



MUHAMAD KHAIRUL AMIN BIN KAMAL

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CAREER OBJECTIVE

As a Bachelor of Computer Science fresh graduates student specializing in Multimedia Computing, I want to use my technical and creative skills to craft compelling interactive content. With expertise in programming mobile and web application, game development, and video editing I aim to excel in a collaborative, learning-oriented company.

EDUCATION

UNIVERSITI TEKNOLOGI MARA (UiTM) SHAH ALAM (2020-2023)
BACHELOR OF COMPUTER SCIENCE (HONS.) MULTIMEDIA COMPUTING
CGPA: 3.65

UNIVERSITI TEKNOLOGI MARA (UiTM) DENGKIL (2019-2020)
FOUNDATION IN ENGINEERING
CGPA: 3.89

SEKOLAH MENENGAH SAINS TUN SYED SHEH SHAHABUDIN (2014-2018)
ENGINEERING
SPM RESULT: 6A 4B

PROFESSIONAL EXPERIENCE

SMART INTEGRATECH SDN. BHD.
FRONT-END

- Design user interface for EVOCity apps using Dart language.
- Design interface for EvoCity web application.

BACK-END

- Develop and manage APIs for EVOCity apps using Node.js.
- Utilize Laravel as the MVC framework using PHP language.

ACHIEVEMENT AND INVOLVEMENT

IIDEX Exhibition for Spell Rush Project (Bronze Medal)	(2023)
KPPIM Innovation Talent 2023 for Spell Rush Project (Gold Award)	(2023)
Dean's Award (Semester 2 to Semester 6)	(2021-2023)
Volunteering in MYDCF 2022 that supported by MDEC	(2022)
Exploring English Through Community Engagement at SKP Presint 5-1	(2020)

SKILLS

Software: Unity, Construct 2, , Android Studio, Adobe After Effects

Programming: C#, Java, Dart, Node.js, Html, CSS, PHP

Language: Bahasa Melayu and English

Soft Skills: Adaptable and open to change, which allows to embrace new challenges and learn quickly.
Dedication and can work in a team.

PORTFOLIO

Portfolio: https://khairulaamin.github.io/amin_portfolio/