## SER 321 B Session

**SI Session** 

Sunday, March 23rd 2025

7:00 pm - 8:00 pm MST

## Agenda

**Gradle Review** 

**OSI Model** 

Importance/Why We Care

Lower & Upper Layers

**HTTP** 

**JSON** 

#### SI Session Expectations

Thanks for coming to the **SER 321** SI session. We have a packed agenda and we are going to try to get through as many of our planned example problems as possible. This session will be recorded and shared with others.

- If after this you want to see additional examples, please visit the drop-in tutoring center.
- We will post the link in the chat now and at the end of the session.
  - tutoring.asu.edu
- Please keep in mind we are recording this session and it will be made available for you to review 24-48 hours after this session concludes.
- Finally, please be respectful to each other during the session.

#### **Interact with us:**

#### **Zoom Features**



#### **Zoom Chat**

- Use the chat feature to interact with the presenter and respond to presenter's questions.
- Annotations are encouraged



### Which if statement will execute with gradle SocketClient -Phost=localhost -Pmessage=hi ?

```
if (project.hasProperty("host") && project.hasProperty("message") && project.hasProperty("number")) {
  args(project.getProperty('host'),
          project.getProperty('message'),
A.
          project.getProperty('number'));
} else if (project.hasProperty("host") && project.hasProperty("message")) {
  args(project.getProperty('host'),
В.
          project.getProperty('message'));
} else if (project.hasProperty("host") && project.hasProperty("number")) {
  args(project.getProperty('host'),
C.
          project.getProperty('number'));
   else if (project.hasProperty("host")) {
D_args(project.getProperty('host'));
```



### Which if statement will execute with gradle SocketClient -Phost=localhost -Pmessage=hi ?

```
if (project.hasProperty("host") && project.hasProperty("message") && project.hasProperty("number")) {
  args(project.getProperty('host'),
          project.getProperty('message'),
Α.
          project.getProperty('number'));
  else if (project.hasProperty("host") && project.hasProperty("message")) {
  args(project.getProperty('host'),
В.
          project.getProperty('message'));
} else if (project.hasProperty("host") && project.hasProperty("number")) {
  args(project.getProperty('host'),
C.
          project.getProperty('number'));
   else if (project.hasProperty("host")) {
D_args(project.getProperty('host'));
```



#### Which if statement will execute with gradle SocketClient?

```
if (project.hasProperty("host") && project.hasProperty("message") && project.hasProperty("number")) {
  args(project.getProperty('host'),
          project.getProperty('message'),
          project.getProperty('number'));
  else if (project.hasProperty("host") && project.hasProperty("message")) {
  args(project.getProperty('host'),
В.
          project.getProperty('message'));
} else if (project.hasProperty("host") && project.hasProperty("number")) {
  args(project.getProperty('host'),
          "Set by Gradle, since nothing provided: https://gph.is/2y76sj4",
C.
          project.getProperty('number'));
   else if (project.hasProperty("host")) {
D args(project.getProperty('host'));
```



### Which if statement will execute with gradle SocketClient?

```
if (project.hasProperty("host") && project.hasProperty("message") && project.hasProperty("number")) {
  args(project.getProperty('host'),
          project.getProperty('message'),
          project.getProperty('number'));
  else if (project.hasProperty("host") && project.hasProperty("message")) {
  args(project.getProperty('host'),
В.
                                                                                      NONE!
          project.getProperty('message'));
} else if (project.hasProperty("host") && project.hasProperty("number")) {
  args(project.getProperty('host'),
          "Set by Gradle, since nothing provided: https://gph.is/2y76sj4",
C.
          project.getProperty('number'));
   else if (project.hasProperty("host")) {
                                                                 How could we change that?
D_args(project.getProperty('host'));
```

# SER 321 Gradle Defaults

Have we set any defaults here?

Let's modify this code to have both defaults and command line properties!

```
task API(type: JavaExec) {
  classpath = sourceSets.main.runtimeClasspath
  main = 'API'
  // default args
  args 'kgary' // port
}
```

First let's make the *if* statement:

## SER 321 Gradle Defaults

Let's modify this code to have both defaults and command line properties!

```
task API(type: JavaExec) {
 classpath = sourceSets.main.runtimeClasspath
 main = 'API'
  //OPTION 1
 // default args
 args 'kgary' // port
  //OPTION 2
```

First let's make the *if* statement:

Okay, now where do we put it?

