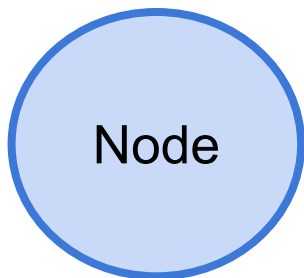
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Assignment 5 Visualization

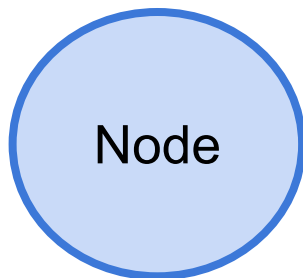
What does a 'node' represent in our structure?



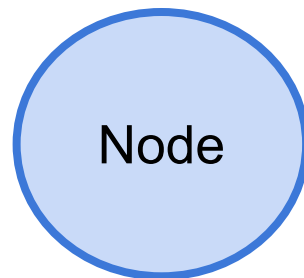
Phoenix



New York



Chicago

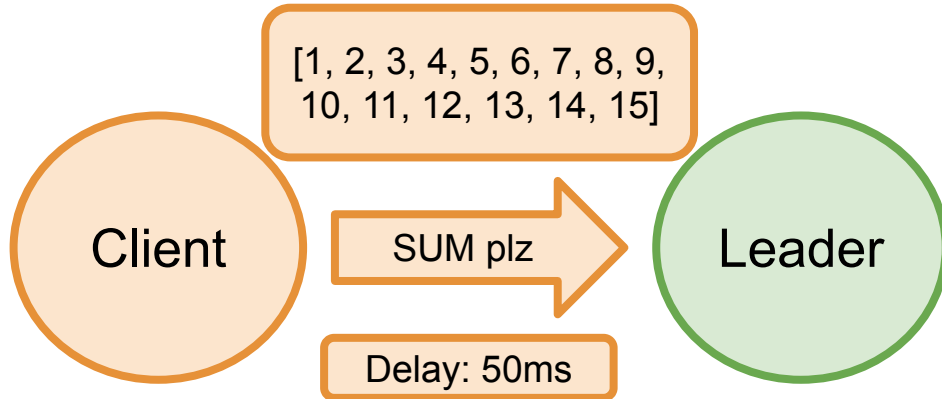
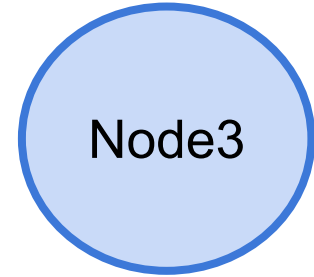
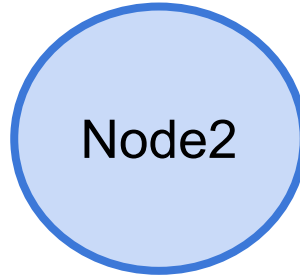
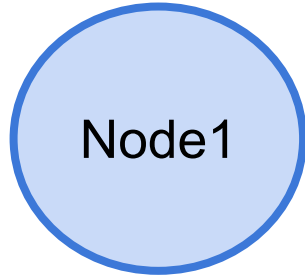


London

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Assignment 5 Visualization

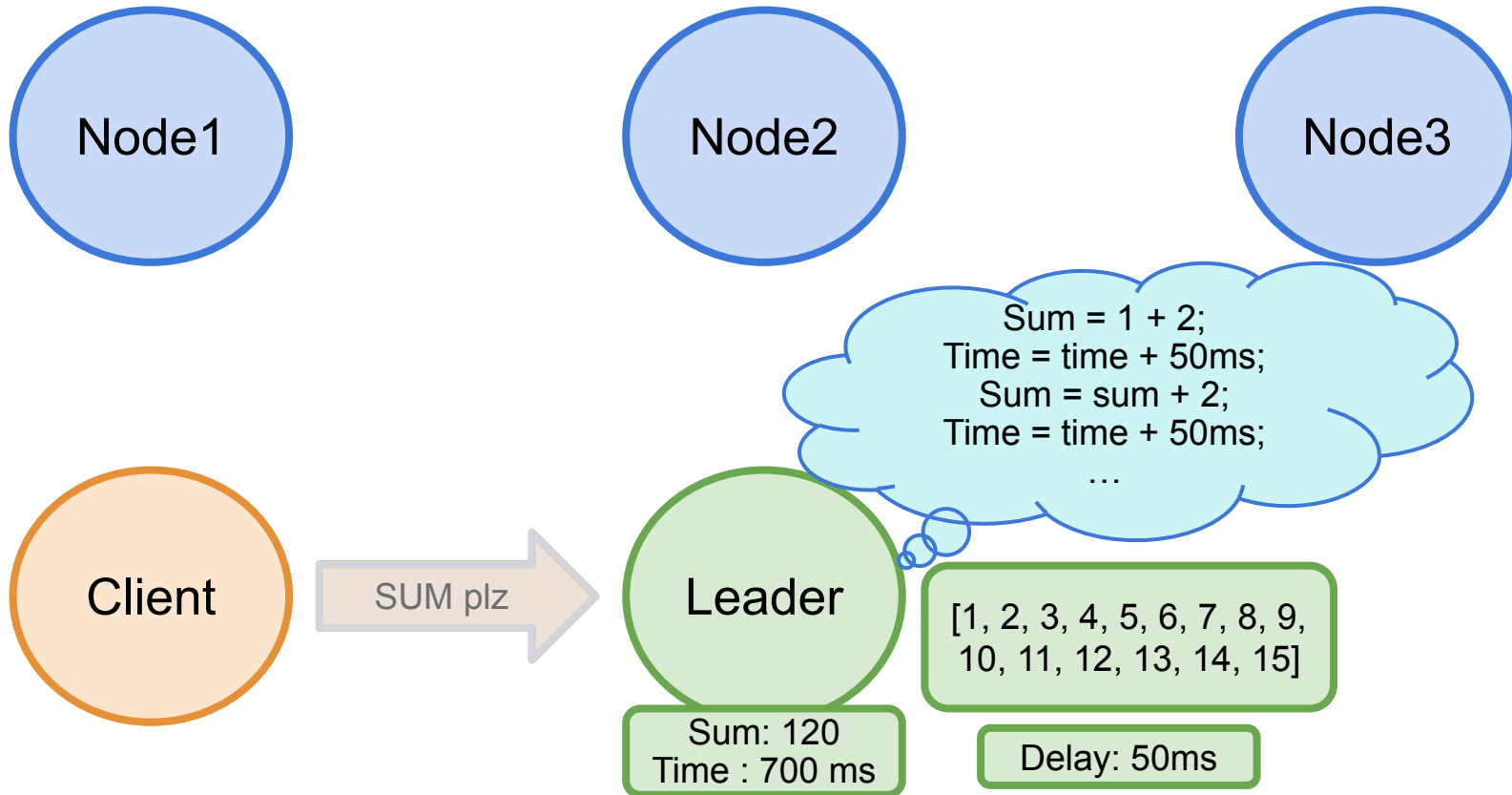
Let's depict the Example...



