# SER 321 B Session

SI Session

Tuesday, November 26th 2024

10:00 am - 11:00 am MST

## Agenda

**Distributed Structure Communication** 

Main and Worker

Peer to Peer

Middleware

What is it?

Why we care

### SI Session Expectations

Thanks for coming to the **SER 321** SI session. We have a packed agenda and we are going to try to get through as many of our planned example problems as possible. This session will be recorded and shared with others.

- If after this you want to see additional examples, please visit the drop-in tutoring center.
- We will post the link in the chat now and at the end of the session.
  - tutoring.asu.edu
- Please keep in mind we are recording this session and it will be made available for you to review 24-48 hours after this session concludes.
- Finally, please be respectful to each other during the session.

### **Interact with us:**

#### **Zoom Features**



#### **Zoom Chat**

- Use the chat feature to interact with the presenter and respond to presenter's questions.
- Annotations are encouraged

# SER 321 Communication

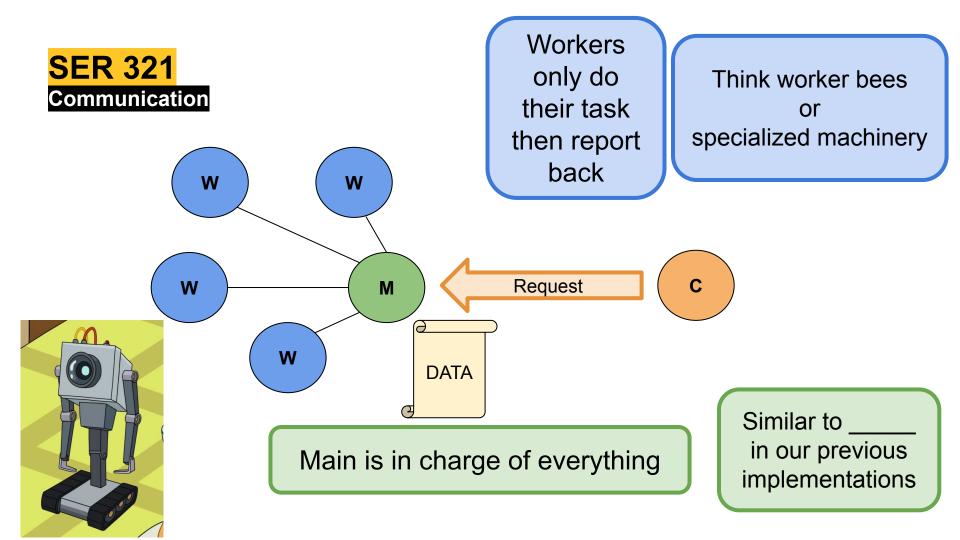
W W DATA

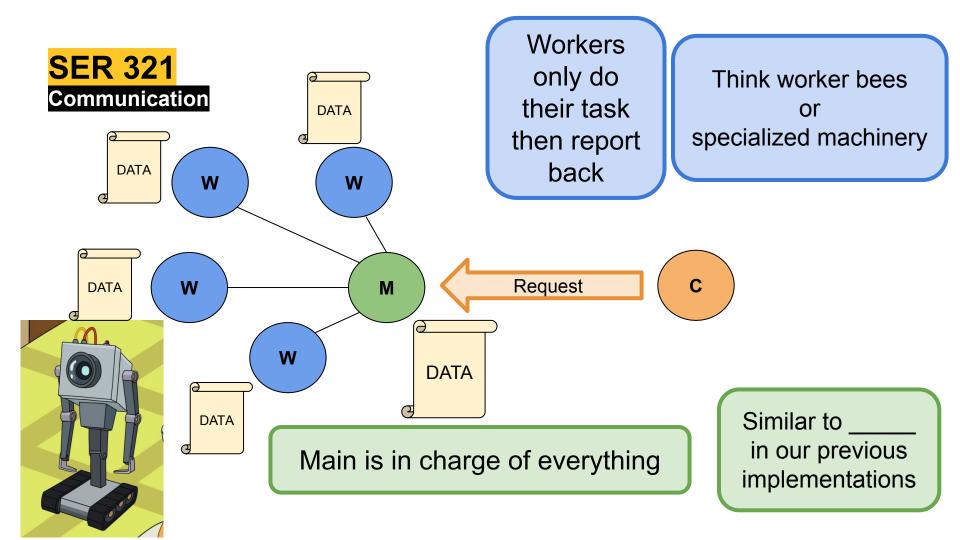
Workers
only do
their task
then report
back

