```
C:\jdk-19\bin\Sagar>javac Swap.java

C:\jdk-19\bin\Sagar>java Swap

*
**
***

C:\jdk-19\bin\Sagar>
```

1. Simple Right-Angled Triangle

```
public class Swap{
  public static void main(String[] args) {
  for (int i = 1; i <= 4; i++) {
     for (int j = 1; j <= i; j++) {
        System.out.print("*");
     }
     System.out.println();
}</pre>
```

```
C:\jdk-19\bin\Sagar>javac Star2.java
C:\jdk-19\bin\Sagar>java Star2
****
***
**
C:\jdk-19\bin\Sagar>
```

2. Inverted Right-Angled Triangle

```
public class Star2{
public static void main(String[]args){
  for (int i = 4; i >= 1; i--) {
    for (int j = 1; j <= i; j++) {
        System.out.print("*");
    }
    System.out.println();
}</pre>
```

```
C:\jdk-19\bin\Sagar>javac Star2.java

C:\jdk-19\bin\Sagar>java Star2

*
***
****

*****

C:\jdk-19\bin\Sagar>
```

3. Pyramid Pattern

```
public class Star2{
public static void main(String[]args){
for (int i = 1; i <= 4; i++) {
    for (int j = 4; j > i; j--) {
        System.out.print(" ");
    }
    for (int k = 1; k <= (2 * i - 1); k++) {
        System.out.print("*");
    }
    System.out.println();
}</pre>
```

4. Left-Aligned Triangle

```
public class Star2 {
    public static void main(String[] args) {
        int n = 5;
        for (int i = 1; i <= n; i++) {
            for (int j = 1; j <= n - i; j++) {
                System.out.print(" ");
        }
        for (int k = 1; k <= i; k++) {
                System.out.print("* ");
        }
        System.out.println();
    }
}</pre>
```

```
C:\jdk-19\bin\Sagar>javac Star2.java

C:\jdk-19\bin\Sagar>java Star2

*******

****

***

***

**

C:\jdk-19\bin\Sagar>

C:\jdk-19\bin\Sagar>
```

5. **Inverted Pyramid**

```
public class Star2 {
   public static void main(String[] args) {
     int n = 5;
     for (int i = n; i >= 1; i--) {
        for (int j = 1; j <= n - i; j++) {
            System.out.print(" ");
        }
        for (int k = 1; k <= 2 * i - 1; k++) {
            System.out.print("*");
        }
        System.out.println();
    }
}</pre>
```

6. Diamond Pattern

```
public class Star2 {
  public static void main(String[] args) {
     int n = 5;
    for (int i = 1; i <= n; i++) {
       for (int j = 1; j \le n - i; j++) {
         System.out.print(" ");
       for (int k = 1; k <= 2 * i - 1; k++) {
         System.out.print("*");
       }
       System.out.println();
     }
    for (int i = n - 1; i >= 1; i--) {
       for (int j = 1; j \le n - i; j++) {
         System.out.print(" ");
       }
       for (int k = 1; k \le 2 * i - 1; k++) {
         System.out.print("*");
       System.out.println();
  }
}
```

7. Hollow Square

```
public class Pattern8 {

public static void main(String[] args) {

   int n = 5;

   for (int i = 1; i <= n; i++) {

      for (int j = 1; j <= n; j++) {

        if (i == 1 || i == n || j == 1 || j == n) {

            System.out.print("*");
        } else {

            System.out.print(" ");
        }

        }

        System.out.println();
   }
}</pre>
```

8. Hollow Triangle

```
public class Star2 {
  public static void main(String[] args) {
    int n = 5;
    for (int i = 1; i <= n; i++) {
       for (int j = 1; j <= i; j++) {
        if (j == 1 | | j == i | | i == n) {
            System.out.print("* ");
        } else {
            System.out.print(" ");
        }
        }
        System.out.println();
    }
}</pre>
```

```
C:\jdk-19\bin\Sagar>javac Star2.java

C:\jdk-19\bin\Sagar>java Star2

   * *
   * *
   * *
   *********

C:\jdk-19\bin\Sagar>
```

9. Hollow Pyramid

```
public class Star2 {
  public static void main(String[] args) {
     int n = 5;
    for (int i = 1; i <= n; i++) {
       for (int j = 1; j \le n - i; j++) {
         System.out.print(" ");
       for (int k = 1; k \le 2 * i - 1; k++) {
         if (k == 1 | | k == 2 * i - 1 | | i == n) {
            System.out.print("*");
         } else {
            System.out.print(" ");
         }
       }
       System.out.println();
    }
  }
}
```

```
C:\jdk-19\bin\Sagar>javac Star2.java

C:\jdk-19\bin\Sagar>java Star2

*
***
***
***

***

***

***

**

C:\jdk-19\bin\Sagar>
```

10.Half Diamond

```
public class Star2 {
  public static void main(String[] args) {
     int n = 5;
    for (int i = 1; i <= n; i++) {
       for (int j = 1; j \le i; j++) {
         System.out.print("*");
       System.out.println();
     }
    for (int i = n - 1; i >= 1; i--) {
       for (int j = 1; j \le i; j++) {
         System.out.print("*");
       }
       System.out.println();
    }
  }
}
```

11. Hollow Inverted Pyramid

```
class Star2 {
  public static void main(String[] args) {
     int n = 5;
    for (int i = n; i >= 1; i--) {
       for (int j = 1; j \le n - i; j++) {
          System.out.print(" ");
       for (int k = 1; k \le 2 * i - 1; k++) {
         if (k == 1 | | k == 2 * i - 1 | | i == n) {
            System.out.print("*");
         } else {
            System.out.print(" ");
         }
       }
       System.out.println();
    }
  }
}
```

```
C:\Users\SAGAR KHADE>cd C:\jdk-19\bin\Sagar

C:\jdk-19\bin\Sagar>javac Star2.java

C:\jdk-19\bin\Sagar>java Star2
****

***

**

**

C:\jdk-19\bin\Sagar>
```

