SER 321 B Session

SI Session

Thursday, April 4th 2024

7:00 pm - 8:00 pm MST

Agenda

Last Minute 3-2 Questions

Serialization

Using Threads

Threading Pitfalls

SI Session Expectations

Thanks for coming to the **SER 321** SI session. We have a packed agenda and we are going to try to get through as many of our planned example problems as possible. This session will be recorded and shared with others.

- If after this you want to see additional examples, please visit the drop-in tutoring center.
- We will post the link in the chat now and at the end of the session.
 - tutoring.asu.edu
- Please keep in mind we are recording this session and it will be made available for you to review 24-48 hours after this session concludes.
- Finally, please be respectful to each other during the session.

Interact with us:

Zoom Features



Zoom Chat

- Use the chat feature to interact with the presenter and respond to presenter's questions.
- Annotations are encouraged



Any last-minute 3-2 Questions?



What is Serialization?

Why do we care?



Can we recall some of the formats?





Text

Two main approaches for storing the content...

Check out the recording for the solution!

What about the data format?





Text

Check out the recording for the solution!

Who uses *TEXT*?

SER 321
Serialization

Binary

Text

Check out the recording for the solution!

What does this imply?

Who uses **BINARY**?

Quick PSA for Protobufs!

● 48 ▲ 23 × 3 ^ ∨

If you use IntelliJ, you must do this first!!

build/generated/source/proto/main/java)

package name is declared as "proto" so generated Protobuf files will be placed in a package called "proto" (under

```
WG WordGuessingStudents Version control V
                                                                                                  Current File ∨ ▷ ₺ :
                                                                            Project ~
                                       C Game.iava
                                                      SockBaseServer.iava
                                                                                                                                              plugins {

→ WordGuessingStudents C:\ASU\SI_St
       > 🗀 .gradle
                                                id "com.google.protobuf" version "0.8.13" apply true
                                                                                                                                                           2
       > 🗀 .idea
       > 🗀 gradle
       ∨ 🗀 src
         ∨ 🖺 main
                                              description = "Protocol Buffers Socket Example"
           java
              repositories {
                > © Player
                                                  mavenCentral()
                > © · SockBaseClient
              > © □ Game
                                              dependencies {
                > © • SockBaseServer

∨ □ proto

                                                  implementation group: 'com.google.protobuf', name: 'protobuf-java', version: '3.18.0'
                P request.proto
                response.proto
           > resources
                                              protobuf {
         € build.gradle
                                                  protoc {

    gradlew

                                                      artifact = 'com.google.protobuf:protoc:3.21.1'
(.*)

≡ gradlew.bat

                                                  generateProtoTasks {
         ≡ logs.txt
                                                  all().each { task ->
         MJ PROTOCOL.md
                                                    task.builtins {
       Th External Libraries
       Scratches and Consoles
                                               def host : String = 'localhost'
2
                                               def port : Integer = 9099
①
                                              // task reading in the arguments if any given, if not the default from above will be used
□ WordGuessingStudents > 😅 build.gradle
```

```
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                                                                                                         Current File ∨ ▷ ₺ :
                                                                                  Project ~
                                          © Game.iava
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                                                  plugins {
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∨ □ WordGuessingStudents C:\ASU\SI_St
        > aradle
                                                   id "com.google.protobuf" version "0.8.13" apply true
                                                                                                                                                                      \mathbb{Z}^2
        > 🗀 .idea
        > 🗀 gradle
        ∨ 🗀 src
          ∨ 🕞 main
                                                  description = "Protocol Buffers Socket Example"

∨ □ java

               sourceSets {
                 > © <sup>™</sup> Player
                 > © . SockBaseClient
                                                          java {
               > © □ Game
                 > © • SockBaseServer

∨ □ proto

                 request.proto
                                                  repositories {
                 response.proto
            > resources
          € build.gradle

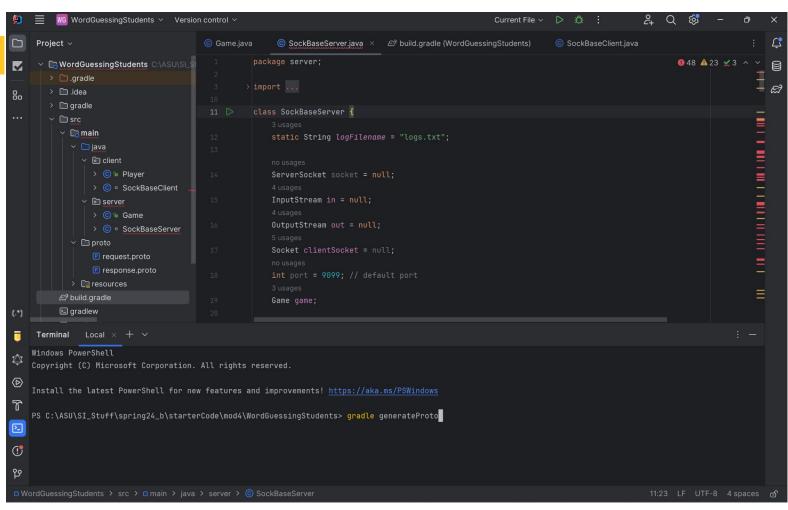
    gradlew

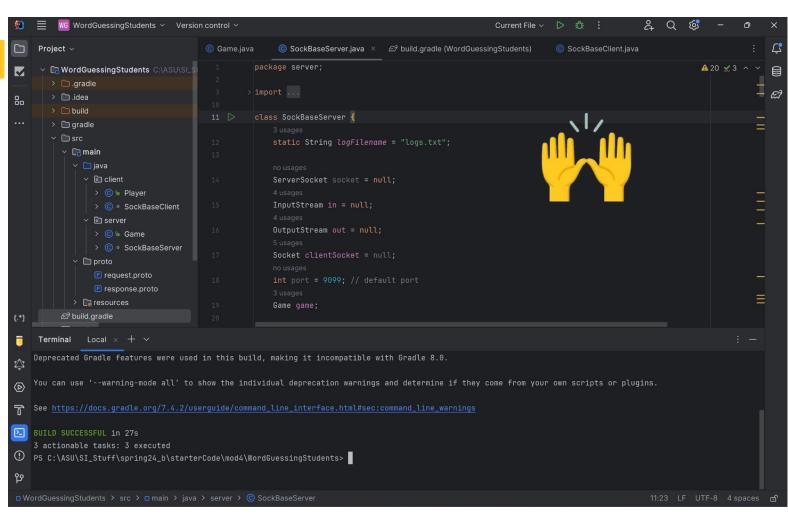
(.*)

≡ gradlew.bat

                                                  dependencies {
                                                      implementation group: 'org.json', name: 'json', version: '20200518'
          ≡ logs.txt
                                                     implementation group: 'com.google.protobuf', name: 'protobuf-java', version: '3.18.0'
          MJ PROTOCOL.md
        Ifh External Libraries
        Scratches and Consoles
                                                  protobuf {
                                                     protoc {
T
                                                          artifact = 'com.google.protobuf:protoc:3.21.1'
\( \begin{array}{c} \)
                                                     generateProtoTasks {
①
                                                      all().each { task ->
                                                       task.builtins {
■ WordGuessingStudents > 

### build.gradle
```