Think worker bees or specialized machinery

Main is in charge of everything

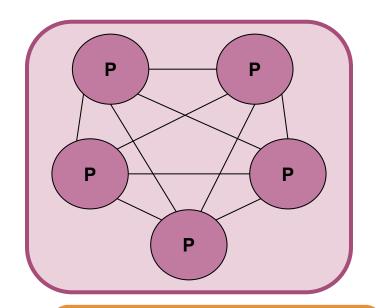
Similar to \_\_\_\_\_ in our previous implementations





# SER 321 Communication

How do we handle the client in a Peer to Peer system?





Request is sent to the current leader

or

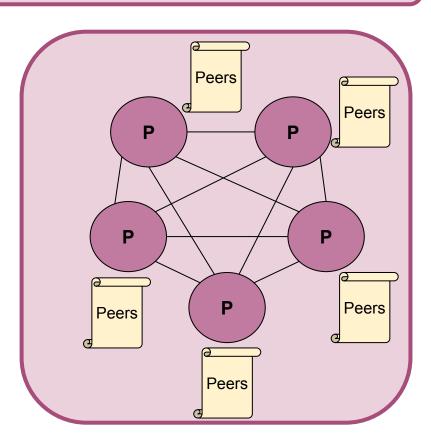
Peer that received the request acts as the leader



### What about *adding* a Peer to the Cluster?





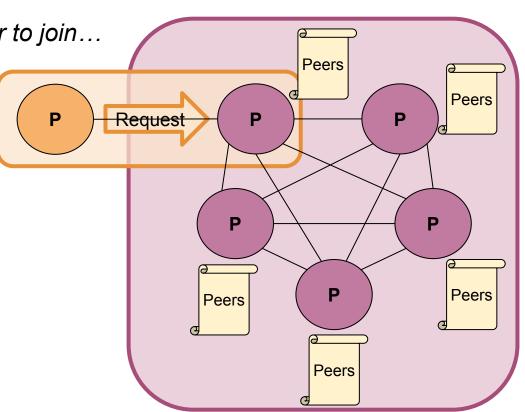




### What about adding a Peer to the Cluster?

Assuming we want to allow the peer to join...

Is that all?



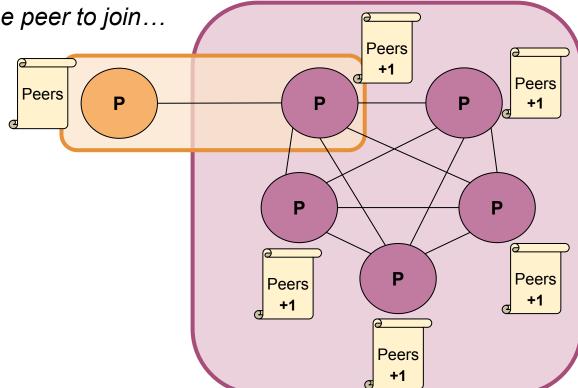


### What about adding a Peer to the Cluster?

Assuming we want to allow the peer to join...

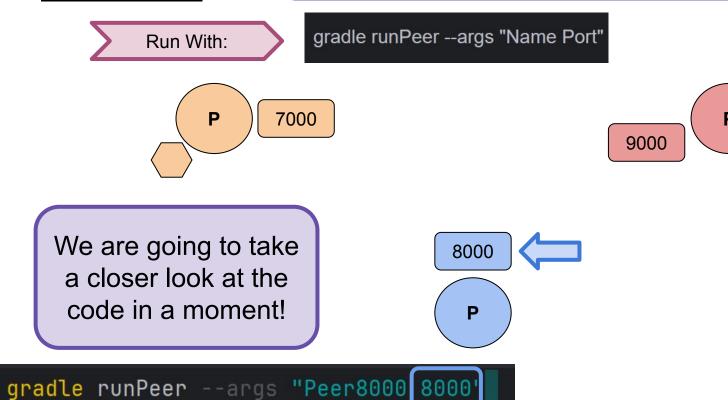
#### Three Additional Steps:

- 1.
- 2
- 3.