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Assignment 5 Visualization

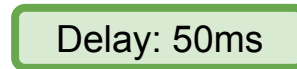
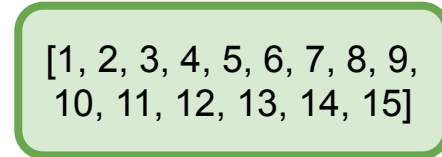
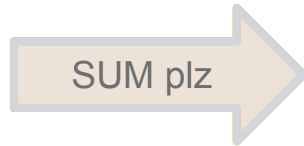
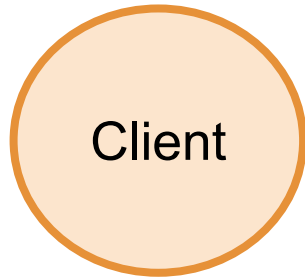
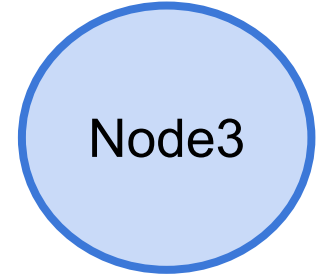
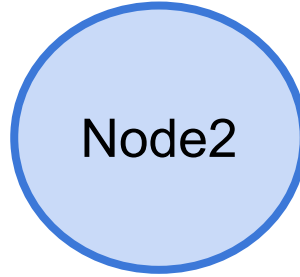
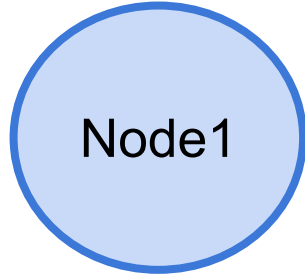
Let's depict the Example...



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Assignment 5 Visualization

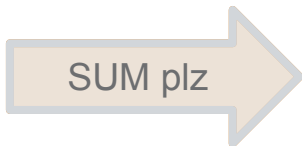
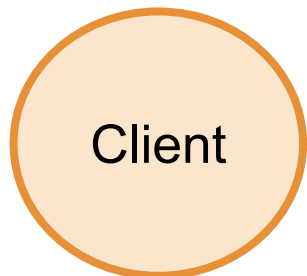
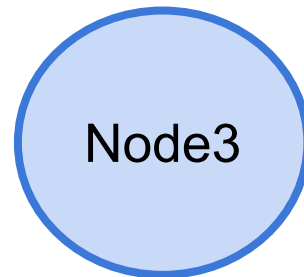
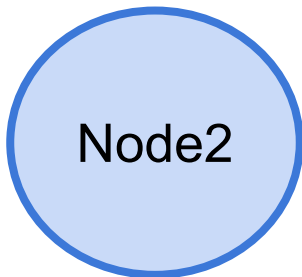
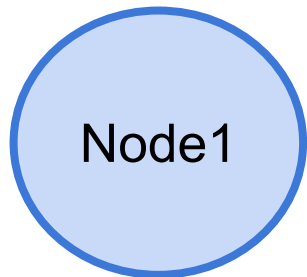
Let's depict the Example...



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Assignment 5 Visualization

Let's depict the Example...



Sum: 120
Time : 700 ms

[1, 2, 3, 4, 5, 6, 7, 8, 9,
10, 11, 12, 13, 14, 15]

Delay: 50ms

[1, 2, 3, 4, 5]

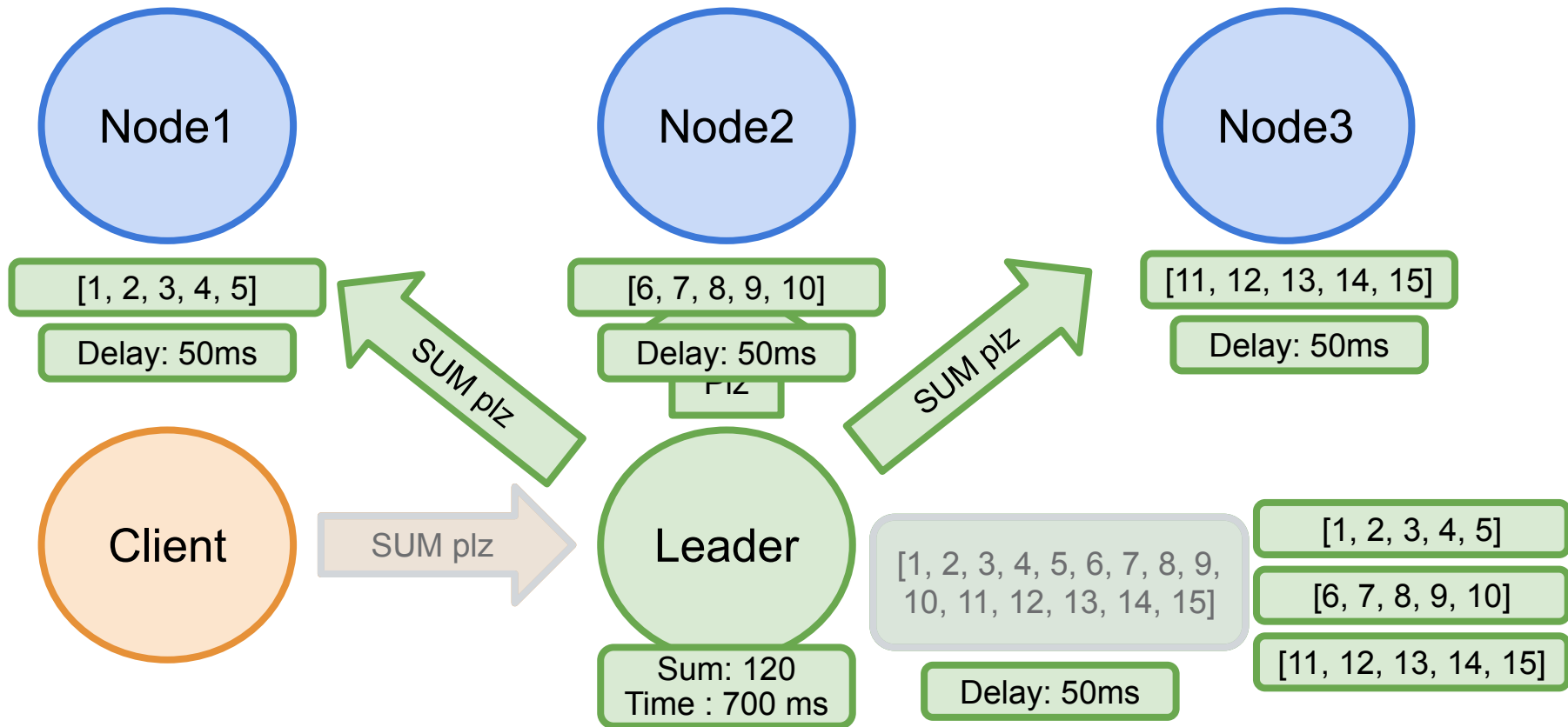
[6, 7, 8, 9, 10]