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Serialization

Streams and their types

Generic Superclass

OutputStream out = sock.getOutputStream();

Buffered Stream

Data Stream

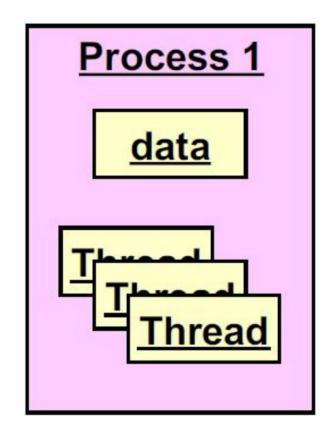
Check out the recording for the solution!

Object Stream



Remember that they exist within the parent process

What does that imply?



SER 321 Scratch Space

Questions?

Survey:

http://bit.ly/ASN2324



19

Upcoming Events

SI Sessions:

- Sunday, April 7th at 7:00 pm MST
- Monday, April 8th at 7:00 pm MST
- Thursday, April 11th at 7:00 pm MST

Review Sessions:

- Sunday, April 21st at 7:00 pm MST
- Thursday, April 25th Session is cancelled

More Questions? Check out our other resources!

tutoring.asu.edu



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Academic Support Network (ASN) provides a variety of free services in-person and online to help currently enrolled ASU students succeed academically.

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Access the drop-in queue

Schedule Appointment



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1_

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2_

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- 1. Click on 'Go to Zoom' to log onto our Online Tutoring Center.
- Click on 'View the tutoring schedule' to see when tutors are available for specific courses.

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tutoring.asu.edu/online-study-hub

Select a subject
- Any -







Don't forget to check out the Online Study Hub for additional resources!

Expanded Writing Support Available

Including Grammarly for Education, at no cost!





tutoring.asu.edu/expanded-writing-support

^{*}Available slots for this pilot are limited

Additional Resources

- Course Repo
- Gradle Documentation
- GitHub SSH Help
- Linux Man Pages
- OSI Interactive
- MDN HTTP Docs
 - Requests
 - Responses
- JSON Guide
- org.json Docs
- javax.swing package API
- Swing Tutorials
- <u>Dining Philosophers Interactive</u>
- Austin G Walters Traffic Comparison