## SER 321 Gradle Defaults

#### **IMPORTANT NOTE!**

```
task API(type: JavaExec) {
 classpath = sourceSets.main.runtimeClasspath
 main = 'API'
                                       We changed the
  //OPTION 1
                                           content of
                                        build.gradle
    default args
 args 'kgary' // port
  //OPTION 2
 if (project.hasProperty("port")) {
    args(project.getProperty("port"));
```

So you need to *refresh* the project in your IDE!

EG ×



Load Gradle Changes Ctrl+Shift+O Gradle project structure has been changed. Load changes into IntelliJ IDEA to make it work correctly.

<b>SER 321</b>	
OSI Model	

Unit

Layer

What we are *really* talking about

Data	Application	
Data	Presentation	
Data	Session	
Segment	Transport	
Packet	Network	
Frame	Data Link	
Bits	Physical	



Port

128.148.32.110 8080



Subnet

128.148 32.110:8080



**Network** 

128.148 32.110:8080



Host

128.148.32.110.8080



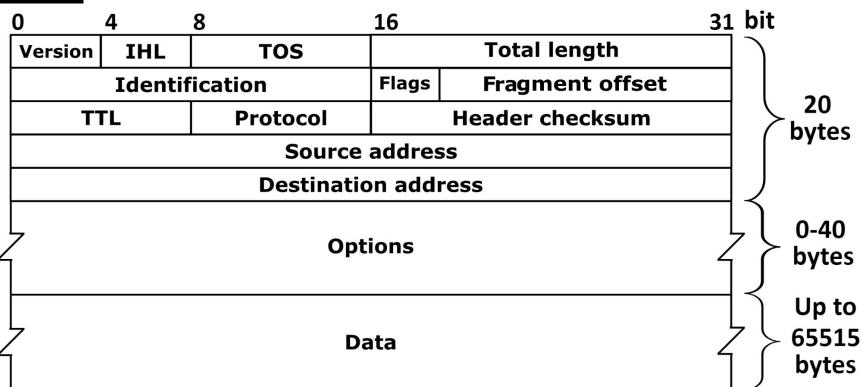
TCP	UDP

**SER 321** 

What type of header is this?

IP Header

**Headers** 



# SER 321 Headers

#### TCP or UDP Header?

Offs	ets	0 1 2 3														2 3	
Octet	Bit	0 1 2 3 4 5 6 7 0 1 2 3 4 5 6 7 0 1 2 3 4 5 6 7 0 1 2 3 4 5													7 0 1 2 3 4 5 6 7 0 1 2 3 4 5 6 7		
0	0		Source port Destination port														
4	32		Sequence number														
8	64		Acknowledgment number (if ACK set)														
12	96	Da	ata c	offs	et			erved 0 0	C W R	ECE	U R G	A C K	P S H	R S T	SYN	F N	I Window Size
16	128							(	Chec	ksur	n						Urgent pointer (if URG set)
20	160																
:	i		Options (if data offset > 5. Padded at the end with "0" bits if necessary.)														
56	448																



#### TCP or UDP Header?

Offset	Octet				(	)					1									2			3										
Octet	Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
0	0								So	urce	Po	ort				I.		Destination Port															
4	32		Length						Checksum																								
8	64																																
12	96																	D	ata														
:	:																																

<mark>R 321</mark> Unit	Layer	What we are <i>really</i> talking about
Data	Application	What is the
Data	Presentation	OSI Model?
Data	Session	
Segment	Transport	
Packet	Network	
Frame	Data Link	Can someone give a TL;DR summary?
Bits	Physical	TE,DIX Sullillary !

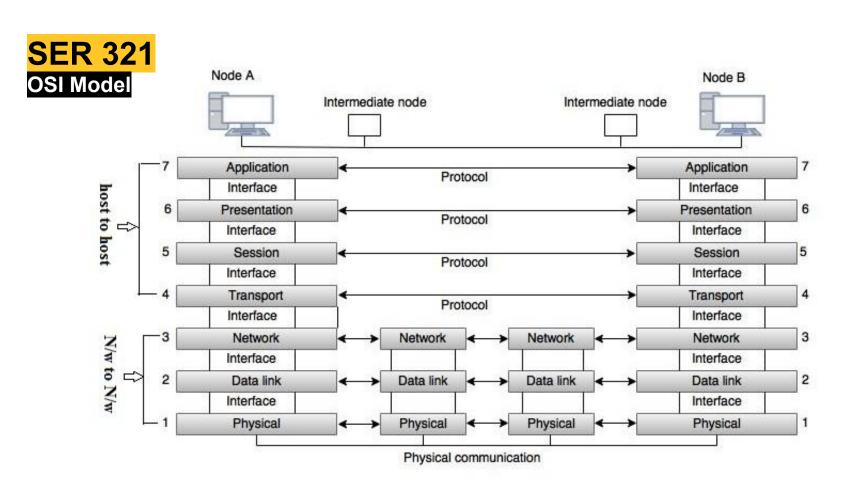


Fig: OSI Model

<b>SER 321</b>
OSI Model

Unit

Layer

What we are *really* talking about

Data	Application	
Data	Presentation	
Data	Session	
Segment	Transport	
Packet	Network	
Frame	Data Link	
Bits	Physical	