12. Right Arrow Pattern

```
public class Star2 {

public static void main(String[] args) {
    int n = 5;
    for (int i = 1; i <= n; i++) {
        for (int j = 1; j < i; j++) {
            System.out.print(" ");
        }
        for (int k = i; k <= n; k++) {
            System.out.print("*");
        }
        System.out.println();
    }
}</pre>
```

```
C:\jdk-19\bin\Sagar>javac Star2.java

C:\jdk-19\bin\Sagar>java Star2

*
**
***
***

***

***

***

**

C:\jdk-19\bin\Sagar>
```

13. Left Arrow Pattern

```
public class Star2 {
  public static void main(String[] args) {
    int n = 5;
    for (int i = 1; i <= n; i++) {
       for (int j = 1; j \le i; j++) {
         System.out.print("*");
       }
       System.out.println();
    }
    for (int i = n - 1; i >= 1; i--) {
       for (int j = 1; j \le i; j++) {
         System.out.print("*");
       }
       System.out.println();
    }
  }
}
```

```
C:\jdk-19\bin\Sagar>javac Star2.java
C:\jdk-19\bin\Sagar>java Star2
    *
    *
    *
    *
    *
    C:\jdk-19\bin\Sagar>
```

14. Zig-Zag Pattern

```
public class Star2 {
  public static void main(String[] args) {
    int n = 5;
  for (int i = 1; i <= 3; i++) {
      for (int j = 1; j <= n; j++) {
        if (((i + j) % 4 == 0) || (i == 2 && j % 4 == 0)) {
            System.out.print("*");
        } else {
            System.out.print(" ");
        }
    }
    System.out.println();
    }
}</pre>
```

15. Butterfly Pattern

```
public class Star2 {
  public static void main(String[] args) {
     int n = 5;
    for (int i = 1; i \le n; i++) {
       for (int j = 1; j \le i; j++) {
          System.out.print("*") }
       for (int j = 1; j \le 2 * (n - i); j++) {
          System.out.print(" ");
       }
       for (int j = 1; j <= i; j++) {
          System.out.print("*");
       }
       System.out.println();
     }
     for (int i = n; i >= 1; i--) {
       for (int j = 1; j \le i; j++) {
          System.out.print("*");
       }
       for (int j = 1; j \le 2 * (n - i); j++) {
          System.out.print(" "); }
       for (int j = 1; j \le i; j++) {
          System.out.print("*"); }
       System.out.println();
     }
  }
}
```

```
C:\jdk-19\bin\Sagar>javac Star2.java

C:\jdk-19\bin\Sagar>java Star2

*******

****

***

**

**

**

***

***

***

***

***

***

***

***

***

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**

**
```

16. Hourglass Pattern

```
public class Star2 {
  public static void main(String[] args) {
     int n = 5;
     for (int i = n; i >= 1; i--) {
       for (int j = 1; j \le n - i; j++) {
          System.out.print(" ");
       }
       for (int k = 1; k \le 2 * i - 1; k++) {
          System.out.print("*");
       System.out.println();
     }
     for (int i = 2; i \le n; i++) {
       for (int j = 1; j \le n - i; j++) {
          System.out.print(" ");
       }
       for (int k = 1; k \le 2 * i - 1; k++) {
          System.out.print("*");
       }
       System.out.println();
     }
  }
}
```

17. Hollow Diamond

```
public class Star2 {
  public static void main(String[] args) {
     int n = 5;
     for (int i = 1; i <= n; i++) {
       for (int j = 1; j \le n - i; j++) {
          System.out.print(" ");
       }
       for (int k = 1; k \le 2 * i - 1; k++) {
          if (k == 1 | | k == 2 * i - 1) {
            System.out.print("*");
          } else {
            System.out.print(" ") }
       }
       System.out.println();
     }
     for (int i = n - 1; i >= 1; i--) {
       for (int j = 1; j \le n - i; j++) {
          System.out.print(" ") }
       for (int k = 1; k \le 2 * i - 1; k++) {
          if (k == 1 | | k == 2 * i - 1) {
            System.out.print("*");} else {
            System.out.print(" "); }
       }
       System.out.println();
  }}
```

18. Rhombus Pattern

```
public class Star2 {
  public static void main(String[] args) {
    int n = 5;
    for (int i = 1; i <= n; i++) {
       for (int j = 1; j <= n - i; j++) {
            System.out.print(" ");
        }
        for (int k = 1; k <= n; k++) {
            System.out.print("* ");
        }
        System.out.println();
    }
}</pre>
```

```
C:\jdk-19\bin\Sagar>javac Star2.java
C:\jdk-19\bin\Sagar>java Star2
    *
    *
    *
    *
    *
    *
    *
    *
    *
    *
    C:\jdk-19\bin\Sagar>
```

19. Plus Star Pattern

20. Sandglass Star Pattern

```
public class Star2 {
  public static void main(String[] args) {
     int n = 5;
     for (int i = n; i >= 1; i--) {
       for (int j = n; j > i; j--) {
          System.out.print(" ");
       }
       for (int k = 1; k \le i; k++) {
          System.out.print("* ");
       }
       System.out.println();
     }
     for (int i = 2; i \le n; i++) {
       for (int j = n; j > i; j--) {
          System.out.print(" ");
       }
       for (int k = 1; k \le i; k++) {
          System.out.print("* ");
       }
       System.out.println();
     }
  }
}
```