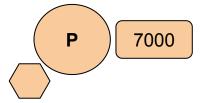
Remember that the OS allocates a new port for the client socket!

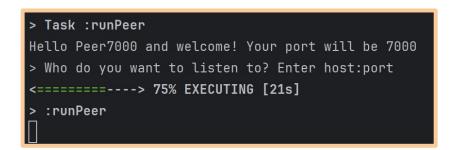


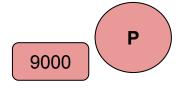
<u>SimplePeerToPeer</u>

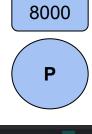
SER 321
Communication

gradle runPeer --args "Peer7000 7000"









> Task :runPeer

Hello Peer8000 and welcome! Your port will be 8000

> Who do you want to listen to? Enter host:port

<=======---> 75% EXECUTING [21s]

> :runPeer

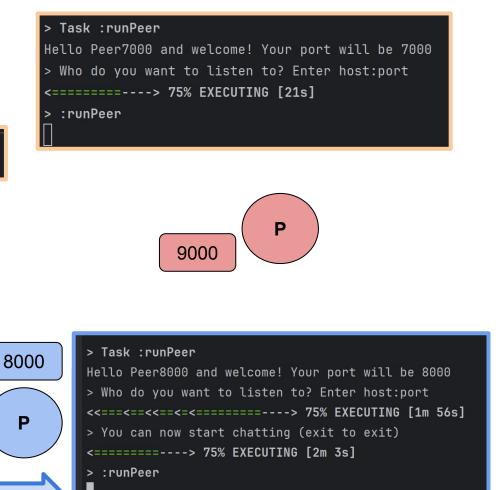
gradle runPeer --args "Peer8000 8000"

#### <u>SimplePeerToPeer</u>

## SER 321 Communication

gradle runPeer --args "Peer7000 7000"

7000



#### <u>SimplePeerToPeer</u>

## SER 321 Communication

What will happen?

```
> Task :runPeer

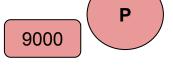
Hello Peer7000 and welcome! Your port will be 7000

> Who do you want to listen to? Enter host:port

<=======---> 75% EXECUTING [21s]

> :runPeer
```

Why?



PS C:\ASU\SER321\examples\_repo\ser321examples\Sockets\S Starting a Gradle Daemon, 1 busy and 1 stopped Daemons

> Task :runPeer

Hello Peer7000 and welcome! Your port will be 7000

> Who do you want to listen to? Enter host:port

<=======---> 75% EXECUTING [2m 48s]

> :runPeer

P

8000

> Task :runPeer

Hello Peer8000 and welcome! Your port will be 8000

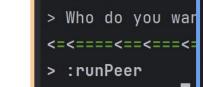
> You can now start chatting (exit to exit)

<<==<=<=========--> 75% EXECUTING [3m 13s]

> :runPeer

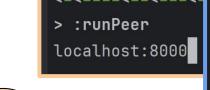
hi 7000

### **SER 321** Communication



> Task :runPeer

Hello Peer7000



7000



### Hello Peer8000 and welcome! Your port will be 8000

> Task :runPeer

> Who do you want to listen to? Enter host:port 

> You can now start chatting (exit to exit) [Peer7000]: Hi Peer8000!

<========---> 75% EXECUTING [4m 4s] > :runPeer

PS C:\ASU\SER321\examples\_repo\ser321examples\Sockets\

> Task :runPeer

Hello Peer7000 and welcome! Your port will be 7000 > Who do you want to listen to? Enter host:port

> You can now start chatting (exit to exit)

<<<=<==<<=<<========---> 75% EXECUTING [3m 58s]

<========---> 75% EXECUTING [4m 1s]

Hi Peer8000!

