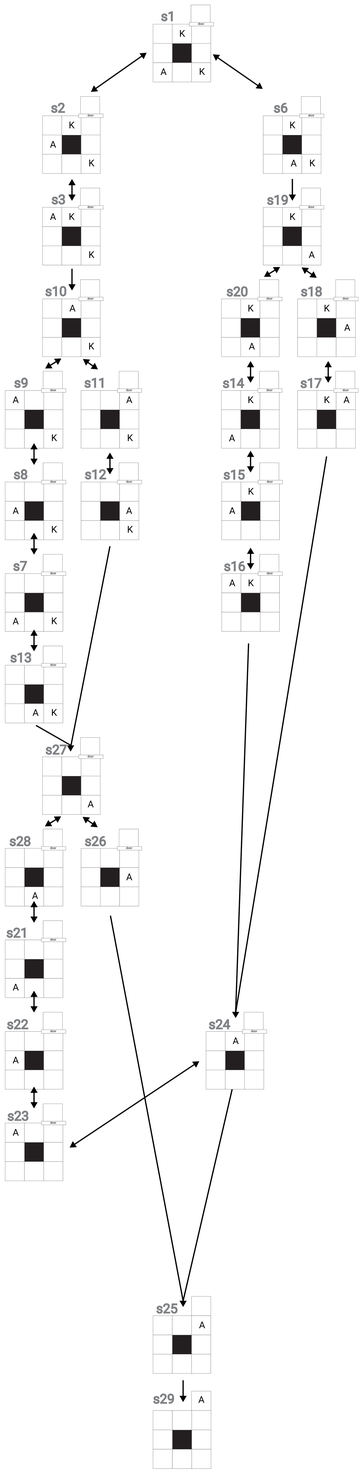
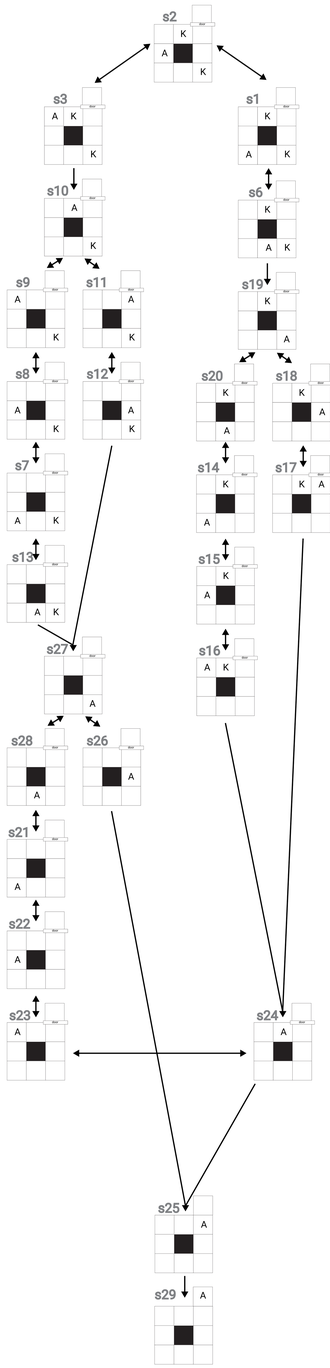
LEGEND

