

Programming principles II Project

Create your graphical version of the two player Halma game. Use a 8 x 8 grid with each player having 10 tokens.

The game must be developed using JavaFX.

The game should implement the rules of the board gameplay (see <https://en.wikipedia.org/wiki/Halma>). The game should provide instructions on the gameplay.

The game should have an option to reset the board (restart the game).

The game should have a button to close the application.

Optionally: Suggest and get instructor approval on a GUI game of your choice.

