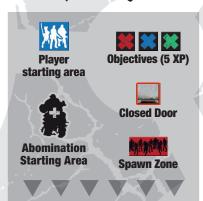
## A37 ZOMBIE MUTATION

**MEDIUM / 3+ SURVIVORS / 45 MINUTES** 

Dr. Yuval - Journal

September 17th - The Supply Gathering team reported a new creature, what seems to be a new mutation of zombie. Apparently, the creature tore Jimmy to pieces with a single blow.

I'm really worried. This means the zombies may never stop mutating...



5B	2B	1B
5C	<b>2C</b>	1C

Material needed: **Zombicide Season 1.** Tiles needed: **1B, 1C, 2B, 2C, 5B & 5C.** 

## **OBJECTIVES**

**Assemble C4s:** Gather the 3 Objective Tokens **Horror Explodes:** Kill the Mutated Abomination

## SPECIAL RULES

- **Zombie Mutation.** Place the Abomination miniature in the indicated Zone. The Abomination figure represents the Mutated Abomination.
- **Bigger and Stronger!** The Mutated Abomination has the same stats as the normal Abomination except it cannot be killed. If it attacks any Survivor, the Survivor is immediately killed.
- Explosive Coordination: The only way to kill the Mutated Abomination is by deploying, in the same turn, all three Objective tokens in the same Location as the Abomination.
- Assembling: A Survivor may spend one Action to pick up or drop Objective tokens. The first time a token is picked up, that Survivor gains 5 experience points.

