

A25 THE TUNNEL PART 1

MEDIUM / 4-8 SURVIVORS / 180 MINUTES

We don't know who dug this tunnel, and that's quite intriguing. We're going down to get answers. Who knows? There might be survivors on the other side. A shelter, friends perhaps... maybe even food!

Material needed: Season 3: Rue Morgue, Angry Neighbors.
Tiles needed: 1R, 3R, 4R, 6R, 10R & 11V.



11V	10R	4R
1R	6R	3R

OBJECTIVES

You just reached the end of the tunnel. Check the other side. **Take all the Objectives.**

Be careful! You definitely don't want to fight zombies in a tunnel. **The Mission fails as soon as a Zombie reaches the Player Starting Area.**

SPECIAL RULES

- **We could use some help.** Each Survivor begins the game with a Companion (see *Angry Neighbors*) of their player's choice.
- **Hey, look what I found!** Each Objective gives 5 experience points to the Survivor who takes it.
- **This is no heaven.** You'll soon discover why they barricaded the doors. Destroyed barricades can be rebuilt.