[11, 12, 13, 14, 15]

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Assignment 5 Visualization

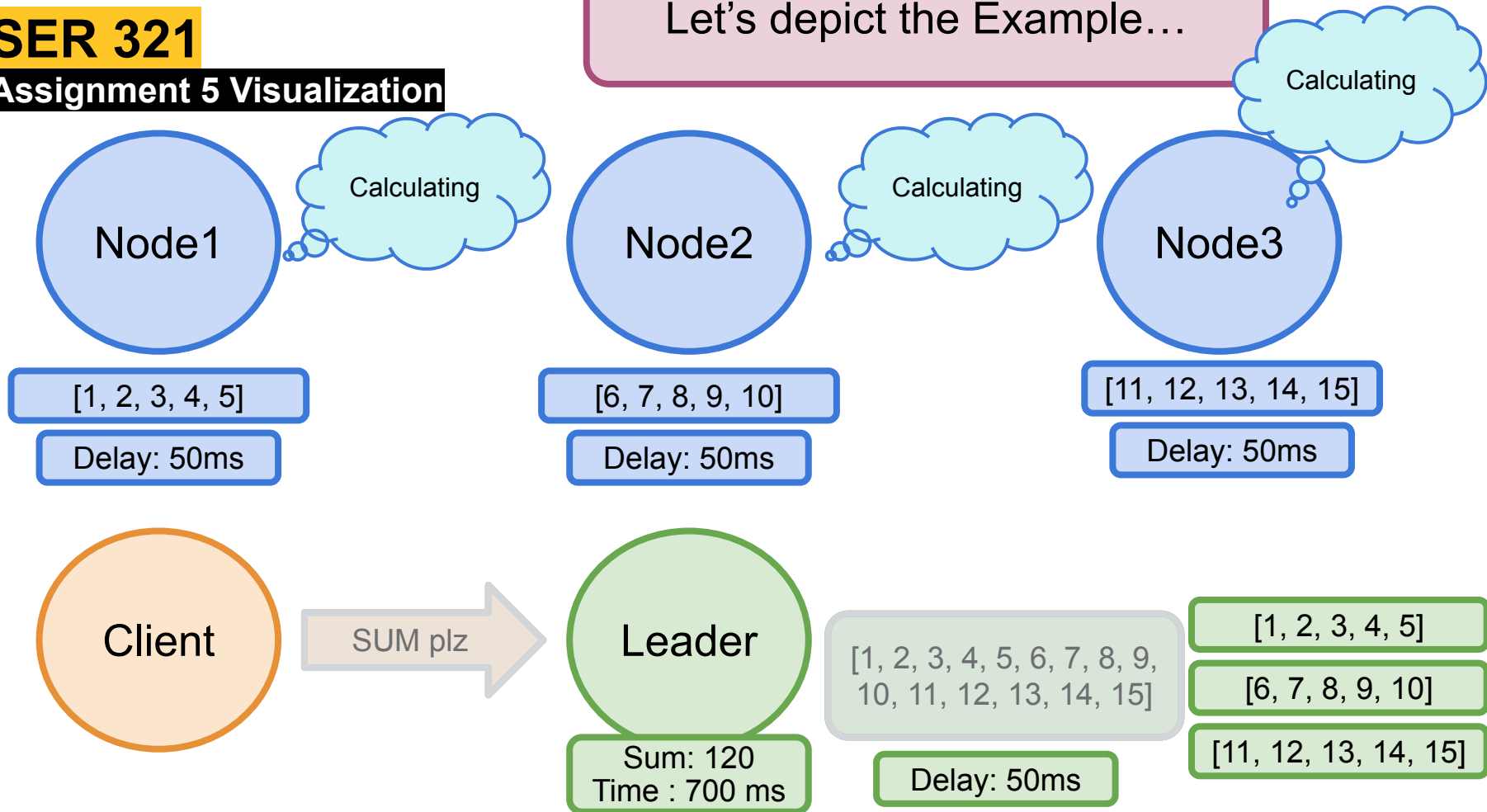
Let's depict the Example...



