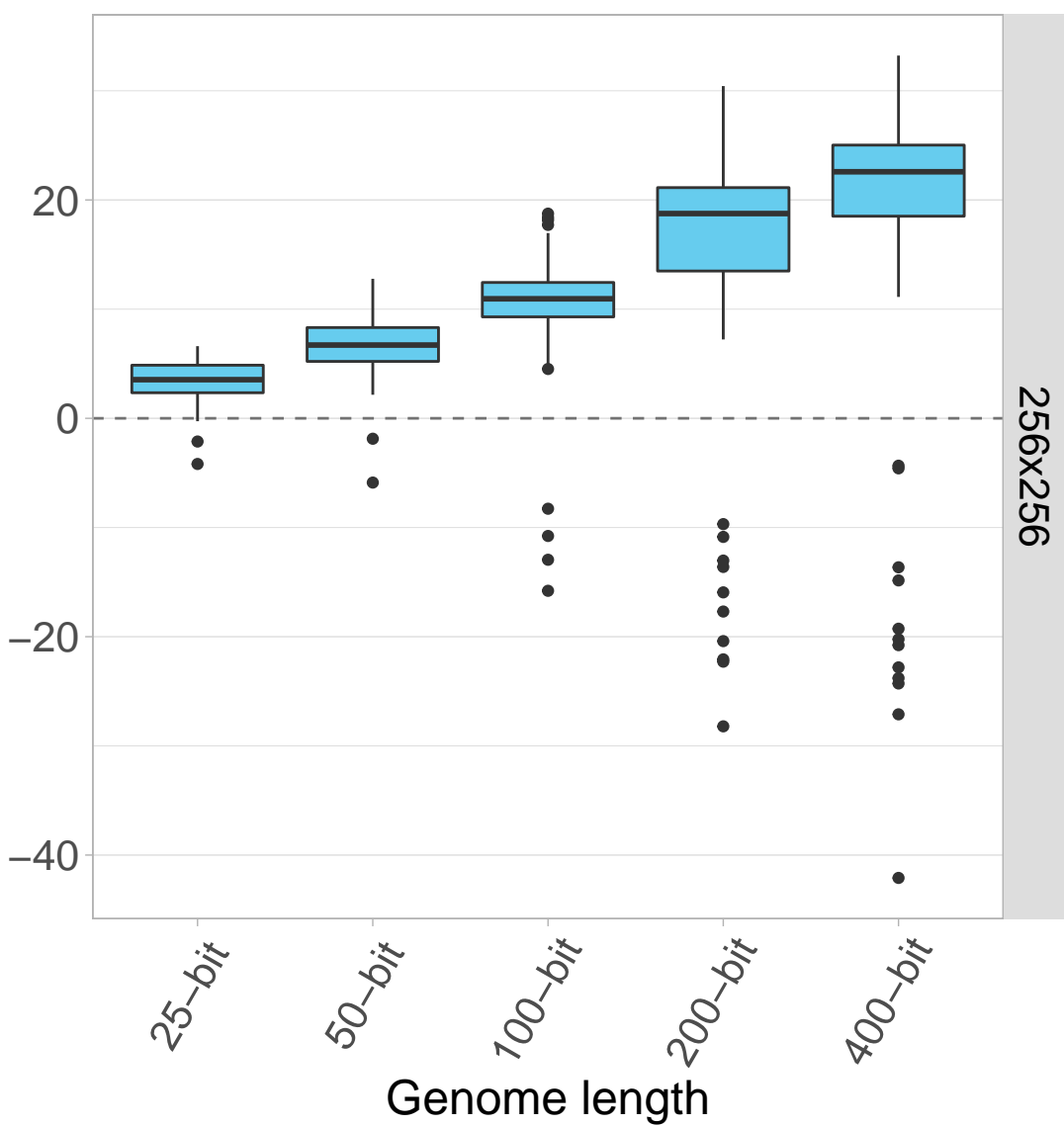


Evolved restraint buffer



256x256