### **SER 321** Communication

> Task :runPeer Hello Peer7000 and welcome! Your port will be 7000 > Who do you want to listen to? Enter host:port > :runPeer localhost:8000 7000 Let's take a closer look at the Code! 8000 > Task :runPeer Hello Peer8000 and welcome! Your port will be 8000 > Who do you want to listen to? Enter host:port What shape <-==<-=<--> 75% EXECUTING [1m 56s] P represents the > You can now start chatting (exit to exit) <========---> 75% EXECUTING [2m 3s] ClientThread? > :runPeer

# SimplePeerToPeer SER 321

```
BufferedReader bufferedReader = new BufferedReader(new InputStreamReader(System.in));
String username = args[0];
System.out.println("Hello " + username + " and welcome! Your port will be " + args[1]);
// starting the Server Thread, which waits for other peers to want to connect
ServerThread serverThread = new ServerThread(args[1]);
serverThread.start();
Peer peer = new Peer(bufferedReader, args[0], serverThread);
                                                                                  Peer
peer.updateListenToPeers();
      public class ClientThread extends Thread {
                                                      ClientThread
         private BufferedReader bufferedReader;
         public ClientThread(Socket socket) throws IOException {
            bufferedReader = new BufferedReader(new InputStreamReader(socket.getInputStream()));
         public void run() {
            while (true) {
                   JSONObject json = new JSONObject(bufferedReader.readLine());
                   System.out.println("[" + json.getString("username")+"]: " + json.getString("message"));
                } catch (Exception e) {...}
```

public static void main (String[] args) throws Exception {

```
Communication
public class ServerThread extends Thread{
                                           ServerThread
   private ServerSocket serverSocket:
   private Set<Socket> listeningSockets = new HashSet<<>>();
   public ServerThread(String portNum) throws IOException {
      serverSocket = new ServerSocket(Integer.valueOf(portNum));
   public void run() {
          while (true) {
              Socket sock = serverSocket.accept();
              listeningSockets.add(sock);
      } catch (Exception e) {...}
   void sendMessage(String message) {
          for (Socket s : listeningSockets) {
              PrintWriter out = new PrintWriter(s.getOutputStream(), true);
              out.println(message);
      } catch(Exception e) {...}
```

# SER 321

Communication

public class ClientThread extends Thread {

```
BufferedReader bufferedReader = new BufferedReader(new InputStreamReader(System.in));
String public void updateListenToPeers() throws Exception {
System.out.println("> Who do you want to listen to? Enter host:port");
```

String input = bufferedReader.readLine();
String[] setupValue = input.split(" ");

```
for (int i = 0; i < setupValue.length; i++) {</pre>
private BufferedReader bufferedReader;
                                                            String[] address = setupValue[i].split(":");
                                                            Socket socket = null;
                                                            try {
public ClientThread(Socket socket) throws IOException {
                                                                socket = new Socket(address[0], Integer.valueOf(address[1]));
   hufferedReader = new BufferedReader
       (new InputStreamReader(socket.getInputStream()));
                                                                new ClientThread(socket).start();
                                                            } catch (Exception c) {
public void run() {
                                                                if (socket != null) {
   while (true) {
                                                                     socket.close();
       try {
                                                                } else {
          JSONObject json =
                                                                     System.out.println("Cannot connect, wrong input");
              new JSONObject(bufferedReader.readLine());
           System.out.println
                                                                     System.out.println("Exiting: I know really user friendly");
              ("[" + json.getString("username")+"]: "
                                                                     System.exit(0);
                  + json.getString("message"));
        catch (Exception e) {...}
                                                                                               Peer.updateListenToPeers
                    ClientThread
                                                        askForInput();
```

public static void main (String[] args) throws Exception {

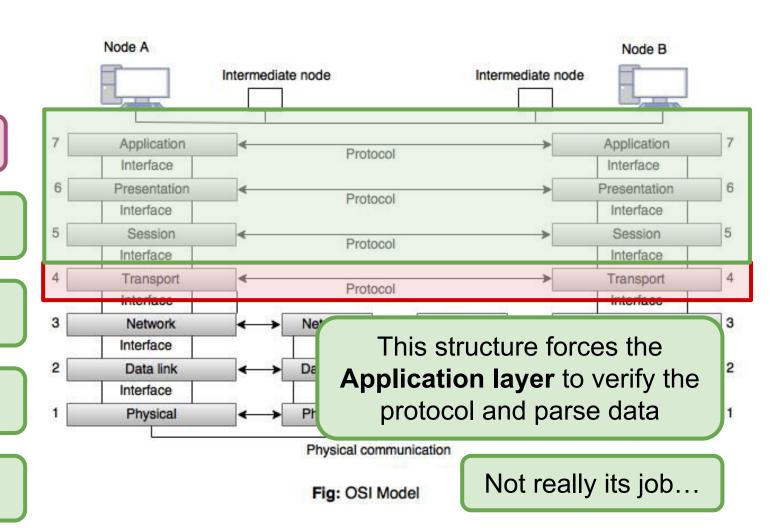
We have been:

Serializing Messages

Sending Messages

Parsing Messages

Handle Messages



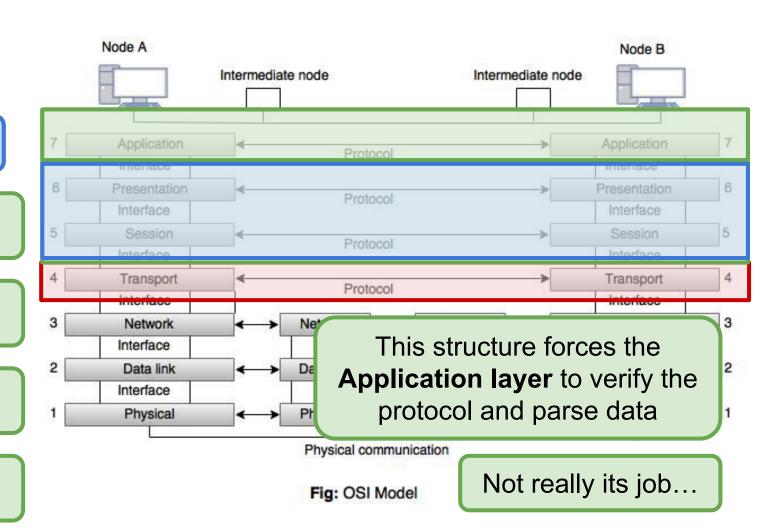
With Middleware:

Serializing Messages

Sending Messages

Parsing Messages

Handle Messages



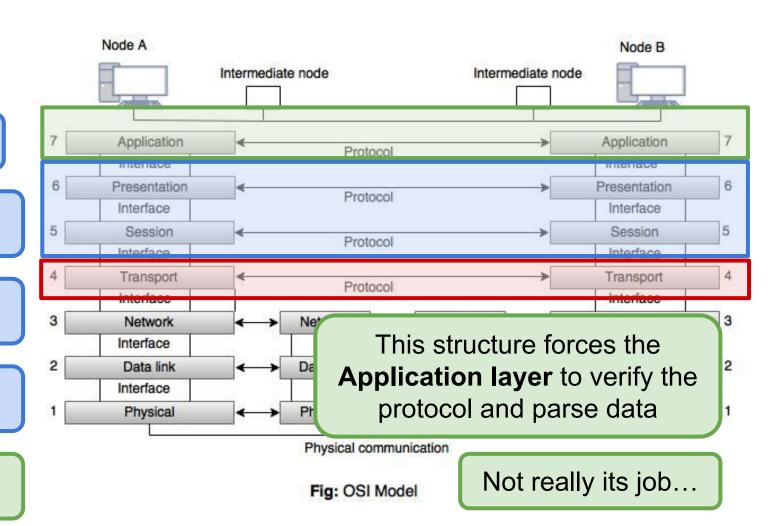
With Middleware:

Serializing Messages

Sending Messages

Parsing Messages

Handle Messages



Middleware:

Session Layer Responsibilities:

Authentication

Authorization

Session Management

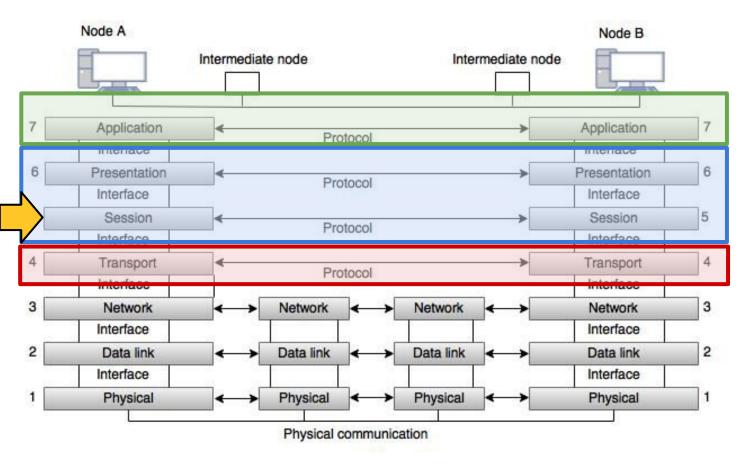


Fig: OSI Model

Middleware:

Presentation Layer Responsibilities:

**Translation** 

Compression

**Encryption** 

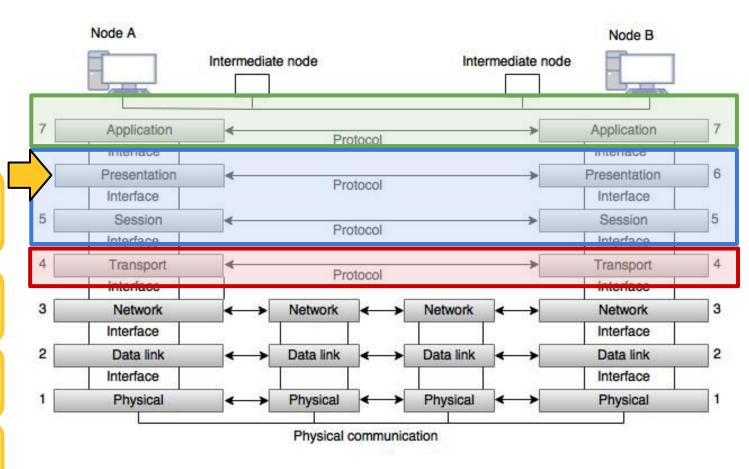


Fig: OSI Model



### Examples?

Message Oriented Middleware (MOM)

Web Frameworks

Remote Procedure Calls (RPC)



App. Programming Interface (API)





### Why do we care?

**Agility** 

Efficiency

Portability

Reusability

Cost Effectiveness



### Why do we care?



Sort of like publishing a contract

"If you follow these rules, I will handle your request."





"type" : "addUser", "name" : "katie",

"password": "password"



- Get data from user
- Validate data
- Determine Request Format
- Construct Valid Request
- Establish Connection
- Send Request
- Wait for Response
  - Read Response from Stream
  - Parse Response
  - Display Response to User

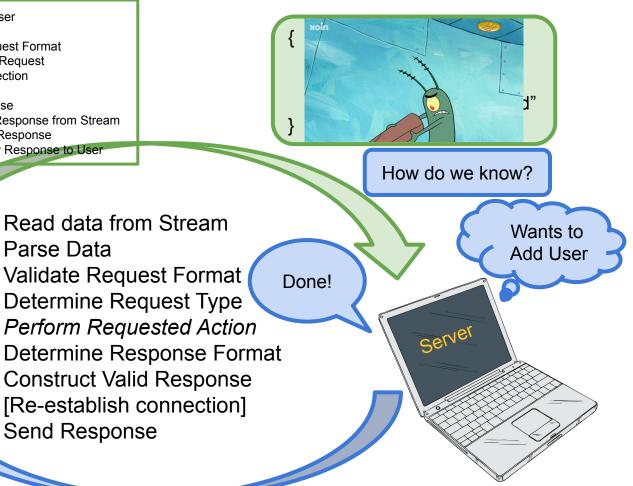


Add User

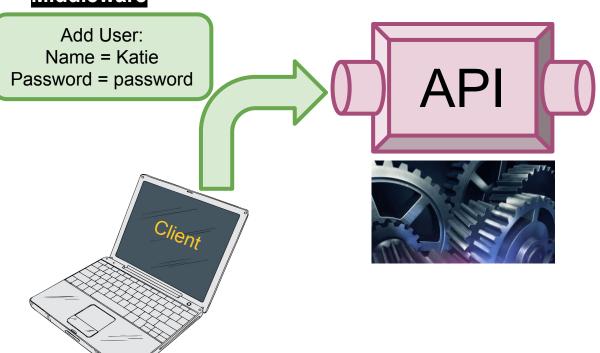
- Get data from user
- Validate data
- **Determine Request Format**
- Construct Valid Request
- **Establish Connection**
- Send Request
- Wait for Response
  - Read Response from Stream
  - Parse Response
  - Display Response to User