SER 321

Assignment 5 Visualization

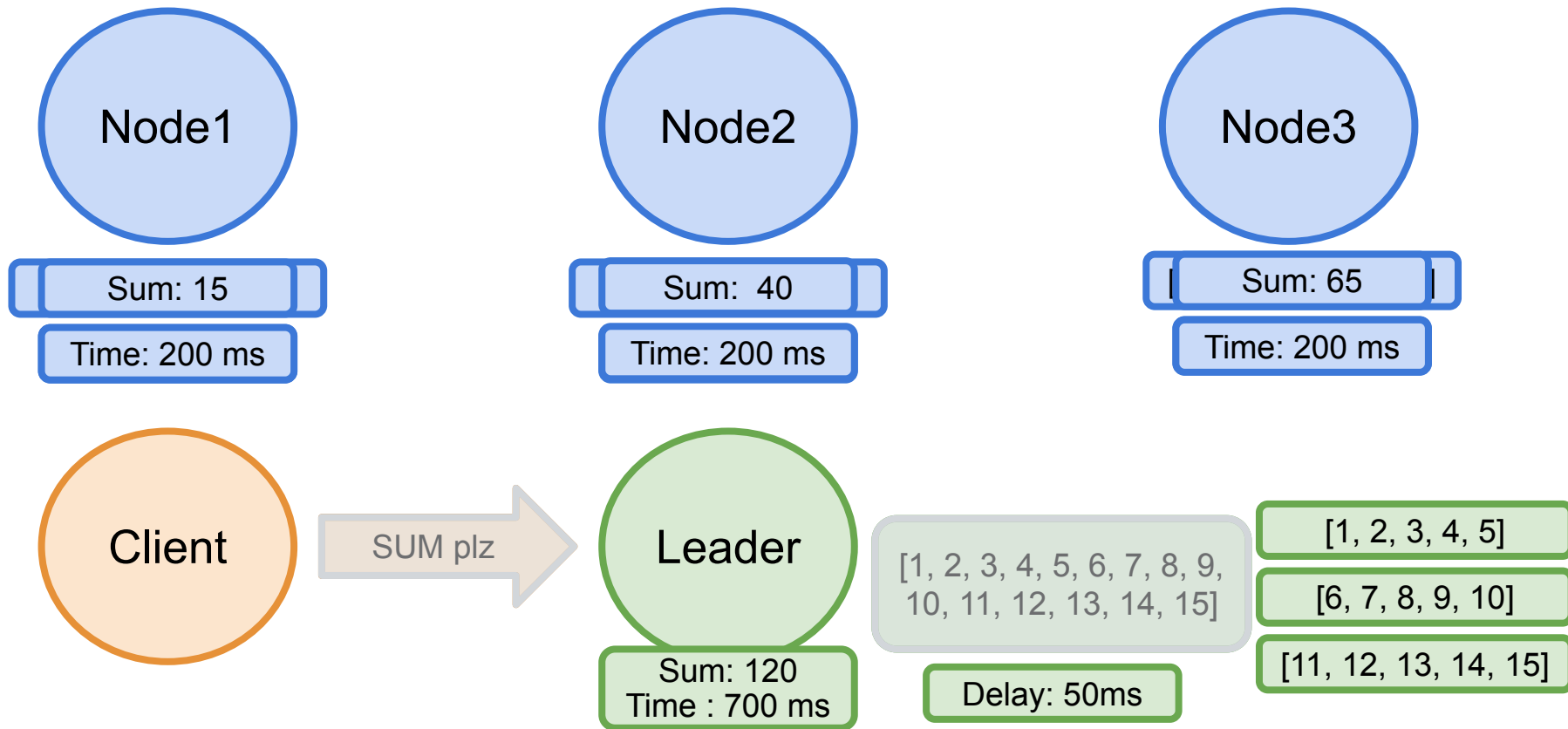
Let's depict the Example...



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Assignment 5 Visualization

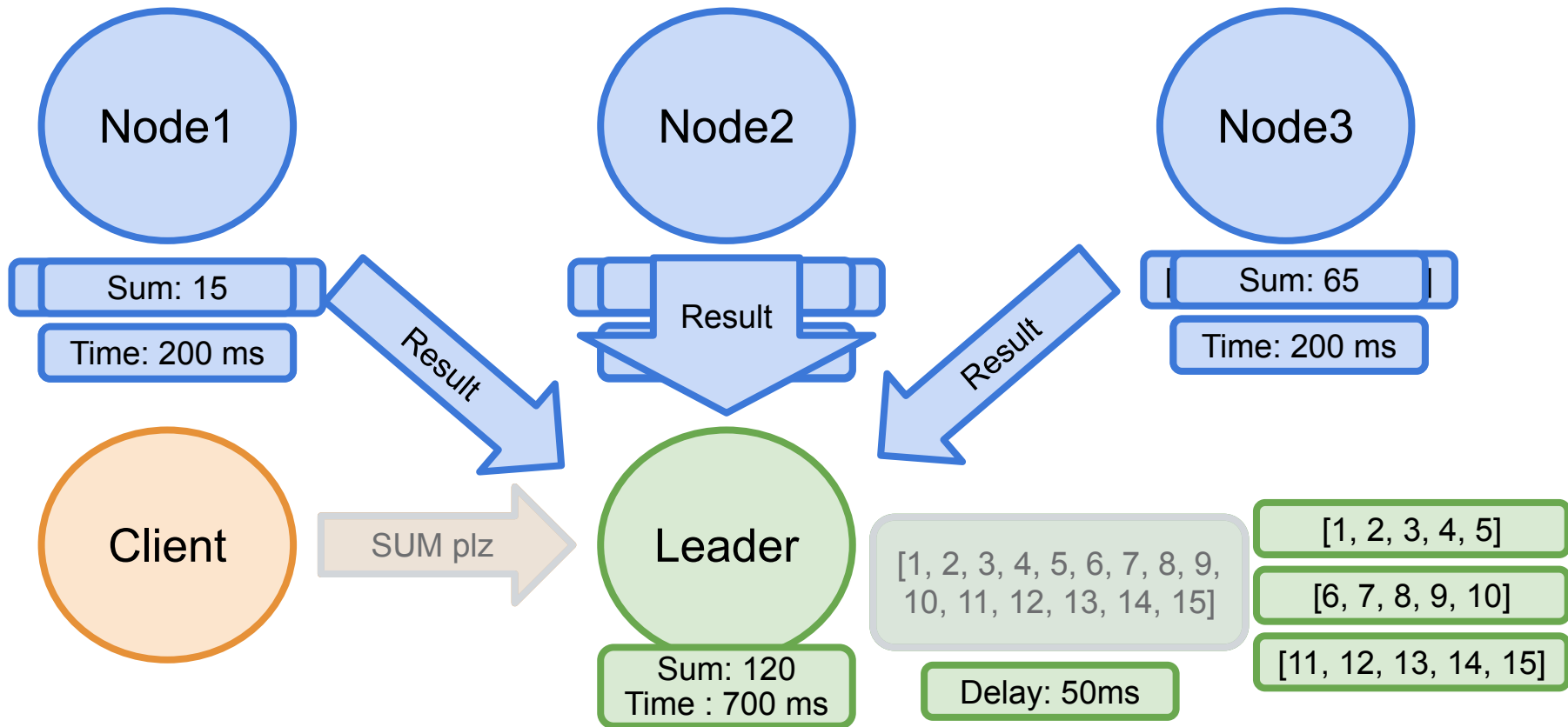
Let's depict the Example...