<b>SER 321</b>
OSI Model

Unit

Layer

What we are *really* talking about

Data	Application	
Data	Presentation	
Data	Session	
Segment	Transport	TCP/UDP
Packet	Network	IP address, routing and delivery
Frame	Data Link	LLC, MAC, data transmission in LAN
Bits	Physical	Signal, Binary transmission

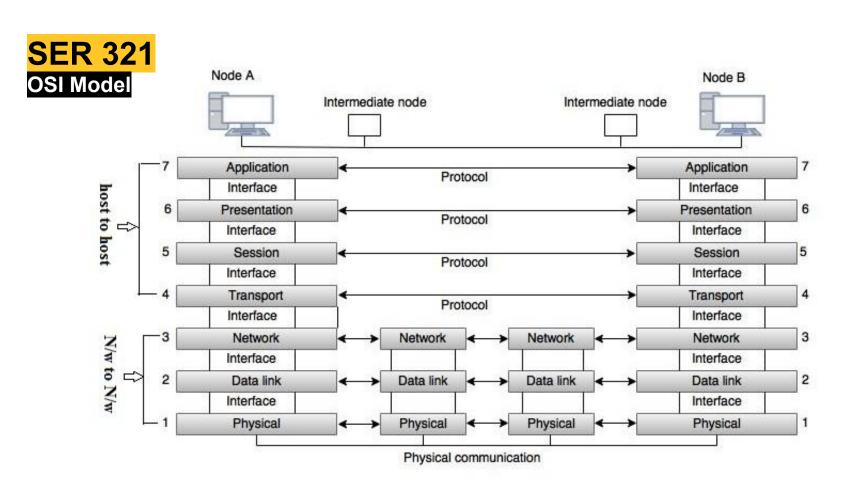


Fig: OSI Model





Stateful

OR

Stateless

Synchronous

OR

Asynchronous



Query



**Protocol** 



**Path** 



Host

We will focus on FOUR request types

1.

2.

3.

4.

What's the difference?

1. GET

2. POST

3. PUT Idempotent

4. DELETE

# SER 321 HTTP Responses

Status Codes →

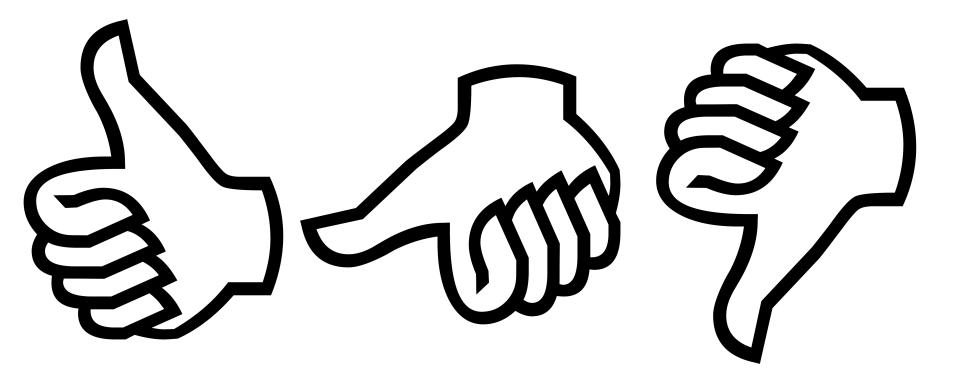
1XX 2XX 3XX 4XX 5XX

# SER 321 HTTP Responses

1XX	Information	Rare
2XX	Success	200 201 204
3XX	Redirect	301
4XX	User Error	400 403 404 405
5XX	Server Error	501 503



How comfortable are we with JSON?

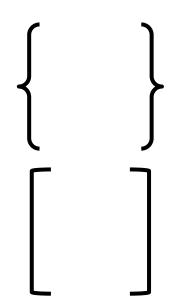




## **Object**

**Array** 

Member



"name": value

### What do we see?

# Do you see any errors?

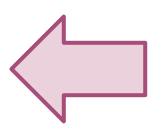
# **SER 321**

### Can we fix these?

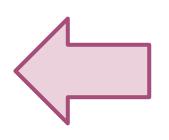
JSON

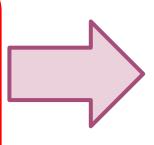
```
{"name" : "katie"},
{"name" : "zac"}

Correct!
```



### Can we fix these?





How many Objects?