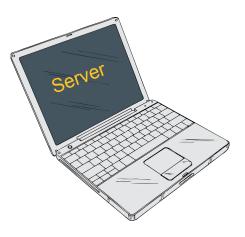
Parse Data

Send Response

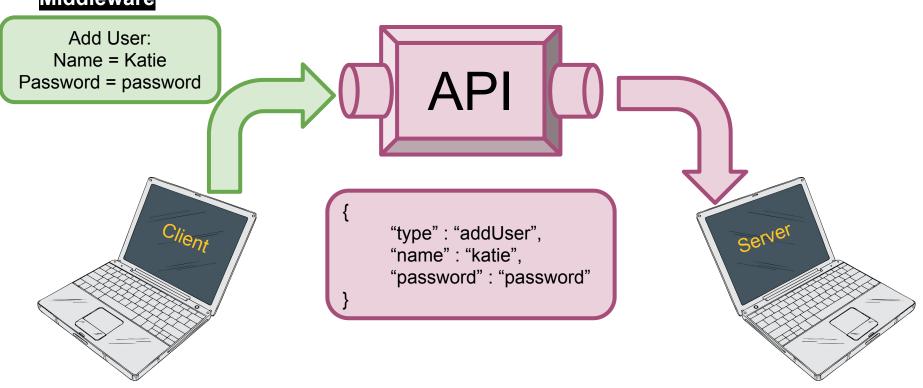


### With Middleware:





### With Middleware:



### With Middleware:

Get repositories for a specific user



Code samples for "List repositories for a user"

Request example

GET /use

/users/{username}/repos

cURL

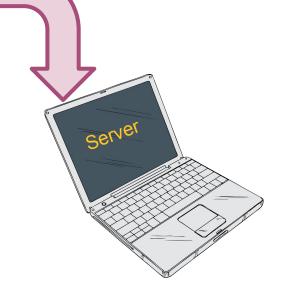
JavaScript GitHub CLI

curl -L \

- -H "Accept: application/vnd.github+json" \
- -H "Authorization: Bearer <YOUR-TOKEN>" \
- -H "X-GitHub-Api-Version: 2022-11-28" \

https://api.github.com/users/USERNAME/repos

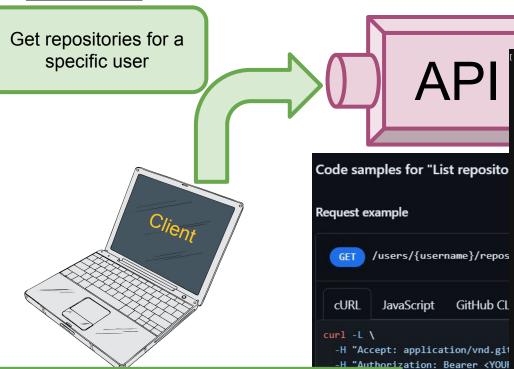
**GitHub REST API** 



### With Middleware:

-Api-Version: 2022-

github.com/users/US



https://api.github.com/users/kgrinne3/repos

### **GitHub REST API**

```
"id": 550568457,
"node_id": "R_kgDOINECCQ",
"name": "assign1git",
"full name": "kgrinne3/assign1git",
"private": false.
"owner": {
 "login": "kgrinne3",
 "id": 115493885.
 "node id": "U kgDOBuJL Q",
  "avatar url": "https://avatars.githubusercontent.com/u/115493885?v=4".
  "gravatar_id": "",
  "url": "https://api.github.com/users/kgrinne3",
 "html url": "https://github.com/kgrinne3",
 "followers_url": "https://api.github.com/users/kgrinne3/followers",
 "following url": "https://api.github.com/users/kgrinne3/following{/other user}",
 "gists_url": "https://api.github.com/users/kgrinne3/gists{/gist_id}",
  "starred url": "https://api.github.com/users/kgrinne3/starred{/owner}{/repo}",
 "subscriptions url": "https://api.github.com/users/kgrinne3/subscriptions",
 "organizations_url": "https://api.github.com/users/kgrinne3/orgs",
 "repos url": "https://api.github.com/users/kgrinne3/repos",
 "events url": "https://api.github.com/users/kgrinne3/events{/privacy}",
 "received events url": "https://api.github.com/users/kgrinne3/received events".
  "type": "User",
  "site admin": false
"html url": "https://github.com/kgrinne3/assign1git",
"description": "Katie Grinnell",
"fork": false,
"url": "https://api.github.com/repos/kgrinne3/assign1git",
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"collaborators url": "https://api.github.com/repos/kgrinne3/assign1git/collaborators{/collaborator}",
"teams_url": "https://api.github.com/repos/kgrinne3/assign1git/teams",
"hooks url": "https://api.github.com/repos/kgrinne3/assign1git/hooks",
"issue events url": "https://api.github.com/repos/kgrinne3/assign1git/issues/events{/number}",
"events url": "https://api.github.com/repos/kgrinne3/assign1git/events".
"assignees url": "https://api.github.com/repos/kgrinne3/assign1git/assignees{/user}",
"branches url": "https://api.github.com/repos/kgrinne3/assign1git/branches{/branch}",
"tags_url": "https://api.github.com/repos/kgrinne3/assign1git/tags",
```