SER 321

Assignment 5 Visualization

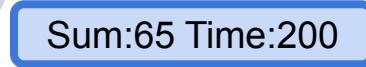
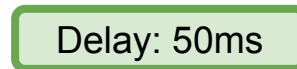
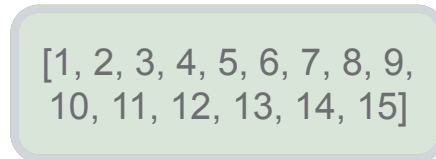
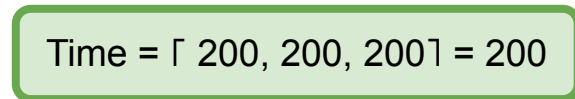
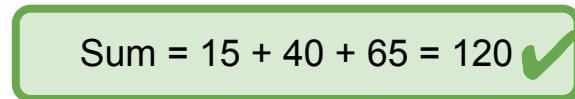
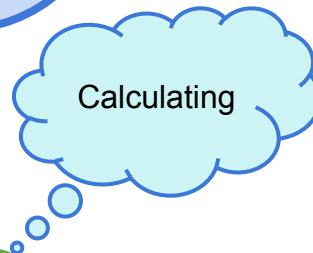
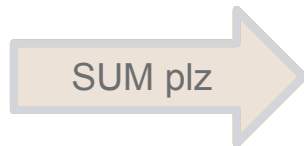
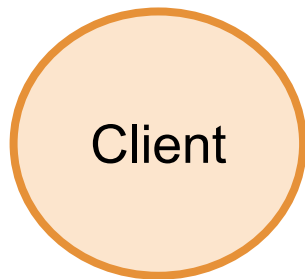
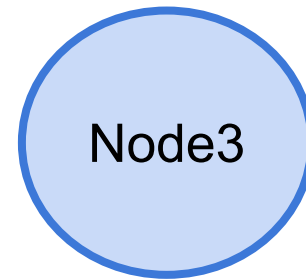
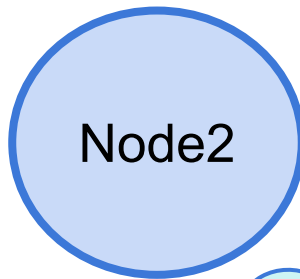
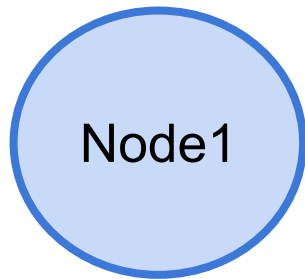
Let's depict the Example...



SER 321

Assignment 5 Visualization

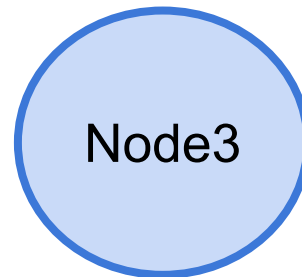
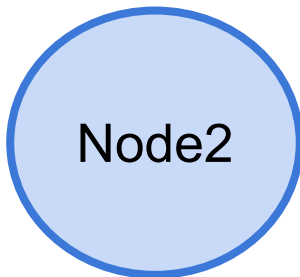
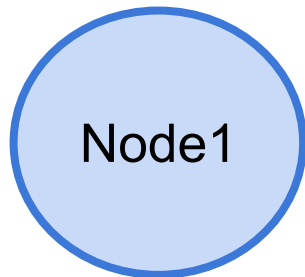
Let's depict the Example...



SER 321

Assignment 5 Visualization

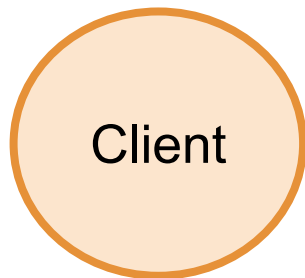
Let's depict the Example...



Time comparison depends on your implementation!

Sum = 15 + 40 + 65 = 120 ✓

★ Time = $\lceil 200, 200, 200 \rceil = 200$



SUM plz →

Leader

Sum: 120
Time : 700 ms

[1, 2, 3, 4, 5, 6, 7, 8, 9,
10, 11, 12, 13, 14, 15]

