

# Crack Coding with Signature





# **Todays Discussion**

01

# Introduction to Python

- What is python
- Python: Features
- where we use python
- Compiling Python code



# PYTHON

Python is a high-level, general-purpose, and very popular programming language. Python programming language (latest Python 3) is being used in web development, and Machine Learning applications, along with all cutting-edge technology in Software Industry.

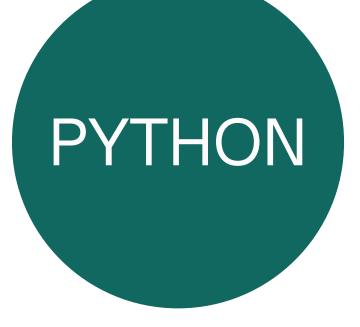
Python was created by **Guido van Rossum**, and first released on February 20, 1991





### **High Level Programming Language**

- Independent of a particular type of computer
- Easier code writing, reading, and maintenance
- Allows programmers to focus more on solving problems





### **General-purpose Programming Language**

- It is designed to be used in a wide variety of programming tasks.
- web development, data analysis,
- artificial intelligence,
- scientific computing, automation



### **Scripting Language**

- Interpreted Language
- Rapid Development
- Interactive Mode

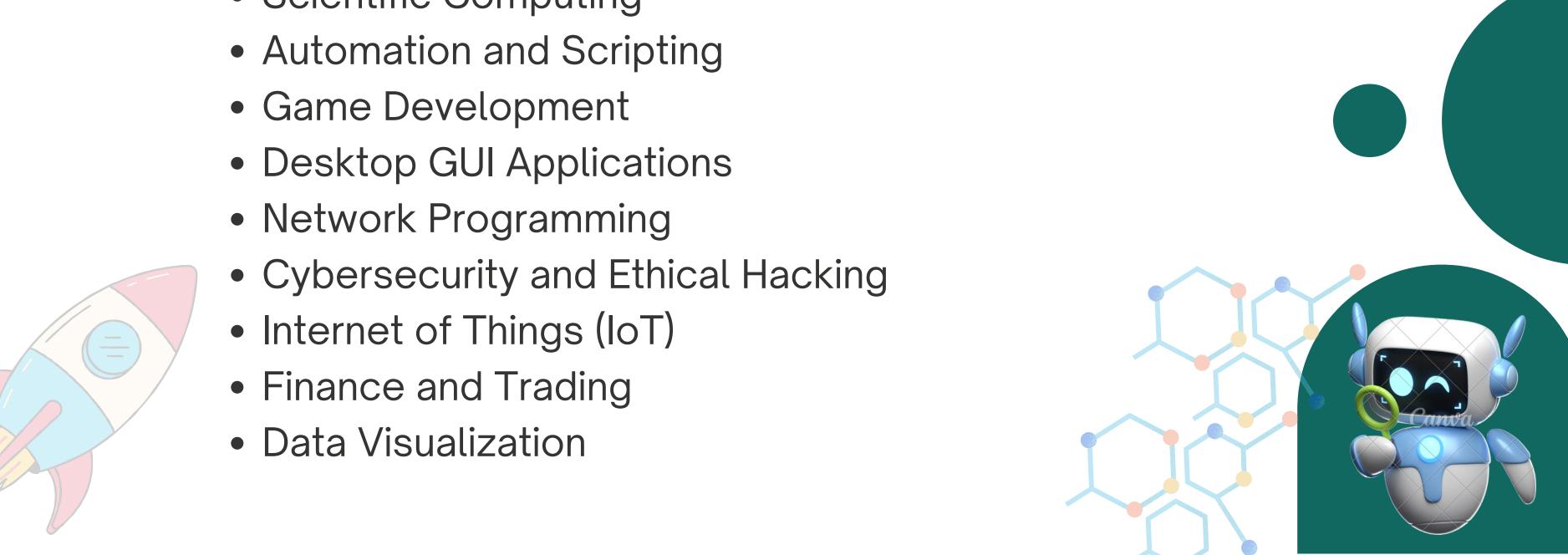
# Features of Python

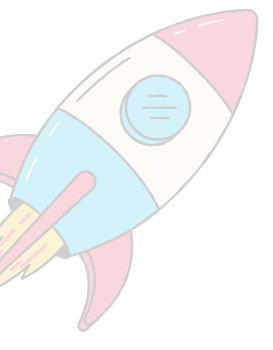
- 1. Easy to Learn and Use
- 2. Interpreted Language
- 3. Cross-Platform Compatibility
- 4. Extensive Standard Library
- 5. Dynamic Typing
- 6. Object-Oriented
- 7. High-Level Language
- 8. Large Community and Support
- 9. Versatility
- 10. Embeddable
- 11. Readability and Maintainability



# Where we use Python

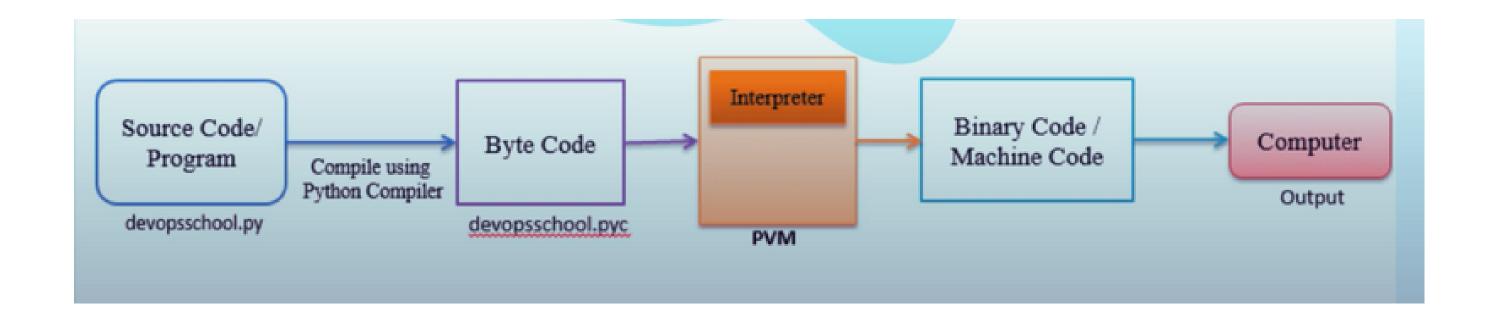
- Web Development
- Machine Learning and Artificial Intelligence
- Scientific Computing





# Interpreting Python language

- Compilation: Python source code is compiled into bytecode.
- Loading: The PVM loads the bytecode into memory.
- **Execution**: The PVM interprets and executes the bytecode instructions, translating them into machine-level operations on the host system.



# Working Of PVM

A Python compiler does the same task but in a slightly different manner. It converts the program source code into another code, called byte code. Each Python program statement is converted into a group of byte code instructions.