"blobs\_url": "https://api.github.com/repos/kgrinne3/assign1git/git/blobs{/sha}",
"git tags\_url": "https://api.github.com/repos/kgrinne3/assign1git/git/tags{/sha}",

# SER 321 Scratch Space

### **Upcoming Events**

### SI Sessions:

- Thursday, November 28th at 7:00 pm MST CANCELLED Happy Thanksgiving!
- Sunday, December 1st at 7:00 pm MST 2 hour Review Session
- Tuesday, December 3rd at 10:00 am MST Q&A Session

### **Review Sessions:**

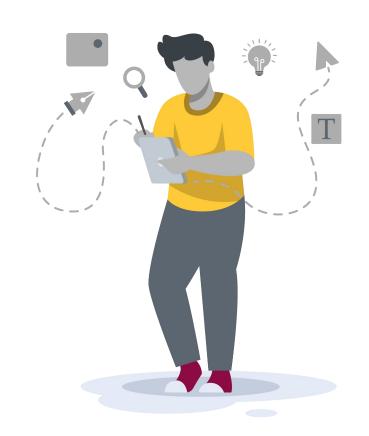
- Sunday, December 1st at 7:00 pm MST 2 hour Review Session
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### **Questions?**

## Survey:

https://asuasn.info/ASNSurvey





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### **More Questions?** Check out our other resources!

#### tutoring.asu.edu



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University College

#### **Academic Support**

Academic Support Network (ASN) provides a variety of free services in-person and online to help currently enrolled ASU students succeed academically

#### Services



#### **Subject Area Tutoring**

Need in-person or online help with math, science, business, or engineering courses? Just hop into our Zoom room or drop into a center for small group tutoring. We'll take it from there.

Need help using Zoom?

View the tutoring schedule

View digital resources

Go to Zoom



#### Writing Tutoring

Need help with undergraduate or graduate writing assignments? Schedule an in-person or online appointment, access your appointment link, or wait in our drop-in

Access your appointment link

Access the drop-in queue

Schedule Appointment



#### Online Study Hub

Join our online peer communities to connect with your fellow Sun Devils. Engage with our tools to search our bank of resources. videos, and previously asked questions. Or, ask our Tutorbot questions.

Now supporting courses in Math. Science. Business, Engineering, and Writing.

Online Study Hub

#### Go to Zoom

Need help using Zoom?

View the tutoring schedule

View digital resources

- 1. Click on 'Go to Zoom' to log onto our Online Tutoring Center.
- 2. Click on 'View the tutoring schedule' to see when tutors are available for specific courses.

## More Questions? Check out our other resources!

#### tutoring.asu.edu/online-study-hub

Select a subject
- Any -







Don't forget to check out the Online Study Hub for additional resources!

### **Expanded Writing Support Available**

Including Grammarly for Education, at no cost!





tutoring.asu.edu/expanded-writing-support

<sup>\*</sup>Available slots for this pilot are limited

#### **Additional Resources**

- Course Repo
- Gradle Documentation
- GitHub SSH Help
- Linux Man Pages
- OSI Interactive
- MDN HTTP Docs
  - Requests
  - Responses
- JSON Guide
- org.json Docs
- javax.swing package API
- Swing Tutorials
- <u>Dining Philosophers Interactive</u>
- Austin G Walters Traffic Comparison
- RAFT