Delay: 50ms

Sum:15 Time:200

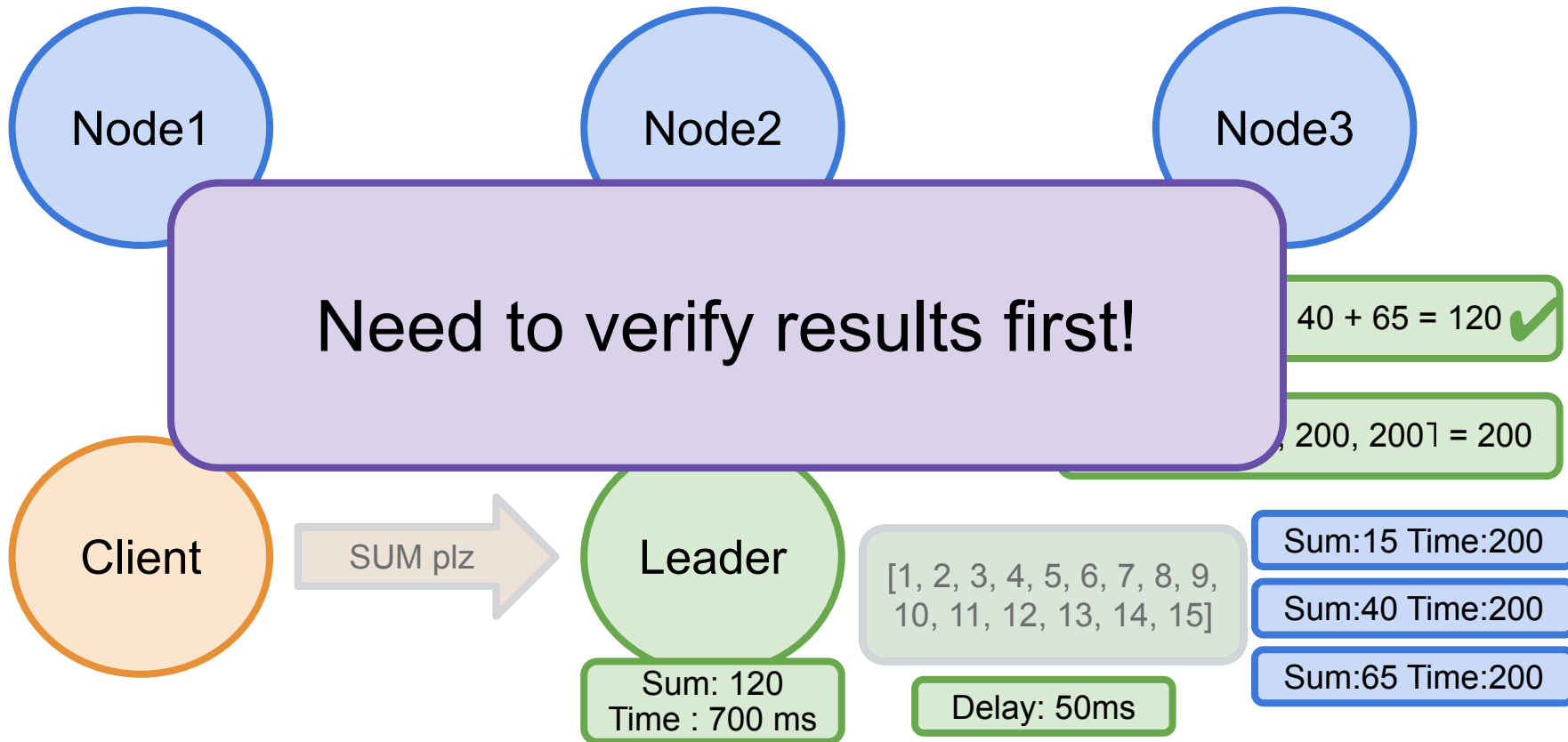
Sum:40 Time:200

Sum:65 Time:200

SER 321

Assignment 5 Visualization

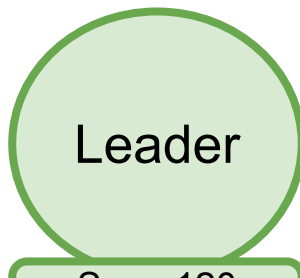
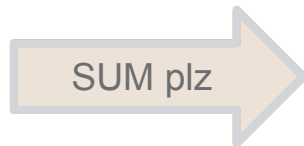
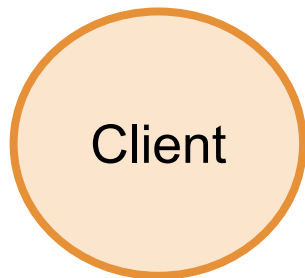
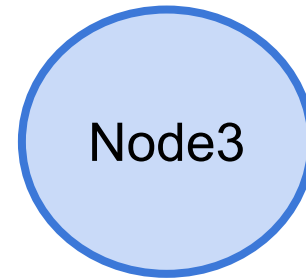
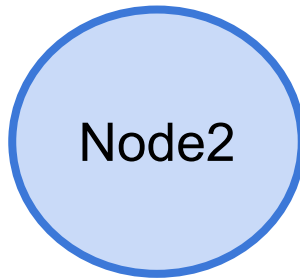
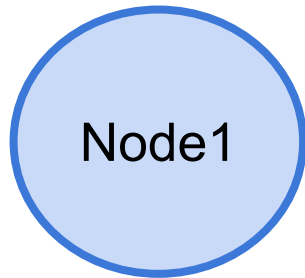
Let's depict the Example...



SER 321

Assignment 5 Visualization

Let's depict the Example...



Sum: 120
Time : 700 ms

[1, 2, 3, 4, 5, 6, 7, 8, 9,
10, 11, 12, 13, 14, 15]

Delay: 50ms

Sum = 15 + 40 + 65 = 120 ✓

Time = $\lceil 200, 200, 200 \rceil = 200$

Sum:15 Time:200

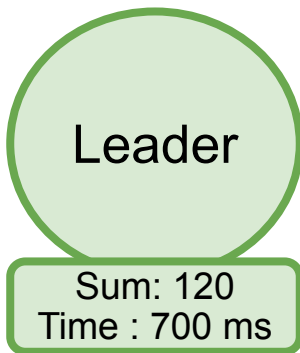
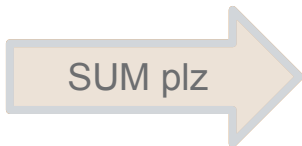
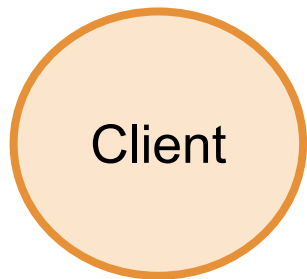
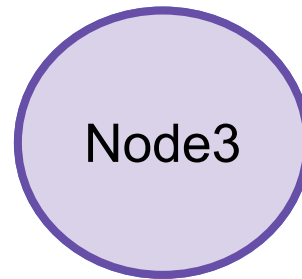
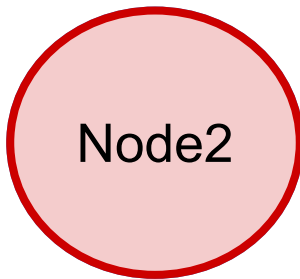
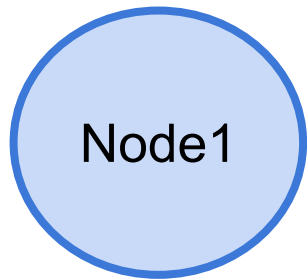
Sum:40 Time:200

Sum:65 Time:200

SER 321

Assignment 5 Visualization

Let's depict the Example...

