M09 NOSOCOMEPHOBIA

HARD / 6+ SURVIVORS / 180 MINUTES

There is no cure.

That could be a weird relief if my teammates hadn't decided to retrieve all the scientific data these guys collected. It could, you know, "be useful later, to find a solution to an issue we didn't think about now". Gah, the scientific mind. My own solution is here, in the barrel of my gun!

Yeah, yeah, I'm overreacting. Please understand me, I suffer of nosocomephobia, fear of hospitals. Guess where the databank lies? In their headquarters- the greatest hospital around.

Everyone knows hospitals are the worst places to hang around since the zombie outbreak!

Tiles needed: 1V, 2V, 3V, 4V, 5V, 6V, 7V, 8R & 9V.

OBJECTIVES

Here is the two-steps plan.

1 – Collect all data. Take all Objectives.

2 – Choose your side. Taking the blue and pink Objectives allows you to open or close the hospital door. Choose how this Mission ends:

- Action mode. The Survivors lock themselves inside the hospital, and the game is won whenever there are no Zombies in the hospital.

OR

- Cautious mode. Lock the hospital door and get away. You win the game when all starting Survivors are in the Exit Zone at an End Phase.

3V	1V	5V
6V	4V	2V
9V	7V	8R

Player starting area

Door

Spawn Zone

Objectives (5 XP)

1 2 3 4 5 6 Spawn locators

EXIT Exit Zone

Nailbat

La Guillotine
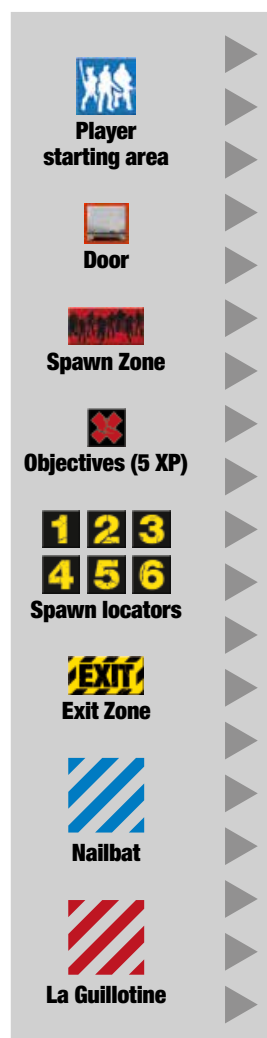
SPECIAL RULES

• **This is a Zombie-fest.** Add 2 Spawn dice to the pool. Taking an Objective removes 1 die.

• **Data storages.** Each Objective gives 5 experience points to the Survivor who takes it.

• **True colors.** Put the blue and pink Objectives randomly among the red Objectives, face down. Collecting both blue and pink Objectives allows you to close and open the hospital door at leisure. To do that, a Survivor just has to stand in the same Zone as the hospital door and spend an Action. No special Equipment is required.

• **Head removal surgery tool.** Set La Guillotine's card in the marked Zone. Any Survivor Searching in this Zone can take it instead of an Equipment card.

• **I'll solve your headache issue.** Set a Nailbat card in the marked Zone. Any Survivor Searching in this Zone can take it instead of an Equipment card.

• **The helicopter can't be flown.**