How many Arrays?

How many Members?

```
"name": "lab3vue_act3_kgrinne3",
"version": "0.0.0",
"private": true,
"scripts": {
 "dev": "vite",
 "build": "vite build",
 "preview": "vite preview"
"dependencies": {
 "vue": "^3.3.4"
"devDependencies": {
  "@vitejs/plugin-vue": "^4.3.1",
  "vite": "^4.4.9"
```

# SER 321 JSON in Assignments

Starter Code files use org.json

If you have a different JSON library you would prefer to use, you can use that

This library is *very* intuitive, so I recommend using it!

**JSONO**bject

A JSONObject is an unordered collection of name/value pairs.

**JSONArray** 

A JSONArray is an ordered sequence of values.

# SER 321 JSON in Assignments

## Very Similar to a **MAP** object

**JSONObject** 

A JSONObject is an unordered collection of name/value pairs.

boolean

has(String key)

Determine if the JSONObject contains a specific key.

boolean hasStu = json.has("student");

Put a key/value pair in the JSONObject, where the value will be a JSONArray which is produced from a Collection.

# **SER 321**

JSONObject

JSONObject

**JSONObject** 

JSONObject

**JSONObject** 

JSONObject

**JSONObject** 

JSONObject

**Put** will add to the Object

put(String key, long value) Put a key/long pair in the JSONObject.

Put a key/int pair in the JSONObject.

Put a key/boolean pair in the JSONObject.

put(String key, Collection<?> value)

put(String key, double value)

put(String key, float value) Put a key/float pair in the JSONObject.

put(String key, int value)

Put a key/double pair in the JSONObject.

put(String key, Map<?,?> value) Put a key/value pair in the JSONObject, where the value will be a JSONObject which is produced from a Map.

put(String key, Object value)

Put a key/value pair in the JSONObject.

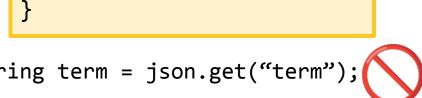
json.put("term", "spring");

```
BigDecimal
SER 321
                                              BigInteger
JSON in Assignments
                                              boolean
 Need to know the data type
                                              double
```

org.json Docs JSON Guide

when pulling from the JSONObject!

```
JSONObject json = {
     "Student": "katie",
     "term" : "fall"
```



String term = json.get("term"); String term = json.getString("term");

<E extends Enum<E>> float

**JSONArray** JSONObject

static String[] static String[]

int

long

**Object** 

getEnum(Class<E> clazz, String key) Get the enum value associated with a key. getFloat(String key) Get the float value associated with a key.

Get the value object associated with a key.

Get the BigDecimal value associated with a key.

Get the BigInteger value associated with a key.

Get the boolean value associated with a key.

Get the double value associated with a key.

getBigDecimal(String key)

getBigInteger(String key)

getBoolean(String key)

getDouble(String key)

get(String key)

getInt(String key) Get the int value associated with a key. getJSONArray(String key) Get the JSONArray value associated with a key. getJSONObject(String key) Get the JSONObject value associated with a key.

getLong(String key) Get the long value associated with a key. getNames(JSONObject jo) Get an array of field names from a JSONObject.

Get the Number value associated with a key.

getNumber(String key)

getString(String key) Get the string associated with a key.

getNames(Object object)

Get an array of public field names from an Object.

org.json Docs JSON Guide  SER 321  JSON in Assignments	Object	get(int index) Get the object value associated with an index.
	BigDecimal	<pre>getBigDecimal(int index) Get the BigDecimal value associated with an index.</pre>
	BigInteger	<pre>getBigInteger(int index) Get the BigInteger value associated with an index.</pre>
	boolean	getBoolean(int index) Get the boolean value associated with an index.
JSONArray	double	<pre>getDouble(int index) Get the double value associated with an index.</pre>
No HAS	<e enum<e="" extends="">&gt; E</e>	<pre>getEnum(Class<e> clazz, int index) Get the enum value associated with an index.</e></pre>
	float	<pre>getFloat(int index) Get the float value associated with a key.</pre>
Can target indices	int	getInt(int index) Get the int value associated with an index.
	JSONArray	getJSONArray(int index) Get the JSONArray associated with an index.
	JSONObject	getJSONObject(int index) Get the JSONObject associated with an index.
	long	getLong(int index) Get the long value associated with an index.
	Number	getNumber(int index) Get the Number value associated with a key.
	String	getString(int index) Get the string associated with an index.

```
org.json Docs
```