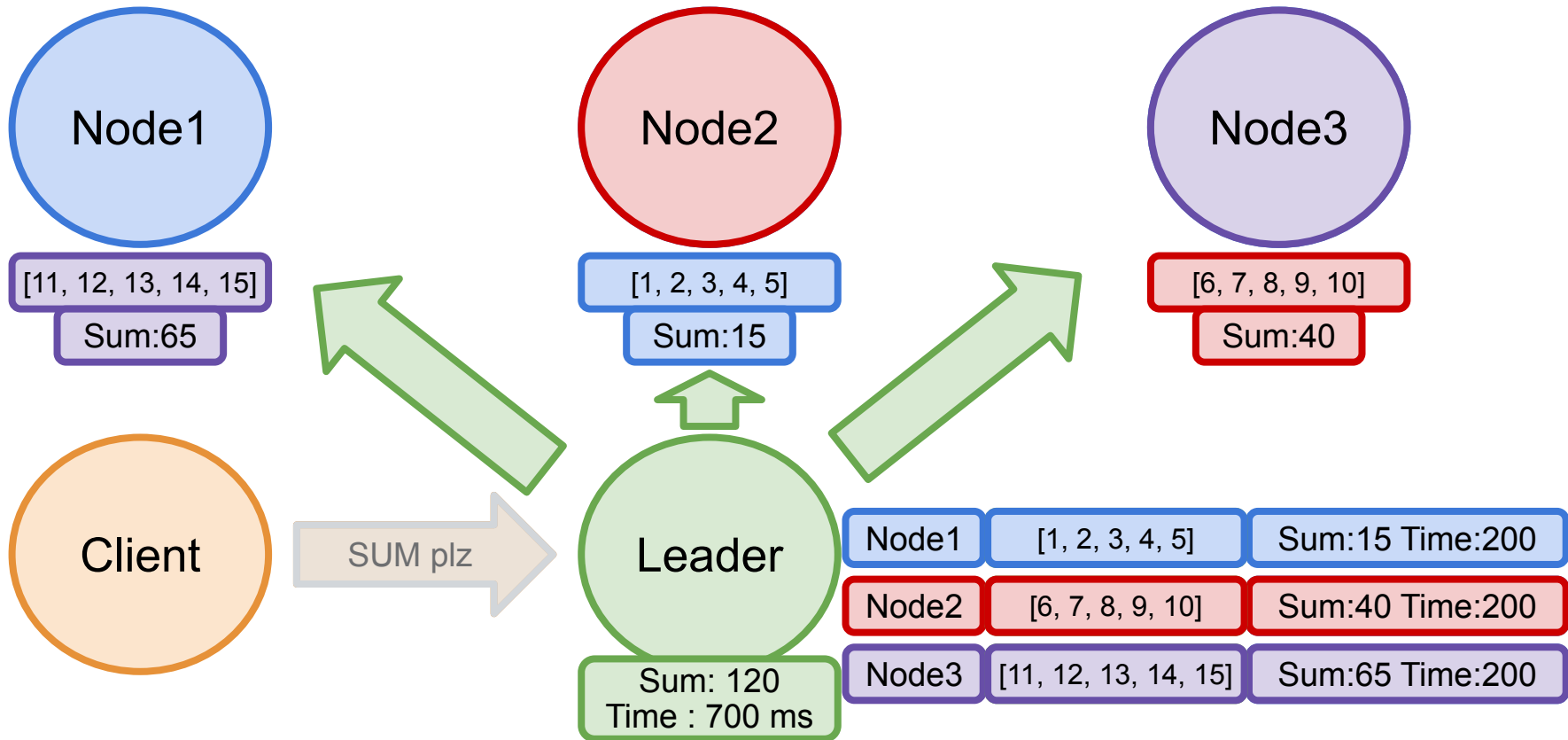


Node1	[1, 2, 3, 4, 5]	Sum:15 Time:200
Node2	[6, 7, 8, 9, 10]	Sum:40 Time:200
Node3	[11, 12, 13, 14, 15]	Sum:65 Time:200

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Assignment 5 Visualization

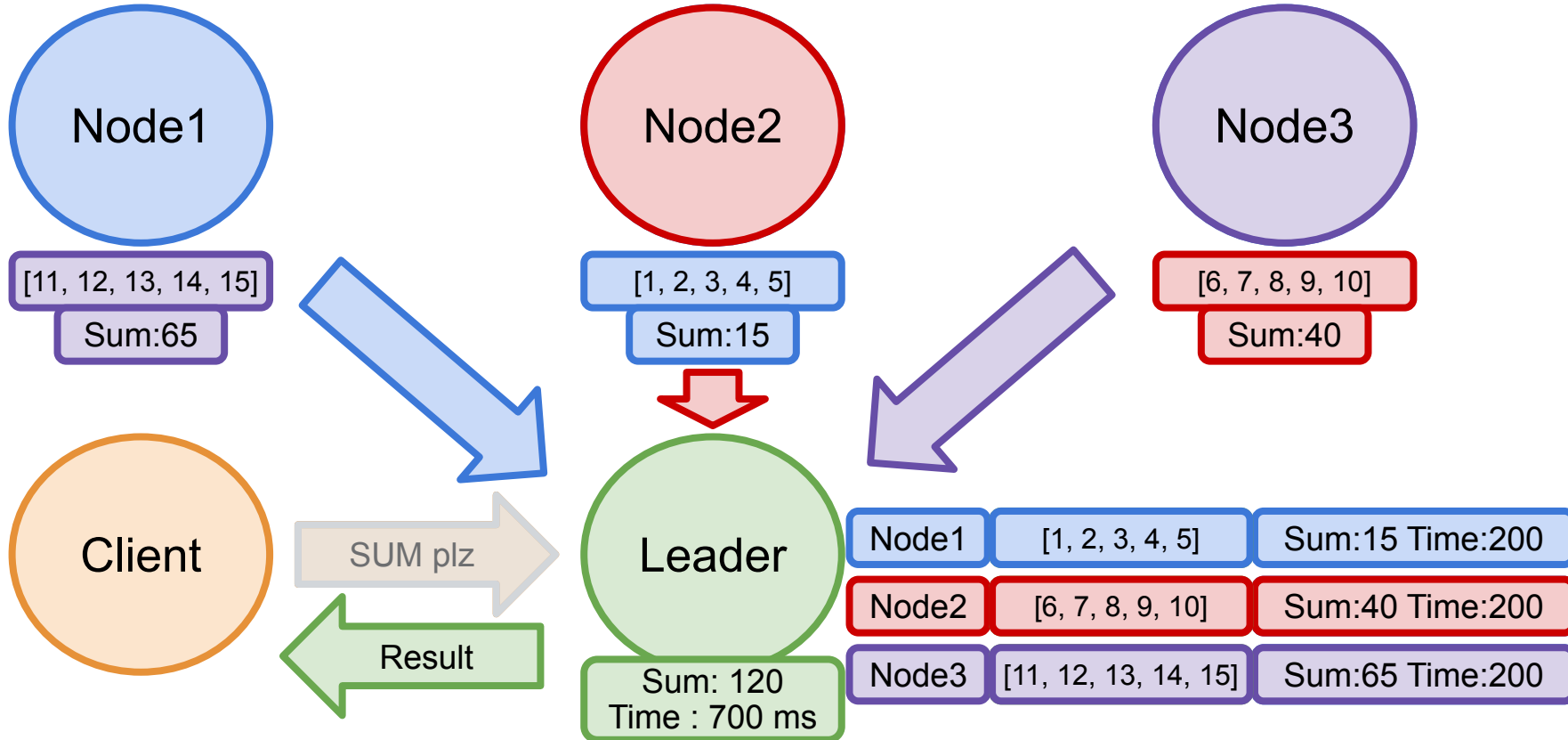
Let's depict the Example...