Tile labels:
A = Agent
K = Key

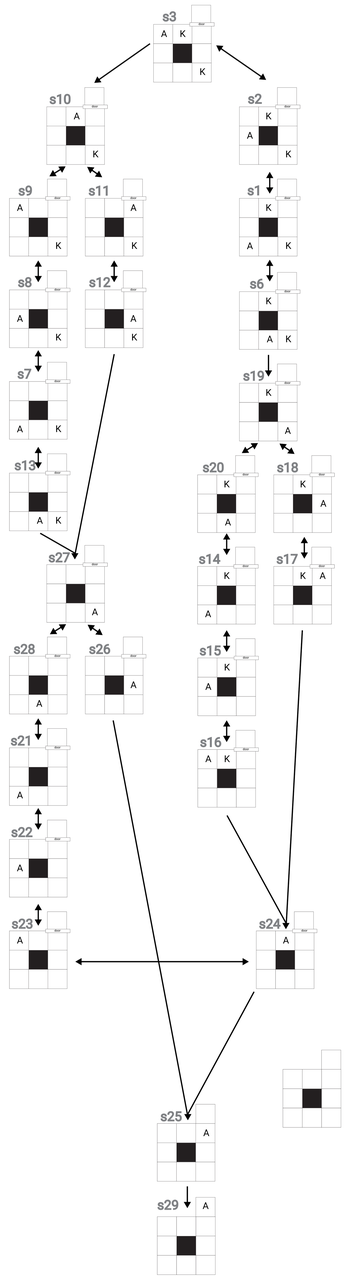
Starting node: **s1**



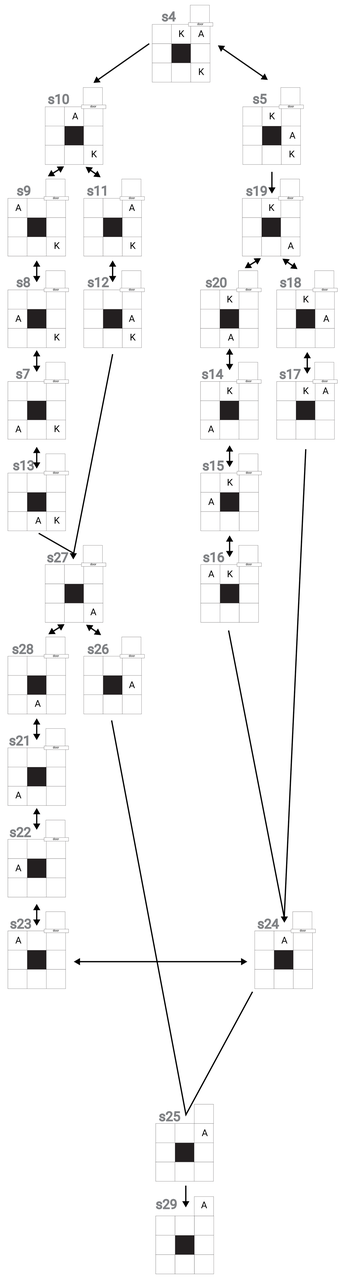
Starting node: **s2**



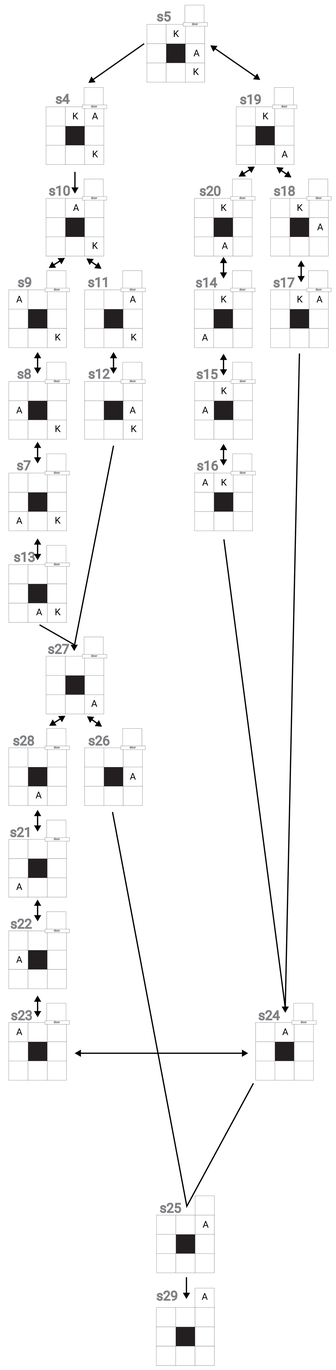
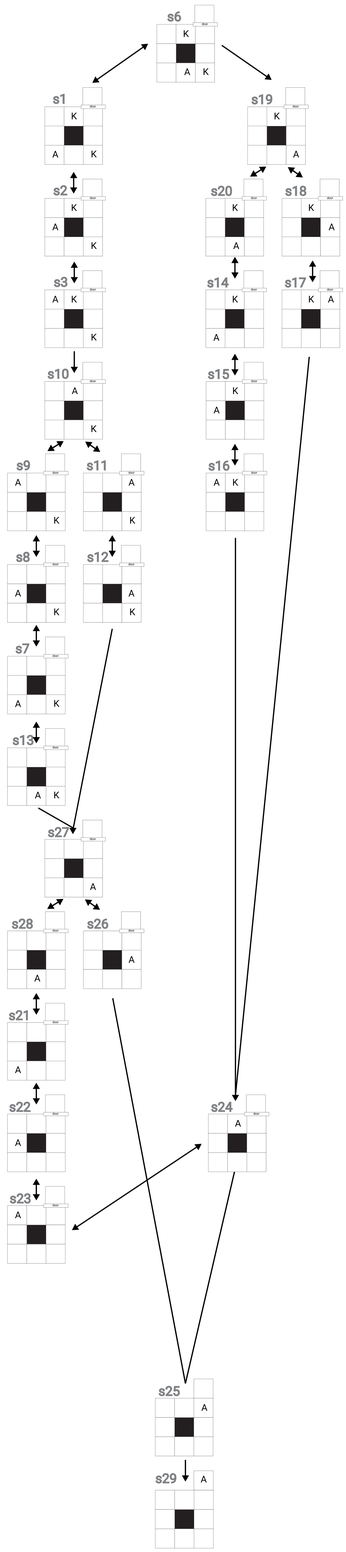
Starting node: **s3**



Starting node: **s4**



Starting node: **s5**



Starting node: **s6**