```java
package Counter;

public class CounterTest {

    public static void main(String[] args) {
        /*
         * Using the attached
         Modify CounterTester so that it does the following (remove/change/
         add code as needed);
         creates a counter called: venue
         click 10 times
         unclick 5 times
         prints expected counter value (5)
         prints actual counter value
         reset counter
         click 3 times
         unclick 4 times
         prints expected counter value (-1)
         prints actual counter value
         Your console output from CounterTester should look like this:
         Expected: 5
         Actual: 5
         Expected: -1
         Actual: -1
```

```java
        */

        Counter venue = new Counter();

        for (int i = 1; i <=10; i++) {

            venue.click();

        }

        for (int i = 1; i <=5; i++) {

            venue.unclick();

        }

        int rValue = venue.getValue();

        System.out.println("Expected: 5");

        System.out.println("Actual: " + rValue);

        venue.reset();

        for (int i = 1; i <=3; i++) {

            venue.click();

        }

        for (int i = 1; i <=4; i++) {

            venue.unclick();

        }

        int actValue = venue.getValue();

        System.out.println("Expected: -1");

        System.out.println("Actual: " + actValue);
    /*

System.out.println(rValue);

concertCounter.click();

rValue = concertCounter.getValue();

System.out.println(rValue);

concertCounter.unclick();
```

```
concertCounter.unclick();

rValue = concertCounter.getValue();

System.out.println("concertcounter =" + rValue);

*/

    }

}
```