SER 321

Assignment 5 Visualization

Let's depict the Example...



SER 321

Scratch Space

Upcoming Events

SI Sessions:

- Sunday, February 23rd at 7:00 pm MST
- Tuesday, February 25th at 11:00 am MST - **Q&A Session**
- Thursday, February 27th at 7:00 pm MST - **Exam Review Session (2hrs)**

Review Sessions:

- Tuesday, February 25th at 11:00 am MST - **Q&A Session**
- Thursday, February 27th at 7:00 pm MST - **Exam Review Session (2hrs)**

Questions?

Survey:

<https://asuasn.info/ASNSurvey>



More Questions?

Check out our other resources!

tutoring.asu.edu



Academic Support

Academic Support Network (ASN) provides a variety of free services in-person and online to help currently enrolled ASU students succeed academically.

Services



Subject Area Tutoring

Need in-person or online help with math, science, business, or engineering courses? Just hop into our Zoom room or drop into a center for small group tutoring. We'll take it from there.

[Need help using Zoom?](#)

[View the tutoring schedule](#)

[View digital resources](#)

Go to Zoom



Writing Tutoring

Need help with undergraduate or graduate writing assignments? Schedule an in-person or online appointment, access your appointment link, or wait in our drop-in queue.

[Access your appointment link](#)

[Access the drop-in queue](#)

Schedule Appointment



Online Study Hub

Join our online peer communities to connect with your fellow Sun Devils. Engage with our tools to search our bank of resources, videos, and previously asked questions. Or, ask our Tutorbot questions.

Now supporting courses in Math, Science, Business, Engineering, and Writing.

Online Study Hub

1-

Go to Zoom

2-

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[View digital resources](#)



1. Click on 'Go to Zoom' to log onto our Online Tutoring Center.
2. Click on 'View the tutoring schedule' to see when tutors are available for specific courses.

More Questions?

Check out our other resources!

tutoring.asu.edu/online-study-hub

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Online Study Hub

Online peer communities for students and tutors, YouTube channels, and Tutorbots.



What are online peer communities?

Individual courses have an online peer community that allows you to connect with your peers to post and answer questions and to develop study groups.



How can tutoring center videos help?

Videos can help supplement the learning you're doing in and outside of class and include step-by-step methods for how to understand concepts.



How does the Tutorbot work?

You can ask the Tutorbot questions about course concepts and the Tutorbot will recommend additional resources and examples to help address your questions.

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Business

ACC 231

Uses of Accounting Info I

 [Peer Community](#)

ACC 241

Uses of Accounting Info II

 [Peer Community](#)

CIS 105

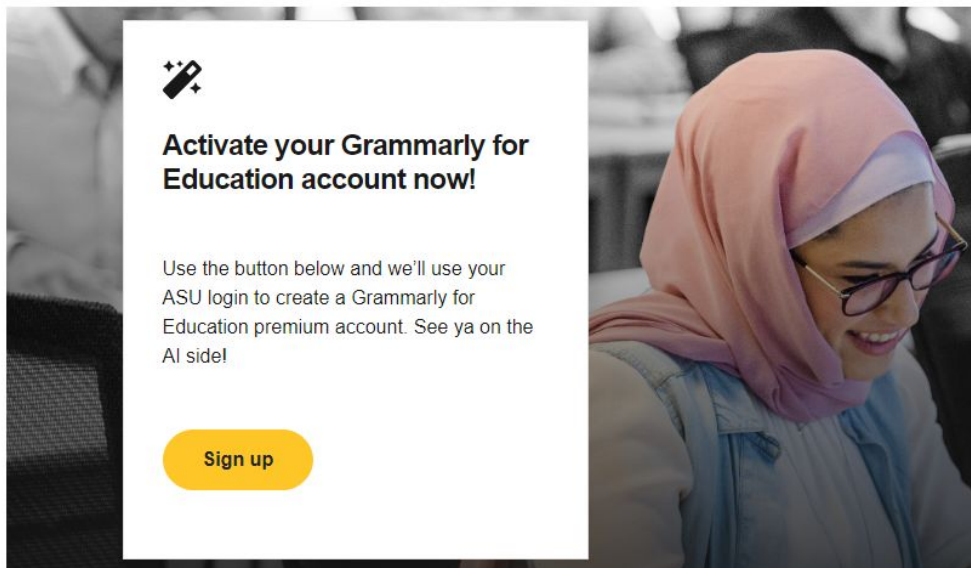
Computer Applications and Information Technology

 [Peer Community](#)

Don't forget to check out the Online Study Hub for additional resources!

Expanded Writing Support Available

Including Grammarly for Education, at no cost!



tutoring.asu.edu/expanded-writing-support

*Available slots for this pilot are limited

Additional Resources

- [Course Repo](#)
- [Gradle Documentation](#)
- [GitHub SSH Help](#)
- [Linux Man Pages](#)
- [OSI Interactive](#)
- [MDN HTTP Docs](#)
 - [Requests](#)
 - [Responses](#)
- [JSON Guide](#)
- [org.json Docs](#)
- [javax.swing package API](#)
- [Swing Tutorials](#)
- [Dining Philosophers Interactive](#)
- [Austin G Walters Traffic Comparison](#)
- [RAFT](#)