# SER 321 JSON Practice

```
JSONObject json =
```

## How would we...

```
Check for the name member?
boolean hasName =
```

```
Get the project name?
```

```
String name =
```

```
"name": "lab3vue_act3_kgrinne3",
"version": "0.0.0",
"private": true,
"scripts": {
 "dev": "vite",
 "build": "vite build",
  "preview": "vite preview"
"dependencies": {
 "vue": "^3.3.4"
"devDependencies": {
  "@vitejs/plugin-vue": "^4.3.1",
  "vite": "^4.4.9"
```

```
org.json Docs
                          "name": "lab3vue_act3_kgrinne3",
                          "version": "0.0.0",
                          "private": true,
JSONObject json =
                          "scripts": {
                                                            Get the scripts
                            "dev": "vite",
                            "build": "vite build",
                            "preview": "vite preview"
                          "dependencies": {
                            "vue": "^3.3.4"
                          "devDependencies": {
                            "@vitejs/plugin-vue": "^4.3.1",
                            "vite": "^4.4.9"
```

**SER 321** 

Get the dev value?

String dev=

JSONObject scripts =

JSON Practice

How would we...

JSON Guide

Step 1:

Object

Step 2:

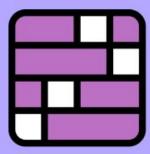
Get the dev

value



## **Connections!**

The New York Times Games



**Connections** 

# SER 321 Scratch Space

# **Upcoming Events**

# SI Sessions:

- Tuesday, March 25th at 10:00 am MST
- Thursday, March 27th at 7:00 pm MST
- Sunday, March 30th at 7:00 pm MST

# **Review Sessions:**

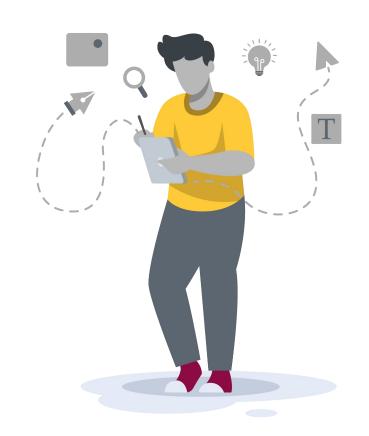
TBD

# **Questions?**

# Survey:

https://asuasn.info/ASNSurvey





52 52

## **More Questions?** Check out our other resources!

### tutoring.asu.edu



Academic Support Network

Services V Faculty and Staff Resources About Us V

University College

### **Academic Support**

Academic Support Network (ASN) provides a variety of free services in-person and online to help currently enrolled ASU students succeed academically

#### Services



#### **Subject Area Tutoring**

Need in-person or online help with math, science, business, or engineering courses? Just hop into our Zoom room or drop into a center for small group tutoring. We'll take it from there.

Need help using Zoom?

View the tutoring schedule

View digital resources

Go to Zoom



#### Writing Tutoring

Need help with undergraduate or graduate writing assignments? Schedule an in-person or online appointment, access your appointment link, or wait in our drop-in

Access your appointment link

Access the drop-in queue

Schedule Appointment



#### Online Study Hub

Join our online peer communities to connect with your fellow Sun Devils. Engage with our tools to search our bank of resources. videos, and previously asked questions. Or, ask our Tutorbot questions.

Now supporting courses in Math. Science. Business, Engineering, and Writing.

Online Study Hub

#### Go to Zoom

Need help using Zoom?

View the tutoring schedule

View digital resources

- 1. Click on 'Go to Zoom' to log onto our Online Tutoring Center.
- 2. Click on 'View the tutoring schedule' to see when tutors are available for specific courses.

# More Questions? Check out our other resources!

### tutoring.asu.edu/online-study-hub

Select a subject
- Any -







Don't forget to check out the Online Study Hub for additional resources!

# **Expanded Writing Support Available**

Including Grammarly for Education, at no cost!





tutoring.asu.edu/expanded-writing-support

<sup>\*</sup>Available slots for this pilot are limited

### **Additional Resources**

- Course Repo
- **Gradle Documentation**
- GitHub SSH Help
- Linux Man Pages
- OSI Interactive
- MDN HTTP Docs
  - Requests
  - Responses
- JSON Guide
- org.json Docs